

Linear Algebra

Lecture slides for Chapter 2 of *Deep Learning*

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2016-06-24

About this chapter

- Not a comprehensive survey of all of linear algebra
- Focused on the subset most relevant to deep learning
- Larger subset: e.g., *Linear Algebra* by Georgi Shilov

Scalars

- A scalar is a single number
- Integers, real numbers, rational numbers, etc.
- We denote it with italic font:

a, n, x

Vectors

- A vector is a 1-D array of numbers:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}. \quad (2.1)$$

- Can be real, binary, integer, etc.
- Example notation for type and size:

$$\mathbb{R}^n$$

Matrices

- A matrix is a 2-D array of numbers:

The diagram shows a 2x2 matrix with elements $A_{1,1}$, $A_{1,2}$, $A_{2,1}$, and $A_{2,2}$. A green oval encloses the first row ($A_{1,1}$ and $A_{1,2}$), with a black arrow pointing to it labeled "Row". An orange oval encloses the first column ($A_{1,1}$ and $A_{2,1}$), with a black arrow pointing to it labeled "Column".

$$\begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}. \quad (2.2)$$

- Example notation for type and shape:

$$A \in \mathbb{R}^{m \times n}$$

Tensors

- A tensor is an array of numbers, that may have
 - zero dimensions, and be a scalar
 - one dimension, and be a vector
 - two dimensions, and be a matrix
 - or more dimensions.

Matrix Transpose

$$(\mathbf{A}^\top)_{i,j} = A_{j,i}. \quad (2.3)$$

The diagram shows a 3x2 matrix A with elements $A_{1,1}, A_{1,2}, A_{2,1}, A_{2,2}, A_{3,1}, A_{3,2}$. A curved arrow points from the element $A_{1,2}$ to its transpose position $A_{2,1}$, indicating the swap of indices. To the right, the transpose matrix \mathbf{A}^\top is shown as a 2x3 matrix with elements $A_{1,1}, A_{2,1}, A_{3,1}, A_{1,2}, A_{2,2}, A_{3,2}$.

$$\mathbf{A} = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \\ A_{3,1} & A_{3,2} \end{bmatrix} \Rightarrow \mathbf{A}^\top = \begin{bmatrix} A_{1,1} & A_{2,1} & A_{3,1} \\ A_{1,2} & A_{2,2} & A_{3,2} \end{bmatrix}$$

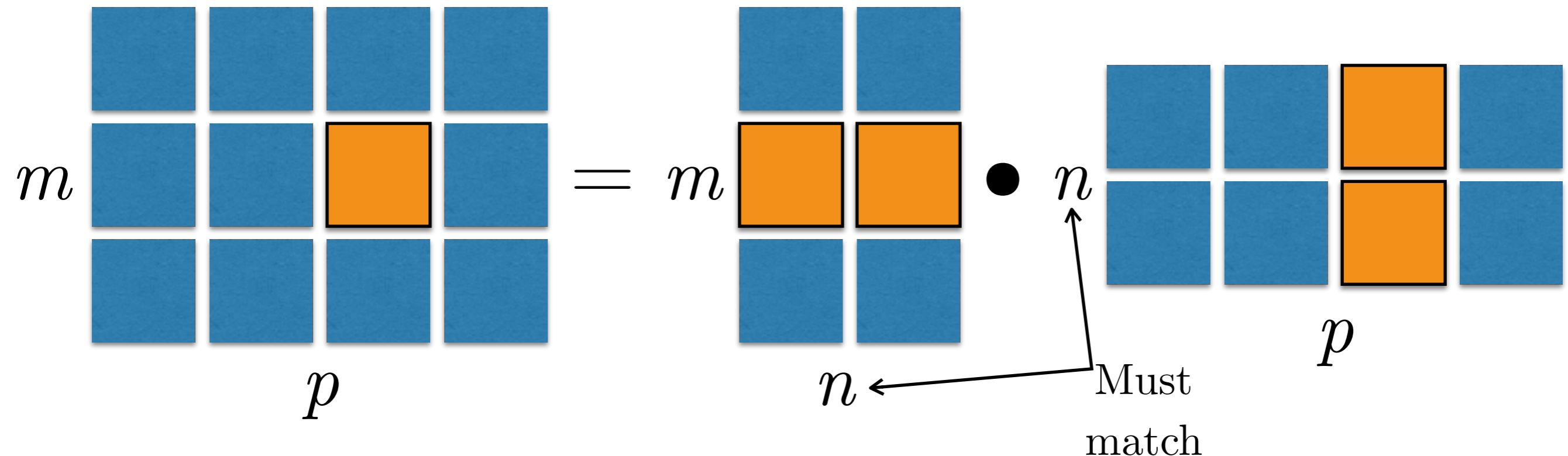
Figure 2.1: The transpose of the matrix can be thought of as a mirror image across the main diagonal.

$$(\mathbf{AB})^\top = \mathbf{B}^\top \mathbf{A}^\top. \quad (2.9)$$

Matrix (Dot) Product

$$C = AB. \quad (2.4)$$

$$C_{i,j} = \sum_k A_{i,k} B_{k,j}. \quad (2.5)$$



Identity Matrix

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Figure 2.2: *Example identity matrix:* This is I_3 .

$$\forall \mathbf{x} \in \mathbb{R}^n, I_n \mathbf{x} = \mathbf{x}. \quad (2.20)$$

Systems of Equations

$$Ax = b \tag{2.11}$$

expands to

$$A_{1,:}x = b_1 \tag{2.12}$$

$$A_{2,:}x = b_2 \tag{2.13}$$

$$\dots \tag{2.14}$$

$$A_{m,:}x = b_m \tag{2.15}$$

Solving Systems of Equations

- A linear system of equations can have:
 - No solution
 - Many solutions
 - Exactly one solution: this means multiplication by the matrix is an invertible function

Matrix Inversion

- Matrix inverse:

$$\mathbf{A}^{-1}\mathbf{A} = \mathbf{I}_n. \quad (2.21)$$

- Solving a system using an inverse:

$$\mathbf{A}\mathbf{x} = \mathbf{b} \quad (2.22)$$

$$\mathbf{A}^{-1}\mathbf{A}\mathbf{x} = \mathbf{A}^{-1}\mathbf{b} \quad (2.23)$$

$$\mathbf{I}_n\mathbf{x} = \mathbf{A}^{-1}\mathbf{b} \quad (2.24)$$

- Numerically unstable, but useful for abstract analysis

Invertibility

- Matrix can't be inverted if...
 - More rows than columns
 - More columns than rows
 - Redundant rows/columns (“linearly dependent”, “low rank”)

Norms

- Functions that measure how “large” a vector is
- Similar to a distance between zero and the point represented by the vector
 - $f(\mathbf{x}) = 0 \Rightarrow \mathbf{x} = \mathbf{0}$
 - $f(\mathbf{x} + \mathbf{y}) \leq f(\mathbf{x}) + f(\mathbf{y})$ (the *triangle inequality*)
 - $\forall \alpha \in \mathbb{R}, f(\alpha \mathbf{x}) = |\alpha| f(\mathbf{x})$

Norms

- L^p norm

$$\|\mathbf{x}\|_p = \left(\sum_i |x_i|^p \right)^{\frac{1}{p}}$$

- Most popular norm: L2 norm, $p=2$

$$\bullet \text{ L1 norm, } p=1: \|\mathbf{x}\|_1 = \sum_i |x_i|. \quad (2.31)$$

$$\bullet \text{ Max norm, infinite } p: \|\mathbf{x}\|_\infty = \max_i |x_i|. \quad (2.32)$$

Special Matrices and Vectors

- Unit vector:

$$\|\mathbf{x}\|_2 = 1. \quad (2.36)$$

- Symmetric Matrix:

$$\mathbf{A} = \mathbf{A}^\top. \quad (2.35)$$

- Orthogonal matrix:

$$\mathbf{A}^\top \mathbf{A} = \mathbf{A} \mathbf{A}^\top = \mathbf{I}. \quad (2.37)$$

$$\mathbf{A}^{-1} = \mathbf{A}^\top$$

Eigendecomposition

- Eigenvector and eigenvalue:

$$A\mathbf{v} = \lambda\mathbf{v}. \tag{2.39}$$

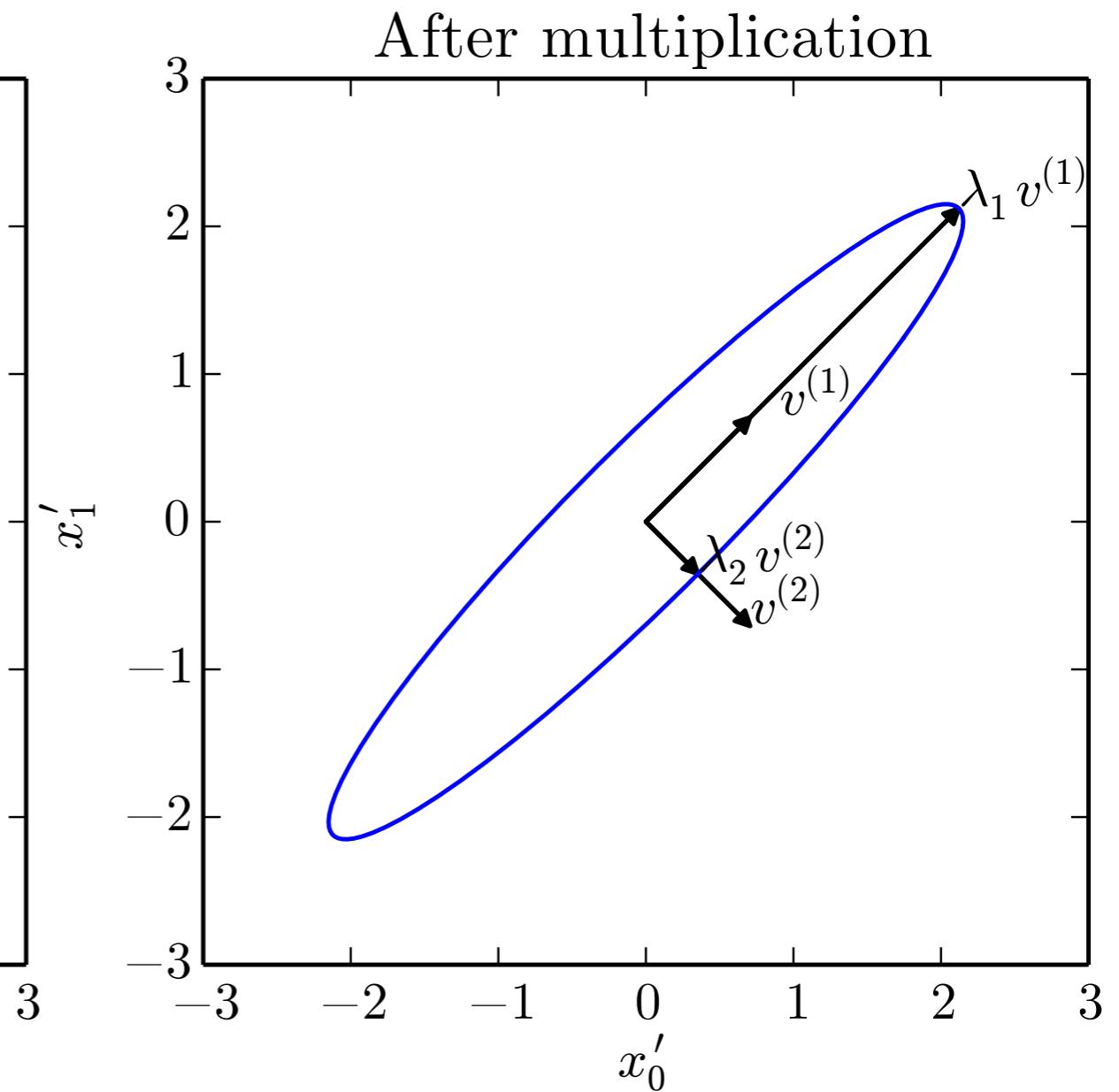
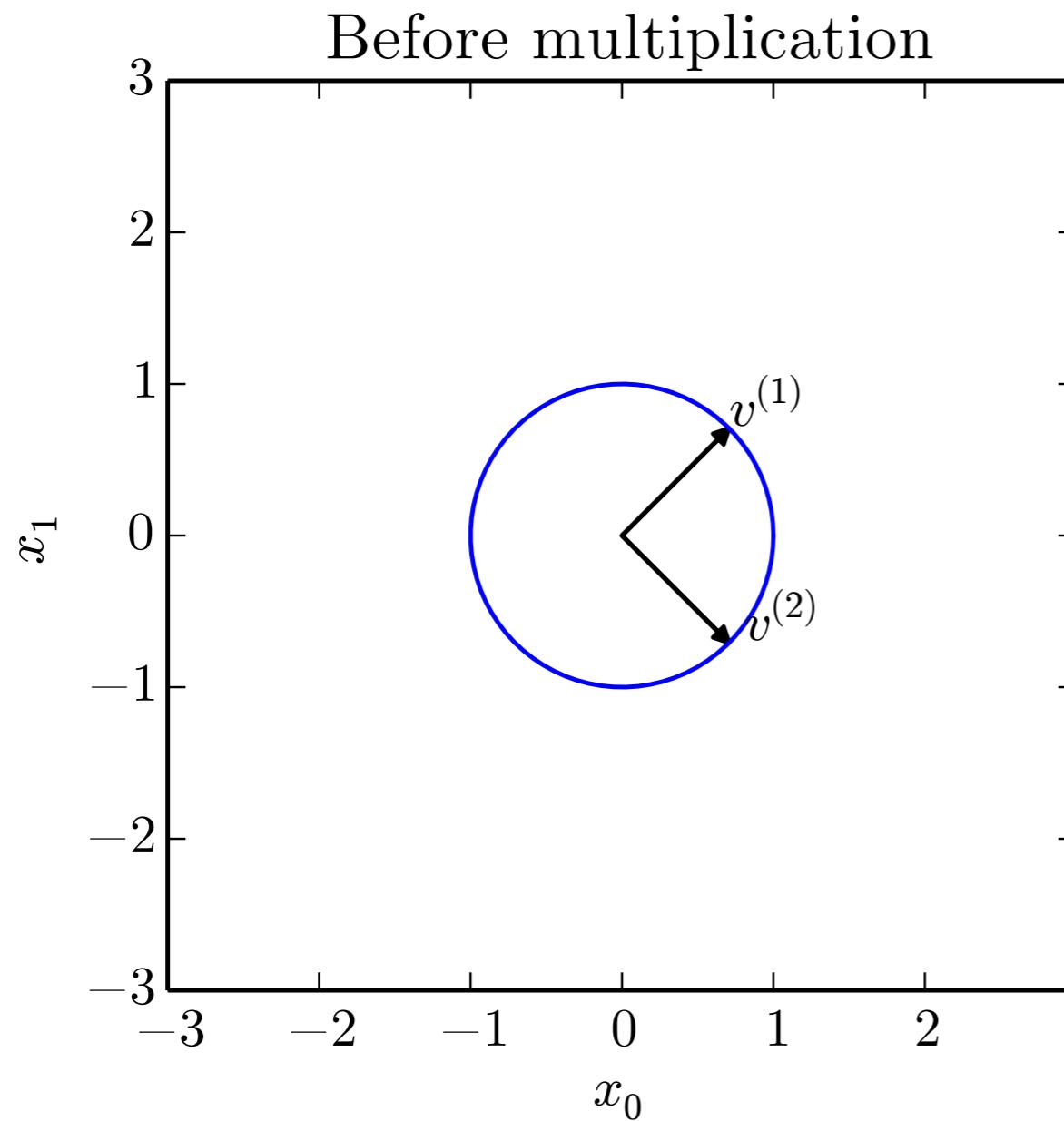
- Eigendecomposition of a diagonalizable matrix:

$$A = \mathbf{V}\text{diag}(\boldsymbol{\lambda})\mathbf{V}^{-1}. \tag{2.40}$$

- Every real symmetric matrix has a real, orthogonal eigendecomposition:

$$A = \mathbf{Q}\boldsymbol{\Lambda}\mathbf{Q}^\top \tag{2.41}$$

Effect of Eigenvalues



Singular Value Decomposition

- Similar to eigendecomposition
- More general; matrix need not be square

$$A = UDV^\top. \tag{2.43}$$

Moore-Penrose Pseudoinverse

$$\boldsymbol{x} = \boldsymbol{A}^+ \boldsymbol{y}$$

- If the equation has:
 - Exactly one solution: this is the same as the inverse.
 - No solution: this gives us the solution with the smallest error $\|\boldsymbol{Ax} - \boldsymbol{y}\|_2$.
 - Many solutions: this gives us the solution with the smallest norm of \boldsymbol{x} .

Computing the Pseudoinverse

The SVD allows the computation of the pseudoinverse:

$$A^+ = V D^+ U^\top, \tag{2.47}$$

Take reciprocal of non-zero entries

Trace

$$\text{Tr}(\mathbf{A}) = \sum_i A_{i,i}. \quad (2.48)$$

$$\text{Tr}(ABC) = \text{Tr}(CAB) = \text{Tr}(BCA) \quad (2.51)$$

Learning linear algebra

- Do a lot of practice problems
- Start out with lots of summation signs and indexing into individual entries
- Eventually you will be able to mostly use matrix and vector product notation quickly and easily