



LAB 3: WALL FOLLOWING IN TESSE

Isaac, Joshua, Lilly, & Mario



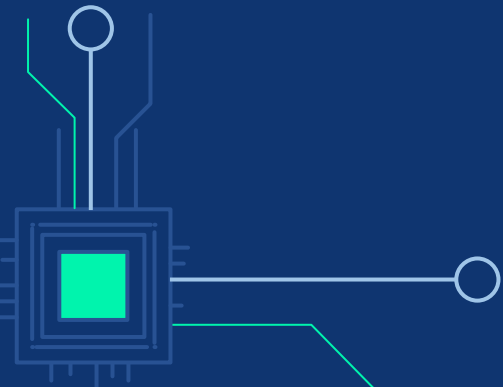


01

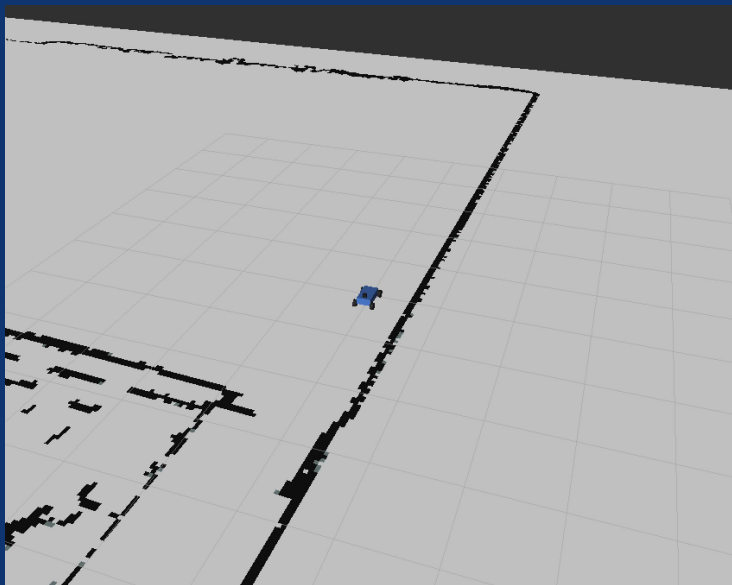


INTRODUCTION

Set Up & Goals



MODIFIED A WALL FOLLOWING CONTROLLER SUCCESSFUL IN 2D ENVIRONMENT TO FUNCTION IN 3D.



2D Environment from Previous Lab

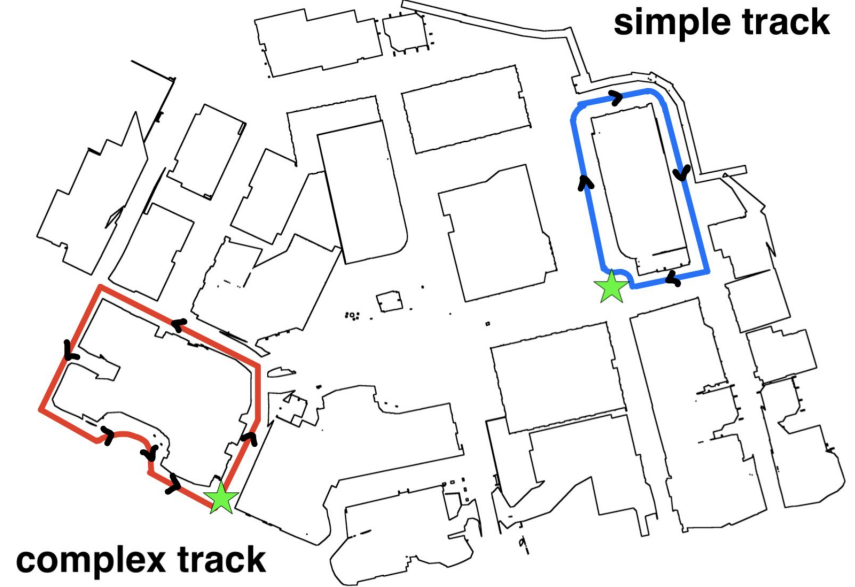


3D Photorealistic TESSE Environment



THE GOAL

- Complete two tracks autonomously without collision



https://github.com/mit-rss/wall_follower_tesse



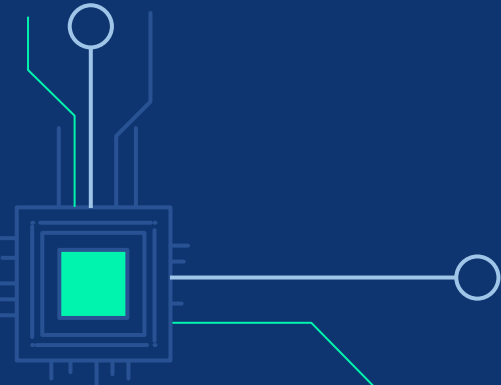


02



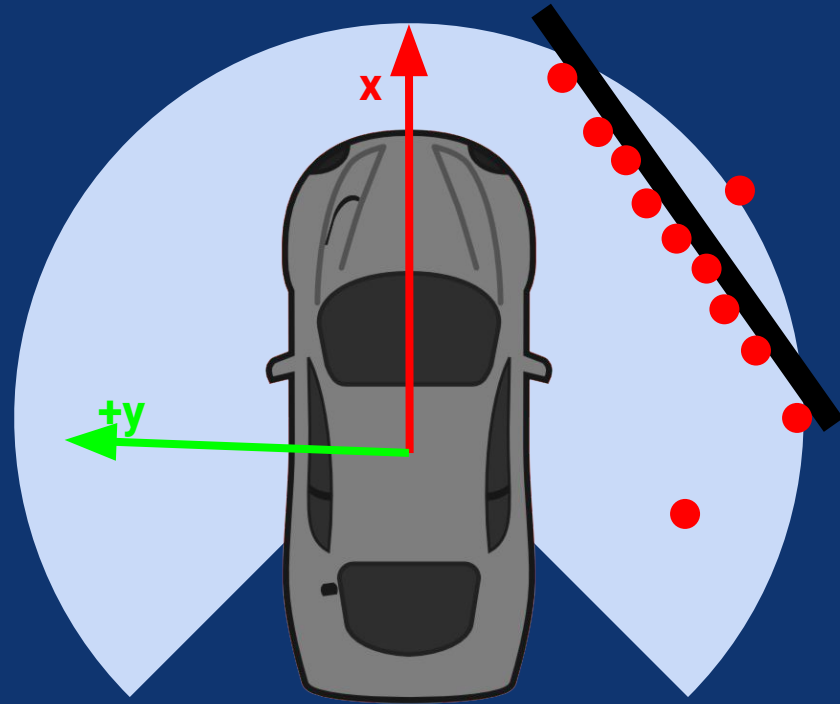
TECHNICAL APPROACH

Scan > Identify > Control



SCAN AND WALL ID

- Slice laser scan in half
- Filter outliers
- Least Squares Linear Regression



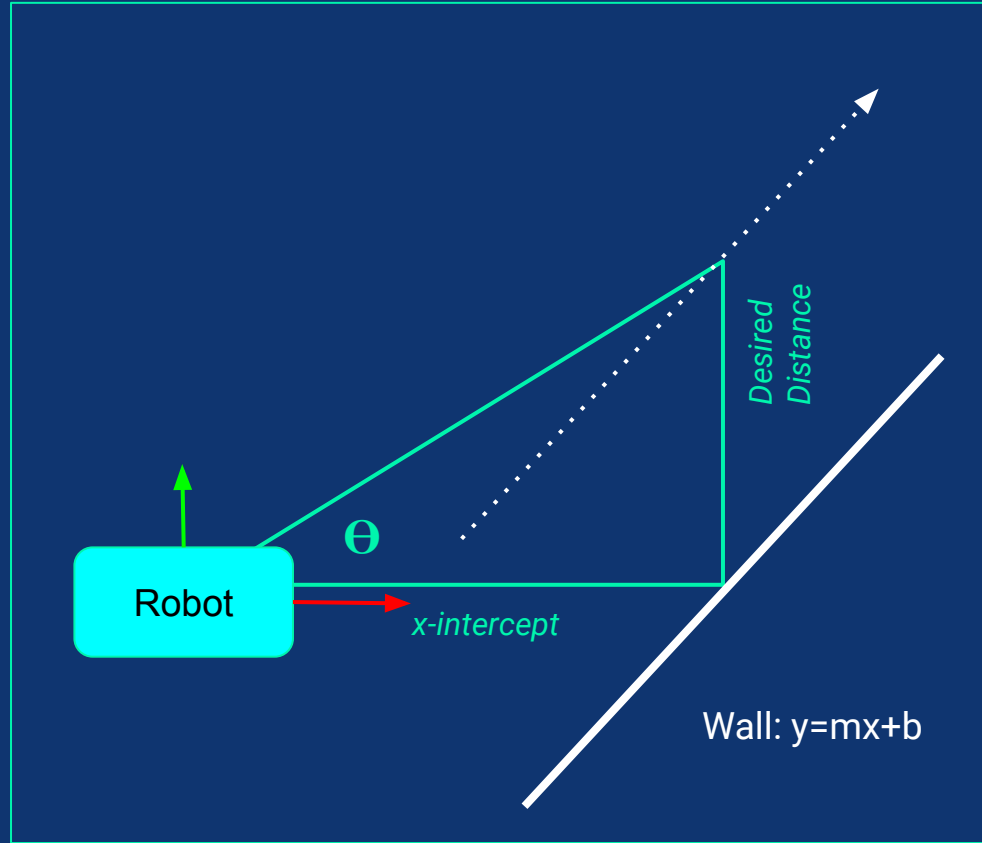
**Representation of LIDAR scan data*



CONTROL

PID Control: proportional, integral, differential

- Input: Distance vs Angle
- Output: Steering Angle
- Timestep



**Look-Ahead Method*

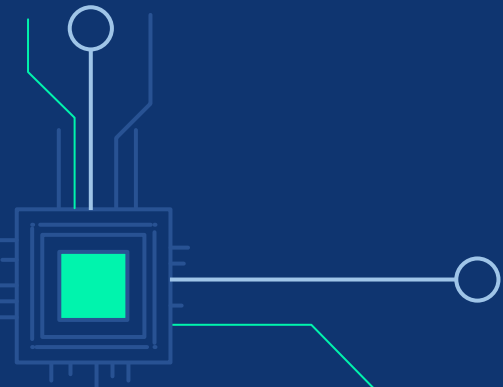




03



EXPERIMENTAL EVALUATION



EXPERIMENTAL RESULTS



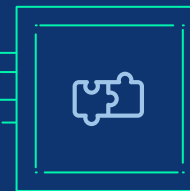
TRACK

Only tested on the
simple track



SUCCESSFUL RUNS

Successfully completed
3 runs



STABILITY

Large oscillations with
minor mistakes

CURRENT PROGRESS

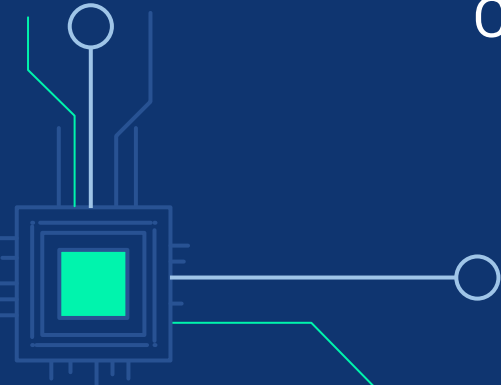
Currently we are trying to tune and revise our PID controller for the complex track



04

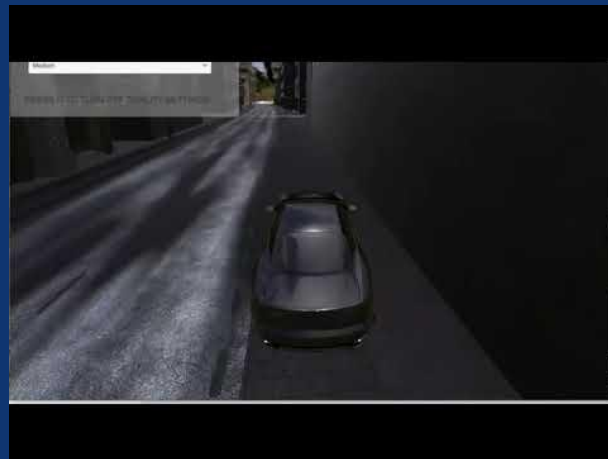
CONCLUSION

Current Lab Takeaways & Future Plans



LESSONS / STRATEGIES LEARNED

- Pursue bite-sized problems before more complex ones

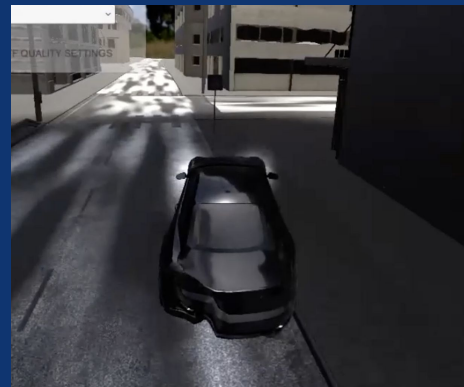
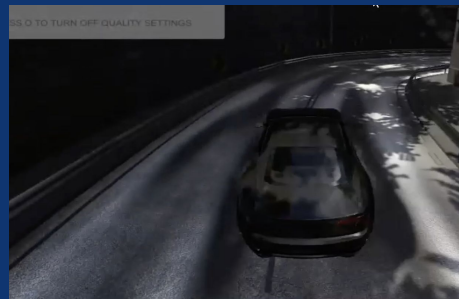


- “Theory” doesn’t always translate to real-life lab conditions



PLAN FOR FUTURE ACTION

- Continue tuning PID
- Design “look-ahead” code for complex track / atypical turns
- Program in track-specific features





QUESTIONS?



