

# Buildkite POC FAQ

Questions that are often asked during Buildkite POCs



## Things that customers often ask about during POCs

- How can I improve monorepo checkout performance?
- What can I do with annotations?
- How can we customize log output?
- How can I manage Mac infrastructure?
- How can Buildkite provide CI observability?
- How do I customize Buildkite to do XYZ?
- What are plugins?



**How can I improve monorepo checkout performance?**

## How can I improve monorepo checkout performance?

- Agents keep a cached version of checked-out repos between builds
  - Useful for longer-lived runners
- Using 'clone flags' agent config, to tweak git behaviour
  - Shallow clone (not recommended)
- Enable git-mirror, to share checked out repos between agents and pipelines
- Seed the git-mirror with a recent copy of the repo, to slash checkout time



## Seeding the git-mirror

- Elastic CI bootstrap script:

```
#!/bin/bash

# Defined by Buildkite agent as config.GitMirrorsPath. This is the default:
GIT_MIRRORS_PATH=/var/lib/buildkite-agent/git-mirrors
GIT_CACHE_BUCKET="buildkite-git-cache778"

# Download the main repo archived by a scheduled pipeline.
# What the pipeline mainly does is `git clone -v --mirror -- git@github.com:org/monorepo.git`
# and then uploads the archive.

# Make sure that the Elastic CI stack has been given the necessary IAM policy to access S3
echo "Fetch monorepo from S3"
aws s3 cp "s3://${GIT_CACHE_BUCKET}/linux.tar" /root/linux.tar --no-progress
echo "Extracting cache archive"
tar xf /root/linux.tar -C "${GIT_MIRRORS_PATH}"
```

- Scheduled pipeline to create archive:
  - <https://buildkite.com/moardotnu/unblockconf-checkout-and-archive-linux-repo-linux>

## Seeding the git-mirror

- Linux repo – roughly 5gb when cloned.
- Running on a build instance (t3.medium) with an unseeded git-mirror:
  - Job waited 48 seconds (roughly how long it took Elastic CI stack to scale up)
  - Job ran for 14 mins and 13 secs
- Running on a build instance (also t3.medium) with git-mirror seeded at boot:
  - Job waited 2:29
  - Job ran for 25 seconds



**What can I do with annotations?**



# What can I do with annotations?

Moardotnu / Annotation Example / `main` All Builds Edit Steps Pipeline Settings New Build

**Update pipeline\_annotate\_image.yaml** Passed in 5s ✓

Build #20 | `main` | `3d1f142`

✓ `annotate`

Mike Morgan  
Created today at 8:34 AM | Triggered from Web Rebuild

All Jobs Issues 0

`hello, I am an annotation 🍌`

✓ `annotate` buildkite-agent annotate 'hello, I am an annotation 🍌' Ran in 4s Waited 1s buildkite-agent-stack-default-l...

Log Artifacts 0 Timeline Environment

```
+ Expand groups - Collapse groups
1  ▶ Running global environment hook                                0s
3  ▶ Setting up environment variables                                0s
15 ▶ Setting up elastic stack environment (v5.13.0)                 0s
25 ▶ Downloading secrets from buildkite-agent-stack-default-managedsecretsbucket-edom7cxu3sat 0s
44 ▶ Fixing permissions for 'buildkite-agent-stack-default-i-07e0de21b4796b7b2-1/maardotnu/annotation-example'... 0s
67 ▶ Preparing working directory                                    3s
111 ▶ Running global pre-command hook                                0s
113 ▶ Running commands                                              0s
114 $ trap 'kill -- $$' INT TERM QUIT; buildkite-agent annotate 'hello, I am an annotation 🍌'
115 ▶ Running global pre-exit hook                                    0s
117 ▶ Stopping ssh-agent 952                                         0s
```

Exited with status 0 Back to Job



## What can annotations display?

- Text!
- Images!
- Links!
- Tables!
- Different styles!
- Console output!

<https://buildkite.com/moardotnu/unblockconf-2022-build-annotations>

## Annotation gotcha – console formatting

- ```
echo -e "\`\`\`term\nAppended message: This is a \033[0;31mtest\033[0m\n\`\`\`" | buildkite-agent annotate --append
```

- ```
printf '%b\n' "$(cat code.md)" | buildkite-agent annotate --style 'info'
```

code.md:

```
``term

Reading from Markdown file code.md

\xb[31mFailure/Error:\xb[0m \xb[32mexpect\b[0m(new_item.created_at).to eql(now)

\b[31m  expected: 2018-06-20 19:42:26.290538462 +0000\b[0m
\b[31m    got: 2018-06-20 19:42:26.290538000 +0000\b[0m

\b[31m  (compared using eql?)\b[0m

````
```



**How can we customize log output?**



## What can I do with my log output?

- Output and view log data relating to your build (duh)
- Embed images
- Embed links
- Separate portions of logs into unique groups
- Write logs to your own S3 bucket!



**How can I manage Mac infrastructure?**



## How can I manage Mac infrastructure?

- Historically, running dedicated Mac hardware to perform builds, or a cloud provider that specializes in Mac virtual hosting
- AWS macOS instances
- Elastic CI Stack for EC2 Mac!
  - <https://buildkite.com/docs/agent/v3/elastic-ci-stack-for-ec2-mac/autoscaling-mac-metal>
  - <https://github.com/buildkite/elastic-ci-stack-for-ec2-mac>
  - Some caveats around scaling behavior (minimum host allocation and billing of 24hrs)





**How can Buildkite provide CI observability?**



## How can Buildkite provide CI observability?

- Tracing of build jobs via Open Tracing and Open Telemetry
  - <https://buildkite.com/docs/agent/v3/tracing>
- Datadog metrics (<https://buildkite.com/docs/agent/v3/configuration#metrics-datadog>)
  - `buildkite.jobs.success`
  - `buildkite.jobs.duration.success.avg`
  - `buildkite.jobs.duration.success.max`
  - `buildkite.jobs.duration.success.count`
  - `buildkite.jobs.duration.success.median`
  - `Buildkite.jobs.duration.success.95percentile`
- Buildkite-agent-metrics:
  - <https://github.com/buildkite/buildkite-agent-metrics>



**How do I configure Buildkite to do XYZ?**



## How do I configure Buildkite to do XYZ?

- Agent hooks!
- Hooks can be configured on the agent itself, in the source repo, or as a plugin
- Written in bash, but can call other applications/scripts
- They have access to all Buildkite or user-configured environment variables
- <https://buildkite.com/docs/agent/v3/hooks>



## How do I configure Buildkite to do XYZ?

```
#!/bin/bash

# The `checkout` hook script will replace the default checkout routine of the
# bootstrap.sh script. You can use this hook to do your own SCM checkout
# behaviour

# Note that as the script is sourced not run directly, the shebang line will be ignored
# See https://buildkite.com/docs/agent/v3/hooks#creating-hook-scripts

set -e

export REPO_URL="${BUILDKITE_REPO/git@bitbucket.org:/ssh://git@altssh.bitbucket.org:443/}"

if ! ssh-keygen -F altssh.bitbucket.org > /dev/null; then
  echo "altssh.bitbucket.org not found in known_hosts"
  mkdir -p /tmp
  TMP_FILE="$(mktemp /tmp/bb_rsa.pub.XXXXXX)"
  ssh-keyscan -t rsa -p 443 altssh.bitbucket.org > "$TMP_FILE"
  BB_PUBKEY_FINGERPRINT="$(ssh-keygen -lf "$TMP_FILE" | awk '{ print $2 }')"
  if [ "$BB_PUBKEY_FINGERPRINT" != "SHA256:zzXQ0XSRBEiUtuE8AikJYKwbHaxvSc0jez9YXaGp1A" ]; then
    echo "FATAL: got wrong public key from keyscan"
    exit 1
  fi
  mkdir -p "$HOME/.ssh" && cat "$TMP_FILE" >> "$HOME/.ssh/known_hosts" && rm "$TMP_FILE"
  echo "altssh.bitbucket.org added to known_hosts"
fi

if [[ -d ".git" ]]; then
  git clean -fdqx && \
  git remote set-url origin "${REPO_URL}"
else
  echo "Cloning ${REPO_URL}"
  git clone ${BUILDKITE_GIT_CLONE_FLAGS} ${CLONE_FLAGS} --no-checkout -- "${REPO_URL}" .
fi

git fetch --force origin "${BUILDKITE_BRANCH}" && \
git checkout --quiet --force "${BUILDKITE_BRANCH}" && \
git reset --hard "${BUILDKITE_COMMIT}"
```