

Introduction to R



Day 4: Graphics

1

Graphics in R

- Everything is possible (almost)
- Commands are easy to understand, but hard to memorize, lots of arguments
- Large amounts of graphics packages available, we focus on base package and "common" plot types
- *lattice, ggplot2, shiny*



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plot()

- *plot()* is a generic function. Results depend on the class of the object.
 - *plot(vector)* → scatter plot with index numbers as x values
 - *plot(vector, vector)* → scatter plot
 - *plot(factor)* → bar plot
 - *plot(function)* → the curve $f(x)$

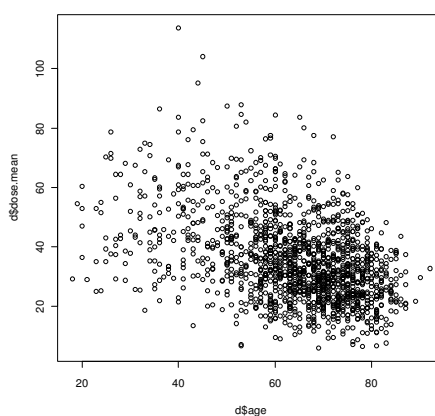


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• scatter plot

- *plot(x, y)* or *plot(y~x)*
- Example: warfarin dose as a function of age:

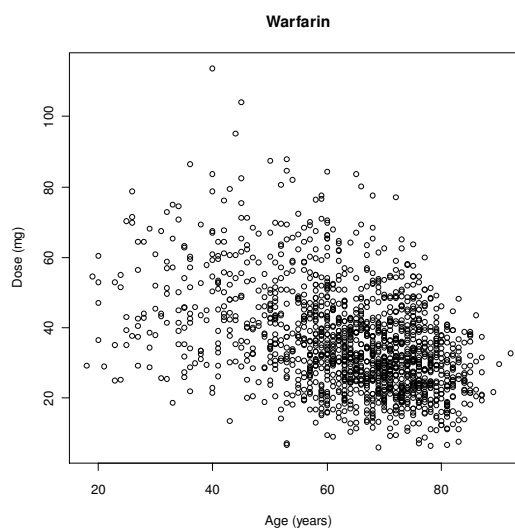

```
> d=read.csv2("warfarin.csv")
> plot(d$dose~d$age)
```



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– Add labels

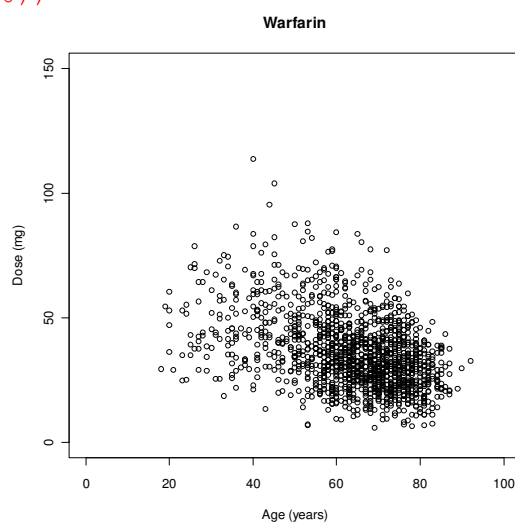
```
> plot(d$dose~d$age, main="Warfarin",  
xlab="Age (years)", ylab="Dose (mg)")
```



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– change axis ranges

```
> plot(d$dose~d$age, main="Warfarin", xlab="Age  
(years)", ylab="Dose (mg)", xlim=c(0,100),  
ylim=c(0,150))
```



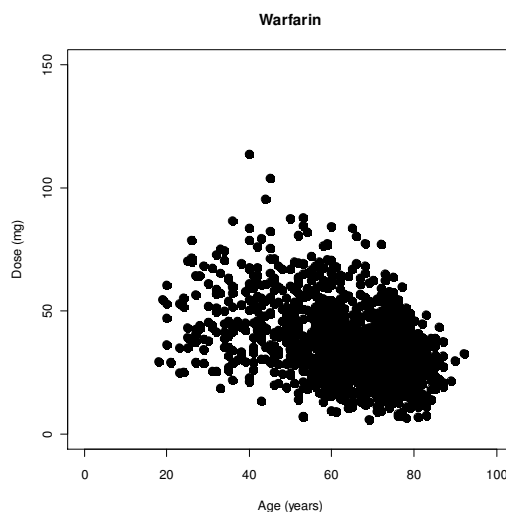
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– filled dots, increase size by 50%

```
> plot(d$dose~d$age, main="Warfarin", xlab="Age
(years)", ylab="Dose (mg)", xlim=c(0,100),
ylim=c(0,150), pch=19, cex=1.5)
```

`pch`=point character

`cex`=character
expansion factor,
1=standard



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Different types of points

- The argument `pch` indicates which symbol to use

For symbol 21-25 border
edge and fill colour can
be chosen separately



Script for the picture at the right:

```
plot(rep(1:5, 5), rep(5:1, each=5), pch=1:25, xlim=c(.6, 5.2),
ylim=c(.6, 5.2), xaxt="n", yaxt="n", xlab="", ylab="", cex=2)
text(rep(1:5, 5)-.2, rep(5:1, each=5), 1:25)
```

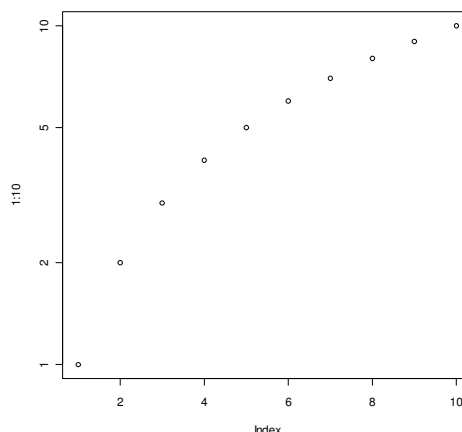
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Logarithmized axes

- x och y axes can be logarithmized separately or together

```
> plot(1:10, log="y")
```

log="x" logarithmizes x axes
log="xy" logarithmizes both axes



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Defining colours:

- Name:

```
> col="maroon4"
```

– see "R colors" for all available colours

maroon4

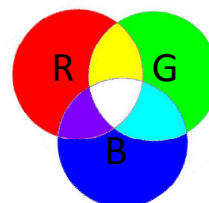
- RGB (hex):

red 139 green 28 Blue 98
Each colour channel has a range of 00-FF (0-255)

```
> col="#8B1C62"
```

- RGB (dec):

range 0-1
> col=rgb(.545, .110, .384)
or
> col=rgb(139/255, 28/255, 98/255)



- Number



> col=2 Not the same numbers as in "R colors".
Eight colours defined (1-8).

HSV: see ?hsv

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KI profile colours for PowerPoint

	R	G	B
KI Plum	135	0	82
KI Cyclamen	212	9	99
KI Aqua	159	230	233
KI Blue	9	48	111
KI Lime	176	202	59
KI Orange	241	143	36

kiplum=rgb(135/255,0/255,82/255);kicyclamen=rgb(212/255,9/255,99/255);kiaqua=rgb(159/255,230/255,233/255);
kiblue=rgb(9/255,48/255,111/255);kilime=rgb(176/255,202/255,59/255);kiorange=rgb(241/255,143/255,36/255)

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Transparency (1)

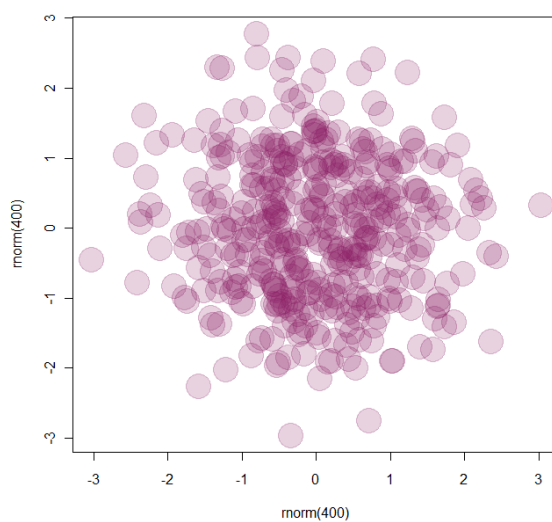
- The RGB parameters can be extended with a fourth value for opacity
- Ranges from 0 (maximum transparency) to FF/255/1 (fully opaque, default)

```
> plot(rnorm(400), rnorm(400), pch=19, cex=4,  
col=rgb(.545, .110, .384, .20))
```

↑
20% opacity

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Transparency (2)



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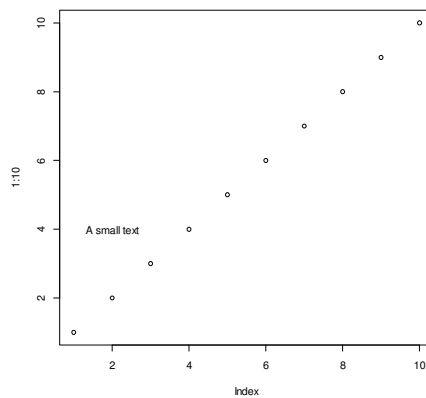
text() (1)

- *text()* adds a text to an existing plot

```
> plot(1:10)
```

```
> text(x=2, y=4, "A small text")
```

Coordinates refer to the
centre of the text



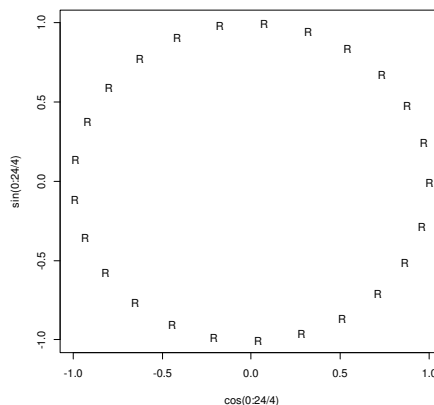
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text() (2)

- *text()* can also be used when the *pch* symbols are not enough

Gives axes and coordinate system, but no points

```
> plot(cos(0:24/4), sin(0:24/4), type="n")
> text(cos(0:24/4), sin(0:24/4), "R")
```



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Graphical parameters: *par()* (1)

- *par()* changes graphical parameters for as long as the graphics window is open
- Many of these parameters can also be used as arguments for graphical functions (e.g. *plot*)
- A selection of these parameters are presented below, use *?par* to see all of them

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par() (2) - colours

- `bg` (background colour, fill colour of points in scatter plots)

`> par(bg="red")` affects everything plotted in the window onwards

`> plot(..., bg="red")` affects only the current plot

- `col` (plot colour)
- `col.axis` (axis annotation colour)
- `col.lab` (axis label colour)
- `col.main` (main title colour)

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par() (3) – magnification

- `cex` (magnification characters and points)

`> par(cex=2)` doubles the size of all characters and points henceforth

`> plot(..., cex=3)` triples the size of the points only

- `cex.axis` (magnification axis annotations)
- `cex.lab` (magnification axis labels)
- `cex.main` (magnification main title)

If an element is addressed by several *cex*, the effects are multiplied. In the example above, all text in the plot is 2 times larger, while the points are 6 times larger.

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par() (4) - text

- **adj** (adjustment)
 - 0=left, 0.5=centred, 1=right, anything between 0 and 1 works
- **family** (\approx font/typeface)
 - "serif", "sans", "mono" (there will be more...)
- **font** (\approx text formatting)
 - 1=normal, 2=**bold**, 3=*italic*, 4=***bold+italic***, 5=σψμβoλ
 - also: font.axis, font.lab, font.main
- **srt** (string rotation)
 - text rotation in *degrees*

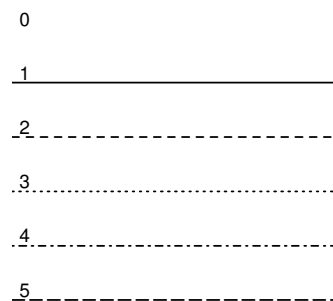
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par() (5) - lines

- **lwd** (line width, 1=default)
- **lty** (line type)
 - You can also design your own line types

Script for figure at the right:

```
plot.new();for(i in 0:5){abline(h=-.96-i/5,
lwd=3, lty=i);text(0,1-i/5, i, cex=2)}
```



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par() (6) - miscellaneous

- **bty** (box type, shape of plot frame)
 - "o" (default), "l", "7", "c", "u", or "]"
- **mar** (margins outside plot)
 - c(below, left, above, right)
 - standard: c(5.1, 4.1, 4.1, 2.1)
- **tck** (tick mark length)
 - <0 outside plot area, >0 inside, 1=grid lines
 - default: -0.01

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Add fonts: *windowsFonts()*

- If available fonts are not enough, any font available on the computer can be used:


```
> windowsFonts(ding=windowsFont("TT WingDings"))
```

↑
TrueType
- In addition to *serif*, *sans* och *mono* you can now choose *ding*:


```
> par(family="ding")
```
- Mac? Use package *extrafont*

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axis() – design your own axis

- When axis parameters are not enough, skip axes and make your own...

```
> plot(0:8, 0:8, xlab="", ylab="", axes=F)    no axis labels, no axes
```

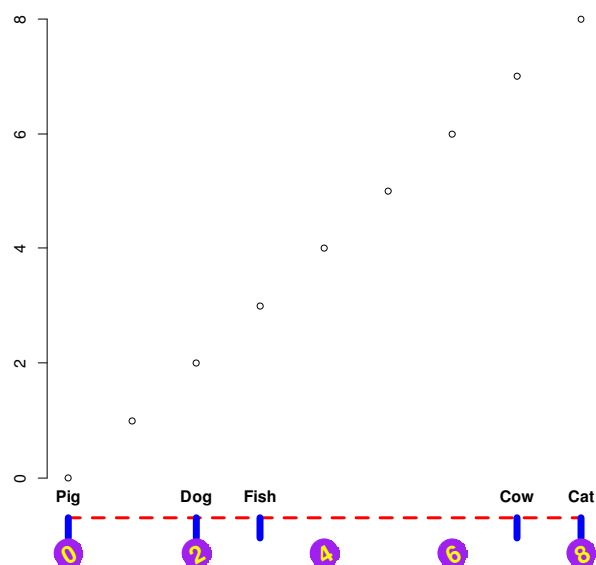
```
> axis(2) draw a standard y axis
```

```
> axis(side=1, at=c(0,2,3,7,8), labels=c("Pig", "Dog", "Fish",  
"Cow", "Cat"), pos=-.7, font=2, lty=2, lwd=3, lwd.ticks=7,  
tck=-.04, col="red", col.ticks="blue", padj=-4)  
draw a dashed, red x axis with unevenly distributed ticks and custom  
annotations above the axis
```

```
> par(xpd=T) enables plotting outside the plot area
```

```
> points(seq(0,8,2),rep(-1.3,5),pch=19, cex=4, col="purple")  
> text(seq(0,8,2),-1.3, seq(0,8,2), cex=1.5, col="yellow",  
font=2, srt=30) draw five purple circles with yellow, rotated numbers inside
```

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Add points: *points()* (1)

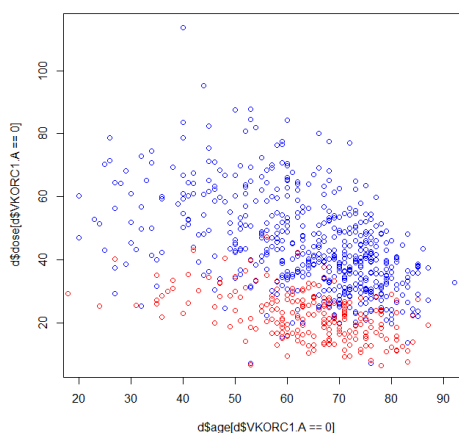
- Adds one or more points to an existing plot
- Unlike *plot*, *points* doesn't erase the plot area, but plots the points on top of anything already drawn
- Uses the axis ranges defined by the previous plot
- Can be used e.g. to present two populations in the same scatter plot

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points() (2)

- Dose/age separately for patients with 0 vs 2 VKORC1 A alleles:

```
> d=read.csv2("warfarin.csv")
> plot(d$dose[d$VKORC1.A==0]~d$age[d$VKORC1.A==0], col="blue")
> points(d$dose[d$VKORC1.A==2]~d$age[d$VKORC1.A==2], col="red")
```



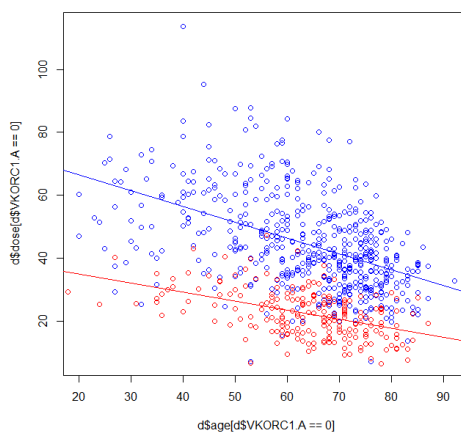
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abline(a, b)

- Draws the line $y=a+bx$ (hence the name)

```
> abline(lm(d$dose[d$VKORC1.A==0]~d$age[d$VKORC1.A==0]), col="blue")
> abline(lm(d$dose[d$VKORC1.A==2]~d$age[d$VKORC1.A==2]), col="red")
```

Linear regression model to calculate the intercept (**a**) and slope (**b**) of the regression line. More on this next week...



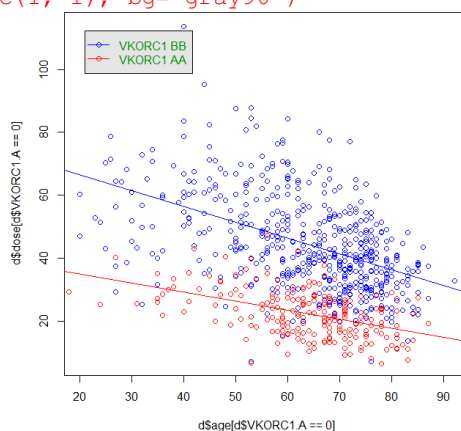
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Figure legend: *legend()*

can be replaced by x, y

```
> legend("topleft", inset=.05, legend=c("VKORC1 BB",
"VKORC1 AA"), text.col="green4", col=c("blue", "red"),
lty=c(1, 1), pch=c(1, 1), bg="gray90")
```

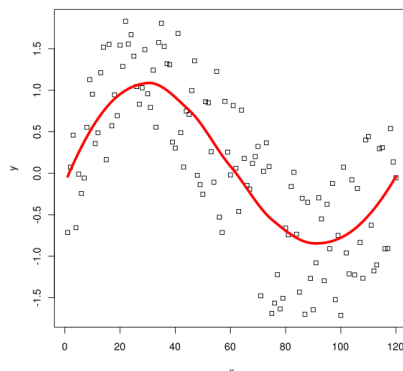
omit to suppress lines
and points, respectively



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lowess()

- "locally weighted scatterplot smoothing"
- Regression method describing complex data patterns
- More info: check *?lowess* or the newer *?loess*

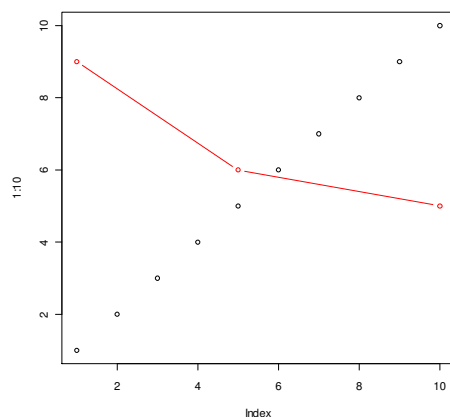


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Add lines: *lines()*

- Adds lines to an existing plot

```
> plot(1:10)
> lines(x=c(1, 5, 10), y=c(9, 6, 5), type="b", col=2)
```



"b" = points + lines ("both")
 "l" = lines
 "p" = points

Other types: c, h, n, o and s

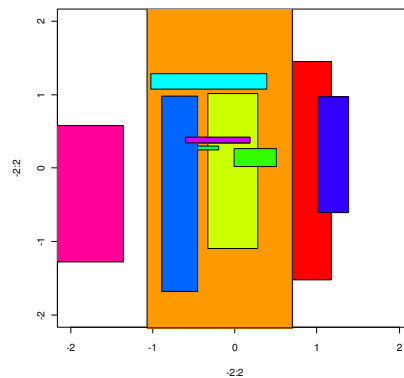
The argument *type* can be used with both *plot()* and *points()*

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Add rectangles: *rect()*

- rect*(x_0 , y_0 , x_1 , y_1) adds a rectangle to an existing plot

```
> plot(-2:2, -2:2, type="n") #define axes
> rect(rnorm(10), rnorm(10), rnorm(10), rnorm(10),
col=rainbow(10))
```

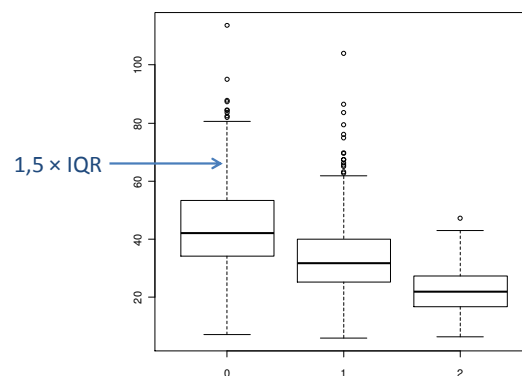


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boxplot() (1)

- Simple boxplot, dose per genotype group

```
> d=read.csv2("warfarin.csv")
> boxplot(d$dose~d$VKORC1.A)
```



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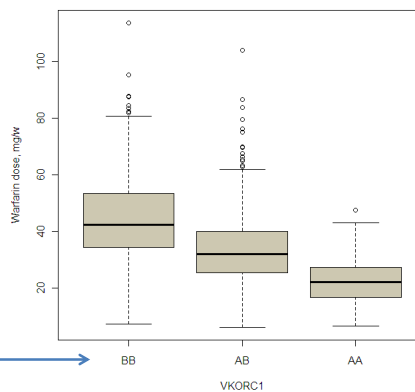
boxplot() (2)

– Same plot, more good looking

```
> boxplot(d$dose~d$VKORC1.A,
names=c("BB", "AB", "AA"), ← Group names
xlab="VKORC1", ylab="Warfarin
dose, mg/w", cex=1.2,
col="cornsilk3")
```

Box colour

Larger outlier circles



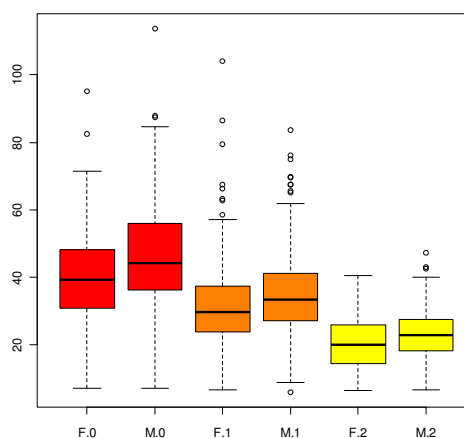
The underlying coding (0, 1, 2) specifies the order. This can be reversed by setting the factor levels to levels=c(2, 1, 0)

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boxplot() (3)

– Boxplot divided by gender and genotype

```
> boxplot(d$dose~d$sex+d$VKORC1.A,
col=rep(c("red", "darkorange", "yellow"), each=2))
```

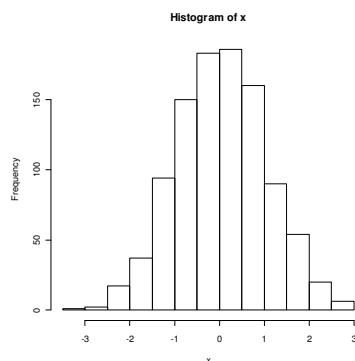


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Histogram: *hist()* (1)

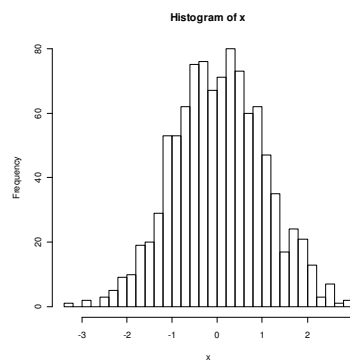
Histogram of 1000 gaussian random numbers:

```
> x=rnorm(1000)
> hist(x)
```



Specify the number of bars (exact breakpoints can also be given in a vector)

```
> hist(x, breaks=30)
```

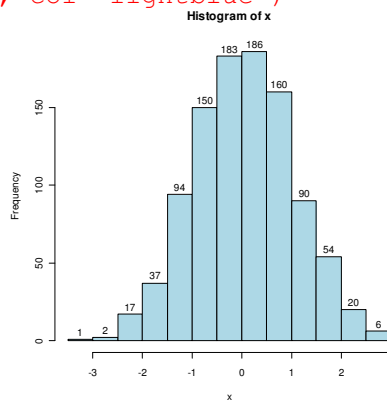


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hist() (2)

Specify the number of observations in each bar and make the bars blue

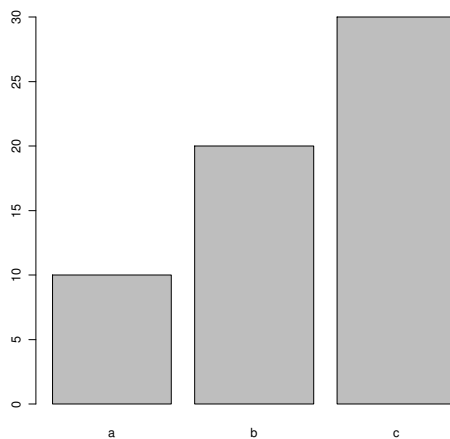
```
> hist(x, labels=T, col="lightblue")
```



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Barplot() (1)

```
> barplot(c(10,20,30), names=c("a", "b", "c"))
```

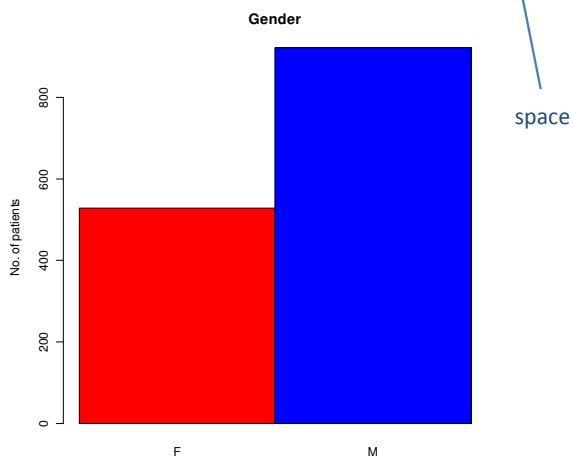


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barplot() (2)

```
> d=read.csv2("warfarin.csv")
> d$VKORC1.A=as.factor(d$VKORC1.A)
> barplot(table(d$sex), col=c("red", "blue"), space=0,
main="Gender", ylab="No. of patients")
```

The argument is the **number** of observations in each group, not the actual observations. The *table* function counts the observations.



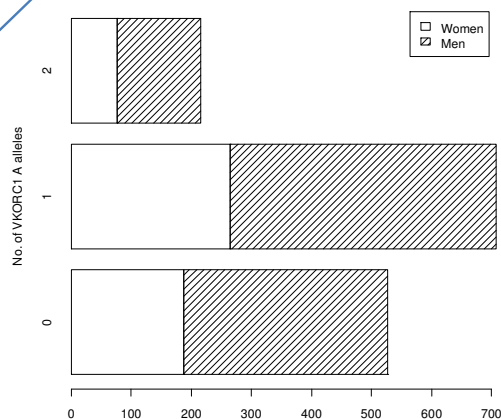
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barplot() (3)

```
> barplot(table(d$sex,d$VKORC1.A), horiz=T,
density=c(0,15), col=1, legend=c("Women", "Men"),
ylab="No. of VKORC1 A alleles")
```

Otherwise the
slashed lines will be
gray.

beside=T if you
want women and
men to be shown
beside each other



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Error bars: *errbar()* in library *Hmisc* (1)

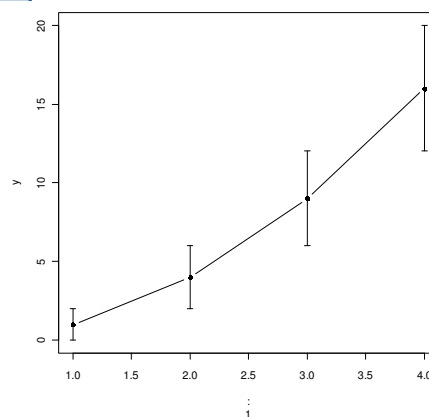
```
> library(Hmisc)
> y=(1:4)^2
> er=c(1:4)
> errbar(1:4,y,y+er,y-er, type="b")
```

Lines and points
("both")

x values

y values

y values for the error bars



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errbar() (2)

```
> x=barplot(y, ylim=c(0, 20))
```

x midpoint of the bars

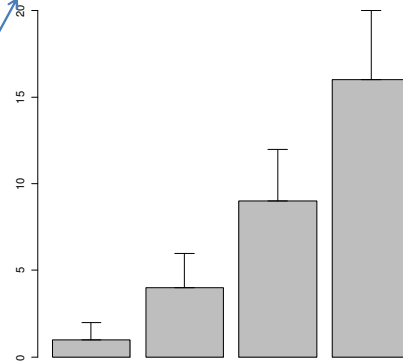
The lower error bar is given the same y value as the bar itself, making it invisible

```
> errbar(x, y, y+er, y, add=T, cap=.05, cex=0)
```

The points are minimised until invisible

The width of the error bars

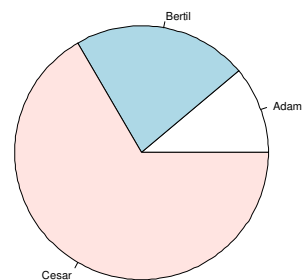
The error bars are added to an existing plot (the window is not emptied)



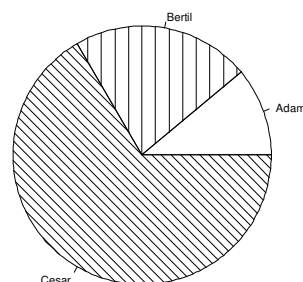
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Pie graph: *pie()*

```
> pie(c(5, 10, 30),  
labels=c("Adam", "Bertil",  
"Cesar"))
```



```
> pie(c(5, 10, 30),  
labels=c("Adam", "Bertil",  
"Cesar"), density=c(0,5,10),  
angle=45*1:3)
```



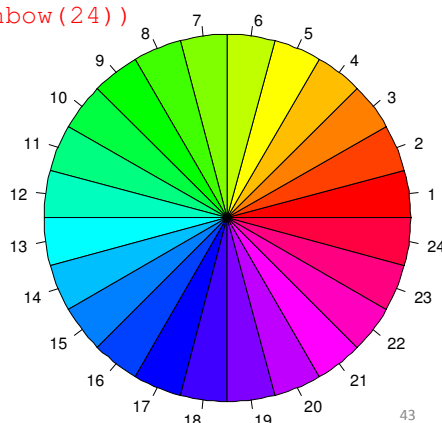
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Colour palettes (1)

- `rainbow(n)` returns vector with `n` colour codes representing a full rainbow spectrum

– `s=saturation, alpha=opacity`

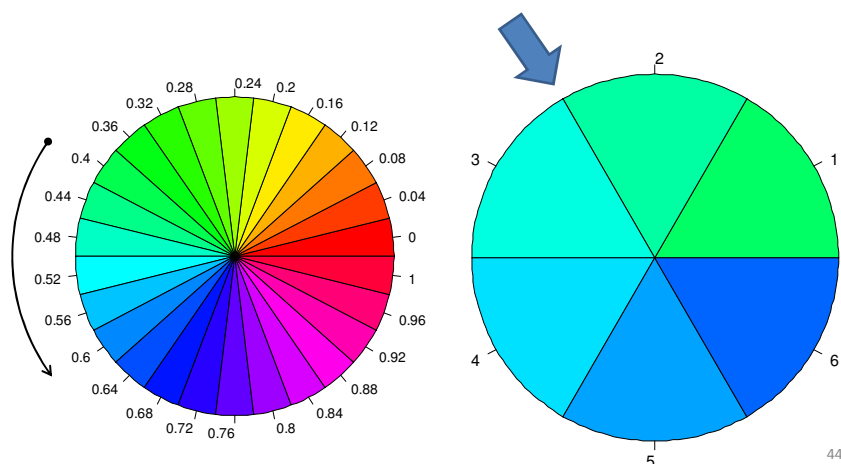
```
> pie(rep(1,24), col=rainbow(24))
```



Colour palettes (2)

- `start` and `end` limits the range of the spectrum

```
> pie(rep(1,6), col=rainbow(6, start=.4, end=.6))
```



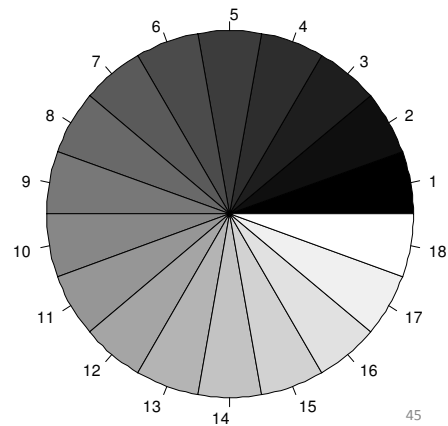
Colour palettes (3)

- `gray(x)` returns the colour code of a gray colour with all three channels (r, g, b) set to x

```
> pie(rep(1,18), col=gray(seq(0,1,len=18)))
```

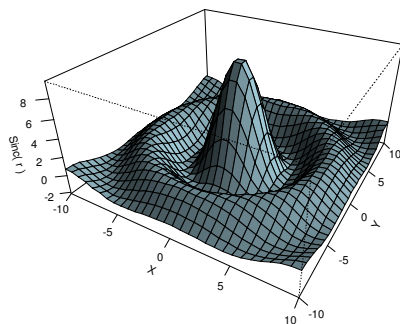
Custom colour palettes?
see `?colorRampPalette`

Colour blind compatible?
package `dichromat`



3D plots

```
> x=y=seq(-10, 10, length=30)
> f=function(x,y) {r=sqrt(x^2+y^2); 10*sin(r)/r}
> z=outer(x, y, f);z[is.na(z)]=1
> persp(x, y, z, theta=30, phi=30, expand=0.5,
col="lightblue", ltheta=120, shade=0.75,
ticktype="detailed", xlab="X", ylab="Y",
zlab="Sinc(r) ")
```



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New, empty plot window

- An empty coordinate system without axes can be useful when working with e.g. points and text.

```
> plot.new()
Empty coordinate system with x and y ranges 0-1 (default)

> plot.new()
> plot.window(xlim=c(0,10),ylim=c(0,10))
Empty coordinate system with x and y ranges 0-10

> plot(0:10, 0:10, type="n", axes=F, xlab="", ylab="")
Empty coordinate system with x and y ranges 0-10 (roughly)
```

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Graphical devices (1)

- As default, graphic is presented on-screen in a graphics window
- It can also be saved to a file

```
> pdf("test_fig.pdf") Opens a new pdf device
> plot(1:10) Draws a plot to the pdf file (not shown on-screen)
> dev.off() Closes the active device (the pdf file) and returns to
the default mode of presenting graphics on-screen
```

- If *dev.off()* is omitted, all new plots end up in the pdf file
- If no path is defined in the file name, the pdf file is created in the current *working directory*

```
> dev.cur() Identifies the current device
> graphics.off() Closes all open devices
```

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Devices (2)

Available devices:

- windows (the standard graphics window)
- bmp
- jpeg
- png
- tiff
- Postscript (encapsulated postscript: start with *setEPS()*)
- pdf
- pictex (LaTeX/PicTeX)
- xfig
- bitmap (bitmap pseudo-device via GhostScript)

Devices have different arguments for resolution, compression method etc. See help texts for the specific device types.

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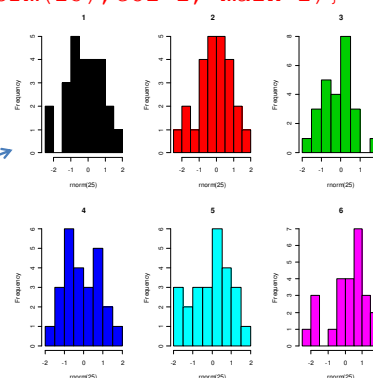
Multiple panels (1)

- $r \times k$

par parameter *mfrow*

2 rows, 3 columns

```
> par(mfrow=c(2,3))
> for(i in 1:6){hist(rnorm(25),col=i, main=i)}
```

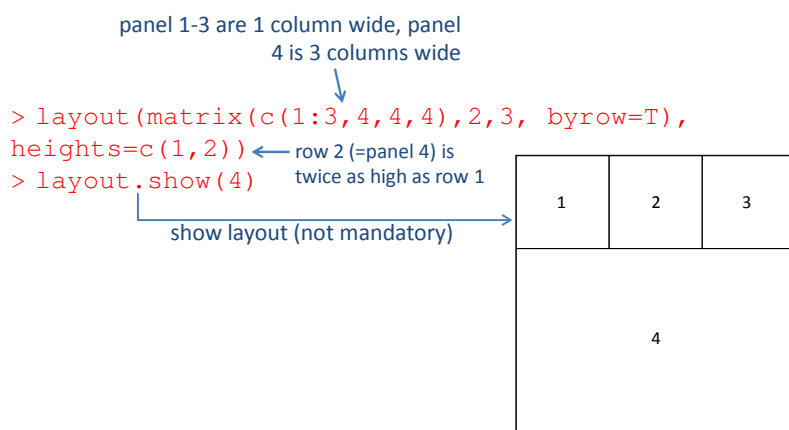


If a seventh histogram is plotted, the entire window is cleared and the new plot is presented in the upper left corner.

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Multiple panels (2)

- Advanced layout: `layout()`

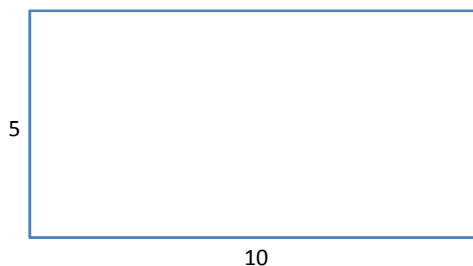


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Resize the graphics window

- As default, the graphics window is 7×7 inches.
- Altered with `windows()`
 - `> windows(10, 5)`
 - opens a window 10 inches wide and 5 inches high

On Mac it's called `quartz()`



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Show formulas: *expression()*

```
> plot.new()
> text(0.5, 0.5, expression(x == over(-b %+-%
sqrt(b^2 - 4 * a * c), 2 * a)))
```

– see help texts for more info

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

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Recommended reading

- Sams Teach Yourself: p. 287-308
- R for beginners p. 36-54
- A beginner's guide to R p. 85-97 and p. 127-167
- R Graphics (Murrell) chapters 1, 4 and 5

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