# Indian Institute of Technology Kanpur CS335: Compiler Design, 18-19

**ASSIGNMENT** 

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# T-Diagram



Figure 1: T-Diagram for the proposed compiler

The T-Diagram for the proposed compiler is given in Figure 1. We aim to build a compiler for a subset of the Java programming language, compiled to the assembly language MIPS, on a Node.js platform.

# **BNF**

Below, we provide the subset of the Java BNF obtained from — https://users-cs.au.dk/amoeller/dRegAut/JavaBNF.html

## 1. Programs.

LHS

RHS

```
<compilation unit> :: = <import declarations>? <type declarations>?
```

#### 2. Declarations.

```
LHS
                                                                                          RHS
                        <import declaration> : : = <import declaration> | <import declarat
                          <import declaration> :: = <single type import declaration> | <type import on demand declaration>
<single type import declaration> :: = import <type name>;
                            <type declarations> :: = <type declaration> | <type declarations> <type declaration>
                               <type declaration> :: = <class declaration> | ;
                             <class declaration> :: = <class modifiers>? class <identifier> <super>? <class body>
                                 <class modifiers> :: = <class modifier> | <class modifiers> <class modifier>
                                   <class modifier> :: = public
                                                       <super> :: = extends <class type>
                                             <class body> :: = <class body declarations>?
               declaration>
                                                                                          <class member declaration> | <static initializer> | <constructor</pre>
                 <class body declaration> :: =
                                                                                           declaration>
             <class member declaration> : : = <field declaration> | <method declaration>
                          <static initializer> :: = static <block>
               <constructor declaration> :: = <constructor modifiers>? <constructor declarator> <constructor body>
                    <constructor modifiers> :: = <constructor modifier> | <constructor modifiers> <constructor modifier>
                      <constructor modifier> :: = public
                 <constructor declarator> :: = <type name> ( <formal parameter list>? )
                    <formal parameter list> :: = <formal parameter> | <formal parameter list> , <formal parameter>
```

```
<formal parameter> :: = <type> <variable declarator id>
            <constructor body> :: = <explicit constructor invocation>? <block statements>?
<explicit constructor invocation> :: = this ( <argument list>? ) | super ( <argument list>? )
           <field declaration> :: = <field modifiers>? <type> <variable declarators> ;
             <field modifiers> :: = <field modifier> | <field modifiers> <field modifier>
              <field modifier> :: = public | static
         <variable declarators> :: = <variable declarator> | <variable declarators> , <variable declarator>
          initializer>
       <variable declarator id> :: = <identifier> | <variable declarator id> [ ]
         <variable initializer> :: = <expression> | <array initializer>
           <method declaration> :: = <method header> <method body>
               <method header> :: = <method modifiers>? <result type> <method declarator>
                 <result type> :: = <type> | void
             <method modifiers> :: = <method modifier> | <method modifiers> <method modifier>
             <method modifier> :: = public | static
            <method declarator> :: = <identifier> ( <formal parameter list>? )
                 <method body> :: = <block> | ;
         <constant declaration> :: = <constant modifiers> <type> <variable declarator>
           <constant modifiers> :: = public | static
           <variable initializers> :: = <variable initializer> | <variable initializers> , <variable initializer>
         <variable initializer> :: = <expression> | <array initializer>
```

## 3. Types.

```
LHS
                                                                                                                   RHS
                                                                      <block> :: = <block statements>?
                                       <block statements> :: = <block statement> | <block statements> <block statement>
                                                                                                                   <local variable declaration statement> | <statement>
                                          <block statement> :: =
              <local variable declaration</pre>
                                                                                                :: = <local variable declaration>;
                                                              statement>
           <local variable declaration> :: = <type> <variable declarators>
                                                                                                                   <statement without trailing substatement> | <if then statement> | <if then</pre>
                                                           <statement> :: =
                                                                                                                    else statement> | <while statement> | <for statement>
                                                                                                                   <statement without trailing substatement> | <if then else statement no</pre>
                         <statement no short if> ::=
                                                                                                                   short if> | <while statement no short if> | <for statement no short if>
                                                                                                                   <br/><block> | <empty statement> | <expression statement> | <switch statement>
              <statement without trailing</pre>
                                                                                                ::= \mid \langle do | statement \rangle \mid \langle continue | statem
                                                     substatement>
                                                                                                                   statement>
                                          <empty statement> :: = ;
                            <expression statement> :: = <statement expression> ;
                                                                                                                   <statement expression>
                                                                                                                    invocation> | <class instance creation expression>
                                    <if then statement> :: = if ( <expression> ) <statement>
                     <if then else statement> :: = if (<expression>) <statement no short if> else <statement>
<if then else statement no short
                                                                                               :: = if ( <expression> ) <statement no short if> else <statement no short if>
                                                                                  if>
                                      <switch statement> :: = switch ( <expression> ) <switch block>
```

```
<switch block statement group> | <switch block statement groups> <switch</pre>
<switch block statement groups> :: =
                                      block statement group>
 <switch block statement group> :: = <switch labels> <block statements>
               <switch labels> :: = <switch label> | <switch labels> <switch label>
                <switch label> :: = case <constant expression> : | default :
             <while statement> :: = while ( <expression> ) <statement>
  <while statement no short if> :: = while ( <expression> ) <statement no short if>
                <do statement> :: = do <statement> while ( <expression> );
               <for statement> :: = for ( <for init>? ; <expression>? ; <for update>? ) <statement>
                                      for ( <for init>? ; <expression>? ; <for update>? ) <statement no
   <for statement no short if> ::=
                                      short if>
                    <for init> :: = <statement expression list> | <local variable declaration>
                  <for update> :: = <statement expression list>
   <statement expression list> :: = <statement expression> | <statement expression list> , <statement
                                      expression>
             <break statement> :: = break ;
          <continue statement> :: = continue;
            <return statement> :: = return <expression>? ;
```

#### 4. Blocks and Commands.

```
<left hand side> :: = <expression name> | <field access> | <array access>
      <assignment operator> :: = = | *= | /= | %= | += | -= | «= | »= | &= | \land= | |=
                                    <conditional or expression> | <conditional or expression> ? <expression>
   <conditional expression> :: =
                                    : <conditional expression>
                                    <conditional and expression> | <conditional or expression> || <conditional</pre>
<conditional or expression> :: =
                                    and expression>
                                    <inclusive or expression> | <conditional and expression> && <inclusive or</pre>
<conditional and expression> :: =
                                    expression>
                                    <exclusive or expression> | <inclusive or expression> #| <exclusive or</pre>
  <inclusive or expression> :: =
                                    expression>
  <exclusive or expression> :: =
                                   <and expression> | <exclusive or expression> \ <and expression>
           <and expression> :: =
                                    <equality expression> | <and expression> & <equality expression>
                                    <relational expression> | <equality expression> == <relational expression>
      <equality expression> :: =
                                    | <equality expression> != <relational expression>
                                    <shift expression> | <relational expression> < <shift expression> |
                                    <relational expression> > <shift expression> | <relational expression> <=
    <relational expression> :: =
                                    <shift expression> | <relational expression> >= <shift expression> |
                                    <relational expression> instanceof <reference type>
                                    <additive expression> | <shift expression> « <additive expression> |
         <shift expression> :: =
                                    <shift expression> » <additive expression>
                                    <multiplicative expression> | <additive expression> + <multiplicative</pre>
      <additive expression> :: =
                                    expression> | <additive expression> - <multiplicative expression>
                                    <unary expression> | <multiplicative expression> * <unary expression> |
 <multiplicative expression> :: =
                                    <multiplicative expression> / <unary expression> | <multiplicative</pre>
                                    expression> % <unary expression>
                                    ( <primitive type> ) <unary expression> | ( <reference type> ) <unary</pre>
          <cast expression> :: =
                                    expression not plus minus>
                                    <unary expression> :: =
                                    expression> | - <unary expression> | <unary expression not plus minus>
```

```
cpredecrement expression> :: = - <unary expression>
      cpreincrement expression> :: = ++ <unary expression>
                                    <unary expression not plus minus> :: =
                                    <cast expression>
      <postdecrement expression> :: = <postfix expression> -
      <postincrement expression> :: = <postfix expression> ++
                                    <primary> | <expression name> | <postincrement expression> |
           <postfix expression> :: =
                                    <postdecrement expression>
                                    <method name> ( <argument list>? ) | <primary> . <identifier> (
           <method invocation> :: =
                                    <argument list>? ) | super . <identifier> ( <argument list>? )
                <field access> :: = <primary> . <identifier> | super . <identifier>
                    <primary> :: = <primary no new array> | <array creation expression>
                                    teral> | this | ( <expression> ) | <class instance creation expression>
         cprimary no new array> :: =
                                    | <field access> | <method invocation> | <array access>
       <class instance creation</pre>
                              :: = new <class type> ( <argument list>? )
                   expression>
               <argument list> :: = <expression> | <argument list> , <expression>
                                    new <primitive type> <dim exprs> <dims>? | new <class or interface type>
     <array creation expression> :: =
                                    <dim exprs> <dims>?
                   <dim exprs> :: = <dim expr> | <dim exprs> <dim expr>
                   <dim expr> :: = [ <expression> ]
                       <dims> :: = [] | <dims> []
                <expression>]
```

## 5. Expressions.

LHS RHS

```
<constant expression> :: = <expression>
               <expression> :: = <assignment expression>
     <assignment expression> :: = <conditional expression> | <assignment>
                <assignment> :: = <left hand side> <assignment operator> <assignment expression>
            t hand side> :: = <expression name> | <field access> | <array access>
      <assignment operator> :: = = | *= | /= | %= | += | -= | «= | »= | &= | \land= | |=
                                    <conditional or expression> | <conditional or expression> ? <expression>
    <conditional expression>
                                     : <conditional expression>
                                    <conditional and expression> | <conditional or expression> || <conditional</pre>
<conditional or expression> :: =
                                    and expression>
                                    <inclusive or expression> | <conditional and expression> && <inclusive or</pre>
<conditional and expression> :: =
                                     expression>
                                    <exclusive or expression> | <inclusive or expression> | <exclusive or</pre>
  <inclusive or expression> :: =
                                     expression>
   <exclusive or expression> :: =
                                    <and expression> | <exclusive or expression> ∧ <and expression>
           <and expression> : = <equality expression> | <and expression> & <equality expression>
                                     <relational expression> | <equality expression> == <relational expression>
      <equality expression> :: =
                                     | <equality expression> != <relational expression>
                                     <shift expression> | <relational expression> < <shift expression> |
                                     <relational expression> > <shift expression> | <relational expression> <=
    <relational expression> :: =
                                     <shift expression> | <relational expression> >= <shift expression> |
                                     <relational expression> instanceof <reference type>
                                    <additive expression> | <shift expression> « <additive expression> |
         <shift expression> :: =
                                     <shift expression> » <additive expression>
                                    <multiplicative expression> | <additive expression> + <multiplicative</pre>
      <additive expression> :: =
                                     expression> | <additive expression> - <multiplicative expression>
```

```
<unary expression> | <multiplicative expression> * <unary expression> |
     <multiplicative expression> :: = <multiplicative expression> / <unary expression> | <multiplicative</pre>
                                       expression> % <unary expression>
                                       ( <primitive type> ) <unary expression> | ( <reference type> ) <unary</pre>
               <cast expression> :: =
                                       expression not plus minus>
                                       <unary expression>
                                       expression> | - <unary expression> | <unary expression not plus minus>
       cpredecrement expression> :: = - <unary expression>
       cpreincrement expression> :: = ++ <unary expression>
                                       <postfix expression> |
                                                              <unary expression> | ! <unary expression> |
<unary expression not plus minus>
                                       <cast expression>
      <postdecrement expression> :: = <postfix expression> -
      <postincrement expression> :: = <postfix expression> ++
                                       <primary> | <expression name> | <postincrement expression> |
            <postfix expression> :: =
                                       <postdecrement expression>
                                       <method name> ( <argument list>? ) | <primary> . <identifier> (
             <method invocation> ::=
                                       <argument list>? ) | super . <identifier> ( <argument list>? )
                 <field access> :: = <primary> . <identifier> | super . <identifier>
                      <primary> :: = <primary no new array> | <array creation expression>
                                       teral> | this | ( <expression> ) | <class instance creation expression>
          primary no new array>
                                        | <field access> | <method invocation> | <array access>
        <class instance creation
                                 :: = new <class type> ( <argument list>? )
                    expression>
                 <argument list> :: = <expression> | <argument list> , <expression>
                                       new <primitive type> <dim exprs> <dims>? | new <class or interface type>
     <array creation expression>
                                       <dim exprs> <dims>?
                    <dim exprs> :: = <dim expr> | <dim exprs> <dim expr>
                     <dim expr> :: = [ <expression> ]
```

### 6. Tokens.

```
LHS
                             RHS
           <type name> :: = <identifier>
      <expression name> :: = <identifier> | <ambiguous name> . <identifier>
         <method name> :: = <identifier> | <ambiguous name>. <identifier>
       <ambiguous name> :: = <identifier> | <ambiguous name>. <identifier>
             <character literal> | <string literal> | <null literal>
      <integer literal> :: = 0 | <non zero digit> <digits>?
              <digits> :: = <digit> | <digits> <digit>
               <digit> :: = 0 | <non zero digit>
       <non zero digit> :: = 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
<floating-point literal> :: = <digits> . <digits>?
       <signed integer> :: = <sign>? <digits>
               \langle sign \rangle : : = + | -
      <boolean literal> :: = true | false
    <character literal> :: = ' <single character> ' | ' <escape sequence> '
     <single character> :: = <input character> except ' and \
       <string literal> :: = " <string characters>? "
    <string characters> :: = <string character> | <string characters> <string character>
     <string character> :: = <input character> except " and \ | <escape character>
```

```
<null literal> :: = null

converge null | boolean | break | byte | case | char | class | const | continue | default

converge | do | double | else | extends | float | for | if | import | instanceof |

int | long | new | return | short | static | super | switch | this | void |

| while
```

## **Deleted Constructs**

## 1. Programs.

### 2. Declarations.

```
<constructor modifiers>? <constructor declarator> <throws>? <constructor</pre>
       <constructor declaration> ::-
                                       body>
                                 :: + <constructor modifiers>? <constructor declarator> <constructor body>
          <constructor modifier> ::- public | protected | private
                                 ::+ public
        \langle constructor declarator \rangle :: - \langle simple type name \rangle ( \langle formal parameter list \rangle? )
                                 ::+ <type name> ( <formal parameter list>? )
                       <throws> ::- throws <class type list>
               <class type list> ::- <class type> | <class type list> , <class type>
\langle explicit constructor invocation \rangle :: - this (\langle argument list \rangle? ) | super (\langle argument list \rangle? )
                                 ::+ this ( <argument list>? ) | super ( <argument list>? )
                <field modifier> :: - public | protected | private | static | final | transient | volatile
                                 ::+ public | static
                 <method header> :: - <method modifiers>? <result type> <method declarator> <throws>?
                                 ::+ <method modifiers>? <result type> <method declarator>
               native
                                 :: + public | static
                                      <interface modifiers>? interface <identifier> <extends interfaces>?
         {\tt interface\ declaration}> ::-
                                      <interface body>
           <interface modifiers> ::- <interface modifier> | <interface modifiers> <interface modifier>
            <interface modifier> ::- public | abstract
            <extends interfaces> :: - extends <interface type> | <extends interfaces> , <interface type>
                <interface body> ::- { <interface member declarations>? }
```

#### 3. Blocks and Commands.

```
<statement without trailing substatement> | <labeled statement> | <if then</pre>
               <statement> :: - statement> | <if then else statement> | <while statement> | <for</pre>
                                  statement>
                                  <statement without trailing substatement> | <if then statement> | <if then</pre>
                                  else statement> | <while statement> | <for statement>
                                  <statement without trailing substatement> | <labeled statement no short</pre>
   <statement no short if> ::- if> | <if then else statement no short if> | <while statement no short if>
                                  | <for statement no short if>
                                  <statement without trailing substatement> | <if then else statement no</pre>
                                  short if > | <while statement no short if > | <for statement no short if >
                                  <br/><block> | <empty statement> | <expression statement> | <switch statement>
                                  <statement without trailing</pre>
             substatement>
                                  statement> | <synchronized statement> | <throws statements> | <try
                                  statement>
```

```
<block> | <empty statement> | <expression statement> | <switch statement>
                               ::+ | <do statement> | <break statement> | <continue statement> | <return
                                     statement>
           <labeled statement> ::- <identifier> : <statement>
<labeled statement no short if> ::- <identifier> : <statement no short if>
             <break statement> ::- break <identifier>? ;
                              ::+ break ;
          <continue statement> ::- continue <identifier>? ;
                              ::+ continue;
            <throws statement> ::- throw <expression> ;
      <synchronized statement> ::- synchronized ( <expression> ) <block>
              <try statement> ::- try <block> <catches> | try <block> <catches>? <finally>
                    <catches> :: - <catch clause> | <catches> <catch clause>
               <catch clause> ::- catch ( <formal parameter> ) <block>
                   <finally > ::- finally <block>
```

## 4. Expressions.

```
<shift expression> ::- <shift expression> » <additive expression> | <shift expression> »>
                           <additive expression>
                      <shift expression> > <additive expression>
         <package name> ::- <identifier> | <package name> . <identifier>
           <type name> ::- <identifier> | <package name> . <identifier>
                     ::+ <identifier>
     <simple type name> ::- <identifier>
       <ambiguous name> ::- <identifier> | <ambiguous name>. <identifier>
                      ::+ <identifier> | <ambiguous name>. <identifier>
      ::+ 0 | <non zero digit> <digits>?
<decimal integer literal> ::- <decimal numeral> <integer type suffix>?
   <hex integer literal> :: - <hex numeral> <integer type suffix>?
 <octal integer literal> :: - <octal numeral> <integer type suffix>?
   <integer type suffix> ::- l | L
      \decimal numeral > ::- 0 | <non zero digit > <digits > ?
         <hex numeral> ::- 0 x <hex digit> | 0 X <hex digit> | <hex numeral> <hex digit>
           <hex digit> ::- 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | a | b | c | d | e | f | A | B | C
```

5. Tokens.

<additive expression> | <shift expression> « <additive expression> |

```
<octal numeral> ::- 0 <octal digit> | <octal numeral> <octal digit>
         <octal digit> ::- 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7
::+ <digits>. <digits>?
        <exponent part> :: - <exponent indicator> <signed integer>
   <exponent indicator> ::- e | E
    <float type suffix> ::- f | F | d | D
       <string literal> ::- " <string characters>?"
                       ::+ " <string characters>? "
                            abstract | boolean | break | byte | case | catch | char | class | const |
                             continue | default | do | double | else | extends | final | finally |
                            float | for | goto | if | implements | import | instanceof | int |
             <keyword> ::-
                            interface | long | native | new | package | private | protected | public |
                            return | short | static | super | switch | synchronized | this | throw |
                            throws | transient | try | void | volatile | while
                             boolean | break | byte | case | char | class | const | continue | default
                            | do | double | else | extends | float | for | if | import | instanceof |
                            int | long | new | return | short | static | super | switch | this | void
                             | while
```

# Required Tools

#### 1. Lexer Generators.

- a. jison-lex https://www.npmjs.com/package/jison
  b. jacob https://www.npmjs.com/package/jacob
- c. lexer https://www.npmjs.com/package/lexer

#### 2. Parser Generators.

- ${\bf a.\ jison-https://www.npmjs.com/package/jison}$
- b. jacob https://www.npmjs.com/package/jacob
- c. pegjs https://www.npmjs.com/package/pegjs