Bharatiya Vidya Bhavan's

Sardar Patel Institute of Technology

(Autonomous Institute Affiliated to University of Mumbai)

Revision: SPIT-1-18



Master of Computer Application (Program Code: PCA)

First Year MCA

(Sem. I and Sem. II)

Effective from Academic Year 2018 -19

Board of Studies Approval:

13/12/2017

Academic Council Approval:

20/01/2018

Dr. Pooja Raundale Head of Department Dr. Surendra Rathod Dean Academics Dr. Prachi Gharpure Principal

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FYMCA Subject Scheme

<u>2018-19</u>

SEM I

Course Code	Course Name	Group		aching S (Hrs/wo	Scheme eek)	Credits
			L	T	P	
MCA11	Object Oriented Programming	ICT	3	-	-	3
MCA12	Software Engineering	ICT	3	1	-	4
MCA13	Discrete Mathematics	M	3	1	-	4
MCA14	Principles of Management	BM	3	-	-	3
MCA15	Banking and Finance	BM	3	-	-	3
MCA L11	Object Oriented Programming Lab	ICT	-	-	4	2
MCAL16	Web Technology Lab	ICT	-	-	4	2
MCAL17	LINUX Lab	ICT	-	1	2	2
MCAP11	Mini project-I	PR	-	-	2	1
	Total		15	3	12	24

SEM II

Course Code	Course Name	Group	Teac	Credits		
			(Hrs/week) L T P			
MCA21	Operating System	ICT	3	1	-	4
MCA22	Computer Networks	ICT	3	_	-	3
MCA23	Data Structures	ICT	3	-	-	3
MCA24	Software Project Management	BM	3	1	-	4
MCA25	Probability and Statistics	M	3	1	-	4
MCAL22	Computer Networks Lab	ICT	-	-	2	1
MCAL23	Data Structures Lab	ICT	-	-	4	2
MCAL26	Python Programming Lab	ICT	-	-	4	2
MCAP21	Mini Project-II	PR	-	-	2	1
	Total		15	3	12	24



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Evaluation Scheme

FYMCA 2018-19

SEM I									
Course Code	Course Name (Theory)	neory) Marks							
		ISE	MSE	-	ESE	Total			
MCA11	Object Oriented Programming	20	20		100				
MCA12	Software Engineering	20	20	60		60		100	
MCA13	Discrete Mathematics	20	20		100				
MCA14	Principles of Management	ISE I	20	ISEII	Attendance	100			
		35		35	10				
MCA15	Banking and Finance	ISE I	20	ISEII	Attendance	100			
		35		35	10				
MCA L11	Object Oriented Programming Lab	40				40			
MCAL16	Web Technology Lab	40				40			
MCAL17	LINUX Lab	40				40			
MCAP11	Mini project-I	25			25	50			
	· · · · ·	•	•	•	Total	670			

SEM II								
Course Code	Course Name (Theory)		Marks					
		ISE	MSE	ESE	Total			
MCA21	Operating System	20	20	60	100			
MCA22	Computer Networks	20	20	60	100			
MCA23	Data Structures	20	20	60	100			
MCA24	Software Project Management	20	20	60	100			
MCA25	Probability and Statistics	20	20	60	100			
MCAL22	Computer Networks Lab	40			40			
MCAL23	Data Structures Lab	40			40			
MCAL26	Python Programming Lab	40			40			
MCAP21	Mini Project-II	25		25	50			
		·	•	Total	670			



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SEM-I



Course Code	Course Name		Teaching Scheme (Hrs/week)			Credits Assigned			
		L	T	P	L	T	P	Total	
	Object Oriented Programming	3			3			3	
MCA11		Examination Scheme							
MCA11		ISE		MSE	E	SE	,	Total	
		20		20	60			100	

Pre-requisite Course		
Codes		
		Student will be able to
	CO1	Construct programs using basic control structures.
	CO2	make use of objects and structures in problem solving
	CO3	Use arrays and pointers efficiently to solve the problems.
Course Outcomes	CO4	Design the solutions using inheritance and polymorphism.
Course Outcomes	CO5	Apply concepts of virtual functions, exception handling to create
		efficient solutions.
	CO6	Construct the solutions using File handling and Standard
		Template Library.

Module	Unit	Topics	Ref.	Hrs.
No.	No.			
1	1.1 Problem Solving Methodology and Techniques		2	2
		Understanding of the problem, Identifying minimum number of		
		inputs required for output, Step by step solution for the problem		
		Breaking down solution into simple steps, Identification of arithmetic		
		and logical operations required for solution Using Control Structure:		
		Conditional control and looping (finite and infinite)		
	1.2	Introduction to Object-Oriented Programming	1,3	2
		Why Do We Need Object-Oriented Programming?-Procedural		
		Languages vs Object-Oriented Approach		
		Characteristics Of Object-Oriented Language (Objects, Classes,		
		Abstraction, Overloading, Inheritance, and Polymorphism)		
	1.3	Basic Elements of C++	1,3,4	2
		C++ character set, C++ Tokens (Identifiers, Keywords, Constants,		
		Operators), Structure of a C++ Program (include files, main		
		function); Header files – iostream.h, iomanip.h; cout, cin		
		Use of I/O operators (<< and >>), Use of endl and setw(), Cascading		
		of I/O operators, Error Messages; Use of editor, basic commands of		



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	_	(Flatonomous institute Firmated to Chryotisty of Mamour)		
		editor, compilation, linking and execution		
		Standard input/output operations from C language: gets(), puts() of		
		stdio.h header file, Data Types in C++, Scope And Storage Classes.		
	1.4	Control Structures (Selection and Repetition)	1,3	3
		Conditional Operators, Logical Operators, If, If-Else, If-Else Ladder,		
		Switch, Loops And Controls(for, while, do-while), Nested Loop		
2	2.1	Objects and Classes		2
_		A Simple Class, Classes and Objects, Defining the Class, Physical		
		C++ Objects as Data Types		
	2.2	Structures and Functions	1,3,4	4
		Function Structure, Objects As Function Arguments, Returning	1,5,	'
		Objects From Functions, Passing Arguments To Functions		
		Returning Values From Functions, Reference Arguments, Recursion,		
		Inline Functions, Default Arguments, macros, friend function, static		
		functions, Constructors, Destructors		
3	3.1	Arrays and Strings	1,3	4
3	3.1	Arrays and Strings Arrays as class Member Data, Arrays of object, String,	1,5	-
		The standard C++ String class, Addresses and pointers, The address		
		of operator and pointer and arrays		
	3.2	Pointers		2
	3.2	Memory management: New and Delete, pointers to objects, Pointers		2
		to objects, this pointer, Pointer to functions		
4	4.1	Overloading	1,3,5	4
-	4.1	Overloading Overloading unary operations. Overloading	1,5,5	4
		binary operators, data conversion, pitfalls of operators overloading		
		and conversion keywords.		
	4.2	Inheritance		4
	7.2	Inheritance: Concept of inheritance. Derived class and based class.		-
		Derived class constructors, member function, class hierarchies,		
		public and private inheritance		
		Aggregation: Classes within classes, inheritance and program		
		development		
5	5.1	Virtual Functions		2
3	3.1	Normal Member Functions Accessed with Pointers		
		Virtual Member Functions Accessed with Pointers		
		Late Binding, Abstract Classes and Pure Virtual Functions		
		Virtual Destructors, Virtual Base Classes		
		Friend Functions, friend Classes, Static Functions, Accessing static		
		Functions, Numbering the Objects		
	5.2	Exception Handling	1,3,5	2
	J.2	Introduction of Exception handling–throw, catch,	1,5,5	_
		Re-throw an exception, specifying exceptions etc.		
6	6.1	Templates	1,3	2
U	0.1	Class templates, function templates	1,5	
		Overloading of template function		
L		1 0 remoderning of template function	1	1



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6	6.2	STL (Standard template library)		3
		Introduction to STL, components of STL,		
		Containers, Iterators and function objects		
6	6.3	Managing Console I/O operations and Working with files	1,3	4
		C++ streams, unformatted / formatted I/O operations,		
		Managing output with manipulators, creating/opening/closing/		
		deleting files,		
		File pointers and their manipulators, random access to file,		
		Errors handling during file operations, command line arguments.		
			Total	42

- [1] Robert Lafore, "Object-Oriented Programming In C++", Sams Publishing, Fourth Edition
- [2] Walter Savitch, "Problem solving with C++", Pearson/Addison-Wesley, Sixth Edition
- [3] Balaguruswamy, "Object Oriented Programming with C++", McGraw Hill Education, Fourth edition
- [4] Bjarne Stroustrup, "C++ programming language", Third edition
- [5] Joyce Farrell, "Object-Oriented Programming Using C++", Thomson/Course Technology, Fourth Edition



Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
Code		L	T	P	L	T	P	Total	
	Software Engineering	3	1		3	1		4	
MCA12			Ex	aminat	tion S	cheme	9		
MCA12		ISE		MSE	E	SE	,	Total	
		20		20	(60		100	

Pre-requisite	Course	Codes
		Student will be able to
	CO1	Identify process model for given Problem
Course	CO2	Design software requirement specification and elaborate requirement
Course		elicitation
Outcomes	CO3	Formulate project plan and apply estimation techniques.
	CO4	Evaluate quality of software and its maintenance.



Module No.	Unit no.	Topics	Ref.	Hrs.
1	1.1	Introduction to Software Engineering The evolving role of software, Importance software engineering, Changing nature of software, Software Myths.	1	3
2	2.1	Software Process Models Software Process Models:-Waterfall Model. Evolutionary Process Model: Prototype and Spiral Model. Incremental Process model: Iterative approach, RAD, JAD model. Concurrent Development Model. Agile Development: Extreme programming, Scrum	1,2	6
3	3.1	Software Analysis Feasibility Study and its type, Software requirement specification	1,2	4
	3.2	Requirement Elicitation: Interviews, Questionnaire, Brainstorming, Facilitated Application Specification Technique(FAST)		
4	4.1	Software Project Planning Measures, Metrics and Indicators, Software Measures: Size oriented, Function Oriented, Software Project Estimation, Decomposition Techniques, LOC based, FP based, Empirical Estimation: COCOMO, COCOMO-II	1	5
5 5.1	5.1	Software scheduling and tracking Relationship between people and effort: Staffing level estimation, effect of schedule change on cost	1,2	4
	5.2	Selecting software engineering tasks: Degree of rigor, task set selector		
	5.3	Task network schedules: Work breakdown structure, task network/activity network Gantt chart, pert chart, CPM,Earned Value Analysis		
6	6.1	Software Design Activities Design Concepts: Abstraction, Modularity, Cohesion and Coupling	1,2	5
	6.2	Function oriented design: structured design Methodology		
	6.3	Architectural Design: What is Architecture, why is Architecture important Architectural design and Pattern		
7	7.1	Software Testing Software testing fundamentals ,Black box and white box testing, types of Testing : Unit ,Integration ,Validation and system testing, Overview of Non functional testing types	1,2	3
8	8.1	Software Risk management Risk strategies, Software risks, Risk Identification, Projection, RMMM	1,2	3
9	9.1	Software Quality Management Quality Concepts, SQA activities, Software reviews,FTR, Software reliability and measures, SQA plan	1,3	3



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10	10.1	Software Change Management	1,3	3
		Software Configuration Management, elements of SCM, SCM		
		Process, Change Control		
11	11.1	Software Reliability and Maintenance	1,3	3
		Software reliability, Reliability metrics, Reliability growth		
		modeling, Refactoring		
	11.2	Software reveres engineering, Software maintenance cost,		
		Estimation of maintenance cost		
,			Total	42

References:

- [1] Roger Pressman, "Software Engineering", Tata McGraw Hill, sixth edition.
- [2] Pankoj Jalote, ,"Software Engineering", Wiley Publication, fourth edition.
- [3] KK Agarwal, Software Engineering, New age Publication, third edition.

Tutorials on Software Engineering

Tut.	Topic	Number of
No		hours
1	Case study on identification of various software process models.	1
2	Case study on different types of Software requirement specifications, and Requirement Elicitation techniques.	2
3	Case study on Project Estimation, Decomposition Techniques.	1
4	Case study on Empirical Estimation model: COCOMO, COCOMO-II.	1
5	Case study on Software scheduling and tracking	2
6	Case study on Task network schedules	2
7	Case study on structured design methodology	2
8	Case study on architectural Design	2



Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned					
		L	T	P	L	T	P	Total		
MCA 13	Discrete Mathematics	3	1		3	1		4		
		Examination Scheme								
		ISE		ISE MSE		MSE	E ESE			Total
		20		20	60			100		

Pre-requisite	Basic Knowledge of Mathematics.					
Course Codes						
		Student will be able to				
	CO1	Develop mathematical and logical thinking				
	CO2	Analyze number of logical possibilities and probability of events.				
Course Outcomes	CO3	Formulate problems of graphs, trees.				
Course Outcomes	CO4	Formulate problems of recursive relations.				
	CO5	Construct Grammars, languages.				
	CO6	Construct theoretical designs.				

Module	Unit	Topics	Ref	Hrs.
1		Mathematical Logic	1,3	5
	1.1	Propositions and logical operations, Conditional Statements		
	1.2	Methods of Proof, Mathematical Induction,		
	1.3	Mathematical Statements, Logic and Problem Solving		
2		Set, Relation and Function	1,2,	7
	2.1	Set Theory: Definition of Sets, Venn Diagrams, complements, Cartesian products, power sets, counting principle, cardinality and countability (Countable and Uncountable sets), proofs of some general identities on sets, pigeonhole principle.		
	2.2	Relation: Definition, types of relation, composition of relations, domain and range of a relation, pictorial Representation of relation, properties of relation, partial ordering relation, Relations and digraphs, Paths in Relations and Digraphs, Properties of Relations, Equivalence Relations, 3Operations on Relations, Partially Orders Sets, Hasse diagram, Lattice		
	2.3	Function: Definition and types of function, composition of functions, recursively defined functions.		
3		Graph and Tree	2,4	4



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	3.1	Graph terminology, types of graph connected graphs, components of graph, Representation of Graph		
	3.2	Adjacency matrix, Adjacency list		
	3.3	Euler graph and Circuits, Hamiltonian path and circuits		
	3.4	Subgraphs and Subgraph isomorphism, Tree		
4		Combinatorics and Recurrence Relation	1,2,	8
	4.1	Recursive mathematical definitions, basics of counting		
	4.2	Introduction to permutations and combinations, inclusion-exclusion		
	4.3	Recurrence relation - Fibonacci series, Tower of Hanoi		
	4.4	Lines in a plane Homogenous linear equations with constant coefficients, Particular Solution, Total Solution		
	4.5	Divide and Conquer Recurrence Relations (Fast Multiplication of Integers, Fast matrix Multiplication)		
5		Regular Grammar (RG)	5,6	8
	5.1	Regular Grammar		
	5.2	Regular Expression (RE): Definition, Equivalence and		
	5.3	Equivalence of RG and FA and Conversions,		
	5.4	Equivalence of RE and FA and Conversions.		
6		Finite Automata	5,6	10
	6.1	Deterministic and Nondeterministic Finite Automata (DFA and NFA), Definitions, Languages, Transitions (Diagrams, Functions and Tables)		
	6.2	Eliminating epsilon transitions from NFA,DFA		
	6.3	NFA applications: Reductions and Equivalence		
	6.4	FSM with output: Moore and Mealy machines.		
			Total	42

- [1] Kenneth H. Rosen, "Discrete Mathematics and Its Applications", McGraw Hill, 4th Edition
- [2] Kolman, Busby, Ross, "Discrete Mathematical structures", PHI, 4th Edition [3] Tremblay and Manohar, "Discrete Mathematical Structure", Tata McGrow Hill [4] C. L.Liu, "Elements of Discrete Mathematics", TMH 20002nd Edition.

- [5] J.E.Hopcraft, R. Motwani and J.D.Ullman, "Introduction to Automata Theory languages & Computation", Pearson Education Asia.
- [6] K.L.P.Mishra, N. Chandrashekharan, "Theory of Computer Science", PHI



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Tutorial Discrete Mathematics

No.	Tonia	Number of	
110.	Topic	Hours	
1	Determine whether whether Tautology	1	
2	Show that given logical statements are equivalent.	1	
3	Solve the problem on Pigeonhole principle	1	
4	Example on properties of relations	1	
5	Solve problem on equivalence relation	1	
6	Solve problem on partial order relation	1	
7	Adjacency Matrix and adjacency matrix.	1	
8	Euler path and Euler circuit.	1	
9	Hamiltonian path and Hamiltonian circuit	1	
10	Tower of Hanoi problem.	1	
11	Lines in a plane in general.	1	
12	Particular Solution of recurrence relation	1	
13	Equivalence of regular grammar and finite automata	1	
14	Finite State Machine with output:	1	
	Total	14	



Course Code		Teaching Scheme			Credits Assigned				
	Course Name	(H							
		L	T	P	L	Т	P	Total	
		3			3			3	
MCA14	Principles of Management			Exam	ination Scheme				
WICA14		ISE			MSE		Attendance		
			70		20		10		

Pre-requisite		
Course Codes		
	Stude	nts will be able to:
	CO1	Explain management evolution and management's four functions.
	CO2	Explain social responsibility and ethical issues involved in business
		situations
Course Outcomes	CO3	Analyze the importance and nature of planning.
Course Outcomes	CO4	Analyze how organizations adapt to an uncertain environment
	CO5	Develop leadership styles to anticipate the consequences of each
		leadership style and communication.
	CO6	Explain the changes in the organizations

Module No.	Unit No.	Topics	Ref.	Hrs.
1		Management and evolution of its thought	1,2,3	10
		What is management, how is management defined, is		
	1.1	management art or science?, Role of managers, Mintezberg's		
		set of Ten Roles, managerial skills, The P-O-L-C framework		
		Management Classical approach:		
		Classical thought of management, Henry Fayol's universal		
	1.0	Process theory, Behavioral and human relations approach		
	1.2	Management, The modern Theory: Chester Barnard and		
		social systems theory, Quality school of management, Kaizen		
		approach, Reengineering approach.		
2		Management Framework	2,3,4	10
		Vision, Mission and values: Role played by vision and		
		mission, values, stakeholders, Identifying key stakeholders,		
	2.1	Personality and attitude: Role of personality and attitude in		
	2.1	organization, importance of personality, The Big-5		
		Personality Traits, Work Attitude and Behavior, Positive		
		work attitude, Job Satisfaction, Organizational commitment		



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3		Planning	2,3	4
		Nature, Types and steps of planning, Importance of planning;		
		The strategic planning process, Nature of objectives,		
	3.1			
		strategies and policies, Major kinds of strategies and policies,		
		Effective implementation strategies		
4		Organizational Structure and Decision Making	2,3	4
		The importance and limitations of rational decision making,		
	4.1	Decision making under certainty, Risks and uncertainty,		
	4.1	Factors affecting decision making, Decision making styles,		
		Decision making Tools.		
	4.2	Importance of organizing, Principals of organizing, Types of		
	4.2	Organizational structure, The Organizational Process		
5		Human Factors, Motivation, Leadership &	1,2,4	8
3		Communication	1,2,4	0
		Human factors in managing, Motivation and motivators;		
		Styles and functions of leadership, Special motivational		
	5.1	techniques, Defining Leadership, Ingredients of leadership,		
		Trait approach to leadership, Situational or contingency		
		approaches to leadership		
		Definition of communication, The communication process,		
	5.2	Barriers and breakdowns in communication; Towards		
		effective communication, Electronic media in communication		
6		Change and Comparative Management	2,4	6
	·	Need of Change, Organizational Change factors (Internal	1 T	
		Need of Change, Organizational Change factors (internal		
	6.1	environment and external Environment), Planning		
	6.1			
	6.1	environment and external Environment), Planning		
	6.1	environment and external Environment), Planning Organizational change, Resistance to changes, Impact of		

- [1] Koontz Harold & Weihrich Heinz, "Essentials of Management", MGH, 8th edition.
- [2] Tripathi, P. C. & Reddy, P.N, "Principles of management", Tata McGraw Hill, 10th edition.
- [3] Ramasuamy.V.S. &Namakumari, S., "Marketing Management: Planning implementation and control", Mcmillan& Co, Seventh Edition



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Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
		L	T	P	L	T	P	Total	
	Banking and Finance	3			3			3	
MCA15		Examination Scheme							
WICA15		ISE MSE		MSE	Attendance				
		70		20	10				

Pre-requisite Course	Mathe	Mathematics			
Codes					
	Stude	nt will be able to			
	CO1	Demonstrate broad and coherent knowledge of the Financial			
		Services Industry			
	CO2	Integrate technical and conceptual knowledge to work effectively			
Course Outcomes		within the Financial Services Industry			
	CO3	Analyze credit ratings in India			
	CO4	Explain Deposit accounts and attorney			
	CO5	Explain various Banking Services			
	CO6	Analyze Lending Scheme and Foreign Exchange			

Module	Unit	Topics	Ref.	Hrs.
No.	No.			
1		Banking Operations and Financial Institution in India	1,2,4	8
	1.1	Evolution, meaning, importance, indigenous bankers- Functions,		
		Modern banking, Commercial banks- Structure, Functions, RBI		
		Monetary policy, instruments of monetary policy-bank rate, CRR,		
		SLR, Repo rate, reverse Repo rate.		
		Banker-customer relations, Know Your Customer(KYC)		
		guidelines, Different deposit products, services rendered by		
		banks, Mandate and Power of Attorney, Banker's lien-right of set		
		off, garnishee order, income tax attachment order etc.		
	1.2	Utility of loans and advance, type of loans-secured and		
		unsecured, demand loan, term loan, cash credit, overdraft, student		
		loans, auto loans, personal loans, business loans, consolidated		
		loans.		
	1.3	Commercial Banks, Cooperative Banks, Regional Rural Banks,		
		Agriculture and Rural Development Banks (SLDBs),		
		Development Banks and NBFCs. Bank's constitution, Functions,		
		Working and Evolution. Reserve Bank of India: Traditional and		
		Developmental Functions and Working. Objectives, Instruments		



		of Monetary Policy		
2		Financial markets and Capital Markets in India	2,4	10
	2.1	Structure, institution and operating mechanism and its role in	2,4	10
	2.1	Economic Development. Developed and Underdeveloped		
		Markets, Money Market in India: Importance, features		
		instruments. Measures to strengthen money market in India.		
	2.2	Recommendations of the working group on money market,		
	2.2	Report of the task force on money market and mutual funds.		
	2.3	New issue market and stock exchange, importance of stock		
	2.3	exchanges: National stock exchange, methods of floating new		
		issues, types of shares and debentures. The Securities and		
		Exchange Board of India (SEBI), need for establishment of SEBI.		
		Objectives and role of SEBI, Capital Market reforms		
3		Credit Rating in India	1,3	5
3	3.1	Why and what is credit rating, credit rating institutions in India,	1,3	
	3.1	limitation to rating, depository services, factoring, leasing and		
		hire purchase		
	3.2	Venture capital, securitization of assets, portfolio management,		
	3.2	risk and return, reforms in banking and finance,		
	3.3	Reports of the committees; Chakravarty committee, Narsimham		
	3.3	committee I & II		
4		Deposit Accounts	1,3	4
-	4.1	Opening Operations and Closure of a] Fixed Deposit Account b]	1,0	-
		Recurring Account c] Savings Account d] Current Account e]		
		Deposit Schemes for NRIs. Other Deposit Schemes,		
	4.2	Mandate and Power of Attorney – Nomination Facility –		
		Insurance of Bank Deposits		
5		Banking Services	1,3	6
	5.1	Remittances – Safe Custody – Safe Deposit Vaults – Collection	Í	
		Facility – MICR Clearing ATMs – Credit cards and Debit Cards		
		- Travellers' Cheques - Gift Cheques		
	5.2	Ombudsman and Customer Services – Fraud Detection and		
		Control Accounting conventions, basic accounting principles,		
	5.3	bank reconciliation statements, procedure leading to preparation		
		of final accounts, self-balancing ledgers		
	5.4	Accounting in banking companies under computer environment –		
		Introduction to accounting standards		
6		Lending Schemes and Foreign Exchange	1,3	9
	6.1	Socio – Economic and poverty alleviation programmes/Self-		
		employment schemes: DRI, IRDP, SEEUY, SEPUP, Micro		
		Financing: Financing of self-help groups by banks and NGOs –		
		Women Entrepreneurs, Small borrowers, SSIs, Personal and		
		Consumer loans, Housing Finance, Agriculture finance, Loan		
		syndication, Federal Financing.		
	6.2	Concept of Foreign Exchange (FE), Principles of foreign		



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of credit	
both clean and documentary covering exports and imports, letters	
Telegraphic Payment Orders, Collection of Bills of exchange	
Instruments of International Remittances: Drafts, Mail and	
Documents used in the delivery of goods and payments,	
exchange, Meaning of foreign trade, Commercial terms,	

- [1] Indian Institute of Banking and Finance, "Principles and Practices of Banking", Macmillan Publication
- [2] Khan M Y., "Indian Financial System", Tata McGraw Hill, Delhi
- [3] P.N. Varshney, "Banking Law and Practice", Sultan Chand & sons
- [4] H.R.Machiraju, "Indian Financial System", Vikas Publishing House



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Course Code	Course Name		ning Scl [rs/weel	Credits Assigned				
Code		L	T	P	L	T	P	Total
				4			2	2
MCAL11	Object Oriented Programming Lab	Examination School					ie	
WICALII		IS	SE .	M	SE	ES	SE	Total
		4	0	_	-	-	-	40

Pre-requisite Course Codes		
		Student will be able to
	CO1	Demonstrate use of control structures and derived data types
	CO2	Implement dynamic memory management techniques with
Course Outcomes		pointers, constructors, destructors etc.
Course Outcomes	CO3	Implement polymorphism and Inheritance
	CO4	Demonstrate use of Standard Template Library, File and
		exception handling

Exp. No.	Experiment details	Ref	Marks	
1	Implement a program on Various Control Structures:	1,2,3	5	
2	Implement a program Functions & Recursion	1,2	5	
3	Implement a program on Constructors & Destructors	1,2	5	
4	Implement a program on Array	1,2,3	5	
5	Implement a program on strings	1,2,3	10	
6	Implement a program on pointer arithmetic	1,2,3	5	
7	Implement a program on Inheritance	1,2	5	
8	Implement a program on Overloading	1,2,3	5	
9	Implement a program on virtual function	1,2,3	5	
10	Implement a program on Exception handling	1,2,3	5	
11	Implement a program on File handling	1,2,3	10	
12	Implement a program on Friend Function & Friend Class.	1,2,3	5	
13	Implement a program on Class Templates	1,2	5	
14	Implement a program on STL	1,2,3	5	
Total Marks				
	Marks		80/2=40	

- [1] Steve Oualline,"Practical C++ Programming.", O'Reilly & Associates, Inc., First Edition.
- [2] Steve Oualline,"Practical C++ Programming (Nutshell Handbook)", O'Reilly Media; First Edition
- [3] Madhusudan Mothe,"C++ Programming: A practical approach Pearson Education", 1st Edition



Course	Connec Nome	Teaching Scheme (Hrs/ week)			Credits Assigned				
Code	Course Name	(1	Hrs/ weel	<u>K)</u>					
Couc		L	T	P	L	T	P	Total	
	Web Technology Lab			4			2	2	
MONTAL		Examination Scheme							
MCA L16		I	SE	M	SE	ESE		Total	
		4	40	-	-			40	

Pre-requisite Course	Basic u	Basic understanding of programming fundamentals				
Codes	Codes					
	Studen	it will be able to:				
	CO1	Develop static web sites using HTML5, CSS3, and Client side scripting.				
Course Outcomes	CO2	Develop interactive and responsive web sites using AJAX and Bootstrap.				
Course Outcomes	CO3	Build dynamic web sites using open source technology.				
	CO4	Apply PHP framework to build dynamic website.				

Exp. No.	Experiment Details	Ref.	Marks
1.	Introduction to web technologies, HTML & HTML5: Concept of www, protocols: HTTP, SHTTP, web browser and web server. Basics of HTML, HTML and HTML5 elements, form designing, HTML Graphics, HTML Media. (Programming assignments based on above topics)	1,2	5
2.	Cascading Style Sheets3: Introduction to CSS, types of CSS, syntax and structure. Introduction to CSS3, CSS3 modules: Selectors, Box model, backgrounds and borders, Image values and replaced content, text effects, 2D/ 3D transformations, animations, multiple column content, user interface (Programming assignments based on above topics)	1,2,	5
3.	Java script and JQuery: Introduction to Java script, variable, number and array, functions, pop up boxes, event handling, form validation, Introduction to DOM. JQuery basics, jQuery Effects, jQuery HTML (Programming assignments based on above topics)	3,4,	5
4.	AJAX: Making a server request, loading HTML scriptlets from server, AJAX events, AJAX style file upload. (Programming assignments based on above topics)	7	5
5.	Bootstrap: Bootstrap: Introduction to Bootstrap, Bootstrap Grid System, Bootstrap Grid System, Container Layouts. Bootstrap CSS: Typography, code, tables, forms, buttons, images, icons. Bootstrap Layout components. Bootstrap JavaScript plugins. (Programming assignments based on above topics)	5	5
	PHP and MySQL: Configuration and installation of PHP, basic syntax of PHP, expressions, statements, arrays, strings, functions, regular expression, form validation.	6,7	5



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6.	File handling: File operations - create, write, read, copy, move, delete, update and		
	upload file.		
	Database: SQL Query, DDL and DML queries. PHP connection to database server.		
	Database operations – create, select, insert, update, delete, & join operation.		
	Session management – using cookies & sessions.		
	AJAX with PHP and My SQL. (Programming assignments based on above topics)		
	PHP Framework:	8	5
7.	Laravel: Introduction, Setting up a development environment, First application,		
	Eloquent ORM, Testing. (Programming assignments based on above topics)		
0	Mini Project:	All	5
8.	Maximum two students in a group.		
	To	OTAL	40

- [1] DT Editorial Services, "HTML 5, Black Book", dreamtech Press, 2nd Edition, 2016.
- [2] Ben Frain, "Responsive web design with HTML5 and CSS3", Packt, 2nd Edition, 2015.
- [3] Michael Morrison, "Head First JavaScript", O'Reilly publication, 2008.
- [4] Jonathan Chaffer, Karl Swedberg, "Learning jQuery", Packt, Shroff Publication, 4th Edition, 2013.
- [5] Jake Spurlock, "Bootstrap", O'Reilly publication, 2013.
- [6] Nixon, Robin, "Learning PHP, MySQL, & JavaScript: with jQuery, CSS & HTML5", Shroff Publication, 4th Edition, 2013.
- [7] Harwani, "Developing Web Applications in PHP and AJAX", McGrawHill, 2010.
- [8] Martin Bean, "Laravel 5 Essentials", Packt publication, 2015.



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Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code	Course Name	L	T	P	L	T	P	Total
			1	2		1	2	2
		Examination Scheme						
MCAL17	LINUX Lab	ISE		MSE	E	SE		Total
		40						40

Prerequisite		
Course codes		
		Student will be able to
Course	CO1	Understand the basic system configuration and installation.
Outcomes	CO2	Apply linux commands for user administration process management
	CO3	Demonstrate various editors and software management configuration.
	CO 4	Implement network configuration and server

Expt. No.	Experiment Details	Ref.	Marks
1	Introduction to basic system configuration and Installation	1,3,2	5
2	Basic Linux Commands	1,3,2	5
3	Linux User Administration and Process Management	1,3,2	5
4	Linux Editors	1,4	5
5	Software Management	1,4	5
6	Linux Network Configuration	1,3	5
7	FTP server	1	5
8	DHCP server	1	5
	Total Marks	•	40

- [1] Kogent Learning solutions, "Linux Lab: Hands on Linux", dreamtech, edition 2000.
- [2] Christopher Negus, "Linux Bible", Wiley Publications, Ninth Edition, 2015.
- [3] Richard Blum and Christine Bresnahan, "Linux Command Line and Shell Scripting Bible", Wiley Publications, Third Edition, 2008.
- [4] Richard Petersen, "Linux Programming A Beginner" s Guide", Tata McGraw Hill Education, 2001.



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Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
		L]	Γ	P	L	T	P	Total
MCA P41	Mini Project-I								01
		Examination Scheme							
		Phase	e I	Pł	nase II		ESE		Total
		(ISE -	-I)	(IS	SE- II)				
		10			15		25		50

Pre-requisite Course	MCA11	, MCA31 , MCA32, MCAL36
Codes:		
	Student	will be able to
	CO1	Formulate a real world problem and develop its requirements.
	CO2	Develop a design solution for the identified requirements.
Course Outcomes	CO3	Test the prototype against identified requirements.
	CO4	Develop effective communication skills for presentation of project
		related activities.

Evaluation Scheme

- 1. Project assessment is done by internal and external examiner. The project carries weightage of 50 marks.
- 2. The internal assessment is done in two phases. Phase I carry 10 marks, Phase II carries 15 marks. Students will be continuously assessed by the internal examiner in the middle of the semester (phase I) and at the end of the semester (phase II).
- 3. The external examination is conducted to evaluate the students for 25 marks at the end of the semester.
- 4. ESE for project shall carry maximum 50 marks in each semester. These 50 marks shall be given by the internal and external examiner together.

Guidelines

- In this semester, mentor is allocated to the students. Group of 2 students shall be formed.
- Student shall decide the project under the guidance of the mentor.
- Students will design functional and nonfunctional requirements.
- Students will select the best SDLC model for their project.
- Students will draw PERT chart and Gantt chart for the selected project.
- Students will create a prototype of the project. Documentation for the above part will be completed.

*The separate / Full projects can be undertaken with prior permission of mentor and Head of the department. Complexity of the project should be maintained proper throughout six month.



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SEM-II



Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
		L	T	P	L	T	P	Total
		3	1		3	1		4
				Exami	nation	Sche	me	
MCA21	Operating System	ISE		MSE	F	CSE		Total
		20		20		60		100

Prerequisite	-	
Course codes		
		Student will be able to
	CO1	Study fundamentals of operating system design and system software
Course	CO2	Analyze process management and concurrency control
Outcomes	CO3	Analyze memory management and I/O techniques
	CO4	Study files systems and protection & security concepts.

Module	Unit	Topics	Ref.	Hrs
No.	No.			
1	1.1	Introduction to Operating System	1	4
		Overview of all system softwares: Compiler, Assembler, Linker,		
		Loader, Operating system, OS services and Components Types of		
		OS-Batch, multiprocessing, multitasking, timesharing, System		
		Calls ,types of System calls, Buffering, Spooling		
2	2.1	Process and Thread Management		3
		Concept of process and threads, Process states, Process	1,3	
		management, Context switching, Interaction between processes		
		and OS, Multithreading		
	2.2	CPU scheduling		5
		CPU scheduling algorithms, multiprocessor scheduling	1,2	
		algorithms, Real time scheduling algorithms		
3	3.1	Concurrency Control		6
		Concurrency and Race Conditions, Mutual exclusion	1,3,4	
		requirements, Software and hardware solutions, Semaphores,		
		Monitors, Classical IPC problems and solutions, Deadlock,		
		Characterization, Detection, Recovery, Avoidance and Prevention		
4		Memory Management		8
	4.1	Memory partitioning, Swapping, Paging, Segmentation Virtual	1,5,6	
		memory, Overlays, Demand paging, Virtual memory concepts,		
		Page replacement algorithms, Allocation algorithms		
5	5.1	Mass Storage Structure		6
		Secondary-Storage Structure, Disk structure, Disk scheduling,	1,3	
		Disk management, Swap-space management, Disk reliability,		



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		Stable storage implementation, Introduction to clock, Clock hardware, Clock software		
	5.2	File systems File concept, File support, Access methods, Allocation methods, Directory systems, File protection, Free space management	1,3	4
6	6.1	Protection & Security Protection- Goals of protection, Domain of protection, Access matrix, Implementation of access matrix, Revocation of access rights Security- The security problem, Authentication, One-Time passwords, Threats		4
	6.2	Case Study Study of different Operating, Systems(Linux, Windows, Android OS, iOS)		2
	Total		•	42

References:

- [1] Silberschatz and Galvin, "Operating System Concepts", Wiley, 9th Edition, 2008 [2] William Stallings, "Operating Systems (5th Ed) Internals and Design Principles", Prentice Hall, 2000.
- [3] Andrew S. Tanenbaum, Herbert BOS, "Modern Operating Systems", Pearson, 4th Edition, 2016
- [4] Gary Nutt, NabenduChaki, SarmishthaNeogy, "Operating Systems", Pearson, 3rd Edition.
- [5] Achyut S. Godbole, "Operating Systems", Tata McGraw Hill, Second Edition, 2010
- [6] D.M.Dhamrdhere, "Operating Systems", Tata McGraw Hill, Second Edition, 2008

Tutorials on Operating Systems

Sr.No	Suggested list of Topics	No. of hours
1	Numerical problems on CPU scheduling algorithms	2
2	Problems on Interprocess Communication	2
3	Numerical problems on Deadlock	2
4	Numerical problems on swapping and memory allocation	2
5	Numerical problems on paging and segmentation	2
6	Numerical problems on page replacement algorithms	2
7	Analysis of different OS based on their features	2
	Total	14



Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
		L	T	P	L	T	P	Total
	Computer Networks	3	-		3	-		3
MCA22		Examination Scheme						
MCA22		ISE		MSE	F	ESE		Total
		20		20	60			100

Pre-requisite Course Codes		Codes		
		Student will be able to		
	CO1	Examine the fundamental concepts of Digital communication in		
	COI	Computer Networks.		
Course	CO2	Categorize different Internetworking devices, topologies and their		
Course Outcomes	COZ	functions.		
Outcomes	CO3	Analyze the various Protocols, Services and features of the layered		
	COS	architecture of Networking.		
	CO4	Adapt various TCP /IP Algorithms.		

Module No.	Unit no.	Topics	Ref.	Hrs.
1	1.1	Introduction to digital communication Signal propagation, signal types, signal parameters, Channel effects on transmission –attenuation, effects of limited bandwidth, delay distortion, noise, Multiplexing - FDM ,TDM, Data rate limits-Nyquist's theorem , Shannon's theorem	1	5
2	2.1	Basics of Computer Network Topology & types of topologies, types of networks, LAN, MAN, WAN, types of communications (Asynchronous and synchronous)	1,2	2
	2.2	Modes of communications Simplex, Half Duplex, Full Duplex	1,2	1
	2.3	Switching Techniques Circuit Switching, Message Switching, Packet Switching	1,2	1
3	3.1	Networking models Design issues of the layer, ISO-OSI Reference Model, Internet Model (TCP/IP), Comparison of ISO-OSI & TCP/IP Model.	1,2	4
	3.2	Connectivity Devices Passive & Active Hubs, Switch, Bridges, Gateways.	1,2	1



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4	4.1	Physical Layer	1,2,3	3
		Wired media – Twisted Pair ,Coaxial Cable ,Fiber Optics,		
		Wireless media - The electromagnetic Spectrum ,Radio		
		Transmission ,Microwave transmission ,Infrared Waves		
5	5.1	Data Link Layer	1,2,3	8
		Error Detection and Correction Techniques, Multiple		
		Access Protocols, LAN Addresses and ARP & RARP,		
		PPP: The Point-to-Point Protocol, Medium access sub layer		
		: ALOHA (Pure, slotted, reservation) Carries Sense		
		Multiple Access Protocols, Collision free Protocols,		
		Ethernet standards – IEEE 802.3, 802.5, FDDI, 802.6.08		
6	6.1	Network Layer	1,2,3	3
		Network Layer Design issues		
		Routing Algorithm		
		Distance Vector and Link state routing –Routing protocols		
		-RIP, OSPF, BGP, IGRP, Congestion control algorithms:		
		Open Loop congestion Control, Closed Loop congestion		
		control		
	6.2	IP	1,2,3	3
		Addressing Subnets, IP – IPv4, IPv6, Internet Control		
		Management Protocol, Internet Group Management		
		Protocol. Address mapping -ARP, RARP, BOOTP,		
		DHCP,NAT and its type		
7	7.1	Transport layer	1,2,3	6
		The TCP protocol and the TCP Segment Header, UDP,		
		Congestion Control algorithm, Quality of Service:		
		Introduction, Queue Analysis, QoS Mechanisms, Queue		
		management Algorithms, Feedback, Resource, Reservation.		
8	8.1	Application layer	1,2,3	5
		Principles of Application Layer Protocols, The Web and		
		HTTP, FTP, Telnet ,Simple Network Management Protocol		
		,Electronic Mail in the Internet (SMTP, MIME, POP3,		
		IMAP), DNS		
			Total	42

- [1] Behrouz Forouzan,"Data communication and Networking", Tata McGraw Hill, Fifth Edition, New Delhi, MGH, 2006.
- [2] Andrew Tanenbaum, "Computer Networks", PHI, Fifth Edition, Pearson C2014.
- [3] Behrouz Forouzan, "TCP/IP Protocol Suite", Tata McGraw Hill edition, Fourth Edition, 2005, Addison-Wesley, 2010.



Course	Course Name	Teaching (Hrs/w	Credits Assigned					
Code		L	T	P	L	T	P	Total
	Data Structures	3			3			3
MCA 22		Examination Scheme						
MCA23		ISE		MSE	E	SE		Total
		20		20	60		100	

Pre-requisite	MCA1	MCA11				
Course Codes						
	Studen	t will be able to				
	CO1	Compare Efficiency of various sorting algorithms.				
	CO2	Make use of searching and hashing techniques for efficient data retrieval and data mapping.				
Course Outcomes	CO3	Apply various operations of Linear data structures to solve problems from different domains.				
	CO4	Apply creative thinking to solve problems from different domains using Nonlinear data structures.				

Module	Unit	Topics	Ref.	Hrs.
No.	No.			
1	1.1	Introduction	1,2,3	3
		Introduction to Data Structures, Types of Data Structures, ADT		
		(Abstract Data type), Introduction to Time complexity and Space		
		complexity, Asymptotic notations (Big O, Omega, Theta)		
	1.2	Sorting Techniques	1,2,3	5
		Internal Sorting Techniques (Bubble sort, Insertion sort, Selection		
		Sort, Radix Sort, Quick sort, Heap Sort), External Sorting Techniques		
		(Merge Sort), Complexity calculation of Sorting Techniques using		
		Asymptotic notation		
2	2.1	Searching and Hashing Techniques	1,2,3	5
		Sequential search, Binary search, Interpolation Search, Hashing		
		Techniques (Direct, Subtraction, Modulo Division, Mid square, Digit		
		Extraction, Folding, Double hashing), Collision resolution techniques		
		(Linear probe, Quadratic probe, Key offset, Chaining)		
3	3.1	Linked list	1,2,3	8
		Linked List as an ADT, Linked List Vs. Arrays, Types of Linked List:		
		Singly, Doubly, Circular, Operations of Linked List (Insert, delete,		
		traverse, count, search), Application of Linked List: Polynomial		
		addition and Subtraction, Sparse Matrix.		
	3.2	Stack	1,2,3	5



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			Total	42				
		Representation, Applications of Graph DFS and BFS						
	4.2	Graph Graph Definition, Terminologies and Operations, Graph	1,2, 3	2				
	4.2	Arithmetic expressions, Syntax Analysis	1 2 2	2				
		Heaps-Definition, Operations, Application of Trees: Manipulation of						
		M way Tree- Introduction, B tree-definition and examples						
		Definition, AVL tree rotation with examples						
		Threaded Binary tree, Expression tree and Huffman tree, AVL tree-						
		Tree Definition and Terminologies, Binary Tree, Representation and traversal techniques, Binary Search Tree- Definition, Operations,						
4	4.1	Tree	1,3	7				
		Algorithm, Round Robin CPU Scheduling Algorithm						
		Queue. Doubly Ended Queue, Application of Queues – Johnson's						
		The Queue as an ADT, Queue operations, Array Representation of Queue, Linked Representation of Queue, Circular Queue, Priority						
	3.3	Queue	1,2	7				
		Polish Notation						
		Stack, Linked list Representation of Stack, Application of stack – Evaluation of Postfix expression, Balancing of Parenthesis, Recursion,						
		The Stack as an ADT, Stack operations, Array Representation of						

- [1] Richard F Gilberg, Behrouz A Forouzan, "Data Structure A Pseudocode Approach with C", Brooks/Cole Publishing Company, Second edition, 2004.
- [2] Moshe, Tenenbaum, "Data Structures Using C and C++", Pearson Education Asia Pvt. Ltd., Second edition, 2009
- [3] Tremblay, Jean-Paul & Sorenson, "An Introduction to Data Structures with Applications", Tata McGraw-Hill, Second edition, 2002



Course Code	Course Name		Teaching Scheme (Hrs/week)			Credits Assigned				
		L	T	P	L	T	P	Total		
	Software Project Management	3	1		3	1		4		
MCA24		Examination Scheme								
MCA24		ISE		MSE	E	SE	,	Total		
		20		20	(60		100		

Pre-requisite	Course	Codes MCA12
	CO1	Make use of knowledge of Project Life Cycle to successfully implement the
		projects in the corporate world.
Course	CO2	Identify the inputs, tools and techniques to get the required Project deliverables
Course Outcomes		and product deliverables using 10 Knowledge areas of project management.
Outcomes	CO3	Explain the 47 Project Management Processes defined by PMBOK
	CO4	Analyze the project management processes needs to successfully complete
		project in IT industry.

Module	Unit	Topics	Ref.	Hrs.
No.	No.			
1	1.1	Introduction to Project Management:	1,2,3	6
		What is project? What is project Management, The role of project		
		Manager, The project Management Profession Understanding		
		organizations, Stakeholder management, Project phases,		
	1.2	Conceptualizing and Initializing IT project :		
		Information Technology Project Methodology, Business case,		
		Project selection and Approval, Project management processes,		
		Project charter, Project Planning Framework.		
2	2.1	Project Scope management	1,3	4
		Scope Planning -Statement of work, scope statement		
		Scope definition -project oriented scope , product oriented scope,		
		Scope verification Scope change Control procedures		
		Creating workbreak down structure.		
3	3.1	Scheduling and Budgeting	1,2,3	8
		Developing the Project Schedule, Schedule Control, Basic		
		Principles of Cost Management, Cost Estimating: Types of cost		
		estimates, Cost estimation tools and techniques		
	3.2	Cost Control: Earned Value Management, Project Portfolio.	1	
4	4.1	Project Quality and Communication management	1,2	7
		Tools and Techniques for Quality Control, Pareto Analysis		
		Statistical Sampling, Six Sigma, Quality.		



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	T				
	4.2	Modern Quality management: Juran and the importance of Top			
		management commitment to QualityCrosby and Striving for Zero			
		defects, Ishikawa and the Fishbone Diagram.			
	4.3	The Project Communication Plan Reporting Performance			
5	5.1 The Importance of Project Procurement Management				
		Planning Purchases and Acquisitions, Planning Contracting,			
		Requesting Seller Responses, Selecting Sellers, Administering the			
		Contract, Closing the Contract Using Software to Assist in project.			
	5.2	Procurement Management &Out Sourcing: The Beginning of the			
		outsourcing phenomenon, Types of outsourcing relationship, The			
		Realities of outsourcing, Managing the outsourcing relationship.			
6	6.1	Human Resource Management	1	5	
		Human Resource Planning, Acquiring the Project Team:			
		ResourceAssignment, Resource Loading, ResourceLeveling,			
		Developing the Project Team, Managing the Project Team.			
	6.2	Change management: Dealing with Conflict & Resistance			
		Leadership & Ethics.			
7	7.1	The Project Implementation Plan and Closure	3	6	
		Project Implementation, administrative Closure, Project			
		Evaluation, Leadership & Ethics in Projects: Project Leadership,			
		Ethics in Projects, Multicultural Projects.			
			Total	42	

References:

[1]Kathy Schwalbe ,"Managing Information Technology Projects", Cengage Learning ,sixth edition.

[2]Kathy Schwalbe ,"Information Technology Project Management "Thomson Publication, sixth edition

[3] Jack T. Marchewka, "Information Technology Project Management", Wiley Publication, fourth edition.

Tutorials on Software Project Management

Tut. No.	Topic	Hours
1	Case study on project organizations	1
2	Case study on project selection and approval	2
3	Case study on project scope management and work break down	1
	structure.	
4	Case study on project scheduling and budgeting	2
5	Case study on tools and techniques for quality control.	2
6	Case study on project procurement management.	1
7	Case study on human resource and change management.	1
8	Case study on project implementation and ethics in project	2
	Total	14



Course Code	Course Name	Course Name Teaching Scheme (Hrs/week)		Credits Assigned				
		L	T	P	L	T	P	Total
MCA 25	Probability and Statistics	3	1		3	1		4
		Examination Scheme			;			
		ISE		MSE		ESE		Total
		20		20		60		100

Pre-requisite Course	MCA13					
Codes						
	Student	will be able to				
	CO1	Distinguish between quantitative and categorical data				
	CO2	Apply different statistical measures on various types of data				
	CO3	Identify, formulate and test hypothesis problems				
Course Outcomes	CO4	Analyze different types of Probability and their fundamental				
		applications				
	CO5	Apply discrete probability distribution to real problems.				
	CO6	Apply continuous probability distribution to real problems.				

Module	Unit	Topics	Ref.	Hrs.
1		Measures of central tendency & Measures of Dispersion	1	4
	1.1	Continuous Frequency Distribution		
	1.2	Histogram, Frequency Polygon, Stem and leaf diagram, ogives		
	1.3	Arithmetic Mean, Geometric mean, Harmonic mean, Median,		
	1.4	Range, Quartile Deviation, Mean Deviation,		
	1.5	Box whisker plot, Standard Deviation, Coefficient of Variation		
2		Skewness, Correlation and regression	1,3	6
	2.1	Karl Pearson's coefficient of Skewness, Bowley's coefficient of		
	2.1	Skewness, Scatter Diagram		
	2.2	Karl Pearson's coefficient of correlation, Spearman's rank		
	2.3	Linear Regression and Estimation		
	2.4	Coefficients of regression		
3		Skewness and Kurtosis	2,7,8	8
	3.1	Hypothesis, Type I and Type II errors,		
	3.2	Tests of significance- Student's t-test:Single Mean, Difference of		
	3.3	Paired t-test		
	3.4	Chi-Square test:Test of Goodness of Fit, Independence Test		
4		Axiomatic Approach to Probability	4	6



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	4.1	Random experiment, sample space, events		
	4.2	axiomatic Probability		
	4.3	Algebra of events		
	4.4	Conditional Probability, Multiplication theorem of Probability		
	4.5	Independent events		
	4.6	System reliability, Baye's Theorem		
5		Random variables and Mathematical Expectation	4,5,6	9
	5.1	Discrete random variable		
	5.2	Continuous random variable, Two-dimensional random variable		
	5.3	Joint probability distribution		
	5.4	Stochastic independence		
	5.5	Properties of expectation		
	5.6	Properties of variance		
	5.7	Covariance		
6		Special Theoretical Probability Distributions	4,5,6	9
	7.1	Bernoulli		
	7.2	Binomial		
	7.3	Poisson		
	7.4	Geometric		
	7.5	Normal		
	7.6	Uniform		
	7.7	Exponential		
	7.8	Gamma		
	7.9	Beta		
			Total	42

Reference Books

- [1] S.C.Gupta, V.K.Kapoor, S Chand, "Fundamentals of Mathematical Statistics", 1 st Edition
- [2] J.Susan Milton, Jesse C. Arnold, "Introduction to Probability & Statistics", Tata McGraw Hill, 4th Edition
- [3] S C Gupta, "Fundamentals of Statistics", Himalaya Publishing house, 7th edition.
- [4] Kishore Trivedi, "Probability and Statistics with Reliability, Queuing, And Computer Science Applications", PHI (English) 1st Edition
- [5] Schaum's, "Outlines Probability, Random Variables & Random Process", Tata McGraw Hill, 3rd Edition
- [6] Dr J Ravichandran, "Probability & Statistics for Engineers", Wiley
- [7] Dr Seema Sharma, "Statistics for Business and Economics", Wiley
- [8] Ken Black, "Applied Business Statistics", Wiley, 7th Edition



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Tutorial on probability & Statistics

No	Tonio	Number of
No.	Topic	hours
1	Measures of central tendency for grouped frequency data.	1
2	Coefficient of variation for grouped frequency data.	1
3	Study correlation between two variables.	1
4	Fit two regression lines and estimate the value of one variable.	1
5	Karl Pearson's coefficient of skewness.	1
6	Baye's Theorem on probability and example.	1
7	Addition theorem of probability and example	1
8	To find marginal & conditional probability of discrete R.V.	1
9	To find marginal & conditional probability of continuous R.V	1
10	To find Expectation and variance of cont R.V.	1
11	Problem of binomial distribution.	1
12	Problem of Poission distribution.	1
13	Problem of exponential distribution.	1
14	Problem of normal distribution.	1
	Total	14



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Course Code	Course Name		ning Scl [rs/weel	Credits Assigned				
		L	T	P	\mathbf{L}	T	P	Total
MCAL22				2			2	2
	Computer Networks Lab	Examination Scheme						
		ISE		MSE		ESE		E
		40						

Pre-requisite Course Codes		Codes	MCA22
			Student will be able to
C	CO1	Impleme	nt error correction and detection techniques.
Course Outcomes	CO2	Configur	ing various networking protocols.
Outcomes	CO3	Use and	demonstrate networking tools.

Exp No.	Experiment details	Ref.	Marks				
1	Data Link Layer-Error detection & correction Write a program to implement VRC and LRC, CRC, checksum and Hamming code method						
2	Data Link Layer Communication Write a program to implement Stop and wait ARQ, sliding window protocol.						
3	IP addressing Write a program to find out class of IP addresses, Subnet mask, first address and last address.						
4	Routing Techniques Write a program for shortest path routing algorithm , distance vector routing algorithm						
5	VLAN Configure VLANs on the router, Inter VLAN, Router on stick, multilayer VLAN, Spanning tree.	2	5				
6	Networking Protocols Configuration of RIP,EIGRP,OSPF, DCHP , Access List	2	5				
7	Address Translation Configuration of NAT, Static, Dynamic and PAT	2	5				
8	Application layer Configure Telnet, DNS, HTTP, SMTP, FTP Servers, SNMP	2	5				
	Total Marks		40				

- [1] Addison-Wesley Professional, "C++ Network Programming", Addison-Wesley Professional, Second Edition.
- [2] A.Jesen, "Packet Tracer Network Simulator", PACKT publisher, Third Edition.



Course	Course Name	Teaching S (Hrs/w	Credits Assigned					
Code		L	T	P	L	T	P	Total
MCAL23				4			2	2
	Data Structures Lab	·	minat	tion Scheme				
		ISE		MSE		ESE		Total
		40						40

Pre-requisite						
Course Codes						
	Student will be able to					
	CO1	Demonstrate various sorting techniques.				
	CO2	Apply searching and hashing techniques for efficient data retrieval and data mapping.				
Course Outcomes	CO3	Demonstrate various operations of linear data structures i.e. stack, queue and linked list				
	CO4	Create binary tree and its variants.				
	CO5	Apply graph traversal techniques.				

Exp. No.	Suggested List of Experiments	Ref	Marks
1	Sorting Techniques: Bubble, Insertion, Selection, Shell, Quick, Radix	1,2,3	5
2	Searching Techniques: Sequential search, Binary Search	1,2,3	5
	Hashing Techniques: Modulo division, Digit Extraction, Folding, Mid		
	square		
	Collision Resolution technique: Linear probe		
3	Stack implementation	1,2,3	5
	Implementation of Stack(using Array & Linked list).		
4	Queue implementation	1,2	5
	Implement all the different types of queues(eg: Simple Queue, Doubly		
	Ended Queue, Circular Queue)		
5	Singly linked list implementation	1,2,3	5
	A menu driven program that implements singly linked list for the following		
	operations: create, display, count, insert, delete, search, sort, reverse		
	Doubly linked list implementation		
	A menu driven program that implements doubly linked list for the following		
	operations: create, display, count, insert, delete, search, sort, reverse		
	Singly circular linked list implementation		
	A menu driven program that implements Singly circular linked list for the		
	following operations: create, display, count, insert, delete, search, sort,		
	reverse		
6	Binary Search Tree implementation	1,3	5



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	To	OTAL	40
	along with Graph Traversal(DFS and BFS)		
8	Graph Implementation Implementation of insert and delete nodes in a graph using adjacency matrix	1,2,3	5
	Delete		
	Minimum Heap tree) for the following operations: (Using Array) Insert,		
	A menu driven program that implements Heap tree (Maximum and		
7	Heap Tree implementation	1,3	5
	c. Search the tree for a given node and delete the node		
	b. Traverse the tree in In order, Preorder and Post order		
	a. Create a Binary search tree		
	A menu driven program		

- [1] Richard F Gilberg, Behrouz A Forouzan, "Data Structure A Pseudocode Approach with C", Brooks/Cole Publishing Company, Second edition, 2004.
- [2] Moshe, Tenenbaum, "Data Structures Using C and C++", Pearson Education Asia Pvt. Ltd., Second edition, 2009
- [3] Tremblay, Jean-Paul & Sorenson, "An Introduction to Data Structures with Applications", Tata McGraw-Hill, Second edition, 2002



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Course	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned			
Code		L	T	P	L	T	P	Total	
MCAL26	Python Programming Lab			4			2	2	
		Examination Scheme							
			ISE	MSE		ESE		Total	
				40				40	

Pre-requisite Course Codes	Basic Understanding of Programming Fundaments					
	CO1	Make use of data types in Python programs.				
	CO2	Create functions, modules.				
Course Outcomes	CO3	Apply Object oriented features in Python program.				
	CO4	Design GUI application with database connectivity.				
	CO5	Use advanced Python concepts.				

Exp. No.	Experiment Details	Ref.	Marks
1	Introduction to Python	1,2,3	5
	Downloading and Installing python, Accessing python on system,		
	Interacting with python, python Data types, Keywords & Identifiers		
	in python, Operators in python		
2	Python flow control	1,2,3	5
	Conditional statements, Looping statements and Control statements,		
	Ifelse, for ,while, break and continue, pass statements		
3	String, List, Tuple and Dictionary	1,2	5
4	Functions and Modules	1,2,3	5
	Function arguments, Recursion, Anonymous function, import		
	statement, module search path, reloading module, dir() function		
5	Exception handling	1,3,4	5
	Different types of Exception and Error handling		
6	Python with OOP concepts	1,2,3	5
	Class and Object, inheritance, Operator Overloading		
7	GUI programming and Database connectivity and File	2,3,4	5
	Tkinter programming		
8	Flavors of Python	3,4	5
	Total	Marks	40

- [1] John Paul Mueller, "Beginning Programming with Python for Dummies", Wiley,2015
- [2] Allen Downey, "Think Python: How to think like a computer scientist", Green tea press, 2016
- [3] Wesley J. Chun, "Core Python Programming", Prentice Hall PTR, 3rd Edition, 2012.
- [4] Laura Cassell and Alan Gauld, "Python Projects", Wrox A Wiley brand, 1st Edition, 2014



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Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
		L]	Γ	P	L	T	P	Total
MCA P41	Mini Project-II		-	-					01
		Examination Scheme							
		Phase	e I	Pl	nase II		ESE		Total
		(ISE -	- I)	(IS	SE- II)				
		10			15		25		50

Pre-requisite Course	MCA11, MCA31, MCA32, MCAL36					
Codes:						
	Student will be able to					
	CO1	Formulate a real world problem and develop its requirements.				
	CO2	Develop a design solution for the identified requirements.				
Course Outcomes	CO3	Test the prototype against identified requirements.				
	CO4	Develop effective communication skills for presentation of project				
		related activities.				

Evaluation Scheme

- Project assessment is done by internal and external examiner. The project carries weightage of 50 marks.
- The internal assessment is done in two phases. Phase I carry 10 marks, Phase II carries 15 marks. Students will be continuously assessed by the internal examiner in the middle of the semester (phase I) and at the end of the semester (phase II).
- The external examination is conducted to evaluate the students for 25 marks at the end of the semester.
- ESE for project shall carry maximum 50 marks in each semester. These 50 marks shall be given by the internal and external examiner together.

Guidelines

In this semester, the implementation phase is undertaken. Students will have to implement the project based on the requirements of project. Documentation for the phase II need to be maintained.

- The separate / Full projects can be undertaken with prior permission of mentor and Head of the department.
- Complexity of the project should be maintained proper throughout six month.