Frontend. Browser. HTML. CSS.

Alen Murtić





1 About Sofascore academy and your te	achers
2 Web applications and b	rowser
3	HTML
CSS + Ap	pendix





Sofascore academy

- Sofascore started student education relatively early
 - Some of the first employees were students
 - Student courses with 3-4 lessons from late 2015 to 2017
 - Summer internships in 2018 and 2019
 - Sofascore academy in this format from 2020 (this is 5th edition)
 - Great for sharing knowledge, expanding community and potentially expanding
 Sofascore team



Your teacher - Alen Murtić

- Started student job at Sofascore in 2017
 - Backend developer with potential switch to data analytics (did not switch :D)
- Lead Symfony portion of Sofascore backend academy in 2020 & 2021
- Switched teams to frontend in 1/2021, attended 2021 frontend academy
- Lead 2022 and 2023 frontend academy



Assistants - Darjan Baričević and Petar Ćorluka

- Frontend devs working at Sofascore since 2022
- Reviewers for homeworks
- Darjan will probably teach one or two lessons



Planned curriculum

- 1. Frontend. Browser. HTML. CSS. ||| Hw: Init git repo and solve CSS quiz.
- 2. Responsive web. JavaScript. || Hw: Solve various JS tests.
- 3. Typescript. Promises. Fetching data. Event propagation. || Hw: Simple web app || I-O script
- 4. React.js || Hw: Some kind of simple React app.
- 5. CSS in JS (Styled components/sth else). Next.js basics. ||| Hw: Review previous homework.
- 6. More of Next.js. Zeplin/Figma. | Hw: Init final project, one project page
- 7. Context. Router. More hooks. || Hw: Review previous homework.
- 8. SWR. Client vs server. Routing. || Hw: complete final project with one checkpoint.
- 9. RSC and app folder in Next.js
- 10. Redux optional lesson



Curriculum changes from last year

- No more Advanced CSS lecture that will be taught via different methods
 - Student's attention was relatively poor and it took up a lecture week
- Early start to Next.js framework
- Homeworks will be the starting point for final project
- Additional Next.js lecture about React Server Components and app folder
- Possibly a Redux lesson at the end





Web application

- Wikipedia: <u>link</u>
 - "A web application (or web app) is application software that runs on a web server"
 - "Web applications are accessed by the user through a web browser with an active network connection"
 - "These applications are programmed using a client-server modeled structure"
- Simply: it consists of **Frontend (client)** and **Backend (server)**



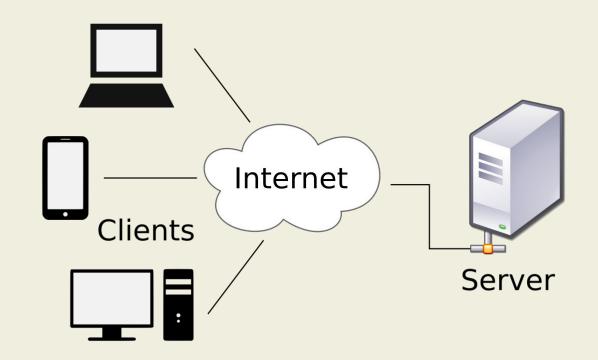
Client - Server Architecture

- Core principle of web communication
 - Client asks the server for a resource, server responds
 - Resource: HTML document, formatted data, image, video,...
 - E.g. What is the score in a match? Give me team logo...
- THE protocol: **HTTP** (Hypertext Transfer Protocol)
 - What is HTTP (Cloudflare)?
 - Later created: Websockets to improve efficiency



Client - Server architecture

- Basically: clients pull data from server or push it to server via Internet
- Communication protocol: HTTP





Frontend

- Interface with which a user (person or a script) interacts (sees, clicks, ...)
 - "Visible" part of the web application
 - In a general meaning any client which has UI Android, iOS, KaiOS apps
 - We use the term "Frontend" as a shorthand for web frontend



Web frontend

- Visual application that is displayed by web browser
- Source written in HTML, CSS, JavaScript
- Source can be in WebAssembly 😱 Binary (compiled) [mostly JavaScript] for higher performance
 - Writing WebAssembly By Hand
 - Personal opinion: not a fan of writing code directly in WASM



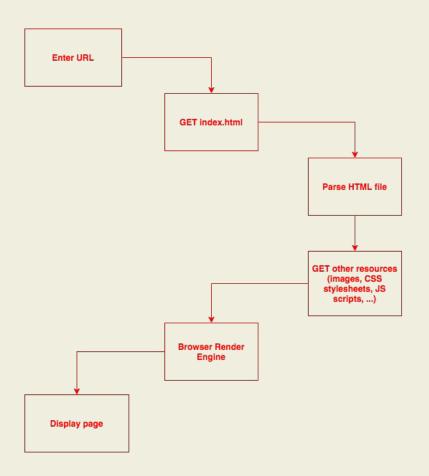
Browser

- A tool to navigate the web, display web applications and provide interactivity
- Core component: render engine
 - MSHTML, EdgeHTML deprecated, used by Internet Explorer and early Edge
 - Gecko Firefox
 - WebKit Safari and early Chrome
 - Blink Chromium project, fork of WebKit
 - Chrome, current Edge, Brave, Opera, Vivaldi, Samsung Internet, ...
- 2023: For desktop I would recommend Firefox -> reason: Manifest V3
 - <u>Link 1</u> and <u>link 2</u> why, <u>Vivaldi</u> and <u>Brave</u> try to fight it, <u>Edge doesn't</u>
- For mobile it's a little bit murkier, but the Android Firefox is getting better, on iOS everything is repackaged Safari (for now)



Browser flow

- Example of client server architecture
- Browser (+user) = client
- Detailed description: <u>how browsers work</u>





Browser differences

- Different engines -> differences in how everything works
 - Most of things are standardized via W3C, but some browsers don't support some features
 - Can I use "navigator.share"?
 - Browsers depend on the OS for features like graphics APIs, threads, processes, ...
- Browsers work on CPU, but do mostly graphics tasks
 - Hardware acceleration -> doing some tasks on GPU (or special CPU cores)
 - Problem with HA: now your browser depends on your GPU & its driver



Reporting bugs cheatsheet

- Always report: browser, OS
- Can make a difference: ad-blocker, tracking protection, private (incognito)
 or normal mode
 - Also if 3rd party cookies are enabled or not
- Nice caveat: hardware acceleration
 - e.g. Chromium browsers and image scaling with hardware acceleration in versions 80-sth





03

HTML

HTML

- HyperText Markup Language
 - HyperText -> text with references to other pages (links)
 - Markup -> standardized set of notations (tags and attributes)
 - e.g. XML, markdown (.md), TeX/LaTeX
 - Idea: How to display content
 - NOT A PROGRAMMING LANGUAGE!!! MARKUP LANGUAGE!!!



HTML

- Created by Tim Berners-Lee to enable document sharing (text based -> links, headings, paragraphs)
 - Standardized by W3C
 - Latest and greatest: HTML5 late 2000s, big improvements
 - Made proprietary things such as Flash obsolete
- HTML6 is coming 4 years old article 😂
- HTML is forwards-compatible
 - Designed to treat all tags in the same way (as inert, unstyled inline elements) unless their appearance or behavior is overridden
 - i.e. 2007 browser can display 2023 plain-HTML page decently



HTML structure

- HTML Element: Tag + Attribute(s) + Content
- Tag: identifies element (html, body, b, div, span)
 - opening: e.g. <div>
 - closing: </div>
 - self closing:
- Attribute: specifies properties of an element (e.g. styling, source for an image, ...)
- Content: between opening and closing tag
 - any text, HTML element, ...
 - self closing tags don't have content
- Each HTML document has **html**, **body**, **head** tags.



HTML elements examples

- This is bold text
- <div id="atribute_example">Text and/or other
 element(s)</div>
-



HTML sample

- HTML relations:
- Parent Child -> child is parent's content
- Siblings two elements with the same parent



Semantic HTML

- The same content can be described in different ways
- Write HTML in a way it conveys meaning when read, not just in browser





HTML examples





04

CSS

CSS

- Cascading Style Sheets
 - How HTML elements are displayed on device
 - CSS3 specification
- Syntax: cssProperty: valueOfProperty;
 - e.g. color: blue;
- Cascading -> styles cascade (apply to lower levels) if not overridden



CSS Selectors

- CSS defines styles and can be applied to single element, or to the group of elements
- Inline styling for single element
 - Text
- Style all elements with the same tag
 - h2 { text-transform: uppercase; }
 - useful for resetting default browser styling (e.g. ul or button elements)
- Style all elements with the same class attribute set to className
 - .className { background-color: tomato; }
- Style all elements with the same id attribute
 - #uniqueId { text-align: center; }



CSS Selectors 02

- Selectors can be mixed
 - h2.specialHeading { padding: 8px; }
 - h2 .specialHeading { margin: 16px 8px; }
- Universal selector (*), Grouping selector (div, p { ... })
- Specificity: Inline style > Id Styling > Class styling > Tag styling
- Notes:
 - Id attributes should be unique for each element and should appear only once on each page
 - Same element can have multiple classes (e.g. <div class="big blue rounded" />)
 - Adding !important to value of CSS property will override a rule that can't be overridden in any other way
 - Multiple !important values can make CSS extremely confusing



Adding CSS to HTML

- k rel="stylesheet" type="text/css" href="myStyleSheet.css">
- Embedded in <style></style> element
- Directly on element
- It is applied in order they are linked and order in the file in which they were defined
- Do separate HTML and CSS files!



CSS Box model

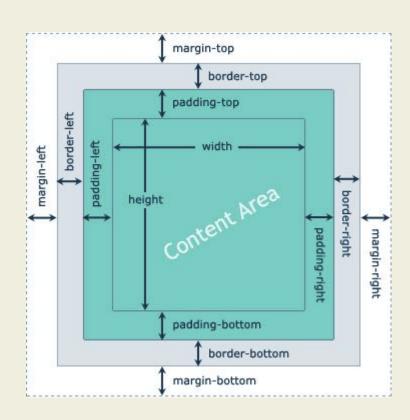
- Each element is a box defined with x, y, width and height
 - x and y mark the top left edge of the box
 - width and height are applied to content part of the box
- Where are content, padding, border and margin on the cats image?





CSS Box model

- Content can be distributed in the box with padding
- Box can be spaced from other boxes with margin
 (e.g. spacing between sibling elements)
 - Margins of adjacent elements don't stack!!! They collapse. Bigger wins.
 - Rules of margins
 - Margin can be negative a bit hackish
- Box can be made visible with border draws line on the edge of the box





CSS Box model and box-sizing

- box-sizing property changes how browser calculates size of the element
 - Whether to border or padding included or excluded from the width
 - Default value is content-box, which includes only content
 - We at Sofascore use box-sizing: border-box -> includes content, padding and border
 - Very simple example why border-box can be superior: <u>link</u>



CSS examples



Sofascore Frontend Academy Lecture 01, February, 2024

Thank you for your attention!







CSS Appendix



01

Display

Display

CSS Display Properties

- Display property is used to specify how should element behave in the parent element.
- Elements have default display properties defined in HTML specification
- Common display properties:
 - block
 - inline
 - inline-block
 - none removes element from screen
 - grid, table, <u>flex</u> special layouts



Display

CSS Display Properties

- Display: block e.g. div, ul, main, p
 - Element will take as much space as possible in the single row
 - No two block elements in the same row
- Display: inline e.g. span, b
 - Element will use minimal width needed
 - Ignores width and height set
 - Possible multiple elements in the same row
- Display: inline-block e.g. img
 - Inline element which doesn't ignore width and height set





02

Flex

Flexbox - display: flex

- <u>Displays element as block level container</u> it appears the same, <u>children will be changed</u>
- Applies flexible width (or height) and positioning to children
- Aligns children on defined axis row, column
- Children positioning can be specified
 - Align all with start, center or end of the parent container
- If children take more space than available define wrapping
- If children take less space than available define layout



Flexbox - display: flex

- Best additional resources to learn flex
 - <u>W3C Schools</u> usually great, but it's not their best work, in my humble opinion
 - <u>A Complete Guide to Flexbox</u> phenomenal, great read even if you know flex
 - Flexbox Froggy game when you feel ready, try this out
- Flex vs grid
 - Flex can do everything grid can, not exactly visa versa
 - Flex is more supported on older browsers, but it's becoming moot point in 2023
 - Grid is better for very simple layouts (designed for Windows 8 start menu)



Flexbox - parent (flex container) properties

- Most important <u>parent</u> properties:
 - flex-direction the direction (axis) of flex-container
 - row (default), row-reverse, column, column-reverse
 - justify-content strategy of organizing children along the flex axis
 - align-items strategy of organizing children along the other axis
 - flex-wrap whether to wrap children in the next row/column when there isn't enough space
 - gap default space between children on the container
 - Example of problematic Safari property, but less so in 2024 Can I use link



Flexbox - child properties

- Most important <u>children</u> properties:
 - flex-grow should the child grow and in what ratio
 - flex-shrink should the child shrink and in what ratio
 - flex-basis basis dimension for grow and shrink calculation
 - Can be used in combination with [max|min]-[width|height]
 - flex shorthand for flex-grow, flex-shrink and flex-basis
 - e.g. flex: 3 2 50px;
 - align-self & justify-self ignore how the container aligns/justifies children and set own rule



Flex

Practise makes perfect





Flexbox examples





Position and transition

Position and transition

CSS Position

- Type of positioning used for an element
- Used to define how should element be positioned based on its top, bottom, left and right,
 properties
- Default value: static
 - Ignore position properties
- z-index tells browser how to display overlapping elements (higher number first)
 - default: first element on top



CSS Position - common values (other than static)

- relative -> position element relative to element's normal position (top, left, ...)
 - stays in normal flow, reserves its space
- fixed -> positions element relative to a screen (not content on the screen)
 - stays on the same place when page is scrolled
- absolute -> positions element relative to nearest positioned ancestor
 - positioned ancestor -> any element with position property different then static (default) !!!
 - common use with relative parent
 - removed from normal flow, no space reserved
- sticky -> positioning depends on scroll position, alternates between absolute and fixed
- MDN position documentation



CSS Transition

- Allow gradual/smooth transition between states, e.g. changing color, appearance, etc.
 - There are many many libraries which do more than basic CSS transition
 - Basic CSS is faster 😁
- THE most common problem in basic CSS:
 - Exiting element has to stay in HTML (DOM) until the animation finishes and then disappear
- We use <u>Framer motion</u> when tasked to do something more than basic CSS
 - Going way ahead of ourselves, but AnimatePresence is easy solution for the problem



Position and transition example

