Typing the Wild in Erlang

Nachiappan V

John Hughes





Erlang has no (static) types!



No types in a distributed language ⇒ distributed debugging!

```
spawn(DistantNode, mod, badfun, [42]).
```

Practical Type Inference Based on Success Typings

A Practical Subtyping System For Erlang

Simon Marlow University of Glasgow

Philip Wadler simonm@dcs.gla.ac.uk wadler@research.bell-labs.com Bell Labs, Lucent Technologies

Tobias Lindahl 1 Konstantinos Sagonas 1,2

Department of Information Technology, Uppsala University, Sweden ² School of Electrical and Computer Engineering, National Technical University of Athens, Greece {tobiasl.kostis}@it.uu.se

Typing Erlang

John Hughes, David Sands, Karol Ostrovský December 12, 2002

Detecting Software Defects in Telecom Applications Through Lightweight Static Analysis: A War Story

Tobias Lindahl and Konstantinos Sagonas

Computing Science, Dept. of Information Technology, Uppsala University, Sweden {Tobias.Lindahl, Konstantinos.Sagonas}@it.uu.se

TYPER: A Type Annotator of Erlang Code

Tobias Lindahl Konstantinos Sagonas Department of Information Technology Uppsala University, Sweden {tobiasl.kostis}@it.uu.se

Point Of No Local Return:

The Continuing Story Of Erlang Type Systems

Experience from Developing the Dialyzer: A Static Analysis Tool Detecting Defects in Erlang Application

Zeeshan Lakhani Papers We Love, Basho Technologies @zeeshanlakhani

Konstantinos Sagonas Department of Information Technology Uppsala University, Sweden kostis@it.uu.se

Our good friend Dialyzer

```
-spec zip(List1, List2) -> List3

when List1 :: [A],

List2 :: [B],

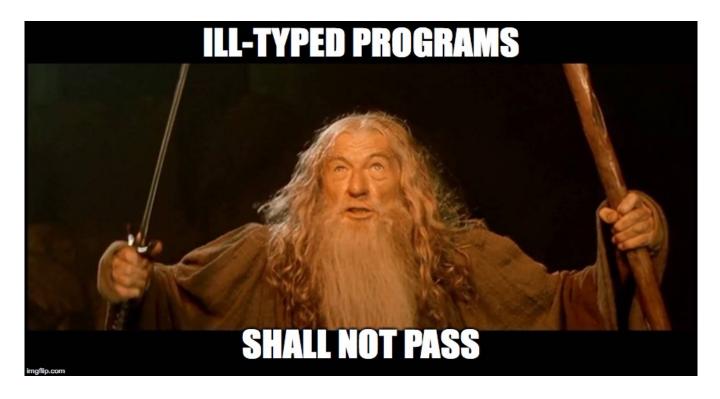
List3 :: [{A, B}],

A :: term(), B :: term().
```

Dialyzer in action

```
$ dialyzer test.erl
  Checking ..
  Proceeding with analysis...
                                    UH OH!
  done in 0m0.13s
done (passed successfully)
find() ->
  \{ok, "two"\} = lookup(0, [\{0, 2.0\}]).
                            \{ok, 2.0\}
```

Goal of our type system



When is something ill-typed?

 An expression is ill-typed if the type system cannot derive a type for it

 A type system which identifies more type errors rejects more programs!

The Question is

What do Erlang programs written with a *Hindley-Milner* type system look like?

The Question is *not*

Can we accept (successfully type) as many existing Erlang programs as possible?

Why Hindley-Milner?

"The difficulty is that with Hindley-Milner each type must involve a set of constructors distinct from those used in any other types" — Marlow and Wadler, 96

Strong type interence properties

Why Hindley-Milner?

"The difficulty is that with Hindley-Milner each type must involve a set of constructors distinct from those used in any other types" — Marlow and Wadler, 96

Strong type interence properties

Algebraic Data Types (ADTs)

```
\rangle
data Tree a = Nil
    Node a (Tree a) (Tree a)
-type tree(A) :: nil
    { node, A, tree(A), tree(A)}.
```

Type inference, an example

Assigning types to constructors

```
-type cl() :: {response,integer()}
-type sr() :: {request,integer()}
```

```
response/1 :: integer() \rightarrow cl()
```

```
request/1 :: integer() \rightarrow sr()
```

Overloading constructors

 Contemporary implementations of Hindley-Milner restrict constructors to have a unique type

 In Erlang, restricting constructors to a unique type is practically impossible Example: {ok, Value}

Constructor overloading problem

```
EXIT/2 :: ?
```

Constructor overloading problem

EXIT/2 :: (pid(), R) \rightarrow sr(R) ?

Constructor overloading solution

```
-type cl(R) :: {
                                   (),R}
                         deferred
       {response
                        unification
-type sr(R) ::
                        constraint
                                     ,R}
                          (duc)
       {request,i
  EXIT/2 :: T ~ [cl(R) |
                                  sr(R)]
           \Rightarrow (pid(),R) \rightarrow T
```

$$(A,B) \rightarrow T$$

```
\begin{array}{c|c}
\hline
(A,B) \rightarrow T \\
\hline
(A,B) \rightarrow R \\
\hline
(A,B) \rightarrow T \\
\Rightarrow (A,B) \rightarrow T
\end{array}
```

```
(A,B) \rightarrow T \sim (pid(),R) \rightarrow cl(R) \mid (pid(),R) \rightarrow sr(R)]
\Rightarrow (pid(),B) \rightarrow T
```

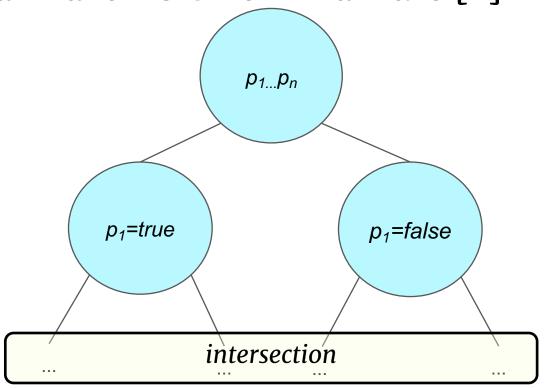
```
 \begin{array}{c|c} \hline \\ [(\text{pid}(),R) \rightarrow \begin{array}{c} (A,B) \rightarrow T \\ \hline \\ \text{cl}(R) \mid [(\text{pid}(),R) \rightarrow \text{sr}(R)] \\ \hline \\ \Rightarrow (\text{pid}(),R) \rightarrow T \\ \hline \end{array}
```

$$\begin{array}{c|c}
\hline
(A,B) \to T \sim \\
\hline
[(pid(),R) \to cl(R) \mid (pid(),R) \to sr(R)] \\
\Rightarrow (pid(),R) \to T
\end{array}$$



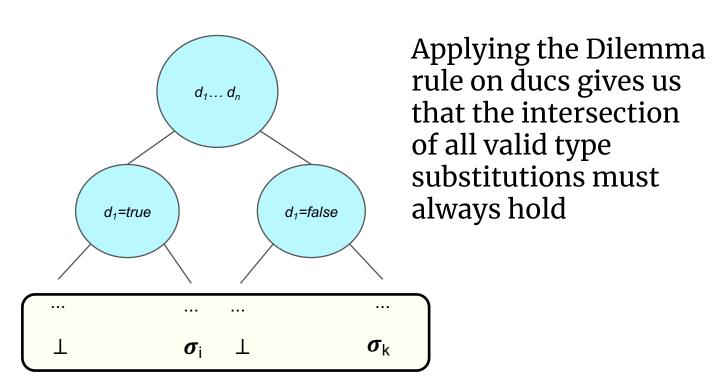
```
T \sim [cl(R) \mid sr(R)] \Rightarrow (pid(),R) \rightarrow T
```

Stålmarck's Dilemma Rule [1]



[1] Sheeran & Stålmarck, A Tutorial on Stålmarck's Proof Procedure for Propositional Logic, 2000

Propositions as constraints!



Allowing flexible programming

Branches of different type? No problem! ...provided return value is not used

```
case X of
    {request,N} ->
        ClientId ! N + 42;
        {'EXIT',_,R} ->
        log(R)
end
```

Difficult to type in Hindley-Milner

• element(Position, Tuple)
element(2,{a,b,c}) = b

• is_tuple(Tuple)
 is_tuple({}) = true

• spawn(Module, Function, Args)

• ...

Simplifying by Partial Evaluation

Before

After

```
T = \{F(X), G(X)\},
element(1,T).
```

T1 = F(X), T2 = G(X), T1.

Results

- Type inference applied successfully to a few small libraries (< 3 LOC modifed)
 - OTP libraries: orddict and orddsets (~ 200 LOC)
 - An implementation of a distributed fault tolerant resource pool (~100 LOC)
- Fast!
- Looks like Haskell programs

Vs Dialyzer

```
-type maybe(A) :: none \{ok,A\}.
lookup(K,[])
                      -> none;
                Type error:
  Cannot unify [char()] with float()
find() \rightarrow
  \{ok, "two"\} = lookup(0, [\{0, 2.0\}]).
```

Limitations!

 Can't do generic programming over constructors!

PE helps only when at least some static information is available

Future Work

- Type inference for modules & error handling
- Typing concurrency by adding effects
- Better ways to integrate type inference and partial evaluation
- Gradual typing?

Good stuff in the paper

Rules for typing records

Type classes (for overloding)

Discussion on type errors

That's all folks!

Type checker source at:

https://github.com/nachivpn/mt







Specializing type of a constructor

```
case
  { 'EXIT',_,R}
       log(R)
  {request,N} ->
      T \sim [cl(R) \mid sr(R)]
```

Specializing type of a constructor

```
case(X)of
  { 'EXIT',_,R} ->
       log(R)
  {request,N}
T \sim [cl(R) \mid sr(R)] & T \sim [sr(R)]
```

Specializing type of a constructor

```
case X of
{'EXIT',_,R} ->
    log(R)
{request,N} ->
```

```
X :: sr(R)
```

Typing Records

```
-record(person, {
    name :: string(),
    age :: integer(),
    id
}).
                  generates
-type person(A) ::
    {person,string(),integer(),A}
```

Typing Records, an example

```
-type person(A) ::
    {person,string(),integer(),A}
         :: person(string())
        = "order66"
```