<LATEX EDITOR PROJECT >

OVERALL REPORT

VERSION <2.0>

<IOANNA PAPAGIANNI 2790, NIKOS PANTELIDIS 2787>

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INTRODUCTION

This is the overall report for LatexEditor Project. The goal of the Latex editor is to facilitate the usage of Latex commands for the preparation of Latex documents. The novel idea of this LatexEditor, is its multi-strategy version tracking functionalities that enable undo and redo actions.

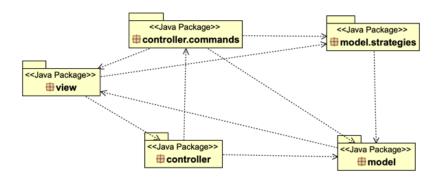
There are two parts, **design recovery** and **re-engineered design**. Design recovery, shows the design and logic of the original given project, it detects the collaborations among classes and eventually, spots functional and non-functional issues.

In re-engineered design part, our mission is to reengineer and extend an existing Java application. The first phase, is refactoring the application so that the internal structure and architecture are enhanced as well as fixing existing bugs in order to eliminate the deviations of the software from its expected delivery or service. The second phase is extending the application by adding new functionalities and respective tests.

DESIGN RECOVERY

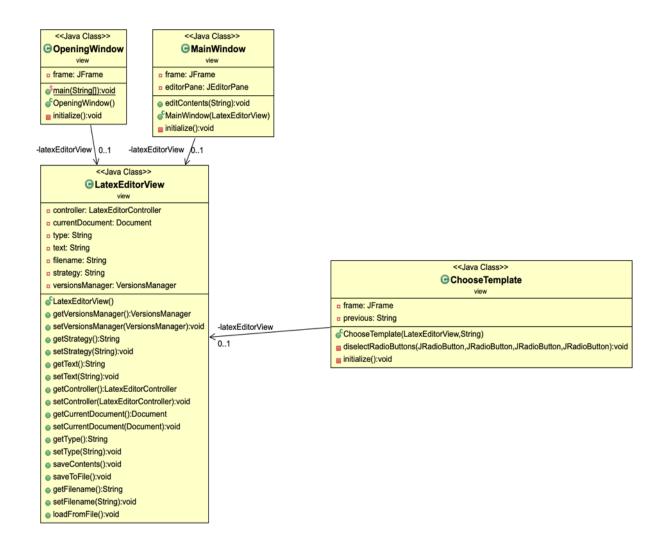
ARCHITECTURE

packages UML

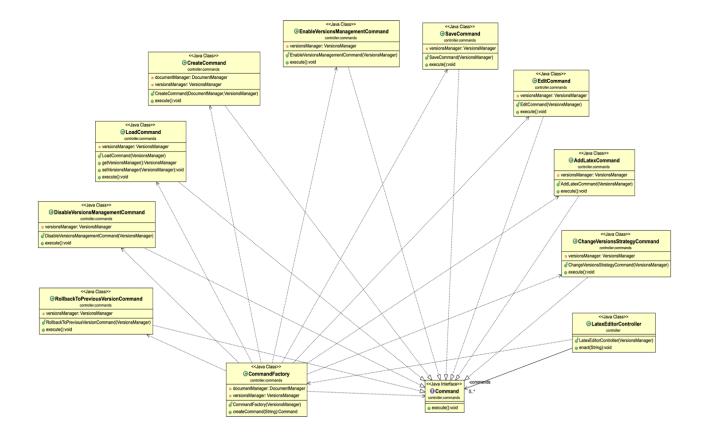


DETAILED DESIGN

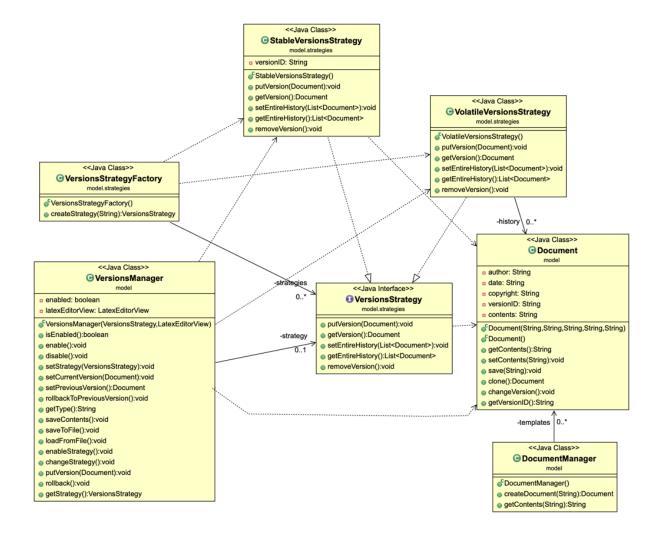
view package UML



controller package UML



model package UML



Class Name: Document.class //package model		
Responsibilities	Collaborations	
This class gives us the basic properties of the Documents, allows us to configure them properly and save it to a specific file.		
Class Name: DocumentManager.class //package model		
Responsibilities	Collaborations	
This class stores Latex templates in a HashMap and gives us a deep copy of a specific template.	Document.class	
Class Name: VersionsManager.class //package model		
Responsibilities	Collaborations	
	LatexEditorView.class	
This class is responsible for the strategy management but it also uses methods from the LatexEditorView to load and store the different versions.	 VersionsStrategy.class 	
	StableVersionsStrategy.class	
	 VolatileVersionsStrategy.class 	
	Document.class	

Class Name: VersionsStrategyFactory.class //package model.strategies		
Responsibilities	Collaborations	
This class creates the Volatile and Stable Version Strategies and returns the specified strategy.	 VersionsStrategy.class StableVersionsStrategy.class VolatileVersionsStrategy.class 	
Class Name: VersionsStrategy.class //package model.strategies		
Responsibilities	Collaborations	
This class gives us the interface for the different Version Strategies.	Document.class	
Class Name: StableVersionsStrategy.class //package model.strategies		
Responsibilities	Collaborations	
This class is responsible for the file-based	Document.class	
versioning type.	 VersionsStrategy.class 	
Class Name: VolatileVersionsStrategy.class //package model.strategies		
Responsibilities	Collaborations	
This class is responsible for the memory-based versioning type.	Document.class	
	 VersionsStrategy.class 	

Class Name: LatexEditorController.class //package controller		
Responsibilities	Collaborations	
This class stores the available commands in a HashMap and enacts a particular command.	CommandFactory.classVersionsManager.classCommand.class	
Class Name: Command.class //package controller.commands		
Responsibilities	Collaborations	
This class specifies the interface for the commands.		
Class Name: CommandFactory.class //package controller.commands		
Responsibilities	Collaborations	
This class is responsible for the creation of	DocumentManager.class	
the specified command object.	 VersionsManager.class 	
Class Name: AddLatexCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class updates the document changes and saves and creates a new version of the document when a version strategy is enabled.	Command.classVersionsManager.class	

Class Name: ChangeVersionsStrategyCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class reverts the current VersionStrategy.	Command.class	
	 VersionsManager.class 	
Class Name: CreateCommand.class //package controller.commands		
Responsibilities	Collaborations	
	Command.class	
This class creates a document according to a specific template.	VersionsManager.class	
	documentManager.class	
Class Name: EditCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class updates the document changes and	Command.class	
saves and creates a new version of the	VersionsManager.class	
document when a version strategy is enabled.	versionsivianager.elass	
Class Name: DisableVersionsManagementCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class disables the current VersionStrategy.	Command.class	

	Versions Manager. class	
Class Name: EnableVersionsManagementCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class enables the current VersionStrategy.	Command.class	
	 VersionsManager.class 	
Class Name: LoadCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class loads a document from a specific	Command.class	
file and finds out its template type from the first line of the document.	 VersionsManager.class 	
Class Name: RollBackToPreviousVersionCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class removes the current version of the	Command.class	
document and set it to the previous version if the version strategy is enabled.	 VersionsManager.class 	
Class Name: SaveCommand.class //package controller.commands		
Responsibilities	Collaborations	
This class saves the document to a file.	Command.class	

	 VersionsManager.class 	
Class Name: MainWindow.class //package view		
Responsibilities	Collaborations	
This class adds the Latex Commands, creates and initializes the MainWindow.	LatexEditorView.classDocument.classChooseTemplate.class	
Class Name: OpeningWindow.class //package view		
Responsibilities	Collaborations	
	LatexEditorView.class	
	LatexEditorController.class	
This class creates and initializes the opening window.	 VersionsManager.class 	
	 VersionsStrategy.class 	
	 VolatileVersionsStrategy.class 	
	ChooseTemplate.class	
Class Name: ChooseTemplate.class //package view		
Responsibilities	Collaborations	

	MainWindow.class	
This class creates and initializes the chooseTemplate window.	LatexEditorView.class	
	OpeningWindow.class	
Class Name: LatexEditorView.class //package view		
Responsibilities	Collaborations	
Responsibilities	Collaborations • LatexEditorController.class	
Responsibilities This class has a lot of setters and getters, saves and loads Documents.		

QUALITY ASSESSMENT

model package:

VersionsManager class:

- Message chains: MiddleMan class, some methods of this class, call methods from LatexEditorView class without adding some additional functionality.
 - setCurrentVersion(), getType(), saveContents(), saveToFile(), loadFromFile(), enableStrategy(),
 rollback()
- Dead code: setPreviousVersion(), rollbackToPreviousVersion()

 Duplicate code: enableStrategy() method uses the same code with changeStrategy() method in else-if statements instead of calling enableStrategy().

• Other issues: *enabled* field is not initialized in the constructor and as a result, isEnabled() method returns NULL if enable() or disable() method are not called yet.

rollback() method does what rollbackToPreviousVersion() should do.

DocumentManager class:

• Duplicate code: constructor and getContent() method repeat the same lines of code.

• Long method: getContent() method is too long, it hardcodes the latex templates' text.

model.strategies package

VersionsStrategyFactory class:

• "Dead class": This class is never used.

controller package

LatexEditorController class:

• Duplicate code: Naïve way to fill the HashMap.

controller.commands package

AddLatexCommand class, EditCommand class:

• Duplicate code: These classes do exactly the same thing and they shouldn't. AddLatexCommand class should be responsible for latex command fields (add section etc.).

CommandFactory class:

• Duplicate code: createCommand() method

view package

MainWindow class:

- Duplicate code: editContents() method has hardcoded text and uses many if-statements that repeat lines of code.
- Wrong-placed method: editContents() is part of the application logic and should not be here.

LatexEditorView class:

- Wrong-placed class: This class contains application logic that should be in model package.
- Misleading name: It has nothing to do with view.
- Too many responsibilities: It has many setter and getter methods that are already implemented in other classes and also saving and loading methods are implemented here
- Class with no purpose: This class could be avoided if we split its functionalities to the rightful classes.

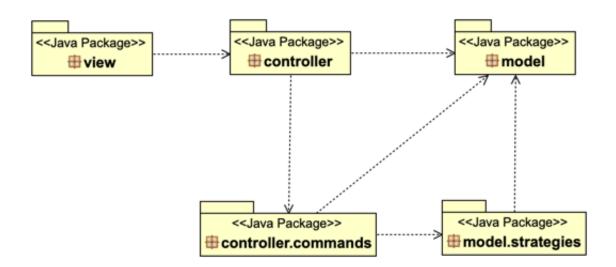
General severe issues:

- There are many misleading methods and field names that could be altered.
- "Disable" button has a bug, it cannot be unmarked but it works.
- "Exit" button from the main bar (File-Exit) does not work.
- "Open Existing Document" button opens the file explorer but it cannot load any file.
- In order to save a file, due to complicated logic of the code, firstly is needed to press the "Save" button and then, "Save File" button. The only case where "Save" button is not needed first, is when you only add commands.
- There is no "Help" button to guide you through the program.

RE-ENGINEERED DESIGN

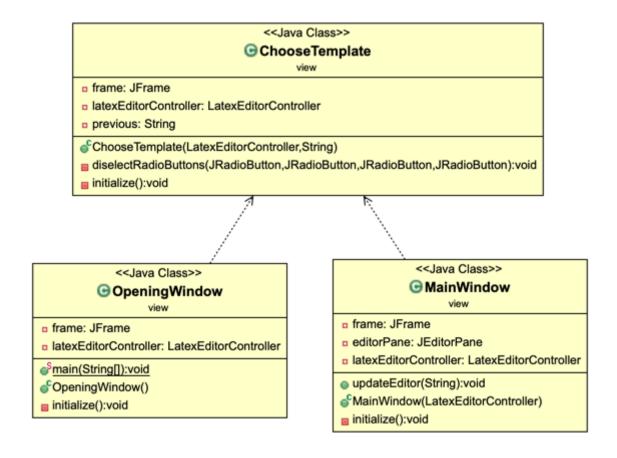
ARCHITECTURE

Packages UML

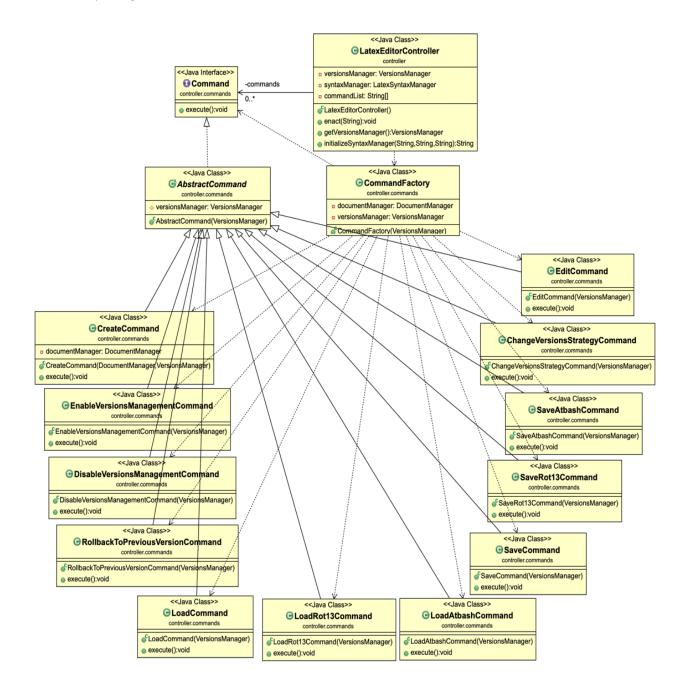


DETAILED DESIGN

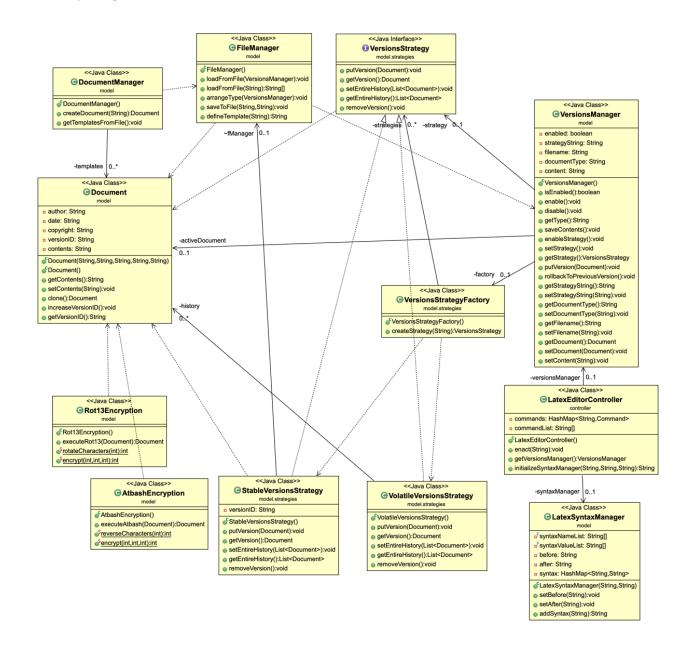
view package UML



controller package UML



model package UML



Class Name: Document.class //package model		
Responsibilities	Collaborations	
This class gives us the basic properties of the Documents		
Class Name: DocumentManager.class //package model		
Responsibilities	Collaborations	
This class takes Latex templates from files and stores them in a HashMap in order to give us a deep copy of a specific template.	• Document.class	
Class Name: VersionsManager.class //package model		
Responsibilities	Collaborations	
	 VersionsStrategy.class 	
This class is responsible for active	 VersionsStrategyFactory.class 	
strategy management and document management	• Document.class	

Class Name: FileManager.class //package model		
Responsibilities	Collaborations	
Added class that is responsible for saving to files and loading from files as	 VersionsManager.class 	
well as recognizing the file type.	 Document.class 	
Class Name: LatexSyntaxManager.class //package model		
Responsibilities	Collaborations	
New class that is accountable for		
setting latex fields such as chapters,		
sections etc.		
Class Name: AtbashEncryption.class //package model		
Responsibilities	Collaborations	
Extension class that is in charge of		
implementing Atbash Encryption(-	 Documents.class 	
Decryption)		
Class Name: Rot13Encryption.class //package model		
Responsibilities	Collaborations	
Extension class that is in charge of	Documents.class	
implementing Rot13 Encryption(-		
Decryption)		

	T	
Class Name: VersionsStrategyFactory.class // package model.strategies		
Responsibilities	Collaborations	
This class creates the Volatile and	 VersionsStrategy.class 	
Stable Version Strategies and returns	StableVersionsStrategy.class	
the specified strategy.	 VolatileVersionsStrategy.class 	
Class Name: VersionsStrategy.class //package model.strategies		
Responsibilities	Collaborations	
This class gives us the interface for the different Version Strategies.	• Document.class	
Class Name: StableVersionsStrategy.class //package model.strategies		
Responsibilities	Collaborations	
	Document.class	
	 VersionsStrategy.class 	
This class is responsible for the file- based versioning type.	FileManager.class	

Class Name: VolatileVersionsStrategy.class //package model.strategies	
Responsibilities	Collaborations
This class is responsible for the memory-based versioning type.	Document.classVersionsStrategy.class
Class Name: LatexEditorController.class //package controller	
Responsibilities	Collaborations
This class enacts a particular command and initializes the latex fields of the document.	 CommandFactory.class Command.class VersionsManager.class LatexSyntaxManager.class
Class Name: Command.class //package controller.commands	
Responsibilities	Collaborations
This class specifies the interface for the commands.	

Class Name: AbstractCommand.class //package controller.commands		
Responsibilities	Collaborations	
A new auxiliary class that provides VersionsManager as a field to the commands	 VersionsManager.class 	
	Command.class	
Class Name: CommandFactory.class //package controller.commands		
Responsibilities	Collaborations	
This class is responsible for the creation of the specified command object.	DocumentManager.class	
	VersionsManager.class	
	Command.class	
	Change Versions Strategy Command.class	
	CreateCommand.class	
	Disable Versions Management Command.class	
	EditCommand.class	
	EnableVersionsManagementCommand.class	
	LoadCommand.class	

Rollback To Previous Version Command. class

	SaveCommand.class
	LoadRot13Command.class
	SaveRot13Command.class
	 LoadAtbashCommand.class
	SaveAtbashCommand.class
Class Name: ChangeVersionsStrategyCommand.class //package controller.commands	
Responsibilities	Collaborations
This class reverts the current	AbstractCommand.class
VersionStrategy.	VersionsManager.class
Class Name: CreateCommand.class //package controller.commands	
Responsibilities	Collaborations
This class creates a document according to a specific template.	AbstractCommand.class
	 VersionsManager.class
	documentManager.class
	Document.class

Class Name: EditCommand.class //package controller.commands	
Responsibilities	Collaborations
This class updates the content changes of the document	AbstractCommand.classVersionsManager.class
Class Name: DisableVersionsManagementCommand.class //package controller.commands	
Responsibilities	Collaborations
This class disables the current VersionStrategy.	AbstractCommand.classVersionsManager.class
Class Name: EnableVersionsManagementCommand.class //package controller.commands	
Responsibilities	Collaborations
This class enables the current VersionStrategy.	AbstractCommand.classVersionsManager.class

Class Name: LoadCommand.class //package controller.commands	
Responsibilities	Collaborations
This class loads a document from a specific file and finds out its template type from the first line of the document.	AbstractCommand.classVersionsManager.classFileManager.class
Class Name: LoadRot13Command.class //package controller.commands	
Responsibilities	Collaborations
This class loads Rot13 encrypted files, decrypts them and loads them to VersionsManager	FileManager.classVersionsManager.classRot13Encryption.class
Class Name: LoadAtbashCommand.class //package controller.commands	
Responsibilities	Collaborations
This class loads Atbash encrypted files decrypts them and loads them to VersionsManager	 FileManager.class VersionsManager.class AtbashEncryption.class

Class Name: SaveRot13Command.class //package controller.commands	
Responsibilities	Collaborations
This class saves the active Document in Rot13 encryption in disk.	 FileManager.class VersionsManager.class Document.class Rot13Encryption.class
Class Name: SaveAtbashCommand.class //package controller.commands	
Responsibilities	Collaborations
This class saves the active Document in Atbash encryption in disk.	 FileManager.class VersionsManager.class Document.class AtbashEncryption.class
Class Name: RollBackToPreviousVersionCommand.class //package controller.commands	
Responsibilities	Collaborations
This class removes the current version of the document and set it to the previous version if the version strategy is enabled.	AbstractCommand.classVersionsManager.class

Class Name: SaveCommand.class //package controller.commands	
Responsibilities	Collaborations
This class saves the document contents to a file.	AbstractCommand.classVersionsManager.class
	FileManager.class
Class Name: MainWindow.class //package view	
Responsibilities	Collaborations
This class creates and initializes the MainWindow (GUI)	 LatexEditorController.class ChooseTemplate.class
Class Name: OpeningWindow.class //package view	
Responsibilities	Collaborations
This class creates and initializes the opening window.	LatexEditorController.classChooseTemplate.class
Class Name: ChooseTemplate.class //package view	
Responsibilities	Collaborations

	LatexEditorController.class
This class creates and initializes the chooseTemplate window.	OpeningWindow.class
	MainWindow.class

ADDITIONAL CHANGES, FIXES AND EXTENSIONS

GUI FIXES

There were some bugs in the GUI of the first version. In this version we fixed them.

- Added functionality to the "Exit" button in the main window menu bar.
- Fixed the disable button bug in the main window menu bar.
- Removed the "Open existing Document" from the opening window.

EXTENSIONS

In this version we added some extra features.

- Rot13 file encryption and decryption.
- Atbash file encryption and decryption.

Now the user can use the encryption and decryption of his choice to keep his final files safe.

CHANGES

In this version we did some refactoring and some reengineering of the previous source code to improve the quality, the readability and the architecture. Now the project follows the MVC pattern. Additionally, we adjusted the previous tests according to our new design.

VersionsManager

- Moved rollback method to rollbackToPreviousVersion().
- Delete setPreviousVersion method.
- Initialized "enabled" to true. This variable was causing a problem in a test.
- EnableStrategy and changeStrategy were reengineered now we use fewer lines of code than before.
- Now volatile strategy is enabled by default.

DocumentManager

This class loads the templates from the disc now.

<u>FileManger</u>

This new class manages file loads and saves.

<u>LatexSyntaxManager</u>

This new class holds a hashmap with the available latex syntaxes.

LatexEditorController

• Created a list with the command names to load them in the hashmap.

<u>AbstractCommand</u>

• This new class gives an instance of the VersionsManager to the command classes.

LatexEditorView

We deleted this class and splitted its responsibilities to the other classes and adjusted the project to run without this class.

^{**}These are the most import changes we made.