

# Microprocessor System Design

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# Outline

- **Objectives**
- **Administration**
- **Digital System Design**
- **Microprocessors - History**
- **Structure, Registers**
- **Assembly language, Programming**

# Objectives

- **Basic understanding of the operation of microprocessors.**
  - Assembly language for control and interfacing applications
- **Basic Techniques for using microprocessors.**
- **Intel 80x86 family**
- **Microcontrollers and embedded design**
- **AVR, 8051 , PIC, ARM based microcontrollers**
- **Interfacing**
- **Embedded and real-time system design**

# Administration

- Text book:
  - The 80x86 IBM PC and Compatible Computers (Vol. 1 and 2)
  - ARM
  - AVR Microcontroller and Embedded Systems
- Instructor: Omid Fatemi (omid@fatemi.net)  
Office: new building, room 608  
Office Hours: Sat. 11:00 – 12:00 or by appt.
- Web: <http://mec.ut.ac.ir/course/view.php?id=17449>
- Course: 3961810120701 ری ز پردازنده 1

• شماره دانشجویی خود به عنوان نام کاربری و کد ملی به عنوان گذرواژه

– دانشجویانی که از ترم گذشته در سامانه ثبت بوده اند باید با همان نام کاربری و گذرواژه قبلی وارد سامانه شوند.

– دانشجویانی که مشخصات آنها از قبیل شماره تماس و کدپستی در گلساتان کامل نباشد در سامانه آموزش الکترونیکی ثبت نخواهند شد.

راهنما: <http://utec.ut.ac.ir/web/offering/166>

## Administration (2)

- **Class is flipped**
  - Lectures: out of class
  - Fast review in class
- **Class work:**
  - In group.
  - Discussion is allowed
  - Writing should be own work.
- **Quiz:**
  - Closed book, no discussion and talking.
  - Copying, looking at other's work is not allowed
- **Everything is in site.**
- **Next session:**
  - Because of watching video and assignment: **Monday**

# Grading

- **Class is flipped**
- **5% Video watching (how to assess? Closed quiz, class work and quiz)**
- **15% lab work (bring your laptops. Possible?)**
- **Projects (5) – 25% (bonus: 10%)**
  - PCB should be designed
  - written report
- **55% Final Exam and Mid-term**
- **5% bonus for class material**

# Digital System Design Applications

- **Signal processing**
- **Control systems**
- **Communications**
- **Micro-computers**
- **Robotics**
- **Multimedia**
- **Internet , Distance learning**

# Solutions

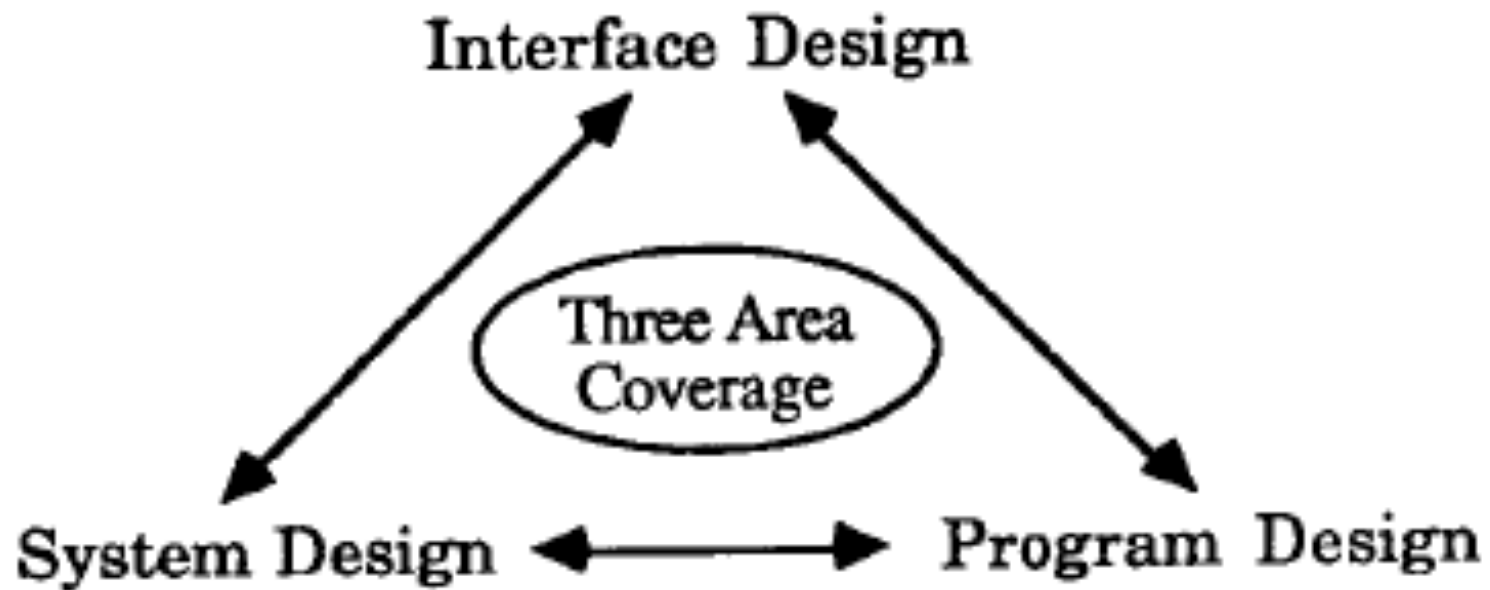
- **LSI chips**
  - PCB, 74 series
- **VLSI design (ASIC)**
  - Standard cells
  - Gate arrays
  - FPGA
- **Embedded micro controllers, Real-time Operating systems**
- **General purpose processors**
- **Special purpose processors**
- **System on a chip (SoC)**
- **Hardware, Firmware and Software**



# Microprocessor Based

- **More reliable**
- **Less expensive**
- **Easier to debug**
- **Easier to maintain**
- **Easier to upgrade**
- **Disadvantage:**
  - **Speed**
  - **Less flexible in terms of signals**
  - **More power consumption**

# Design Process

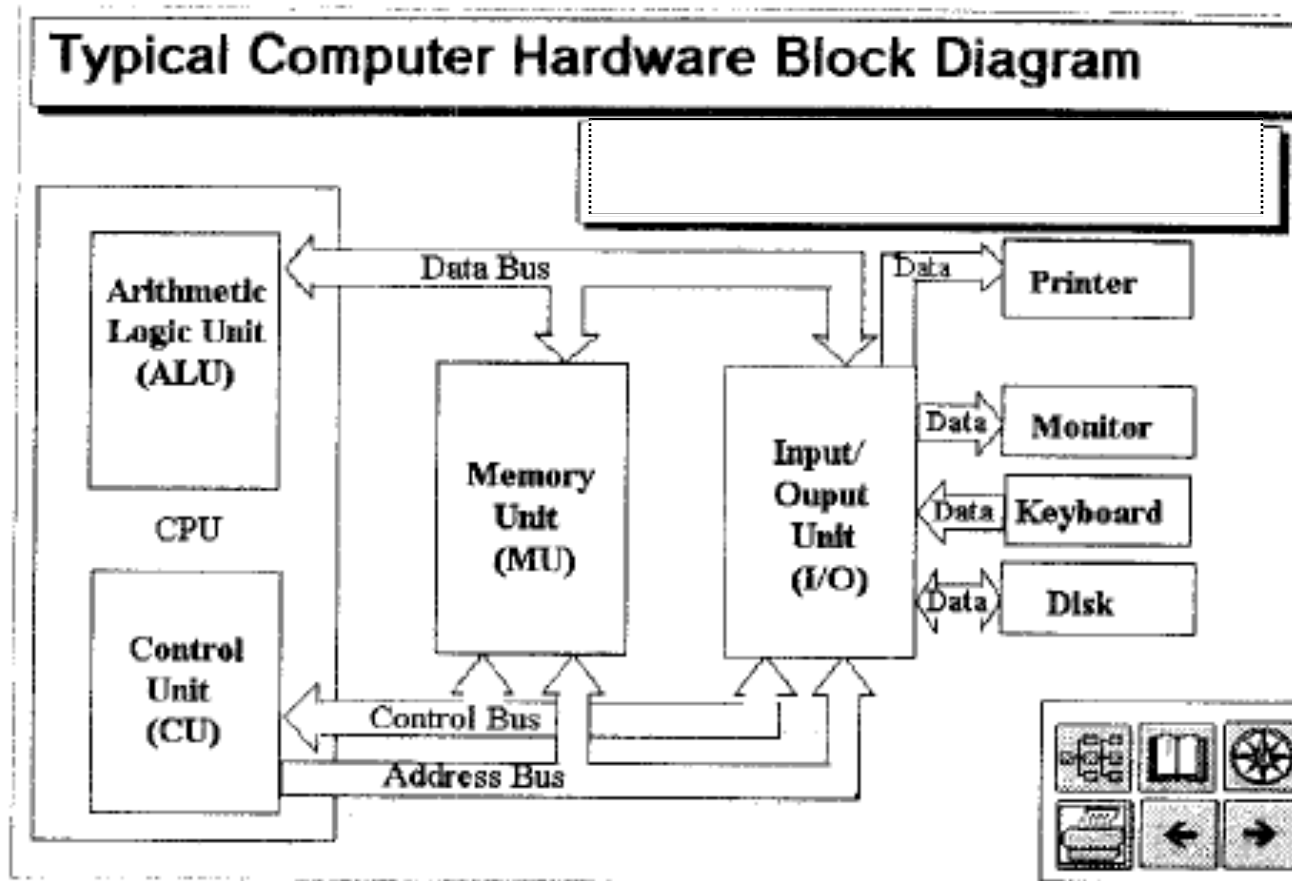


**Hardware, Firmware and Software**

# Design Process Steps

- **Define requirements**
- **Develop specifications**
- **Preliminary design**
- **Intermediate design**
- **Detailed design**
- **Implementation**
- **Verification and acceptance**

# Microprocessors

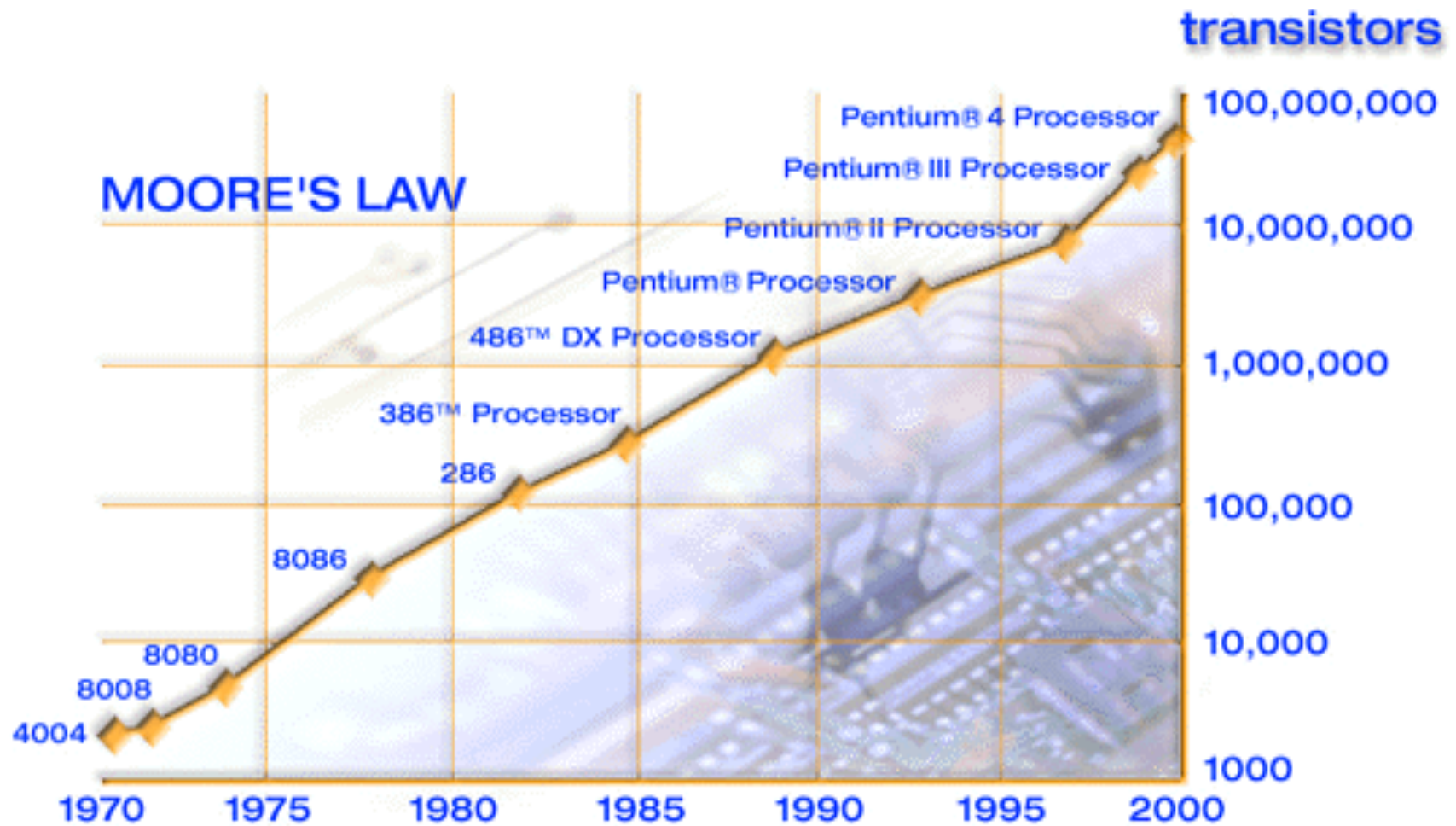


They accept programs

# History

- **1940: vacuum tubes**
  - **ENIAC: 130000 watts, 150 square meter**
- **1950: transistors**
  - **1959: first IC**
- **1971: 4004 by Intel**
  - **4-bit, 2300 transistor**
- **1970s: 8080/85, Z80, 6800, 6500**
  - **Appliances, computers**
- **1980s: RISC**
- **1990s: Embedded**
- **2000s: Multi-cores**

# Intel's Microprocessors and Moore's law



# From Intel Site

**It all started 30 years ago, November 1971**

- Intel began development of the first microprocessor in 1969 as part of a project to design a set of chips for a family of programmable calculators from Japanese calculator manufacturer Busicom.
- Originally, Busicom owned the rights to the microprocessor having paid Intel \$60,000. Realizing the potential for the "brain" chip, Intel offered to return the \$60,000 in exchange for the rights to the microprocessor design.
- Busicom agreed and Intel introduced the 4004 to the worldwide market on November 15, 1971. The 4004 sold for \$200 each. The key to the success of the microprocessor idea was to provide a software programmable device. Prior to the invention of the programmable microprocessor, chips were designed to perform specific "fixed" functions.

**Today's state-of-the-art Pentium® 4 Processor**

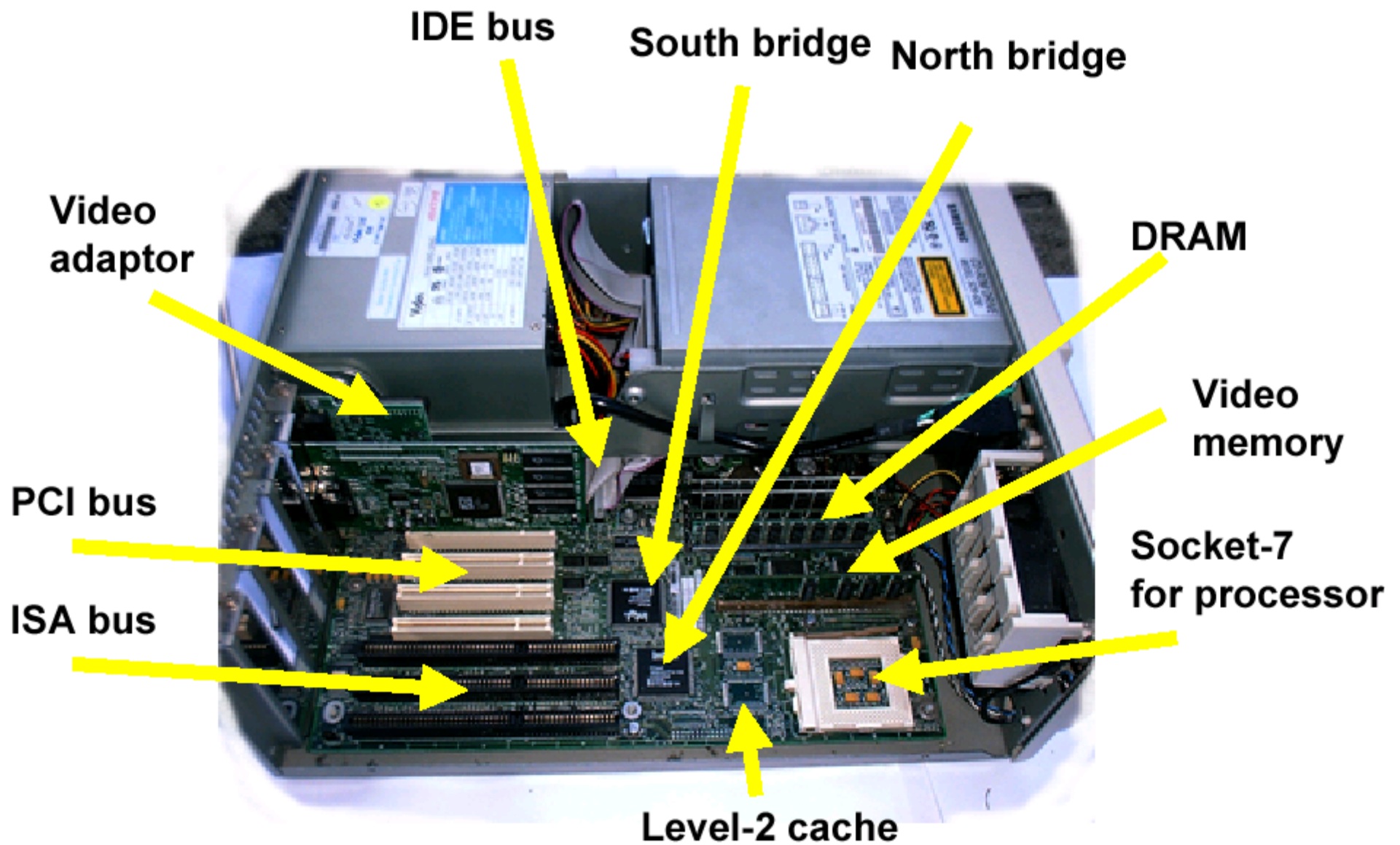
- The latest direct descendant of the 4004 is the Intel® Pentium® 4 processor for desktop personal computers.
- Today's cutting edge Pentium 4 microprocessor operates at 2 billion cycles per second.
- It took 28 years to go from a speed of 108,000 cycles per second performance in the 4004 brain chip to 1 billion cycles per second (1 gigahertz) with the Intel® Pentium® III processor - and only 18 months to break the 2 gigahertz barrier with the August announcement of the latest Pentium 4 microprocessor.

Pentium 4 processor-based personal computers (at price points ranging from under \$1,000 to \$2,000) are fueling the latest trends in home computing - from digital music and home digital movie making to photo-realistic 3D images and visual environments delivered on and off the net in advanced games, education and shopping experiences.

# Numbering and Coding Systems

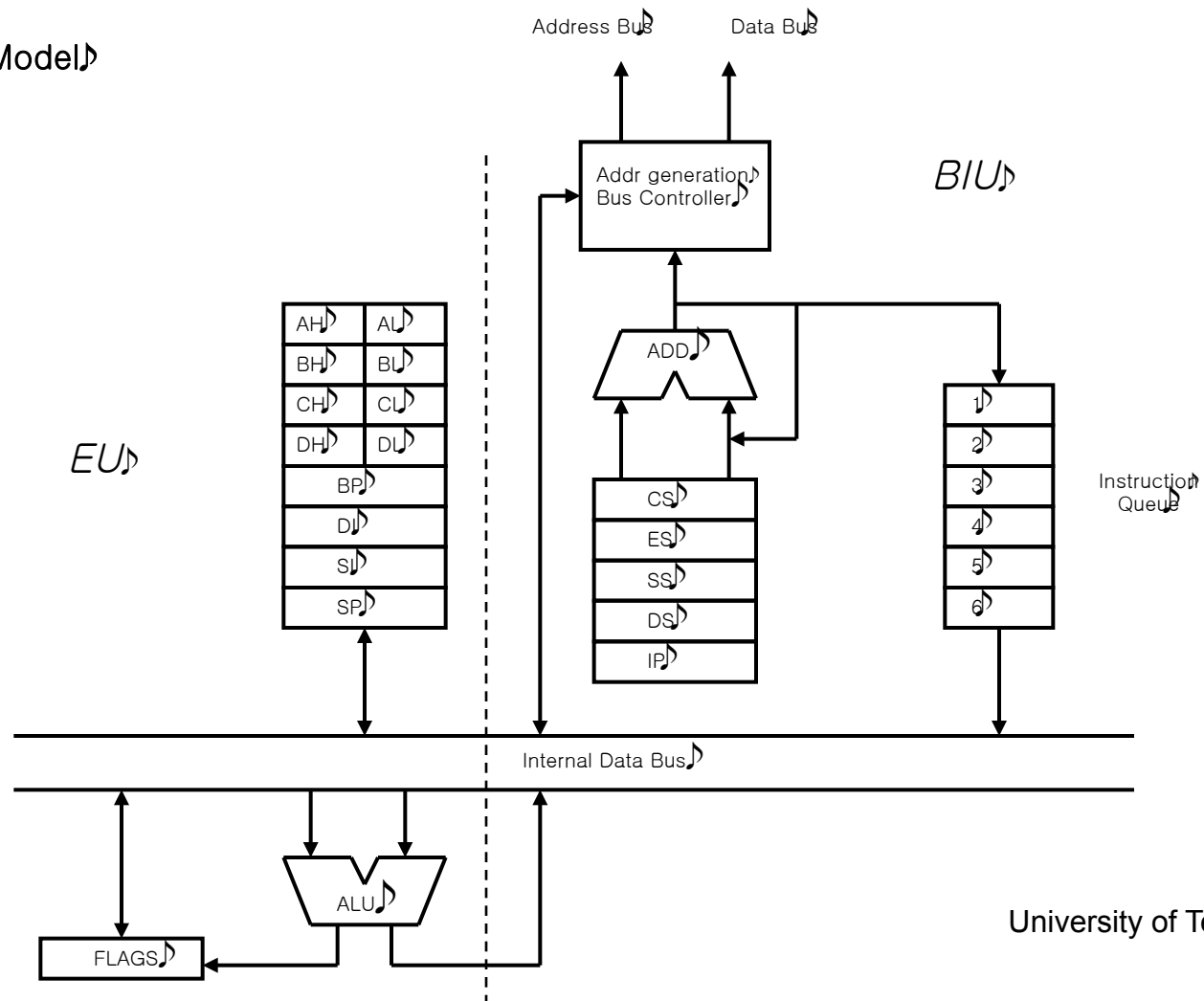
- **Decimal and binary systems**
- **Converting**
- **Hexadecimal and converting**
- **Counting and addition**
- **2's complement and subtraction**
- **ASCII code, Unicode, utf-8**
- **Bit, Nibble, Byte, Word,**





# 8086/8 Internal Organization

Processor Model



# How does a CPU work?

- **Combinational or sequential?**
  - Hybrid → sequential
- **Inputs to the state machine (sequential circuit)?**
  - Clock
  - Program
- **What it does with a program?**
  - Reads from memory, where?
  - Program counter, Instruction pointer (IP)
  - Understands it (decode), then?
  - Execute, then?
  - Next instruction

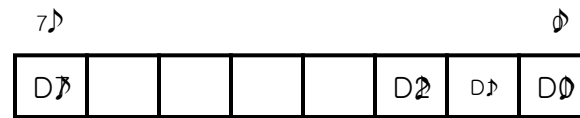
# A Simple Program

- **Program:**
  - Move value 21H into register AL
  - Add value 42H to register AL
  - Store AL in memory location 33D0H
- **Memory contents (instruction part)**

– 1500	B0
– 1501	21
– 1502	04
– 1503	42
– 1504	35 (A2 in pentium)
– 1505	D0
– 1506	33
- **Execution?**

# Registers (Temporary Storage)

- One or two bytes (in 8088)
- 8-bit register:



- 16-bit register:



- Registers:
  - AX, BX, CX, DX
  - AH, AL, BH, BL, CH, CL, DH, DL

# Registers by Category

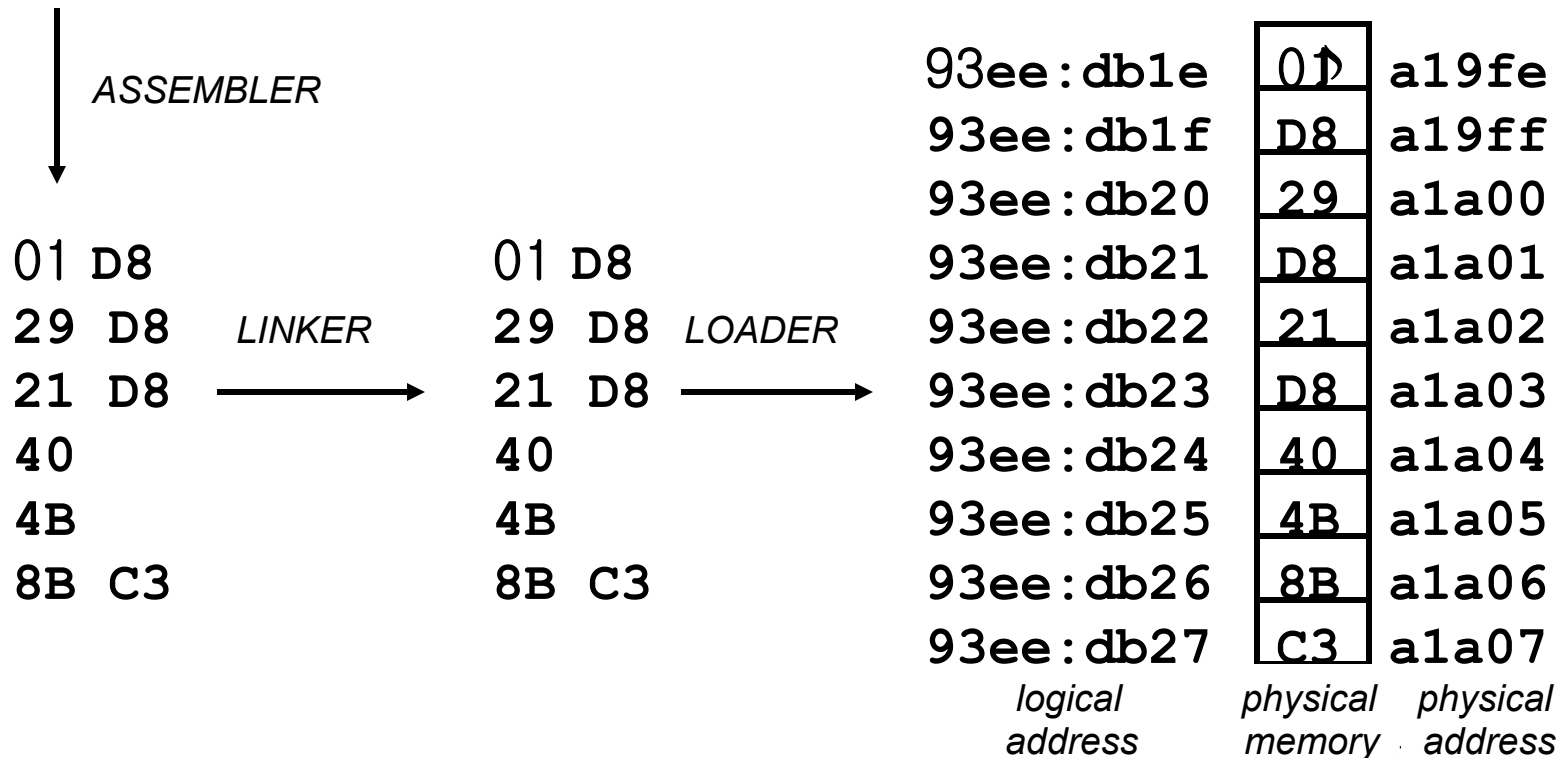
Category	Bits	Register Names
General	16	AX, BX, CX, DX
	8	AH, AL, BH, BL, CH, CL, DH, DL
Pointer	16	SP (stack pointer), BP (base pointer)
Index	16	SI (source index), DI (destination index)
Segment	16	CS (code segment), DS (data segment), SS (stack segment), ES (extra segment)
Instruction	16	IP (instruction pointer)
Flag	16	FR (flag register)

# Assembly Programming

- **CPU works in binary**
- **All instructions, data are in binary**
- **Binary instructions (0, 1) are Machine Language**
  - Or even hexadecimal representation
- **Assembly language**
  - Mnemonics
  - Low level
- **Assembler**
- **Linker**

# Assembler versus Machine Code

ADD	AX, BX	;AX gets value AX+BX
SUB	AX, BX	;AX gets value AX-BX
AND	AX, BX	;AX gets bitwise AND of AX and BX
INC	AX	;AX gets its original value plus 1
DEC	BX	;BX gets its original value minus 1
MOV	AX, BX	;AX gets values in BX





# Summary

- **Digital System Design**
  - Microprocessor based
  - Hardware, software and firmware
- **Microprocessors**
- **History**
- **Numbering systems**
- **Internal Organization**
- **Registers, segments**
- **Assembly language**