



Maps-STL ☆

19/44 challenges solved

Rank: 24781 | Points: 255.63 !



Problem

Submissions

Leaderboard

RATE THIS CHALLENGE



Maps are a part of the C++ STL. Maps are associative containers that store elements formed by a combination of a key value and a mapped value, following a specific order. The mainly used member functions of maps are:

- Map Template:

```
std::map <key_type, data_type>
```

- Declaration:

```
map<string,int>m; //Creates a map m where key_type is of type string and data_type is of type int
```

- Size:

```
int length=m.size(); //Gives the size of the map.
```

- Insert:

```
m.insert(make_pair("hello",9)); //Here the pair is inserted into the map where the key is "hello"
```

- Erasing an element:

```
m.erase(val); //Erases the pair from the map where the key_type is val.
```

- Finding an element:

```
map<string,int>::iterator itr=m.find(val); //Gives the iterator to the element val if it is found
Ex: map<string,int>::iterator itr=m.find("Maps"); //If Maps is not present as the key value then itr will be m.end()
```

- Accessing the value stored in the key:

To get the value stored of the key "MAPS" we can do `m["MAPS"]` or we can get the iterator using `itr` and then `itr->second`.

To know more about maps [click Here](#).

You are appointed as the assistant to a teacher in a school and she is correcting the answer sheets of the students. Each student can have multiple answer sheets. So the teacher has Q queries:

1 X Y : Add the marks Y to the student whose name is X .

2 X : Erase the marks of the students whose name is X .

3 X : Print the marks of the students whose name is X . (If X didn't get any marks print 0.)

Input Format

The first line of the input contains Q where Q is the number of queries. The next Q lines contain 1 query each. The first integer, *type* of each query is the type of the query. If query is of type 1, it consists of one string and an integer X and Y where X is the name of the student and Y is the marks of the student. If query is of type 2 or 3, it consists of a single string X where X is the name of the student.

Constraints

$$1 \leq Q \leq 10^5$$

$$1 \leq \text{type} \leq 3$$

$$1 \leq |X| \leq 6$$

$$1 \leq Y \leq 10^3$$

Output Format

For queries of type 3 print the marks of the given student.

Sample Input

```
7
1 Jesse 20
1 Jess 12
1 Jess 18
3 Jess
3 Jesse
2 Jess
3 Jess
```

Sample Output

```
30
20
0
```

Current Buffer (saved locally, editable)  

C++



```
1 ▼ #include <cmath>
2  #include <cstdio>
3  #include <vector>
4  #include <iostream>
5  #include <set>
6  #include <map>
7  #include <algorithm>
8  using namespace std;
9
10
11 ▼ int main() {
12 ▼     /* Enter your code here. Read input from STDIN. Print output to STDOUT */
13
14     int Q;
15     cin >> Q;
16     int type;
17     string X;
18     int Y;
19
20     std::map<string,int> m;
21
22 ▼     while(Q--> {
23
24         cin >> type;
25
26 ▼         if(type == 1) {
27             cin >> X;
28             cin >> Y;
29
30 ▼             m[X] += Y;
31
32         }
33 ▼         else if(type == 2) {
34             cin >> X;
35 ▼             m[X] = 0;
36         }
37 ▼         else if(type == 3) {
38             //cin >> V;
```

```
38 //cout << endl;
39 cin >> X;
40 if(m[X] > 0)
41     cout << m[X] << endl;
42 else
43     cout << "0" << endl;
44 }
45
46
47 }
48
49
50
51 return 0;
52 }
53
54
55
56
```

Line: 1 Col: 1

[⤴ Upload Code as File](#) ☐ [Test against custom input](#)[Run Code](#)[Submit Code](#)

[Contest Calendar](#) | [Blog](#) | [Scoring](#) | [Environment](#) | [FAQ](#) | [About Us](#) | [Support](#) | [Careers](#) | [Terms Of Service](#) | [Privacy Policy](#) | [Request a Feature](#)