

# Scientific Computing

## MATH 5340

### Lecture 25

$$\left( C^2(\Omega) = \{ u: \Omega \rightarrow \mathbb{R}, \right.$$

$\partial_{x_i} u$  exist for each  $i$

$\partial_{x_i x_j}^2 u$  exist and are continuous for each  $i, j$  )

**Last time:** For  $u \in C^2(\Omega)$ , the equation

$$\Delta u = f \text{ in } \Omega$$

holds if and only if

$$-\int_{\Omega} \nabla u \cdot \nabla \phi \, dx = \int_{\Omega} f \phi \, dx \quad \forall \phi \in C_c^2(\Omega)$$

" $\phi$  is compactly supported,"

This can be used to pose the equation at the level of say, piecewise linear functions.

i.e.  
 $\text{supp } \phi \subset \Omega$   
 is a compact set inside  $\Omega$ .

# Divergence formulation of elliptic PDE

The same can be done with more general equations, such as

$$\operatorname{div}(a(x)\nabla u) + (b(x), \nabla u) + c(x)u = f \quad (*)$$

(this is the general linear elliptic operator in divergence form,  $a(x)$  is a  $d \times d$  <sup>symmetric</sup> matrix, positive semidefinite at each  $x$ ,  $b(x)$  is a vector field,  $c(x)$  is a scalar field).

If  $u$  is  $C^2(\Omega)$ ,  $a(x), b(x), c(x), f(x)$  are continuous,  $u(x)$  is  $C^1$ , then  $(*)$  holds if and only if

$$-\int_{\Omega} a(x) \nabla u \cdot \nabla \phi(x) \, dx + \int_{\Omega} (b(x) \cdot \nabla u(x)) \phi(x) \, dx + \int_{\Omega} c(x) u(x) \phi(x) \, dx = \int_{\Omega} f(x) \phi(x) \, dx$$

$\forall \phi \in C_c^\infty(\Omega)$

# Divergence formulation of elliptic PDE

Motivated by this, we introduce the bilinear functional,

$$B_L(u, v) = - \int_{\Omega} \nabla u \cdot \nabla v dx \quad (\text{for } Lu = \Delta u)$$

$$B_L(u, v) = - \int_{\Omega} a \nabla u \cdot \nabla v dx + \int_{\Omega} (b \cdot \nabla u + cu) \phi dx$$

for  $Lu = \operatorname{div}(a \nabla u) + (b \cdot \nabla u) + cu$

The Dirichlet problem:

$$\begin{aligned} Lu &= f \text{ in } \Omega \\ u &= g \text{ on } \partial\Omega \end{aligned}$$

is equivalent to

$$B_L(u, \phi) = \int_{\Omega} f \phi dx \quad \forall \phi \in C_c^1(\Omega)$$
$$u = g \text{ on } \partial\Omega.$$

# Divergence formulation of elliptic PDE

Analytical problem

$$B(u, \phi) = \int_{\Omega} f \phi \, dx \quad \boxed{\forall \phi \in C_c^2(\Omega)} \quad , \quad \boxed{u \in C^2(\Omega)}$$

and  $u - g = 0$  on  $\partial\Omega$

$\boxed{S_0}$  = some finite dimensional subspace of a function space (e.g. piecewise linear functions)  
Finite element problem

$$B(u, \phi) = \int_D f \phi \, dx \quad \boxed{\forall \phi \in S_0} \quad , \quad \boxed{u \in S_0}$$

and  $u - g \text{  ~~$\in S_0$~~  } = 0$  .

These stay the same!!!

(here,  $B(u, \phi)$  is the problem's bilinear form just introduced)

# Finite element methods: overview

Galerkin's idea

Assume function in  $S_0$  "vanish" on  $\partial\Omega$ , and let  $\phi_1, \dots, \phi_N \in S_0$

be a basis,  
then every  $u \in S_0$   
can be represented  
thus

Plug in this  $u$  in  
 $B(u, \phi) = \int f \phi dx$

$$u = g + \sum_{i=1}^N z_i \phi_i$$

$$B(g, \phi_j) + \sum_{i=1}^N z_i B(\phi_i, \phi_j) = \int_D f \phi_j dx \quad \forall j$$

$$A_{ij} = B(\phi_i, \phi_j)$$

$$b_j = \int_D f \phi_j dx - B(g, \phi_j)$$

The whole (approximate) Dirichlet problem is now

$$Az = b$$

# Finite element methods: overview

## Elements and finite elements

- Decompose  $\Omega$  into smaller and simpler shapes (“elements”).
- Use this decomposition to make a respective decomposition of functions in a certain class (“finite elements”).

# Finite element methods: overview

## Elements and finite elements

From this overview, there are 3 ideas we need to learn how to implement

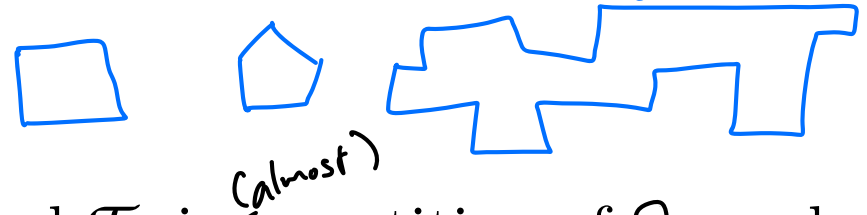
- Most delicate  
challenging part. →
- (1) How to choose and represent on a computer the function space  $S_0$
  - (2) How to choose a basis  $\phi_1, \dots, \phi_N$  for  $S_0$
  - (3) How to compute the matrix coefficients  $B(\phi_i, \phi_j)$ .



# Triangulations

To address (L), let us learn about triangulations.

Let  $\Omega$  be a polygonal domain.

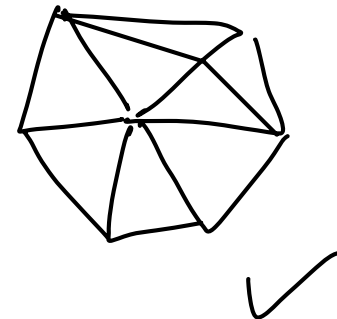
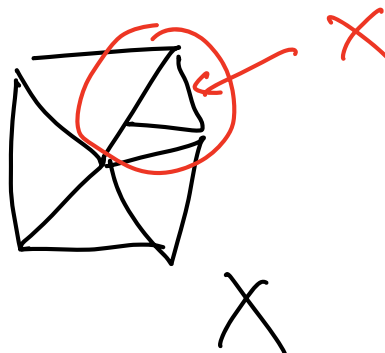
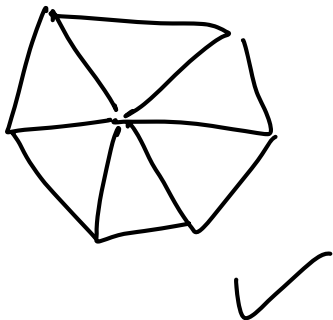


A **triangular mesh** in  $\Omega$ , denoted  $\mathcal{T}$ , is <sup>(almost)</sup> a partition of  $\Omega$  made out of a finite number of triangles

$$\Omega = \tau_1 \cup \tau_2 \cup \dots \cup \tau_M$$

where the triangles meet only at a single vertex or along a common side. Often, these triangles are referred to as **elements**.

Another term used for triangular mesh is triangulation.



# Triangulations

Why we care about triangular meshes

A **finite element space**  $\mathcal{S}$  is a finite dimensional space of functions associated to a triangular mesh  $\mathcal{T}$ , concretely, it is the set of functions  $\phi$  satisfying the two properties

1.  $\phi$  is continuous in  $\overline{\Omega}$ .
2.  $\phi$  is an affine function in each triangle of  $\mathcal{T}$ .

# Triangulations

**Q: Why do we care about triangular meshes?**

**A: Convenient representation of piecewise linear functions!**

# Triangulations

For a triangular mesh  $\mathcal{T}$  we denote the set of vertices of its triangles as  $V(\mathcal{T})$ .

## Proposition

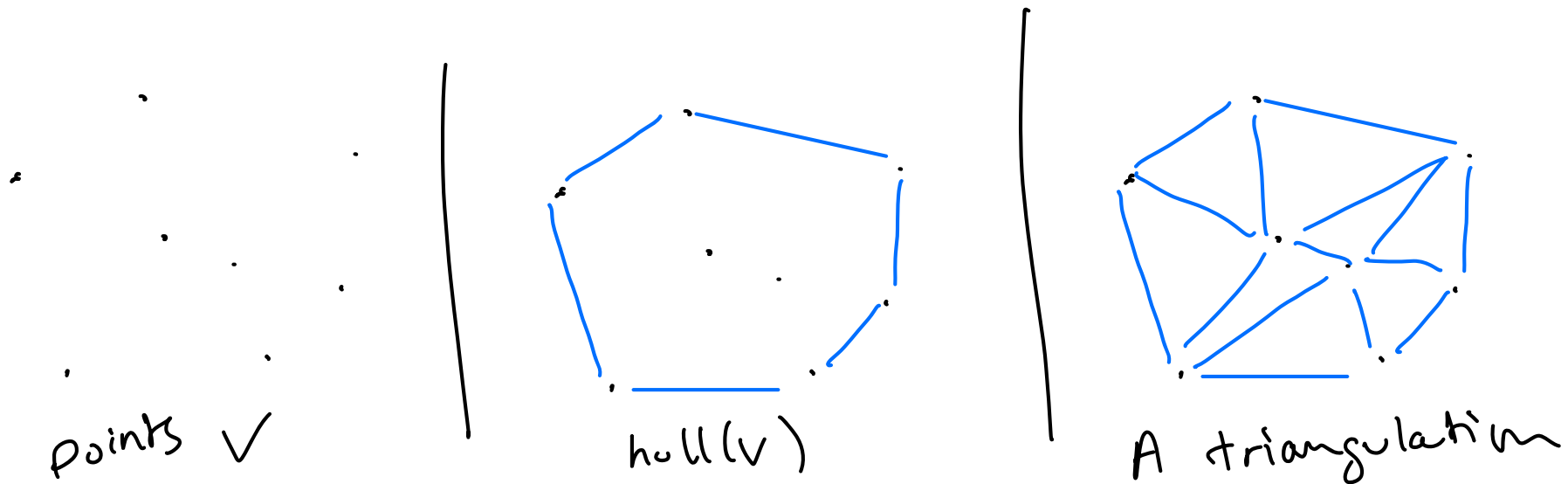
*Every finite element is determined by its values in  $V(\mathcal{T})$ .*

*Conversely, any function in  $V(\mathcal{T})$  defines, in a unique manner, a finite element.*

(this follows from what we said last week  
about affine functions in triangle)

# Triangulations

To any finite set  $V \subset \mathbb{R}^2$  one can associate triangulations:



A triangulation for the finite set  $V$  is a triangulation  $T$  of  $\Omega = \text{hull}(V)$  where the set of vertices of the triangulation,  $\mathcal{V}(T)$ , is equal to  $V$ .

In particular, this means that a point in  $V$  only meets a triangle of  $T$  when this point is one of the triangle's vertices.

# Triangulations

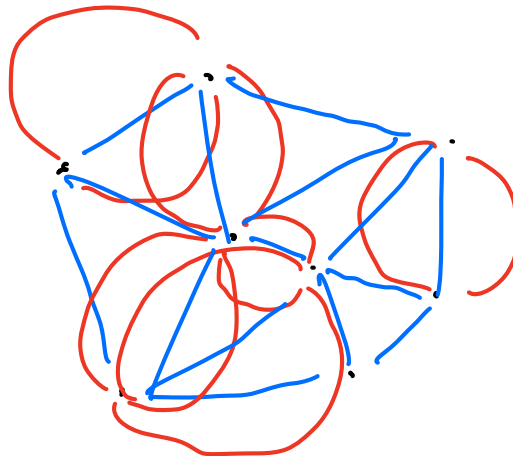
## Delaunay triangulations

These are a special class of triangulations commonly used in graphics and finite elements.

If  $x, y \in V$ , draw an edge between them if the following property holds:

*There is a circle passing through both  $x$  and  $y$  containing no other points of  $V$  in its interior*

Surprisingly –at least at first thought– this simple rule always produces a triangulation!



# Triangulations

## Triangulations and Delaunay triangulations

### **Delaunay triangulations: extremal property**

Among all triangulations of a vertex set  $V$ , the Delaunay triangulation will maximize the value of the smallest angles among all its triangles.