World-Wide Developer Conference



Intro – It's all about me

Neil Martin - neilm@4js.com

I work from the UK office.

My Roles are support / training / consultancy / development.

Currently working on Genero Cloud.

My background is in developing 4gl applications and I have been using 4gl (Informix / Four Js BDL / Genero) for over 25 years.

I do NOT consider myself a Web Developer!





Overview - About the session

Goals of this session

- Run GBC default with default demos
- Setup the GBC dev environment
- Run the GBC dev build with default demos
- Create custom build folder for our GBC files.
- Change the colours of the GBC and test it
- Setup GeneroStudio to build GBC
- A test Application
- Headers and Footers
- Packaging and deploy GBC
- More GBC customizations

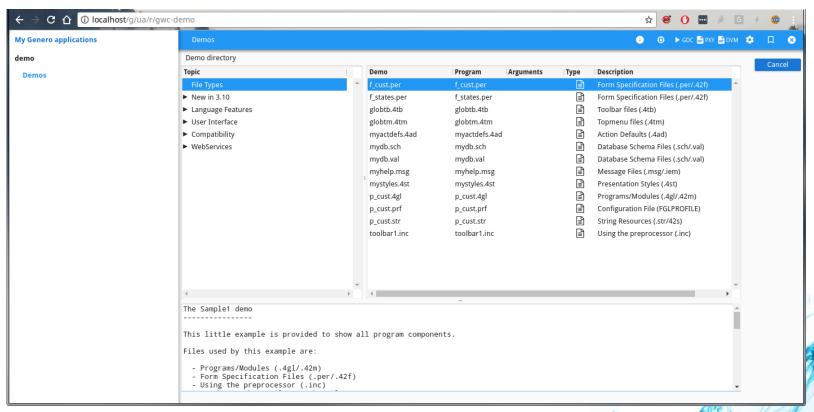




GBC Default Test

Basic sanity test

Before we start, let's make sure the current default GBC is working and we can run the default Genero demos!





Setup the GBC Dev Environment

Tools of the trade

The GBC uses various standard web development tools, these need to be installed in your development environment so you can build the GBC Runtime from the Project sources.

```
$ sudo yum install git unzip nodejs
$ wget https://nodejs.org/dist/v6.11.3/node-v6.11.3-
linux-x64.tar.xz
$ tar xvJf node-v6.11.3-linux-x64.tar.xz
$ export PATH=node-v6.11.3-linux-x64/bin:$PATH
$ sudo npm install -g grunt-cli
```





Setup the GBC Dev Environment

Our first build

Once the require packages where installed you need to set up the GBC project folder

```
$ unzip fjs-gbc-1.00.39-build201709041139-
project.zip
$ cd gbc-1.00.39/
$ npm install
$ grunt
```

Once complete you should have a 'default' custom GBC built.





Cancun, Mexico. Sept 26-29, 2017

Setup the GBC Dev Environment

Configure for running

Next, before you can test the 'default' custom GBC you need to make sure the GAS can find it.

\$ ln -s \$HOME/gbc-1.00.39/dist/customization/default \$FGLDIR/web_utilities/gbc/mydef

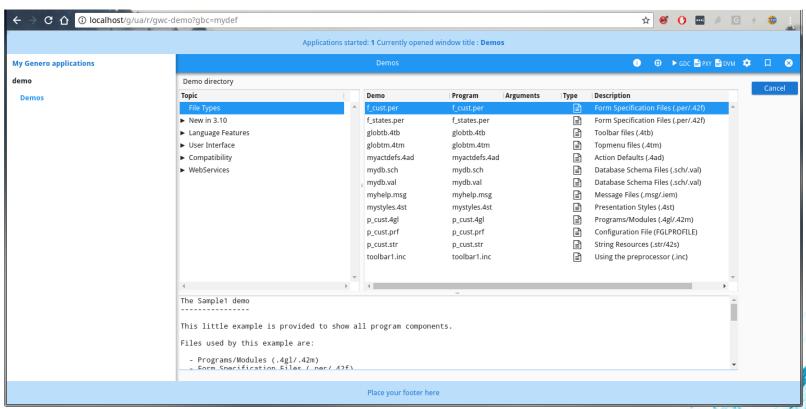
Once you have a link in FGLDIR web_utilities gbc folder or you've modified the as.xcf for the "res.path.gbc.user" you are ready to test your build.



GBC 'Default' Custom Run

The results of all that effort

Test the 'default' custom GBC: http://<server>/gas/ua/r/gwc-demo?gbc=mydef)





First Customization

First a new build

Once the 'default' Custom GBC build process works and you can run it you should setup your own sources folder like this:

- Create a new folder in your sources location for your custom GBC files.
- Create a link in the GBC customization build folder to this 'new folder'
- Change the custom.json to build that custom folder
- Make a small change to the theme file and do your first build
- Create a link in \$FGLDIR/web_utilities/gbc to this new custom build
- Run the new build in your browser.





First Customization

Do the work

```
$ cd $HOME/qbc-1.00.39/
$ cp -r customization/default $MY SRC DIR/myqbc
$ ln -s $MY SRC DIR/myqbc/ customization/myqbc
$ vi custom.ison
    change:
                "customization": "customization/default"
    to this: "customization": "customization/myqbc"
$ grunt
             ( to make sure we can build our new folder )
$ ln -s $HOME/qbc-1.00.39/dist/customization/myqbc
  $FGLDIR/web utilities/gbc/mygbc
$ grunt dev
-> new terminal
$ cd $MY SRC DIR/myqbc
$ vi theme.scss.json
    do some changes & save them
```

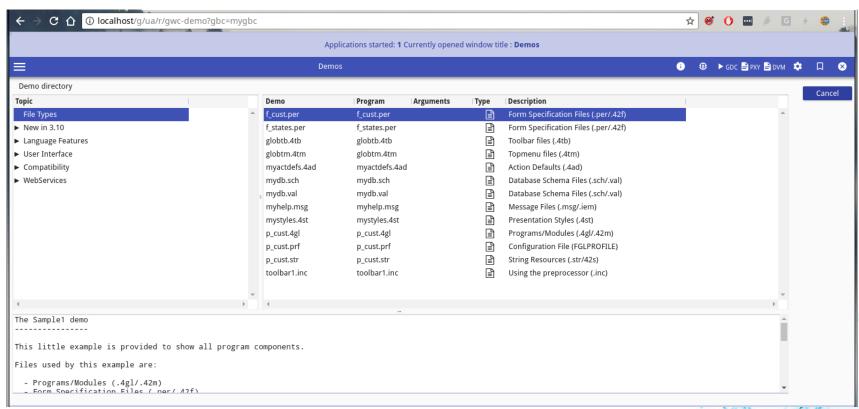




GBC 'Default' Custom Run

At last, our own colours!

Test the custom GBC: http://<server>/gas/ua/r/gwc-demo?gbc=mygbc)







Colors (Colours)

All the colours of the rainbow

Coloring the GBC should be done by changing the theme json file. I'd recommend removing most color changes from the .4st file so the GBC can use it's theme.

NOTE: The 4st colors will override the theme colors.

The theme file allows us to change the colors for a 'material design'. See:

https://material.io/guidelines/style/color.html#color-color-pal ette





Colors (Colours)

All the colours of the rainbow

Style - Color

| Deep Purple | |
|-------------|---------|
| 500 | #673AB7 |
| 50 | #EDE7F6 |
| 100 | #D1C4E9 |
| 200 | #B39DDB |
| 300 | #9575CD |
| 400 | #7E57C2 |
| 500 | #673AB7 |
| 600 | #5E35B1 |
| 700 | #512DA8 |
| 800 | #4527A0 |
| 900 | #311B92 |

| Indigo | |
|--------|---------|
| 500 | #3F51B5 |
| 50 | #E8EAF6 |
| 100 | #C5CAE9 |
| 200 | #9FA8DA |
| 300 | #7986CB |
| 400 | #5C6BC0 |
| 500 | #3F51B5 |
| 600 | #3949AB |
| 700 | #303F9F |
| 800 | #283593 |
| 900 | #1A237E |

| Blue | |
|------|---------|
| 500 | #2196F3 |
| 50 | #E3F2FD |
| 100 | #BBDEFB |
| 200 | #90CAF9 |
| 300 | #64B5F6 |
| 400 | #42A5F5 |
| 500 | #2196F3 |
| 600 | #1E88E5 |
| 700 | #1976D2 |
| 800 | #1565C0 |
| 900 | #0D47A1 |



Colors (Colours)

All the colours of the rainbow

The theme file is actually a JSON file and allows you to use the 'Material Design' color names. After changing this file you must rebuild the GBC using the 'grunt' command.

```
"gbc-header-color"
                                        : "$mt-indigo-200",
"gbc-primary-medium-color"
                                        : "$mt-indigo-900",
"gbc-primary-background-color"
                                        : "$mt-indigo-100",
"gbc-primary-color"
                                        : "$mt-indigo-600",
"gbc-primary-light-color"
                                        : "$mt-indigo-900",
"gbc-secondary-background-color"
                                        : "$mt-indigo-50",
"gbc-secondary-text-color"
                                        : "$mt-white",
"gbc-secondary-color"
                                        : "$mt-white".
"gbc-field-disabled-background-color"
                                        : "$mt-grey-100",
"gbc-field-disabled-background"
                                        : "rgba(0,0,0,0.44)",
"gbc-field-background-color"
                                        : "$mt-white",
"gbc-disabled-color"
                                        : "$mt-grey-300",
"gbc-separator-color"
                                        : "$mt-white",
                                        : "$mt-grey-800",
"gbc-message-color"
"gbc-error-color"
                                        : "$mt-red-800",
```





Genero Studio

Custom rules

Genero Studio as many useful features that make it worth spending some time to configure so you can also use it to work on your custom GBC.





Test Application

A testing asset

A good idea is to write a small stand-alone test program to run using Custom GBC to see all your changes.

The 'Test' program should use all the GUI elements you use in a similar way to your main application, but with the advantage that you don't have to navigate through various menus and sub programs to get to see any specific UI features you may use.

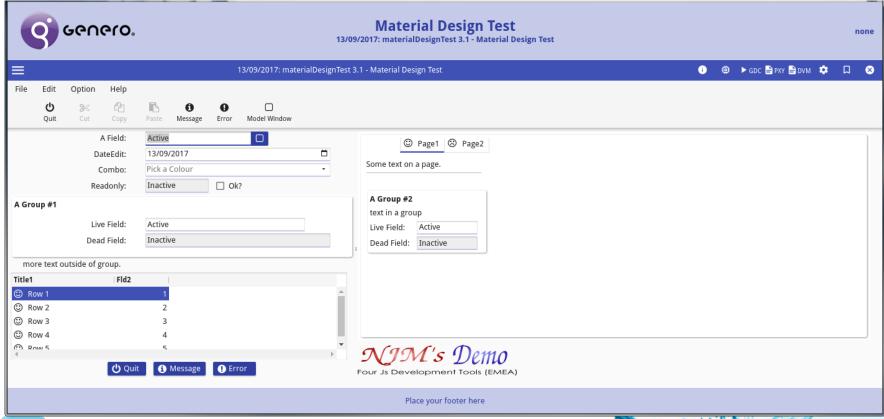
Another useful feature would be if the program can open and show any of your 42f files.



Headers

Getting a head of ourselves

Once we are happy with our basic colours, we can add a heading with a sensible title and logo.





Headers

Getting a head of ourselves

My Code adds a the Application Text into the header. My Heading Bar Widget. tpl. html:

```
<div>
 <img src="./resources/img/logo.png"/>
   <h1 class="MyHeaderBarWidget-banner"></h1>
    <b id="MyWinTitle" class="MyHeaderBarWidget-title"></b>
   <b id="dyntext">none</b>
    <span style="display: none">Apps: <b class="MyHeaderBarWidget-counter"></b></span>
   </div>
```





Headers

MyHeadingBarWidget.js

```
cls.MyHeaderBarWidget = context.oo.Class(cls.WidgetBase, function($super) {
    __name: "MyHeaderBarWidget",
    model: null,
    appsCount: null,
    constructor: function() {
      $super.constructor.call(this);
     this._appsCount = 0;
      this. model = new cls.ModelHelper(this);
      this. model.addNewApplicationListener(this.onNewApplication.bind(this));
      this. model.addCloseApplicationListener(this.onCloseApplication.bind(this));
      this. model.addCurrentWindowChangeListener(this.onCurrentWindowChanged.bind(this));
      elb = this.getElement().querySelector(".MyHeaderBarWidget-banner");
    },
    onNewApplication: function(application) {
    onCloseApplication: function(application) {
    onCurrentWindowChanged: function(windowNode) {
      var elt = this.getElement().querySelector(".MyHeaderBarWidget-title");
     // Set the banner text to the value set by ui.interface.setText()
      elb.textContent = windowNode.getAncestor("UserInterface").attribute('text');
      // Set the header sub title to the window text.
     if (windowNode) {
        elt.textContent = windowNode.attribute('text');
      } else {
        elt.textContent = "<NONE>";
```



Closer to our goal

Here there are few more subtle changed to the styles to limit the size, change group titles, remove some unwanted spaces





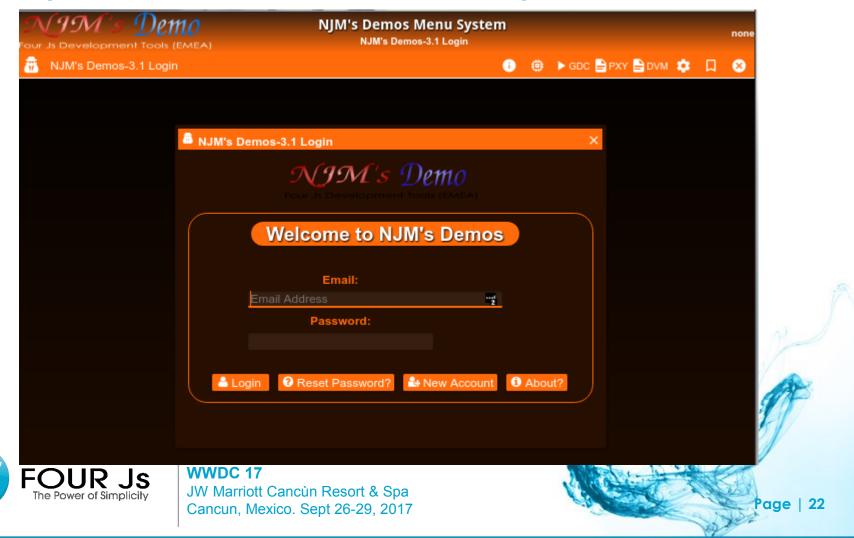
Multiple Themes: Blues

With basic customizations you can achieve a variety of looks.



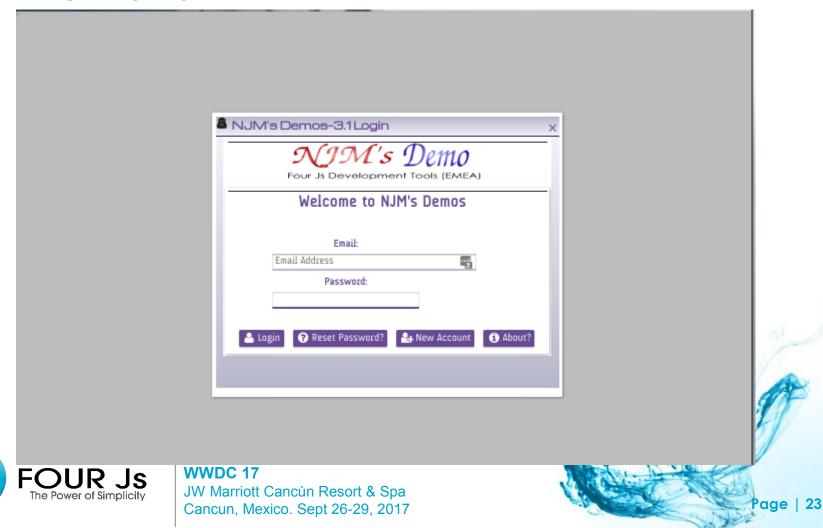
Multiple Themes: Elite

Only the 'theme' file is different from the previous slide.



Multiple Themes: Simply Purple

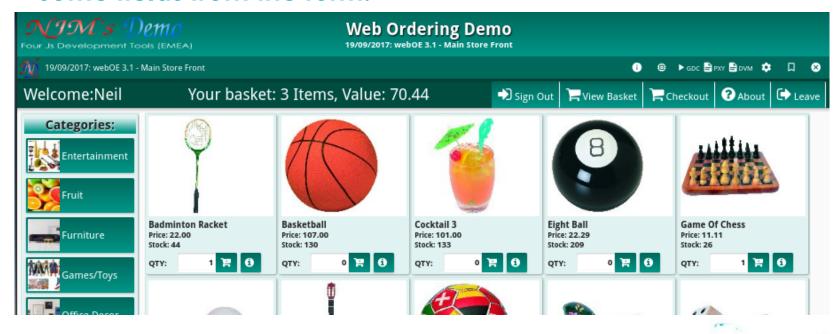
A very simple plain version.



More Advanced Customizations

Custom Toolbar

This screenshot shows a custom 'ToolBar' that included a some fields from the form.





Page | 24

More Advanced Customizations

Paging products

There are couple ways to do a responsive design for listing 'items', this example is using JavaScript and a dynamc form layout.





More Advanced Customizations

Paging products

This version is using a 'simple' ScrollGrid

