# Interaction Style Modeling Toolset

an extension of the Midlevel Prosodic Features Toolikit

## Version 1.1

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### 1 Overview

This toolset supports the analysis of interaction styles in spoken dialog. While people clearly vary in interaction styles, a comprehensive model of the space of variation has been lacking.

While this toolset has so far been used only for the analysis in one paper, as yet unpublished, it is designed to generally support computational analyses of interaction styles, for both scientific and practical purposes.

Specifically, this code enables one to:

- derive a vector-space representation of interaction styles from a corpus of stereorecorded spoken dialogs.
- given a corpus with metadata (for now just Switchboard), compute various correlations and statistics on the factors affecting interaction styles .
- given any new dialog, compute where it lies in an existing space of interaction styles.
- output information to support qualitative interpretation of the style dimensions
- give a new corpus or sub-corpus, characterize its mean and variation on each of the dimensions \*\*pending\*\*
- output stimuli and predictions to use in validation experiments

This document serves mostly to overview the workflow and to name the specific Matlab functions to call for each step. It should be read after getting the big picture from the paper. You'll probably also want to skim the Midlevel Toolkit documentation. Then to learn how to actually run things, read the comments in the code. This document is a work in progress; comments and suggestions are welcome.

# 2 Getting the Code

The code is at https://github.com/nigelgward/istyles. It requires the Midlevel Toolkit, which is available at https://github.com/nigelgward/midlevel/.

This code is mostly written in Matlab and runs on Matlab version 2019.

# 3 Terminology

The term "dimension" in the comments may refer either to a prosodic construction dimension or to an interaction style dimensions.

### 4 Corpus Preparation

Find a disk with 60 GB available, create a directory, referred to below as motherDirectory, and copy the Switchboard data discs there one by one, naming the subdirectories disc1...disc4.

Create wav-format copies of each audio file using code/sph-to-wav.sh.

Create the pitch files using midlevel/src/reaperize.sh.

Decide how to split the data into subsets, and in *splits*/create an index file for each subset. How I did this for Switchboard is described in labnotes.txt. Each index file contains a one-per-line listing of the audio files in that set.

Run prepMetadata.sh.

### 5 Subdirectories

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Code
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code – source code, mostly matlab, with some bash and awk reaper – David Talkin's pitch tracker

#### Documentation

doc – this documentation paper – draft of a journal article

#### Metadata and model parameters

splits - files listing the data subsets: training, test ...
swbd-various - switchboard metadata and counts
pcdparms - parameters relating to the prosodic constructions:
 how to compute and gather stats over them
experiment - plans for the experiment, also scales-to-dims-v4.txt

#### Data and data products

elsewhere — the Switchboard data itself is on another drive pcdstats – the statistics on the prosodic construction distributions over a subcorpus wordstats – lexical occurrence statistics for each pole of each training-data dimension clips-for-experiment – audio files to be uploaded to QuestionPro.

Includes hand-generated files for the instructions etc., plus copies of the various stimulus-sets trainIStyles – all sorts of stuff on the training data testIStyles – all sorts of stuff on the test data

### Test data, miscellaney

shortTests – sample wav files etc., mostly for testing computStyleParams f0reaper – a few F0 files for testing reaper and the way its called precious – copies of things that took a long time to compute illustrations – audio clips for use in talks old — dead code and obsolete data tmp — temporary files

## 6 Building the Model

Open Matlab and change to the istyles directory.

Run computeStyleParams.m('splits/trainset.txt', 'trainStats.csv') to create the features for all files in the training set. The output, here trainStats.csv, is a PCDS file, as it contains "prosodic-construction distribution statistics," specifically the bin frequencies.

This will take time (12 hours on a 8GB 3.6GHz machine), so if it crashes, be prepared to look at trainStats.csv to see how far it got, and edit the code to just process the conversations not already processed; the function will conveniently append stats for those new conversations.

The computeStyleParams function has three hidden dependencies, in which it reads data from hardcoded filenames. These files are in pcdparams. The first two, fsfile and rsfile specify how to compute the prosodic dimensions, as described in the Midlevel documentation. The third is sifile, listing the standard deviations of the prosodic dimensions, as derived from the pbook data, and is used to determine the ranges of the bins. These should be held constant for all analyses, unless you want to define not only a new interaction space but also to redefine the basic features used.

Now, from the top-level istyles directory run deriveISspace('train-30sec.csv', true, 'trainIsNormRot.mat', 'trainset-out'). This will create the model and save its parameters in the specified mat file. It will also print out many interesting statistics that can be copied into the paper. It also pops up a figure that will go in the paper (when compareWithSubsets is uncommented).

# 7 Interpreting the Model's Dimensions

First examine loadingsTables.txt, a human-readable file written by deriveISpace. This shows, for each dimension (each interaction-style dimension) the loadings on the behavioral features (the PCDS features).

Examine the various files with names starting with isratios, which show which words are characteristic of each pole of each dimension. These can be examined, for example by sort -n isratios1hi.txt | more.

Use LIWC on the word list files, like idim7loWords.txt, to learn which word categories are most common for which poles.

deriveIStyles.m creates a script to generate informative audio fragments: run this with bash manySoxCmds.sh. These can then be listened to (training set only, of course) to help infer the meaning of the various dimensions. (The script also creates some anchor stimuli, at one time thought useful for the human-perceptions experiment.) Once created, it's may be nice to move these all somewhere safe, e.g. exemplars.

### 8 Applying a Model to New Data

This is to be done, for example, when choosing clips to use for the experiment, which should, of course, be taken from data not used in training or interpreting the dimensions: thus from held out testset data.

In code run computeStyleParams.m('splits/testset2.txt', 'test2Stats.csv'). This will take 3-4 hours.

In stats run deriveISspace('test2Stats.csv', false, 'trainIsNormRot.mat', 'testIStyles'), importantly specifying false for the second parameter.

This will, instead of making a new model, apply tye existing model (the IsNormRot file) to the testset data, most usefully generating a sox-commands.sh file to use to generate fragments to use as stimuli, and the predicted scores to compare to the turker-assigned stores.

## 9 Validating the Model by Human-Subjects Experiments

deriveIStyles.m also writes a script mtSoxCmds.shs to generate stimuli, and preds-for-mturk files to document its predictions for those stimuli.

For testing the procedure, use the trainset-out stimuli, then for the final runs, use the testset-out stimuli.

You will copy the stimuli into QuestionPro ...

Then you'll link to mTurk and get human judgments ...

Then you'll download the questionPro results, following the instructions in the comments of anaPerceptions.m, and process them with anaPerceptions.m to evaluate the extent to which the predictions match human judgments.

# 10 Acknowledgments