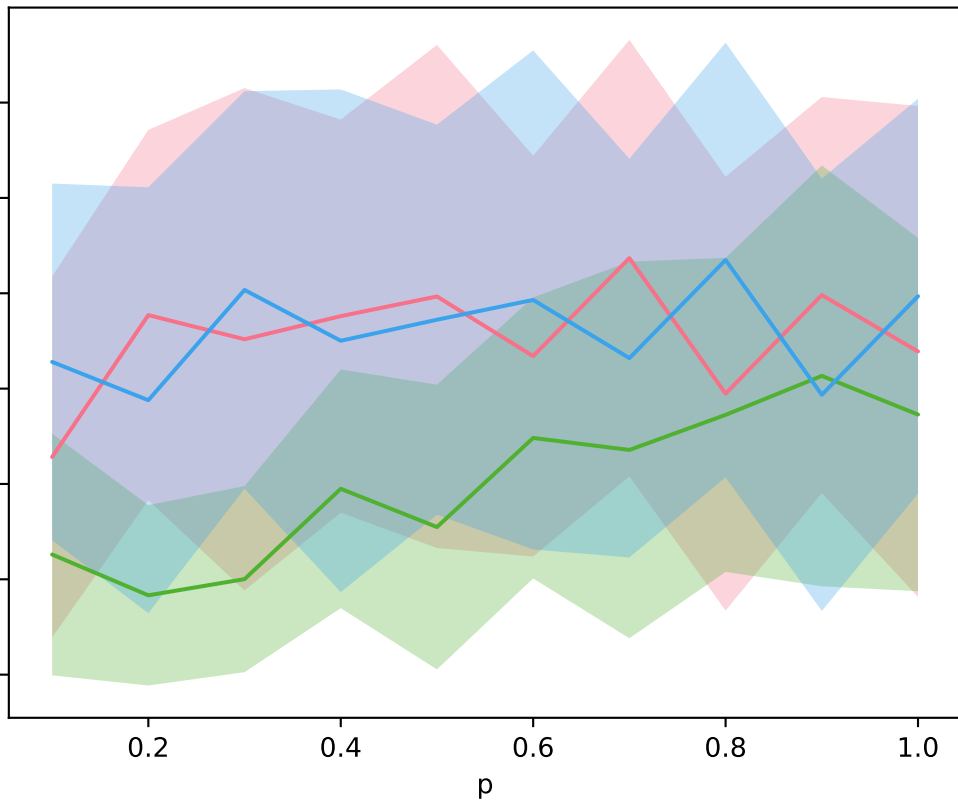


Final Communication (ER_0.8, gamma=3)

1e6



- MP (n_gossip=None, discard=False)
- Greedy-MP (n_gossip=None, discard=False)
- Hitting-MP (n_gossip=None, discard=False)