

The Functional Mock-up Interface Beginners' Tutorial





Agenda

Part 1: Introduction to FMI (40Min)

- Motivation / History
- How does FMI work?
- Tool support
- New features in FMI 3.0

Part 2: Working with (single) FMUs (45 min)

Part 3: Interacting with multiple FMUs (45 min)

Part 4: Closing Session (10 min)

Q&A



Motivation, Timeline



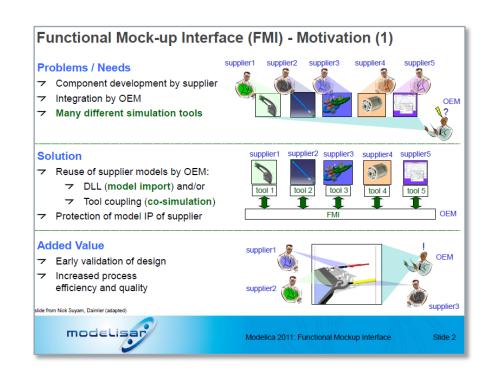
Motivation

- Define a tool-independent, free-to-use standard for exchange and co-simulation of models between different simulation tools
- Provide models in a containerized form that allow for the deployment to different targets
- Decouple Know-How
 - between producers and users of FMUs
 - between different specialized engineers and software programmers
- Massive Re-use of modelling investment
- IP Protection possible vial black-box model exchange



Timeline: Modelisar Project → Modelica Association Project FMI

- FMI 1.0 (and most part of FMI 2.0) was developed in the publicly funded project Modelisar
- 2008-2011: MODELISAR project
- 2011: Release of FMI 1.0
- 2012: Foundation of MAP FMI in MA modelic Association
 Members: see FMI Webpage
- 2013: Release of FMI 2.0 → focus of this tutorial
- 2021: Release of FMI 3.0





Versioning of FMI

FMI uses semantic versioning:

Major releases

not backwards or forward compatible changes

e.g. "FMI 2.0.4"

Minor releases

- Can introduce new features
- Backwards compatible
 "FMI 3.0 FMUs will be valid FMI 3.1 FMUs"

Bugfix/Maintenance releases

- No new features, only bugfixes and clarifications possible
- Backwards and forward compatibility



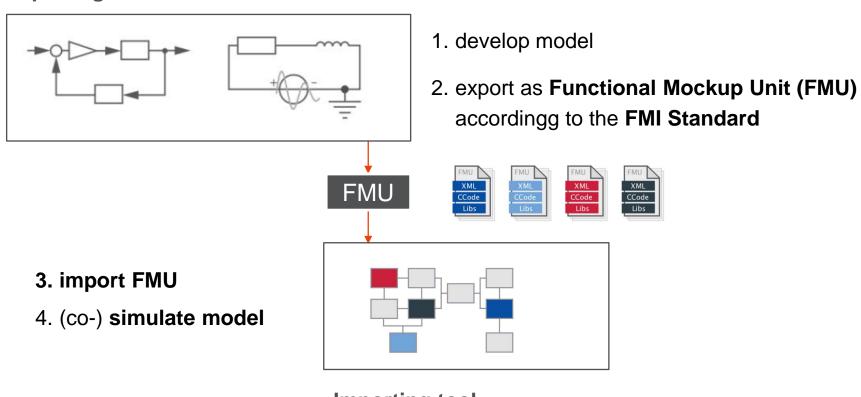
FMI: Technical Fundamentals

"How does FMI work?"



Exporting vs. importing tool

Exporting tools

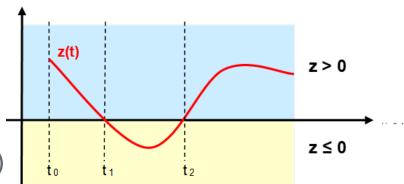




Models in scope

Original Scope of FMI:

- Ordinary differential equations (ODEs) with events
 - You need a numerical solver for their solution.
- Distinction between continuous and discrete variables
- There is a notion of time (or more general "independent variabl2)



Extended scope:

- Purely algebraic equations
- Complex discrete behavior with clocks and model partitions (FMI 3.0)
- A very broad scope of use cases such as
 - virtual electronic control units (ECUs),
 - Al models

...



Co-Simulation (CS)

Co-Simulation: (from the FMI 3.0.1 glossary)

- Coupling of several simulation programs in order to compute the global behavior of a system that consists of several subsystems.
- Subsystems are coupled in the sense that the behavior of each subsystem depends on the behavior of the remaining subsystems, so that the co-simulation must be computed in a step-by-step fashion.
- Each simulation program is responsible for computing the behavior of a subsystem, using the outputs produced by the other simulation programs.
- There can be an additional error introduced by the co-simulation, that has to limited to an acceptable size by using a suitable co-simulation algorithms and communication pattern (e.g. step size)



The FMI standard

The <u>FMI Standard</u> defines the "Functional Mock-up Interface" FMI, an interface between a model and a simulation environment.

It consists of the definition of

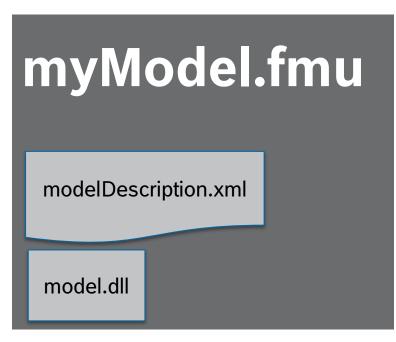
- a C-API (application programming interface)
- an interface description (modelDescription.xml) according to a defined schema
- the definition of an exchangeable unit, an "FMU" (Functional Mock-up Unit), technically a zip file

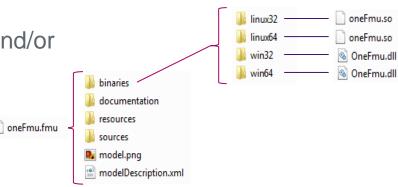
The FMI Standard only defines the interface of a single FMU, not the co-simulation algorithm or solver for multiple FMUs!



FMU – "Functional Mock-up Unit"

- A model container, that can be distributed
- Technically it is realized a zip File, with ending "fmu"
- Content:
 - modelDescripotion.xml:
 meta-data with information on the model variables,
 interface, capabilitis and to a limited extent model structure
 - Model representation
 - Binaries for one or multiple platforms and/or ("black box"), and/or
 - Source code (e.g C-Code)
 - Optionally: Resources, documentation, Icons, port definitions
 - /extra information (defined in layered standards)



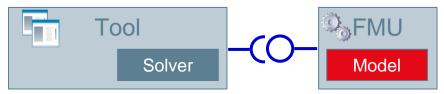




FMU for Model Exchange vs. Co-Simulation (FMI 2.0)

Model Exchange (ME)

Importing tool provides the solver.

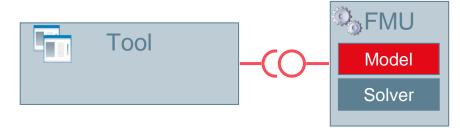


Properties:

- Very tight integration of model in simulation tool
- Complex interface between importing tool and model
- Importing tool must provide a suitable solver for the model
- Used e.g. for inclusion of Modelica support in non-Modelica tools (using the solver of the importing tool)

Co-Simulation (CS)

<u>Exporting</u> tool provides the solver.



Properties:

- Tight coupling of model and a suitable solver
- Simpler interface between importing tool and model
- Freedom in the selection of a co-simulation algorithm and communication timestep to reach a stable and accurate solution
- Used in most industrial applications



Co-Simulation (CS) interface

- Communication timestep can be different from internal steps (e.g. Variable step solver)
- Calling sequence CS
 - Set inputs: fmi2SetXXX(...)
 - Trigger calculation until next communication point: fmi2doStep(...)
 - Get outputs: fmi2GetXXX(...)

For an implementation in C, see e.g. fmusimi in the Reference FMUs:

https://github.com/modelica/Reference-FMUs/blob/main/fmusim/fmusim_fmi2_cs.c

You can view the calling sequence with fmusim --log-fmi-calls

- The co-simulation algorithm is not part of the FMI standard. It is responsible for:
 - advancing the overall simulation time,
 - exchange input and output data,
 - triggering of input clocks, and handling events.
- Internally the FMU can have different timesteps (e.g. a variable step solver)



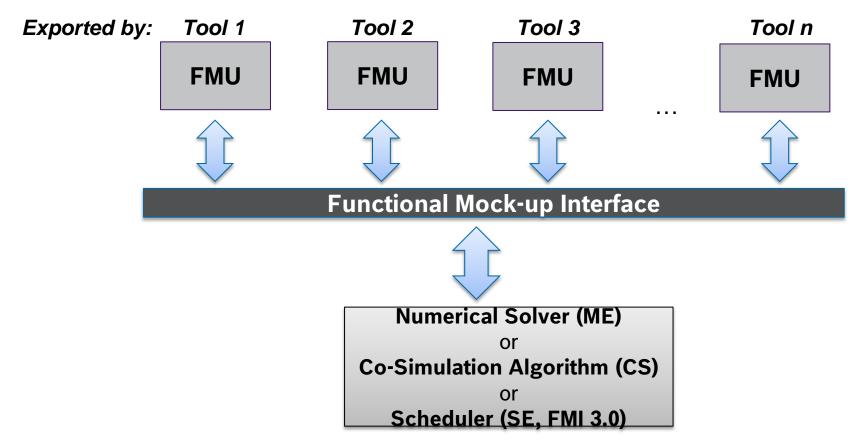
Model Exchange (ME) interface

Main idea: the ME interface exposes the Right hand side (RHS) of a hybrid ODE to the external solver.

- The importer controls the data exchange and the synchronization between FMUs.
- The solver algorithm itself is not part of the FMI standard. It is responsible for:
 - advancing the overall simulation time,
 - exchange input and output data,
 - computation of continuous state variables by time integration,
 - triggering of input clocks, and
 - handling events.



Simulation of multiple FMUs



Not defined by FMI Standard, but by the importing tool



The modelDescription.xml

It contains all static information about the FMU

- Definition of supported interface kinds (ME, CS, SE)
- Model variables
 - Inputs, outputs ouputs, parameters
- Certain information on the model structure
- Example: https://github.com/modelica/Reference-FMUs/blob/main/BouncingBall/FMI2.xml

- Attributes and capability flags, such as
 - "needsExecutionTool"
 - ...

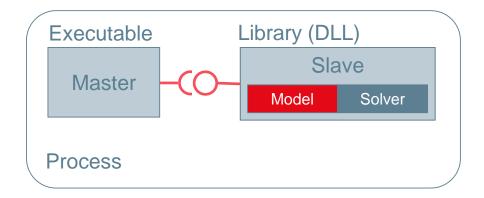
```
<?xml version="1.0" encoding="UTF-8"?>
<fmiModelDescription</pre>
  fmiVersion="2.0"
  modelName="BouncingBall"
  description="This model calculates the trajectory, over time,
  generationTool="Reference FMUs (development build)"
  guid="{1AE5E10D-9521-4DE3-80B9-D0EAAA7D5AF1}"
  numberOfEventIndicators="1">
  <ModelExchange</pre>
    modelIdentifier="BouncingBall"
    canNotUseMemoryManagementFunctions="true"
    canGetAndSetFMUstate="true"
    canSerializeFMUstate="true">
    <SourceFiles>
      <File name="all.c"/>
    </SourceFiles>
  </ModelExchange>
```



FMI for Co-simulation Tool Wrapper Variant

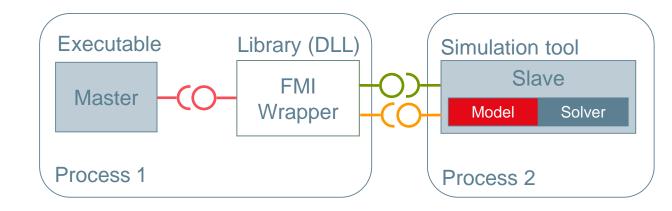
Co-simulation stand-alone FMU

self-contained FMU



Co-simulation FMI Tool Wrapper

FMU dependent on an existing tool installation



Attribute: "needsExecutionTool"



FMI tool support

<u>https://fmi-standard.org/tools/</u>: FMI supported by >= 180 Tools

- Exporting tools
 - Modeling and simulation tools
 - Model-based software creation
 - Wrapping of algorithms, virtual ECUs
 - •
- Importing tools
 - Modeling and simulation tools
 - Co-simulation tools and integration platforms
 - Implementations for programming and scripting languages
 - •



Compatibility information

- Replaces the cross-check that helped to improve he maturity of FMI 1.0 and 2.0 supporting tools.
- Information on on how FMI export and import have been tested provided by the tool vendors and linked in the tools list
- Tools providing compatibility information are marked with a golden star and listed on top of the tools list https://fmi-standard.org/tools/:



Altair Activate

by Altair



* Examples & Compatibility

Software environment for modeling, simulation and analysis of multi-disciplinary systems



MapleSim

by Maplesof



Examples & Compatibility

Modelica-based modeling and simulation tool from Maplesoft



Licenses and licensing mechanism

- The FMI standard deals with the technical part of model-exchange and co-simulation only.
- There might be other legal or thechncial restrictrictions
 - Exporting tools might use a technical licensing system such as FlexNet
 - Other legal obligication e.g. w.r.t. to the distribution of FMUs might be imposed by the exporting tools.

License information in documentation folder.



New features with FMI 3.0



Motivation for FMI 3.0

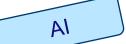
180+ tools support FMI now: many users now, many new use-case requests:

- Virtual Electronic Control Units (vECUs):
 - FMI 2.0 works well for physics simulations: better support for vECUs is needed
- Advanced Co-Simulation
 - Co-Simulation is the more popular interface type: improved co-simulation methods are needed to improve performance and accuracy
- Multi-FMU simulations are getting more common
 - Events are necessary in complex control systems
 - Events must be synchronized across FMUs
- New ML and Al applications
 - More derivatives computations is required



VECU

Co-Sim







FMI 3.0: New Interface Type – Scheduled Execution

VECU Events

Scheduled Execution

Model Exchange FMI 2.0 Co-Simulation FMI 3.0

Co-Simulation

Scheduled Execution allows coupling several FMUs with one, external scheduler (OS)

Model Exchange



FMI 3.0: Main Improvements

Performance Event mode for Co-Simulation Intermediate variable update Clocks New variable types Array variables Terminals and icon FMI for Scheduled Execution (SE) Preparation for layered Standards



Resources

- FMI Webpage
 - FMI tools list
 - FMU validation
 - Publications



Whether you're exporting FMUs or troubleshooting a third party FMU the following free tools help you to validate, test and debug your FMUs.

- Reference FMUs
 - A set of hand-coded FMUs for development, testing and debugging of FMI.
- In case of questions we recomend to use <u>StackOverflow with tag "fmi"</u>
- You are welcome to join the (unofficial) <u>FMI LinkedIn Group</u>





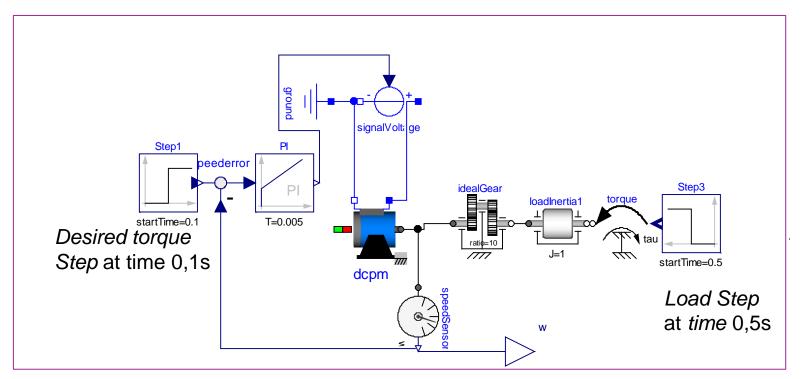


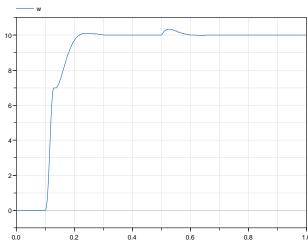
Example model for hands-on part



Example model: Controlled Motor Drive

Motor Drive with PI control modelled in Modelica



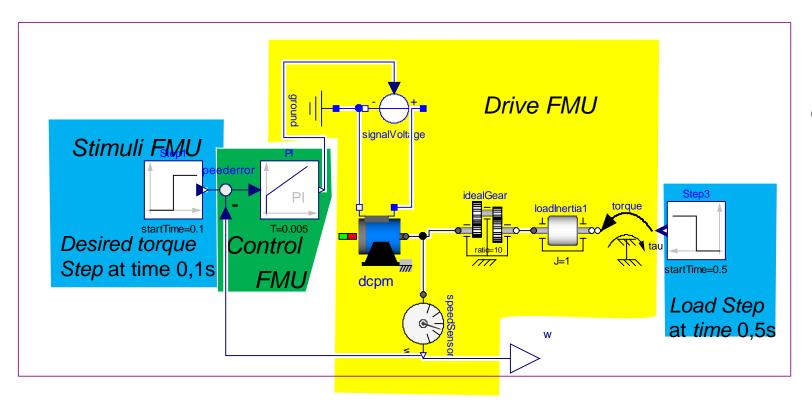


Reference solution Angular speed



Example model: Controlled Motor Drive

Model exported as one overall FMU or split as three FMUs.



Overall FMU