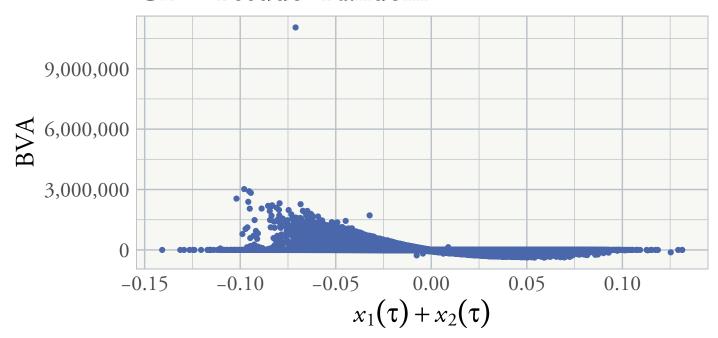
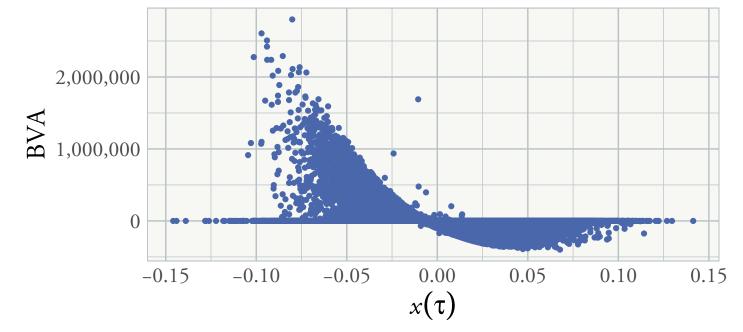
G2++ Pseudo-Random



Hull-White Pseudo-Random



G2++ Quasi-Random

