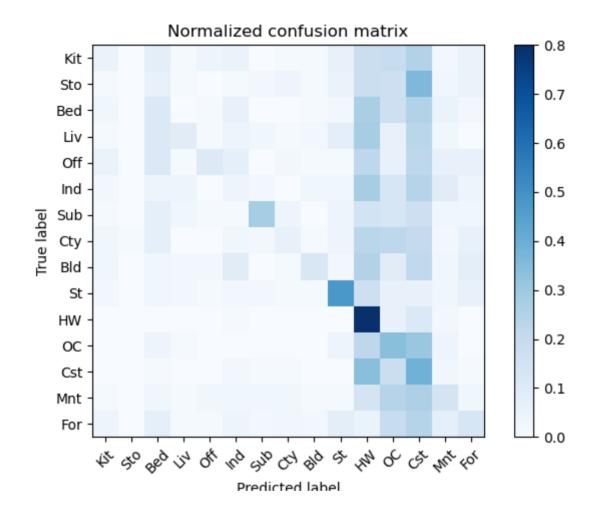
Computer Vision, Spring 2023 HW2

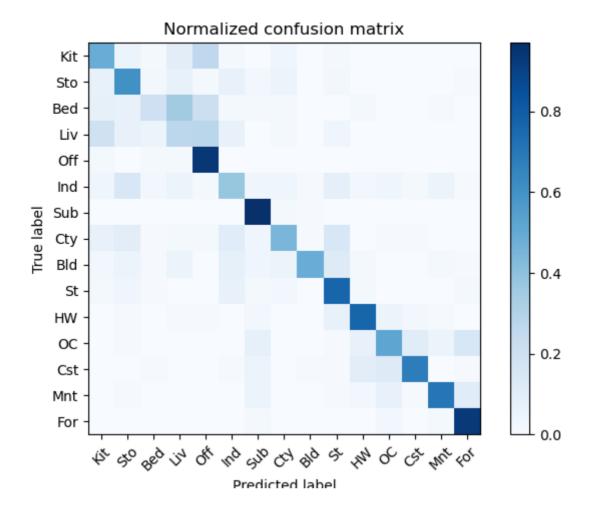
B11705009 An-Che, Liang

Part 1: Bag-of-Words Scene Recognition

Feature representation: Tiny image



Feature representation: Bag of SIFT



Discussion:

The steps of Tiny image Scene Recognition are:

- 1. Resize the image to small size.
- 2. Use K-Nearest Neighbor algorithm on pixel values to get images with high similarity of the test image, then use those images's label to predict the test image's label.

The steps of Bag-of-Words Scene Recognition are:

- 1. Extract features from the orignal image.
- 2. Use K-means clustering to partition our features into K (my vocab size is 1000) clusters in such a way that the sum of the distances between the objects and their assigned cluster center is minimized.
- 3. Build BoW histogram for evey images with regard of different cluster centers.
- 4. Use K-Nearest Neighbor algorithm on BoW histogram to get images with high similarity of the test image, then use those images's label to predict the test image's label.

The accuracy of the Tiny image algorithm is quite low (acc = 0.209). I think the reason is that the classification is based on raw pixel values, but two picture in the same category could potencially have drastically different values, and two picture in different categories could have similar values as well.

The accuracy of the Bag of SIFT algorithm is quite high (acc=0.612). I think that's because the SIFT feature can better describe the image than the minified version of the original image (the Tiny image approach), thus yield better performance.

Part 2: CNN Image Classification

Performance

The best performance of $\,$ mynet $\,$ is acc=0.612, the best performance of $\,$ resnet18 $\,$ is acc=0.907.

Model architectures

```
Model type=mynet
Model architecture:
MyNet(
  (model): Sequential(
    (0): Conv2d(3, 32, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU()
    (2): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1, ceil mode=False)
    (3): Conv2d(32, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (4): ReLU()
    (5): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
    (6): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (7): ReLU()
    (8): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1, ceil mode=False)
    (9): Flatten(start dim=1, end dim=-1)
    (10): Linear(in features=1024, out features=512, bias=True)
    (11): ReLU()
    (12): Linear(in features=512, out features=10, bias=True)
  )
)
Number of parameters:
586250
Model type=resnet18
Model architecture:
ResNet18(
  (resnet): ResNet(
    (conv1): Conv2d(3, 64, kernel size=(3, 3), stride=(1, 1), padding=(3, 3), bias=Fa
lse)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running stats=
True)
    (relu): ReLU(inplace=True)
    (maxpool): Identity()
    (layer1): Sequential(
      (0): BasicBlock(
        (conv1): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1), bi
as=False)
        (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running st
ats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1), bi
as=False)
        (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running st
ats=True)
      (1): BasicBlock(
        (conv1): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1), bi
as=False)
        (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running st
ats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1), bi
as=False)
        (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running st
ats=True)
      )
    )
    (layer2): Sequential(
      (0): BasicBlock(
        (conv1): Conv2d(64, 128, kernel size=(3, 3), stride=(2, 2), padding=(1, 1), b
        (bn1): BatchNorm2d(128, eps=le-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(128, 128, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
```

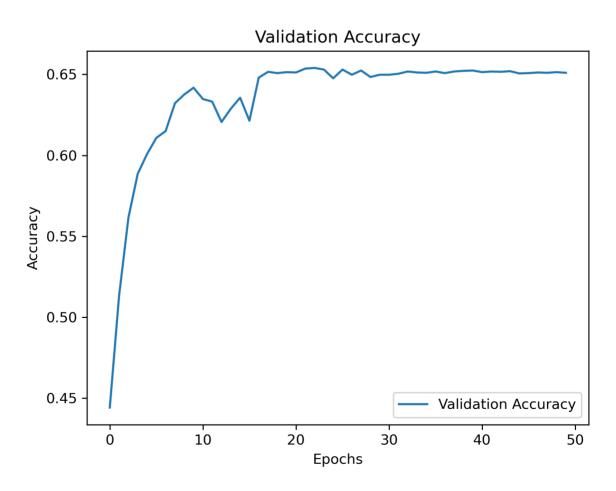
```
bias=False)
        (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (downsample): Sequential(
          (0): Conv2d(64, 128, kernel size=(1, 1), stride=(2, 2), bias=False)
          (1): BatchNorm2d(128, eps=le-05, momentum=0.1, affine=True, track running s
tats=True)
      )
      (1): BasicBlock(
        (conv1): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
        (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
        (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
    )
    (layer3): Sequential(
      (0): BasicBlock(
        (conv1): Conv2d(128, 256, kernel size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
        (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
        (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (downsample): Sequential(
          (0): Conv2d(128, 256, kernel_size=(1, 1), stride=(2, 2), bias=False)
          (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        )
      )
      (1): BasicBlock(
        (conv1): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
        (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
        (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_s
tats=True)
      )
    (layer4): Sequential(
      (0): BasicBlock(
        (conv1): Conv2d(256, 512, kernel\_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
        (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
        (bn2): BatchNorm2d(512, eps=le-05, momentum=0.1, affine=True, track running s
tats=True)
        (downsample): Sequential(
          (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
```

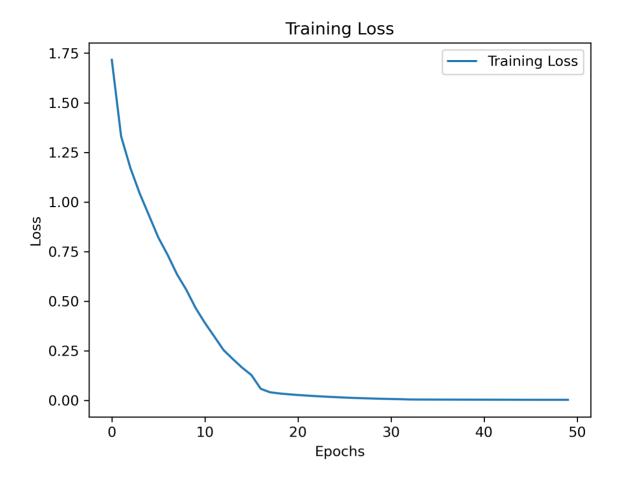
```
(1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        )
      )
      (1): BasicBlock(
        (conv1): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
        (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
        (relu): ReLU(inplace=True)
        (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
        (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track running s
tats=True)
      )
    )
    (avgpool): AdaptiveAvgPool2d(output size=(1, 1))
    (fc): Linear(in_features=512, out_features=10, bias=True)
  )
)
Number of parameters:
11181642
```

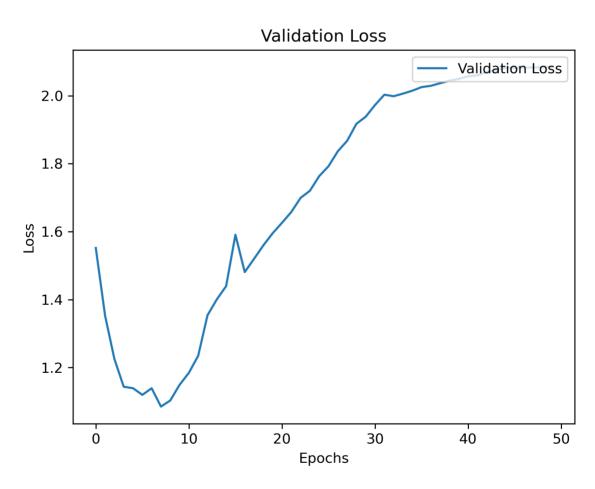
Plots

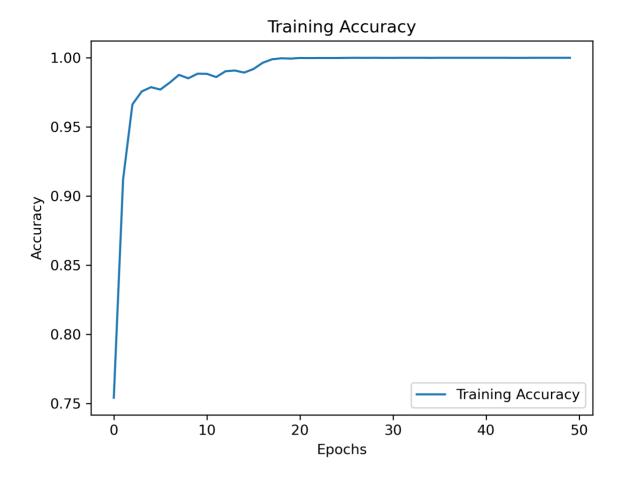
Mynet

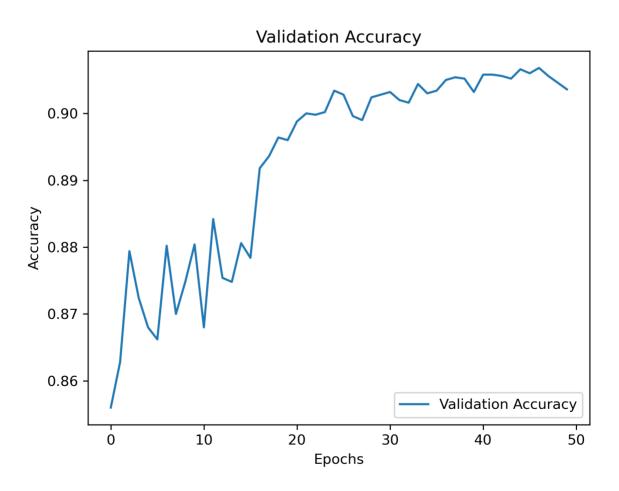


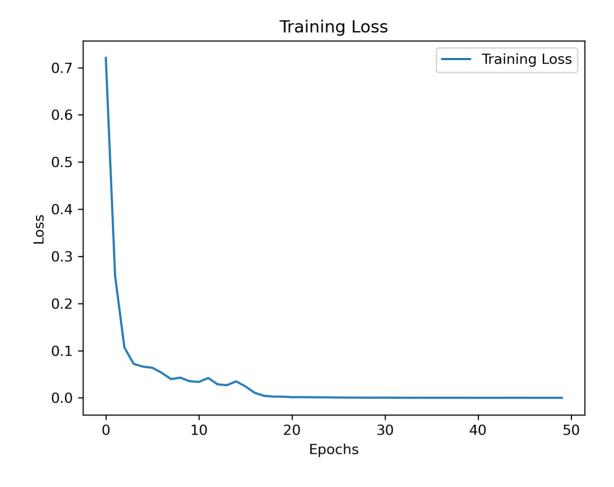


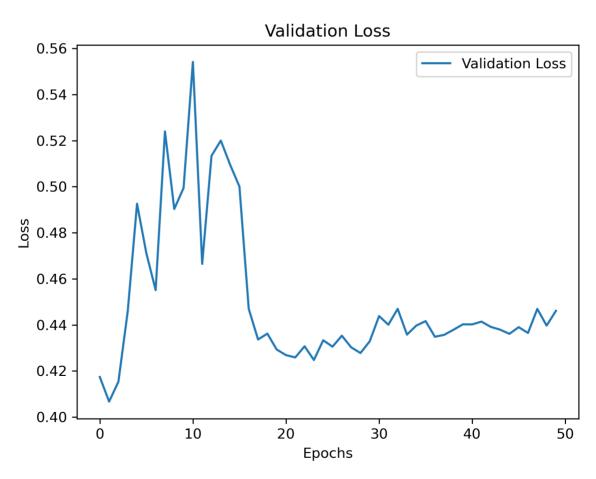












On my best performing model, I used the resnet18 model with pretrained weight and Adam optimizer, with that setup alone breaks the simple bassline. Then I conduct data augmentation with transforms.RandAugment(), I also tried to implement data augmentation by combining transforms.RandomHorizontalFlip(), transforms.RandomVerticalFlip(), transforms.RandomVerticalFlip(), transforms.RandomRotation(), transforms.ColorJitter() but yield poor performance. This setup breaks the medium bassline. Finally I tweak the architecture of resnet18 by reducing the kernal size of the fist convolution layer from (7,7) to (3,3), reduce the stride from 2 to 1. I also remove the first max pool layer. This setup breaks the strong bassline.