Consider the following implementation of an algorithm for finding the greatest common divisor of two integers:

```
int gcd(int a,int b) {
 if (a == b) return a;
  if (a > b) return gcd(a-b,b);
 return gcd(a,b-a);
```

The C compiler has compiled this procedure into the following code for an unpipelined Beta processor:

```
6 b
ba
```

L2:

L1:

```
gcd:
       PUSH (LP)
       PUSH (BP)
       MOVE (SP, BP)
       PUSH (R1)
       PUSH (R2)
LD (BP, -12, R0)
LD (BP, -16, R1) load b
       CMPEQ (R0, R1, R2)
       BT (R2, L1) -
       ET (R2, D1,
CMPLE (R0, R1, R2)
       BT (R2, L2)
PUSH (R1)
       BT (R2, L-,
PUSH (R1)
SUB (R0, R1, R2)
PUSH (R2)
       PUSH (RZ,
BR (gcd, LP)
       DEALLOCATE (2)
       BR (L1)
                                remove arguments
       SUB (R1, R0, R2) - Q-b
       PUSH (R2)
       PUSH (R0)
       BR (gcd, LP)
       DEALLOCATE (2)
       POP (R2)
       POP (R1)
       MOVE (BP, SP)
       POP (BP)
                                                     load argument b.
       POP (LP)
       JMP (LP) ___ return
```

- A. The program above contains the instruction LD(BP,-16,R1). Explain what the compiler was trying to do when in generated this instruction.
- B. What are the contents of the memory location holding the instruction
 - characterization of the contents of RO?
 - D. Looking at the code, a student suggests that both DEALLOCATE instructions could be eliminated since deallocation is performed

implicitly by the MOVE(BP,SP) instruction in the exit sequence. After calling gcd, would it be possible to tell if the DEALLOCATE instructions had been removed? Yes. RZ RI change

- E. How many words of stack are needed to execute gcd(24,16)? Don't forget to include the stack space occupied by the arguments in the initial call. 24, 16 -> 1, 16 -> 8, 8 3 frames. -> If
- F. During execution of gcd(28,70), the Beta processor is halted and the contents of portions of the stack are found to contain the following:

	(2222) - Q
	0x00000594
	0x00001234
	0x0000046 ,
	$0 \times 00000002A$ $= 14$
	0x0000000E Q=28
	0x0000001C
	0x00000594 Lp
	0x0000124C - BP
BP>	0x0000002A RI
	0x0000000E,
SP>	0x00001254
	0x0000000E

What is the value of the second argument ("b") to the current call to gcd?

G. What is the value in the BP register at the time the stack snapshot was

taken? old BP+ fram = 124C+6x4.

H. What is the correct value for 28, 42 - 28, 14 \rightarrow 28 = 0x 000000 C

I. What is the address of the POP(R2) instruction?

gcd: Lp ox 594; Pop(R2): Ll just add words

J. At the time the stack snapshot was taken, what is the significance of Ll and gcd the value 0x1254 in the location at <SP>? nothing, not written

K. The stack snapshot was taken just after the execution of a particular instruction. Could the snapshot have been taken just after the execution of the PUSH(R1) instruction near the beginning of the gcd procedure? no it is just taken after push (R2)