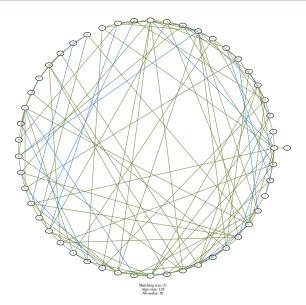
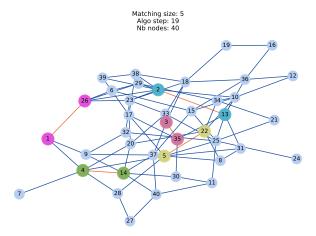
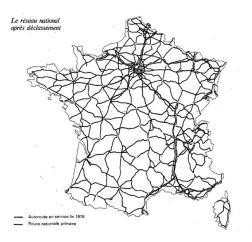
# Algorithmic complexity and graphs: the matching problem

October 1, 2022

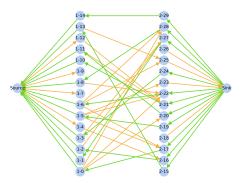
Introduction



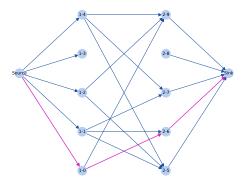




residual graph step 12



augmenting path step 1



# The mathing problem

#### The matching problem

Definition of the problem Experimental solutions Brute force algorithm Greedy algorithm

# Introductory example 1 : Max Flow



Figure: Problem 1: transporting merchandise through a network

Introductory example 2 : Maximum matching (Optimal assignment, problème d'affectation)

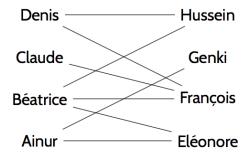


Figure: Problem 2 : Building the largest possible number of teams of 2 persons.

### Introductory example 2

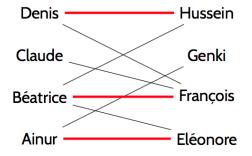


Figure: Problem 2: not optimal assignment

### Introductory example 2

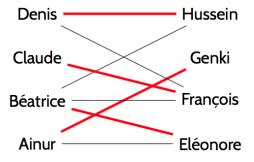


Figure: Problem 2: optimal assignment

# Other examples

Assigning students to internships

# Other examples

- Assigning students to internships
- Assigning machines to a task

# Summary

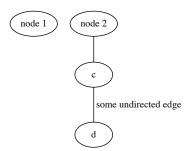
► Today we will work on **connnecting the two problems**.

#### Summary

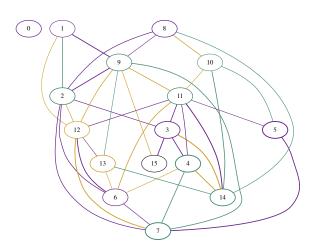
- ▶ Today we will work on connnecting the two problems.
- ▶ In some specific cases, the two problems equivalent.

# Reminders on graphs

▶ A graph is defined by set of vertices (or nodes ) V and a set of edges E.

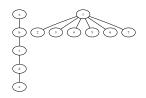


## Reminders on graphs Undirected graph

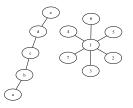


# Other available tool: graphviz

- A tool to visualize graphs
- ► Several **generator programs** : dot, neato



(a) Image generated with dot

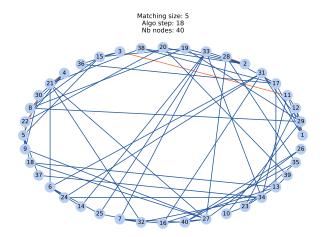


(b) Image generated with neato

- The matching problem
  - Definition of the problem

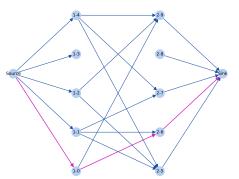
#### Networkx

We will use networkx.



#### Networkx

#### augmenting path step 1



# Warm up question

Given an **undirected** graph with n nodes, how many edges can we build ?

Notation of a graph : G(V, E)

▶ *V* : set of *n* vertices

► *E* : set of edges

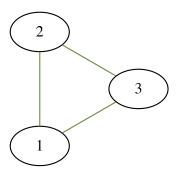
Overview

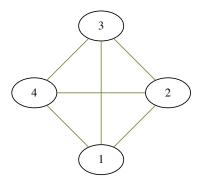
The matching problem
Definition of the problem



The matching problem

Definition of the problem

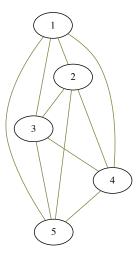


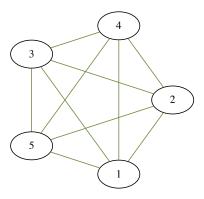


#### Overview

The matching problem

└ Definition of the problem

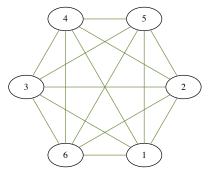




Overview

The matching problem

Definition of the problem



#### Overview

- The matching problem
  - Definition of the problem

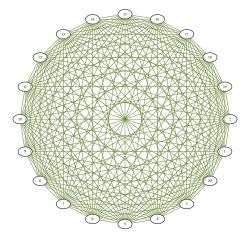
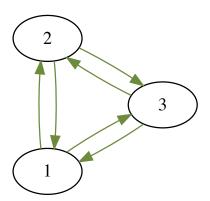
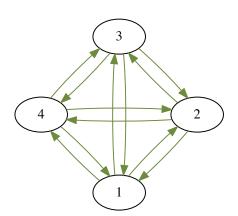
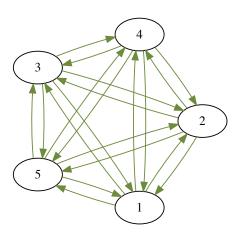


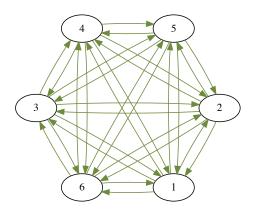
Figure: We cannot count anymore

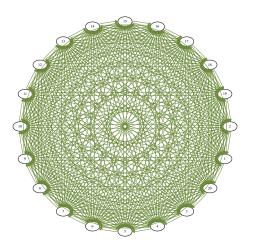












# Warm up question

Given an **directed** graph with n nodes, how many edges can we build ?

# Warm up question

Given an **directed** graph with n nodes, how many edges can we build ?

$$n(n-1) \tag{1}$$

#### ☐ Definition of the problem

#### Warm up question

Given an **directed** graph with n nodes, how many edges can we build ?

$$n(n-1) \tag{2}$$

So if the graph is **undirected**, we can build :

$$\frac{n(n-1)}{2} \tag{3}$$

edges.

#### Remark

 $\frac{n(n-1)}{2}$  is also the number of subsets of size 2 in a set of size n.

$$\binom{n}{2} = \frac{n!}{2!(n-2)!} \tag{4}$$

## Famous graph problem

Dominating set

## Famous graph problem

- ▶ Dominating set
- ► Maximum clique

#### Famous graph problem

- Dominating set
- Maximum clique
- Coloring

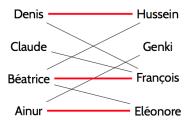
#### Matching problem

Let us now focus on the  $matching\ problem$  (problème du couplage )

#### Back to our problem

Given a undirected graph G = (V, E), we want a matching M, which means:

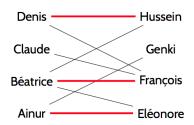
▶ A subset of edges  $M \subset E$ 



#### Back to our problem

Given a undirected graph G = (V, E), we want a matching, which means:

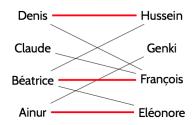
- ▶ A subset of edges  $M \subset E$
- ▶ Such that no pairs of edges of *M* are incident
- Equivalently, each node in the graph is at most in one edge of M.



#### Back to our problem

Given undirected a graph G = (V, E), we want a matching, which means:

- ▶ A subset of edges  $M \subset E$
- Equivalently, each node in the graph is at most in one edge of M.
- ▶ No pairs of edges of *M* are incident



#### Maximum matching

► The size of a matching is the number of edges it contains.

#### Maximum matching

- ▶ The **size** of a matching is the number of edges it contains.
- We want to find the matching of maximum size in a given graph.

☐ Definition of the problem

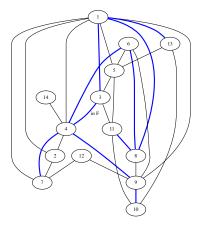


Figure: Is this a matching?

Definition of the problem

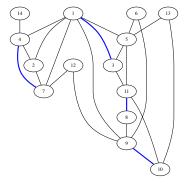


Figure: Is this a matching?

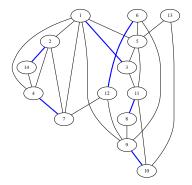


Figure: Is this an optimal matching?

Definition of the problem

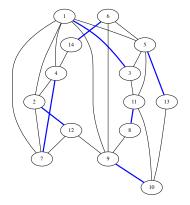


Figure: Is this an optimal matching?

Definition of the problem

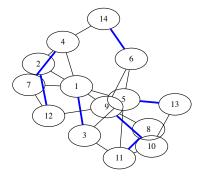


Figure: With neato

Exercice 1: Given a graph of size n, what is maximum size possible for a **matching** ?

Exercice 1: Given a graph of size n, what is maximum size possible for a matching ?

- ▶ If *n* is even :  $\frac{n}{2}$
- ▶ Else *n* is odd :  $\frac{n-1}{2}$

Exercice 1: Given a graph of size n, what is maximum size possible for a matching ?

- ▶ If *n* is even :  $\frac{n}{2}$
- ► Else *n* is odd :  $\frac{n-1}{2}$

Hence,

$$\lfloor \frac{n}{2} \rfloor$$
 (5)

Exercice 1: Can you think of a graph with n nodes that contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)

Definition of the problem

### Optimal

Exercice 1: Can you think of a graph with n nodes that contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)

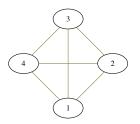


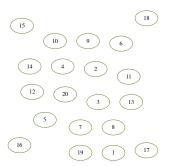
Figure: The complete graph works

Exercice 1: Can you think of a graph with n nodes that does **not** contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)

Definition of the problem

#### Optimal matching

Exercice 1: Can you think of a graph with n nodes that does **not** contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)



Exercice 1: Can you think of a **non trivial** graph that does **not** contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)

Definition of the problem

#### Optimal matching

Exercice 2: Can you think of a **non trivial** graph that does **not** contains a matching of size  $\frac{n}{2}$ ? (assuming n is even)

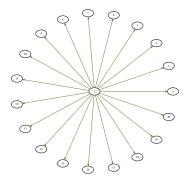


Figure: Star graph

#### Experiments

Possibilities to code a graph:

- ▶ list of sets of size 2 (for an undirected graph)
- ▶ a dictionary of successors (directed of undirected)

#### Coding a graph: as a list



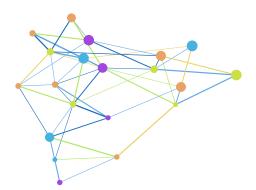
$$g1 = [\{1,2\},\{1,3\},\{2,3\},\{3,4\},\{1,4\}]$$

#### Coding a graph: as a dictionary



$$g1 = \{ 1:\{2,3,4\}, 2:\{1,3\}, 3:\{1,2,4\}, 4:\{1,3\} \}$$

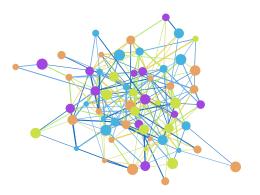
# $Generating\ graphs\ with\ networks.$



Overview

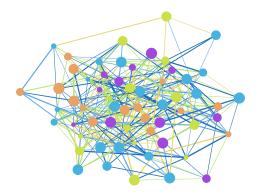
The matching problem

Experimental solutions

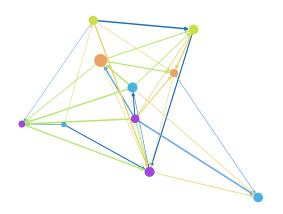


Overview

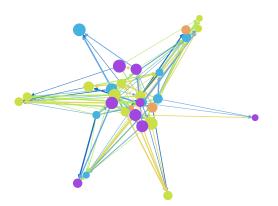
The matching problem
Experimental solutions



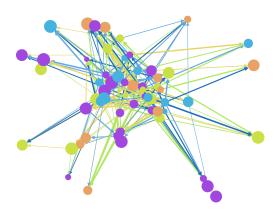
# Directed graph



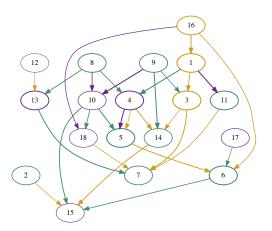
# Directed graph II



# Directed graph III



## Example directed graph



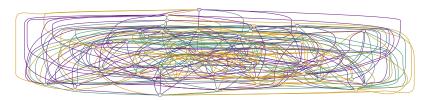
### Manual matching

Exercice 3: Please manually find an **optimal matching** in your **undirected** graph.

Experimental solutions

# Big graph

We could not manually find an optimal matching in this graph :



## Summary

- ▶ We have defined the matching problem.
- ▶ When the size of the problem is large, we can not manually find an optimal matching.

#### Exercice 4: Enumeration

► Given a graph, what would a brute force approach on the matching problem be ?

#### Exercice 4: Exhaustive search

- Given a graph what would a brute force approach on the matching problem be ?
  - ▶ 1) Enumerate all possible subsets in the set of the edges.
  - 2) Check if each subset is a matching.
  - 3) Return the biggest one obtained.

#### Exercice 4: Exhaustive search

- Given a graph what would a brute force approach on the matching problem be ?
  - ▶ 1) Enumerate all possible subsets in the set of the edges.
  - 2) Check if each subset is a matching.
  - 3) Return the biggest one obtained.

If the graph contains n nodes, and given a subset of edges, what if the number of computations needed to perform step 2 ?

#### Exercice 4: Exhaustive search

- Given a graph what would a brute force approach on the matching problem be ?
  - ▶ 1) Enumerate all possible subsets in the set of the edges.
  - 2) Check if each subset is a matching.
  - 3) Return the biggest one obtained.

If the graph contains n nodes, and given a subset of edges, what if the number of computations needed to perform step 2 ? You can give a rough approximation.

#### Exercice 4: Exhaustive search

- Given a graph what would a brute force approach on the matching problem be ?
  - ▶ 1) Enumerate all possible subsets in the set of the edges.
  - ▶ 2) Check if each subset is a matching.
  - ▶ 3) Return the biggest one obtained.

If the graph contains n nodes, and given a subset of edges, what if the number of computations needed to perform step 2 ? It is a **polynomial** number of computations : so it is ok.

#### Brute force search

Exercice 5 : Complexity of brute force

- ▶ 1) Enumerate all possible subsets in the set of the edges.
- 2) Check if each subset is a matching.
- ▶ 3) Return the biggest one obtained.

What is the complexity of step 1?

#### Brute force search

#### Exercice 5 : Complexity of brute force

- ▶ 1) Enumerate all possible subsets in the set of the edges.
- 2) Check if each subset is a matching.
- ▶ 3) Return the biggest one obtained.

What is the complexity of step 1?

The number of subsets is  $2^{\frac{n(n-1)}{2}}$  (in the worst case), which is exponential. If p is the number of edges, we can also write it as  $2^p$ .

#### Brute force search

#### Exercice 5: Complexity of brute force

Assume that checking a subset requires 1 microsecond. How long should we wait in order to check all possible matchings in a graph with 100 nodes ?

## Summary II

- ▶ For the matching problem on a large graph, we can neither
  - manually find an optimal matching
  - perform the exhaustive search (brute force algorithm)

#### Algorithms

- ▶ Hence, we need different algorithms to solve the problem.
- Let us first introduce some theoretical notions.

#### Notion of maximal and maximum matching

We will say that a matching M of cardinality (number of elements) |M| is:

► Maximum if is has the maximum possible number of edges (is is thus optimal)

#### Notion of maximal and maximum matching

We will say that a matching M of cardinality |M| is:

- Maximum if it has the maximum possible number of edges (is is thus optimal)
- ▶ Maximal if the set of edges obtained by adding any edge to it is **not** a **matching**. This means that  $M \cup \{e\}$  is not a matching for any e not in M.
- ▶ ∪ means union of sets.

Is being a maximal matching the same thing as beeing a maximum matching ?

## Maximum implies maximal

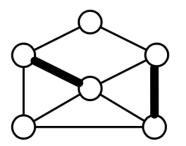
Let us show that a maximum matching is maximal.

## Counter Example

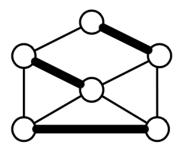
However, a matching that is maximal is not necessary Maximum.

#### Counter Example

However, a matching that is maximal is **not necessary Maximum**. Can you find an example ?



(a) A maximal matching not maximum



(b) A maximum matching

Can you propose a greedy algorithm to address the maximum matching problem ?

```
\begin{tabular}{ll} Result: Matching M \\ $M \leftarrow \emptyset$; \\ for $e \in E$ do \\ & | & if $M \cup \{e\}$ is a matching then \\ & | & M \leftarrow M \cup \{e\}$ \\ & end \\ \hline end \\ return $M$ \\ & & Algorithme 0: Greedy algorithm to find a matching \\ \hline \end{tabular}
```

- What is the type of matching algorithm returned by this algorithm ?
- ▶ What is the complexity of this algorithm ? (as a function of the number of nodes *n* of the graph)

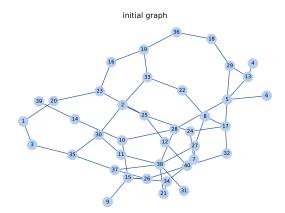
#### Access times

https://wiki.python.org/moin/TimeComplexity

- ► The greedy algorithm returns a maximal matching (proof)
- ▶ Its complexity is smaller than  $\mathcal{O}(np)$  ( n nodes, p edges) (proof)
- ▶ smaller than **cubic** in the number of nodes :  $\mathcal{O}(n^3)$

► We will implement the greedy algorithm to find a maximal matching.

Exercice 6 : cd matching \_greedy/ and use \_generate \_graph.py to build a graph with a least 30 nodes. The images are stored in images/, data stored in data/

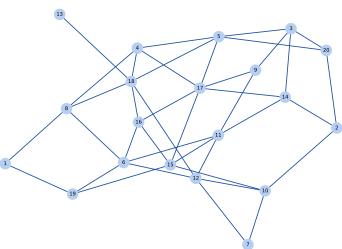


## Implementing the greedy algorithm

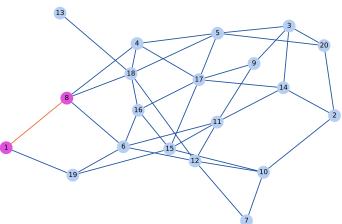
Exercice 6: Implement the greedy algorithm on this graph.

- Use the functions in matching functions.py and call them from apply matching algorithm.py
- More details in the file.

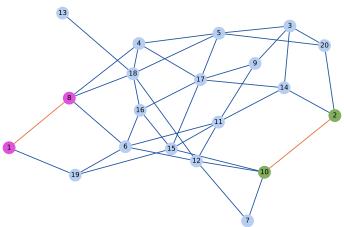
#### initial graph



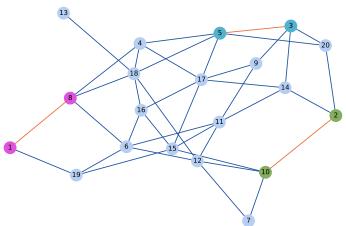
Matching size: 1 Algo step: 1 Nb nodes: 20



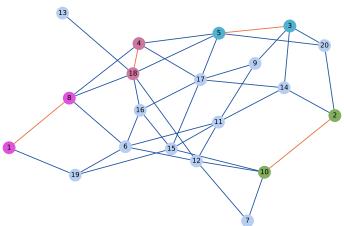
Matching size: 2 Algo step: 3 Nb nodes: 20



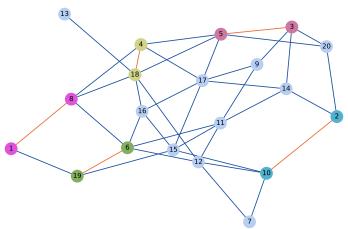
Matching size: 3 Algo step: 6 Nb nodes: 20



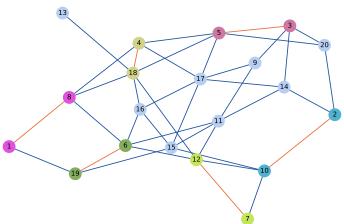
Matching size: 4 Algo step: 11 Nb nodes: 20



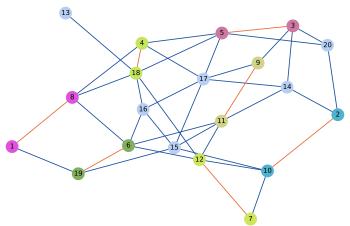
Matching size: 5 Algo step: 17 Nb nodes: 20



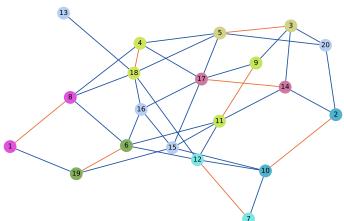
Matching size: 6 Algo step: 22 Nb nodes: 20



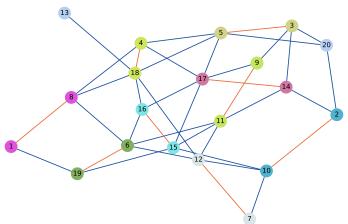
Matching size: 7 Algo step: 25 Nb nodes: 20



Matching size: 8 Algo step: 34 Nb nodes: 20

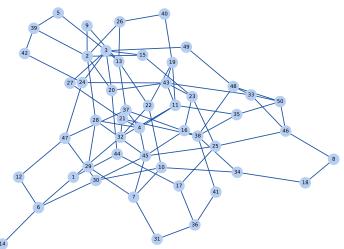


Matching size: 9 Algo step: 36 Nb nodes: 20

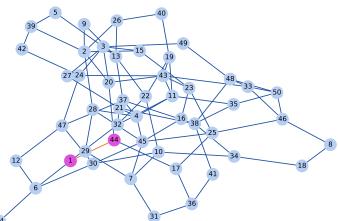


Greedy algorithm

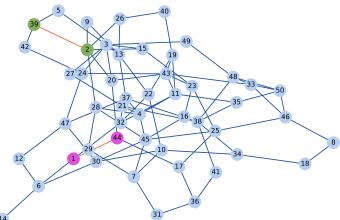




Matching size: 1 Algo step: 1 Nb nodes: 50

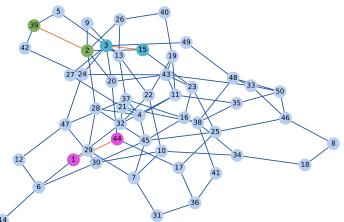




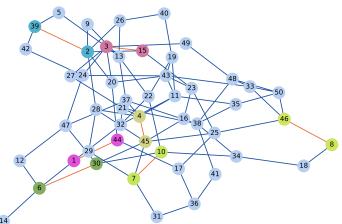


Greedy algorithm

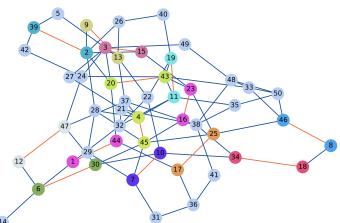
Matching size: 3 Algo step: 10 Nb nodes: 50



Matching size: 7 Algo step: 30 Nb nodes: 50

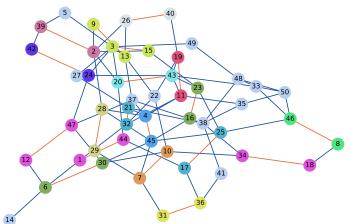


Matching size: 14 Algo step: 54 Nb nodes: 50



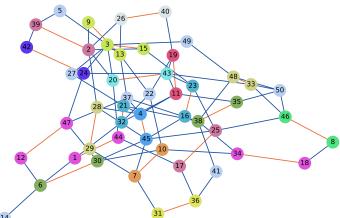
Greedy algorithm

Matching size: 19 Algo step: 72 Nb nodes: 50

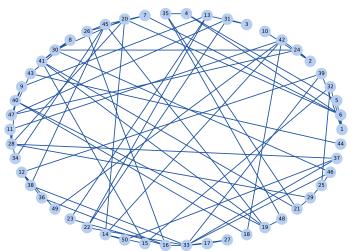


Greedy algorithm

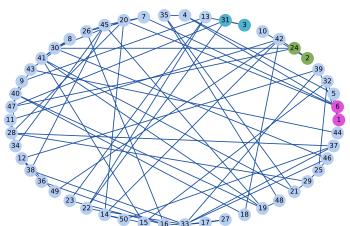




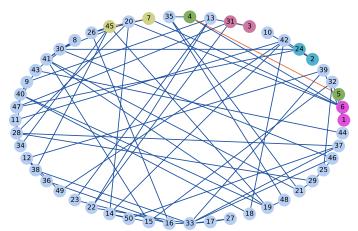
## initial graph



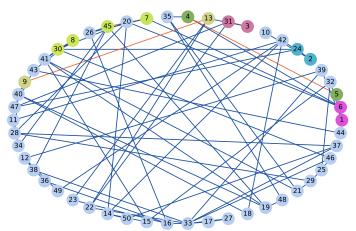
Matching size: 3 Algo step: 8 Nb nodes: 50



Matching size: 5 Algo step: 15 Nb nodes: 50

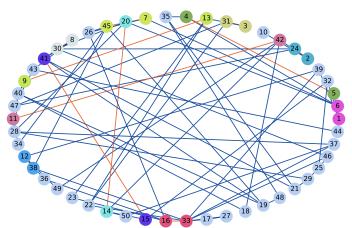


Matching size: 7 Algo step: 20 Nb nodes: 50

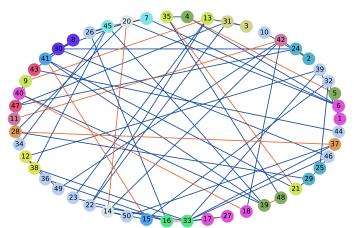


Greedy algorithm

Matching size: 12 Algo step: 38 Nb nodes: 50



Matching size: 19 Algo step: 79 Nb nodes: 50



## Example

Exercice 7: Can you think of an example where the greedy algorithm gives a **bad** matching, e.g. of the size **half** the size of an optimal matching?

## Example

Exercice 7: Can you think of an example where the greedy algorithm gives a **bad** matching, e.g. of the size **half** the size of an optimal matching?



## Greedy matching

However, is |M| is the cardinality of a matching returned by the greedy algorithm, and if  $|M^*|$  is the cardinal of the real optimal matching, we can theoretically show that :

$$|M| \ge \frac{|M^*|}{2} \tag{6}$$