

# FSM Design Patterns

## Lab 6, ESDM

### Objective

Using the Stateflow tool in Simulink to model to implement simple design requirements which are very often encountered in practice.

### Theoretical aspects

TBD. See the Lectures.

In this lab you will implement:

- Signal debouncing
  - One-sided
  - Two-sided
- Minimum Timer

### Exercises

1. Design a FSM in Stateflow with one input `UserCommand` and one output `MotorCommand` for the following requirements:
  1. The motor shall be started (`MotorCommand = TRUE`) as soon as the input `UserCommand` becomes TRUE
  2. The motor shall be stopped (`MotorCommand = FALSE`) when the input `UserCommand` is FALSE for a duration of at least `CP_DbounceOffTime` (default value = 1 second).
2. Test your design: put appropriate inputs and observe the output signals.
3. Design a FSM in Stateflow with one input `Voltage` and one output `OvervoltageError` for the following requirements:

1. The error flag `OvervoltageError` shall be set when input `Voltage` exceeds `CP_MaxVoltage` for at least `CP_DebounceOnTime`
2. The error flag `OvervoltageError` shall be cleared when input `Voltage` is below `CP_MaxVoltage` for at least `CP_DebounceOffTime`
4. Test your design: put appropriate inputs and observe the output signals.
5. How would you add **hysteresis** to the previous block?
6. Design a FSM in Stateflow with one input `UserCommand` and one output `ActivateHighBeam` for the following requirements:
  1. The High Beam shall be started (`ActivateHighBeam = TRUE`) as soon as the input `UserCommand` becomes `TRUE`, if they were stopped for a duration of at least `CP_MinimumOffDelay` until the current moment.
  2. The High Beam shall be stopped (`MotorCommand = FALSE`) as soon as the input `UserCommand` is `FALSE`
  3. When the High Beam is stopped, no activation is allowed for at least `CP_MinimumOffDelay` afterwards.
7. Test your design: put appropriate inputs and observe the output signals.
8. Design a FSM in Stateflow with two inputs `MotorOn` and `LatchReached` and one output `LiftgateClosed`, for the following requirements:
  1. The liftgate shall be considered open (`LiftgateClosed = FALSE`) always when `MotorOn = TRUE`.
  2. The liftgate shall be considered closed (`LiftgateClosed = TRUE`) when `MotorOn = FALSE`, if the input `LatchReached` becomes `TRUE` within `CP_MaxLatchDelay` after `MotorOn` has become `FALSE`.
  3. If the input `LatchReached` becomes `TRUE`, but the motor was not started anytime within `CP_MaxLatchDelay` prior to this moment, it shall be ignored and the liftgate shall be considered open.
9. Test your design: put appropriate inputs and observe the output signals.