MINJONG



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- minjonglee.com

SKILLSETS

SOFTWARE Photoshop

Illustrator InDesign Sketch3 After Effects Autodesk Maya

PROTOTYPING

HTML/CSS Javascript/JQuery Framer.js D3.js

LANGUAGE

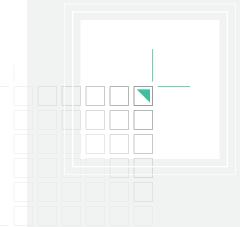
English Korean Japanese

DESIGN

Wireframing Prototyping Wireframing Usability Testing Video Sketching Storyboarding

HANDS ON

Printing Real-life Sculpting Drawing



EDUCATION

MAY 2015 • CARNEGIE MELLON UNIVERSITY | PITTSBURGH, PA Masters of Entertainment Technology Relevant Courses | Research Methods for Design, Interaction Design Lab, Mobile Service Innovation, Interaction Design Fundamentals, Visual Story

FEB 2013 * EWHA WOMANS UNIVERSITY | SEOUL, KOREA Bachelors of Fine Arts, Sculpture Relevant Courses | Graphic Design, Information Design, Graphic Art, Digital Graphics, 3D Digital Design Studio

EXPERIENCE

AUG 2015 * INFLECTION, INC | REDWOOD CITY, CA

CURRENT • UX Design Associate

Created wireframes and prototypes for a product that allows users to monitor their identity transactions. Evaluated and refined existing user flow. Conducted usability testing and provide design iterations.

DEC 2015 * RIG-IT, COURSE PROJECT | PITTSBURGH, PA

APR 2015 • UX/UI Designer

Conducted user research for a mobile checklist application that helps Emergency Medical Technicians to complete their daily Ambulance equipment checks.

AUG 2014 * WATERWORKS, CARNEGIE SCIENCE CENTER | PITTSBURGH, PA

DEC 2014 • UX/UI Designer

Responsible for conducting user research and designing user interface for an online game. Designed a client side dashboard and exhibition marketing website.

AUG 2013 * THE PROMISE INTERNATIONAL | SEOUL, KOREA

DEC 2013 • Graphic Design Intern

Designed seven different visual branding products including package design, annual report, poster, quarterly magazine, and web mails.

EXPERIENCE

OCT 2014 • INDECADE 2014, FINALIST | CULVER CITY, CA

The Last Egg is a game using PS Move Motion Controller as a platform. Working as a 2D Artist, I created instruction videos and designed flyers for the marketing of the game.

APR 2014 * DATA 2014, FINALIST | PITTSBURGH, PA

Maze of Heart is a game using Microsoft Kinect as a platform. This project was presented to Pittsburgh Technology Council. Working as a graphic designer and created instruction video.