

# Drying Machine

## Project 6, ESDM

### Short description

1. Create and test Simulink model with a state machine implementing the behavior of a public washing machine, payed with coins..
2. Write a small report on the project:
  - a. briefly describe the overall design you chose (states, transitions etc).
  - b. put screenshots from the tests, to prove the tests work



Figure 1: Public Drying Machine

### Requirements

1. The drying machine has 3 programs
  - wearing:
    - dry for 2 hours

- storage:
    - dry for 1.5 hours
  - quick:
    - dry for 1.5 hours
2. Each program costs some money:
- wearing: 8 lei
  - storage: 6 lei
  - quick: 4 lei
3. The Simulink model has the following inputs and outputs:

Inputs:

- ProgramSelection (number, 0 to 3)
  - 0 = no program selected
  - 1/2/3 = the three programs above
- MoneyInput (number, 0 to any)
- Cancel button
- WaterLevel (real number, 0 to 100=MAX)
- AirFlow (number, 0 to 100=MAX)
- AirTemperature (number, 0 to 100 degrees)

Outputs:

- ReturnMoney (number, 0 to any): returns to the user a certain amount of money
- ActivateFan (boolean): when TRUE, fan is started
- Rotate(number, -1 / 0 /1): control the rotating motor:
  - 0 = stop
  - 1 = rotate clockwise
  - -1 = rotate counterclockwise
- HeatAir (boolean): when TRUE, the air heater is activated
- Machine Status (integer):
  - 0 = IDLE
  - 1 = WORKING
  - 2 = NOT\_ENOUGH\_MONEY
  - 3 = WATER FULL
  - 4 = FILTER FULL

4. The machine is used as follows:

- The user selects a program with the ProgramSelection input
  - The user enters some money with the MoneyInput input
  - The machine checks if the money is enough. If not enough, it sets the Status output to NOT\_ENOUGH\_MONEY
  - If money is sufficient, the machine returns the rest, by setting ReturnMoney to the correct values
  - Then the machine proceeds with the program
5. Each drying consists of the following steps:
    - rotating the drum
    - fan running continuously
    - the heater is activated continuously
    - every 3 minutes, stop for 5 seconds and change rotation direction
  6. Error detection
    - if Water Level reaches 90, stop and set status to WATER FULL
      - do not start until Water Level is below 10
      - afterwards, continue from when the program was paused
    - if AirFlow drops below 30, stop and set status to FILTER FULL
      - the program is terminated, next time start all over again
  7. If the ProgramSelection input becomes 0 during an ongoing program, then terminate the ongoing program.
  8. If the ProgramSelection input changes to a different program during an ongoing program, then terminate the ongoing program, and then start again with the new program.
  9. Use parameters from Matlab whenever for all values you deem necessary (e.g. duration of times etc.). Our customer may want to adjust the parameters at any time.
  10. Test as many behaviors of your state machine as possible (use one/multiple separate test models if necessary)