Naomi Johnson

Customer-focused Product Manager with technical background

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EXPERIENCE

Microsoft, *Software Engineer*   **May 2020 – Present**
· Adding multi-stage review features to M365 Records Management
· Managed UX research and improvements to the search interface, resulting in first-time users' fatal errors decreasing from 33% to 0% during the three-day Microsoft hackathon in July 2020

Adobe, *Creative Technologies Lab Intern*   **Jan 2019 – Apr 2019**
· Wrote algorithm to suggest graph type, generate updated graph, and explore data by determining relationships between a graph and a new dataset, resulting in a new feature for Data Illustrator

Microsoft, *Explore Intern (PM + SWE)*   **May 2018 – Aug 2018**
· Lead team of two interns to design, create, and test a dashboard to track errors in the AI pipeline for the Satori knowledge graph, resulting in savings of 120 engineering hours per year since 2018

Stanford University, *Research Intern*   **Jun 2017 – Aug 2017**
· Desk research to inform design of usability study; data collection for usability testing of web designer tool; technical writing for the research paper published at CHI (2018) and with Springer (2020)

Brigham Young University, *Research Intern*   **Nov 2016 – Aug 2018**
· Communicated problems and progress to team with weekly updates; wrote and delivered report on A/B/C testing of data annotation software; published at UbiComp and with Springer (2018, 2019)
· Collected, compiled, analyzed, and interpreted data about students' experience in the Computer Science department, published research at IEEE Frontiers in Education (2019, 2019)

SKILLS

Product Management: Agile method, negotiation, adaptability, risk & conflict management
UX Research: Usability testing, customer interviews, telemetry analysis, mixed methods research
Languages: C++, C#, Python, R, HTML/CSS, Java

EDUCATION

University of Virginia, *Bachelor's degree*   **Aug 2018 – May 2020**
· 3.4 GPA; Bachelor's degree, double major: computer science and Japanese

· Teaching Assistant for Human Computer Interaction (CS 3205)

Brigham Young University, *General Education courses*   **Sep 2016 – Apr 2018**
· 3.7 GPA; General education courses for computer science and Japanese
· Managed ten officers and $8k budget as President of ACM chapter; organized 24 hour hackathon and planned networking events with 10 companies and over 200 students per event

AWARDS

Adobe Research's Women in Technology
· $10k scholarship for undergraduate researchers (2018)

Research grant from Office of Research for Creative Activities
· $1.5k grant to study the retention of minorities in computer science; published at FIE (2019, 2019)