

# MINJONG LEE

- ♦ +1 412 680 7677
- ♦ mjlst89@gmail.com
- ♦ minjonglee.com

## SKILLSETS

### SOFTWARE

Photoshop  
Illustrator  
InDesign  
Sketch3  
After Effects  
Autodesk Maya

### PROTOTYPING

HTML/CSS  
Javascript/JQuery  
Framer.js  
D3.js

### LANGUAGE

English  
Korean  
Japanese

### DESIGN

Wireframing  
Prototyping  
Wireframing  
Usability Testing  
Video Sketching  
Storyboarding

### HANDS ON

Printing  
Real-life Sculpting  
Drawing

## EDUCATION

- MAY 2015 ♦ **CARNEGIE MELLON UNIVERSITY | PITTSBURGH, PA**  
Masters of Entertainment Technology  
Relevant Courses | Research Methods for Design,  
Interaction Design Lab, Mobile Service Innovation,  
Interaction Design Fundamentals, Visual Story
- FEB 2013 ♦ **EWHA WOMANS UNIVERSITY | SEOUL, KOREA**  
Bachelors of Fine Arts, Sculpture  
Relevant Courses | Graphic Design, Information Design,  
Graphic Art, Digital Graphics, 3D Digital Design Studio

## EXPERIENCE

- AUG 2015 ♦ **INFLECTION, INC | REDWOOD CITY, CA**  
CURRENT ♦ **UX Design Associate**  
Created wireframes and prototypes for a product that allows users to monitor their identity transactions. Evaluated and refined existing user flow. Conducted usability testing and provide design iterations.
- DEC 2015 ♦ **RIG-IT, COURSE PROJECT | PITTSBURGH, PA**  
APR 2015 ♦ **UX/UI Designer**  
Conducted user research for a mobile checklist application that helps Emergency Medical Technicians to complete their daily Ambulance equipment checks.
- AUG 2014 ♦ **WATERWORKS, CARNEGIE SCIENCE CENTER | PITTSBURGH, PA**  
DEC 2014 ♦ **UX/UI Designer**  
Responsible for conducting user research and designing user interface for an online game. Designed a client side dashboard and exhibition marketing website.
- AUG 2013 ♦ **THE PROMISE INTERNATIONAL | SEOUL, KOREA**  
DEC 2013 ♦ **Graphic Design Intern**  
Designed seven different visual branding products including package design, annual report, poster, quarterly magazine, and web mails.

## EXPERIENCE

- OCT 2014 ♦ **INDECADE 2014, FINALIST | CULVER CITY, CA**  
The Last Egg is a game using PS Move Motion Controller as a platform. Working as a 2D Artist, I created instruction videos and designed flyers for the marketing of the game.
- APR 2014 ♦ **DATA 2014, FINALIST | PITTSBURGH, PA**  
Maze of Heart is a game using Microsoft Kinect as a platform. This project was presented to Pittsburgh Technology Council. Working as a graphic designer and created instruction video.

