

Getting started

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Including CSS

You must include `CSS` file in `head` of the page.

```
<!DOCTYPE html>
<head>
  ...
  <link href="path_to_metro/metro-all.css" rel="stylesheet">
  ...
</head>
```

Including JS

Before `4.3.3` you must include `metro.js` before closing tag `</body>` . Begin from `4.3.3` , you can include `metro.js` in `head` of your page or before closing tag `</body>` .

Begin from 4.3.3, Metro 4 initialized after page content was loaded. You can change this behavior with special meta tag `metro4:init:mode` . This tag can have a one of next values:

- `contentloaded` (default) - Metro 4 initialized after content was loaded
- `immediate` - Metro 4 initialized immediate after `metro.js` was loaded

```
<!DOCTYPE html>
<head>
  ...
  <link href="path_to_metro/metro-all.css" rel="stylesheet">
  <script src="path_to_metro/metro.js"></script>
  ...
</head>
```

or

```
<!DOCTYPE html>
<head>
  ...
  <link href="path_to_metro/metro-all.css" rel="stylesheet">
  ...
</head>
<body>
  ...
  <script src="path_to_metro/metro.js"></script>
</body>
```

Manual Metro 4 initialization

By default, Metro 4 initiated automatically. You can disable this behavior and init manual Metro 4 with special meta tag `metro4:init` and method `Metro.init()` . To disable auto init, you must add to page `head` meta tag `<meta name="metro4:init" content="false">` and call method `Metro.init()` where you need it.

```
<!DOCTYPE html>
<head>
  <meta name="metro4:init" content="false">
  ...
  <link href="path_to_metro/metro-all.css" rel="stylesheet">
  ...
</head>
<body>
  ...
  <script src="path_to_metro/metro.js"></script>
  <script>
    $(function () {
      ...code...
      Metro.init();
    })
  </script>
</body>
```

