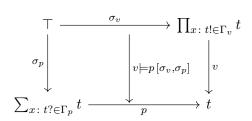
I wanted to try out making a proof assistant corresponding to the double category **Rel**.

You have a calculus of "values" corresponding to one edge of **Rel** and a sort of relational calculus of "predicates" corresponding to the other edge. Squares ought to correspond to judgements stating a value satisfies a predicate.

The language of "predicates" is based off the Simply Typed Lambda Calculus (in category theory terms is closed/has exponential objects) and the language of "values" has product types (in category theory terms is Cartesian.)

This is the core framework. I've been thinking about further extensions but I want to see how far I can get characterizing **Rel** with as few language features as possible. Later on I give a few possible extensions.



$$\begin{array}{c} \overline{\Gamma \vdash \mathbf{tt} \colon \top !} \\ \underline{\Gamma \vdash v \colon t_0 \times t_1 !} \\ \overline{\Gamma \vdash \mathbf{fst}(v) \colon t_0 !} \\ \underline{\Gamma \vdash v \colon t_0 \times t_1 !} \\ \overline{\Gamma \vdash \mathbf{snd}(v) \colon t_1 !} \\ \underline{\Gamma \vdash v_0 \colon t_0 !} \quad \underline{\Gamma \vdash v_1 \colon t_1 !} \\ \underline{\Gamma \vdash (v_0, v_1) \colon t_0 \times t_1 !} \\ \underline{\Gamma \vdash (v_0, v_1) \colon t_0 \times t_1 !} \\ \underline{\Gamma \vdash p \colon \top ?} \\ \overline{\Gamma \vdash \mathbf{fail}_t(p) \colon t ?} \\ \underline{\Gamma \vdash p_0 \colon t_0 \times t_1 ?} \quad \underline{\Gamma \vdash p_1 \colon t_0 ?} \\ \underline{\Gamma \vdash p_0 \colon t_1 ?} \\ \underline{\Gamma \vdash \mu(x \colon t_0 ?) p \colon t_1 ?} \\ \underline{\Gamma \vdash \mu(x \colon t_0 ?) p \colon t_0 \times t_1 ?} \end{array}$$

When a value satisfies a predicate (I need a better symbol here.)

$$\begin{aligned} v_0 &\models p \quad [\sigma] \\ \hline \mathbf{fst}(v_0, v_1) &\models p \quad [\sigma] \\ \hline v_1 &\models p \quad [\sigma] \\ \hline \mathbf{snd}(v_0, v_1) &\models p \quad [\sigma] \\ \hline v &\models \mathbf{fail}_t(p) \quad [\sigma] \\ \hline \mathbf{tt} &\models p \quad [\sigma] \\ \hline v &\models [x \leftarrow p_1]p_0 \quad [\sigma] \\ \hline v &\models (\mu(x \colon t?) . p_0) p_1 \quad [\sigma] \\ \hline v_1 &\models p \quad [\sigma, v_0 \models x] \\ \hline (v_0, v_1) &\models \mu(x \colon t?) . p \quad [\sigma] \end{aligned}$$

Core Calculus

 $\begin{array}{lll} \textbf{Types} & & & & & & & \\ \textbf{Sorts} & & & & & & \\ \textbf{Values} & & & & & \\ \textbf{Predicates} & & & & & \\ \textbf{Environment} & & & & \\ \textbf{Substitutions} & & & & \\ & & & & \\ \end{array}$

I need a better name for the abstraction for predicates. It's a little like the μ abstraction from the $\bar{\lambda}\mu\tilde{\mu}$ calculus but different.

Typing judgments.

Examples

Pattern matching on equality

$$(v,v)\models \mu(x\colon t?).x$$

Transposition

$$\mu(p: t \times t \times \top)(x: t)(y: t).pyx$$

Disjoint Unions

I am fairly confident in a simple extension to disjoint unions of sets which are sum types in the value calculus and product types in the predicate calculus.

$$\begin{array}{ll} \textbf{Types} & t ::= \dots \mid \bot \mid t + t \\ \textbf{Values} & v ::= \dots \mid \mathbf{absurd}_t(v) \mid \mathbf{inl}_t(v) \mid \mathbf{inr}_t(v) \mid \\ & \mathbf{match} \ v \begin{cases} v & \leftarrow \mathbf{inl}(x) \\ v & \leftarrow \mathbf{inr}(x) \end{cases} \\ \textbf{Predicates} & p ::= \dots \mid \mathbf{false} \mid \mathbf{left}(p) \mid \mathbf{right}(p) \mid \\ [p;p] \end{array}$$

Typing judgments.

$$\begin{split} & \frac{\Gamma \vdash v \colon \bot!}{\Gamma \vdash \mathbf{absurd}_t(v) \colon t!} \\ & \frac{\Gamma \vdash v \colon t_0!}{\Gamma \vdash \mathbf{inl}_{t_1}(v) \colon t_0 + t_1!} \\ & \frac{\Gamma \vdash v \colon t_1!}{\Gamma \vdash \mathbf{inr}_{t_0}(v) \colon t_0 + t_1!} \end{split}$$

$$\frac{\Gamma \vdash v_0 \colon t_0 + t_1! \ \Gamma, \ x_0 \colon t_0! \vdash v_1 \colon t_2! \ \Gamma, \ x_1 \colon t_1! \vdash v_2 \colon t_2!}{\Gamma \vdash \mathbf{match} \ v_0 \begin{cases} v_1 & \leftarrow \mathbf{inl}(x_0) \\ v_2 & \leftarrow \mathbf{inr}(x_1) \end{cases} \colon t_2!}$$

$$\begin{split} & \frac{\Gamma \vdash \mathbf{false} \colon \bot?}{\Gamma \vdash p \colon t_0 + t_1?} \\ & \frac{\Gamma \vdash p \colon t_0 + t_1?}{\Gamma \vdash \mathbf{left}(p) \colon t_0?} \\ & \frac{\Gamma \vdash p \colon t_0 + t_1?}{\Gamma \vdash \mathbf{right}(p) \colon t_1?} \\ & \frac{\Gamma \vdash p_0 \colon t_0? \quad \Gamma \vdash p_1 \colon t_1?}{\Gamma \vdash [p_0; p_1] \colon t_0 + t_1?} \end{split}$$

Dependent Sums

If product of sets becomes an exponential in the predicate calculus then dependent sums ought to become like Π types. So the predicate calculus effectively becomes like System-F.

Some things become awkward to interpret here though.

I also really can't figure out unpacking. messy if you don't want full dependent types.

$$\begin{array}{lll} \text{Types} & t ::= \ldots \mid x \mid \mathbf{head}(v) \mid \Sigma(x \colon \ ^*).t \\ \text{Sorts} & s ::= \ldots \mid \ ^* \\ \text{Values} & v ::= \ldots \mid \mathbf{tail}(v) \mid \langle x \leftarrow t, v \rangle \\ \text{Predicates} & p ::= \ldots \mid pt \mid \mathbf{M}(x \colon \ ^*).p \\ \text{Substitutions} & \sigma ::= \ldots \mid \sigma, t \models x \end{array}$$

Not really good at the typing judgements for dependent sum types.

Satisfies

$$\frac{\Gamma \vdash v \colon \Sigma(x \colon \ ^*).t!}{\Gamma \vdash \mathbf{head}(v) \colon \ ^*}$$

$$\frac{\Gamma \vdash v \colon \Sigma(x \colon \ ^*).t!}{\Gamma \vdash \mathbf{tail}(v) \colon [x \leftarrow \mathbf{head}(v)]t!}$$

$$\frac{\Gamma \vdash t_0 \colon \ ^* \quad \Gamma, \ x \colon \ ^* \vdash v \colon t_1!}{\Gamma \vdash \langle x \leftarrow t_0, v \rangle \colon \Sigma(x \colon \ ^*).t_0!}$$

$$\frac{\Gamma \vdash p \colon \Sigma(x \colon \ ^*).t_1? \quad \Gamma \vdash t_0 \colon \ ^*}{\Gamma \vdash p_0 \ t_0 \colon [x \leftarrow t_0]t_1?}$$

$$\frac{\Gamma, \ x \colon \ ^* \vdash p \colon t?}{\Gamma \vdash \mathbf{M}(x \colon \ ^*).p \colon \Sigma(x \colon \ ^*).t?}$$

I can't figure out satisfaction at all.

$$\begin{aligned} t &\models p \quad [\sigma] \\ \hline \mathbf{head}(\langle x \leftarrow t, v \rangle) &\models p \quad [\sigma] \\ \hline (x \leftarrow t]v &\models p \quad [\sigma] \\ \hline \mathbf{tail}(\langle x \leftarrow t, v \rangle) &\models p \quad [\sigma] \\ \hline v &\models [x \leftarrow t]p \quad [\sigma] \\ \hline v &\models (\mathbf{M}(x \colon *).p) t \quad [\sigma] \\ \hline v &\models p \ [\sigma, t \models x] \\ \hline \langle x \leftarrow t, v \rangle &\models \mathbf{M}(x \colon *).p \quad [\sigma] \end{aligned}$$

The Future?

Satisifies judgments correspond to thin squares. Moving to more generally categories such as **Span** or **Prof** or **Vect** for matrix math requires an interpretation of squares carrying constructive content.