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# Donut



Need progress bar in the form of a donut? Use donut component to create it.

### Create donut

To create progress bar in the form of a donut add data-role="donut" to element. To set value use attribute data-value="...".



### Set and get value

To set or get value you can use component method val () . Also you can set value at runtime with attribute data-value .



## Options

Donut component has a number of options. You can use that options to set style and behavior of component

Options	Data-*	Default	Desc	
size	data-size	100	The width of component	
radius	data-radius	50	The radius of donut	
hole	data-hole	.8	The hole size (from 0 to 1)	
value	data-value	0	The donut value	
background	data-background	#ffffff	The donut background color	
color	data-color	#000000	The donut text color	
stroke	data-stroke	#d1d8e7	The donut value stroke color	
fill	data-fill	#49649f	The donut value background color	
fontSize	data-font-size	24	The donut text font size (in px)	
total	data-total	100	The maximum of donut value	
сар	data-cap	%	Additional caption for donut text	
animate	data-animate	0	Animation factor (from 0 to 10)	
showValue	data-show-value	false	if true, value is displayed, false - display percent	

### **Events**

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When donut works, it generated the numbers of events. You can use callback for this event to behavior with donut. Rules for working with events are described on this page.

Event	Data-*	Default	Desc
onChange(val, el)	data-on-change	Metro.noop	Callback for value change
onDonutCreate(el)	data-on-donut-create	Metro.noop	Callback fired when donut is created

```
<div data-role="donut"
   data-value="35"
   data-on-donut-create="console.log('Donut was created!')"
   data-on-change="console.log(arguments)"
></div>
```