# Interactive Web Programming

1st semester of 2021

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Heavily based on **Victoria Kirst** slides

# Today's schedule

- Syllabus
- Course Info
- Browsers
- A little bit about **HTML** and **CSS**
- Homework 0 assigned and due this Tuesday 09/03

Check out the course website for all this and more: <a href="https://murilocamargos.github.io/iwp/">https://murilocamargos.github.io/iwp/</a>

# Syllabus

## Course Goals

If you never take another web programming class again, you will leave this course with the following skills:

- Create **attractive**, **small scale web sites or apps** that at least mostly work on phones
- Have the vocabulary and background knowledge to understand technical writing/discussions about the web (e.g. web API documentation; random blog posts)
- Have the **foundation** to pursue the areas of web programming that you're interested in (if you choose)

# (Course Non-goals)

It is **not** a class to take to learn how to code.

- Programming Languages is a prereq. It should be sufficient.

It is **not** a class that will turn you into a senior frontend/backend developer.

 Nor is any class; software takes years of experience to develop expertise.

It is **not** a class that will teach you all there is to know about web programming.

 For example, we will **not** teach how to support old browsers, legacy devices, etc.

## The course, in detail

#### Frontend fundamentals (Client):

- HTML
- CSS
- JavaScript
- D3

#### Backend fundamentals (Server):

- Server on NodeJS + Express
- Database via MongoDb and Mongoose

## CSS

#### HTML (~1 day)

- Key concepts: inline, block, inline-block

#### CSS (~1.5 weeks)

- Multiple rendering styles: natural, flex, positioned, float
- Mobile layouts
- Transforms and animations (maybe)
- FYI: No libraries or compiled CSS

## Modern JS / ES6+

Later in the quarter, we will read and write JavaScript that looks sort of like this:

```
(async () => {
  let choice = 'e';
  do {
    choice = await askQuestion('Enter choice');
    await processChoice(choice);
  } while (choice != 'e');
})();
```

## Modern JS / ES6+

#### JavaScript (~5 weeks)

- JavaScript classes
- Relevant functional programming
  - Lambdas
  - Generator functions and async/await
  - "Fat arrow" vs function
  - Closures
- Creating and using Promises
- Understanding the Event Loop
- Modules and encapsulation

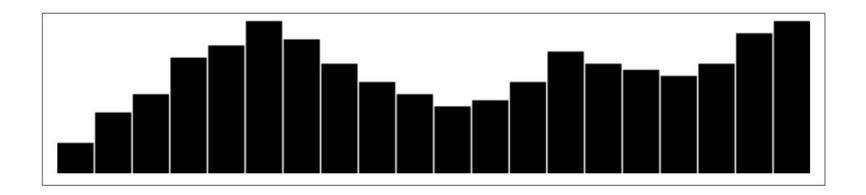
NO frontend framework; minimal libraries

No Angular/React/JQuery/etc

## **D3**

#### D3 (~2 weeks)

- Fundamentals and Scalable Vector Graphics (SVG)
- Drawing with data
- Scales and Axes
- Updates, Transitions and Motion



## Backend

The coverage of server-side programming will be light.

#### **Backend stack:**

NodeJS + Express + MongoDB via Mongoose (~4 weeks)

- What is a server
- What is npm
- How to serve static web pages
- How to server JSON via REST APIs
- Writing to and loading from a database
- Authentication via OAuth2 (i.e. login via Gmail account)

# Course info

## Disclaimer

This is the first ever offering of this course, meaning:

- Everything is subject to change. Including everything
   I've just told you and everything I'm about to tell you.
- There will be all the mistakes of a new course!
  - Bugs in homework
  - Awkward lectures
  - Things that are too hard / too easy

Please be patient with us! We are also soliciting your constructive feedback.

## Course Structure

#### "Homework 0" + ~6 homeworks

- We'll create a web app throughout the course
- Each homework will increment this web app
- Each homework with have a multiple choice
   "mini-homework" attached to it
- Individual assignments; no pairs or groups

#### 0 exams

No final, no midterm, no exams

## Lateness policy

- Every homework may be submitted up to 48 hours after the deadline, without penalty.
- Homework submitted on time will receive a small bonus to their homework score.
- Submissions are not accepted beyond the 48-hour grace period. The grace period is strictly enforced.
- The final project must be turned in on time.

## Browser and Text editor/IDE

- **Text editor:** You can use whatever you want. We recommend <u>VSCode</u>.
- **Browser:** Your code must work on <u>Chrome</u>, as that is what I'll use when grading your homework. It will not be tested in any other browser.
- Homework turn-in: We are using GitHub Classroom for assignment turnin.

Complete <u>Homework 0</u> to get all set up with your homework workflow in this course!

## Lectures

Tue-Thu, 14h00-15h30 online

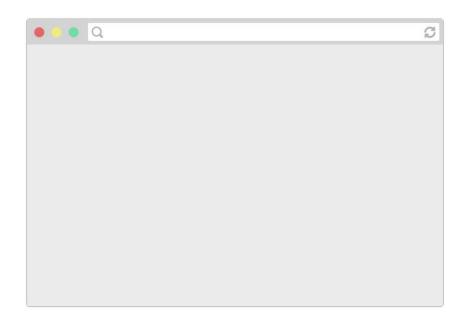
- Lectures will not be recorded
- Nothing will be graded in lecture
- But please come!
  - If you attend and do not feel the lectures are helpful, please send us a feedback!

# Questions?

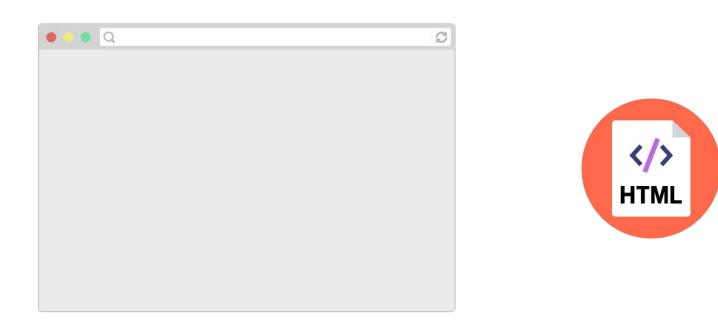
# Today's schedule

- -Syllabus
- —Course Info
- Browsers
- A little bit about **HTML** and **CSS**

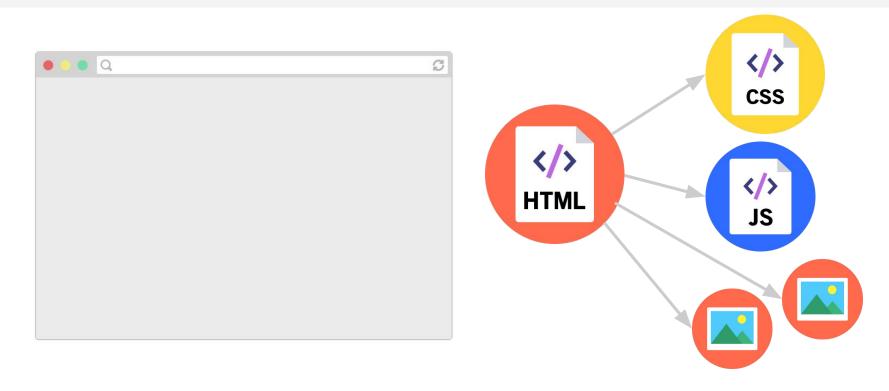
# Browsers



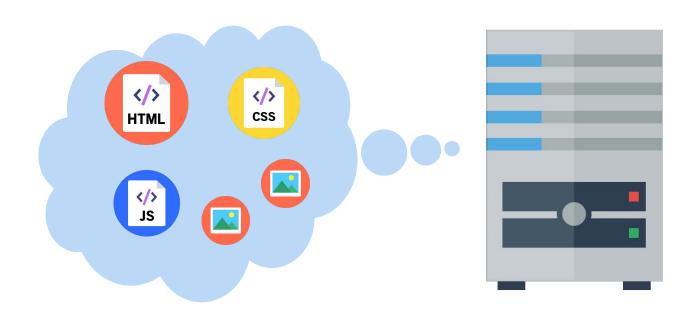
Browsers are applications that can display web pages. E.g. Chrome, Firefox, Safari, Internet Explorer, Edge, etc.



Web pages are written in a markup language called **HTML**, so browsers display a web page by reading and interpreting its HTML.



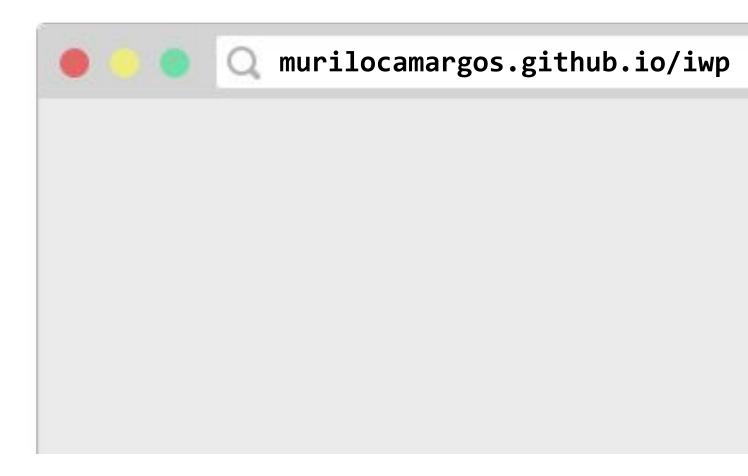
The HTML file might link to other resources, like images, videos, as well as **JavaScript** and **CSS** (stylesheet) files, which the browser then also loads.

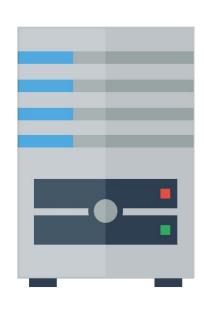


A **web server** is a program running on a computer that delivers web pages in response to requests.

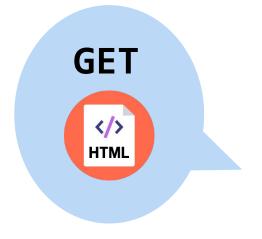
It either stores or generates the web page returned.

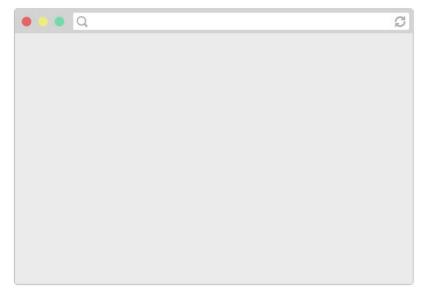
1. You type in a URL, which is the address of the HTML file on the internet.

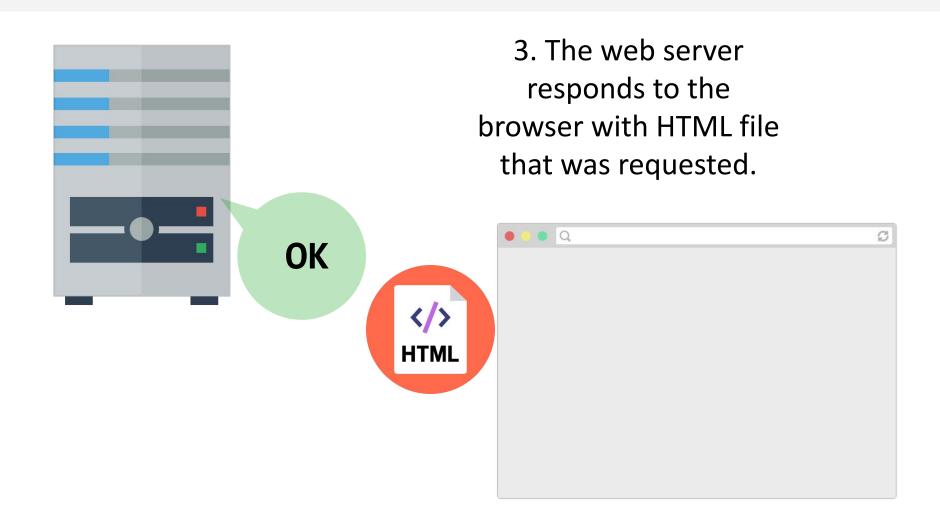




2. The browser asks the web server that hosts the document to send that document.

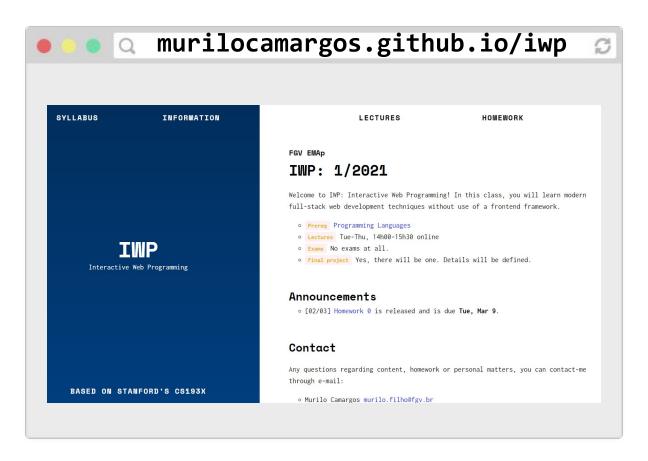






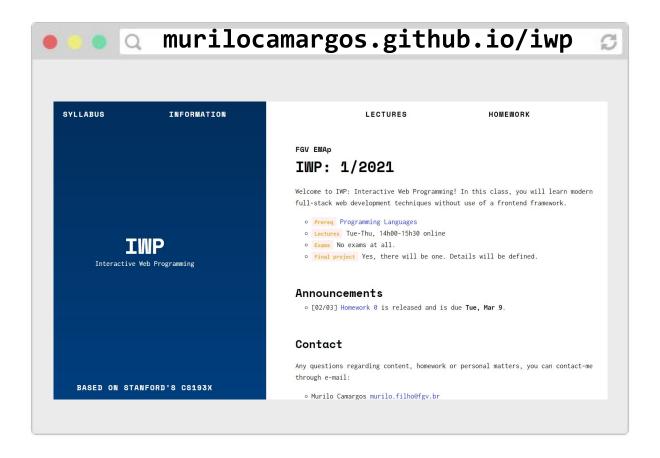
4. The browser reads the HTML, sees the embedded resources **GET** and asks the server for OK those as well. </>> • Q C HTML **GET** OK

5. The web page is loaded when all the resources are fetched and displayed.



#### P.S.

(That was obviously very hand-wavy. We'll get more detailed when we talk about servers later in the quarter.)



# HTML and CSS

## What is HTML?

#### HTML (Hypertext Markup Language)

- Describes the **content** and **structure** of a web page; not a programming language.
- Made up of building blocks called elements.

```
HTML is <em>awesome!!!</em>
  <img src="puppy.png" />
```

## Basic HTML page structure

(i.e. copy/paste boilerplate)

```
<!DOCTYPE html>
<html>
  <head>
   <title>CS 193X</title>
  </head>
  <body>
   ... contents of the page...
  </body>
</html>
```

Saved in a *filename*.html file.

## Basic HTML page structure

(i.e. copy/paste boilerplate)

```
<!DOCTYPE html>
                 <html>
Metadata that
                   <head>
doesn't appear in
                                                         E.g. <title>
                     <title>CS 193X</title>
the viewport of
                                                         shows up as the
the browser
                   </head>
                                                         name of the tab
                   <body>
Contents that
                     ... contents of the page...
render in the
                   </body>
viewport of the
browser
                 </html>
```

## HTML elements

```
HTML is <em>awesome!!!</em>
<img src="puppy.png" />
```

- An element usually has start and ending tags ( and )
  - content: stuff in between start and end tags
- An element can be self-closing (img)
- An element can have attributes (src="puppy.jpg")
- Elements can contain other elements (p contains em and img)

## Some HTML elements

(to place within **<body>**)

Top-level heading h1, h2, h6	<h1>Moby Dick</h1>
Paragraph	Call me Ishmael.
Line break	<pre>since feeling is first who pays any attention</pre>
Image	<pre><img src="cover.png"/></pre>
Link	<a href="google.com">click here!</a>
Strong (bold)	<strong>Be BOLD</strong>
Emphasis (italic)	He's my <em>brother</em> and all

Let's write some HTML to make the following page:



#### **HTML** boilerplate

```
<!DOCTYPE html>
<html>
  <head>
    <title>Programação Web
Interativa</title>
  </head>
  <body>
  </body>
</html>
```

#### Plaintext contents of the page

```
Programação Web Interativa

Avisos:

01/03: Começaram nossas
aulas!

01/03: A tarefa 0 está
disponível.

Ver Ementa
```

<u>CodePen</u>

### Solution

```
<!DOCTYPE html>
<html>
  <head>
    <title>Programação Web Interativa</title>
  </head>
  <body>
    <h1>Programação Web Interativa</h1>
    <strong>Datas importantes:</strong><br/>>
    01/03: Começaram nossas aulas!<br/>
    01/03: A tarefa 0 está disponível.<br/>
    <br/>
    <a href="https://murilocamargos.github.io/iwp/syllabus">
      Ver Ementa
    </a>
  </body>
</html>
```

### That was weird

- We saw that HTML whitespace collapses into one space...

```
<h1>Programação Web Interativa</h1>
<strong>Avisos</strong><br/>
01/03: Começaram nossas aulas!<br/>
br/>
```

 Except weirdly the <h1> heading was on a line of its own, and <strong> was not.

### CSS: Cascading Style Sheets

- Describes the appearance and layout of a web page
- Composed of CSS rules, which define sets of styles

```
selector {
   property: value;
}
```

A CSS file is composed of style rules:

```
selector {
   property: value;
}
```

**selector**: Specifies the HTML element(s) to style.

**property**: The name of the CSS style.

value: The value for the CSS style.

Saved in a *filename* . css file.

```
// NOT REAL CSS
fork {
   color: gold;
}
```

"All forks on the table should be gold"



```
p {
  color: blue;
  font-weight: bold;
}
```

"All elements on the page should be blue and bold"



## Linking CSS in HTML

(i.e. copy/paste boilerplate)

```
<!DOCTYPE html>
<html>
  <head>
    <title>IWP</title>
    <link rel="stylesheet" href="filename.css" />
  </head>
  <body>
  ... contents of the page...
  </body>
</html>
```

## Some CSS properties

There are over <u>500 CSS properties</u>! Here are a few:

Font face (mdn)	<pre>font-family: Helvetica;</pre>
Font color (mdn)	color: gray;
Background color (mdn)	<pre>background-color: red;</pre>
Border ( <u>mdn</u> )	border: 3px solid green;
Text alignment (mdn)	text-align: center;

Aside: Mozilla Developer Network (MDN) is the best reference for HTML elements and CSS properties

 The actual W3 spec is very hard to read (meant for browser developers, not web developers)

## Main ways to define <u>CSS colors</u>:

#### 140 predefined names (<u>list</u>)

```
color: black;
```

### rgb() and rgba()

```
color: rgb(34, 12, 64);
color: rgba(0, 0, 0, 0.5);
```

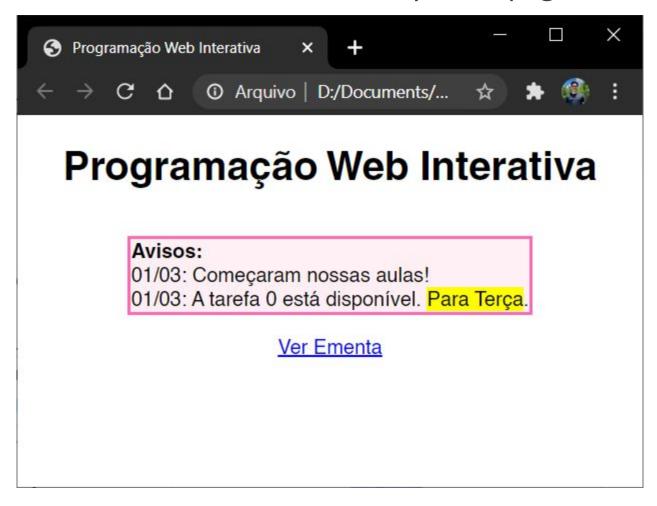
#### **Hex values**

```
color: #00ff00;
color: #0f0;
```

color: #00ff0080;

- The "a" stands for **alpha channel** and is a **transparency** value
- Generally prefer more descriptive over less:
  - 1. Predefined name
  - 2. rgb/rgba
  - 3. Hex

Let's write some CSS to style our page:



#### Let's write some CSS to style our page:

Font face: Helvetica

Border: hotpink 3px

**Background color:** 

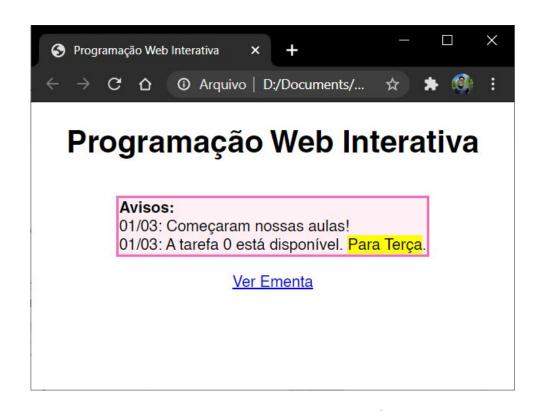
lavenderblush

Highlight: yellow

- Box is **centered**
- Header and link are

#### centered

Box contents are left-aligned



<u>CodePen</u>

### CSS exercise debrief

#### Some **key techniques**:

- Add invisible containers in HTML to select groups of elements in CSS.
- Apply styles to parent / ancestor element to style parent and all its children. (Will talk more about this later.)

#### But we encountered more weirdness...

- Couldn't set text-align: center; to the <a> or <strong> tags directly, but could center and <h1>
- Had to set a width on the box to make it hug the text ... any other way to do this?
- How to center the box?! How do you highlight?!

Q: Why is HTML/CSS so bizarre??

A: There is one crucial set of rules we haven't learned yet...

block vs inline display

## Next time!

Homework 0 is out now, due Tuesday March 9