# Naomi Johnson

Objective: obtain a Product Manager role where I can use my technical background and UX research skills <a href="www.naomijohnson.tech">www.naomijohnson.tech</a> | 202.908.8403 | <a href="mailto:snjohnson789@gmail.com">snjohnson789@gmail.com</a> | <a href="www.github.com/naomi789">www.github.com/naomi789</a>

#### **EXPERIENCE**

## **Microsoft**, Software Engineer

May 2020 - Present

- · Adding multi-stage review features to M365 Records Management
- · Managed UX research and improvements to the search interface, resulting in first-time users' fatal errors decreasing from 33% to 0% during the three-day Microsoft hackathon in July 2020

## Adobe, Creative Technologies Lab Intern

Jan 2019 - Apr 2019

· Wrote algorithm to suggest graph type, generate updated graph, and explore data by determining relationships between a graph and a new dataset, resulting in a new feature for <u>Data Illustrator</u>

## **Microsoft**, Explore Intern (PM + SWE)

May 2018 – Aug 2018

· Lead team of two interns to design, create, and test a dashboard to track errors in the AI pipeline for the Satori knowledge graph, resulting in savings of 120 engineering hours per year since 2018

## **Stanford University**, Research Intern

Jun 2017 – Aug 2017

• Desk research to inform design of usability study; data collection for usability testing of web designer tool; technical writing for the research paper published at CHI (2018) and with Springer (2020)

## **Brigham Young University**, Research Intern

Nov 2016 - Aug 2018

- · Communicated problems and progress to team with weekly updates; wrote and delivered report on A/B/C testing of data annotation software; published at UbiComp and with Springer (2018, 2019)
- · Collected, compiled, analyzed, and interpreted data about students' experience in the Computer Science department, published research at IEEE Frontiers in Education (2019, 2019)

### **SKILLS**

**Product Management:** Agile method, negotiation, adaptability, risk & conflict management **UX Research:** Usability testing, customer interviews, telemetry analysis, mixed methods research **Languages:** C++, C#, Python, R, HTML/CSS, Java

### **EDUCATION**

## University of Virginia, Bachelor's degree

Aug 2018 – May 2020

- · 3.4 GPA; Bachelor's degree, double major: computer science and Japanese
- Teaching Assistant for Human Computer Interaction (CS 3205)

## Brigham Young University, General Education courses

Sep 2016 – Apr 2018

- · 3.7 GPA; General education courses for computer science and Japanese
- · Managed ten officers and \$8k budget as President of ACM chapter; organized 24 hour hackathon and planned networking events with 10 companies and over 200 students per event

### **AWARDS**

## Adobe Research's Women in Technology

• \$10k scholarship for undergraduate researchers (2018)

## Research grant from Office of Research for Creative Activities

• \$1.5k grant to study the retention of minorities in computer science; published at FIE (2019, 2019)