Introduction to QGIS: Spatial Data and Spatial Analysis

Session 1 & 2: Tue 20th and Wed 21st April 2021

Practical 1: Introduction to QGIS

Learning outcomes:

Be able to set up QGIS and add data Understand how to add data with a latitude & longitude coordinate Join tabular data to spatial data Understand how to undertake simple calculations Understanding how to classify data for representation on a map

Several conventions have been adopted in the following instructions:

- Bold type indicates software commands, options or window names (e.g. Open, Delete etc.)
- A courier font is used for folder, file or program names (e.g. world_countries)
- Accessing a command through a sequence of menus is shown as: View > Zoom Data > Full Extent

Many commands require the OK button to be clicked or the Enter key to be pressed after a name has been typed in or an option selected.

File management is very important, create a new folder in your **Documents** folder called **GIS** (or something similar that you know where it is).

- Open the Slack channel and find the prac1.zip file.
- Choose ${\bf Download}$ $^{\textcircled{2}}$ and save the file in the new folder you created.
- As there are several files they have been compressed into a single zip file, and you will need to first copy this and then extract the data files. Choose somewhere sensible to extract the files to.
- Start QGIS by clicking on Start, then type **QGIS** and select **QGIS Desktop 3.16.0**. Your version number might vary, **QGIS Desktop** is the key bit.

Let's start off by creating a blank map and adding some data.

- Start by clicking Project > New \Box from the menu at the top of the screen.
- Click the Open Data Source Manager 💆 button.
- Make sure Vector is selected.

- Then choose the **Browse** button and navigate to the **prac1** folder we downloaded earlier.
- Change the option in the drop-down menu on the bottom right to ESRI Shapefiles.
- Select the world_countries.shp file, click Open and click Add.
- Then click Close.
- This will add a layer which shows the countries of the world.

QGIS has a number of different ways of navigating around spatial data. Click on the **Zoom In** tool and draw a box around Europe - the display will zoom in to show this area. To view all of the data, click the **Zoom Full** tool.

You can also use the mouse wheel to zoom in and out.

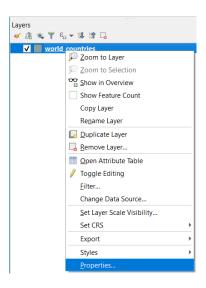
Use the **Pan Map** tool to move around the map by clicking on the tool and then click and drag around the map. You can also use the mouse wheel to zoom in and zoom out. Experiment with the zoom and pan tools, and when you are happy, move on to the next section of the practical.

The Identify Features tool allows you to select a country on the map and see the attribute information stored in the shapefile about that country.

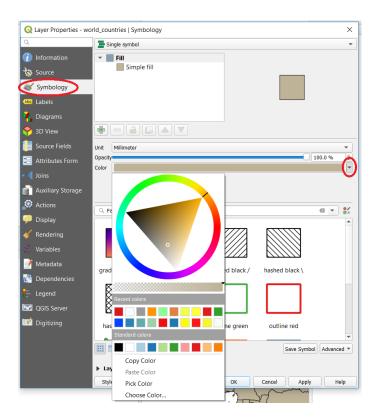
- Select the **Identify Features** tool , and then click on a country.
- A window will appear, titled **Identify Results**, with information about the country you selected.
- Try selecting different countries, to see how the tool works.

When we added the world_countries shapefile, QGIS randomly assigned a colour. We can change this to something more sensible - green, for instance.

• Right click on the world_countries entry in the Layers window on the left hand side of the screen, and click on **Properties**:



- This will open the **Layer Properties** window, where we can change many different options for how the layer is displayed, as well as other options about the layer.
- Click on the Symbology option on the left hand side.
- To change the colour, click on the drop down menu next to the colour option:



- You can then either select one of the pre-set colours, or click on **Choose Color...** and select a colour from the color picker. Use either option, and change the colour to something you like.
- Click **OK** and this will close the Layer Properties window and update the colour on the map.

The options you have in this layer will depend on what type of spatial data you are dealing with. The countries layer is a polygon layer, so we can change the colour of the polygons. Point layers or line layers will have different options. Experiment with different colours and the other options in the Style section of the Layer Properties window.

- Using the same process as previously (or select Layer > Add Layer > Add Vector Layer... > Vector > ...) add three more shapefiles to the map.
- The files to add are: world_deg30.shp, world_lakes.shp and world_rivers.shp shapefiles.
- To select multiple files, select the one at the top of the list, hold down Shift on the keyboard and click on the bottom file.
- You may have a **Select Transformation** box appear. If so, keep the default choice selected and choose **OK**.

QGIS will add the layers, and again assign a random colour. However, you may not be able to see all the data. This is because the order of the different layers in the Layers window is important.

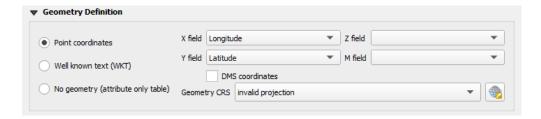
- Re-order the layers (by dragging them up or down) so they are in this order (from top to bottom): world_lakes, world_rivers, world_countries and world_deg30.
- Now you should be able to see the three different data sets. We can rename the layers as well right click on world_deg30 and select rename. Rename this layer to oceans and press enter.
- Also use the **Identify Features** tool to investigate some of the new data layers. You have to select the layer you want to Identify.
- Now is a good time to save the QGIS project file. Select Project > Save and save the file somewhere sensible.

The colours of the different layers will also need to be changed, so update the colours to reflect what the layers represent. Remember also to save the project file!

Adding point data from a delimited CSV file

We have already added polygon data and line data, and now we are going to look at adding some point data. Open up the world-cities.csv file included in the zip file - it should open in Excel. You can see the file contains four columns: Name, Latitude, Longitude and Country. As this data has some coordinates, QGIS can plot the data on our map. Close the file (without saving, if Excel asks), and return to QGIS.

- Click Layer > Add Layer > Add Delimited Text Layer... and click Browse and select the world-cities.csv file.
- You should see the different columns appear at the bottom of the window.
- Make sure that File format is set to CSV and Geometry Definition is set to Point coordinates.
- You may need to expand **Geometry Definition**. If it looks like this on the arrow so it looks like this:



- ullet Check that X field is set to Longitude and Y field is set to Latitude.
- Make sure that Geometry CRS is set to EPSG:4326 WGS 84.
- Click Add, and Close.

• Depending on the settings, QGIS may ask what coordinate system the coordinates are in. Make sure Coordinate Reference System WGS 84 - Authority ID EPSG:4326 is selected (type the ID number 4326 in the filter box if needed), and click OK.

You should now see the 15 cities added to the map. Update the symbols to a colour that fits in with your existing map.

Optional Exercise

See if you can work out how to add a name to each of the cities. Look in the **Layer Properties** window under **Labels**.

Joining tabular data

We only need the world_countries layer for the next exercise, so turn all of the other layers off by clicking on the check box next to each layer entry in the Layers panel.



In order to join tabular data it is necessary that both of your datasets have a common attribute (e.g. a name, unique reference or code). This attribute must be unique (i.e. a country must not be listed twice in your Attribute table) and identical (i.e. the country names must be the same and spelt identically, e.g. "Gambia, The" and "The Gambia" will not join successfully).

- Right-click on the world_countries layer and choose **Open Attribute Table**. You'll see that the **NAME** field is unique (different) for each country.
- Close the Attribute Table.
- In the data files that you copied today you'll notice that there is also an Excel file named pop2015.xls. Double-click this file and it should open in Excel. The dataset contains three fields, a unique identifier called UN_Code, the country NAME and population data for 2015 called POP2015. Close the Excel file once you have finished viewing the data.

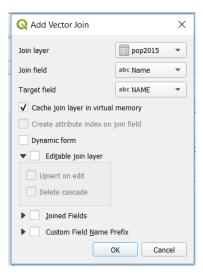
Now that we've identified the two fields in our datasets that we will use to make the join we can move on.

- To add our table to the map we need to use the **Open Data Source Manager** . Click on this, and then choose **Browser**.
- Open **Home** and navigate to where you downloaded your zip file earlier.
- There should be a file listed called pop2015.xls.
- Expand this and there should be a file called pop2015.
- Double click on pop2015 and it will be added to the Layers window.

- Close the **Data Source Manager**.
- The table will now appear as a layer in the Layers window:



- Right-click on the table we have just added (pop2015) and **Open Attribute Table** to check that the data appears correctly (if you have all values there has been a problem importing your data, try adding it again). You should see both fields with data populated.
- Close the attribute table when you have finished viewing the data
- Now we will join this table layer with your spatial data. Right-click on the world_countries layer, select Properties and click on Joins.
- Click on the plus button to create a new join. The Add Vector Join dialogue box will now open
- Make sure that pop2015 is selected in the Join layer dropdown box
- Name should be selected in the Join field dropdown box
- NAME should also be selected in the Target field dropdown box



- Click **OK** on the **Add Vector Join** window and also in the **Layer Properties** window
- Open Attribute Table of world_countries and you will see that a new field (named pop2015_P0P2015) has been added to the Attribute table! Please ask for help if this is not the case.

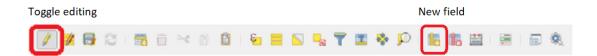
The join that we have made is not permanent; it is a temporary link between the two datasets. To make the Join permanent we need to save a new copy of the world_countries layer.

- Right-click world_countries and click on Export > Save Features As....
- In the Save Vector Layer as window make sure that the following variables are selected:
- Format is ESRI Shapefile
- Save the new layer as world_countries_updated in the prac1 folder (click **Browse** to select the folder and enter the filename)
- Leave all other fields as they are
- Click **OK** and the new layer will be added to the map. Open the attribute table to check that the new field (shortened to pop2015_P0) is present.
- Right-click world_countries and select Remove Layer
- If you like, Save your project.

Adding a new field and calculating values

We will now add a new field to the attribute table and calculate some values (the change in population between 2005 and 2015) using a simple mathematical operation. This can be useful when you want to create new data or undertake some analyses.

- Open Attribute Table of world_countries_updated
- Click on the **Toggle Editing** button



- Click on **New field** button
- Set Name to POP_DIFF
- - Leave **Comment** blank
- Set Type to Whole number (integer), change Length to 10.
- Click **OK**

You will see that the new field contains values, by default, as NULL. We now need to populate this new field (column) with some data.

- Click on the **Open field calculator** button and the Field Calculator window will open. It is here that we can undertake many types of mathematical calculations
- Check the checkbox next to **Update existing field** and select the field named POP DIFF from the dropdown box
- Under the list in the centre, click on the expand arrow hext to Fields and Values
- Double-click the field named pop2015_P0 to add it to the Expression
- Now single-click on the minus (-) sign and double-click on POP2005. Your expression should look like this:
- "pop2015 PO" "POP2005"
- (notice how the expression builder puts in the double quote marks for you)
- Click **OK** to run the calculation and the POP_DIFF field will populate with the calculated values (the first few values should be 9 (Antigua and Barbados), 6399 (Algeria) and 1191 (Azerbaijan), ask if this is not the case)
- Finally, click on the **Toggle editing** button and choose **Save** when prompted. Close the attribute table
- Save your project.

By the time you get to this section, we should have completed the 'Classification' discussion and talked about class boundaries and colours. If we haven't yet, please let me know that you have reached this point.

Classifying population change

Now we have calculated the change in population between 2005 and 2015, we need to display it on the map.

- Open the Layer Properties window and the Symbology tab of the world_countries_updated layer.
- Where the option says Single symbol at the top, change this to Graduated.
- Select the POP_DIFF field from the Value list.
- The click Classify, you will see the 5 classes for this data set appear in the window.
- Click **OK**, and QGIS will update the map.

Now we have a map of population change. However, there are various things wrong with it. What are they? Have a think, and then chat to your neighbour to see what they think might be wrong. There are a number of things you can change to alter the classification:

1. Try changing the classification method, the default is **Equal Interval**. How do the different methods change the classification of the data. Which is "right"?

- 2. Try changing the number of classes.
- 3. Try changing the colours used how does this impact the message of the map? (ColorBrewer can be accessed through Color ramp > Create New Color Ramp > Catalog: ColorBrewer).
- 4. Try changing the class boundaries use the **Histogram** tool in QGIS, click **Load Values** to show the histogram.
- 5. Can you use a bivariate colour scheme to show increases or decreases in a different colour?

Once you have finished, remember to save your QGIS Project.

Classifying % Population Change (optional exercise)

What else might be wrong with the data we have calculated?

Currently we are comparing the increase in numbers of people between 2005 and 2015 in each country. It might make more sense to compare the % increase. Calculate this and then show this on a map. Why is this a more logical way of representing this data?

Adding a Basemap (optional exercise)

We have the option of adding a base map to the data we have in QGIS. We can do this through a plugin called QuickMapServices. To install it, click Plugins > Manage and Install Plugins. Search for QuickMapServices. Then select the plugin and click Install Plugin. Once installed, try Web > QuickMapServices > OSM > OSM Standard to begin.

We can also get OpenStreetMap data through XYZ Tiles (within the Broswer panel).

Practical 2: Making a Map

Learning outcomes:

Understand how to design and produce a publication-ready map in QGIS Be able to add maps, scale bar, legends and labels to a map Know why scale is important in map design Know how to save and export maps as PDFs or images

This practical focuses on aspects of map design and symbolisation in QGIS. In particular, it will build upon the skills from the previous practical to look at how QGIS can be used to produce maps that can be easily printed. QGIS has a powerful tool called Print Layout that allows you to view your GIS layers and create maps. An example map is provided at the end of this handout.

We will create the map from scratch and add elements such as north arrow, legends and scale bars. Let's get started! Remember to **Save** vour work as you go.

Getting and setting up the data

- Download the prac2.zip data file from the Slack channel.
- Extract the files to somewhere you can find in the future.
- Open a new, blank project in QGIS.
- We now need to add our data layers to the map.
- To add our data to the map we need to use the Open Data Source Manager 🥦.



- Select GeoPackage on the left.
- Click New and then select the prac2-data.gpkg file.
- Make sure that prac2-data.gpkg is selected in the list and click Connect.
- Select the IMD-2019-Southern layer and choose Add. Then choose Close.

This shows the data very well, but it isn't that obvious where the data is, particularly if you zoom in. We can add a base map to this.

- In the broswer window in the top left, expand XYZ Tiles.
- Double click on **OpenStreetMap**. This will add a basemap to QGIS.
- You may need to re-order the layers if the basemap is at the top.

If this doesn't work, try this approach:

If you need to install the **QuickMapServices** plugin:

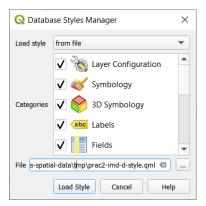
- Click Plugins > Manage and Install Plugins....*
- Type quick in the search bar at the top, and select QuickMapServices from the list below. Choose Install Plugin. Close the Plugins window.
 - Choose Web > QuickMapServcies > OSM > OSM Standard. This will add an OSM (Open-StreetMap) basemap.
 - Zoom in somewhere outside the IMD data, so you can see the base map. It will add in more detail as
 you zoom in.
 - When you have finished looking at the map, right-click on the IMD-2019-Southern layer and choose Zoom to Layer

 Zoom to Layer to return to our IMD data.
 - Right click on the IMD-2019-Southern layer and choose **Properties** > **Symbology**.
 - Change the **Opacity** to **50**%.
 - If you can't see it, click Change.. next to Symbol. Alter the Opacity option to 50%.
 - Choose **OK** and **OK**.

Now we can see the base map through the IMD data. You may have to experiment with different values of opacity to be able to see both easily.

The default colours for the IMD data aren't that great, but fortunately we have a Style file, created by Alasdair Rae (see https://imd2019.group.shef.ac.uk/ for more details).

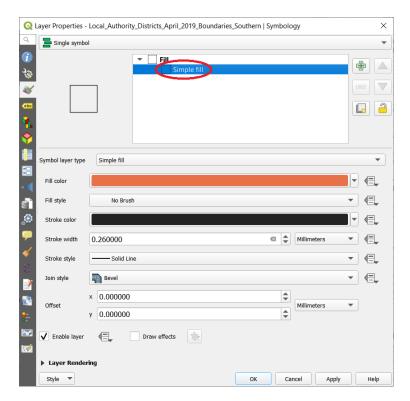
- Right click on the IMD-2019-Southern layer, choose Properties > Symbology.
- At the bottom of the **Symbology** window choose Style > **Load Style...**
- In the Database Styles Manager window, under Load Style choose from file and then click the Browse button and select the prac2-imd-d-style.qml file.
- Your window should look similar to this:



• Click Load Style and OK. This will load the colours for our IMD Decile layer.

We can also add some outlines for the Local Authority Districts.

- Add in the Local_Authority_Districts_April_2019_Boundaries_Southern layer from the same geopackage as we used earlier.
- If you get the **Transformation** window again, just click OK.
- Open the **Symbology** window.
- Select the **Simple fill** option near the top of the window, and the details below should change.
- Set Fill Style to No Brush (see screenshot below).
- Choose OK.



- Open the Local Authority layer **Properties** again and this time choose **Labels**
- Change No labels to Single labels.
- Set Value to lad19nm and choose OK.
- If nothing appears, make sure you have selected lad19nm.

This adds the Local Authority boundaries to give us some context for the IMD data.

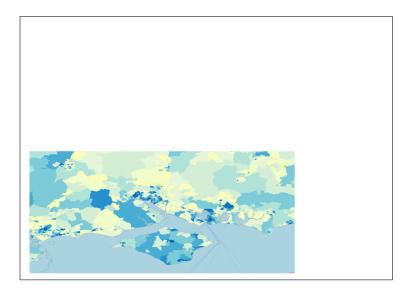
Optional Exercise

Try experimenting with adjusting the transparency off - which do you think looks better?

Creating the Map Layout

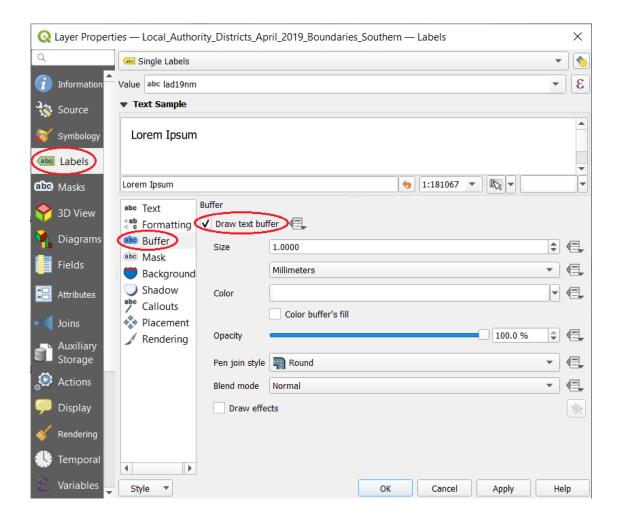
Now we are going to start constructing the map. Have a look at the example at the end of the handout to see what we are aiming to create. You don't have to stick to the design, feel free to adjust and change things as you see fit.

- Centre the map display in the main QGIS window. Make sure you can see Winchester and Isle of Wight clearly.
- Click Project > New Print Layout... and click OK.
- The Print Layout window will now open with a blank page.
- We are aiming to create a map like the one attached to the back of this workbook, so we need our page to be landscape. Right-click on the blank piece of paper and choose **Page Properties...**.
- Make sure Orientation is set to Landscape.
- Click the Add Map button
- Draw a box about the appropriate size on the left hand side of the page. It should look something like this:

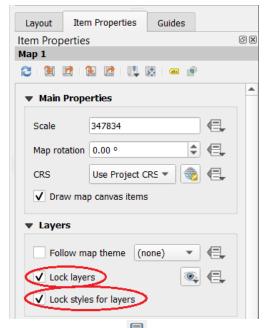


As long as the box is in about the right place, we can tweak the position and size later on.

- Your page might be a bit small. Use the **Zoom Full** tool to zoom in to the page as far as possible.
- We need to make the labels a bit clearer. Go back from the Layout window to the main QGIS window, and open the Symbology window for the Local_Authority_Districts_April_2019_Boundaries_Southern layer.
- Go to Labels > Buffer and select Draw text buffer. Click OK. See how the labels have a white 'halo' around them now?



- Go back to the **Layout** window.
- Make sure you have the map selected (using the **Select/Move Item** tool) and click the "Refresh" button .
- This is a very common way to adjust the map and you will do this a lot.
- You might also need to adjust the scale to get the map looking right. I had a value of 350000 in the scale box. To adjust, type a number in and press Enter.
- You can also move the map around with the map window using the Move item content tool
- When you have finished moving the map content around, make sure you go back to the **Select/Move**Item tool
- Once you are happy with this bit, select the **Lock layers** and **Lock styles for layers** buttons. This will stop the visible layers and style changing when we alter it for a different map.



• Remember to Save 🗐 your map regularly.

Now we are going to add the main map for Isle of Wight.

- Go back to the main **QGIS** window and zoom in on the Isle of Wight.
- Then go back to the **Layout** window and add a new map on the top-left of the page using .

What do you think of this so far?

- This is ok, but it would be better to make the Isle of Wight stand out a bit more. We are going to extract the Local Authority outline for just the Isle of Wight, and use this on our map of the Isle of Wight.
- Go back to the main QGIS window.
- Make sure you have the Local Authorities layer selected in the Layers window.
- Use the **Select Features** tool to select the Isle of Wight.
- Once the Isle of Wight is yellow, right-click on the Local Authorities layer and choose **Export** > **Save Selected Features As...**
- Make sure Format is set to GeoPackage.
- Click Browse and select the prac2-data.gpkg we have been using already by clicking Save.
- Set Layer Name to LA-Isle-of-Wight and click OK.

- Click the **Deselect Features** so we don't have anything selected any more.
- We are going to copy the style from the main LA layer to the new one we have just created.
- Right-click on the Local_Authority_Districts_April_2019_Boundaries_Southern layer and choose Style > Copy Style > All Style Categories.
- Right-click on the prac2-data LA-Isle-of-Wight layer, choose Style > Paste Style > All Style Categories.
- Turn off the Local_Authority_Districts_April_2019_Boundaries_Southern layer.
- Go back to the layout window, make sure the Isle of Wight map is selected, and click $\mathbf{Refresh}$
- If it doesn't look quite right, try experimenting with some other options. If you are happy with it, select the **Lock layers** and **Lock styles for layers** options.

The map is starting to come together now!

Have a go at following the same steps as we did for the Isle of Wight for the **Winchester** local authority, and add this map to the top-right corner of the page.

- The final step is to add some of the additional map marginalia (extra bits like the legend, scale etc.).
- Make sure you are in the **Layout** window.
- Choose Add Item > Add Legend. Click in the lower-right area of the map. You may need to click OK.
- By default the legend includes all of the visible layers, and will automatically update if we change the layers.
- In the Item Properties window, under Legend Items untick Auto update.
- Select the prac2-data LA-Isle-of-Wight layer and click the minus button to remove it.
- Repeat this for the ${\tt prac2-data}$ LA-Winchester layer.
- Select the Local_Authority_Districts_April_2019_Boundaries_Southern layer and choose the Edit Item button. Change the label to Local Authority boundaries.
- Repeat the same process to update the colours to 1 More deprived and 10 Less deprived.

- Replace the title of IMD-2019-Southern with IMD Deprivation Decile.
- Remove the OpenStreetMap entry.
- Move the legend to fit in the gap on the page.
- Click Add Item > Add Scale Bar and then click in the remaining gap. You may have to click OK again.
- We have to pick which map the scale bar refers to, and make sure that it is clear on the map. Each map will have a number (Map 1, Map 2 and Map 3) and we need to make sure that the scale bar is referring to the correct map. I chose Map 1, the larger, area map at the bottom.
- In the Scalebar settings, set **Segments** to right 5 and **Fixed width** to 5 units. It should automatically default to km.
- The IMD data is made available under the Open Government license (http://www.nationalarchives.gov.uk/doc/open-government-licence/version/3/) so we need to include an acknowledgement on our map.
- Click Add Item > Add Label and click in the empty space. Type in these details:
- MHCLD, 2019. Contains National Statistics data © Crown copyright and database right 2020. You can copy and paste the copyright symbol from the Wikipedia copyright symbol page!
- Click **Font** and change the font size down to 8 or 9.

There is a lot more we could do with this map - have an experiment with the options and see what you can find.

To export a copy of your map:

- Go to **Project** > **Layout as PDF**, choose a location and a filename to save your map.
- Open up your PDF map to see what it looks like!

Practical 2b: Adding data with coordinates

Learning outcomes:

Be able to work with a range of different data sources Understand and be able to load XY coordinate data and postcode data into QGIS

Data with Coordinates

In practical 1 we added some world city data using latitude and longitude, but it is worth recapping this as it is something you are likely to need to do frequently. In this practical we are going to add some location data for UK football stadiums, with coordinates in the British National Grid system (Eastings and Northings).

- Go to https://www.doogal.co.uk and click Map data > UK football stadiums.
- Click **Download** and choose **Data in CSV**.
- Save this CSV file somewhere you can find it.
- Open the file in Excel and have a look at the data. Key bits are the **Name**, **Latitude**, **Longitude** and **Easting** & **Northing**.
- Close the Excel file, and open **QGIS**.
- Click Layer > Add Layer > Add Delimited Text Layer... and click Browse
- Select the stadiums.csv file.
- You should see the different columns appear at the bottom of the window.
- Make sure that File format is set to CSV and Geometry Definition is set to Point coordinates.
- You may need to expand **Geometry Definition**.

Now we have a choice - we can use the **Easting** & **Northing** fields (which are in British National Grid, EPSG:27700 - OSGB / British National Grid) or the **Latitude** & **Longitude** fields (which are in EPSG:4326 - WGS 84). This time we are going to use British National Grid.

- Check that **X** field is set to Easting and **Y** field is set to Northing (remember that the X-axis goes "a-cross", or left/right, east/west, so we need Easting here).
- Make sure that **Geometry CRS** is set to EPSG:27700 OSGB / British National Grid. If it is not in the drop down list, click **Select CRS** and search for 27700 in here.
- Click **Add**, and **Close**.
- This should show the football stadiums. To check they are in the correct place, add the OSM Basemap we used previously (XYZ Tiles > OpenStreetMap or Web > QuickMapServices > OSM > OSM Standard).

Data with Postcodes

In the session today we showed you how to plot data with XY coordinate data. We used the world-cities data which had coordinates in latitude-longitude and we used the Add XY data tool in QGIS to turn the coordinates into spatial data and to add them to the GIS project.

What if we have some UK postcodes data like the list shown below? How do we get that into QGIS?

M45 7SQ NR7 8EX GL12 7JU

With most things in GIS, we have a couple of options. Today, we will use a website called www.doogal.co.uk which will geocode the addresses we have. Geocoding takes a text based address, and returns a set of coordinates.

- Go to https://www.doogal.co.uk/BatchGeocoding.php
- Copy and paste the first column of postcodes from postcode-input-file.csv into the 'Addresses' box on the webpage
- Hit Geocode
- Wait a short time while the geocoding takes place
- When it is complete, click Test and choose Download text
- Save the file (locations.csv) somewhere you can find it later

Things to remember:

- There must not be any quote marks (") in the addresses
- Always check the output not all of the geocoding may be successful

The next step is to add the data to QGIS.

- Open QGIS
- As before, click Layer > Add Layer > Add Delimited Text Layer...
- Click Browse and find the locations.csv file
- Select First record has field names
- Check the output at the bottom of the screen does it look sensible?
- Set the coordinates in the X and Y fields we have both latitude-longitude and eastings-northings. As our data is for Great Britain, we can use eastings and northings (British National Grid).
- Click Ok
- QGIS will ask you select the Coordinate System the data are using select **British National Grid** (27700) as before
- Check the data do they look sensible for the addresses? (You may need to add some base map data)

Large amounts of data

This approach works well for small amounts of data, but if you are working with larger amounts of data, or you don't want to share the data with a third party, you may need a different approach.

You can download the Ordnance Survey Code-Point Open data from https://osdatahub.os.uk/downloads/open.

This is a list of all postcodes, and their coordinates. You can join these to your data, and use this to plot the points.

Have a look at the data.

This practical was written using QGIS 3.16.4 on Windows 10, last updated on 10/04/2021 by Dr Nick Bearman, nick@geospatialtrainingsolutions.co.uk.

