



Simulation of LAN CS F303

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Problem Statement

- Create a network of six nodes.
- In this network node 3-5 are the part of LAN. LAN is connected to rest of the network using node 3, node 3 is act as gateway between LAN and rest of the network (node 0-2). The LAN have capacity of 0.5Mb with 40ms propagation delay.
- Link in between LAN and rest of network have capacity of 0.3Mb with 100ms propagation delay, and all other links have capacity of 2Mb with 10ms propagation delay.
- The gateway link have queue limit of 10 packets.
- Node 0 in the network acts as TCP source (packet size = 552 bytes) and node 4 in LAN act as a TCP destination.
- Also node 1 in the network acts as UDP source (packet size = 1000 bytes) and node 5 as a UDP destination.
- The simulation lasts for 125 seconds, where CBR traffic will start at 0.1s and stop at 124.5s, and FTP traffic will start at 1.0s and stop at 124s.

Simulation Script



```
#Create Simulator Object (Simulator is class in ns2)
  set ns [new Simulator]
#Define different colors for data flows (for NAM) ($
  means reference)
  $ns color 1 Blue
  $ns color 2 Red
#Open the Event trace files
  set file1 [open out.tr w]
  $ns trace-all $file1
#Open the NAM trace file
  set file2 [open out.nam w]
  $ns namtrace-all $file2
```

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#Create six nodes

```
set n0 [$ns node]
```

set n1 [\$ns node]

set n2 [\$ns node]

set n3 [\$ns node]

set n4 [\$ns node]

set n5 [\$ns node]

\$n1 color red

\$n1 shape box

\$n0 color blue

\$n0 shape box

#Create links between the nodes

\$ns duplex-link \$n0 \$n2 2Mb 10ms DropTail \$ns duplex-link \$n1 \$n2 2Mb 10ms DropTail \$ns duplex-link \$n2 \$n3 0.3Mb 100ms DropTail

#Create LAN

set Ian [\$ns newLan "\$n3 \$n4 \$n5" 0.5Mb 40ms LL Queue/DropTail MAC/Csma/Cd Channel]

#Set Queue Size of link (n2-n3) to 10 \$ns queue-limit \$n2 \$n3 10



```
#Setup a TCP connection (Source agent: TCP,
  Destination agent: TCPSink)
  set tcp [new Agent/TCP]
   $ns attach-agent $n0 $tcp
  set sink [new Agent/TCPSink]
   $ns attach-agent $n4 $sink
   $ns connect $tcp $sink
   $tcp set fid_ 1
   $tcp set packetSize_ 552
#Setup a FTP over TCP connection
  set ftp [new Application/FTP]
  $ftp attach-agent $tcp
```



```
#Setup a UDP connection (Source agent: UDP,
  Destination agent: Null)
  set udp [new Agent/UDP]
  $ns attach-agent $n1 $udp
  set null [new Agent/Null]
  $ns attach-agent $n5 $null
  $ns connect $udp $null
  $udp set fid_ 2
#Setup a CBR over UDP connection
  set cbr [new Application/Traffic/CBR]
  $cbr attach-agent $udp
  $cbr set packet_size_ 1000
```



```
# Scheduling the event
$ns at 0.1 "$cbr start"
$ns at 1.0 "$ftp start"
$ns at 124.0 "$ftp stop"
$ns at 124.5 "$cbr stop"
```

- # Call finish procedure \$ns at 125.0 "finish"
- # Run the simulation \$ns run

```
#Define a 'finish' procedure
proc finish {} {
    global ns file1 file2
    $ns flush-trace
    close $file1
    close $file2
    exit 0 }
```

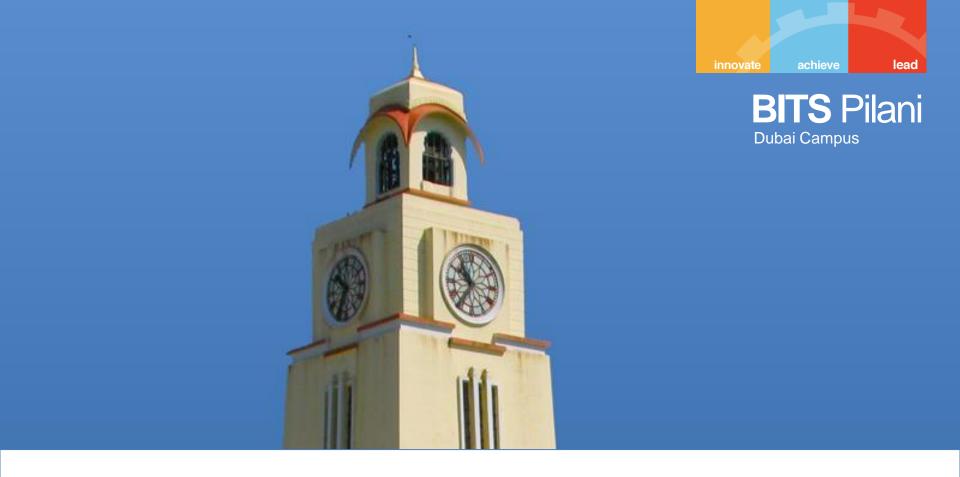
Running the Simulation Script

- Save the simulation script in specific folder.
- Open the terminal and go up to specific folder.
- Run the simulation script,
 - ns: command to run simulation script.
 - -e.g. ns LAN.tcl
- Run the nam file,
 - nam: command to run animation file
 - -e.g. nam out.nam

Self Practice Example

- Create a network of eight nodes.
- In this network node 0-6 are the part of LAN. LAN is connected to rest of the network using node 7, node 7 is act as gateway between LAN and rest of the network (node 0-6). The LAN have capacity of 1Mb with 40ms propagation delay.
- Link in between LAN and rest of network have capacity of 1Mb with 50ms propagation delay (Link in between node 0 to node 7).
- Node 7 in the network acts as UDP source (packet size = 1000 bytes) and node 6 as a UDP destination.
- The simulation lasts for 25 seconds, where CBR traffic will start at 0.1s and stop at 24.5s.

- https://www.isi.edu/nsnam/ns/tutorial/
- https://www.isi.edu/nsnam/ns/



Thank You!