

I wanted to try out making a programming language vaguely corresponding to the double category **Rel**.

You have a calculus of “values” corresponding to one edge of **Rel** and a sort of relational calculus of “predicates” corresponding to the other edge. Satisfies judgements stating a value satisfies a predicate ought to correspond to squares.

The language of “predicates” is based off the Simply Typed Lambda Calculus (in category theory terms is closed/has exponential objects) and the language of “values” has product types (in category theory terms is Cartesian.)

This is the core framework. I’ve been thinking about further extensions but I want to see how far I can get characterizing **Rel** with as few language features as possible. Later on I give a few possible extensions.

## Core Calculus

**Types**  $t ::= \top \mid t \times t$

**Sorts**  $s ::= t? \mid t!$

**Values**  $v ::= x \mid \mathbf{tt} \mid \mathbf{fst}(v) \mid \mathbf{snd}(v) \mid (v, v)$

**Predicates**  $p ::= x \mid pp \mid \mu(x: t?).p$

**Environment**  $\Gamma ::= \cdot \mid \Gamma, x: s$

**Substitutions**  $\sigma ::= \cdot \mid \sigma, v \models x$

I need a better name for the abstraction for predicates. It’s a little like the  $\mu$  abstraction from the  $\bar{\lambda}\mu\tilde{\mu}$  calculus but different.

Typing judgments.

$$\frac{}{\Gamma \vdash \mathbf{tt}: \top!}$$

$$\frac{}{\Gamma \vdash v: t_0 \times t_1!}$$

$$\frac{}{\Gamma \vdash \mathbf{fst}(v): t_0!}$$

$$\frac{}{\Gamma \vdash v: t_0 \times t_1!}$$

$$\frac{}{\Gamma \vdash \mathbf{snd}(v): t_1!}$$

$$\frac{\Gamma \vdash v_0: t_0! \quad \Gamma \vdash v_1: t_1!}{\Gamma \vdash (v_0, v_1): t_0 \times t_1!}$$

$$\frac{\Gamma \vdash p_0: t_0 \times t_1? \quad \Gamma \vdash p_1: t_0?}{\Gamma \vdash p_0 p_1: t_1?}$$

$$\frac{\Gamma, x: t_0? \vdash p: t_1?}{\Gamma \vdash \mu x: t_0?.p: t_0 \times t_1?}$$

When a value satisfies a predicate (I need a better symbol here.)

$$\frac{v_0 \models p \quad [\sigma]}{\mathbf{fst}(v_0, v_1) \models p \quad [\sigma]}$$

$$\frac{v_1 \models p \quad [\sigma]}{\mathbf{snd}(v_0, v_1) \models p \quad [\sigma]}$$

$$\frac{v \models [x := p_1]p_0 \quad [\sigma]}{v \models (\mu(x: t?).p_0) p_1 \quad [\sigma]}$$

$$\frac{v_1 \models p \quad [\sigma, v_0 \models x]}{(v_0, v_1) \models \mu(x: t?).p \quad [\sigma]}$$

## Examples

Pattern matching on equality

$$(v, v) \models \mu(x: t?).x$$

Transposition

$$\mu(p: t \times t \times \top)(x: t)(y: t).p y x$$

## Disjoint Unions

I am fairly confident in a simple extension to disjoint unions of sets which are sum types in the value calculus and product types in the predicate calculus.

**Types**  $t ::= \dots \mid \perp \mid t + t$

**Values**  $v ::= \dots \mid \mathbf{inl}(t, v) \mid \mathbf{inr}(t, v) \mid$   
 $\mathbf{match} v \begin{cases} v \leftarrow \mathbf{inl}(x) \\ v \leftarrow \mathbf{inr}(x) \end{cases}$

**Predicates**  $p ::= \dots \mid \mathbf{false} \mid \mathbf{left}(p) \mid \mathbf{right}(p) \mid [p; p]$

Typing judgments.

$$\frac{\Gamma \vdash v : t_0!}{\Gamma \vdash \mathbf{inl}(t_1, v) : t_0 + t_1!}$$

$$\Gamma \vdash v : t_1!$$

$$\Gamma \vdash \mathbf{inr}(t_0, v) : t_0 + t_1!$$

$$\Gamma \vdash v_0 : t_0 + t_1! \quad \Gamma, x_0 : t_0! \vdash v_1 : t_2! \quad \Gamma, x_1 : t_1! \vdash v_2 : t_2!$$

$$\Gamma \vdash \mathbf{match} v_0 \begin{cases} v_1 \leftarrow \mathbf{inl}(x_0) \\ v_2 \leftarrow \mathbf{inr}(x_1) \end{cases} : t_2!$$

$$\Gamma \vdash \mathbf{false} : \perp?$$

$$\Gamma \vdash p : t_0 + t_1?$$

$$\Gamma \vdash \mathbf{left}(p) : t_0?$$

$$\Gamma \vdash p : t_0 + t_1?$$

$$\Gamma \vdash \mathbf{right}(p) : t_1?$$

$$\Gamma \vdash p_0 : t_0? \quad \Gamma \vdash p_1 : t_1?$$

$$\Gamma \vdash [p_0; p_1] : t_0 + t_1?$$

Satisfies

$$\frac{[x_0 := v_0]v_1 \models p \quad [\sigma]}{[x_0 := v_0]v_1 \models p \quad [\sigma]}$$

$$\mathbf{match} \mathbf{inl}(t, v_0) \begin{cases} v_1 \leftarrow \mathbf{inl}(x_0) \\ v_2 \leftarrow \mathbf{inr}(x_1) \end{cases} \models p \quad [\sigma]$$

$$\frac{[x_1 := v_0]v_2 \models p \quad [\sigma]}{[x_1 := v_0]v_2 \models p \quad [\sigma]}$$

$$\mathbf{match} \mathbf{inr}(t, v_0) \begin{cases} v_1 \leftarrow \mathbf{inl}(x_0) \\ v_2 \leftarrow \mathbf{inr}(x_1) \end{cases} \models p \quad [\sigma]$$

$$\frac{v \models p_0 \quad [\sigma]}{v \models p_0 \quad [\sigma]}$$

$$v \models \mathbf{left}([p_0; p_1]) \quad [\sigma]$$

$$v \models p_1 \quad [\sigma]$$

$$v \models \mathbf{right}([p_0; p_1]) \quad [\sigma]$$

$$v \models p_0 \quad [\sigma]$$

$$\mathbf{inl}(t, v) \models [p_0; p_1] \quad [\sigma]$$

$$v \models p_1 \quad [\sigma]$$

$$\mathbf{inr}(t, v) \models [p_0; p_1] \quad [\sigma]$$

## Dependent Sums

If product of sets becomes an exponential in the predicate calculus then dependent sums ought to become like  $\Pi$  types. So the predicate calculus effectively becomes like System-F.

Some things become awkward to interpret here though.

I also really can't figure out unpacking. It's messy if you don't want full dependent types.

$$\mathbf{Types} \quad t ::= \dots \mid x \mid \Sigma(x : *) . t$$

$$\mathbf{Sorts} \quad s ::= \dots \mid *$$

$$\mathbf{Values} \quad v ::= \dots \mid \langle x := t, v \rangle$$

$$\mathbf{Predicates} \quad p ::= \dots \mid p \, t \mid \mathbf{M}(x : *) . p$$

$$\mathbf{Substitutions} \quad \sigma ::= \dots \mid \sigma, t \models x$$

Not really good at the typing judgements for dependent sum types.

$$\frac{\Gamma \vdash t_0 : * \quad \Gamma, x : * \vdash v : t_1!}{\Gamma \vdash \langle x := t_0, v \rangle : \Sigma(x : *) . t_0!}$$

$$\Gamma \vdash p : \Sigma(x : *) . t_1? \quad \Gamma \vdash t_0 : *$$

$$\frac{\Gamma \vdash p_0 \, t_0 : [x := t_0] t_1?}{\Gamma \vdash p_0 \, t_0 : [x := t_0] t_1?}$$

$$\Gamma, x : * \vdash p : t?$$

$$\Gamma \vdash \mathbf{M}(x : *) . p : \Sigma(x : *) . t?$$

I can't figure out satisfaction at all.

$$\frac{v \models [x := t] p \quad [\sigma]}{v \models [x := t] p \quad [\sigma]}$$

$$v \models (\mathbf{M}(x : *) . p) \, t \quad [\sigma]$$

$$v \models p \, [\sigma, t \models x]$$

$$\langle x := t, v \rangle \models \mathbf{M}(x : *) . p \quad [\sigma]$$