

Frontend. Browser. HTML. CSS.

Alen Murtić



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01

About Sofascore academy and your teachers



About Sofascore academy and your teachers

Sofascore academy

- Sofascore started student education relatively early
 - Some of the first employees were students
 - Student courses with 3-4 lessons from late 2015 to 2017
 - Summer internships in 2018 and 2019
 - Sofascore academy in this format from 2020 (this is 5th edition)
 - Great for sharing knowledge, expanding community and potentially expanding Sofascore team

About Sofascore academy and your teachers

Your teacher - Alen Murtić

- Started student job at Sofascore in 2017
 - Backend developer with potential switch to data analytics (did not switch :D)
- Lead Symfony portion of Sofascore backend academy in 2020 & 2021
- Switched teams to frontend in 1/2021, attended 2021 frontend academy
- Lead 2022 and 2023 frontend academy

About Sofascore academy and your teachers

Assistants - Darjan Baričević and Petar Ćorluka

- Frontend devs working at Sofascore since 2022
- Reviewers for homeworks
- Darjan will probably teach one or two lessons

About Sofascore academy and your teachers

Planned curriculum

1. Frontend. Browser. HTML. CSS. ||| Hw: Init git repo and solve CSS quiz.
2. Responsive web. JavaScript. ||| Hw: Solve various JS tests.
3. Typescript. Promises. Fetching data. Event propagation. ||| Hw: Simple web app || I-O script
4. React.js ||| Hw: Some kind of simple React app.
5. CSS in JS (Styled components/sth else). Next.js basics. ||| Hw: Review previous homework.
6. More of Next.js. Zeplin/Figma. ||| Hw: Init final project, one project page
7. Context. Router. More hooks. ||| Hw: Review previous homework.
8. SWR. Client vs server. Routing. ||| Hw: complete final project with one checkpoint.
9. RSC and app folder in Next.js
10. Redux - optional lesson

About Sofascore academy and your teachers

Curriculum changes from last year

- No more Advanced CSS lecture - that will be taught via different methods
 - Student's attention was relatively poor and it took up a lecture week
- Early start to Next.js framework
- Homeworks will be the starting point for final project
- Additional Next.js lecture about React Server Components and app folder
- Possibly a Redux lesson at the end

02



Web
applications
and browser

Web application

- Wikipedia: [link](#)
 - "A web application (or web app) is application software that runs on a web server"
 - "Web applications are accessed by the user through a web browser with an active network connection"
 - "These applications are programmed using a client–server modeled structure"
- Simply: it consists of **Frontend (client)** and **Backend (server)**

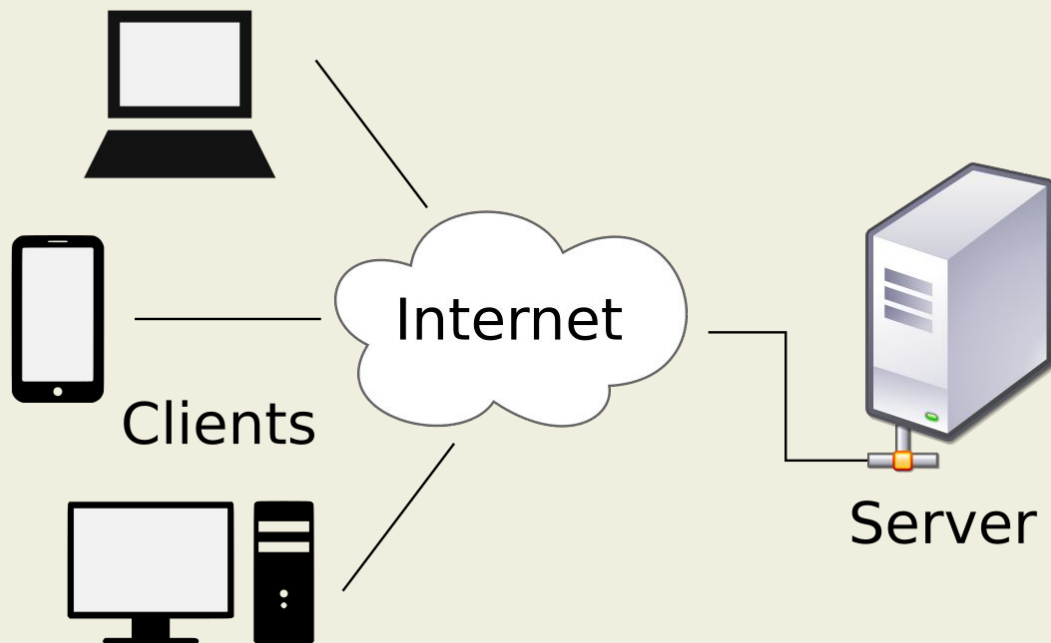
Client - Server Architecture

- Core principle of web communication
 - Client asks the server for a resource, server responds
 - Resource: HTML document, formatted data, image, video,...

E.g. What is the score in a match? Give me team logo...
- THE protocol: **HTTP** (Hypertext Transfer Protocol)
 - [What is HTTP \(Cloudflare\)?](#)
 - Later created: Websockets - to improve efficiency

Client - Server architecture

- Basically: clients pull data from server or push it to server via Internet
- Communication protocol: HTTP



Frontend

- Interface with which a user (person or a script) interacts (sees, clicks, ...)
 - "Visible" part of the web application
 - In a general meaning - any client which has UI - Android, iOS, KaiOS apps
 - We use the term "Frontend" as a shorthand for **web frontend**

Web applications and browser

Web frontend

- Visual application that is displayed by web browser
- Source written in HTML, CSS, JavaScript
- Source can be in WebAssembly 🤖 - Binary (compiled) [mostly

JavaScript] for higher performance

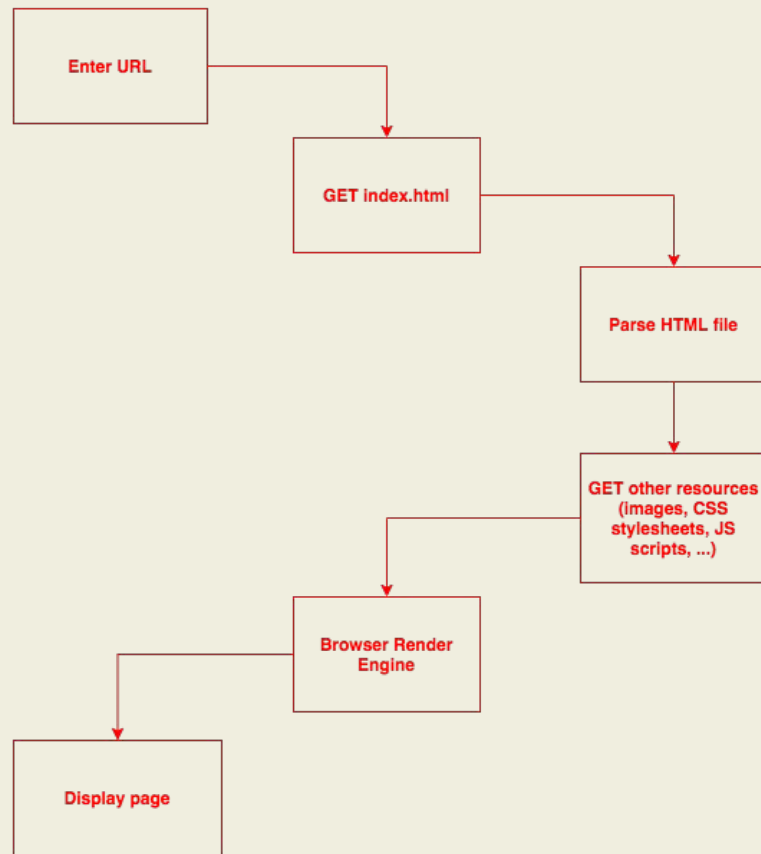
- [Writing WebAssembly By Hand](#)
- Personal opinion: not a fan of writing code directly in WASM

Browser

- A tool to navigate the web, display web applications and provide interactivity
- Core component: render engine
 - MSHTML, EdgeHTML - deprecated, used by Internet Explorer and early Edge
 - Gecko - Firefox
 - WebKit - Safari and early Chrome
 - Blink - Chromium project, fork of WebKit
 - Chrome, current Edge, Brave, Opera, Vivaldi, Samsung Internet, ...
- 2023: For desktop I would recommend Firefox -> reason: Manifest V3
 - [Link 1](#) and [link 2](#) why, [Vivaldi](#) and [Brave](#) try to fight it, [Edge doesn't](#)
- For mobile it's a little bit murkier, but the Android Firefox is getting better, on iOS everything is repackaged Safari (for now)

Browser flow

- Example of client - server architecture
- Browser (+user) = client
- Detailed description: [how browsers work](#)



Browser differences

- Different engines -> differences in how everything works
 - Most of things are standardized via W3C, but some browsers don't support some features
 - [Can I use "navigator.share"?](#)
 - Browsers depend on the OS for features like graphics APIs, threads, processes, ...
- Browsers work on CPU, but do mostly graphics tasks
 - Hardware acceleration -> doing some tasks on GPU (or special CPU cores)
 - Problem with HA: now your browser depends on your GPU & its driver

Reporting bugs cheatsheet

- Always report: browser, OS
- Can make a difference: ad-blocker, tracking protection, private (incognito) or normal mode
 - Also if 3rd party cookies are enabled or not
- Nice caveat: hardware acceleration
 - e.g. Chromium browsers and image scaling with hardware acceleration in versions 80-sth



03

HTML



- **HyperText Markup Language**
 - HyperText -> text with references to other pages (links)
 - Markup -> standardized set of notations (tags and attributes)
 - e.g. XML, markdown (.md), TeX/LaTeX
 - Idea: How to display content
 - NOT A PROGRAMMING LANGUAGE!!!! MARKUP LANGUAGE!!!

- Created by Tim Berners-Lee to enable document sharing (text based -> links, headings, paragraphs)
 - Standardized by W3C
 - Latest and greatest: HTML5 - late 2000s, big improvements
 - Made proprietary things such as Flash obsolete
- [HTML6 is coming](#) - 4 years old article 😄
- HTML is forwards-compatible
 - Designed to treat all tags in the same way (as inert, unstyled inline elements) unless their appearance or behavior is overridden
 - i.e. 2007 browser can display 2023 plain-HTML page decently

HTML structure

- **HTML Element: Tag + Attribute(s) + Content**
- Tag: identifies element (html, body, b, div, span)
 - opening: e.g. <div>
 - closing: </div>
 - self closing:
- Attribute: specifies properties of an element (e.g. styling, source for an image, ...)
- Content: between opening and closing tag
 - any text, HTML element, ...
 - self closing tags don't have content
- Each HTML document has **html**, **body**, **head** tags.

HTML elements examples

- `This is bold text`
- `<div id="atribute_example">Text and/or other element(s)</div>`
- ``

HTML sample

- **HTML relations:**
- Parent - Child -> child is parent's content
- Siblings - two elements with the same parent

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Sofascore Frontend Academy</title>
  </head>

  <body>
    <p>Hello!</p>
  </body>
</html>
```


Semantic HTML

- The same content can be described in different ways
- Write HTML in a way it conveys meaning when read, not just in browser





HTML examples





04

CSS

- **Cascading Style Sheets**
 - How HTML elements are displayed on device
 - CSS3 specification
- Syntax: `cssProperty: valueOfProperty;`
 - e.g. `color: blue;`
- Cascading -> styles cascade (apply to lower levels) if not overridden

CSS Selectors

- CSS defines styles and can be applied to single element, or to the group of elements
- Inline styling - for single element
 - `<p style="color:blue;">Text</p>`
- Style all elements with the same tag
 - `h2 { text-transform: uppercase; }`
 - useful for resetting default browser styling (e.g. ul or button elements)
- Style all elements with the same class attribute set to className
 - `.className { background-color: tomato; }`
- Style all elements with the same id attribute
 - `#uniqueId { text-align: center; }`

CSS Selectors 02

- Selectors can be mixed
 - `h2.specialHeading { padding: 8px; }`
 - `h2 .specialHeading { margin: 16px 8px; }`
- Universal selector (*), Grouping selector (`div, p { ... }`)
- **Specificity: Inline style > Id Styling > Class styling > Tag styling**
- Notes:
 - Id attributes should be unique for each element and should appear only once on each page
 - Same element can have multiple classes (e.g. `<div class="big blue rounded" />`)
 - Adding `!important` to value of CSS property will override a rule that can't be overridden in any other way
 - Multiple `!important` values can make CSS extremely confusing

CSS

Adding CSS to HTML

- `<link rel="stylesheet" type="text/css" href="myStyleSheet.css">`
- Embedded in `<style></style>` element
- Directly on element
- It is applied in order they are linked and order in the file in which they were defined
- Do separate HTML and CSS files!

CSS

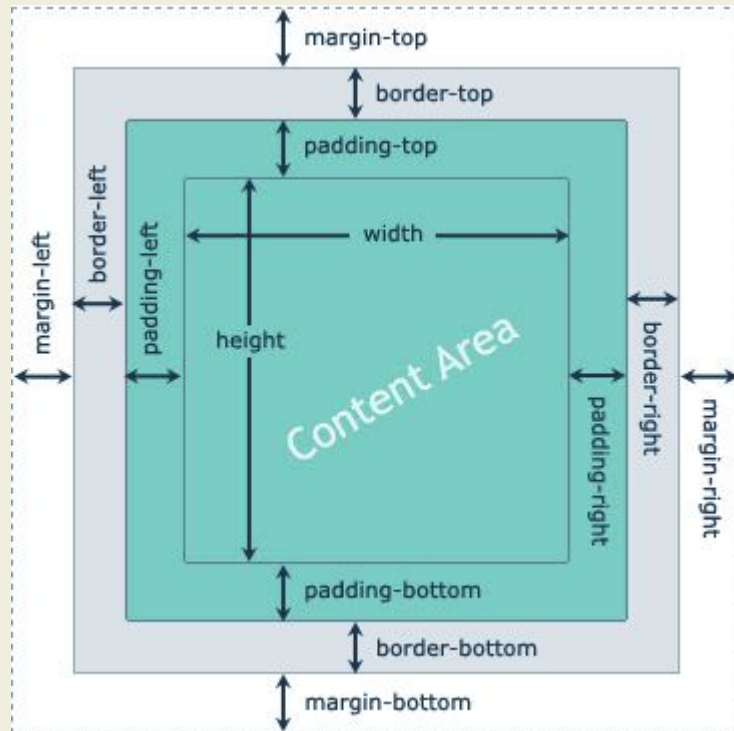
CSS Box model

- Each element is a box defined with x, y, width and height
 - **x** and **y** mark the top left edge of the box
 - **width** and **height** are applied to content part of the box
- Where are content, padding, border and margin on the cats image?



CSS Box model

- **Content** can be distributed in the box with **padding**
- Box can be spaced from other boxes with **margin**
(e.g. spacing between sibling elements)
 - Margins of adjacent elements don't stack!!! They collapse. Bigger wins.
 - [Rules of margins](#)
 - Margin can be negative - a bit hackish
- Box can be made visible with **border** - draws line on the edge of the box



CSS Box model and box-sizing

- **box-sizing** property changes how browser calculates size of the element
 - Whether to border or padding **included or excluded** from the **width**
 - Default value is **content-box**, which includes only content
 - We at Sofascore use **box-sizing: border-box** -> includes content, padding and border
 - Very simple example why border-box can be superior: [link](#)



CSS examples



**Thank you for your
attention!**

