

## Numerical simulations

$$Z = \sum_{\{s\}} e^{-\beta \mathcal{H}(s)}$$

kind of the Ising model  
( $\mathcal{H} = J \sum_{\langle i,j \rangle} s_i s_j - B \sum_i s_i$ )

expectation values:  
(thermal average)

$$\langle X \rangle = \frac{1}{Z} \sum_{\{s\}} X(s) e^{-\beta \mathcal{H}(s)}$$

ex:  $X = s_i$  or  $s_i s_{i+1}$   
or  $\frac{1}{N} \sum_i s_i$   $\frac{1}{N} \sum_{\langle i,j \rangle} s_i s_j$

one would like  $\langle X \rangle$  as the fn. of  $\beta$   
& find critical exp. ~~and~~ etc.

Can it be done exactly? On the lattice we have finite  $\rightarrow$  dof  $\rightarrow$  but

2d Ising,  $N = 100 \times 100$ ,  $2^N = 2^{10000}$  configurations!

that cannot be finished in reasonable time

Statistically: sample configurations:

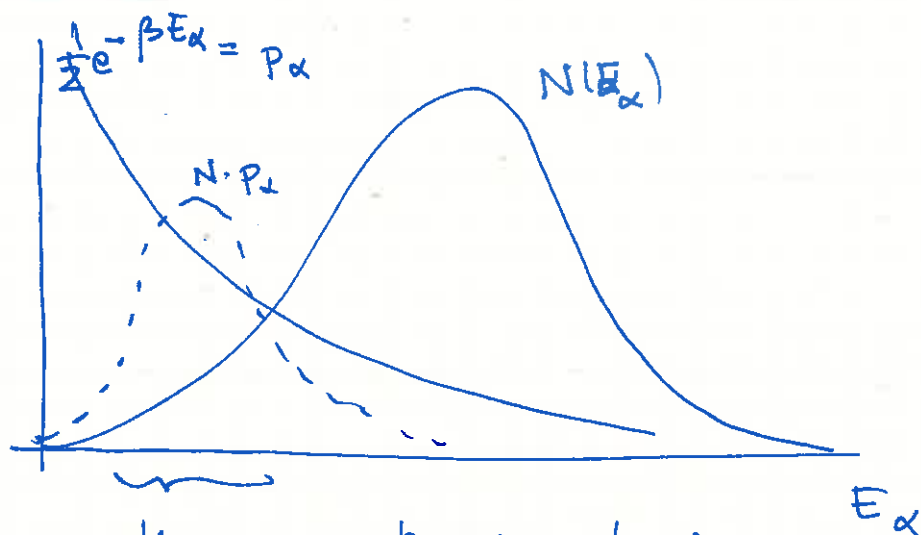
$$P(\{s\}) = \frac{1}{Z} e^{-\beta \mathcal{H}(s)} = \frac{1}{Z} e^{-\beta E_s}$$

$$E_{\text{min}} = 4 - N_{\text{bonds}} \cdot J$$

$E_s \uparrow$   $P(s) \downarrow$ , but there are many configurations with the same energy:  $\uparrow$  total contribution

there's a balance of which configurations are most important at any fixed temperature:

$\beta = \infty$  ( $T = 0$ ) only  $E_s = \min(E)$  matters  
 $\beta = 0$  ( $T = \infty$ ) all configs are equally important



Since  $E_\alpha \sim \text{Volume}$ , the peak will get sharper with increasing volume.

## Sampling

Notation :  $\alpha, \dots, \alpha$  : possible configs  
assume there are  $A$  total configs.

~~2~~ We sample the config  $\alpha$  with probability  $S_\alpha$

$$\sum_{\alpha=1}^A S_\alpha = 1$$

and generate a sequence  $\alpha_1, \alpha_2, \dots$

and  $P_\alpha = \frac{1}{Z} e^{-\beta E_\alpha}$  is the Boltzmann factor

$$\sum_{\alpha} P_\alpha = 1$$

Then the thermal average (exp. value) of an arbitrary operator  $X$  is

$$\langle X \rangle = \underbrace{\sum_{\alpha} P_\alpha X_\alpha}_{\text{physical definition}} = \frac{1}{B} \sum_k^B S_{\alpha_k} P_{\alpha_k} X_{\alpha_k}$$

as

## Sampling

### Notation:

- denote a config. by  $\alpha$ ; Assume there are  $A$  configs. all together.
- Boltzman factor:  $P_\alpha = \frac{1}{Z} \sum_{\alpha} e^{-\beta E_\alpha}$   
 $\sum P_\alpha = 1 \rightarrow$  defines  $Z$
- Thermal average of any operator  $X$   
$$\langle X \rangle = \sum_{\alpha} P_\alpha X_\alpha = \frac{\sum_{\alpha} X_\alpha e^{-\beta E_\alpha}}{\sum_{\alpha} e^{-\beta E_\alpha}}$$

Assume we sample the configs with probability  $P_\alpha$  and create a sequence  $\alpha_1, \alpha_2, \dots, \alpha_B$ .

$$\sum_{\alpha} P_\alpha = 1$$

An estimator of  $\langle X \rangle$  is

$$X_B = \frac{1}{B} \sum_{k=1}^B \frac{1}{P_{\alpha_k}} P_{\alpha_k} X_{\alpha_k}$$

$$\lim_{B \rightarrow \infty} X_B = \langle X \rangle$$

How good an estimator is this?

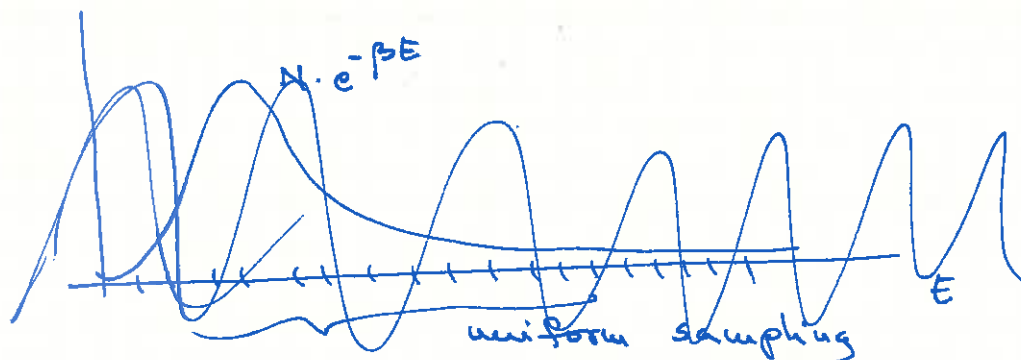
Variance of  $X_B$ :

$$\begin{aligned} \text{var}(X_B) &= \langle X_B^2 \rangle - \langle X_B \rangle^2 \\ &= \langle (X_B - \langle X \rangle)^2 \rangle \end{aligned}$$

↑ this is thermal average!

$X_B - \langle X \rangle$  = measures the fluctuations  
could be large due to  
 $P_\alpha \sim e^{-\beta E_\alpha}$

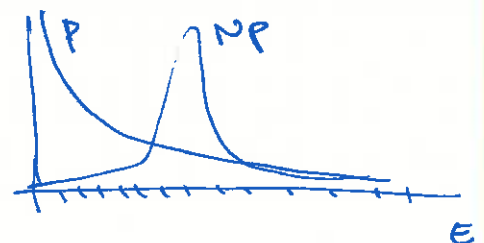
EX:  $S_\alpha = \frac{1}{A}$  uniform (random) sampling



most terms will contribute very little  
a few will dominate

$$X_B = \frac{1}{B A} \sum P_{\alpha_k} X_{\alpha_k}$$

varies exponentially      varies  $\sigma(1)$



## Importance sampling

choose  $S_\alpha$  to minimize the variance

$$\text{Ex: } S_\alpha \approx p_\alpha X_\alpha \frac{1}{\langle X \rangle}$$

$$X_B = \frac{1}{B} \sum \underbrace{\frac{1}{S} p_\alpha X_\alpha}_{\text{each term} \sim \langle X \rangle} \approx \quad \checkmark$$

This is impossible in practice, but

$$S_\alpha = p_\alpha$$

is pretty good choice. Most Monte Carlo updates do that or almost that.

$$\text{If } S_\alpha = p_\alpha$$

$$X_B = \frac{1}{B} \sum_k X_\alpha \quad : \text{ simple average}$$

## Monte Carlo methods:

Sample the Gibbs distribution

$$P_\alpha = p_\alpha$$

Markov process:

$$x_\alpha = X_\alpha \quad X_B = \frac{1}{N} \sum X_{\alpha_k}$$

$$P_\alpha \sim e^{-\beta E_\alpha}$$

probability

$$\langle X \rangle = \frac{1}{N} \sum X$$

$$\langle X \rangle = \frac{1}{N} \sum X$$

rule to create a sequence of

configurations, from  $\alpha \rightarrow \alpha'$

$$\alpha_1, \alpha_2, \dots, \alpha_k$$

$P(\alpha \rightarrow \alpha')$  : probability that we'll go from  $\alpha \rightarrow \alpha'$

Require:

1.  $\sum_{\alpha'} P(\alpha \rightarrow \alpha') = 1$  : it goes somewhere

2. from any  $\alpha$ , through a sequence, any other conf. must be reachable

3. reversibility or detailed balance:

$$p_\alpha P(\alpha \rightarrow \alpha') = p_{\alpha'} P(\alpha' \rightarrow \alpha)$$

If (1-3) are satisfied, the sequence created will (approximate) the Gibbs distribution at least asymptotically

Proof:

\* ① if  $W(\alpha, n) = p_\alpha$  : probability that the  $n$ th term in the sequence is  $\alpha$  is  $p_\alpha$   
i.e. the sampling is as desired

$$\text{Then } W(\alpha, n+1) = \sum_{\alpha'} p_{\alpha'} P(\alpha' \rightarrow \alpha) = p_\alpha \sum_{\alpha'} P(\alpha \rightarrow \alpha') = p_\alpha \checkmark$$

②\* even if  $W(\alpha, n) \neq p_\alpha$  at a given  $n$ ,

$$D_n = \sum_{\alpha} |W(\alpha, n) - p_\alpha|^2 \quad \text{decreases with } n:$$

$$D_{n+1} = \sum_{\alpha} |W(\alpha, n+1) - p_\alpha|^2 =$$

$$= \sum_{\alpha} \left| \sum_{\alpha'} W(\alpha', n) P(\alpha' \rightarrow \alpha) - p_\alpha \right|^2$$

$$= \sum_{\alpha} \left| \sum_{\alpha'} W(\alpha', n) P(\alpha' \rightarrow \alpha) - p_\alpha \cdot \underbrace{\sum_{\alpha'} P(\alpha' \rightarrow \alpha)}_{\sum_{\alpha'} p_{\alpha'} P(\alpha' \rightarrow \alpha)} \right|^2$$

$$= \sum_{\alpha} \left| \sum_{\alpha'} \underbrace{P(\alpha' \rightarrow \alpha)}_{\text{pos.}} (W(\alpha', n) - p_{\alpha'}) \right|^2$$

$$\leq \sum_{\alpha} \sum_{\alpha'} |W(\alpha', n) - p_{\alpha'}| P(\alpha' \rightarrow \alpha)$$

$$= \sum_{\alpha'} |W(\alpha', n) - p_{\alpha'}| = D_n$$

i.e. we get closer to the Gibbs distribution

It's all due to the detailed balance condition!



## Metropolis

specific MC procedure : prescription of how to achieve d.b

detailed balance

$$\frac{T(\alpha \rightarrow \alpha')}{T(\alpha' \rightarrow \alpha)} = \frac{P_{\alpha'}}{P_{\alpha}} = e^{-\beta(E_{\alpha'} - E_{\alpha})}$$

Metropolis : \* choose  $\alpha'$  randomly  
\* accept / reject the choice

$$P_{acc} = \min \{ 1, e^{-\beta(E_{\alpha'} - E_{\alpha})} \}$$

i.e. if the energy decreases, accept it always  
 $E_{\alpha'} - E_{\alpha} < 0$

if  $E_{\alpha'} - E_{\alpha} > 0$ , accept it with  $e^{-\beta(E_{\alpha'} - E_{\alpha})}$  probability.

This procedure satisfies detailed balance:

$$P(\alpha \rightarrow \alpha') = P_{\alpha} P_{acc}(\alpha \rightarrow \alpha')$$

$$T(\alpha' \rightarrow \alpha) = P_{\alpha'} P_{acc}(\alpha' \rightarrow \alpha)$$

$$\frac{P(\alpha \rightarrow \alpha')}{P(\alpha' \rightarrow \alpha)} = \frac{P_{\alpha}}{P_{\alpha'}} \cdot \frac{P_{acc}(\alpha \rightarrow \alpha')}{P_{acc}(\alpha' \rightarrow \alpha)} = e^{-\beta(E_{\alpha'} - E_{\alpha})} \quad \checkmark$$

In practice, it will be efficient if  
the acceptance is large

→  $\beta(E_{\alpha'} - E_{\alpha})$  not too small large

ex:

$$E_{\alpha} = K \sum_{\langle ij \rangle} S_i S_j \quad : \text{extensive quantity}$$

$\beta \Delta E \sim V$  if all ~~links~~ spins  
are changed

→ change only one spin at a time

It is not necessary to choose  $\alpha \rightarrow \alpha'$  config randomly. If we choose it with prob.  $p(\alpha \rightarrow \alpha')$ , the transition prob is

$$P(\alpha \rightarrow \alpha') = p_p(\alpha \rightarrow \alpha') P_{acc}(\alpha')$$

and DB

$$P_\alpha P(\alpha \rightarrow \alpha') P_{acc}(\alpha') = P_{\alpha'} P(\alpha' \rightarrow \alpha) P_{acc}(\alpha)$$

will be satisfied if  $p(\alpha \rightarrow \alpha') = p(\alpha' \rightarrow \alpha)$   
(reversibility)

Ex:

X4 model

variable  $\vec{\sigma}_n = e^{i\sigma_n}$

$p(\sigma \rightarrow \sigma')$  if we update a single spin

$$\sigma' = \sigma + \Delta \cdot (r - 0.5)$$

"step size"  $\uparrow$  random  $\pi$ , uniform  $(0,1)$

If  $\Delta = \pi$ ,  $\sigma'$  is random, independent of  $\sigma$   
 $\Delta$  small: small change

Obviously reversible

The problem with Metropolis's update is that for reasonable accept. we can change only locally, 1 spin at a time — leads to very large auto correlation.

## Heat bath

$$P_{\alpha} P(\alpha \rightarrow \alpha') = P_{\alpha'} P(\alpha' \rightarrow \alpha)$$

$$P(\alpha \rightarrow \alpha') = \underbrace{P_p(\alpha \rightarrow \alpha')}_{\text{pick } \alpha' \text{ from } \alpha} P_{acc}(\alpha')$$

$$P_{\alpha} P_p(\alpha \rightarrow \alpha') P_{acc}(\alpha') = P_{\alpha'} P_p(\alpha' \rightarrow \alpha) P_{acc}(\alpha)$$

How shall we pick  $\alpha'$  if we want  $P_{acc}(\alpha) = 1$ ?

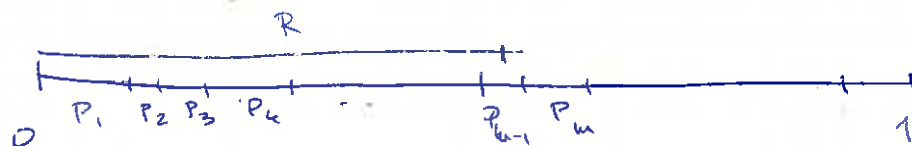
Heatbath algorithm. How to do it?

If the energy levels are local  $\epsilon_1, \dots, \epsilon_n$

$$P_j = e^{-\epsilon_j/\beta} / \sum e^{-\beta \epsilon_i}$$

→ pick random #  $R_j$  if  $\sum_{j=1}^{m-1} P_j < R < \sum_{j=1}^m P_j$

choose state  $m$



For continuous spins

$$R = \int_1^m d_j P_j = F(m)$$

$$\hookrightarrow \underline{m = F^{-1}(R)}$$

This is useful if  $F(m)$  is easily invertible.

Ising Heat Bath :

$$\beta H = -K \sum s_i s_j$$

Update spin  $s_i$  :  $\beta H = -K s_i \sum_{j \neq i} s_j$

$$\beta \varepsilon_1 = K \sum s_j$$

$$\beta \varepsilon_2 = -K \sum s_j$$

$$P_i = \frac{e^{-K \sum s_j}}{(e^{K \sum s_j} + e^{-K \sum s_j})}$$

$$\rightarrow \text{pick } s_i = \begin{cases} -1 & \text{if } R < P_i \\ +1 & \text{if } R > P_i \end{cases}$$

Prove DB!

Generalize to XY model

## Cluster update for spin models

Assign to config  $\{s\}$  a good config  $\{B\}$

Update  $zB$  and transfer it back to  $zS$

$\{s\}$  is a spin configuration

$$H = \sum_{\ell} H_{\ell}$$

$$H_e(s_i, s_j) \quad \text{link interaction}$$

$$H_e(s_i, s_j) = H_e(g s_i, g s_j) \quad g \in G \text{ symmetry group}$$

B: bonds : connect lattice sites with

probability

$$P_e(s_i, s_j)$$



$$0 \leq p \leq 1, \quad P_p(g s_i, g s_j) = P_p(s_i, s_j)$$

satisfies the system, but otherwise

and many

C:



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~ focus clusters:

a set of points form a cluster if

each point is connected to at least one

- cluster boundary not ~~connected~~ active

& connect desks other

prints in the hand

du (da)

Several bond configs. can give the same

classen

$$P_{\text{Prob}}(B) = \prod_{l \in B} P_l(s_i; s_j) \prod_{l \notin B} (1 - P_l(s_i; s_j)) = W(s \rightarrow B)$$

Cluster: collection of spins

$$\text{Prob}(C) = \prod_{i \notin \text{cluster boundary}} (1 - p_e(s_i, s_j)) \cdot [\text{within clusters they might or might not be connected}]$$

An update of the spin system  $s \rightarrow s'$  has to satisfy detailed balance:

$$e^{-H(s)} w(s \rightarrow s') = e^{-H(s')} \underbrace{w(s' \rightarrow s)}_{\text{transition \& acceptance prob.}}$$

Cluster update:  $s \rightarrow c \rightarrow s'$  : transform the spin in one cluster,  $C_0$

$$s'_i = s_i \quad \text{if} \quad i \notin C_0$$

$$s'_i = g s_i \quad \text{if} \quad i \in C_0$$

$w(s, c \rightarrow s')$ : prob.  $C_0$ , transform  
accept/reject the change

Does it satisfy detailed balance? We'll show that it satisfies ~~and~~ even stricter condition:

$$e^{-H(s)} w(s \rightarrow c) w(s, c \rightarrow s') = e^{-H(s')} w(s' \rightarrow c) w(s', c \rightarrow s)$$

for the original detailed balance we could sum over  $C$ 's on both sides

$s$  &  $s'$  differ only in one cluster,  $C_0$

$w(s, c)$  is invariant under  $s \rightarrow g s$  in pairs

$w(s \rightarrow c)$  &  $w(s' \rightarrow c)$  differ only on the boundary of  $C_0$

$H(s)$  and  $H(s')$  differ only on the boundary as well

$$e^{-H(s)} w(s \rightarrow c) = \prod_{l \in \partial c_0} e^{-H_l(s_i, s_j)} (1 - p_l(s_i, s_j)) \cdot \prod_{l \notin \partial c_0} ( )$$

$$e^{-H(s')} w(s' \rightarrow c) = \prod_{l \in \partial c_0} e^{-H_l(g s_i, s_j)} (1 - p_l(g s_i, s_j)) \underbrace{\prod_{l \notin \partial c_0} ( )}_{\text{same}}$$

DB condition that we need to satisfy:

$$\prod_{l \in \partial c_0} e^{-H_l(g s_i, s_j)} (1 - p_l(g s_i, s_j)) w(s, c \rightarrow s') =$$

$$\prod_{l \in \partial c_0} e^{-H_l(g s_i, s_j)} (1 - p_l(g s_i, s_j)) \underbrace{w(s', c \rightarrow s)}_{\text{acceptance prob. going from } (s, c) \text{ to } s'}$$

Notation

$$e^{-H_l(s_i, s_j)} (1 - p_l(s_i, s_j)) = e^{-Q(s_i, s_j)} \quad Q \geq H$$

with that DB is simple

$$\prod_{l \in \partial c_0} e^{-Q(s_i, s_j)} w(s, c \rightarrow s') = \prod_{l \in \partial c_0} e^{-Q(g s_i, s_j)} w(s', c \rightarrow s)$$

If we choose  $Q = H$ , this is just the Metropolis type update



We can do better than that

$$Q(s_i, s_j) = \max_{g \in G} \{ H(g s_i, s_j) \} = H_{\max}$$

Ex: Ising

$$H(s_i, s_j) = -K s_i s_j = \pm K$$

$K > 0$   
for FM

$$H(g s_i, s_j) = -K \cdot g \cdot s_i s_j = \pm K$$

$$g = \pm 1$$

$$\max(E) = |K|$$

in that case DG is just

$$W(s, c \rightarrow s') = W(s' c \rightarrow s)$$

One can  
always accept  
the proposed  
change

What is  $P_e$  then?

$$\begin{aligned} P_e(s_i, s_j) &= 1 - e^{H_e(s_i, s_j) - Q_e(s_i, s_j)} \\ &= 1 - e^{+H_e(s_i, s_j) - H_{\max}} = \end{aligned}$$

for Ising

$$P_e = 0 \quad \text{if} \quad s_i \neq s_j \quad \sim s_i s_j < 0$$

$$P_e = 1 - e^{-2|K|s_i s_j} \quad \text{if} \quad s_i = s_j$$

Summarise the cluster update for Ising:

- put down bonds with prob.

$$P_e = \begin{cases} 0 & \text{if } s_i s_j < 0 \\ 1 - e^{-2K s_i s_j} & \text{if } s_i s_j > 0 \end{cases}$$

- identify clusters

- update = flip one cluster

drawback: if there are many small clusters, we must flip many of them

Generalise:

Consider all the clusters  $C_0, C_1, \dots, C_n$

Flip each cluster with probability  $\frac{1}{2}$

DB:

$$\prod_{l \in \partial C_d} e^{-H_e(s_i, s_j)} (1 - P_e(s_i, s_j)) w(s, c \rightarrow s') =$$

$$\prod_{l \in \partial C_d} e^{-H_e(g^x s_i, s_j)} (1 - P_e(g^x s_i, s_j)) w(s', c \rightarrow s)$$

$$g^x = \begin{cases} 1 \\ -1 \end{cases} \text{ with } \frac{1}{2} \text{ probability}$$

However  $Q$  is independent of  $g^x$ , so we still

get

$$w(s, c \rightarrow s') = w(s', c \rightarrow s)$$

update now:

- put down bond
- identify clusters
- flip / transform each cluster with  $\frac{1}{2}$  probab.

Generalize to  $O(n)$  spin models

$$H = -K \bar{s}_i \bar{s}_j$$

$\vec{S}_i$

n-comp. vector

Choose a direction randomly

decompose  $\vec{S} = \vec{S}_{||} + \vec{S}_{\perp}$



Slip only  $\bar{s}_{||} \rightarrow -\bar{s}_{||}$

with  $\frac{1}{2}$  probability

$$\begin{aligned}\bar{S} &= \bar{S}_{||} + \bar{S}_{\perp} & \longrightarrow & \quad \bar{S}' = -\bar{S}_{||} + \bar{S}_{\perp} \\ & & & \quad = \bar{S} - 2F(\bar{S}F)\end{aligned}$$

$$Q = \max \left\{ -\beta (\bar{s}_i \bar{s}_j) \right\} = \max \left\{ -\beta (s_i'' s_j'' + s_i^1 s_j^1) \right\}$$

$$= \max \left\{ -\beta (s_i^{\parallel} s_d^{\parallel} + s_i^{\perp} s_d^{\perp}), -\beta (-s_i^{\parallel} s_d^{\parallel} + s_i^{\perp} s_d^{\perp}) \right\}$$

$$= \beta |s_i'' s_j''| - \beta s_i^+ s_j^+$$

$$P = 1 - e^{+H(s_i; s_j) + Q(r_i; s_j)} = \begin{cases} 0 & \text{if } s_i'' s_j'' \leq 0 \\ 1 - e^{-2\beta s_i'' s_j''} & \text{if } s_i'' s_j'' > 0 \end{cases}$$

This is the  
Wolf algorithm

- ~~set~~ choose a random direction  $\vec{F}$
- set up bounds with  $P$  above
- flip with  $\frac{1}{2}$  prob. spins in a cluster  $\perp$  to  $\vec{F}$

# Identifying a single cluster

- bound config  $b[n][\mu] = -1$
- choose a random site  $\bar{n}$  ( $n_x + n_y + L^2 n_z$ )  
site = 0; dead = 0
  - add  $\bar{n}$  to cluster array:  $d[\text{site}] = \bar{n}$
  - add  $\bar{n}$  to check array  $ch[\text{dead}] = \bar{n}$
- ~~dead~~ site++; dead++

→ pick last of check:

$np = d[\text{dead} - 1]$ , dead--

check the neighbors of np:

if  $b[np, \mu] = -1$ : new bound  
→ pick  $b[np, \mu]$  with prob.

→ ~~b~~ no bound:  $b[np, \mu] = 0$

- bound  $b[np, \mu] = 1$   
is  $np + \mu$  in cluster?  
no → add  $np + \mu$  to  $d[\text{site}] = np + \mu$   
site++

→ add  $np + \mu$  to dead  
 $d[\text{dead}] = np + \mu$   
dead++

repeat till dead = 0

# Cluster Algorithms for the Ising model

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## 1 Additional Variables

The Ising model is given by the partition function

$$Z = \sum_s e^{-\beta H(s)}, \quad (1)$$

where  $s$  are configurations of spins  $s(x) = \pm 1$  on a  $D$ -dimensional hypercubic torus,  $\beta \geq 0$ . The energy is

$$-H(s) = \sum_{x\mu} s(x)s(x+\hat{\mu}). \quad (2)$$

A convenient derivation of the Swendsen-Wang and other algorithms exploits the trivial identity

$$e^{\beta\sigma\sigma'} = e^{-\beta} \sum_{b=0,1} [\delta_{b,0} + (e^{2\beta} - 1)\delta_{b,1} \delta_{\sigma,\sigma'}] \quad (3)$$

for two spin variables  $\sigma, \sigma' \in \{-1, 1\}$ . Proof: check all cases. By using the identity on all bonds of the Ising model and summing over bond variables  $b_\mu(x) = 0, 1$  we find

$$Z = e^{-\beta VD} \sum_{s,b} \prod_{x\mu} [\delta_{b_\mu(x),0} + (e^{2\beta} - 1)\delta_{b_\mu(x),1} \delta_{s(x),s(x+\hat{\mu})}] := \sum_{s,b} F(s,b), \quad (4)$$

where  $VD$  is the number of links. We now have more variables, but clearly if we generate a MC ensemble of  $(s,b)$  with probabilities  $F(s,b)/Z$  then the  $s$  alone are Ising distributed, i.e. for spin observables  $A(s)$  we have

$$\langle A(s) \rangle = \frac{1}{Z} \sum_s e^{-\beta H(s)} A(s) = \frac{1}{Z} \sum_{s,b} F(s,b) A(s). \quad (5)$$

This follows simply by summing over  $b$ .

As usual, in a Monte Carlo, we update the variables one after another, now bonds and spins. A heatbath for the bonds with fixed spins amounts to

- visit a bond  $x\mu$
- locally, the probability for  $b_\mu(x) = 1$  is

$$p(b_\mu(x) = 1) = \begin{cases} 0 & \text{if } s(x) \neq s(x+\hat{\mu}) \\ 1 - e^{-2\beta} & \text{if } s(x) = s(x+\hat{\mu}) \end{cases}$$

- $b_\mu(x) = 0$  otherwise.

Note that at frozen spins the bond choices are independent of each other. Now we update spins at fixed bonds. A look at  $F$  shows:

- bonds with  $b_\mu(x) = 1$  can only occur, where  $s(x) = s(x + \hat{\mu})$ . Any new choice of spins has to maintain this hard constraint.
- bonds with  $b_\mu(x) \neq 1$  do not care about the relative position of their spins. All spin-orientations on these links have equal weight.

It looks as if bonds of strength  $\beta$  had been replaced by bonds of local strengths either  $\infty$  or 0. Some thought shows that the following procedure amounts to a global heatbath (independent sampling) of spins at given bonds:

- solve the bond percolation problem of configuration  $b$ , i.e. decompose the sites into clusters  $c$  connected by  $b_\mu(x) = 1$  bonds.
- choose randomly an orientation  $\pm 1$  with equal probability for each cluster
- give this value to all spins in the clusters.

Overall this procedure corresponds to one iteration of the Swendsen Wang update. Due to the auxiliary percolation problem, it is a nonlocal procedure (from the point of view of spins) with its greatly reduced critical slowing down. Note that the computational complexity is still only of order  $VD$ . This is the algorithm proposed long ago by Swendsen and Wang<sup>1</sup>.

## 2 Improved estimator

An additional bonus is an improved or noise-reduced estimator for spin correlations that makes use of the cluster information. We start from (5)

$$\langle A(s) \rangle = \frac{1}{Z} \sum_{s,b} F(s,b) A(s) = \frac{1}{Z} \sum_{s,b} F(s,b) \tilde{A}(b) \quad (6)$$

with

$$\tilde{A}(b) = \frac{\sum_s F(s,b) A(s)}{\sum_s F(s,b)}, \quad (7)$$

which is easy to show. For the two point function we find

$$A(s) = s(x)s(y) \Rightarrow \tilde{A}(b) = \sum_c \theta_c(x,y), \quad (8)$$

with the cluster incidence function  $\theta_c$  which is one, if both  $x \in c$  and  $y \in c$  and vanishes otherwise.

It is easy to see that this is an improved estimator. If we assume that  $\langle s(x)s(y) \rangle = \varepsilon = \langle \tilde{A} \rangle$ , then the variances are

$$\langle (s(x)s(y) - \varepsilon)^2 \rangle = 1 - \varepsilon^2, \quad \langle (\tilde{A} - \varepsilon)^2 \rangle = \varepsilon(1 - \varepsilon). \quad (9)$$

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1. R.H.Swendsen and J.S.Wang, "Nonuniversal critical dynamics in Monte Carlo simulations," Phys. Rev. Lett. 58, 86 (1987)

All we needed here is  $s^2 = 1$  and  $\theta_c^2 = \theta_c$ . The improvement is dramatic, where we have exponential decay of the 2-point function and  $\varepsilon$  is small.

Beside furnishing a reduced variance estimator for the correlation, relation (8) makes the efficiency of the algorithm plausible: we may also read (8) as saying, that the size of the cluster is given by the size of the correlation length in a statistical sense. Hence we update collectively regions of the extent of a correlation volume. Heuristically it is plausible that this is what it takes to eliminate or significantly reduce critical slowing down.

### 3 Single cluster algorithm

Here we imagine another variant of the above algorithm. The first step of bond-setting and the implied cluster decomposition is unchanged. But for the spin update, we now proceed as follows:

- choose one of the clusters with a probability that may depend on the clusters in the decomposition in an arbitrary way
- flip all spins in (only) this cluster.

The last step may be considered as a Metropolis proposal with 100% acceptance (the Boltzmann factor at fixed bonds does not change under the flip). This general version is not an efficient algorithm, since one identifies all clusters in an effort that costs  $\propto$  volume, but flips only one. But the following special case avoids this:

- pick a random spin
- create **only** the (single cluster) connected to it, i.e. by depth first search. Note that it is legal, to stochastically throw the bonds only as the corresponding links are encountered
- flip all spins in (only) this cluster.

Obviously, the single cluster  $C$  is here effectively picked among the many Swendsen Wang clusters with a probability proportional to its size  $|C|$  (defined as the number of sites in it due to the first step) and without actually building them. In  $D = 2$  the first step is like throwing a dart on the plane (randomly, absolute beginner). So the effort is given by  $|C|$ , not by the volume. It has turned out that this preference of updating larger clusters (without undue cost) leads to even less critical slowing down<sup>2</sup>.

Also the improved estimator can be translated. The sum over clusters in (8) is now performed stochastically and we have

$$\langle (s(x)s(y)) \rangle = \left\langle \frac{V}{|C|} \theta_C(x, y) \right\rangle, \quad (10)$$

---

<sup>2</sup> U.Wolff, "COLLECTIVE MONTE CARLO UPDATING FOR SPIN SYSTEMS," Phys. Rev. Lett. 62, 361 (1989).

where on the r.h.s. we average over the clusters in the single cluster update steps. Note, that the inverse size ratio is needed to cancel the ‘bias’ in choosing the single cluster among the (virtual) Swendsen-Wang clusters.

Let us close with a trivial remark. If we succeed in estimating an autocorrelation time  $\tau_{\text{SW}}$  referring to measurements separated by SW updates and  $\tilde{\tau}_{1C}$  for those with single cluster steps, then it is not fair to directly compare them. One rather has to form

$$\tau_{1C} = \tilde{\tau}_{1C} \times \frac{\langle |C| \rangle}{V} \quad (11)$$

to account for the smaller computational complexity. This can then be compared to general ‘sweep-structured’ algorithms.



2-D Ising Model simulation using simple Monte Carlo Metropolis algorithm.  
Scans a given range of temperature values computing energy and magnetization expectation values.

Usage:

Input parameters at prompts, or use the syntax  
echo lat\_size t\_ini t\_fin num\_t threshold num\_mc\_sweeps swps\_btwn\_meas ising2d > outfi

1e

eg:  
echo 64 2.29 2.29 1 .1 1000 1 | ising2d  
to get all parameters into simulations at once (ignore prompts).  
See routine init\_params() below for parameter descriptions.

Prompts and diagnostics are sent to stderr, data output to stdout.

Data output format is:

3 num\_rows # tags for IDL to know how many columns/rows to read for analysis

```
T[1] Energy(T[1]) Magnetization(T[1])
T[2] E(T[2]) M(T[2])
T[3] E(T[3]) M(T[3])
T[4] E(T[4]) M(T[4])
.....
T[num_rows] E(T[num_rows]) M(T[num_rows])
```

This data can be read/analyzed with accompanying IDL file.

Ref: Problem 8.4.1, Computational Physics, N.J. Giordano.

Homework # 4, Physics 7820.

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Rev. by Archie Paulson 02/21/01

\*\*\*\*\*

#include <iostream.h>

#include <math.h>

#include "utils.hh" // some utilities from Numerical Recipes in C 2nd ed.

\*\*\*\*\*

// parameter structure type definition

struct parameters

```
{
    int n_temps,n_sweeps,lat_size,sweep_gap;
    float temp_ini,temp_fin,d_temp,threshold;
};
```

\*\*\*\*\*

// initialize all parameters of simulation

void init\_params(parameters &p)

```
{
    cerr << "Enter lattice linear size: ";
    cin >> p.lat_size;
    cerr << "Enter initial T for range sweep: "; // T_c=2/ln(1-sqrt(2))~2.269
    cin >> p.temp_ini;
    cerr << "Enter final T for range sweep: ";
    cin >> p.temp_fin;
    cerr << "Enter # of T values to sample: ";
    cin >> p.n_temps;
    // p.threshold is the fraction (number in the 0..1 range) of MC sweeps which
    // are done only for thermalization but not used to make measurements
    cerr << "Enter fraction (0-1) of total sweeps thrown away for thermalization: ";
    cin >> p.threshold;
    cerr << "Enter total # of Monte Carlo sweeps: ";
    cin >> p.n_sweeps;
    cerr << "Enter # of sweeps between measurements: ";
```

```
    cin >> p.sweep_gap;
    // calculate step size in Temp range
    if (p.n_temps>1)
        p.d_temp=(p.temp_fin-p.temp_ini)/float(p.n_temps-1);
    else p.d_temp=0;
    // end of init_params()

    //*****
    // initialize the lattice with ordered array (everybody pointing up)
    void init_lattice(short **lat,int lat_size,float kenergy,float kmag)
    {
        int i,j;

        for(i=0;i<lat_size;i++)
            for(j=0;j<lat_size;j++) lat[i][j]=1;
        mag=lat_size*lat_size;
        energy=-2*mag;
    } // end of init_lattice()

    //*****
    // compute one full Monte Carlo sweep (Metropolis) at a given temperature
    // uses Numerical Recipes' good but fast rand() generator
    // measures magnetization and energy, doesn't put error bars on them.
    // Note: it expects the energy and magnetization of the lattice at the start
    // to be supplied, it doesn't measure them directly (only computes the changes).
    void compute_mc(short **spin,parameters par,float temp,
                    float kenergy_lat,float kmag_lat,
                    float kenergy_exval,float kmag_exval)
    {
        int n_sweep,i,j,threshold,n_ave,size,gap;
        short s_ij;
        long seed=-1; // for random # generator
        short delta_energy; // takes values +-8, +-4, 0
        float boltz_factor[5] = { exp(8.0/temp), // lookup table for exp rather
                                exp(4.0/temp), // than computing in loop
                                1.0,
                                exp(-4.0/temp),
                                exp(-8.0/temp) };

        char tabs[]="\t\t";

        // initialize
        energy_exval=0;
        mag_exval=0;
        size=par.lat_size; // to avoid accessing structure inside the loop
        gap=par.sweep_gap; //
        threshold=int(par.threshold*par.n_sweeps);
        n_ave=(par.n_sweeps-threshold)/gap;
        // do the required number of MC sweeps
        for(n_sweep=1;n_sweep<par.n_sweeps;n_sweep++) {
            for(i=0;i<size;i++) // scan the lattice with (i,j)
                for(j=0;j<size;j++) {
                    s_ij=spin[i][j]; // local for speed (compiler may optimize anyway)
                    // compute energy change of flipping spin s[i][j]
                    delta_energy=2*s_ij*(spin[(i-1+size)%size][j]-spin[(i+1+size)%size][j]+
                                spin[i][(j-1+size)%size]-spin[i][(j+1+size)%size]);
                    // if energy goes down flip spins, else decide with Boltzmann factor
                    if( (delta_energy<0) ||
                        (boltz_factor[(delta_energy/4 +2)]>rand((seed)) ) ) {
                        spin[i][j] = -s_ij;
                        energy_lat += delta_energy;
                        mag_lat -= 2*s_ij; // s_ij is the OLD value, so we subtract
                    }
                } // end loop over lattice
            } // end loop over lattice
```

```

// start averaging values from selected lattices:
if(n_sweep>threshold && (n_sweep%gap==0)) {
    energy_exval += energy_lat;
    mag_exval += mag_lat;
}
//cout << n_sweep << tabs << mag_exval/n_sweep << endl;
// end MC sweeps
// return final averaged values for energy and magnetization per spin
energy_exval /= float(n_ave*size*size);
mag_exval /= float(n_ave*size*size);
} // end of compute_mc()

//*****
// Thermalize (Metropolis) at a given temperature
// uses Numerical Recipes' good but fast ranl() generator
// measures magnetization, doesn't put error bars on them.
// Note: it expects the energy and magnetization of the lattice at the start
// to be supplied, it doesn't measure them directly (only computes the changes)
void thermalize_mc(short **spin, parameters par, float temp,
                  float &mag_lat, float &mag_exval)
{
    int n_sweep, i, j, threshold, n_ave, size, gap;
    short s_ij;
    long seeds=1; // for random # generator
    short delta_energy; // takes values +-8, +-4, 0.
    float boltz_factor[5] = { exp(8.0/temp), // lookup table for exp rather
                             exp(4.0/temp), // than computing in loop
                             1.0,
                             exp(-4.0/temp),
                             exp(-8.0/temp) };

    char tabs[] = "\t\t";

    // initialize
    mag_exval=0;
    size=par.lat_size; // to avoid accessing structure inside the loop
    gap=par.sweep_gap; //
    threshold=int(par.threshold*par.n_sweeps);
    n_ave=(par.n_sweeps-threshold)/gap;
    // do the required number of MC sweeps
    for(n_sweep=1; n_sweep<=par.n_sweeps; n_sweep++) {
        for(i=0; i<size; i++) // scan the lattice with (i,j)
            for(j=0; j<size; j++) {
                s_ij=spin[i][j]; // local for speed (compiler may optimize anyway)
                // compute energy change of flipping spin s[i][j]
                delta_energy=2*s_ij*(spin[(i-1+size)%size][j]+spin[(i+1+size)%size][j]+
                                   spin[i][(j-1+size)%size]+spin[i][(j+1+size)%size]);
                // if energy goes down flip spins, else decide with Boltzmann factor
                if( (delta_energy<0) ||
                    ((boltz_factor*(delta_energy/4 +2))>ranl(&seeds)) ) {
                    spin[i][j] = -s_ij;
                    mag_lat -= 2*s_ij; // s_ij is the OLD value, so we subtract
                }
            }
        // end loop over lattice
        // start averaging values after thermalization threshold
        if(n_sweep>threshold && (n_sweep%gap==0)) {
            mag_exval += mag_lat;
        }
        cout << n_sweep << tabs << mag_lat << endl;
    } // end MC sweeps
    // return final averaged values for magnetization per spin
    mag_exval /= float(n_ave*size*size);
} // end of thermalize_mc()

//***** main program *****
int main(int argc, char *argv[])
{
    int i;
    char tabs[] = "\t\t";
    char therm_flag=0; // flag to look at thermalization
    short **lat; // matrix holding the spins
    float *energy_ave, *mag_ave, energy_lat, mag_lat, temp;
    parameters par;

    // set simulation parameters
    init_params(par);
    cerr << "nising model simulation.\n";
    if (argc>1 && (argv[1][0] == 't')) {
        therm_flag = 1;
        cerr << "Thermalization measurements.\n";
    }
    // send diagnostics to stderr, data output to stdout
    // mark the output with dimensions of arrays to be saved
    // so IDL can read them later
    // make data arrays
    lat=smatrix(0, par.lat_size-1, 0, par.lat_size-1);
    energy_ave=vector(0, par.n_temps-1);
    mag_ave=vector(0, par.n_temps-1);

    // actual running over the temperature range
    for(i=0; temp=par.temp_ini; i<par.n_temps; i++) {
        cerr << "T=" << temp << "\t" << i+1 << " out of " << par.n_temps << "\n";
        // initialize lattice "cold" (with +1 everywhere) for each run
        init_lat(lat, par.lat_size, energy_lat, mag_lat);
        if (therm_flag) {
            cout << "#m " << i+1 << endl;
            thermalize_mc(lat, par, temp, mag_lat, mag_ave[i]);
        } else {
            compute_mc(lat, par, temp, energy_lat, mag_lat, energy_ave[i], mag_ave[i]);
            // output data
            cout << temp << tabs << energy_ave[i] << tabs << mag_ave[i] << endl;
            //cout << temp << tabs << mag_ave[i] << endl;
        }
        temp+=par.d_temp;
    }

    // put simulation info at end of output (if it goes at the start, IDL chokes)
    cout << "\n; 2-D ISING MODEL SIMULATION\n"; Data above is T, E(T), M(T)\n";
    cout << "\n; First line marks number of data columns and rows.\n";
    cout << "\n; SIMULATION PARAMETERS:\n";
    cout << "Lattice size : " << par.lat_size << "x" << par.lat_size << endl;
    cout << "No. of Temps : " << par.n_temps << endl;
    cout << "Temp. range : " << par.temp_ini << " to " << par.temp_fin << endl;
    cout << "No. MC sweeps : " << par.n_sweeps << endl;
    cout << "Reject threshold: " << par.threshold << endl;
    // free data arrays
    free_smatrix(lat, 0, par.lat_size-1, 0, par.lat_size-1);
    free_vector(energy_ave, 0, par.n_temps-1);
    free_vector(mag_ave, 0, par.n_temps-1);

    cerr << "\nising model simulation finished.\n\n";
    return(0);
}
//***** end of file <ising2d_main.cc> *****

```