

**Facilitator:** Linda Evaldsson

**Participants:** Linda Evaldsson, Johan Swanberg, Hanna Römer, Simon Gislén

**Date:** 5/5/2015

## Meeting Agenda

Group meeting for group 11, Proximity

### §1 Objectives

- We need to discuss this weeks schedule
- We need to find our main focus
- We need to discuss some project details:
  - Find bugs
  - JUnit - resources
  - Vector2
  - Packages
  - Memory leak
  - Gradle

### §2 Reports

Linda and Simon has not started on the background music in GarageBand. This is not a prioritised task but it should be done before the project ends.

Johan has tried to add JUnit as a dependency in Gradle by following a guide and reading information online, however it doesn't seem to work as it should yet. We will discuss this during this meeting.

We have had the meeting about the RAD and SDD document. Linda prepared for this by providing comments as instructions in the document. We made a lot of progress on the RAD document but only got started on the SDD.

The key bindings has not yet been implemented by Linda. The reason for this is because there has been more prioritised tasks at hand.

The tower classes has now been restructured by Simon.

A lot of progress has been made on the menu by Hanna, however it is not yet done.

Simon has:

- made towers cost resources
- created range indicators for spells and towers that are held in the hand

Johan has:

- created three test classes.

Linda has:

- restructured the controllers classes

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### §3 Discussion Items

1. How is this weeks schedule going to look?
2. How will the below details be handled?
  - a. Find bugs
  - b. JUnit - resources
  - c. Packages
  - d. Memory leak
3. What is our main focus right now?

### §4 Outcomes and assignments

Outcomes:

1. We have made a new schedule for this week. The schedule does not include individual time (for example programming), this will be planned by each individual.

FOH Proximity SCHEMA v.19				
	08.00 - 09.45 Möte, EDIT3215	08.00 - 11.00 Skrivstuga, F4052	08.00 - 11.45 Möte, EDIT3217	
09.00 - 09.30 Granskning, 5205	Bugfinder		Allmän diskussion om gameplay	
10.00 - 11.45 Spotify, Valigatan 22	10.00 - 11.45 Öva presentation			
		11.00 - 11.45 Öva presentation		
13.15 - 16.00 Skrivstuga, 5205 RAD, SDD, Rapport		13.15 - 15.00 Presentation, ML14/ML13	13.15 - 14.00 Möte, EDIT5211	

2. The results of the discussion on project details:
  - a. Johan has tried to use the standalone application for Find bugs but it does not seem to work. We need to try another way.
  - b. We currently have problem with JUnit connected with the Gradle integration. JUnit as a standalone seems to work fine but Johan has not been able to add it to Gradle successfully. We need to investigate why this is as a main priority.
  - c. We need to find more information about how to structure our packages correctly. We will do this by asking our course supervisor or course teacher about what is expected in this course.
  - d. We have a very slow but steady memory leak in the program. This needs to be handled but is not a big problem yet. It is possible that the bug that causes this is that we don't correctly dispose of some textures.

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3. Our focus should be in this order:
  - a. Solve the problem with Gradle and JUnit testing
  - b. Work on the documents for the course (Project report and SDD)
  - c. Add JUnit Tests (after problem on a. is solved)
  - d. Continue with implementing more features

#### **Assignments:**

1. The schedule should be posted to Facebook and our website [foh-proximity.se/schedule](http://foh-proximity.se/schedule) by Linda
2. This will be done about the project details:
  - a. We will try to use find bugs by installing it as a plugin instead of a standalone application. Hanna will do this.
  - b. Simon and Johan will investigate why Gradle does not seem to work with JUnit and solve this. This is a main priority.
  - c. We will together ask our course supervisor on thursday when we meet him.
  - d. We will wait and see if this is a bug that is found by find bugs. If not we will plan how we will handle this next week.
3. The group will take the focus order in consideration when the work proceeds.
4. Linda will implement the key bindings. (left from last meeting)

## **§5 End of Meeting**

Next meeting is thursday 7/5 08:00 at group room 3217, EDIT, Chalmers