```
#include <stdio.h>
    #include <stdlib.h>
 3
    #include <unistd.h>
 4
    #include <string.h>
 5
    #include <arpa/inet.h>
 6
    #include <sys/socket.h>
 7
    #define BUFFER SIZE 512
 8
 9
    #define PORT 8882
10
    typedef struct data_packet{
11
12
         int sequence number;
13
         char data[BUFFER SIZE];
14
    } Data_packet;
15
16
    typedef struct ack packet{
17
         int sequence number;
18
    } Ack_packet;
19
20
    void die(char* error message){
21
         perror(error_message);
22
         exit(1);
23
    }
24
25
     int main(){
         struct sockaddr_in other;
26
27
         int sock, i;
28
         char message[BUFFER_SIZE];
29
30
         Data_packet d_pkt;
31
         Ack_packet a_pkt;
32
         if((sock = socket(AF_INET, SOCK_DGRAM, IPPROTO_UDP)) < 0)</pre>
33
34
35
         memset((char*) &other, 0, sizeof(other));
         other.sin_family = AF_INET;
36
         other.sin_port = htons(PORT);
37
38
         other.sin_addr.s_addr = inet_addr("127.0.0.1");
39
40
         int state = 0;
41
         int s_len = sizeof(other);
42
43
         while(1){
             switch(state){
44
45
                 case 0:
                     printf("Enter message (0):\n");
46
47
                      fgets(d_pkt.data, sizeof(d_pkt.data), stdin);
48
                     d_pkt.sequence_number = 0;
49
                     if(sendto(sock, &d_pkt, sizeof(d_pkt), 0, (struct sockaddr*)
    &other, s_{len} = -1
                          die("sendto()");
50
                     }
51
52
                     state = 1;
53
                     break;
54
55
                 case 1:
                      if(recvfrom(sock, &a_pkt, sizeof(a_pkt), 0, (struct sockaddr*)
56
    &other, &s len) == -1){
                          die("recvfrom()");
57
58
                     if(a_pkt.sequence_number != 0){
59
60
61
62
                     printf("Received ack packet with sequence number %d\n",
    a pkt.sequence number);
63
                     state = 2;
64
                     break;
65
66
                 case 2:
```

```
67
                     printf("Enter message (1):\n");
                     fgets(d_pkt.data, sizeof(d_pkt.data), stdin);
68
                     d_pkt.sequence_number = 1;
69
                     if((sendto(sock, &d_pkt, sizeof(d_pkt), 0, (struct sockaddr*)
70
    &other, s_{en}) == -1){
                         die("sendto()");
71
72
73
                     state = 3;
74
                     break;
75
76
                 case 3:
                     if((recvfrom(sock, &a_pkt, sizeof(a_pkt), 0, (struct
77
    sockaddr*) &other, &s_len)) == -1){
                         die("recvfrom()");
78
79
                     if(a_pkt.sequence_number != 1){
80
                         break;
81
82
83
                     printf("Received ack packet with sequence number %d\n",
    a_pkt.sequence_number);
84
                     state = 0;
                     break;
85
             }
86
87
88
         close(sock);
89
90
         return 0;
    }
91
```