

# COL 864 - AI for Cognitive Robot Intelligence

## Homework 1

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### Question 1

#### State Space:

$$\mathbf{X} = \{X_1, \dots, X_{25}\}$$

Where  $X_i$  is defined as the  $i^{th}$  grid starting from  $(0,0)$  as shown in the Figure.

#### Observation Space:

$$\mathbf{E} = \{bump, rotor\}$$

Where  $bump = 1$  implies the robot hearing a bump sound.

#### Transition Model:

$$\mathbf{P}(X_t|X_{0:t-1}) = \mathbf{P}(X_t|X_{t-1}) = \begin{cases} 0.25 & \text{if } X_t, X_{t-1} \text{ neighbours} \\ 0.25 & \text{if } X_t = X_{t-1}, X_t \text{ edge} \\ 0.5 & \text{if } X_t = X_{t-1}, X_t \text{ corner} \\ 0 & \text{otherwise} \end{cases}$$

#### Observation Model:

$$\mathbf{P}(E_t|X_{0:t}E_{1:t-1}) = \mathbf{P}(E_t|X_t)$$

## Joint Distribution:

$$P(X_{0:t}E_{1:t}) = P(X_0) \prod_{i=1}^t P(X_i|X_{i-1})P(E_i|X_i)$$

## Assumptions:

1. The agent has a uniformly random probability of moving in any of the four directions (up, down, left, right). If it is at the end of the grid, further movement in that direction makes the agent stay at the same position.
2. The probability of observing a bump or a rotor sound is independent of each other, as well as dependant only on the current position of the agent.
3. We assume the likelihood of the agents initial position  $X_0$  is uniform over the initial starting states

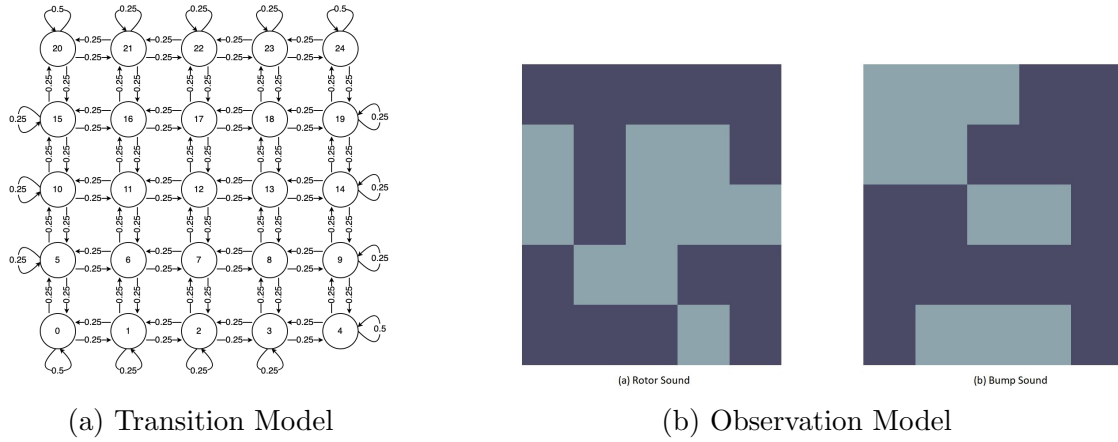


Figure 1: Graphical Model

In Figure 1(a) the arrows give the transition probability between states. We assume the agent moves at every time step. In (b) each square indicates probability of hearing bump/rotor when the agent is at position. The light squares represent 0.9 and dark square 0.1.

## Simulation:

Taking seed value as 5. We get the following simulated sequences:

1. Ground truth positions  $(X_0...X_t) = [19, 19, 14, 9, 9, 14, 13, 18, 23, 22, 23]$
2. Bump Observations  $(E_1...E_t) = [0, 0, 0, 0, 0, 1, 1, 0, 0, 1]$
3. Rotor Observations  $(E_1...E_t) = [0, 0, 1, 0, 0, 1, 1, 1, 0, 0]$

## Question 2

### Filtering Task:

$$P(X_{t+1}|e_{1:t+1}) = P(e_{t+1}|X_{t+1}) \sum_{x_t} P(X_{t+1}|x_t)(x_t|e_{1:t})$$

Here, the first term comes from the observation model, the first term within the summation comes from the transition model. The last term is a recursive call to the filtering task for the previous time step.

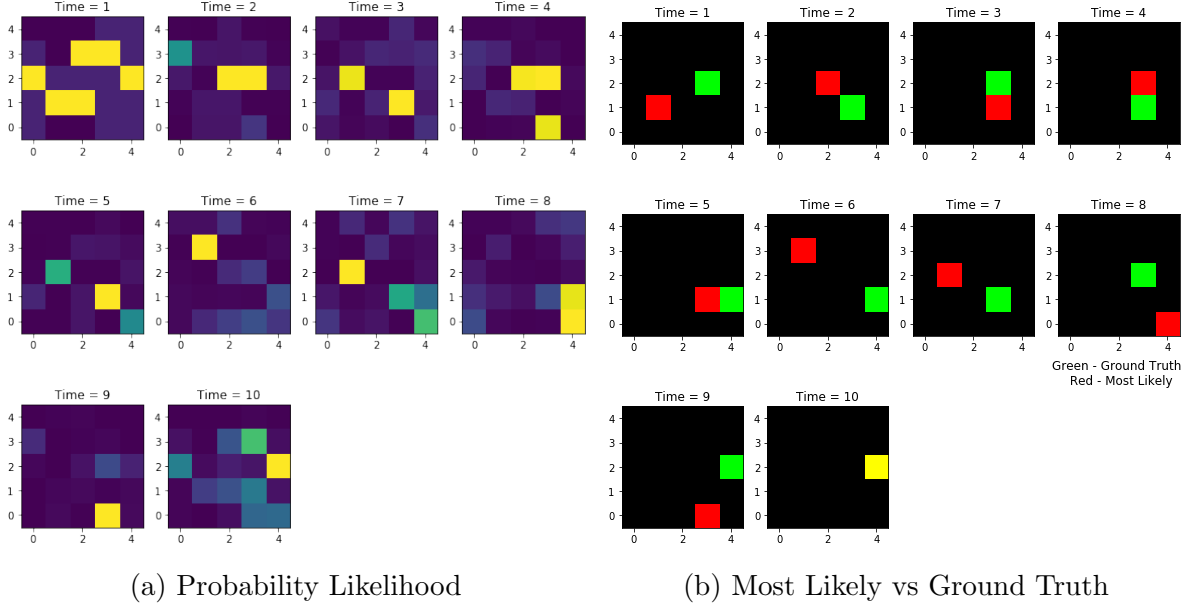


Figure 2: Filtering Task

In the left figure, the yellow signifies regions of high probability density and blue signifies low regions. Similarly, in the right figure, green area signify ground truth position, red signifies most likely position as per filtering task.

## Question 3

### Filtering Task (Single Modality):

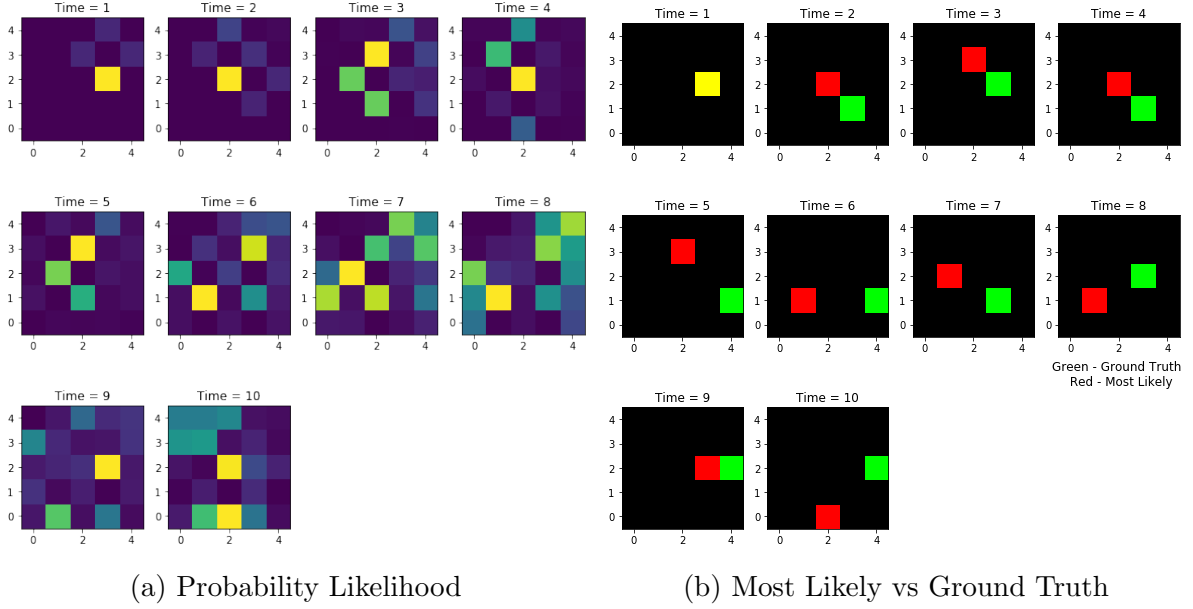


Figure 3: Filtering Task (Rotor only)

As we see, the likelihood of possible states is more spread out, with multiple peaks in the state space. Furthermore, the most likely location is further apart from the ground truth. In conclusion, only one observation (rotor) is unable to perform as well.

### Future Locations:

$$P(X_{t+1}|e_{1:t}) = \sum_{x_t} P(X_{t+1}|x_t)(x_t|e_{1:t})$$

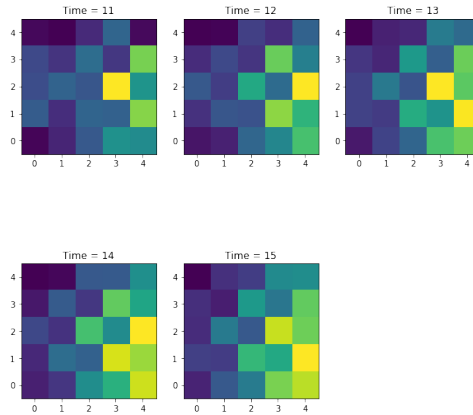


Figure 4: Future Likelihoods (5 timesteps)

## Question 4

### Smoothing Task:

$$\mathbf{P}(X_k|e_{1:t}) = \mathbf{P}(X_k|e_{1:k})\mathbf{P}(e_{k+1:t}|X_k)$$

Here the first term is just a filtering task until k. The second term is defined as follows:

$$\mathbf{P}(e_{k+1:t}|X_k) = \sum_{x_{k+1}} (e_{k+1}|x_{k+1})(e_{k+2:t}|x_{k+1})\mathbf{P}(x_{k+1}|X_k)$$

Here the first time is from the observation model and the third term is from the transition model. The second term can be recursively calculated by the same formula.

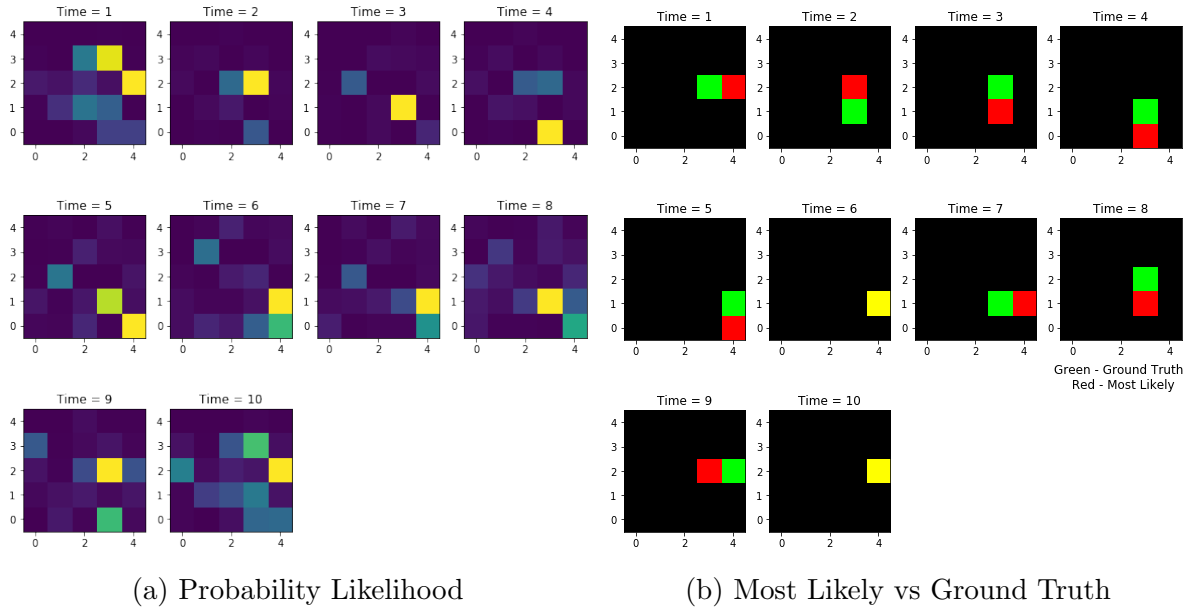


Figure 5: Smoothing Task

### Most Likely Path:

$$\max_{x_1, \dots, x_t} P(x_1 \dots x_t | X_{t+1} | e_{1:t+1}) = P(e_{t+1} | X_{t+1}) \max_{x_t} P(X_{t+1} | x_t) \left( \max_{x_1, \dots, x_{t-1}} (x_1 \dots x_{t-1} | e_{1:t}) \right)$$

Here the first term is from the observation model. The second term can be maximised over the transition model. And the third term is recursively defined by this equation.

Ground Truth ( $X_0 : X_t$ ) = [19 → 19 → 19 → 19 → 24 → 24 → 24 → 24 → 19 → 18 → 13]

Most Likely ( $X_0 : X_t$ ) = [19 → 24 → 24 → 23 → 22 → 22 → 23 → 18 → 19 → 14 → 9]

Manhattan Distance between paths = 15

## Question 5

Lake Size 25x25:

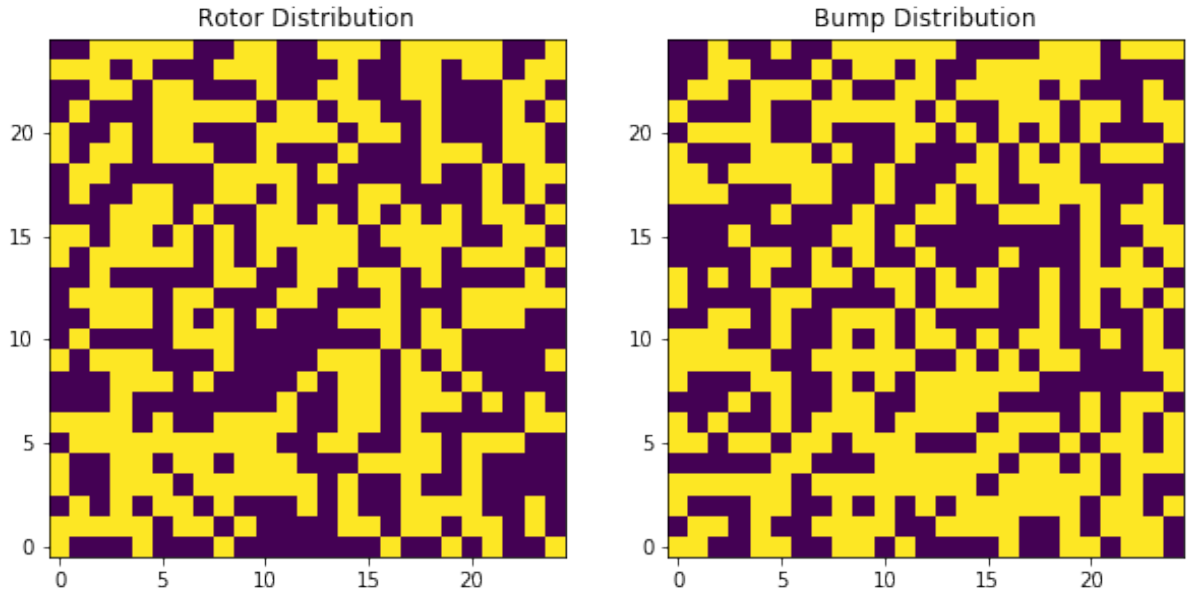
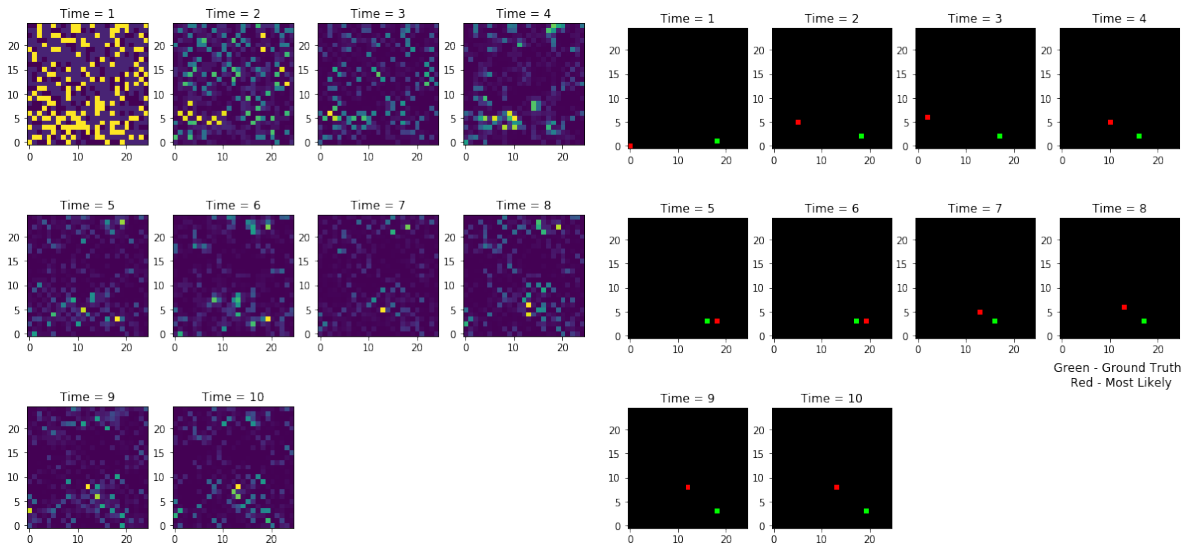


Figure 6: Rotor and Bump Distribution for 25x25 lake

## Filtering Task:



(a) Probability Likelihood

(b) Most Likely vs Ground Truth

Figure 7: Filtering Task on 25x25 lake

As we can see, the distance (Manhattan) between the most likely location vs ground truth is much larger as compared to the 5x5 lake.

### Most Likely Path:

Ground Truth = [44 → 43 → 68 → 67 → 66 → **91** → **92** → **91** → **92** → **93** → **94**]

Most Likely = [44 → 43 → 68 → 67 → 66 → **41** → **42** → **41** → **16** → **41** → **16**]

Manhattan Distance between paths = 20

The computations increases polynomially with increase in state space.  $O(n^2)$