



Perform moving mesh simulations based on 3D RTE as explained in Gruenwald et al. 2021

Prerequisites

- Visual Studio (<https://visualstudio.microsoft.com/en/downloads/>) full version with all packages
- Python and any IDE like Spyder or Sublime Text 3
 - Install: pip, numpy wheel, matplotlib, scipy
- UCD files (export of Tomtec ImageArena) for ventricular cavities at all time steps

Step 0: Use ucd2stl MATLAB code to convert UCD to STL files

Pat3_DS5ja_RV_KL_00.ucd
Pat3_DS5ja_RV_KL_01.ucd
Pat3_DS5ja_RV_KL_02.ucd
Pat3_DS5ja_RV_KL_03.ucd
Pat3_DS5ja_RV_KL_04.ucd
Pat3_DS5ja_RV_KL_05.ucd
Pat3_DS5ja_RV_KL_06.ucd
Pat3_DS5ja_RV_KL_07.ucd
Pat3_DS5ja_RV_KL_08.ucd
Pat3_DS5ja_RV_KL_09.ucd
Pat3_DS5ja_RV_KL_10.ucd
Pat3_DS5ja_RV_KL_11.ucd
Pat3_DS5ja_RV_KL_12.ucd
Pat3_DS5ja_RV_KL_13.ucd
Pat3_DS5ja_RV_KL_14.ucd
Pat3_DS5ja_RV_KL_15.ucd
Pat3_DS5ja_RV_KL_16.ucd
Pat3_DS5ja_RV_KL_17.ucd
Pat3_DS5ja_RV_KL_18.ucd
Pat3_DS5ja_RV_KL_19.ucd
Pat3_DS5ja_RV_KL_header



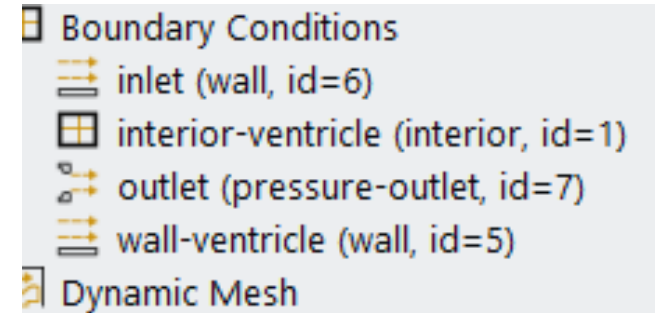
ventricle_0
ventricle_1
ventricle_2
ventricle_3
ventricle_4
ventricle_5
ventricle_6
ventricle_7
ventricle_8
ventricle_9
ventricle_10
ventricle_11
ventricle_12
ventricle_13
ventricle_14
ventricle_15
ventricle_16
ventricle_17
ventricle_18
ventricle_19

Step 1: Load one timestep and mesh in ANSYS

- Can be done through conversion of STL to stp (with Creo or Solidworks)
- Other approaches (Spaceclaim) also possible
- No specific requirements for meshing

Step 2: Use UDF udf_extPts.c through ANSYS Fluent

- Open FLUENT: Node Memory is used -> user defined -> memory -> turn on node Memory and adjust to number of used cores
- Check and adjust the zone IDs of the outer walls (here: Inlet, outlet and wall-ventricle) in the UDF (if necessary)



```
/* Define zones of ventricle, inlet and outlet*/  
#define ventricle 5  
#define inlet 6  
#define outlet 7
```

Step 2: Use UDF udf_extPts.c through ANSYS Fluent

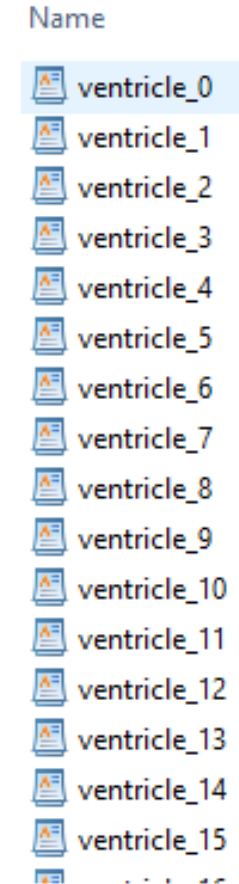
- Use of UDF in ANSYS Fluent
 - User defined -> functions -> compiled -> choose udf_extPts
 - User defined -> execute on demand -> First_AssignID
 - File „surface“ is created in the simulation folder
 - Number of nodes for each core are shown in the console (Will be necessary for udf_exeDynMesh)

surface file

1	0	6.485890	16.681522	28.130762
2	1	6.862917	16.265652	28.036011
3	2	6.569711	15.943861	27.625748
4	3	7.079221	15.724083	27.819656
5	4	7.156017	16.587324	28.446129
6	5	7.513730	15.881123	28.214535
7	6	7.481522	16.395054	28.535452
8	7	7.545926	15.367387	27.893742
9	8	7.887307	16.074398	28.607815
10	9	7.446888	16.688888	28.888888

Step 3: Create STL folder

- Copy and rename existing STL files (of all time steps) into the folder STL
 - "ventricle_n" with n starting from 0
 - Folder STL is in the same location as code ps_detNPs.py

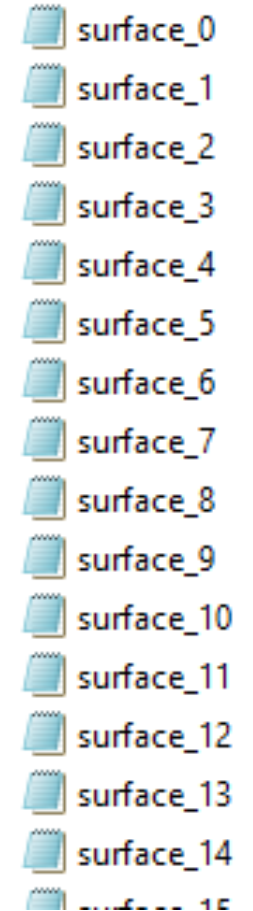


Step 4: Execute ps_detNPts.py → STL to PTS

- With python e.g. in Sublime Text 3 or Spyder
- If first execution: Answer Do you need to generate correlation file? Yes: 1. No: 0. with “1” beantwortet
- The reference frame ID is the number of the STL-file in the folder STL, that has been loaded and meshed with ANSYS (see step 1).
- Output:
 - Number of Faces
 - allPtsNum

Step 4: Execute ps_detNPts.py → STL to PTS

- First timepoint of cycle as Start FrameID (commonly 0)
- Last used timepoint as End FrameID
- Code creates "surface_" files in a folder PTS



Step 5: Execute ps_intNpts.py → PTS to UDFPTS

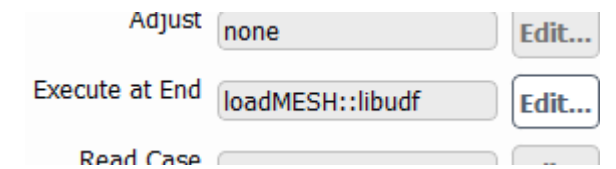
- Execute the ps_intNpts code in (same location as PTS folder)
- Set number of stl files per cycle as „Total number of frames in a cycle”
- Set number of interpolation steps (timesteps form simulation) „Number of intermediate frames“
- Choose a temporal interpolation method between the frames
- Output of Total Number of Frames after interpolation: # of timesteps for one cycle
- Code creates udfsurface.asc files in folder UDFPTS → necessary for mesh movement

Step 6: Adjust udf_exeDynMesh.c

- Before execution several parameters in „dynMesh“ UDF have to be set:
 - nTimeSteps: Number of timesteps= maximum index of udf_surface (output of ps_intNPts.py)
 - allPtsNum: Number of all nodes, output of ps_detNPts.py
 - PtsNum[]: number of points per core (saved as array); Console output after execution of UDF
First_Assign_ID (see slide 6)

Step 6: Execute udf_exeDynMesh.c

- User defined -> functions -> compiled -> choose dynMesh
- User defined -> functions -> function hooks -> execute at end -> add loadMesh
- Put folder UDFPTS into folder „Fluent“ of the simulation (same location of the „surface“ file, slide 6)
- User defined -> functions -> execute on demand -> First_load Mesh



If compiling doesn't work

1. Compute locally(Desktop)

2. Compiling of UDFs

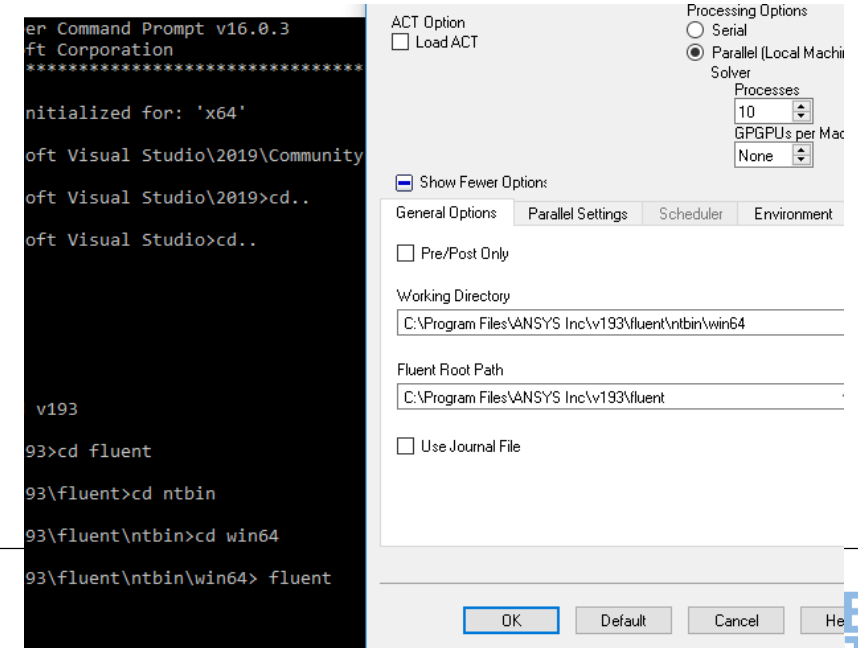
compiling with Native visual command prompt

Go to path and open fluent: enter fluent + ENTER

In launcher: set core numbers

Working directory where simulation has been saved

```
x64 Native Tools Command Prompt for VS 2019
** Visual Studio 2019 Developer Command Prompt v16.0.3
** Copyright (c) 2019 Microsoft Corporation
*****
[vcvarsall.bat] Environment initialized for: 'x64'
C:\Program Files (x86)\Microsoft Visual Studio\2019\Community>cd..
C:\Program Files (x86)\Microsoft Visual Studio\2019>cd..
C:\Program Files (x86)\Microsoft Visual Studio>cd..
C:\Program Files (x86)>cd..
C:\> cd program files
C:\Program Files>cd ansys inc
C:\Program Files\ANSYS Inc>cd v193
C:\Program Files\ANSYS Inc\v193>cd fluent
C:\Program Files\ANSYS Inc\v193\fluent>cd ntbin
C:\Program Files\ANSYS Inc\v193\fluent\ntbin>cd win64
C:\Program Files\ANSYS Inc\v193\fluent\ntbin\win64>
```



Use udf_exeDynMesh.c

- Dynamic Mesh -> Dynamic Mesh zones -> create/edit -> user defined funktion for inlet, outlet, wall-ventricle erstellen

The screenshot shows the 'Dynamic Mesh Zones' dialog box in ANSYS Fluent. The 'Zone Names' dropdown is set to 'inlet'. The 'Type' section has 'User-Defined' selected. The 'Dynamic Mesh Zones' list on the right contains 'inlet', 'outlet', and 'wall-ventricle'. The 'Mesh Motion UDF' dropdown is set to 'Ven_move::libudf'. The 'Motion Options' section has 'Relative Motion' unchecked and 'Relative Zone' set to a default value. The 'Exclude Mesh Motion in Boundary Conditions' checkbox is also unchecked. At the bottom, there are buttons for 'Create', 'Draw', 'Delete All', 'Delete', 'Close', and 'Help'.

Zone Names
inlet

Type
☐ Stationary
☐ Rigid Body
☐ Deforming
☒ User-Defined
☐ System Coupling

Dynamic Mesh Zones
inlet
outlet
wall-ventricle

Motion Attributes | Geometry Definition | Meshing Options | Solver Options

Mesh Motion UDF
Ven_move::libudf

Motion Options
☐ Relative Motion
Relative Zone
[Dropdown]

☐ Exclude Mesh Motion in Boundary Conditions

Create Draw Delete All Delete Close Help

Dynamic Mesh Settings

☒ Dynamic Mesh

Mesh Methods	Options
<input checked="" type="checkbox"/> Smoothing	<input type="checkbox"/> In-Cylinder
<input checked="" type="checkbox"/> Layering	<input type="checkbox"/> Six DOF
<input type="checkbox"/> Remeshing	<input type="checkbox"/> Implicit Update
<button>Settings...</button>	<input type="checkbox"/> Contact Detection
	<button>Settings...</button>

Smoothing Layering Remeshing

Method

☐ Spring/Laplace/Boundary Layer
☒ Diffusion
☐ Linearly Elastic Solid

Parameters

Spring Constant Factor
Convergence Tolerance
Number of Iterations

Elements

☒ Tet in Tet Zones
☐ Tet in Mixed Zones
☐ All

Laplace Node Relaxation
Diffusion Function
Diffusion Parameter
Poisson's Ratio

Smoothing Layering Remeshing

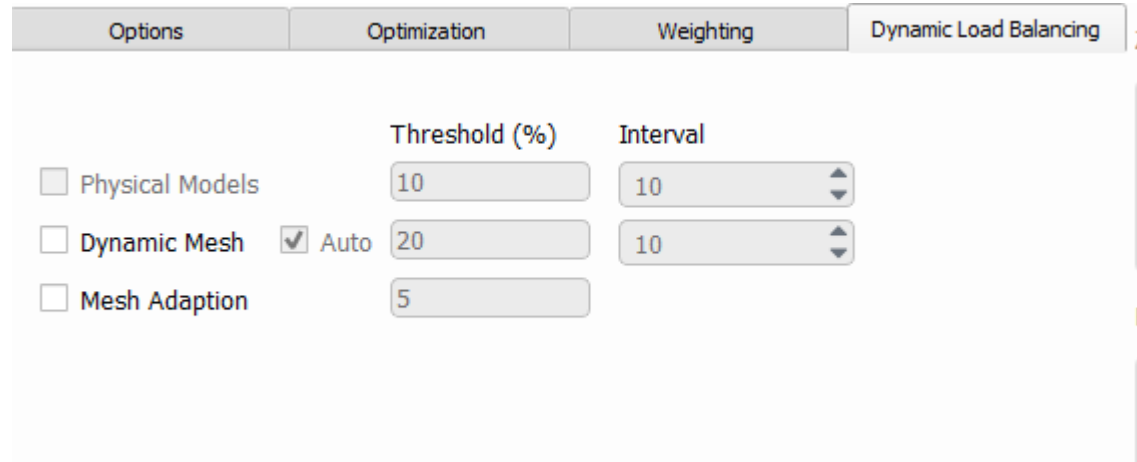
Options

☐ Height Based
☒ Ratio Based

Split Factor
Collapse Factor

Prohibit repartitioning

- Parallel -> Partition/Load Balance ->



The screenshot shows a software interface with four tabs: 'Options', 'Optimization', 'Weighting', and 'Dynamic Load Balancing'. The 'Dynamic Load Balancing' tab is active. It contains three rows of settings, each with a checkbox, a label, a 'Threshold (%)' input field, and an 'Interval' input field.

		Threshold (%)	Interval
<input type="checkbox"/>	Physical Models	10	10
<input type="checkbox"/>	Dynamic Mesh <input checked="" type="checkbox"/> Auto	20	10
<input type="checkbox"/>	Mesh Adaption	5	

Mesh motion

- Before simulation start → preview mesh motion
 - Preview Mesh Motion
- If mesh movement doesn't work (e.g. negative cell volumes):
 - Fluent in serial model → Neustart Fluent → Fluent Launcher **serial**
 - Recompute mesh nodes (steps 2 -5)
 - Settings: Dynamic Mesh → Mesh Methods → Remeshing with default settings

Valve opening/closing

- In „Dynamic Mesh“ → „Events“ set three events
 - Inlet to wall
 - Outlet to pressure-outlet
 - Profile to pressure-outlet
- Initialise simulation, then firstloadmesh, then simulation starten
- At end of cycle NO initialisation, but
 - Inlet to pressure-inlet, Outlet to wall
 - Event – time adjusted to MV closing of next cycle
- start w/o initialisation

Contact

Michael Neidlin

neidlin@ame.rwth-aachen.de or

michael.neidlin@gmail.com