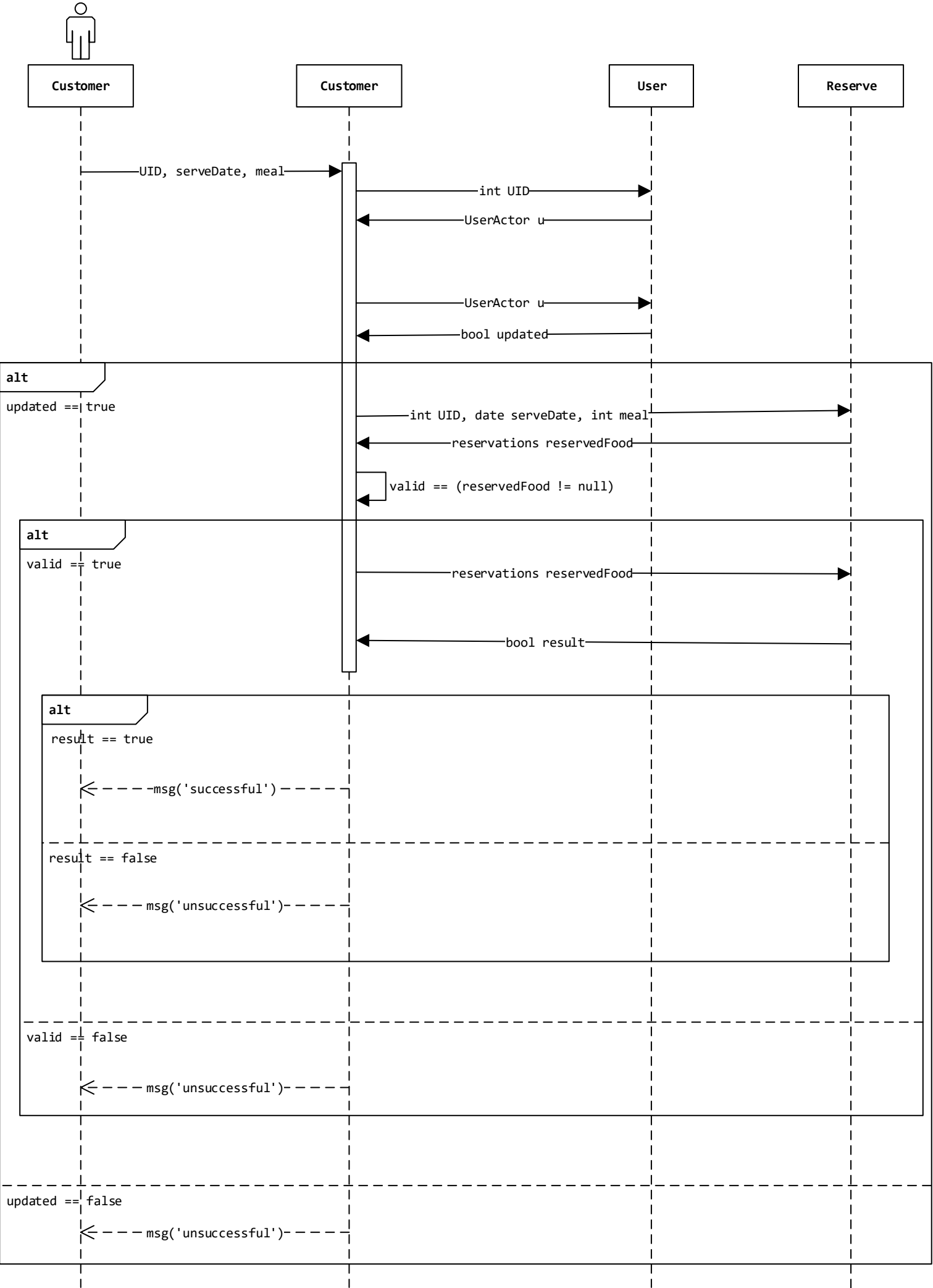
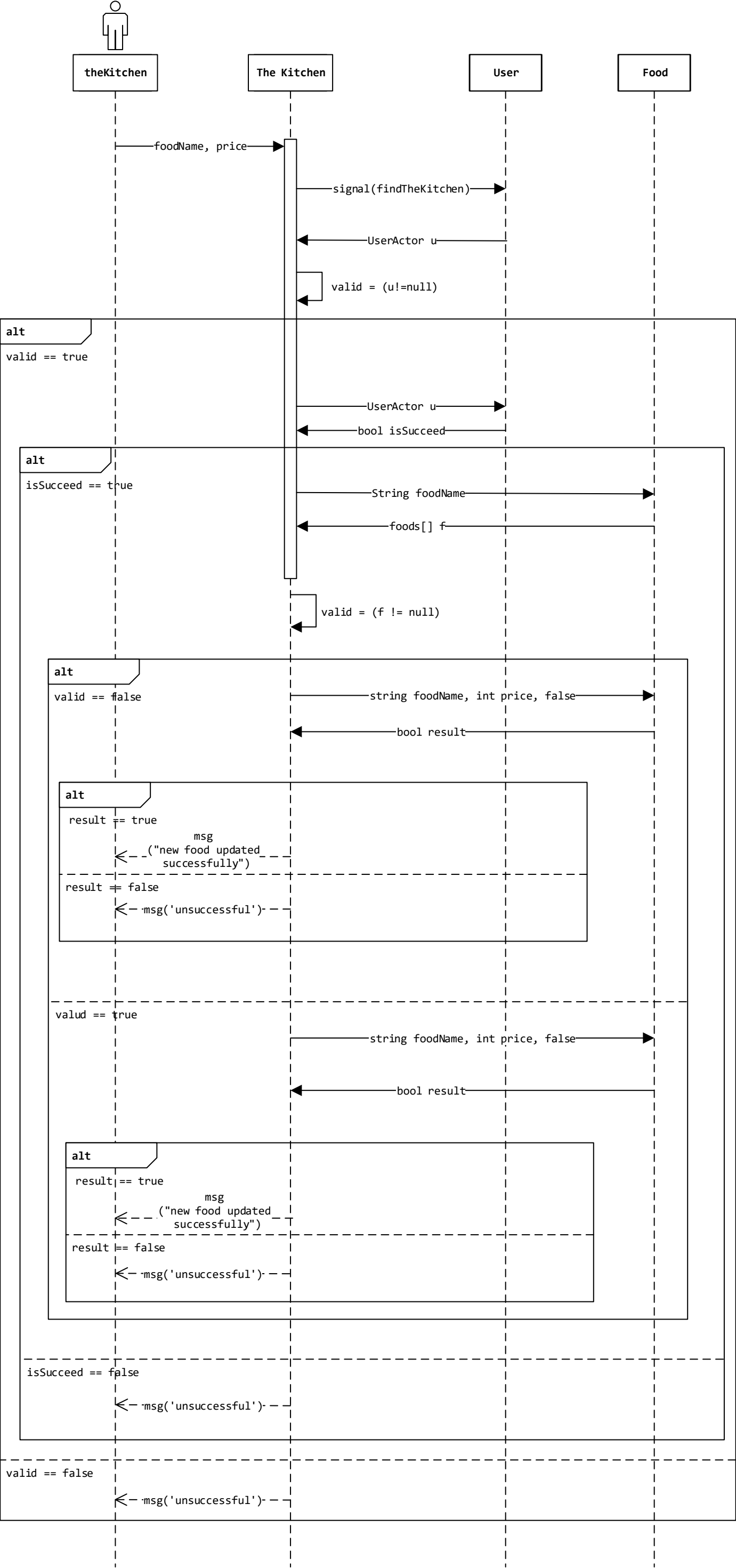


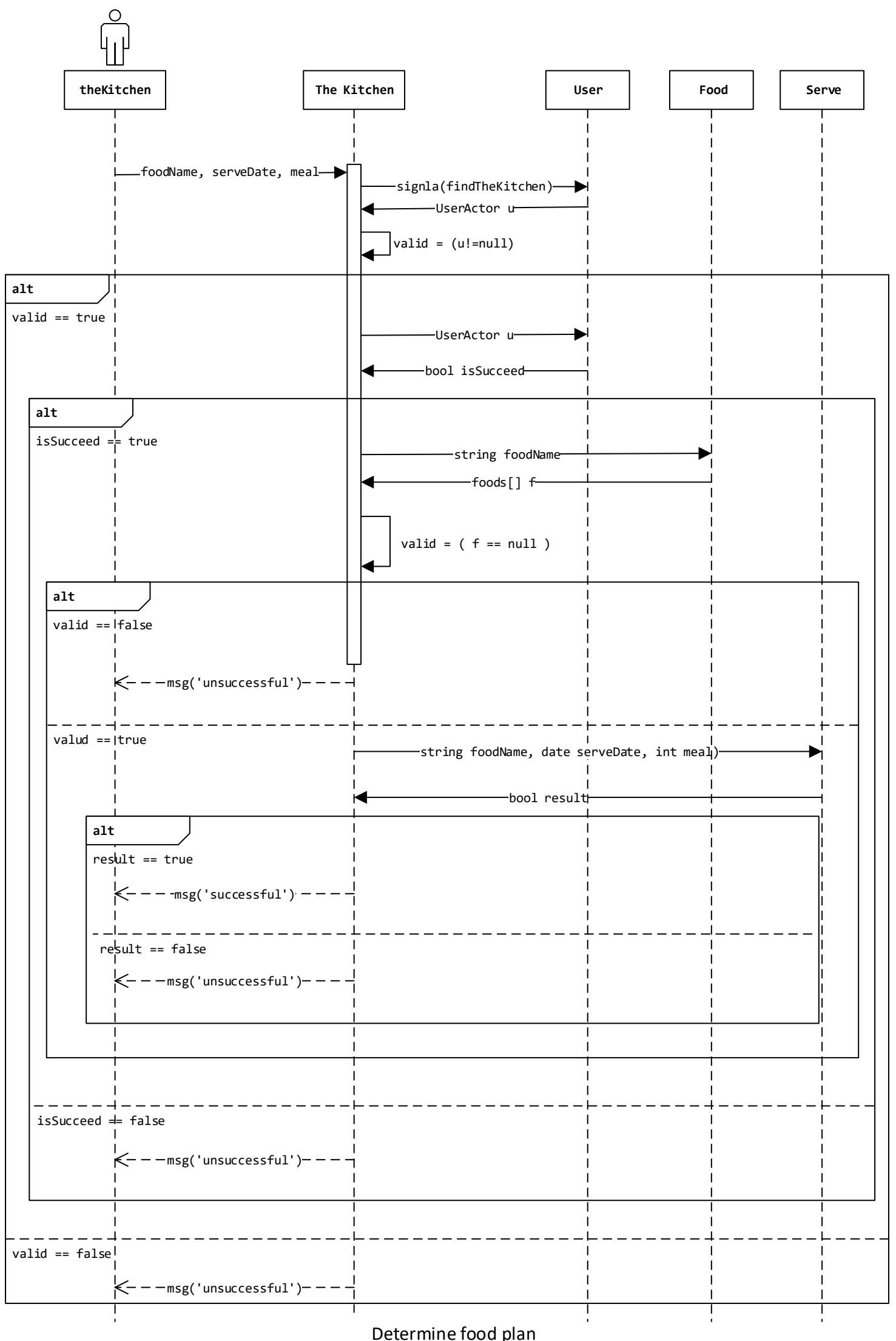
Approve food price

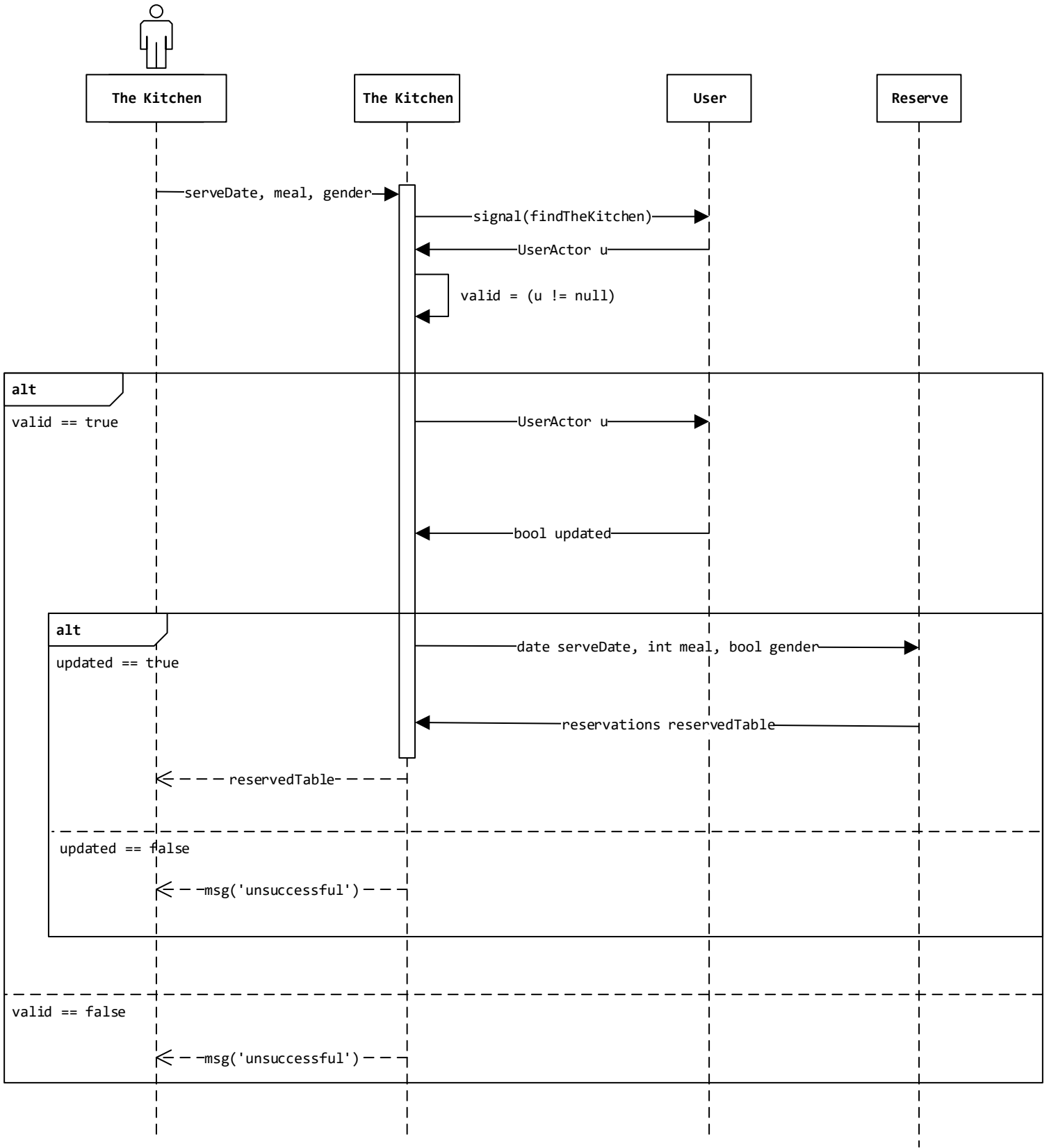


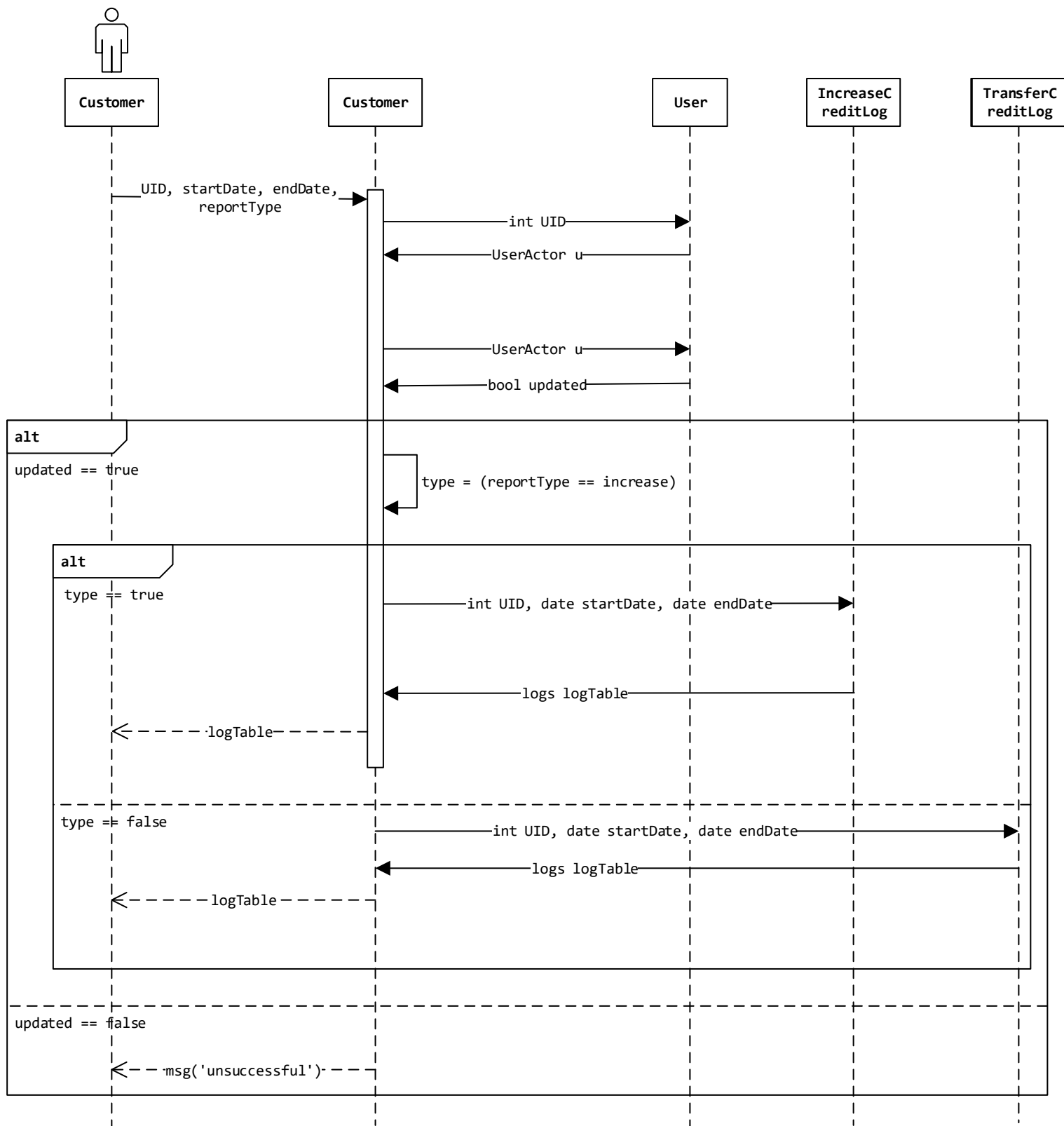
Cancel food



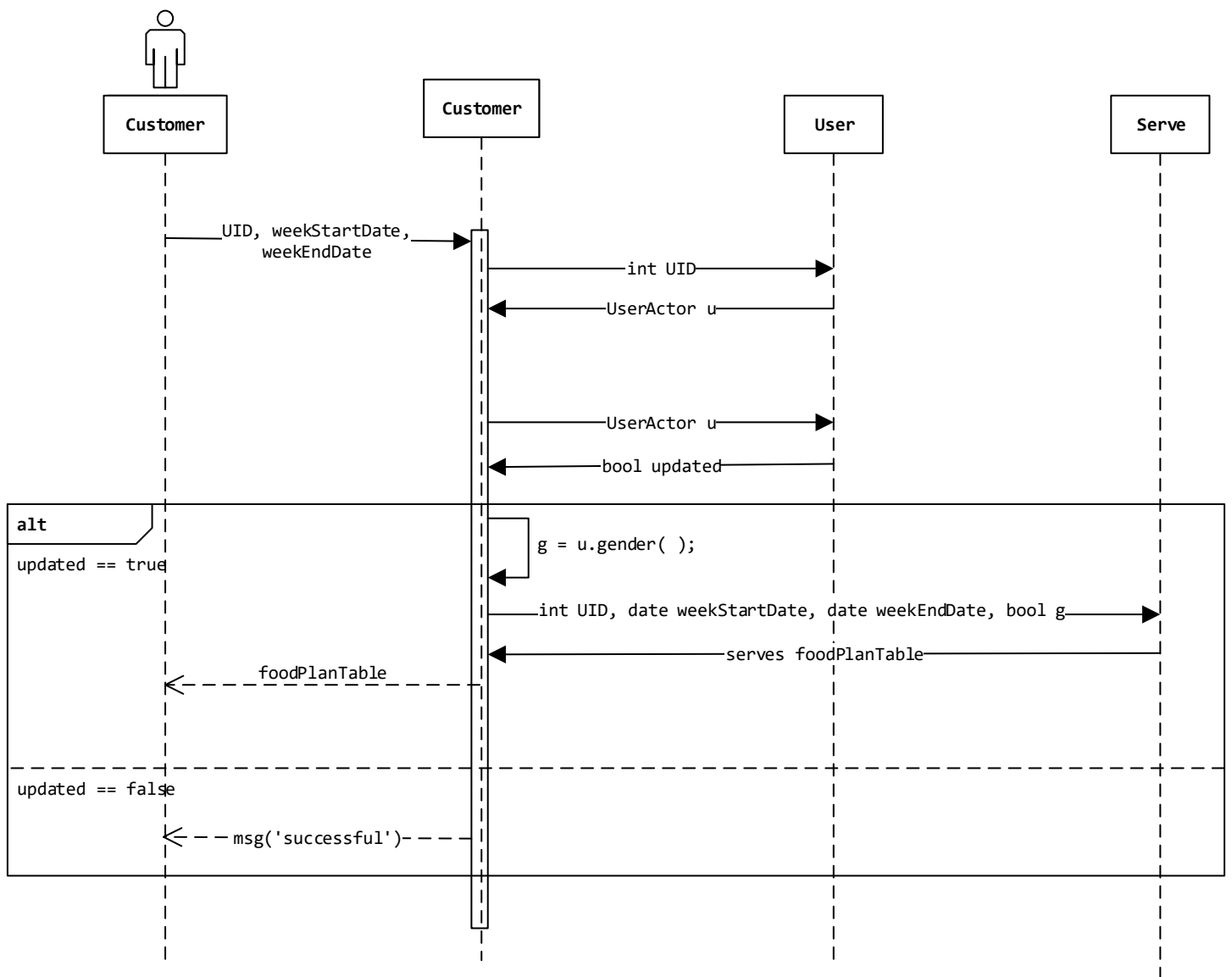
Determine food



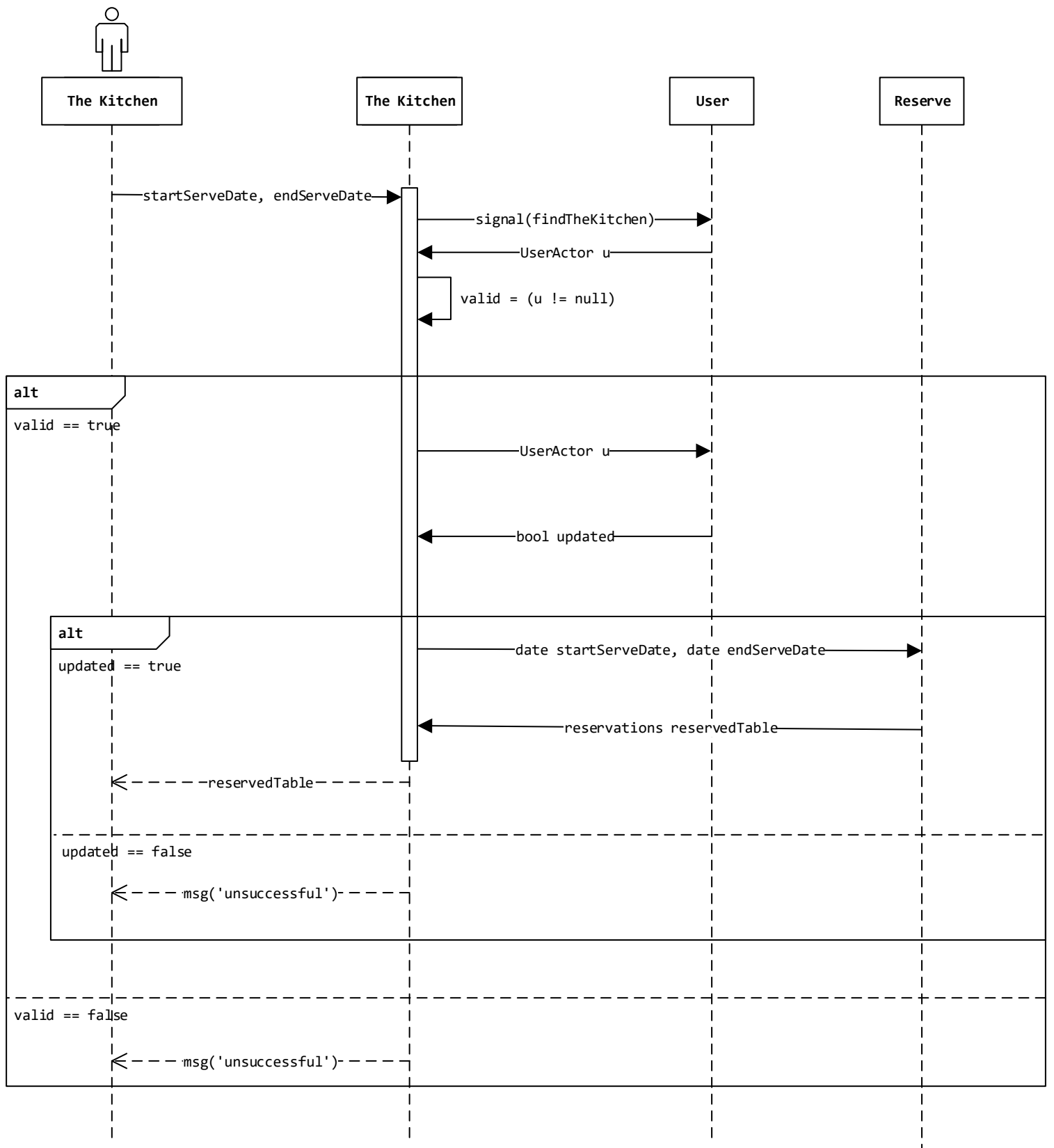




Get activity report



Get food schedule







Customer

Customer

User

Increase Credit Log

UID, credit

int UID

UserActor u

UserActor u

bool updated

alt

updated == true

alt

bankT == true

bankT =

u.makeBankTransaction(credit);

u.setCredit  
(u.getCredit()+ credit);

int UID, int credit

bool result

alt

result != true

UserActor u

bool valid

alt

valid == true

msg('successful')

valid == false

msg('unsuccessful')

result == false

msg('unsuccessful')

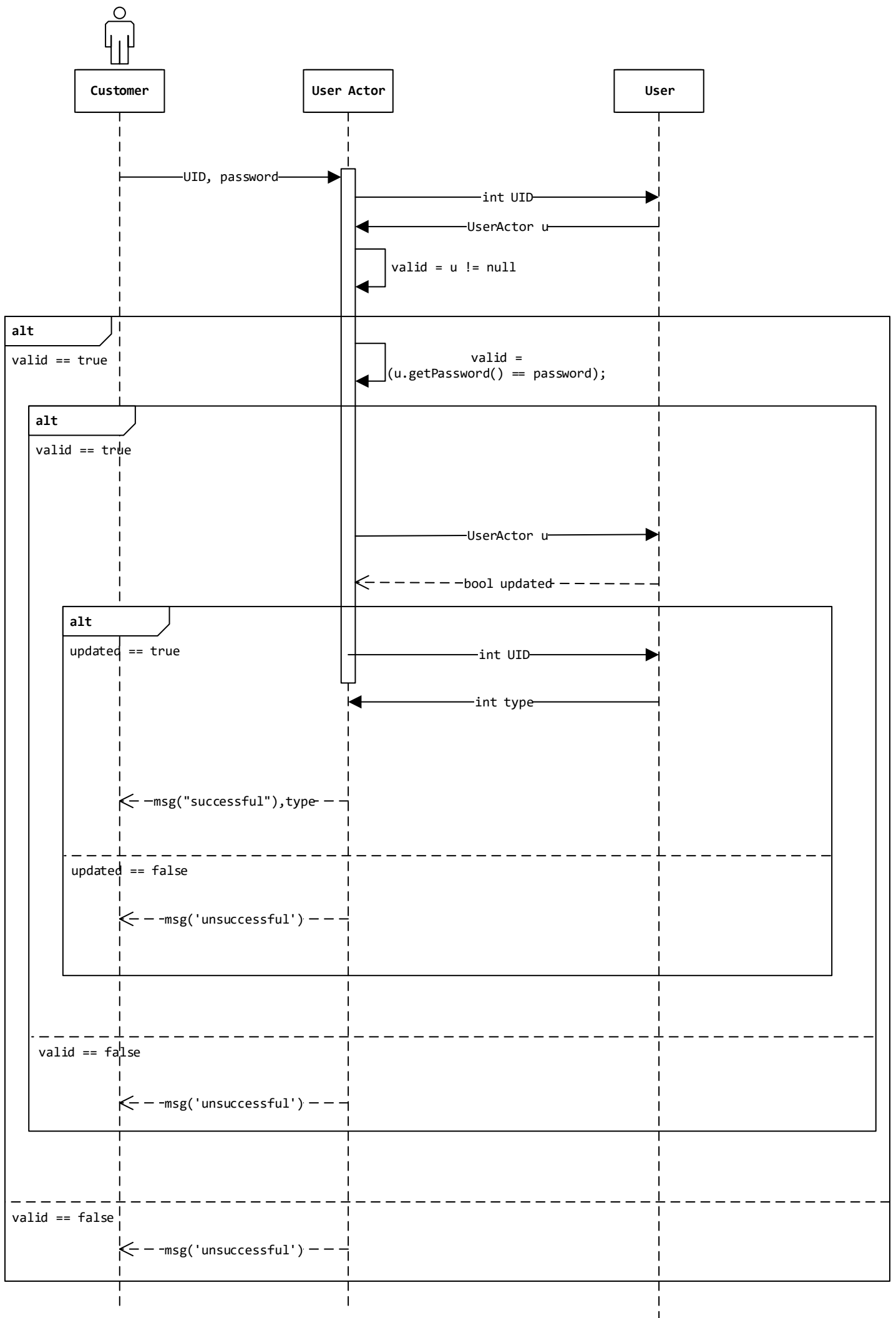
bankT == false

msg('unsuccessful')

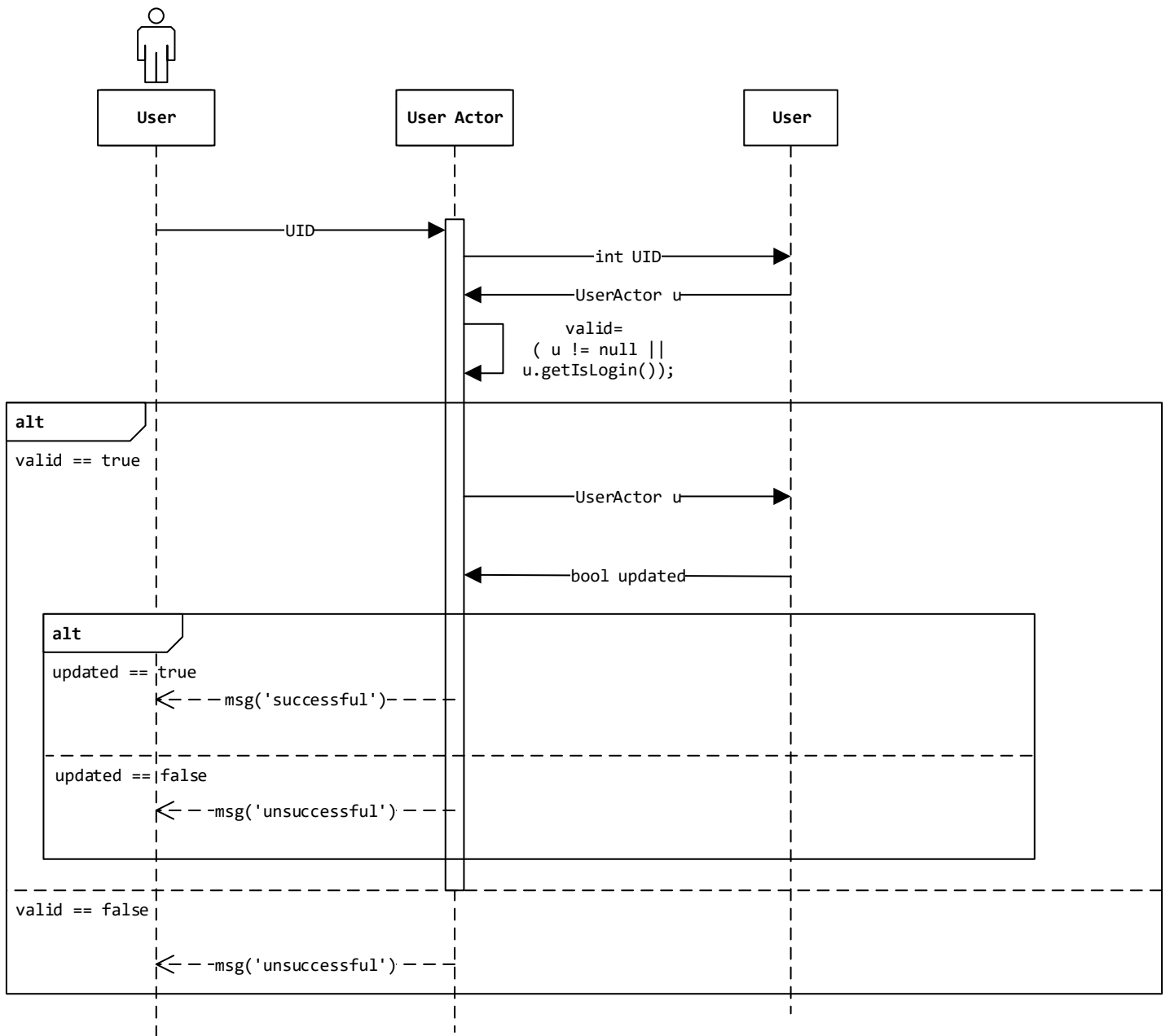
updated == false

msg('unsuccessful')

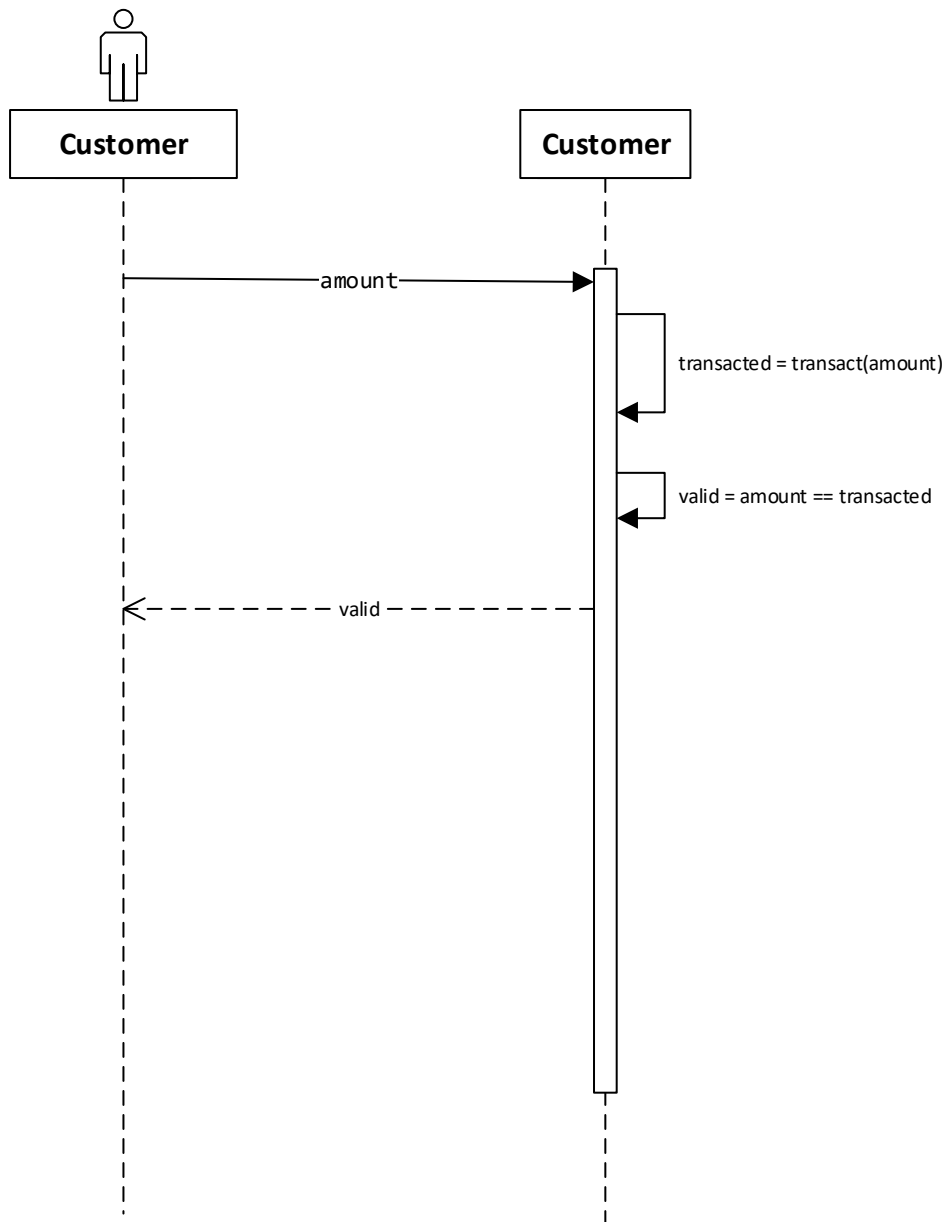
Increase credit



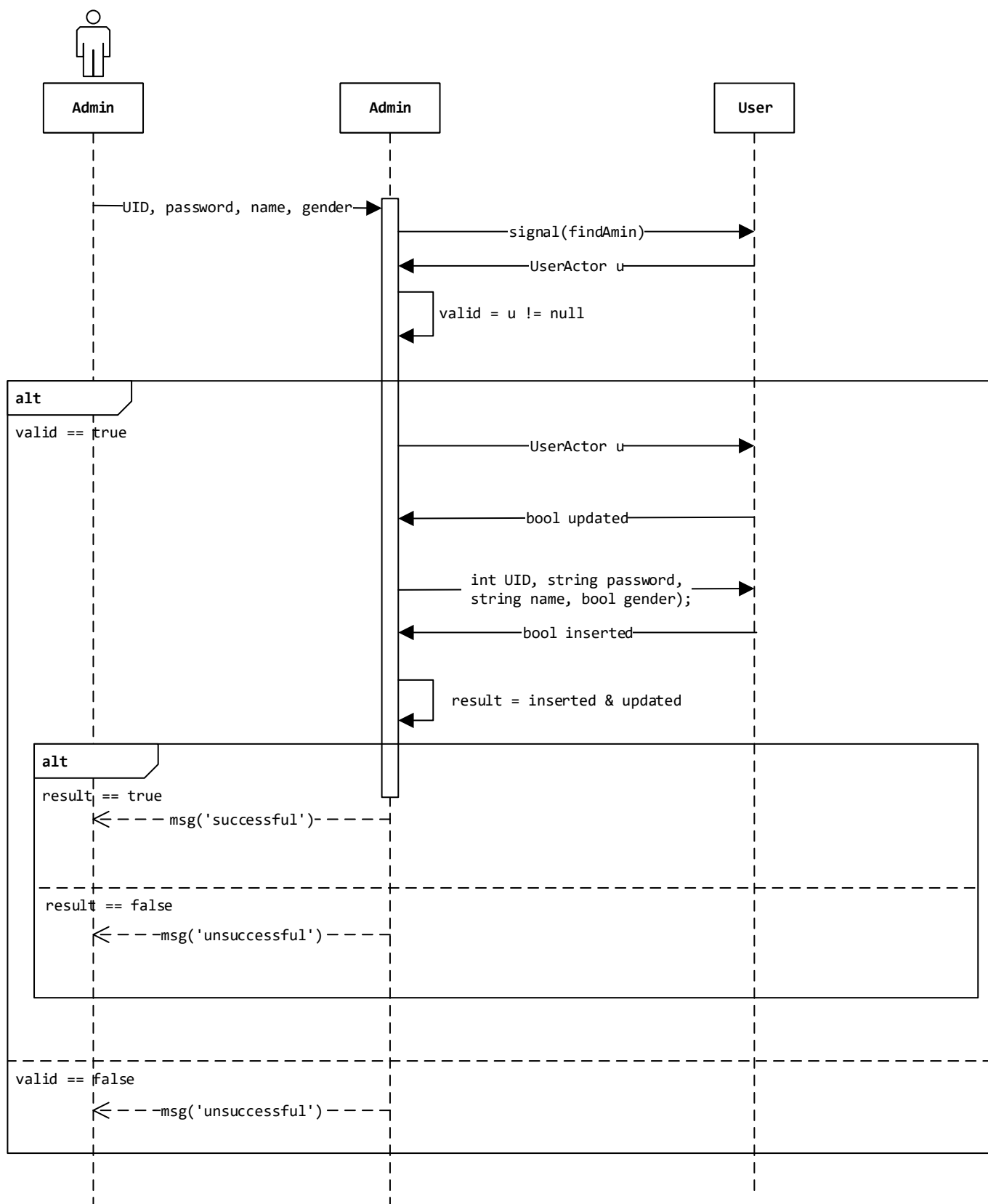
login



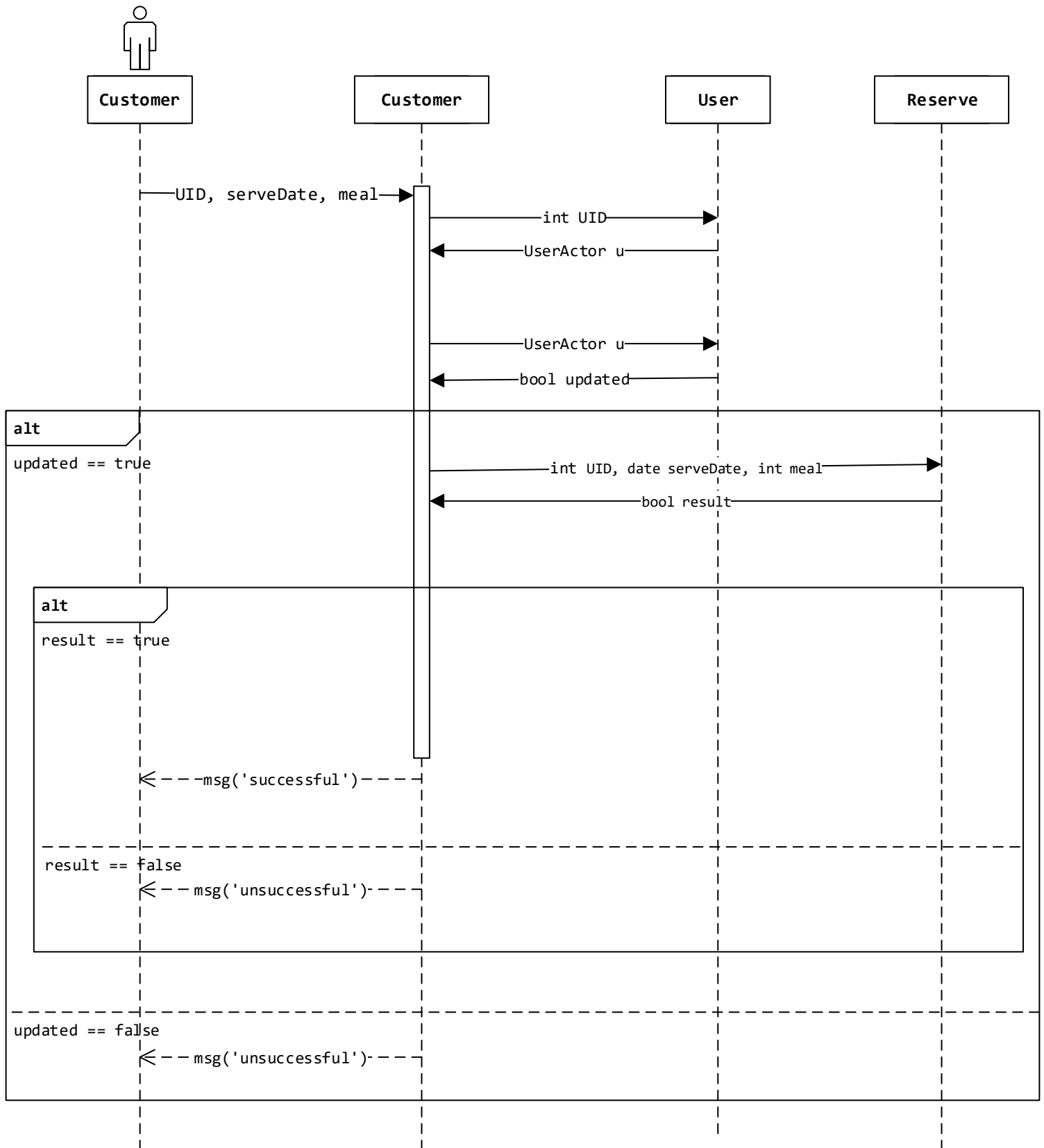
logout



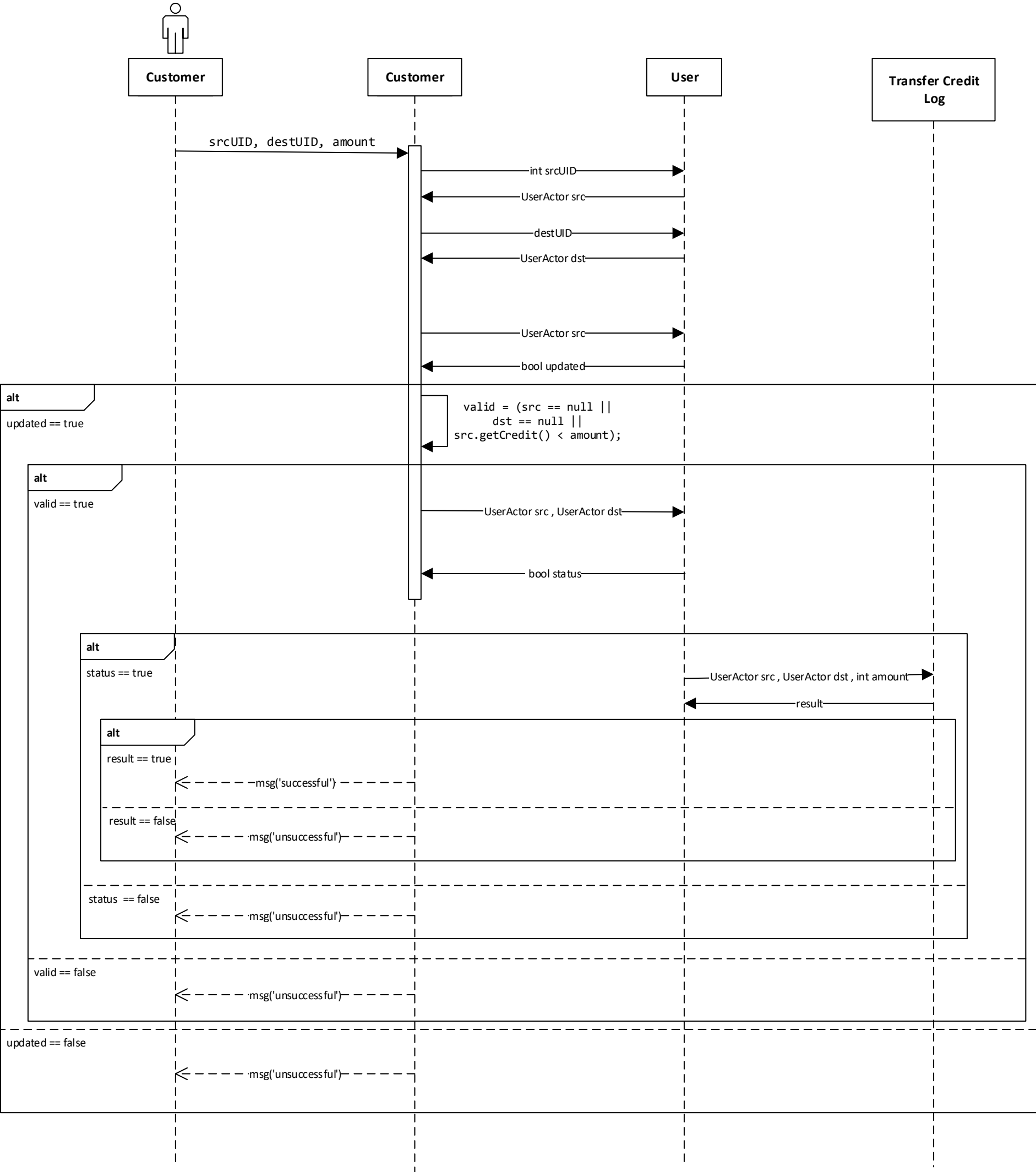
Make bank transaction



Register user



Reserve food



Transfer credit