

Basic graphic applications

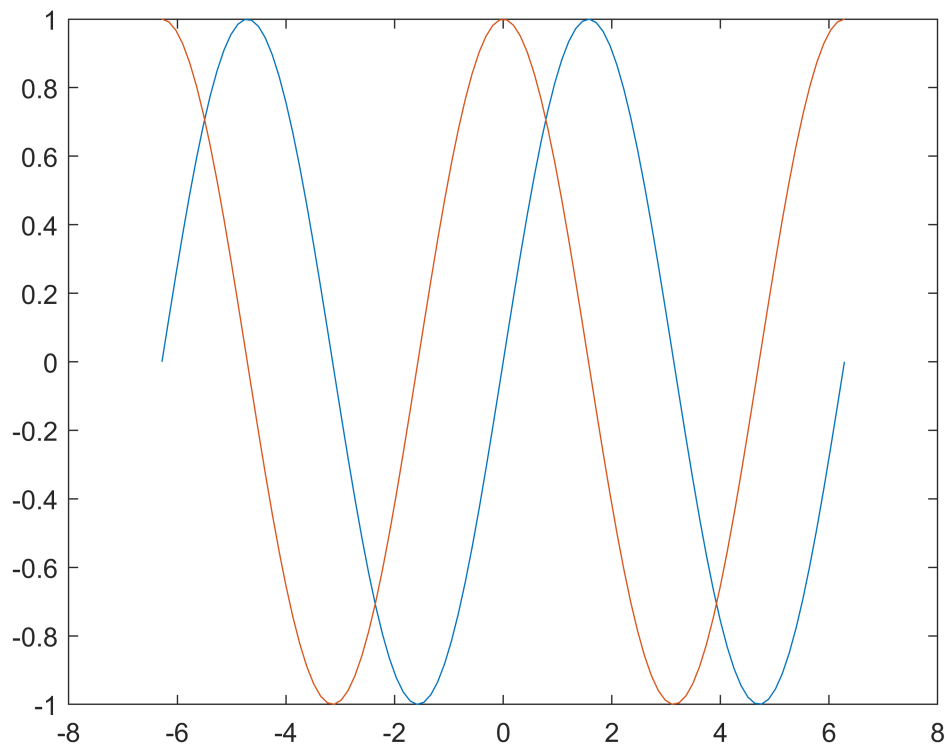
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Ex. 1: Basic operations: Draw a curve

```
x = linspace(-2*pi,2*pi);  
y1 = sin(x);  
y2 = cos(x);
```

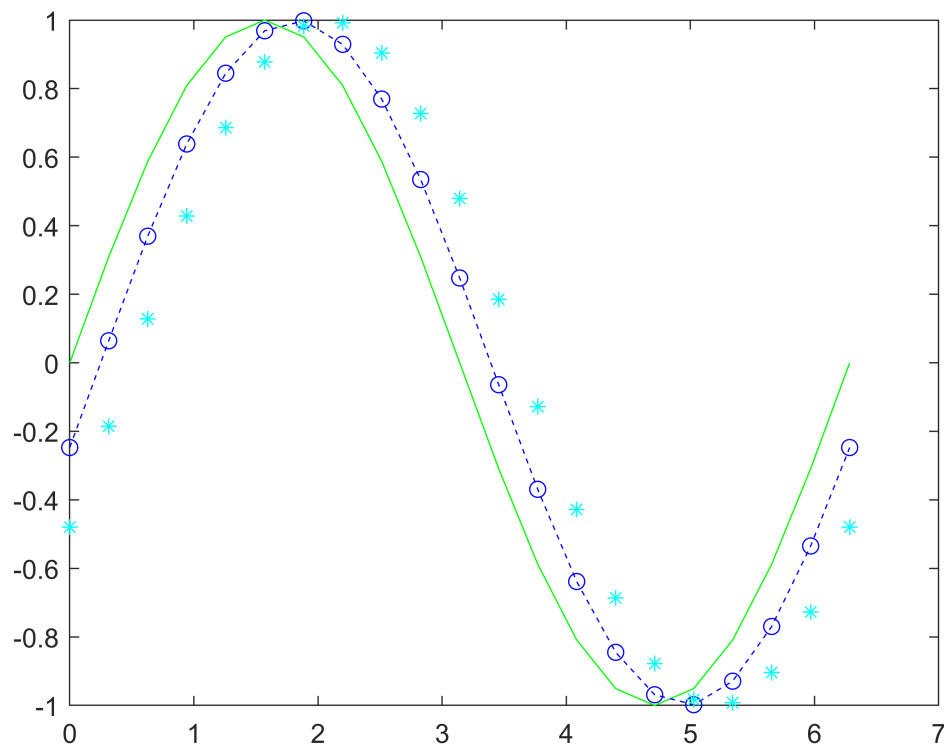
```
figure  
plot(x,y1,x,y2)
```



Ex. 2: Refine the plot: Line pattern, color, and thickness

```
x = 0:pi/10:2*pi;  
y1 = sin(x);  
y2 = sin(x-0.25);  
y3 = sin(x-0.5);
```

```
figure  
plot(x,y1,'g',x,y2,'b--o',x,y3,'c*')
```



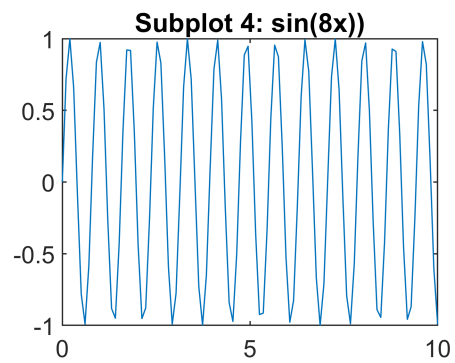
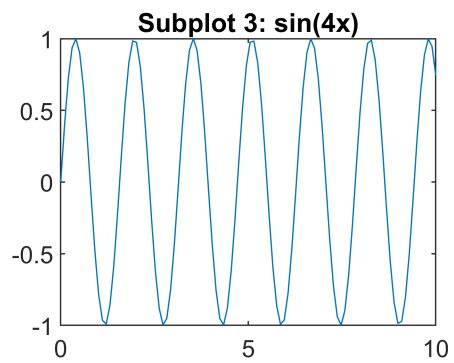
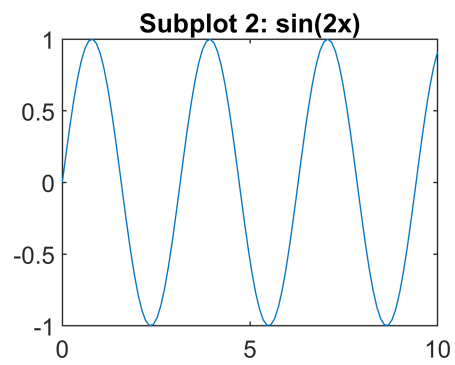
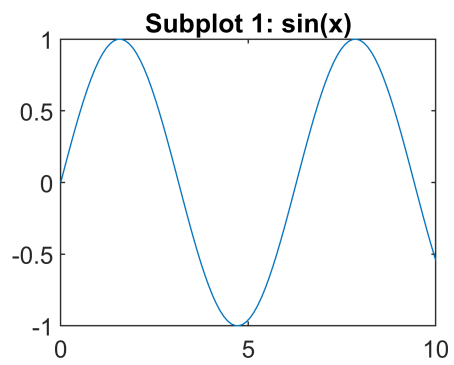
Ex. 3: Plot with multiple panels

```
subplot(2,2,1)
x = linspace(0,10);
y1 = sin(x);
plot(x,y1)
title('Subplot 1: sin(x)')

subplot(2,2,2)
y2 = sin(2*x);
plot(x,y2)
title('Subplot 2: sin(2x)')

subplot(2,2,3)
y3 = sin(4*x);
plot(x,y3)
title('Subplot 3: sin(4x)')

subplot(2,2,4)
y4 = sin(8*x);
plot(x,y4)
title('Subplot 4: sin(8x)')
```



Ex. 4: 3D surface plot

```
% [X,Y] = meshgrid(-5:.5:5);  
% Z = Y.*sin(X) - X.*cos(Y);  
% s = surf(X,Y,Z,'FaceAlpha',0.5);
```