Exercise 3 3D Computer Vision

Niklas Klipphahn,

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1 Homography Definition

$$\begin{bmatrix} x'_1 \\ x'_2 \\ \vdots \\ v_{n+1} \end{bmatrix} = \begin{bmatrix} R_{11} & R_{12} & \dots & R_{1,n+1} \\ R_{21} & \ddots & & & \\ \vdots & & & & \\ R_{n+1,1} & \dots & \dots & R_{n+1,n+1} \end{bmatrix} \text{ or } x' = Hx \text{ with } (n+1)^2 - 1 \text{ DOF}$$

2 Line preservation of homographies

Let $x_1, x_2, X3 \in \mathbb{P}$ be three points on a line. The definition of aline should hold for every point with the same l=(a,b,c) $lx_1=0, lx_2=0, lx_3=0$

$$Hx_1 = h(x_1)$$
 $lh(x_1) = 0$
 $Hx_2 = h(x_2)$ \rightarrow $lh(x_2) = 0$
 $Hx_3 = h(x_3)$ $lh(x_3) = 0$