

# Mogreet SDK Tutorials in C# .Net

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## **Abstract**

This document provides several tutorials explaining  
how to install, use and modify the SKD.

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## 1 . Introduction

The Mercury Software Development Kit (SDK) provides the functions to implement the Mogreet API Mogreet Messaging System (MoMS).

This documentation will help you to understand the SDK (developed in .Net) via tutorials and schemas explaining the global operation of the application and how to install and use it in your computer.

## 2 . Prerequisites

Before trying to test the SDK, you have to install Visual Studio on your pc (if it is not already installed).

You can download the trial version here, which is free:

<http://www.microsoft.com/visualstudio/en-us/try>

We can now launch the application.

## 3 . Tutorials

### 3 . 1 . How to start the application?

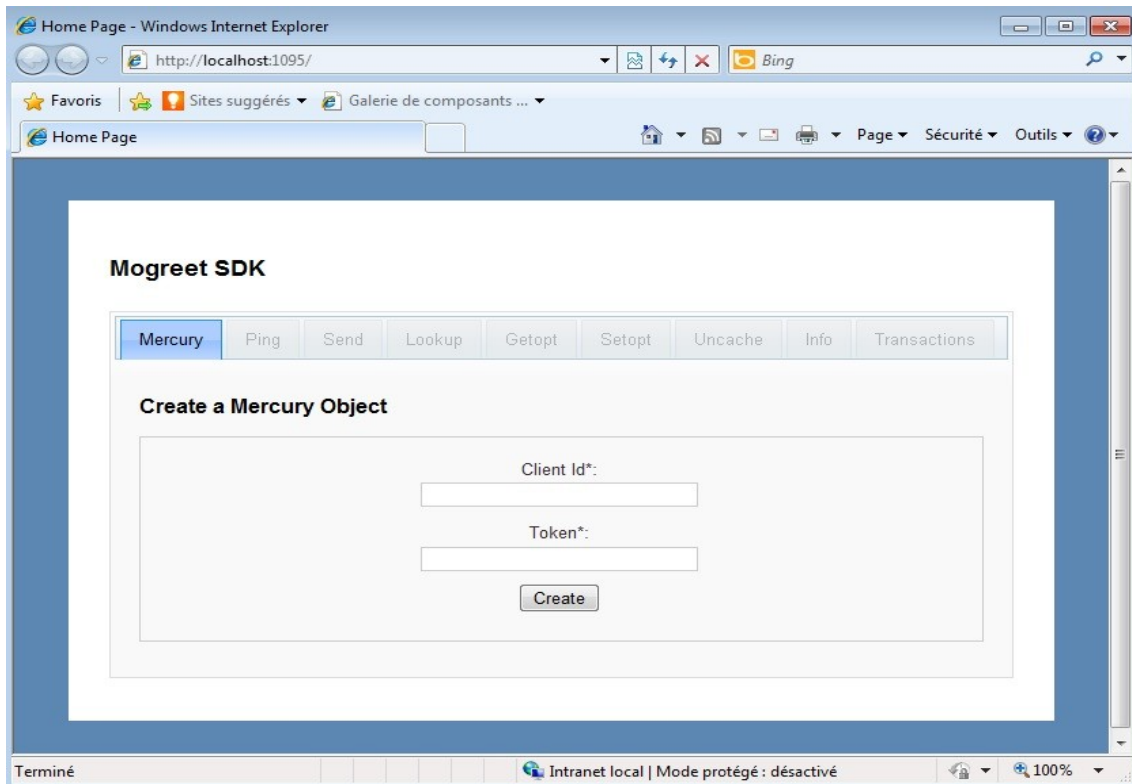
After launching Visual Studio, click on **File    Open Project**, find the folder SDKApplication and double click on SDKApplication.sln.

Now click on **Debug    Execute without debugging**. It will open Internet Explorer automatically and launch the application.

You have now launched the application, you can use it directly, or follow the next tutorial to know how it works.

## 3 . 2 . Create a Mercury Object and Ping

After launching the application you will have to enter a Client Id and a Token in order to create a Mercury object. You cannot access to the other tabs before creating it. This object will allow you to execute any request to the Moms API. You will keep the same Client id and the Token during the application, but if you want to change them, you can, at any moment, go back to the Mercury Tab and create another Mercury Object.



Home Page - Windows Internet Explorer  
http://localhost:1095/

Favoris Sites suggérés Galerie de composants ...

Home Page

**Mogreet SDK**

Mercury Ping Send Lookup Getopt Setopt Uncache Info Transactions

**Create a Mercury Object**

Client Id\*:

Token\*:

Create

Terminé Intranet local | Mode protégé : désactivé 100%

Now your Mercury is created, check if you entered the right Client id and the Token by doing a Ping request.



Mercury Ping Send Lookup Getopt Setopt Uncache Info Transactions

**Do a Ping request**

Ping

code: 1  
status: success  
message: pong

Succes! Your ping worked, and the message sent back is pong. Every time a request works, the code is 1.  
If the Ping request doesn't work, an error page will appear with this message "Mogreet: 403 Forbidden". It means that the Client id or the Token entered aren't good. Go to the previous page and create another mercury object.

Let's try another request now! Except for the Ping, any request need at least one other information that the Client id and the token.

### 3 . 3 . Do a Send request

Precedent tutorials must be followed before doing this one.

You have now created a Mercury object and check its parameters by doing a Ping request. Let's now send a message via MoMS API.

Go to the Send tab. Then enter the parameters needed:

The screenshot shows the Mogreet SDK web interface in a Windows Internet Explorer browser. The address bar shows `http://localhost:1095/`. The page title is "Mogreet SDK". There is a navigation bar with tabs: Mercury, Ping, Send (selected), Lookup, Getopt, Setopt, Uncache, Info, and Transactions. Below the tabs is the section "Send a SMS or a MMS". The form contains the following fields and values:

- Campaign Id\*: 10654 (with blue text "Put your campaign Id here" overlaid)
- From Number\*: 7741131448 (with blue text "Put the from number here" overlaid)
- Message\*: Hey! Check this out!
- To Number\*: 11990022 (with blue text "Put your phone number here" overlaid)
- Content Id (If you would like to send a MMS): 4321 (with blue text "Put a Content Id if you want to send a MMS" overlaid)
- To Name: (empty)
- From Name: (empty)
- User Defined Parameter: (empty)

A "Send" button is located below the form. At the bottom of the form, the following status information is displayed:

```
code: 1
status: success
message: API Request Accepted
code: xxp64dgg
message ID: 43365787
```

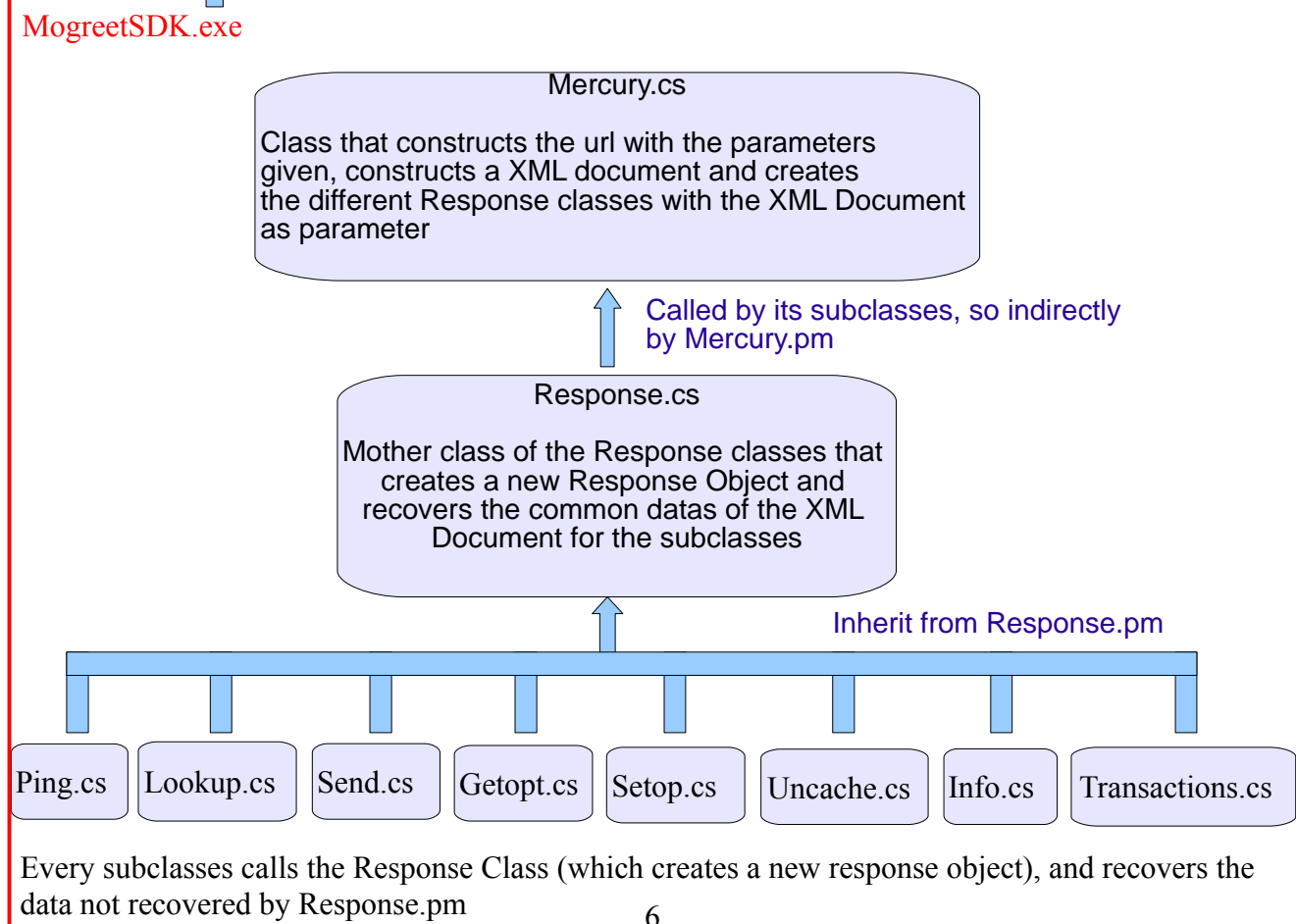
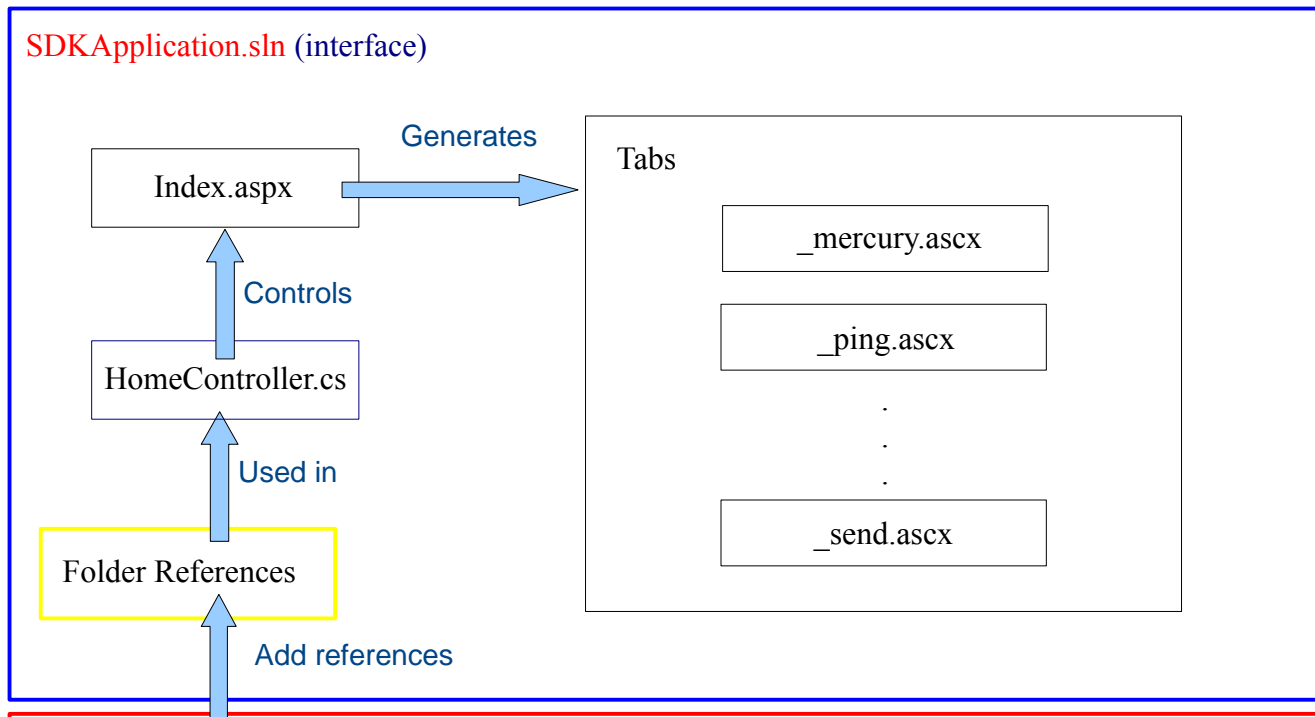
The browser's status bar at the bottom shows "Terminé" and "Intranet local | Mode protégé : désactivé".

Success! The message has been sent! It is followed by a link to a video (because I entered a Content ID).

You know now everything about how to use the application, let's see how it works, and how you can modify it !

## 4 . Mogreet SDK architecture

### 4 . 1 . Global operation



## 4 . 2 . MogreetSDK.exe

MogreetSDK.exe is the executable of Mogreet SDK in C#. It contains all the classes needed to do requests to MoMs API.

If you want to modify a class, open MogreetSDK.sln in Visual Studio. Don't forget after your modifications to generate the executable of the application. You can do that by clicking on **Generate** **Generate MogreetSDK**. Then, import it in SDKApplication.sln to use your new classes or methods, by clicking on **References** **Add references** and find it in your folders.

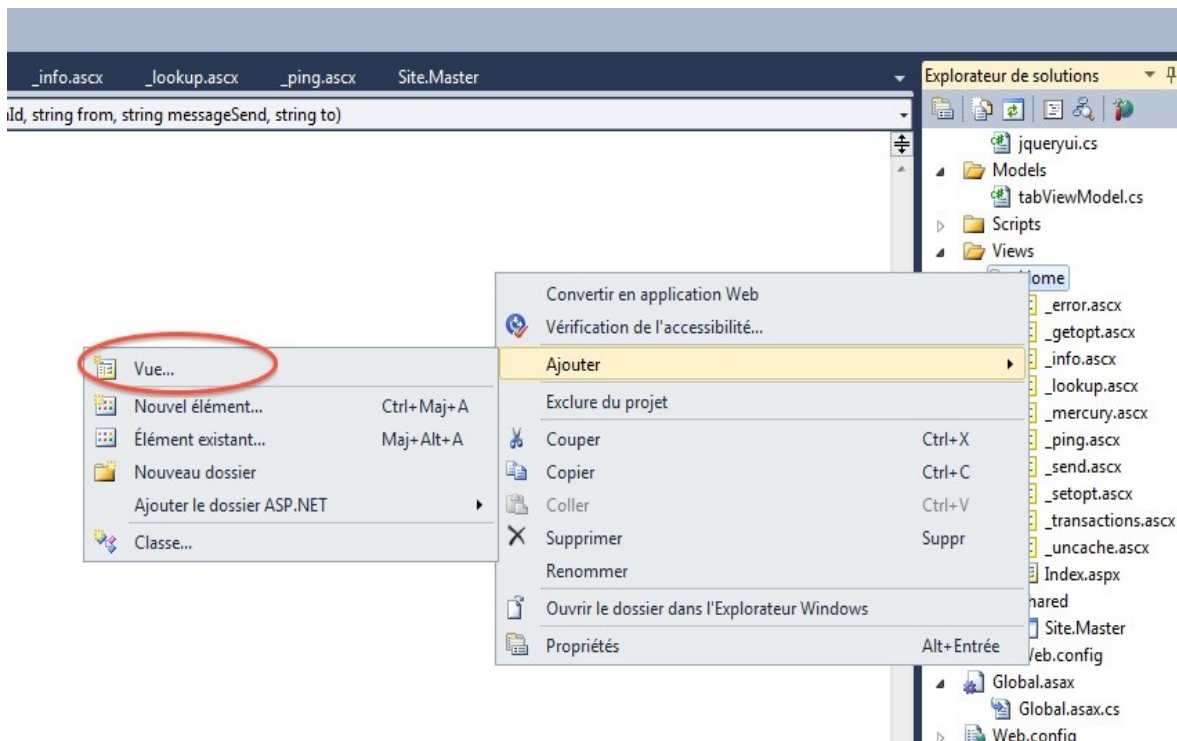
If you just need to access an attribute of a class, methods are available. Refer to the documentation to know the name of the methods.

## 4 . 3 . SDKApplication.sln

SDKApplication.sln is the graphical interface, in ASP.Net, of Mogreet Sdk in C#. We will see how it works, how you can create a tab, add a field to a tab, recover data entered in a tab, use it for your mercury object...

### 4 . 3 . 1. Create a tab

First of all, you have to know that a tab is represented by a partial control view. That is what you will create first: Click on the folder **Home** **Add** **Vue**



And then click on **Create partial view (.ascx)** and enter the name of the new view.

Let's see of what \_setopt.ascx is composed to know what you should put in your view:

```

1  <%@ Control Language="C#" Inherits="System.Web.Mvc.ViewUserController<SDKApplication.Models.tabViewModel>" %>
2
3  <h3>Do a Getopt request</h3>
4
5  <% using (Html.BeginForm("Index", "Home")) %>
6  <% { %>
7      <fieldset>
8          <center><p>
9              <label for="numberGetopt">Number*:</label>
10             <%= Html.TextBox("numberGetopt") %>
11             <%= Html.ValidationMessage("numberGetopt", "**") %>
12         </p>
13         <p>
14             <label for="campaignIdGetopt">Campaign ID:</label>
15             <%= Html.TextBox("campaignIdGetopt") %>
16         </p>
17         <p>
18             <input type="submit" value="Getopt" />
19         </p></center>
20         <p> <%= ViewData["codeGetopt"] %> </p>
21         <p> <%= ViewData["statusGetopt"] %> </p>
22         <p> <%= ViewData["messageGetopt"] %> </p>
23         <ul><% if(ViewData["campaignsGetopt"] != null) %>
24             <% foreach (var item in (List<string>)ViewData["campaignsGetopt"]){ %>
25                 <li>
26                     <%= item %>
27                 </li>
28             <% } %>
29         </ul>
30     </fieldset>
31     <%= Html.Hidden("getoptID", Model.ID) %>
32
33 <% } %>

```

*← Title of the page*

*← Will use the Index function in HomeController*

*← Inherits of the same model as the other views, don't forget to put it!*

*← Label of the TextBox: Number\*  
Id of the TextBox: **numberGetopt**  
(will be used in Index function of HomeController)*

*← The Number is a required data which will be checked in Validate\_getopt function of HomeController*

*← Submit Button*

*← Display data from HomeController  
Thanks to the **id***

*← As we don't know how much campaigns there is before the request, this will display all the campaigns*

*← Gives to the controller the Id of the tab: **getoptID***



So I will recommend you to copy and paste this code, and to add or delete what you don't need, I put what you should change in *Italic*.

We are now going to see what you have to change in the **HomeController**. In the Index function, add "string *tabID*" as parameter, and replace *tabID* by the ID of your new view (in the previous case *getoptID*). Then add the IDs of the TextBox as parameters of the function. In our example "string *numberGetopt*, string *campaignIdGetopt*".

Then add a new part of Index function code that will treat the data in the new view. Let's take the part of the function which concerns *Getopt Tab* as an example:

```
//we are in getopt tab
if (getoptID != null)
{
    selectTab = 4;
    if (!Validate_getopt(numberGetopt))
    {
        ViewData["tabID"] = selectTab;
        return View(tabView);
    }
    //Creates Dictionary (request parameter)
    Dictionary<String, String> parameters = new Dictionary<String, String>();
    parameters.Add("number", numberGetopt);
    if (campaignIdGetopt != null)
        parameters.Add("campaign_id", campaignIdGetopt);

    //Getopt request
    Getopt getopt = myM.getopt(parameters);

    //Prints elements
    ViewData["codeGetopt"] = "code: " + getopt.getResponseCode();
    ViewData["statusGetopt"] = "status: " + getopt.getResponseStatus();
    ViewData["messageGetopt"] = "message: " + getopt.getResponseMessage();

    List<int> list = getopt.getCampaignIdList();
    List<string> campaigns = new List<string>();
    for (int i = 0; i < list.Count; i++)
    {
        campaigns.Add("campaign id:" + list[i] + " status code: " +
            getopt.getCampaignStatusCode(list[i]) + " -> " + getopt.getCampaignStatus(list[i]));
    }

    ViewData["campaignsGetopt"] = campaigns;
    ViewData["tabID"] = selectTab;
    return View(tabView);
}
```

← Replace getoptID by your view ID

← Getopt is the 5<sup>th</sup> tab (but we begin to count at 0 so it has the number 4), put the place of your new tab here

← Check if the required parameter is not null by calling Validate\_getopt function

Display the elements in the view page where we put ViewData["*id*"]

← Returns tab with data displayed

Don't forget to add *ValidateNameOfView* at the end of the HomeController class:

```
private bool Validate_getopt(string numberGetopt)
{
    if (String.IsNullOrEmpty(numberGetopt))
    {
        ModelState.AddModelError("numberGetopt", "You must specify a number.");
    }

    return ModelState.IsValid;
}
```

And finally, in the **Index** page, you will have to add a link to the new view, let's see how to do that with our example:

```

9  <script type="text/javascript">
10  $(document).ready(function () {
11  $("#tabs").tabs();
12  if(<%=ViewData["init"]%> != 1){
13  $("#tabs").tabs("option", "disabled", [1,2,3,4,5,6,7,8]);
14  };
15  if(<%=ViewData["init"]%> == 1){
16  $("#tabs").tabs("option", "disabled", []);
17  };
18  $("#tabs").tabs("select", <%=ViewData["tabID"]%>);
19  });
20  </script>
21
22  </asp:Content>
23
24
25  <asp:Content ID="indexContent" ContentPlaceHolderID="MainContent" runat="server">
26  <h2>Mogreet SDK</h2>
27
28  <div id="tabs">
29  <ul>
30  <li><a href="#mercury">Mercury</a></li>
31  <li><a href="#ping">Ping</a></li>
32  <li><a href="#send">Send</a></li>
33  <li><a href="#lookup">Lookup</a></li>
34  <li><a href="#getopt">Getopt</a></li>
35  <li><a href="#setopt">Setopt</a></li>
36  <li><a href="#uncache">Uncache</a></li>
37  <li><a href="#info">Info</a></li>
38  <li><a href="#transactions">Transactions</a></li>
39  </ul>
40  <div id="mercury">
41  <%= Html.RenderPartial("_mercury", new SDKApplication.Models.tabViewModel { ParentModel = Model, ID = "mercury" }); %>
42  </div>
43  <div id="ping">
44  <%= Html.RenderPartial("_ping", new SDKApplication.Models.tabViewModel { ParentModel = Model, ID = "ping" }); %>
45  </div>
46  <div id="send">
47  <%= Html.RenderPartial("_send", new SDKApplication.Models.tabViewModel { ParentModel = Model, ID = "send" }); %>
48  </div>
49  <div id="lookup">
50  <%= Html.RenderPartial("_lookup", new SDKApplication.Models.tabViewModel { ParentModel = Model, ID = "lookup" }); %>
51  </div>
52  <div id="getopt">
53  <%= Html.RenderPartial("_getopt", new SDKApplication.Models.tabViewModel { ParentModel = Model, ID = "getopt" }); %>
54  </div>
55  <div id="setopt">

```

Ids of tabs disabled before the creation of a Mercury object.

If you add a 10<sup>th</sup> tab, add "9" here.

Enable the tabs

Create tabs

Add a new tab to Index page

You will have to add a new div with, as Id, the same you put to add a new tab but without "#".  
Then, instead of "\_getopt", add the name of your new view, and instead of ID="getopt", add ID="Id of the div"

### **4 . 3 . 3. Delete a tab**

By following the previous tutorial, you know how the application works, how you can add a tab, and finally how to delete it!

Because you just have to delete what you just added in the previous part of this document:

- the partial view
- what you added in Index.aspx
- what you added in HomeController (in the Index function and the ValidateNameOfView corresponding).