

# Nishant Mehta

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## TECHNICAL EXPERTISE

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**Languages:** Javascript, HTML, CSS, SQL

**Frameworks:** React, Redux, NodeJs, Express, Sequelize, Socket.io, Phaser, Bootstrap

**Testing Frameworks:** Mocha, Chai, Jasmine

**Databases:** PostgreSQL, MySQL

**Engine:** Unity

## WORK EXPERIENCE

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**Reveel, Chicago, IL**

May 2015 – November 2016

*Co-founder, Partnerships Manger & Web Developer*

- Targeted and established 25+ local and national partnerships accounting for 90% of all of the company's business
- Headed UX design, and decreased the number of screens for posting from 22 to 16, increasing event posts by 20%
- Won pitch competition at Fund Conference'16, presented at startup showcase Technori and WGN Radio 720 AM
- Created, styled and maintained business website using HTML, CSS, Wordpress

**University Information Technology Services, Bloomington, IN**

October 2013 – October 2014

*Technology Consultant*

**Intertec Systems, Dubai, U.A.E.**

May 2014 – August 2014

*Software Development Intern*

**Wheels Magazine, Dubai, U.A.E.**

June 2012 - August 2012

*Automobile Journalist Intern*

## PROJECTS

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**Arrow Storm** - [www.arrowstorm.herokuapp.com/](http://www.arrowstorm.herokuapp.com/) | [www.github.com/Mojotatan/Towerfall](https://www.github.com/Mojotatan/Towerfall)

May 2017

*online multi-player clone of popular steam game*

- Created a multiplayer game using Phaser, Sockets in the front-end and Sequelize/Express/NodeJs on the back-end
- Used sockets to set up multiple real-time game rooms for up to 4 players/game
- Reduced latency by re-creating the real-time gameplay on clients and minimizing socket communication
- Created a map editor, which allows users to create, customize and compete on maps of their own design

**Ballers** - [www.balers.herokuapp.com/home](http://www.balers.herokuapp.com/home) | [www.github.com/Charlesincharge43/GraceShopperBallers](https://www.github.com/Charlesincharge43/GraceShopperBallers)

April 2017

*basketball related merchandise e-commerce store*

- Implemented using React/Redux on the front-end and Sequelize/Express/NodeJs on the back-end
- Setup authentication via local email/password and Google OAuth using passport.js
- Created a seamless process for adding items to cart, and billing and checkout
- Integrated SendGrid API for automated email notifications

**Auto-Trivia App** - [www.github.com/nishmeht7/Auto-Trivia-](https://www.github.com/nishmeht7/Auto-Trivia-)

April 2017

*online single and multi-player trivia game*

- Used React/Redux on the front-end and Sequelize/Express/NodeJs on the back-end
- Added multiplayer functionality using sockets to allow effective communication between multiple clients

## EDUCATION

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**FullStack Academy, Chicago, IL**

May 2017

*Software Engineering Immersive - 4 month software engineering bootcamp*

**Indiana University, Bloomington, IN**

May 2015

*Major: BS in Informatics, Minor(s): Entrepreneurship & Marketing*