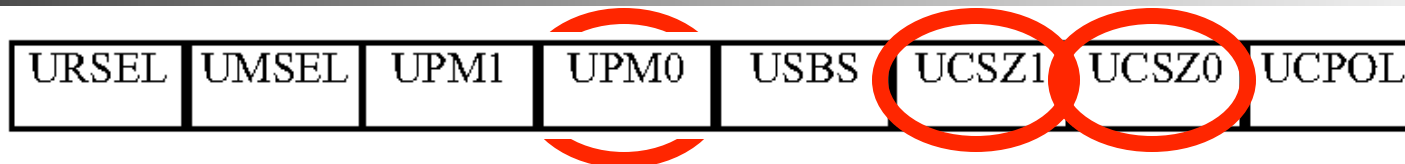
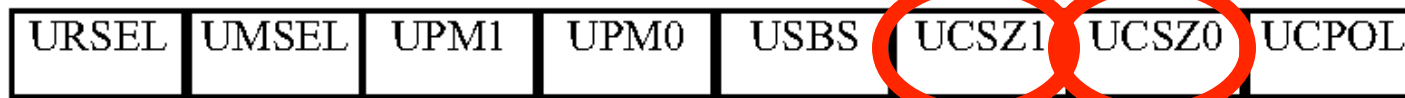


Serial Port Programming



1. The UCSRB register is loaded with the value 10H, enabling USART receiver. The receiver will override normal port operation for the RxD pin when enabled.
2. The UCSRC register is loaded with the value 06H, indicating asynchronous mode with 8-bit data frame, no parity and one stop bit.
3. The UBRR is loaded with one of the values in Table 11-4 (if $F_{osc} = 8 \text{ MHz}$) to set the baud rate for serial data transfer.
5. The RXC flag bit of the UCSRA register is monitored for a HIGH to see if an entire character has been received yet.
6. When RXC is raised, the UDR register has the byte. Its contents are moved into a safe place.
7. To receive the next character, go to Step 5.

Serial Port Programming



1. The UCSRB register is loaded with the value 08H, enabling USART transmitter. The Transmitter will override normal port operation for the TxD pin when enabled.
2. The UCSRC register is loaded with the value 06H, indicating asynchronous mode with 8-bit data frame, no parity and one stop bit.
3. The UBRR is loaded with one of the values in Table 11-4 (if $F_{osc} = 4 \text{ MHz}$) to set the baud rate for serial data transfer.
4. The character byte to be transmitted serially is written into the UDR register.
6. Monitor the UDRE bit of the UCSRA register to make sure UDR is ready for next byte.
7. To transfer the next character, go to Step 5.

- (a) What are the values of UCSRB and UCSRC needed to configure USART for asynchronous operating mode, 8 data bits (character size), no parity, and 1 stop bit? Enable both receive and transmit.
- (b) Write a program for the AVR to set the values of UCSRB and UCSRC for this configuration.

Solution:

- (a) RXEN and TXEN have to be 1 to enable receive and transmit. UCSZ2:0 should be 011 for 8-bit data, UMSEL should be 0 for asynchronous operating mode, UPM1:0 have to be 00 for no parity, and USBS should be 0 for one stop bit.

(b)

```
.INCLUDE "M32DEF.INC"
```

```
LDI R16, (1<<RXEN) | (1<<TXEN)
```

```
OUT UCSRB, R16
```

;In the next line URSEL = 1 to access UCSRC. Note that instead of using shift operator, you can write "LDI R16, 0b10000110"

```
LDI R16, (1<<UCSZ1) | (1<<UCSZ0) | (1<<URSEL)
```

```
OUT UCSRC, R16
```

—Example 11-3

In Example 11-2, set the baud rate to 1200 and write a program for the AVR to set up the values of UCSRB, UCSRC, and UBRRL. (Focs = 8 MHz)

Solution:

```
.INCLUDE "M32DEF.INC"

LDI  R16, (1<<RXEN) | (1<<TXEN)
OUT  UCSRB, R16
;In the next line URSEL = 1 to access UCSRC. Note that instead
;of using shift operator, you can write "LDI R16, 0b10000110"
LDI  R16, (1<<UCSZ1) | (1<<UCSZ0) | (1<<URSEL)
OUT  UCSRC, R16                ;move R16 to UCSRC
LDI  R16, 0x9F                 ;see Table 11-4
OUT  UBRRL, R16                ;1200 baud rate
LDI  R16, 0x1                  ;URSEL= 0 to
OUT  UBRRH, R16                ;access UBRRH
```

Serial Transmit

Example 11-4

Write a program for the AVR to transfer the letter 'G' serially at 9600 baud, continuously. Assume XTAL = 8 MHz.

Solution:

```
.INCLUDE "M32DEF.INC"
    LDI    R16, (1<<TXEN)                ;enable transmitter
    OUT    UCSRB, R16
    LDI    R16, (1<<UCSZ1) | (1<<UCSZ0) | (1<<URSEL);8-bit data
    OUT    UCSRC, R16                    ;no parity, 1 stop bit
    LDI    R16, 0x33                     ;9600 baud rate
    OUT    UBRRL, R16                   ;for XTAL = 8 MHz
AGAIN:
    SBIS    UCSRA, UDRE                  ;is UDR empty
    RJMP    AGAIN                       ;wait more
    LDI    R16, 'G'                      ;send 'G'
    OUT    UDR, R16                     ;to UDR
    RJMP    AGAIN                       ;do it again
```


Transmit "YES"

Example 11-5

Write a program to transmit the message "YES " serially at 9600 baud, 8-bit data, and 1 stop bit. Do this forever.

Solution:

```
.INCLUDE "M32DEF.INC"

LDI  R21, HIGH(RAMEND)      ;initialize high
OUT  SPH, R21                ;byte of SP
LDI  R21, LOW(RAMEND)       ;initialize low
OUT  SPL, R21                ;byte of SP

LDI  R16, (1<<TXEN)         ;enable transmitter
OUT  UCSRB, R16

LDI  R16, (1<<UCSZ1) | (1<<UCSZ0) | (1<<URSEL); 8-bit data
OUT  UCSRC, R16              ;no parity, 1 stop bit
LDI  R16, 0x33               ;9600 baud rate
OUT  UBRRL, R16
```

ACCTM-

AGAIN:

LDI R17,'Y'	;move 'Y' to R17
CALL TRNSMT	;transmit r17 to TxD
LDI R17,'E'	;move 'E' to R17
CALL TRNSMT	;transmit r17 to TxD
LDI R17,'S'	;move 'S' to R17
CALL TRNSMT	;transmit r17 to TxD
LDI R17,' '	;move ' ' to R17
CALL TRNSMT	;transmit space to TxD
RJMP AGAIN	;do it again

TRNSMT:

SBIS UCSRA,UDRE	;is UDR empty?
RJMP TRNSMT	;wait more
OUT UDR,R17	;send R17 to UDR
RET	

Receive Serially

Example 11-6

Program the ATmega32 to receive bytes of data serially and put them on Port B. Set the baud rate at 9600, 8-bit data, and 1 stop bit.

Solution:

```
.INCLUDE "M32DEF.INC"
    LDI    R16, (1<<RXEN)           ;enable receiver
    OUT    UCSRB, R16
    LDI    R16, (1<<UCSZ1) | (1<<UCSZ0) | (1<<URSEL);8-bit data
    OUT    UCSRC, R16               ;no parity, 1 stop bit
    LDI    R16, 0x33                ;9600 baud rate
    OUT    UBRRL, R16
    LDI    R16, 0xFF                ;Port B is output
    OUT    DDRB, R16

RCVE:
    SBIS   UCSRA, RXC               ;is any byte in UDR?
    RJMP   RCVE                     ;wait more
    IN     R17, UDR                 ;send UDR to R17
    OUT    PORTB, R17               ;send R17 to PORTB
    RJMP   RCVE                     ;do it again
```