# Package 'eRTG3D'

August 22, 2018

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Title Generate Empirically Informed Random Trajectories in 3-D
Version 0.5.5
<pre>URL https://github.com/munterfinger/eRTG3D</pre>
<b>Description</b> The empirically informed random trajectory generator in three dimensions (eRTG3D) is an algorithm to generate realistic random trajectories in a 3-D space between two given fix points in space. The trajectory generation is based on empirical distribution functions extracted from observed trajectories (training data) and thus reflects the geometrical movement characteristics of the mover.
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R topics documented:
.check.extent .cutMidpoints .df2sf.3d .distance.2d .distance.3d .fd.bw .get.azimut

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.check.extent

Checks if the track lies inside the digital elevation model.

#### **Description**

Checks if the track lies inside the digital elevation model.

## Usage

```
.check.extent(DEM, track)
```

#### **Arguments**

DEM a 'RasterLayer' containing a digital elevation model

track a data.frame with 3 columns containing the x,y,z coordinates

#### Value

A logical: TRUE if the track lies inside the DEM, FALSE otherwise.

## **Examples**

```
.check.extent(DEM, track)
```

.cutMidpoints

Find corresponding midpoints of breaks

## Description

Assigns each element of a input vector the mid point of the corresponding interval. Adjusted the original cut() function from the base package. The midpoints are turned to a factor which facilitates the further histogram creation.

#### Usage

```
.cutMidpoints(x, breaks, rm.empty = TRUE)
```

#### **Arguments**

x a numeric vector

breaks integer, which defines the number of breaks

rm. empty logical: should not occurring levels in the factor be removed?

## Value

Returns a factor containing the midpoint

```
.cutMidpoints(x, breaks)
```

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.df2sf.3d

Converts a track data.frame to a 'sf, data.frame'

## Description

Converts a track data.frame to a 'sf, data.frame'

## Usage

```
.df2sf.3d(track, CRS = NA)
```

## **Arguments**

track eRTG3D track data.frame

CRS string containing the proj4 code of the CRS

#### Value

A track of type 'sf, data.frame'.

# **Examples**

```
.df2sf.3d(track, CRS = NA)
```

.distance.2d

Ground distance covered in XY plane

# Description

Ground distance covered in XY plane

## Usage

```
.distance.2d(dx, dy)
```

## Arguments

dx distance in xdy distance in y

## Value

Ground distance in XY plane

```
.distance.2d(dx, dy)
```

.distance.3d

.distance.3d

Distance covered in 3 dimensions, radius

# Description

Distance covered in 3 dimensions, radius

## Usage

```
.distance.3d(dx, dy, dz)
```

## Arguments

dx	distance in x
dy	distamce in y
dz	distance in z

## Value

The radius

# **Examples**

```
.distance.3d(dx, dy, dz)
```

.fd.bw

Freedman-Diaconis rule

## Description

In statistics, this rule can be used to select the size of the bins to be used in a histogram.

## Usage

```
.fd.bw(x)
```

# Arguments

x numeric vector

#### Value

The bandwith

```
.df.bw(x)
```

.get.polar

.get.azimut

Azimut in respect to the x-axis

## Description

Azimut in respect to the x-axis

## Usage

```
.get.azimut(dx, dy)
```

## **Arguments**

dx distance in xdy distance in y

## Value

The azimut in radian

# **Examples**

```
.get.azimut(dx, dy)
```

.get.polar

Polar angle/gradient in respect to the z-axis

## **Description**

Polar angle/gradient in respect to the z-axis

# Usage

```
.get.polar(d, dz)
```

# Arguments

d ground distance in xy plane

dz distance in z

## Value

The polar angle in radian

```
.get.polar(d, dz)
```

.is.df.xyz

.is.df.xyz

Tests if the object is of type 'data.frame' and has x, y, z coordinates without NA values

## Description

Tests if the object is of type 'data.frame' and has x, y, z coordinates without NA values

## Usage

```
.is.df.xyz(track)
```

## **Arguments**

track

any object to test

#### Value

A logical: TRUE if the track is the object needed, FALSE otherwise.

#### **Examples**

```
.is.df.xyz(track)
```

.matrix2sf.3d

Converts a track matrix to a sf data.frame

## Description

Converts a track matrix to a sf data.frame

## Usage

```
.matrix2sf.3d(track, CRS = NA)
```

## **Arguments**

track matrix with x, y and z coordinates.

CRS string containing the proj4 code of the CRS

#### Value

```
A track of type 'sf, data.frame'.
```

```
.matrix2sf.3d(track, CRS = NA)
```

8 .n.sim.cond.3d.unix

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Converts a move object to a sf data.frame

#### **Description**

Converts a move object to a sf data.frame

#### Usage

```
.move2sf.3d(track)
```

#### **Arguments**

track

move object with a single track

#### Value

```
A track of type 'sf, data.frame'.
```

## **Examples**

```
.move2sf.3d(track)
```

.n.sim.cond.3d.unix

Parallel computation of n Conditional Empirical Random Walks (CERW) in 3-D on Unix

# Description

Creates n conditional empirical random walks, with a specific starting and ending point, geometrically similar to the initial trajectory

#### Usage

```
.n.sim.cond.3d.unix(n.sim, n.locs, start = c(0, 0, 0), end = start, a0, g0, densities, qProbs, error = FALSE, DEM = NULL, BG = NULL)
```

#### **Arguments**

n.sim	number of CERWs to simulate
n.locs	length of the trajectory in locations
start	numeric vector of length 3 with the coordinates of the start point
end	numeric vector of length 3 with the coordinates of the end point
a0	initial incoming heading in radian
g0	initial incoming gradient/polar angle in radian
densities	list object returned by get.densities.3d() function
qProbs	list object returned by qProb.3d() function

.n.sim.cond.3d.windows

error	logical: add random noise to the turn angle, lift angle and step length to account for errors measurements?
DEM	raster layer containing a digital elevation model, covering the area between start and end point
BG	a background raster layer that can be used to inform the choice of steps

#### Value

A list containing the CERWs or NULLs if dead ends have been encountered.

## **Examples**

```
.n.sim.cond.3d.unix(n.sim, n.locs, start = c(0,0,0), end=start, a0, g0, densities, qProbs)
```

```
.n.sim.cond.3d.windows
```

Parallel computation of n Conditioned Empirical Random Walks (CERW) in 3-D on Windows

## **Description**

Creates n conditioned empirical random walks, with a specific starting and ending point, geometrically similar to the initial trajectory

#### Usage

```
.n.sim.cond.3d.windows(n.sim, n.locs, start = c(0, 0, 0), end = start, a0, g0, densities, qProbs, error = FALSE, DEM = NULL, BG = NULL)
```

## **Arguments**

n.sim	number of CERWs to simulate
n.locs	length of the trajectory in locations
start	numeric vector of length 3 with the coordinates of the start point
end	numeric vector of length 3 with the coordinates of the end point
a0	initial incoming heading in radian
g0	initial incoming gradient/polar angle in radian
densities	list object returned by get.densities.3d() function
qProbs	list object returned by qProb.3d() function
error	logical: add random noise to the turn angle, lift angle and step length to account for errors measurements?
DEM	raster layer containing a digital elevation model, covering the area between start and end point
BG	a background raster layer that can be used to inform the choice of steps

## Value

A list containing the CERWs or NULLs if dead ends have been encountered.

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#### **Examples**

```
.n.sim.cond.3d.windows (n.sim, n.locs, start = c(0,0,0), end=start, a0, g0, densities, qProbs)\\
```

.plot3d.density

Density plot of one or two variables

#### **Description**

Density plot of one or two variables

## Usage

```
.plot3d.density(values1, values2 = NULL, titleText = character(1),
    xlab = "x", ylab = "P(x)", scaleDensity = FALSE)
```

## **Arguments**

values1 numeric vector

values2 numeric vector or NULL
titleText character of the title
xlab character of x label
ylab character of y label

scaleDensity logical: should density be scaled between 0 and 1, then sum of the area under

the curve is not 1 anymore!

#### Value

A ggplot2 object.

## **Examples**

```
plot3d.density(values)
```

.qProb.3d.unix

Parallel or single core Q probabilities for n steps on unix (and windows single core)

## **Description**

Calculates the Q probability, representing the pull to the target. The number of steps on which the Q prob will be quantified is number of total segments less than one (the last step is defined by the target itself).

## Usage

```
.qProb.3d.unix(sim, n.locs, maxBin = 25)
```

.qProb.3d.windows

#### **Arguments**

sim	the result of simm.uncond.3d(), or a data frame with at least $x,y,z$ -coordinates, the arrival azimuth and the arrival gradient.
n.locs	number of total segments to be modelled, the length of the desired conditional empirical random walk
maxBin	numeric scalar, maximum number of bins per dimension of the tld-cube (turn-LiftStepHist)

#### Value

A list containing the Q - tldCubes for every step

## **Examples**

```
.qProb.3d.unix(sim, n.locs)
```

.qProb.3d.windows

Parallel Q probabilities for n steps on windows

## Description

Calculates the Q probability, representing the pull to the target. The number of steps on which the Q prob will be quantified is number of total segments less than one (the last step is defined by the target itself).

## Usage

```
.qProb.3d.windows(sim, n.locs, maxBin = 25)
```

## Arguments

sim	the result of simm.uncond.3d(), or a data frame with at least $x,y,z$ -coordinates, the arrival azimuth and the arrival gradient.
n.locs	number of total segments to be modelled, the length of the desired conditioned empirical random walk
maxBin	numeric scalar, maximum number of bins per dimension of the tld-cube (turn-LiftStepHist)

#### Value

A list containing the Q - tldCubes for every step

```
qProb.3d.windows(sim, n.locs)
```

.wrap

.test2text

Extract test results as string

## Description

Extract test results as string

## Usage

```
.test2text(test, alpha)
```

# Arguments

test object of type htest

alpha scalar: significance level, default alpha = 0.05

## Value

A character describing the results.

# **Examples**

```
.test2text(test, alpha)
```

.wrap

Wraps angles to [0,2pi] degrees

# Description

Wraps angles to [0,2pi] degrees

## Usage

```
.wrap(x)
```

## Arguments

Χ

the angle in radians

## Value

The wrapped angle

```
.wrap(x)
```

chiMaps 13

chiMaps	Chi maps of two variables	

## Description

Calculates the chi maps for one rasterStack or all raster all the raster pairs stored in two rasterStacks. As observed values, the first stack is used. The expected value is either set to the mean of the first stack, or if given to be the values of the second stack.

## Usage

```
chiMaps(stack1, stack2 = NULL)
```

## Arguments

stack1 rasterStack

stack2 rasterStack NULL or containing the same number of rasterLayers and has

euqal extent and resolution.

#### Value

A rasterStack containing the chi maps.

## **Examples**

```
chiMaps(stack1)
```

dem

Example digital elevation model (DEM)

## Description

This is data to be included in the package and can be used to test its functionality. The dem data is a RasterLayer and has a resolution of 90 meters. It is the topography of the Swiss midlands. The complete dataset can be downloaded directly from www.cgiar-csi.org.

## References

```
http://www.cgiar-csi.org/data/srtm-90m-digital-elevation-database-v4-1
```

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dem2track.extent

Crops the DEM to the extent of the track with a buffer

#### **Description**

Crops the DEM to the extent of the track with a buffer

#### Usage

```
dem2track.extent(DEM, track, buffer = 100)
```

#### **Arguments**

DEM a raster containing a digital elevation model, covering the extent as the track

track data.frame with x,y,z coordinates of the original track

buffer buffer with, by default set to 100

#### Value

A the cropped digital elevation model as a raster layer.

#### **Examples**

```
dem2track.extent(DEM, track)
```

dist2point.3d

Distance of each track point to a given point

#### **Description**

Distance of each track point to a given point

## Usage

```
dist2point.3d(track, point, groundDistance = FALSE)
```

## **Arguments**

track a list containing data.frames with x,y,z coordinates or a data.frame

point a vector with x, y or x, y, z coordinates

groundDistance logical: calculate only ground distance in x-y plane?

#### Value

Returns the distance of each track point to the point.

```
dist3point.3d(track, point)
```

dist2target.3d

dist2target.3d

Distance to target

## Description

Calculates the distance between every point in the track and the last point (target).

#### Usage

```
dist2target.3d(track)
```

## Arguments

track

a track data.frame containing x, y and z coordinates

## Value

A numeric vector with the distances to target

## **Examples**

```
dist2target.3d(track)
```

filter.dead.ends

Remove dead ends

## Description

Function to filter out tracks that have found a dead end

## Usage

```
filter.dead.ends(cerwList)
```

## **Arguments**

cerwList

list of data.frames and NULL entries

## Value

A list that is only containing valid tracks.

```
filter.dead.ends(cerwList)
```

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get.densities.3d Extract tldCube and autodifferences functions

## Description

Creates a list consisting of the 3 dimensional probability distribution cube for turning angle, lift angle and step length (turnLiftStepHist) as well as the uni-dimensional distributions of the differences of the turn angles, lift angles and step lengths with a lag of 1 to maintain minimal level of autocorrelation in each of the terms. Additionally also the distribution of the flight height over the ellipsoid (absolute) and the distribution of flight height over the topography (relative) can be included.

#### Usage

```
get.densities.3d(turnAngle, liftAngle, stepLength, deltaLift, deltaTurn,
  deltaStep, gradientAngle = NULL, heightEllipsoid = NULL,
  heightTopo = NULL, maxBin = 25)
```

#### **Arguments**

turnAngle	turn angles of the track (t)		
liftAngle	lift angles of the track (l)		
stepLength	stepLength of the track (d)		
deltaLift	auto differences of the turn angles (diff(t))		
deltaTurn	auto differences of the lift angles (diff(l))		
deltaStep	auto differences of the step length (diff(d))		
gradientAngle	NULL or the gardient angles of the track		
heightEllipsoid			
	flight height over the ellipsoid (absolute) or NULL to exclude this distribution		
heightTopo	flight height over the topography (relative) or NULL to exclude this distribution		
maxBin	numeric scalar, maximum number of bins per dimension of the tld-cube (turn-LiftStepHist)		

#### Value

A list containing the tldCube and the autodifferences functions (and additionally the flight height distribution functions)

```
get.densities.3d(track, heightDist = TRUE)
```

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get.glideRatio.3d

Glide ratio

#### **Description**

Calculates the ratio between horizontal movement and vertical movement. The value expresses the distance covered forward movement per distance movement in sinking.

#### Usage

```
get.glideRatio.3d(track)
```

#### **Arguments**

track

a track data.frame containing x, y and z coordinates of a gliding section

#### Value

The ratio between horizontal and vertical movement.

#### **Examples**

```
get.glideRatio.3d(track)
```

get.section.densities.3d

Extract tldCube and autodifferences functions from track sections

# Description

Creates a list consisting of the 3 dimensional probability distribution cube for turning angle, lift angle and step length (turnLiftStepHist) as well as the uni-dimensional distributions of the differences of the turning angles, lift angles and step lengths with a lag of 1 to maintain minimal level of autocorrelation in each of the terms.

## Usage

```
get.section.densities.3d(trackSections, gradientDensity = TRUE,
heightDistEllipsoid = TRUE, DEM = NULL, maxBin = 25)
```

#### **Arguments**

trackSections list of track sections got by the track.split.3d function gradientDensity

logical: Should a distribution of the gradient angle be extracted and later used in the simulations?

heightDistEllipsoid

logical: Should a distribution of the flight height over ellipsoid be extracted and later used in the sim.cond.3d()?

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DEM a raster containing a digital elevation model, covering the same extent as the

track sections

maxBin numeric scalar, maximum number of bins per dimension of the tld-cube (turn-

LiftStepHist)

#### Value

A list containing the tldCube and the autodifferences functions (and additionally the height distribution function)

## **Examples**

```
get.section.densities.3d(trackSections)
```

```
get.track.densities.3d
```

Extract tldCube and autodifferences functions from a consistent track

## Description

Get densities creates a list consisting of the 3 dimensional probability distribution cube for turning angle, lift angle and step length (turnLiftStepHist) as well as the uni-dimensional distributions of the differences of the turning angles, lift angles and step lengths with a lag of 1 to maintain minimal level of autocorrelation in each of the terms.

#### Usage

```
get.track.densities.3d(track, gradientDensity = TRUE,
heightDistEllipsoid = TRUE, DEM = NULL, maxBin = 25)
```

## **Arguments**

track a data.frame with 3 columns containing the x,y,z coordinates

gradientDensity

logical: Should a distribution of the gradient angle be extracted and later used

in the simulations?

heightDistEllipsoid

logical: Should a distribution of the flight height over ellipsoid be extracted and

later used in the sim.cond.3d()?

DEM a raster containing a digital elevation model, covering the same extent as the

track

maxBin numeric scalar, maximum number of bins per dimension of the tld-cube (turn-

LiftStepHist)

# Value

A list containing the tldCube and the autodifferences functions (and additionally the height distribution function)

is.sf.3d

#### Note

The time between the acquisition of fix points of the track must be constant, otherwise this leads to distorted statistic distributions, which increases the probability of dead ends. In this case please check track.split.3d and get.section.densities.3d

#### **Examples**

```
get.track.densities.3d(track, heightDist = TRUE)
```

is.sf.3d

Tests if the object is a simple feature collection (class: 'sf, data.frame')

## **Description**

Tests if the object is a simple feature collection (class: 'sf, data.frame')

#### Usage

```
is.sf.3d(track)
```

#### **Arguments**

track

any object to test

#### Value

A logical: TRUE if is a simple feature collection (class: 'sf, data.frame') of the sf package, FALSE otherwise.

#### **Examples**

```
is.sf.3d(track)
```

lift2target.3d

Lift angle to target

#### **Description**

Calculates the lift angle between every point in the track and the last point (target).

## Usage

```
lift2target.3d(track)
```

## **Arguments**

track

a track data.frame containing x, y and z coordinates

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#### Value

A numeric vector with the lift angles to target

#### **Examples**

```
lift2target.3d(track)
```

logRasterStack

Converts a rasterStack to logarithmic scale

#### **Description**

Avoids the problem of -Inf occuring for log(0).

## Usage

```
logRasterStack(rStack, standartize = FALSE, InfVal = NA)
```

#### **Arguments**

rStack rasterStack to convert to logarithmic scale standartize logical: standartize cube between 0 and 1

InfVal the value that Inf and -Inf should be repplaced with

#### Value

A rasterStack in logarithmic scale

## **Examples**

logRasterStack(rStack)

movingMedian

Moving median in one dimension

#### **Description**

Applies a twosided moving median window on a vector, where the window paramter is the total size of the window. The value in the window middle is the index where the median of the window is written. Therefore the window size has to be an uneven number. The border region of the vetor is filled with a one-sided median. There might be border effects.

## Usage

```
movingMedian(data, window)
```

## Arguments

data numeric vector

window uneven number for the size of the moving window

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#### Value

A numeric vector.

#### **Examples**

```
movingMedian(data, window = 5)
```

n.sim.cond.3d

Conditional Empirical Random Walks (CERW) in 3-D

#### **Description**

Creates n conditional empirical random walks, with a specific starting and ending point, geometrically similar to the initial trajectory by applying sim.cond.3d multiple times.

## Usage

```
n.sim.cond.3d(n.sim, n.locs, start = c(0, 0, 0), end = start, a0, g0, densities, qProbs, error = FALSE, multicore = FALSE, DEM = NULL, BG = NULL)
```

#### **Arguments**

n.sim	number of CERWs to simulate
n.locs	length of the trajectory in locations
start	numeric vector of length 3 with the coordinates of the start point
end	numeric vector of length 3 with the coordinates of the end point
a0	initial incoming heading in radian
g0	initial incoming gradient/polar angle in radian
densities	list object returned by the get.densities.3d function
qProbs	list object returned by the qProb.3d function
error	logical: add random noise to the turn angle, lift angle and step length to account for errors measurements?
multicore	logical: run computations in parallel (n-1 cores)?
DEM	raster layer containing a digital elevation model, covering the area between start and end point
BG	a background raster layer that can be used to inform the choice of steps

#### Value

A list containing the CERWs or NULLs if dead ends have been encountered.

```
 \text{n.sim.cond.3d(n.sim, n.locs, start = c(0,0,0), end=start, a0, g0, densities, qProbs)} \\
```

```
n.sim.glidingSoaring.3d
```

Simulates multiple 'gliding & soaring' tracks with a given number of gliding steps

#### **Description**

Creates conditional empirical random walks in gliding mode, between a start and end point. The walk is performed on a MODE layer and, if provided, additionally on a background and digital elevation layer. The gliding is simulated with sim.cond.3d and soaring with sim.uncond.3d, therefore soaring is not restricted towards the target and can happen completly free as long as there are good thermal conditions. It is important to extract for every mode in the MODE raster layer a corresponding densities object with get.densities.3d and pass them to the function.

## Usage

```
n.sim.glidingSoaring.3d(n.sim = 1, multicore = FALSE, MODE, dGliding,
 dSoaring, qGliding, start = c(0, 0, 0), end = start, a0, g0,
 error = TRUE, smoothTransition = TRUE, glideRatio = 20,
 DEM = NULL, BG = NULL)
```

#### **Arguments**

n.sim	number of simulations to produce
multicore	logical: should simulations be spread to the available number of cores?
MODE	raster layer containing the number/index of the mode, which should be used at each location
dGliding	density object returned by the get.densities.3d function for gliding mode
dSoaring	density object returned by the get.densities.3d function for soaring mode
qGliding	the Q probabilites for the steps in gliding mode (qProb.3d)
start	numeric vector of length 3 with the coordinates of the start point
end	numeric vector of length 3 with the coordinates of the end point
a0	initial incoming heading in radian
g0	initial incoming gradient/polar angle in radian
error	logical: add random noise to the turn angle, lift angle and step length to account for errors measurements?
smoothTransition	
	logical: should the transitions between soaring and the following gliding sections be smoothed? Recommended to avoid dead ends
glideRatio	ratio between vertical and horizontal movement, by default set to 15 meters forward movement per meter vertical movement
DEM	raster layer containing a digital elevation model, covering the area between start and end point
BG	a background raster layer that can be used to inform the choice of steps

#### Value

A list containing 'soaring-gliding' trajectories or NULLs if dead ends have been encountered.

niclas 23

#### Note

The MODE raster layer must be in the following structure: Gliding pixels have the value 1 and soaring pixel the values 2. NA's are not allowed in the raster.

#### **Examples**

```
n.sim.glidingSoaring.3d(locsVec, start = c(0,0,0), end=start, a0, g0, dList, qList, MODE)
```

niclas

Example track data.frame

#### **Description**

This is data to be included in the package and can be used to test its functionality. The track consists of x, y and z coordinates and represents the movement of a stork called niclas in the Swiss midlands.

#### References

```
https://www.movebank.org
```

plot2d

Plot function to plot the 3-D tracks in 2-D plane

## **Description**

Plot function to plot the 3-D tracks in 2-D plane

#### Usage

```
plot2d(origTrack, simTrack = NULL, titleText = character(1),
   DEM = NULL, BG = NULL, padding = 0.1, alpha = 0.7,
   resolution = 500)
```

#### **Arguments**

origTrack a list containing data.frames with x,y,z coordinates or a data.frame simTrack a list containing data.frames with x,y,z coordinates or a data.frame

titleText string with title of the plot

DEM an object of type RasterLayer, needs overlapping extent with the line(s)

BG an object of type RasterLayer, needs overlapping extent with the line(s)

padding adds a pad to the 2-D space in percentage (by default set to 0.1)

alpha a number between 0 and 1, to specify the transparency of the simulated line(s) resolution number of pixels the rasters are downsampled to (by default set to 500 pixels)

#### Value

A ggplot2 object.

24 plot3d.densities

#### **Examples**

```
plot3d(track)
```

plot3d Plot track(s) with a surface of a digital elevation model in three dimensions

## Description

Plot track(s) with a surface of a digital elevation model in three dimensions

#### Usage

```
plot3d(origTrack, simTrack = NULL, titleText = character(1),
   DEM = NULL, padding = 0.1, timesHeight = 10)
```

#### Arguments

origTrack a list containing data.frames with x,y,z coordinates or a data.frame simTrack a list containing data.frames with x,y,z coordinates or a data.frame

titleText string with title of the plot

DEM an object of type RasterLayer, needs overlapping extent with the line(s)

padding adds a pad to the 2-D space in percentage (by default set to 0.1) timesHeight multiply the height scale by a scalar (by default set to 10)

#### Value

Plots a plotly object

#### **Examples**

plot3d(track)

plot3d.densities

Density plots of turn angle, lift angle and step length

## **Description**

The function takes either one track or two tracks. The second track can be a list of tracks (eg. the output of n.sim.cond.3d), Then the densities of turn angle, lift angle and step length of all the simulations is taken. Additionally the autodifferences parameter can be set to true, then the densities of the autodifferences in turn angle, lift angle and step length are visualized.

#### Usage

```
plot3d.densities(track1, track2 = NULL, autodifferences = FALSE,
    scaleDensities = FALSE)
```

plot3d.multiplot 25

#### **Arguments**

track1 a list containing a data.frame with x,y,z coordinates or a data.frame track2 a list containing a data.frame with x,y,z coordinates or a data.frame

autodifferences

logical: should the densities of the autodifferences in turn angle, lift angle and

step length are visualized.

scaleDensities logical: should densities be scaled between 0 and 1, then sum of the area under

the curve is not 1 anymore!

#### Value

A ggplot2 object.

#### **Examples**

```
plot3d.densities(track)
```

plot3d.multiplot

Multiple plot function for ggplot objects

#### **Description**

If the layout is something like matrix(c(1,2,3,3), nrow=2, byrow=TRUE), then plot 1 will go in the upper left, 2 will go in the upper right, and 3 will go all the way across the bottom.

## Usage

```
plot3d.multiplot(..., plotlist = NULL, cols = 1, layout = NULL)
```

#### **Arguments**

... ggplot objects

plotlist a list of ggplot objects

cols number of columns in layout

layout a matrix specifying the layout. If present, cols is ignored.

#### Value

Nothing, plots the ggplot2 objects.

```
plot3d.multiplot(p1, p2, p3)
```

26 plotRaster

plot3d.tldCube

Visualize turn-lift-step histogram

## **Description**

Creates a three dimensional scatterplot of the possibles next steps, based on the tldCube, which was extracted from a track.

## Usage

```
plot3d.tldCube(tldCube)
```

#### **Arguments**

tldCube

tldCube; the ouptut from turnLiftStepHist or get.densities.3d

#### Value

Plots a plotly object

#### **Examples**

```
plot3d.tldCube(D$tldCube)
```

plotRaster

Plots a rasterLayer or rasterStack

## Description

Plots a rasterLayer or rasterStack

#### Usage

```
plotRaster(r, title = character(0), centerColorBar = FALSE,
    ncol = NULL)
```

#### **Arguments**

r rasterLayer or rasterStack

title title text of plot(s)

 $\verb|centerColorBar| logical: center colobar around 0 and use \verb|RdBuTheme()|?|$ 

centerColorBar number of columns to plot a stack, by default estimated by the square root

## Value

Plots the rasters

```
plotRaster(r)
```

qProb.3d

## Description

Calculates the Q probability, representing the pull to the target. The number of steps on which the Q prob will be quantified is number of total segments less than one (the last step is defined by the target itself).

#### Usage

```
qProb.3d(sim, n.locs, multicore = FALSE, maxBin = 25)
```

#### **Arguments**

sim	the result of $sim.uncond.3d$ , or a data frame with at least x,y,z-coordinates, the arrival azimuth and the arrival gradient.
n.locs	number of total segments to be modeled, the length of the desired conditional empirical random walk
multicore	logical: run computations in parallel (n-1 cores)?
maxBin	numeric scalar, maximum number of bins per dimension of the tld-cube (turn-LiftStepHist)

## Value

A list containing the Q - tldCubes for every step

#### **Examples**

```
qProb.3d(sim, n.locs)
```

reproduce.track.3d R

Reproduce a track with the eRTG3D

## **Description**

Simulates n tracks with the geometrical properties of the original track, between the same start and end point.

# Usage

```
reproduce.track.3d(track, n.sim = 1, multicore = FALSE, error = TRUE,
    DEM = NULL, BG = NULL, filterDeadEnds = TRUE, plot2d = FALSE,
    plot3d = FALSE, maxBin = 25, gradientDensity = TRUE)
```

28 saveImageSlices

#### **Arguments**

track data.frame with x,y,z coordinates of the original track

n.sim number of simulations that should be done multicore logical: run calculations on multiple cores?

error logical: add error term to movement in simulation?

DEM a raster containing a digital elevation model, covering the same extent as the

track

BG a raster influencing the probabilities.

filterDeadEnds logical: Remove tracks that ended in a dead end?

plot2d logical: plot tracks on 2-D plane? plot3d logical: plot tracks in 3-D?

maxBin numeric scalar, maximum number of bins per dimension of the tld-cube (turn-

LiftStepHist)

gradientDensity

logical: Should a distribution of the gradient angle be extracted and used in the

simulations (get.densities.3d)?

#### Value

A list or data.frame containing the simulated track(s) (CERW).

#### **Examples**

```
reproduce.track.3d(track)
```

saveImageSlices

Export a dataCube as image slice sequence

#### **Description**

Exports a dataCube of type rasterStack as Tiff image sequence. Image sequences are a common structre to represent voxel data and most of the specific software to visualize voxel data is able to read it (e.g. blender)

## Usage

```
saveImageSlices(rStack, filename, dir = getwd(), NaVal = 0)
```

#### **Arguments**

rStack rasterStack to be saved to Tiff image slices

filename name of the image slices

dir directory, where the slices should be stored

NaVal numeric value that should represent NA values in the Tiff image, default is

NaVal = 0

sf2df.3d 29

#### Value

Saves the Tiff image files.

## **Examples**

```
saveImageSlices(rstack, filename = "image")
```

sf2df.3d

Converts a sf data.frame to a normal dataframe

## Description

Converts a sf data.frame to a normal dataframe

## Usage

```
sf2df.3d(track)
```

# Arguments

track

An object of type 'sf, data.frame'

#### Value

A data.frame.

#### **Examples**

sf2df.3d(df)

sim.cond.3d

Conditional Empirical Random Walk (CERW) in 3-D

## Description

Creates a conditional empirical random walk, with a specific starting and ending point, geometrically similar to the initial trajectory (extractMethod: raster overlay method can take "simple" or "bilinear")

## Usage

```
sim.cond.3d(n.locs, start = c(0, 0, 0), end = start, a0, g0, densities, qProbs, error = FALSE, DEM = NULL, BG = NULL)
```

30 sim.crw.3d

#### **Arguments**

n.locs	length of the trajectory in locations

numeric vector of length 3 with the coordinates of the start point end numeric vector of length 3 with the coordinates of the end point

a0 initial incoming heading in radian

g0 initial incoming gradient/polar angle in radian densities list object returned by the get.densities.3d function

qProbs list object returned by the qProb.3d function

error logical: add random noise to the turn angle, lift angle and step length to account

for errors measurements?

DEM raster layer containing a digital elevation model, covering the area between start

and end point

BG a background raster layer that can be used to inform the choice of steps

#### Value

A trajectory in the form of data.frame

# **Examples**

```
sim.cond.3d(n.locs, start, end=start, a0, g0, densities, qProbs)
```

sim.crw.3d

Simulation of a three dimensional Correlated Random Walk

#### **Description**

Simulation of a three dimensional Correlated Random Walk

## Usage

```
sim.crw.3d(nStep, rTurn, rLift, meanStep, start = c(0, 0, 0))
```

## Arguments

nStep the number of steps of the simulated trajectory

rTurn the correlation on the turn angle rLift the correlation of the lift angle

 $\label{eq:meanstep} \text{mean step length}$ 

start a vector of length 3 containing the coordinates of the start point of the trajectory

#### Value

A trajectory in the form of data.frame

```
sim.crw.3d(nStep, rTurn, rLift, meanStep, start = c(0,0,0))
```

sim.glidingSoaring.3d Simulates 'gliding & soaring' track with a given number of gliding steps

#### **Description**

Creates a conditional empirical random walk in gliding mode, between a start and end point. The walk is performed on a MODE layer and, if provided, additionally on a background and digital elevation layer. The gliding is simulated with sim.cond.3d and soaring with sim.uncond.3d, therefore soaring is not restricted towards the target and can happen completly free as long as there are good thermal conditions. It is important to extract for every mode in the MODE raster layer a corresponding densities object with get.densities.3d and pass them to the function.

#### Usage

```
sim.glidingSoaring.3d(MODE, dGliding, dSoaring, qGliding, start = c(0, 0,
   0), end = start, a0, g0, error = TRUE, smoothTransition = TRUE,
   glideRatio = 15, DEM = NULL, BG = NULL)
```

#### **Arguments**

MODE	raster layer containing the number/index of the mode, which should be used at each location	
dGliding	density object returned by the get.densities.3d function for gliding mode	
dSoaring	density object returned by the get.densities.3d function for soaring mode	
qGliding	the Q probabilites for the steps in gliding mode (qProb.3d)	
start	numeric vector of length 3 with the coordinates of the start point	
end	numeric vector of length 3 with the coordinates of the end point	
a0	initial incoming heading in radian	
g0	initial incoming gradient/polar angle in radian	
error	logical: add random noise to the turn angle, lift angle and step length to account for errors measurements?	
smoothTransition		
	logical: should the transitions between soaring and the following gliding sections be smoothed? Recommended to avoid dead ends	
glideRatio	ratio between vertical and horizontal movement, by default set to 15 meters forward movement per meter vertical movement	
DEM	raster layer containing a digital elevation model, covering the area between start and end point	
BG	a background raster layer that can be used to inform the choice of steps	

## Value

A 'soaring-gliding' trajectory in the form of data.frame

#### Note

The MODE raster layer must be in the following structure: Gliding pixels have the value 1 and soaring pixel the values 2. NA's are not allowed in the raster.

32 sim.uncond.3d

#### **Examples**

```
sim.glidingSoaring.3d(locsVec, start = c(0,0,0), end=start, a0, g0, dList, qList, MODE)
```

sim.uncond.3d

Unconditional Empirical Random Walk (UERW) in 3-D

#### **Description**

This function creates unconditional walks with prescribed empirical properties (turning angle, lift angle and step length and the auto-differences of them. It can be used for uncon-ditional walks or to seed the conditional walks with comparably long simulations. The conditional walk connecting a given start with a certain end point by a given number of steps needs an attraction term (the Q probability, see qProb.3d) to ensure that the target is approached and hit. In order to calculate the Q probability for each step the distribution of turns and lifts to target and the distribution of distance to target has to be known. They can be derived from the empirical data (ideally), or estimated from an unconditional process with the same properties. Creates a unconditional empirical random walk, with a specific starting point, geometrically similar to the initial trajectory.

#### Usage

```
sim.uncond.3d(n.locs, start = c(0, 0, 0), a0, g0, densities, error = TRUE)
```

#### **Arguments**

n.locs the number of locations for the simulated track start vector indicating the start point c(x,y,z)

a0 initial heading in radian

g0 initial gradient/polar angle in radian

densities list object returned by the get.densities.3d function

error logical: add random noise to the turn angle, lift angle and step length to account

for errors measurements?

#### Value

A 3 dimensional trajectory in the form of a data.frame

#### Note

Simulations connecting start and end points with more steps than 1/10th or more of the number of steps of the empirical data should rather rely on simulated unconditional walks with the same properties than on the empirical data (factor = 1500).

## Random initial heading

For a random initial heading a0 use: sample(atan2(diff(coordinates(track)[,2]), diff(coordinates(track)[

```
sim.uncond.3d(n.locs, start=c(0,0,0), a0, g0, densities)
```

test.eRTG.3d 33

test.eRTG.3d Test the functionality of the eRTG3D
---

# Description

The test simulates a CRW with given parameters and reconstructs it by using the eRTG3D

## Usage

```
test.eRTG.3d(multicore = FALSE, returnResult = FALSE, plot2d = FALSE,
plot3d = TRUE, plotDensities = TRUE)
```

#### **Arguments**

multicore logical: test with multicore?
returnResult logical: return tracks generated?
plot2d logical: plot tracks on 2-D plane?
plot3d logical: plot tracks in 3-D?

plot3d logical: plot densities of turning angle, lift angle and step length?

#### Value

A list containing the original CRW and the simulated track (CERW).

#### **Examples**

```
test.eRTG3D.3d()
```

test.verification.3d Statistical Verification of the simulated track

# Description

Uses two-sample Kolmogorov-Smirnov test or the one-sample t-test to compare the geometric characteristics of the original track with the characteristics of the simulated track.

## Usage

```
test.verification.3d(track1, track2, alpha = 0.05, plot = FALSE,
  test = "ks")
```

# Arguments

track1	data.frame or list of data.frames with x,y,z coordinates of the original track
track2	data.frame or list of data.frames with x,y,z coordinates of the simulated track
alpha	scalar: significance level, default alpha = 0.05
plot	logical: plot the densities or differences of turn angle, lift angle and step length of the two tracks?
test	character: either "ks" or "ttest" to choose the kind of test procedure.

34 track.extent

#### Value

Test objects of the 6 two-sample Kolmogorov-Smirnov test conducted.

#### Note

By choosing test = "ttest" a random sample, without replacement is taken from the longer track, to shorten it to the length of the longer track. The order of the shorter track is also sampled randomly. Then the two randomly ordered vectors of turn angles, lift angles and step lengths are substracted from each other. If the both tracks stem from the same distributions the the mean deviatio should tend to towards zero, therefore the difference is tested two-sided against mu = 0 with a one-sample t-test.

By setting test = "ks" a two-sample Kolmogorov-Smirnov test is carried out on the distributions of turn angles, lift angles and step lengths of the two tracks.

## **Examples**

```
test.verification.3d(track1, track2)
```

track.extent

Extent of track(s)

## Description

Extent of track(s)

## Usage

```
track.extent(track, zAxis = FALSE)
```

#### **Arguments**

track a list containing data.frames with x,y,z coordinates or a data.frame

zAxis logical: return also the extent of the Z axis?

### Value

Returns an extent object of the raster package in the 2–D case and a vector in the 3–D case.

```
track.extent(track, zAxis = TRUE)
```

track.properties.3d 35

track.properties.3d Track properties of a 3-D track

## **Description**

Returns the properties (distances, azimuth, polar angle, turn angle & lift angle) of a track in three dimensions.

#### Usage

```
track.properties.3d(track)
```

#### **Arguments**

track data.frame with x,y,z coordinates

#### Value

The data.frame with track properties

#### **Examples**

```
track.properties.3d(track)
```

track.split.3d

This function splits the by outliers in the time lag.

## Description

The length of timeLag must be the track's length minus 1 and represents the time passed between the fix point acquisition

## Usage

```
track.split.3d(track, timeLag, lag = NULL, tolerance = NULL)
```

## **Arguments**

track data.frame with x, y and z coordinates

timeLag a numeric vector with the time passed between the fix point acquisition

lag NULL or a manually chosen lag tolerance NULL or a manually chosen tolerance

## Value

A list containing the splitted tracks.

```
track.split.3d(track, timeLag)
```

36 transformCRS.3d

track2sf.3d

Converts a track to a 'sf, data.frame'

#### **Description**

Converts a track to a 'sf, data.frame'

#### Usage

```
track2sf.3d(track, CRS = NA)
```

## **Arguments**

track eRTG3D track data.frame or a matrix
CRS string containing the proj4 code of the CRS

#### Value

A track of type 'sf, data.frame'.

#### **Examples**

```
track2sf.3d(track, "+proj=longlat +ellps=WGS84 +datum=WGS84 +no_defs")
```

transformCRS.3d

Transform coordinates reference system of a 3-D track

# Description

Attention: Please use this function for CRS transformations, because it is based on the st\_transform from the sf package. Therefore is supports CRS transformations in 3-D. Note: spTransform from the sp package only supports transformations in the 2D plane, which will cause distortions in the third dimension.

#### Usage

```
transformCRS.3d(track, fromCRS, toCRS)
```

## Arguments

track data.frame with x,y,z coordinates fromCRS string: proj4 of current CRS

toCRS string: proj4 of CRS to be converted in

#### Value

A data.frame containing x,y,z and variables.

```
transformCRS.3d(track, fromCRS="+init=epsg:4326", toCRS="+init=epsg:2056")
```

turn2target.3d 37

turn2target.3d Turn angle to target

## Description

Calculates the turn angle between every point in the track and the last point (target).

## Usage

```
turn2target.3d(track)
```

## **Arguments**

track a track data.frame containing x, y and z coordinates

#### Value

A numeric vector with the turn angles to target

#### **Examples**

```
turn2target.3d(track)
```

turn Lift Step Hist

3 dimensional histogram

#### Description

Derives a 3 dimensional distribution of a turn angle, lift angle and step length, using the Freedman–Diaconis rule for estimating the number of bins.

## Usage

```
turnLiftStepHist(turn, lift, step, printDims = TRUE, rm.zeros = TRUE,
  maxBin = 25)
```

#### **Arguments**

turn	numeric vector of turn angles
lift	numeric vector of lift angles
step	numeric vector of step lengths

printDims logical: should dimensions of tld-Cube be messaged?

rm.zeros logical: should combinations with zero probability be removed?

maxBin numeric scalar, maximum number of bins per dimension of the tld-cube.

## Value

A 3 dimensional histogram as data.frame

```
turnLiftStepHist(turn, lift, step)
```

38 voxelCount

voxelCount Apply voxel counting on a point cloud	voxelCount
--	------------

## Description

A rasterStack object is created, representing the 3–D voxel cube. The z axis is sliced into regular sections between the maximum and minimum value. For every height slice a raster with points per cell counts is created. Additionally the voxels can be standartized between 0 and 1.

## Usage

```
voxelCount(points, extent, xyRes, zRes = xyRes, zMin, zMax,
   standartize = FALSE)
```

# Arguments

points	a x, y, z data.frame
extent	a raster extent object of the extent to create the rasters
xyRes	resolution in the ground plane of the created rasters
zRes	resolution in the z axis (by default zRes = xyRes)
zMin	minimum z value
zMax	maximum height value
standartize	logical: standartize the values?

## Value

A rasterStack object, representing the 3–D voxel cube.

```
voxelCount(points, extent, xyRes, zRes = xyRes, zMin, zMax, standartize = FALSE)
```

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