

SCHOOL OF COMPUTER SCIENCE AND ENGINEERING (SCOPE)

M.TECH. INTEGRATED SOFTWARE ENGINEERING

SWE2029 – AGILE DEVELOPMENT PROCESS

WINTER SEMESTER 2020

Slot : G1 + TG1

Lesson Plan

Faculty : Rajesh M

LECTURE NO	LECTURE TOPIC
1	Module 1: Introduction to Agile
2	"Introduction to Agile Software Process Model - Agile Methodology & Principles"
3	Agile methods Types – Benefits
4	Life Cycle, Agile Project Management
5	Design and Construction
6	Agile Testing
7	Agile Tools
8	Module 2: AGILE PROCESSES
9	Key Process Areas in CMM – Quality Improvement models
10	Six Sigma : Six Sigma Overview, DMAIC
11	DMADV
12	Lean Overview, rules, principles
13	The 8 Forms of Waste
14	Lean Tool s - 5 Why's, Pareto
15	Module 3: AGILE REQUIREMENTS
16	Meeting the requirements challenge iteratively
17	Requirements for Agile approach
18	gathering & analysis
19	Behaviour Driven Development (BDD)
20	Acceptance Test Driven Development (ATDD)



21	Designing storyboards and scrums in Agile approach
22	Module 4: AGILE METHODOLOGIES
23	Pair Programming
24	Refactoring
25	Dynamic Systems Development (DSD)
26	Feature Driven Development (FDD)
27	Test Driven Development (TDD)
28	Agile Unified Process
29	Agile Failure Models - Various reasons why agile fails?
30	Module 5: SCRUM
31	Scrum Foundations
32	Scrum Roles: - Scrum Master
33	Product Owner
34	Team - Scrum Meetings
35	Scrum Artifacts – Product Backlog - Sprint Backlog, Burn-down Charts
36	Manager in Scrum
37	Module 6: AGILE PLANNING and ESTIMATION
38	Principles of Agile Metrics
39	Principles of Agile Metrics (Contn.,)
40	Release, Planning and Estimation in Scrum
41	Module 7: ADVANCED CONCEPTS & CASE STUDIES
42	Scrum and Large Projects
43	Distributed Scrum, Agile Adoption
44	A case study of a scrum project, Scrum Success Stories
45	Module 8: Applications of Agile software development in industry. (Covered by Guest Lecture)

Course Faculty
Dr. Rajesh M
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