

## ATmega328P Timer/Counter 1

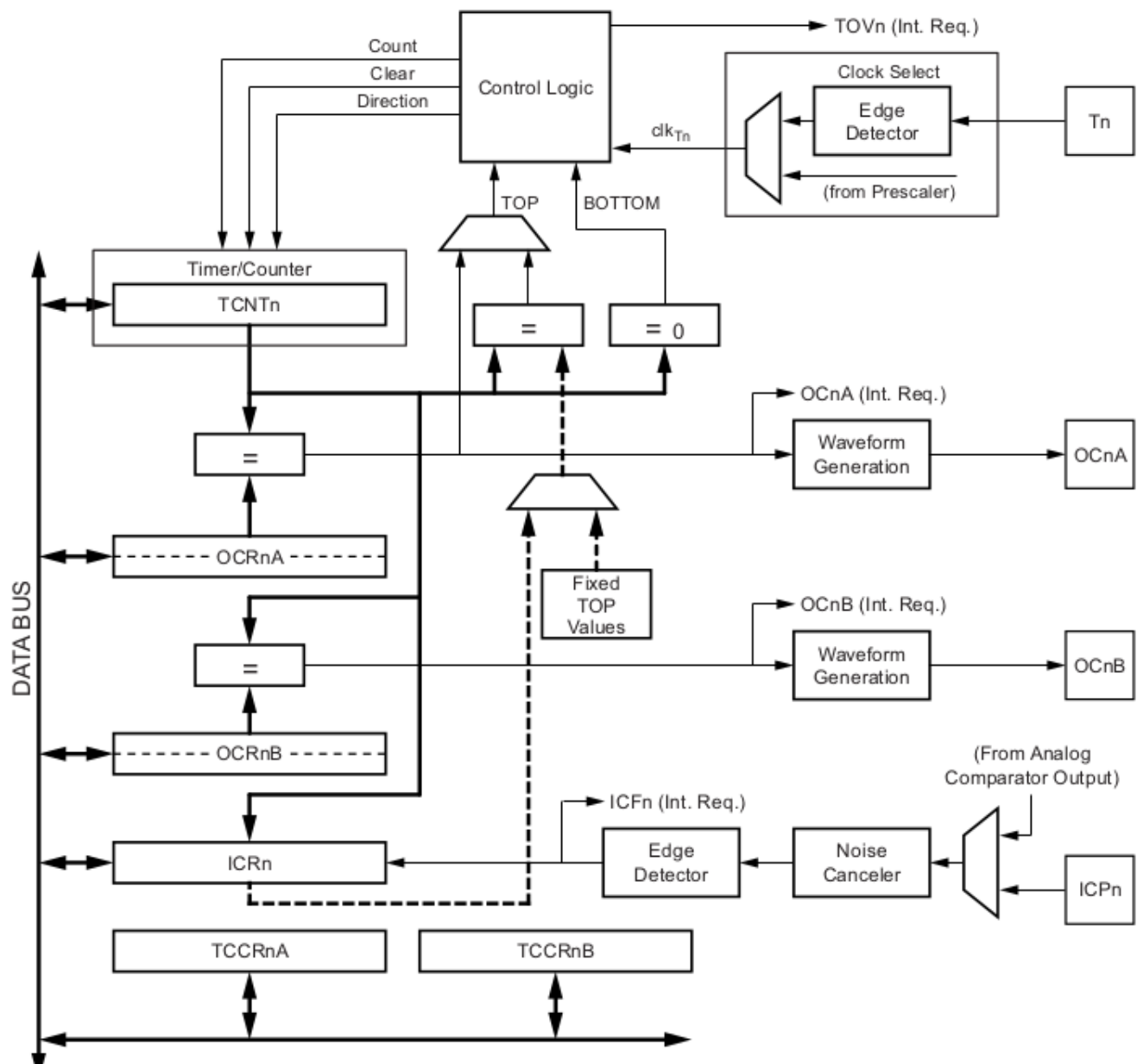
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July 25, 2020

## 1 Features

- General purpose 16-bit PWM/Counter module.
- Two independent output compare units and One input capture unit
- Variable PWM.
- Four independent interrupt sources (TOV1, OCF0A, OCF1B and ICF1).
- Clear timer on compare match (auto reload)

## 2 Block Diagram



### 3 Terminologies and Registers

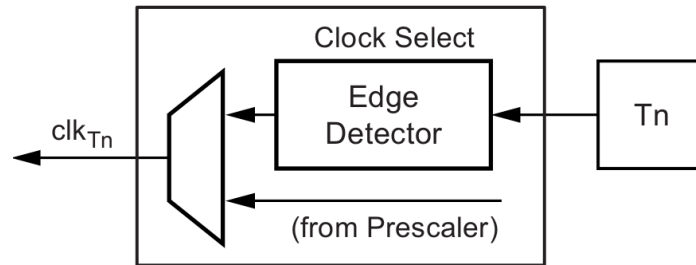
Parameter	Description	Register - 16 bit	Name
BOTTOM	counter reaches 0x0000	<b>TCN10</b>	Timer/Counter1 count value
MAX	counter reaches 0xFFFF	<b>TCCR1A</b>	Timer/Counter1 Control Register A
TOP	counter reaches highest value (depends on mode of operation can be 0xFF, 0x1FF, 0x3FF, OCR1A, ICR1)	<b>TCCR1B</b>	Timer/Counter1 Control Register B
		<b>OCBR1A</b>	Output compare register A
		<b>OCBR1B</b>	Output compare register B
		<b>TIFR1</b>	Timer Interrupt Flag Register
		<b>TIMSK1</b>	Timer interrupt Mask Register
		<b>ICR1</b>	Input Capture Register

Note:

- The **CNT1**, **OCR1A/B**, **ICR1** are 16-bit registers that can be accessed by the CPU via the 8-bit data bus.
- For 16-bit write, the high byte must be written before the low byte.
- For 16-bit read, the low byte must be read before the high byte.

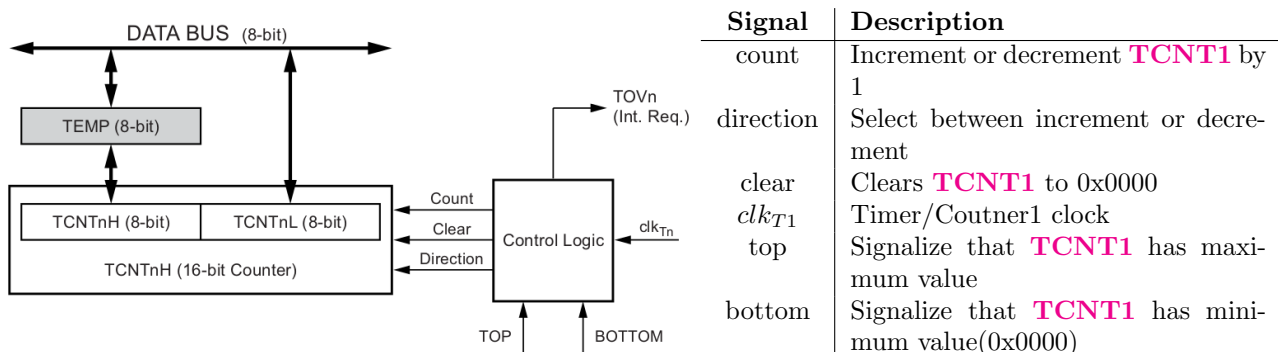
### 4 Timer/Counter1 Units

#### 4.1 Clock Source/Select Unit



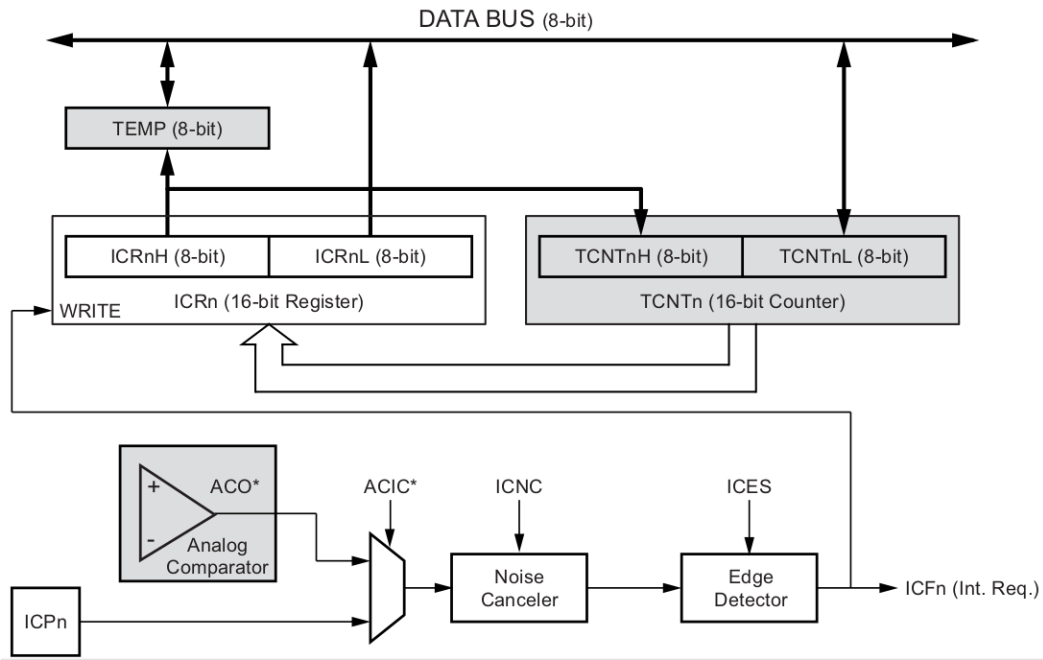
- The source for the Timer/Counter0 can be external or internal.
- External clock source is from **T1** pin.
- While Internal Clock source can be clocked via a prescaler.
- The output of this unit is the timer clock ( $clk_{T1}$ ).
- It uses **CS1[2:0]** bits in **TCCR1B** register to select the source.

#### 4.2 Counter Unit



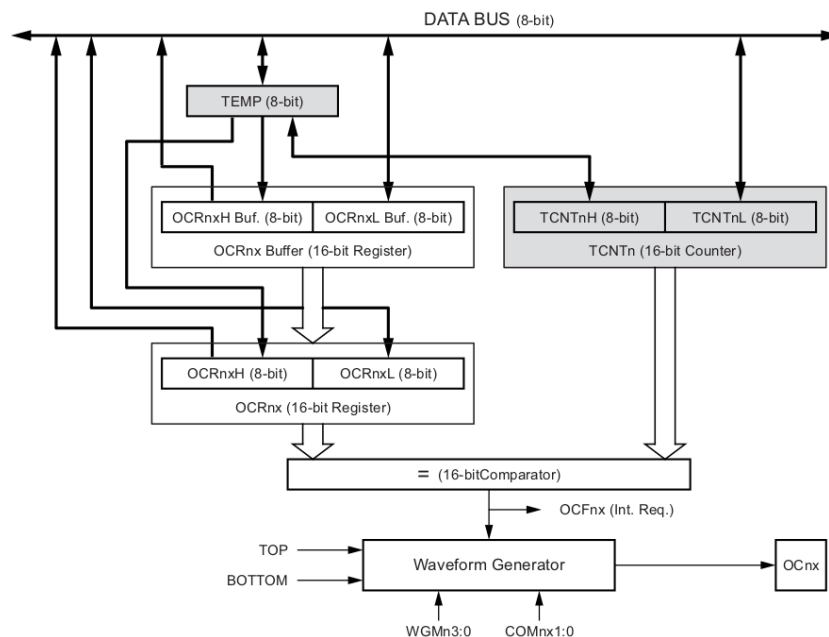
- The main part of the 16-bit Timer/Counter is the programmable bi-directional counter.
- Counter high (**TCNT1H**) containing the upper eight bits of the counter, and counter low (**TCNT1L**) containing the lower eight bits.
- Depending the mode of operation the counter is cleared, incremented, or decremented at each timer clock ( $clk_{T1}$ ).
- Counting sequence is determined by **WGM1[3:0]** bits of **TCCR1A** -Timer/Counter1 Control register A and **TCCR1B** - Timer/Counter1 Control register B.
- The Timer/Counter1 Overflow flag (**TOV1**) is set and can generate interrupt according to the mode.

### 4.3 Input Capture Unit



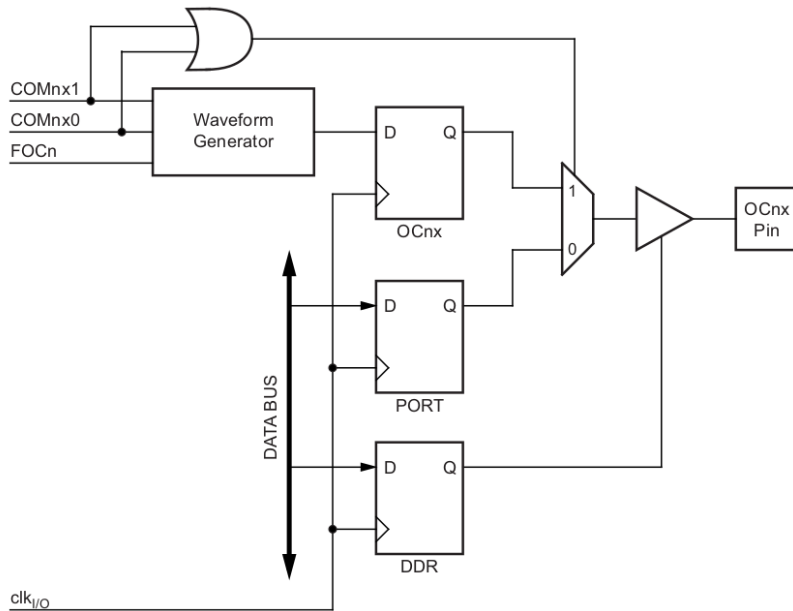
- Can capture external events and give them time-stamp indicating time of occurrence.
- External signal can be from **ICP1** pin or analog-comparator unit.
- Usage : calculate frequency, duty-cycle, log of the signal
- When a change of the logic level (an event) occurs on the input capture pin (**ICP1**), or on the analog comparator output (**ACO**), and this change confirms to the setting of the edge detector, a capture will be triggered.
- When a capture is triggered, the 16-bit value of the counter (**TCNT1**) is written to the input capture register (**ICR1**).
- The input capture flag (**ICF1**) is set at the same system clock as the **TCNT1** value is copied into **ICR1** register.
- If enabled (**ICIE1** = 1), the input capture flag generates an input capture interrupt.
- **ICF1** flag is automatically cleared when the interrupt is executed and by writing on to it.
- An input capture can be triggered by software by controlling the port of the **ICP1** pin.

### 4.4 Output Compare Unit



- 16-bit comparator continuously compares **TCNT1** with both **OCR1A** and **OCR1B**.
- When **TCNT1** equals **OCR1A** or **OCR1B**, the comparator signals a match which will set the output compare flag at the next timer clock cycle.
- If interrupts are enabled, then output compare interrupt is generated.
- The waveform generator uses the match signal to generate an output according to operating mode set by the **WGM1[3:0]** bits and compare output mode **COM0x[1:0]** bits.

## 4.5 Compare Match Output Unit



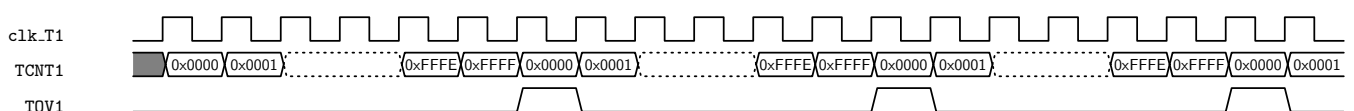
- This unit is used for changing the state of **OC1A** and **OC1B** pins by configuring the **COM1x[1:0]** bits.
- But, general I/O port function is overridden by DDR register.

## 5 Modes of Operation

- The mode of operation can be defined by combination of waveform generation mode ( **WGM1[3:0]** ) and compare output mode( **COM1[1:0]** ) bits.
- The waveform generation mode ( **WGM1[3:0]** ) bits affect the counting sequence.
- For non-PWM mode, **COM1[1:0]** bits control if the output should be set, cleared or toggled at a compare match.
- For PWM mode, **COM1[1:0]** bits control if the PWM generated should be inverted or non-inverted.

### 5.1 Normal Mode - Non-PWM Mode

- **WGM1[3:0]** -- > 000.
- Counter counts up and no counter clear.
- Overruns TOP(0xFFFF) and restarts from BOTTOM(0x0000).
- **TOV1** Flag is only set when overrun.
- We have to clear **TOV1** flag inorder to have next running.
- But, if we use interrupt we don't need to clear it as interrupt automatically clear the **TOV1** flag.
- The input capture unit can be used to capture events at **ICP1** pin or **ACO** pin.
- The timing can be seen below.



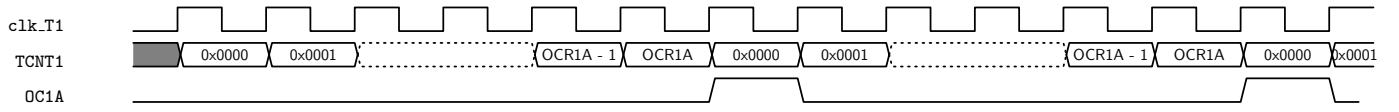
## 5.2 Clear Timer on Compare Match(CTC) Mode - Non-PWM Mode

- **WGM1[3:0]** -- > 0100 or 1100.
  - Counter value clears when **TCNT1** reaches **OCR1A** if **WGM1[3:0]** is 0100.
  - Counter value clears when **TCNT1** reaches **ICR1** if **WGM1[3:0]** is 1100.
- Interrupt can be generated each time **TCNT1** reaches **OCR1A** register value by **OCF1A** flag.
- Interrupt can be generated each time **TCNT1** reaches **ICR1** register value by **ICF1** flag.
- When **COM1A[1:0]** == 01, the **OC1A** pin output can be set to toggle its match between **TCNT1** and **OCR1A** or **ICR1** register to generate waveform.
- The frequency of the waveform its

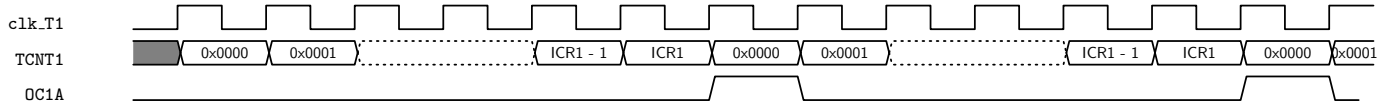
$$f_{OC1A} = \frac{f_{clkT1}}{2*N*(1+OCR1A)}$$

- Here N is prescalar factor and can be (1, 8, 64, 256, or 1024).

### 5.2.1 WGM1[3:0] == 0100



### 5.2.2 WGM1[3:0] == 1100

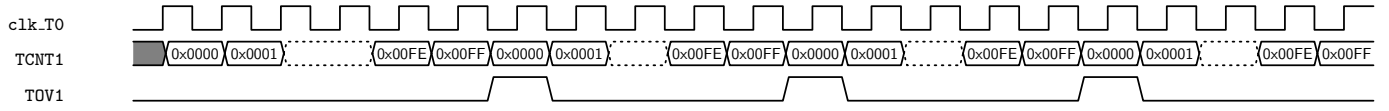


## 5.3 Fast PWM Mode

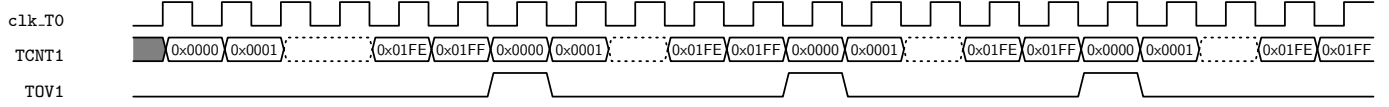
- **WGM1[3:0]** -- > 0101 or 0110 or 0111 or 1110 or 1111.
- Power Regulation, Rectification, DAC applications.
- Single slope operations causing high frequency PWM waveform.
- Counter starts from BOTTOM to TOP and then restarts from BOTTOM.
- TOP is defined by
  - TOP == 0x00FF if **WGM1[3:0]** -- > 0101
  - TOP == 0x01FF if **WGM1[3:0]** -- > 0110
  - TOP == 0x03FF if **WGM1[3:0]** -- > 0111
  - TOP == **ICR1** if **WGM1[3:0]** -- > 1110
  - TOP == **OCR1A** if **WGM1[3:0]** -- > 1111
- When **COM1A[1:0]** == 01, the **OC1A** pin output can be set to toggle its match between **TCNT1** and TOP to generate waveform.
  - The above is possible only when **WGM12** bit is set.
  - And only on **OC1A** pin and not on **OC1B** pin.
- In Inverting Compare Mode **COM1A[1:0]** == 10 , the **OC1A** or **OC1B** pins is made 1 on compare match between **TCNT1** and TOP and made 0 on reaching BOTTOM.
- In Non-Inverting Compare Mode **COM1A[1:0]** == 11 , the **OC1A** or **OC1B** pins is made 0 on compare match between **TCNT1** and TOP and 1 made on reaching BOTTOM.
- The Timer/Counter overflow flag (**TOV1**) is set each time the counter reaches TOP.
- The PWM frequency is given by

$$f_{OC1xPWM} = \frac{f_{clkT1}}{N*(1+TOP)}$$

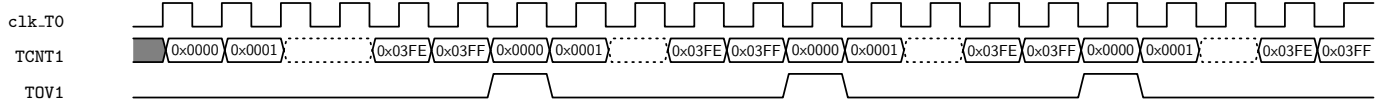
### 5.3.1 WGM1[3:0] == 0101



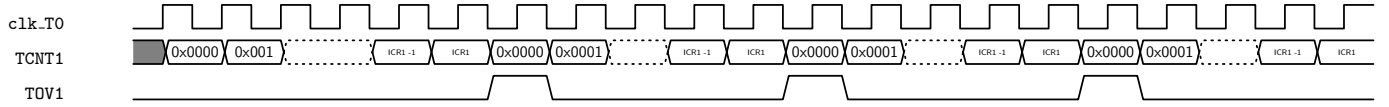
### 5.3.2 WGM1[3:0] == 0110



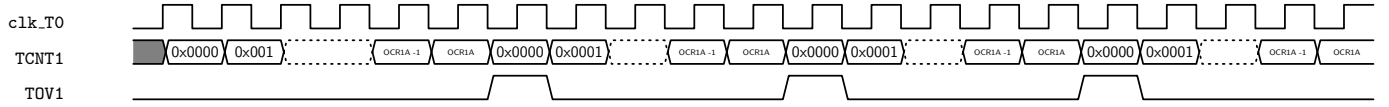
### 5.3.3 WGM1[3:0] == 0111



### 5.3.4 WGM1[3:0] == 1110



### 5.3.5 WGM1[3:0] == 1111

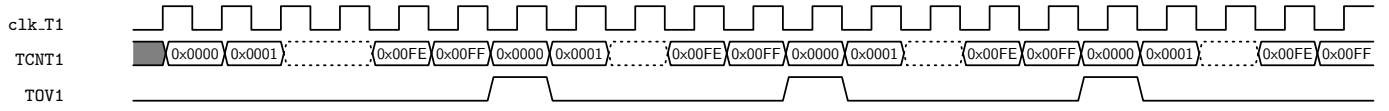


## 5.4 Phase Correct PWM Mode

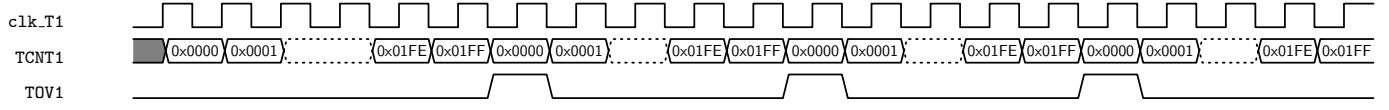
- **WGM1[3:0]** -- > 0001 or 0010 or 0011 or 1010 or 1011.
- High resolution phase correct PWM.
- Motor control due to symmetric features
- Dual slope operations causing lower frequency PWM waveform.
- Counter starts from BOTTOM to TOP and then from TOP to BOTTOM.
- TOP is defined by
  - TOP == 0x00FF if **WGM1[3:0]** -- > 0001
  - TOP == 0x01FF if **WGM1[3:0]** -- > 0010
  - TOP == 0x03FF if **WGM1[3:0]** -- > 0011
  - TOP == **ICR1** if **WGM1[3:0]** -- > 1010
  - TOP == **OCR1A** if **WGM1[3:0]** -- > 1011
- When **COM1A[1:0]** == 01, the **OC1A** pin output can be set to toggle its match between **TCNT1** and TOP to generate waveform.
  - The above is possible only when **WGM12** bit is set.
  - And only on **OC1A** pin and not on **OC1B** pin.
- In Inverting Compare Mode **COM1A[1:0]** == 10, the **OC1A** or **OC1B** pins is made 1 on compare match between **TCNT1** and TOP and made 0 on reaching BOTTOM.
- In Non-Inverting Compare Mode **COM1A[1:0]** == 11, the **OC1A** or **OC1B** pins is made 0 on compare match between **TCNT1** and TOP and 1 made on reaching BOTTOM.
- The Timer/Counter overflow flag (**TOV1**) is set each time the counter reaches BOTTOM..
- The PWM frequency is given by

$$f_{OC1xPWM} = \frac{f_{clkT1}}{2*N*TOP}$$

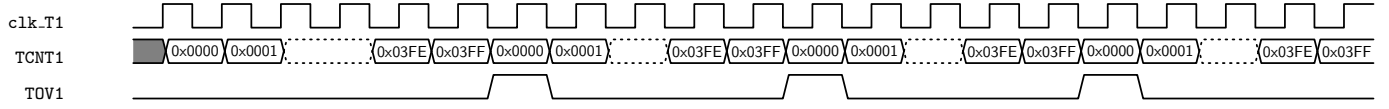
#### 5.4.1 WGM1[3:0] == 0001



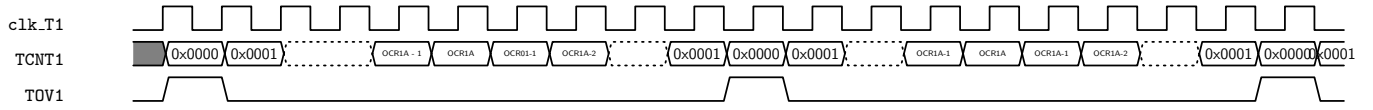
#### 5.4.2 WGM1[3:0] == 0010



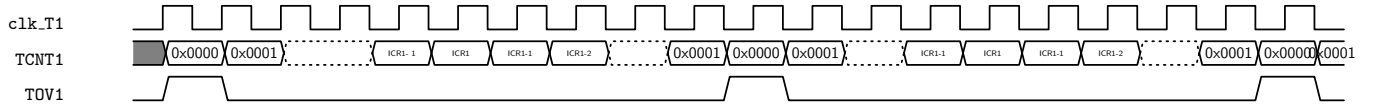
#### 5.4.3 WGM1[3:0] == 0011



#### 5.4.4 WGM[2:0] == 1010



#### 5.4.5 WGM[2:0] == 1011



### 5.5 Phase and Frequency Corrected PWM Mode

- **WGM1[3:0]** == > 1000 or 1001.
- High resolution and Phase corrected PWM.
- Dual-Slope.
- Counter counts from BOTTOM to TOP and then from TOP to BOTTOM.
  - TOP == **OCR1A** if **WGM1[3:0]** == > 1001
  - TOP == **ICR1** if **WGM1[3:0]** == > 1000
- In Inverting Compare Mode **COM1x[1:0]** == 10 the **OC0x** pins is made 1 on compare match between **TCNT1** and TOP when upcounting and made 0 on compare match between **TCNT1** and TOP when downcounting.
- In Non-Inverting Compare Mode **COM1x[1:0]** == 11, the **OC0x** pins is made 0 on compare match between **TCNT1** and TOP when upcounting AND made 1 on compare match between **TCNT1** and TOP when downcounting.
- The Timer/Counter overflow flag (**TOV1**) is set each time the counter reaches BOTTOM.
- The interrupt flag can be used to generate an interrupt each time the counter reaches the BOTTOM value.
- The PWM frequency is given by

$$f_{OC1xPWM} = \frac{f_{clkT1}}{2 * N * TOP}$$

## 6 Register Description

TCCR1A – Timer/Counter 1 Control Register A

7	6	5	4	3	2	1	0
COM1A1	COM1A0	COM1B1	COM1B0	-	-	WGM11	WGM10

<i>COM1x[1:0]</i>	Non-PWM modes	Fast PWM	Phase Corrected PWM & Phase and Frequency Corrected PWM
00	No output @ <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin	No output @ <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin	No output @ <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin
01	No output @ <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin on compare Match.	When <i>WGM[3:0]</i> == 1110 or 1111, Toggle <i>OC1A</i> pin on compare match	When <i>WGM[3:0]</i> == 1110 or 1111, Toggle <i>OC1A</i> pin on compare match.
10	Clear <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin on compare Match.	Clear <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> on compare match and set <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> at BOTTOM	Clear <i>PD5 - OC0B</i> on compare match when up-counting and set <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> on compare match when down-counting.
11	Set <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> pin on compare Match.	Set <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> on compare match and clear <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> at BOTTOM	Set <i>PD5 - OC0B</i> on compare match when up-counting and clear <i>PB1 - OC1A</i> or <i>PB2 - OC1B</i> on compare match when down-counting.

<i>WGM1[3:0]</i>	Mode of operation	TOP	TOV1 Flag set on
0000	Normal 0xFFFF	MAX	
0001	PWM Phase corrected – 8bit	0x00FF	BOTTOM
0010	PWM Phase corrected – 9bit	0x01FF	BOTTOM
0011	PWM Phase corrected – 10bit	0x03FF	BOTTOM
0100	CTC	OCR1A	MAX
0101	Fast PWM – 8bit	0x00FF	TOP
0110	Fast PWM – 9bit	0x01FF	TOP
0111	Fast PWM – 10bit	0x03FF	TOP
1000	PWM, phase and frequency corrected	ICR1	BOTTOM
1001	PWM, phase and frequency corrected	OCR1A	BOTTOM
1010	PWM, phase corrected	ICR1	BOTTOM
1011	PWM, phase corrected	OCR1A	BOTTOM
1100	CTC	ICR1	MAX
1110	Fast PWM	ICR1	TOP
1111	Fast PWM	OCR1A	TOP

TCCR1B – Timer/Counter1 Control Register B

7	6	5	4	3	2	1	0
ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10

- *ICNC1 - Input Capture Noise Canceler* - activates the input capture noise canceler.
- *ICES1 - Input Capture Edge Select* - selects which edge on the input capture pin (*ICP1*) that is used to trigger a capture event. [1 - Rising edge; 0 - falling edge;]



<i>CS1[2:0]</i>	Description(Prescalar)
000	No clock source(Timer/Counter Stopped)
001	$clk_{I/O}$ – no prescaling
010	$\frac{clk_{I/O}}{8}$
011	$\frac{clk_{I/O}}{64}$
100	$\frac{clk_{I/O}}{256}$
101	$\frac{clk_{I/O}}{1024}$
110	External clock source on <i>TI</i> pin. Clock on falling edge.
111	External clock source on <i>TI</i> pin. Clock on rising edge.

#### TCNT1H – Timer/Counter1 Counter Higher Byte

7	6	5	4	3	2	1	0
TCNT1[15:8]							

#### TCNT1L – Timer/Counter1 Counter Lower Byte

7	6	5	4	3	2	1	0
TCNT1[7:0]							

#### OCR1AH – Output Compare Register 1 A Higher Byte

7	6	5	4	3	2	1	0
OCR1A[15:8]							

#### OCR1AL – Output Compare Register 1 A Lower Byte

7	6	5	4	3	2	1	0
OCR1A[7:0]							

#### OCR1BH – Output Compare Register 1 B Higher Byte

7	6	5	4	3	2	1	0
OCR1B[15:8]							

#### OCR1BL – Output Compare Register 1 B Lower Byte

7	6	5	4	3	2	1	0
OCR1B[7:0]							

#### ICR1H – Input Capture Register 1 Higher Byte

7	6	5	4	3	2	1	0
ICR1[15:8]							

### ICR1L – Input Capture Register 1 Lower Byte

7	6	5	4	3	2	1	0
ICR1[7:0]							

### TIMSK1 – Timer/Counter 1 Interrupt Mask Register

7	6	5	4	3	2	1	0
-	-	ICIE1	-	-	OCIE1B	OCIE1A	TOIE1

Enable interrupts for compare match between **TCNT1** and **OCR1A** or **TCNT1** and **OCR1B** or overflow in **TCNT1** or Input capture interrupt enable.

### TIFR1 – Timer/Counter 1 Interrupt Flag Register

7	6	5	4	3	2	1	0
-	-	ICF1	-	-	OCIE1B	OCIE1A	TOIE1

Flag registers for interrupts on compare match between **TCNT0** and **OCR0A** or **TCNT0** and **OCR0B** or overflow in **TCNT1** or capture event occurs on the **ICP1** pin .