Beautiful (and strange) I/O

Lightning Talk, Go and Cloud Native Leipzig

https://golangleipzig.space

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Go Proverb

- The bigger the interface, the weaker the abstraction
- More of theses at https://go-proverbs.github.io/

Exemplified in package io

Generic I/O with io.Reader and io.Writer and a few other interfaces.

https://golang.org/pkg/io/

	R	W	С	S
io.Reader	X			
io.Writer		X		
io.Closer			X	
io.Seeker				X
io.ReadWriter	X	X		
io.ReadCloser	X		X	
io.ReadSeeker	X			X
io.WriteCloser		X	X	
io.WriteSeeker		X		X
io.ReadWriteCloser	X	X	X	
io.ReadWriteSeeker	X	X		X

Missing things

Libraries might implement missing pieces, e.g.

ReadSeekCloser, ReaderAtCloser

From: github.com/go4org/go4.

IO interface list

- io.ReaderAt (p, off)
- io.ReaderFrom (r)
- io.WriterAt (p, off)
- io.WriterTo (W)

Use cases | io.ReaderAt

• io.ReaderAt , io.WriterAt -- (parallel writes) with offset

Sidenote: For filesystems, there is a pread(2) system call in Linux

read from or write to a file descriptor at a given offset ...

The pread() and pwrite() system calls are especially useful in multithreaded applications. They allow multiple threads to perform I/O on the same file descriptor without being affected by changes to the file offset by other threads.

- HTTP range request example (on zip without download)
- see: examples/rangerequest

RFC 7233 HTTP Range Requests

Likewise, devices with limited local storage might benefit from being able to request only a subset of a larger representation, such as a single page of a very large document, or the dimensions of an embedded image. --

https://tools.ietf.org/html/rfc7233#section-1

Head	ers

connection close x-forwarded-for 139.18.242.1

range bytes=0-0

user-agent Go-http-client/1.1

host webhook.site

content-length (empty)
content-type (empty)

Form values

(empty)

Use cases | io.ReaderFrom

Optimizing Copy

To avoid using an intermediate buffer entirely, types can implement interfaces to read and write directly. When implemented, the Copy() function will avoid the intermediate buffer and use these implementations directly.

 maybe: io.ReaderFrom — a data structure, that know how to deserialize itself

Use cases | io.ReaderFrom

```
// io.go, https://golang.org/src/io/io.go
// ...
// Similarly, if the writer has a ReadFrom method,
// use it to do the copy.

if rt, ok := dst.(ReaderFrom); ok {
    return rt.ReadFrom(src)
}
```

Also known as: interface upgrade.

The zero-copy IO in Go is so elegant.

https://news.ycombinator.com/item?id=8714051 (174, 2014)

Use cases | io.ReaderFrom

```
io. Copy (dst, src)
                            io. Reader
10 . Writer
                                    Redd ( ... )
    wrik ( ... )
io. Reader From
     Read From (+)
```

Use cases | Bad example (most likely)

Example: different JSON API structs, but each of them implements io.ReaderFrom, so the data fetch can be separated --fetchLocation(location string, r io.ReaderFrom)

io.ReaderFrom is an optional interface

• Enabling optional optimizations/features

Readers for various types

Rune

- io.RuneReader (read a rune)
- io.RuneScanner (support for rewind)

Byte

- io.ByteReader (read a byte)
- io.ByteScanner (support for rewind)
- io.ByteWriter

String

• io.StringWriter (new in 1.12)

Who implements these interfaces?

- files, atomic files
- buffered io
- network connections
- response bodies
- compression algorithms
- hash sums
- images
- JSON and XML encoders and decoders
- utilities like counters, test data generators, stream splitters, mutli-readers, ... and more

A simple interface

Reader and Writer are single method interfaces.

```
type Reader interface {
    func Read(p []byte) (n int, err error)
}

type Writer interface {
    func Write(p []byte) (n int, err error)
}
```

Examples

Few examples for usage and custom implementations.

Empty reader and Discard

- Empty
- Discard

The standard library implementation of ioutil. Discard.

Example: multireader

Read from an arbitrary number of readers in sequence.

MultiReader

Example: Embedding a reader

• Embedding a reader

This is also part of the Go Tour, currently in exercise methods/23.

Example: Endless stream

Generating test data.

• Endless stream

Example: Blackout

Censoring reader

Example: stickyErrWriter

Allows to write multiple times without error checking, because the error sticks around.

stickyErrWriter

From live hacking with Brad and Andrew.

I am a collector of implementations

If you happen to come across an interesting implementation, please let me know - E-Mail, via issue on exploreio, @cvvfj, ...

Links:

- https://golang.org/pkg/io/ (docs)
- https://www.datadoghq.com/blog/crossing-streams-love-lettergos-io-reader/ (love letter)
- https://medium.com/go-walkthrough/go-walkthrough-iopackage-8ac5e95a9fbd (walkthrough)
- https://www.youtube.com/watch?v=PAAkCSZUG1c (Go Proverbs, 2015)
- https://github.com/miku/exploreio (example implementations)