

NAMAN DANGI

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EDUCATION

Georgia Institute of Technology, Atlanta GA

August 2022 - Present

Master's of Science in Computer Science

Mumbai University, Mumbai IN

August 2018 - May 2022

Bachelor's of Engineering in Computer Engineering

CGPA: 9.29 / 10

PUBLICATION

- Presented "Performance analysis of different deep neural architectures for automated metastases detection of lymph node sections in hematoxylin & eosin-stained whole-slide images" at the second Congress on Intelligent System organized by the Soft Computing Research Society & published in the **Springer Book Series**, "Lecture Notes on Data Engineering & Communications Technologies". DOI: 10.1007/978-981-16-9113-3_2
- Presented "Filtering & preprocessing of hematoxylin & eosin-stained whole-slide images of lymph node sections" at the International Conference on Advances in Computer Engineering & Communication Technology & accepted for publication in the **Scopus Indexed Journal**, "Journal of Physics: Conference Series".

SKILLS

Languages: Java, C++, C, JavaScript, TypeScript, Python

Tools & Frameworks: HTML, CSS, SASS, jQuery, Node.js, React.js, Git, MongoDB, Mongoose, PostgreSQL, Sequelize, Redis, Puppeteer, Electron.js, Mocha, Chai, Valgrind, Figma, LaTeX, Unity, Blender, Numpy, Pandas, Tensorflow, Keras, Matplotlib, Seaborn

Relevant Coursework: Object Oriented Programming, Data Structures, Analysis of Algorithms, Advanced Algorithms, Database Management System, Operating System, Computer Networks, Compilers & System Programming, Machine Learning, Deep Learning & AI

WORK EXPERIENCE

Softsensor.ai | Research Intern

August 2020 - March 2022

- Led a team of 10+ members to develop an infrastructure for supporting the clinical trial of a drug under approval from the FDA.
- Identified performance loss in the use of standard compression algorithms like JPEG2000 for histopathological images & worked on integrating custom compression algorithms for better resource management.
- Devised a mechanism for an efficient application of image processing filters to gigapixel whole-slide-images, reducing the time required for filtering by about 45%.
- Designed a multi-user canvas instance & resource sharing system over web sockets to support real-time collaboration.
- Developed a pipeline to support the ingestion & processing of over 30,000 medical images directly over the web browser, where images ranged from a few MBs to several GBs (5GB+) in size.

peAR Technologies | Software Engineer Intern

January 2019 - March 2019

- Partnered with a 3D modeling artist to implement an AR-based application for peAR, an AI/VR-based startup envisioning Augmented-Reality in the Food & Hotel industry.
- Orchestrated a prototype of the application & architected the project's database using C#, Unity Game Engine, Blender & Firebase.

PROJECTS

Medical Imaging Portal

- A vendor-neutral, multimodal, bio-image analysis software to facilitate doctors, pathologists, & researchers in annotating, analyzing, & processing medical images in real-time for comparative studies & diagnosis.

Whole Slide Image preprocessing, segmentation, lymphocyte count & localization

- Researched & implemented over 20 different image-thresholding techniques for preprocessing WSI patches. Trained Deep Learning Models for segmenting tumors, counting lymphocytes, & localizing contours, achieving IOU scores over 90%.

Non-Photorealistic Stylizing, Synthetic Image Generation, Denoising & Super Resolution

- Generated Synthetic images using adversarial networks & optimized content images with reference style images to obtain blended outputs, which look like the content images but are painted in the style of a reference image.
- Removed statistical interference & obtained higher resolution output images from lower resolution source images by leveraging efficient data encoding in an unsupervised manner.

Miscellaneous [github.com/namandangi]

- Over 40 projects on GitHub, built for personal learning, coursework & competitions.

EXTRACURRICULARS

- IBM:** Secured a 9.81 CGPA in IBM's Advanced Technology Course (AI & ML track).
- DJ Unicode:** Co-Mentored a team of 7 sophomores in a semester-long project over 5 months.
- Lines of Code:** Served as a guide for multiple hackathons consisting of 40+ teams for 24 hours.
- Internshala:** Won a gold-level award for creating awareness about various internships opportunities & training programs among students, while working as a student partner for Internshala.
- Hour of Code:** Volunteered to teach programming & fundamentals of computer science to over 100+ junior high students.