3.18. The result of a single pulse (impulse) transmission is a received sequence of samples (impulse response), with values 0.1, 0.3, -0.2, 1.0, 0.4, -0.1, 0.1, where the leftmost sample is the earliest. The value 1.0 corresponds to the mainlobe of the pulse, and the other entries correspond to adjacent samples. Design a 3-tap transversal equalizer that forces the ISI to be zero at one sampling point on each side of the mainlobe. Calculate the values of the equalized output pulses at times $k = 0, \pm 1, \ldots, \pm 3$. After equalization, what is the largest magnitude sample contributing to ISI, and what is the sum of all the ISI magnitudes?

Thus, the equalizer weights are

C. = 0.2593, Co = 0.8347, C, = -0.3079

The antput sample {3(k)} are found

by convolving the input samples and

the filter tap weights using

Equation (3.86). For the

times k = 0, ±1, ..., ±3, we

oftain the equalized sample points

 ${20(k)}$ = 0.1613, 0.1678, 0.0000, 1.0000, 0.0000, -0.1807, 0.1143

Largest pample magnitude contributing to ISI = 0.1807

Sum of ISI _ 0.6241 magnitudes **3.17.** A desired impulse response of a communication system is the ideal $h(t) = \delta(t)$, where $\delta(t)$ is the impulse function. Assume that the channel introduces ISI so that the overall impulse response becomes $h(t) = \delta(t) + \alpha \delta(t - T)$, where $\alpha < 1$, and T is the symbol time. Derive an expression for the impulse response of a zero-forcing filter that will equalize the effects of ISI. Demonstrate that this filter suppresses the ISI. If the resulting suppression is deemed inadequate, how can the filter design be modified to increase the ISI suppression further?

3.17

The overall (channel and system) impulse response is $h(t) = \delta(t) + \alpha \delta(t - T)$. We need a compensating (equalizing) filter with impulse response c(t) that forces $h(t) * c(t) = \delta(t)$ and zero everywhere else (zero-forcing filter). The impulse response of the equalizing filter can have the following form:

$$c(t) = c_0 \delta(t) + c_1 \delta(t-T) + c_2 \delta(t-2T) + c_3 \delta(t-3T) + \cdots$$

where $\{c_k\}$ are the weights or filter values at times k = 0, 1, 2, 3, ...After equalizing, the system output is obtained by convolving the overall impulse response with the filter impulse response, as follows:

$$h(t)*c(t) = c_0\delta(t) + c_1\delta(t-T) + c_2\delta(t-2T) + c_3\delta(t-3T) + \cdots$$
$$+ \alpha c_0\delta(t-T) + \alpha c_1\delta(t-2T) + \alpha c_2\delta(t-3T) + \cdots$$

We solve for the $\{c_k\}$ weights recursively, forcing the output to be equal to 1 at time t = 0, and to be 0 elsewhere.

At $t =$	Contribution to output	Let $c_0 = 1$	Output
0	c ₀	$c_0 = 1$	1
T	$c_1 + \alpha c_0$	$c_1 + \alpha c_0 = 0$	0
		$c_1 = -\alpha c_0$	
		$c_1 = -\alpha$	
2 T	$c_2 + \alpha c_1$	$c_2 + \alpha c_1 = 0$	0
		$c_2 = -\alpha c_1$	
		$c_2 = + \alpha^2$	
3 T	$c_3 + \alpha c_2$	$c_3 + \alpha c_2 = 0$	0
		$c_3 = -\alpha c_2$	
		$c_3 = -\alpha^3$	
4 T	αc_3		$-\alpha^4$

Therefore, the filter impulse response is:

$$c(t) = \delta(t) - \alpha \delta(t - T) + \alpha^2 \delta(t - 2T) - \alpha^3 \delta(t - 3T)$$

And the output is:

$$r(t) = h(t) * c(t) = 1 \times \delta(t) + 0 \times \delta(t - 2T) + 0 \times \delta(t - 3T) - \alpha^4 \times \delta(t - 4T)$$
$$= \delta(t) - \alpha^4 \delta(t - 4T)$$

The filter can be designed as a tapped delay line. The longer it is (more taps), the more ISI terms can be forced to zero. If $\alpha = \frac{1}{2}$, then the 4-tap filter described above has an impulse response represented by a 1 plus three 0s, and the resulting ISI has a magnitude of $(1/2)^4 = 1/256$. Further ISI suppression can be accomplished with a longer filter.

- 11-1 An equivalent discrete-time channel with white gaussian noise is shown in Fig. P11-1.
 - a Suppose we use a linear equalizer to equalize the channel. Determine the tap coefficients c_{-1} , c_0 , c_1 of a three-tap equalizer. To simplify the computation, let the AWGN be zero.
 - b The tap coefficients of the linear equalizer in (a) are determined recursively via the algorithm

$$\mathbf{C}_{k+1} = \mathbf{C}_k - \Delta \mathbf{g}_k, \qquad \mathbf{C}_k = \begin{bmatrix} c_{-1k} & c_{0k} & c_{1k} \end{bmatrix}'$$

where $\mathbf{g}_k = \Gamma \mathbf{C}_k - \mathbf{b}$ is the gradient vector and Δ is the step size. Determine the range of values of Δ to ensure convergence of the recursive algorithm. To simplify the computation, let the AWGN be zero.

Problem 11.1:

(a)
$$F(z) = \frac{4}{5} + \frac{3}{5}z^{-1} \Rightarrow X(z) = F(z)F^*(z^{-1}) = 1 + \frac{12}{25}(z + z^{-1})$$

Hence:

$$\Gamma = \begin{bmatrix} 1 & \frac{12}{25} & 0\\ \frac{12}{25} & 1 & \frac{12}{25}\\ 0 & \frac{12}{25} & 1 \end{bmatrix} \quad \xi = \begin{bmatrix} 3/5\\ 4/5\\ 0 \end{bmatrix}$$

and:

$$\mathbf{C}_{opt} = \begin{bmatrix} c_{-1} \\ c_0 \\ c_1 \end{bmatrix} = \mathbf{\Gamma}^{-1} \xi = \frac{1}{\beta} \begin{bmatrix} 1 - a^2 & -a & a^2 \\ -a & 1 & -a \\ a^2 & -a & 1 - a^2 \end{bmatrix} \begin{bmatrix} 3/5 \\ 4/5 \\ 0 \end{bmatrix}$$

where a = 0.48 and $\beta = 1 - 2a^2 = 0.539$. Hence :

$$\mathbf{C}_{opt} = \begin{bmatrix} 0.145 \\ 0.95 \\ -0.456 \end{bmatrix}$$

(b) The eigenvalues of the matrix Γ are given by :

$$|\mathbf{\Gamma} - \lambda \mathbf{I}| = 0 \Rightarrow \begin{vmatrix} 1 - \lambda & 0.48 & 0 \\ 0.48 & 1 - \lambda & 0.48 \\ 0 & 0.48 & 1 - \lambda \end{vmatrix} = 0 \Rightarrow \lambda = 1, 0.3232, 1.6768$$

The step size Δ should range between :

$$0 \le \Delta \le 2/\lambda_{\text{max}} = 1.19$$

You already have the two papers for Fading Channels and the last two topics will only be covered theoretically.			