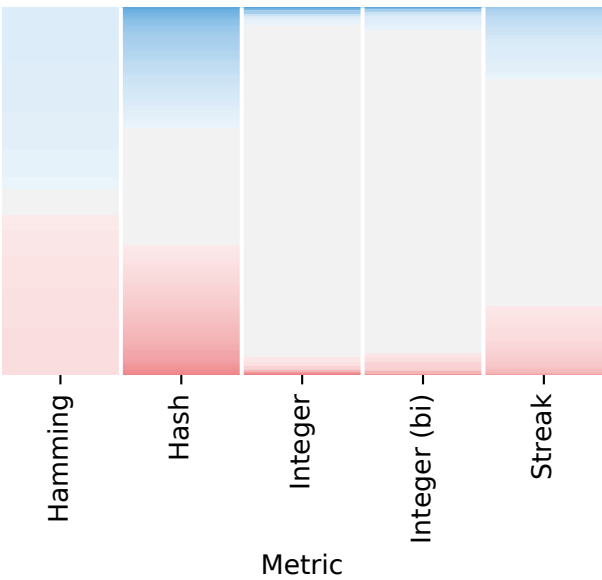


Affinity = Loose



Affinity = Tight

