

Algorithmic complexity and graphs: simple cryptographic examples

27 septembre 2023

Cryptography

- ▶ We will study some cryptography algorithms, that will provide first examples of algorithmic complexities.
- ▶ Please note that this section is not intended to be a cryptography course, but rather a course to focus on some mathematical aspects of the involved algorithms.
- ▶ The practical implementation of a real cryptosystem contains more than the core mathematical principles but this is outside the scope of this course.

First example (Chiffre par substitution)

- ▶ We want to be able to **cipher** a text by **permutating** the letters of the alphabet.

Chiffre par substitution

```
21 code: 56 --> character: 8  
20 code: 57 --> character: 9  
19 code: 58 --> character: :  
18 code: 59 --> character: ;  
17 code: 60 --> character: <  
16 code: 61 --> character: =  
15 code: 62 --> character: >  
14 code: 63 --> character: ?  
13 code: 64 --> character: @  
12 code: 65 --> character: A  
11 code: 66 --> character: B  
10 code: 67 --> character: C  
9 code: 68 --> character: D  
8 code: 69 --> character: E  
7 code: 70 --> character: F  
6 code: 71 --> character: G  
5 code: 72 --> character: H  
4 code: 73 --> character: I  
3 code: 74 --> character: J  
2 code: 75 --> character: K  
1 code: 76 --> character: L
```

Figure – Unicode codes. We will work with messages containing only uppercase letters.

First example (Chiffre par substitution)

- ▶ We want to be able to **cipher** a **text** by **permutating** the letters of the alphabet.

$$A \mapsto F, \quad B \mapsto P,$$

▶ $C \mapsto A, \quad D \mapsto \dots$

Figure – Example permutation

Ciphering

Exercise 1 : First ciphering example

- ▶ `cd code/crypto_intro`
- ▶ Please modify the file `crypto_intro/cipher_1.py` so that the function `cipher_1(s)` produces a random key and ciphers the text `s`, which is a string.
- ▶ "cipher" means "chiffre" in french

Breaking the code : *known-plaintext attack, attaque à texte clair connu*

Exercise 1 : First ciphering example part II

- ▶ Please modify the file `crypto_intro/decipher_1.py` in order to attempt to find the key from a **coded message** and an **extract**.

Breaking the code : *known-plaintext attack, attaque à texte clair connu*

Exercice 1 : First ciphering example part II

- ▶ Please modify the file **crypto_intro/decipher_1.py** in order to attempt to find the key from a **coded message** and an **extract**.
- ▶ Is it working?

Breaking the code : *known-plaintext attack, attaque à texte clair connu*

Exercice 1 : First ciphering example part II

- ▶ Please modify the file `crypto_intro/decipher_1.py` in order to attempt to find the key from a **coded message** and an **extract**
- ▶ Is it working ?
- ▶ Why is it taking such a long time ?

Number of permutations

- ▶ How many keys are possible?

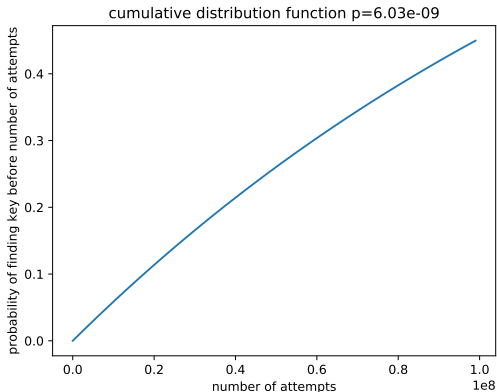
Number of permutations

- ▶ How many keys are possible?
- ▶ $26! = 403291461126605635584000000$
- ▶ It is the number of **permutations**.

Exercise 2: How many keys would actually stop the program? What is the probability that we have found a key that stops the program at trial n ?

Geometric distribution

Many keys could stop the program : all the keys that give the known text.



Necessary time

Exercise 3 : Please evaluate the time that would be necessary on your machine to evaluate all possible keys.

Necessary time

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- ▶ So I need 0.036 millisecond to try 1 key.
- ▶ Which means $\simeq 1.45 \times 10^{25}$ seconds for 26! permutations.
- ▶ Or $\simeq 4.6 \times 10^{17}$ years.

Necessary time

On my machine, the necessary time in order to have a 40% probability of stopping the program is around 30 minutes, using the geometric law.

$$P(\text{number of attempts} \leq 10^8) \simeq 40\% \quad (1)$$

First example

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It is vulnerable to **statistical attacks**.

Second example

- Let us do another example

C H A Q U E F O I S Q U U N H O M M E
 B V A B V A B V A B V A B V A B V A B
 E D B S G F ... N G

Figure – Second ciphering method

Second example

Exercise 4: Please modify the file `crypto_intro/cipher_2.py` so that the function `cipher_2(s)` ciphers the text in the same way

Second example : Breaking the code

- ▶ Please modify the file **crypto_intro/decipher_2.py** in order to attempt to find the key from a **coded message** and an **extract** (same attack type as before : *known plain text*) .

Second example

- ▶ Please modify the file `crypto_intro/decipher_2.py` so that the function `cipher_2(s)` ciphers the text in the same way
- ▶ Use a sentence with 50 characters. For which key sizes does the algorithm break the code?

Second example

- ▶ Please modify the file `crypto_intro/decipher_2.py` so that the function `cipher_2(s)` ciphers the text in the same way
- ▶ Use a sentence with 100 characters. For which values does the algorithm break the code?
- ▶ What is the number of keys that are to be tried, as a function of the size of the key?

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Second example

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- ▶ Use a sentence with 100 characters. For which values does the algorithm break the code?
- ▶ What is the number of keys that are to be tried, as a function of the size of the key? $26^{\text{key size}}$
- ▶ So probably you won't be able to break the code for $k \geq 7$ or so.

Private and public keys

- ▶ Before diving into complexity we will study a more complex cryptosystem
- ▶ It will allow us to study a more complex algorithm

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- ▶ **RSA** is based on a Public-key system
- ▶ As opposed to symmetric key algorithms

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- ▶ In the first examples we saw, the same key is used to cipher and to decipher the message
- ▶ This is called a **symmetric key algorithm**

Symmetric key algorithm

- ▶ In the first examples we saw, the same key is used to cipher and to decipher the message
- ▶ This is called a symmetric key algorithm
- ▶ However would there be an advantage of using **two** keys?

Public keys and private keys

- ▶ **Public key** : used to cipher a text
- ▶ **Private key** : used to decipher a text

Public keys and private keys

- ▶ **Public key** : used to cipher a text
- ▶ **Private key** : used to decipher a text
- ▶ There is no need to transmit the private key on the network.
- ▶ Whereas in a symmetric context, one needs a secure canal to transmit the key.

Asymmetric cryptosystem

How many keys do we need to generate for each case to enable n persons to communicate?

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- ▶ Symmetric : each subset of 2 persons must have 1 key.
- ▶ Asymmetric : each person must have 1 public key and 1 private key.

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- ▶ Symmetric : each subset of 2 persons must have 1 key :
$$\binom{n}{2} = \frac{n!}{(n-2)!2!} = \frac{n(n-1)}{2}.$$
- ▶ Asymmetric : each person must have 1 public key and 1 private key : $2n$.

(If generating a key is very long, or if n is very large, this could be a significant advantage, however this usually does not determine the choice between symmetric and asymmetric)

Examples :

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- ▶ Asymmetric : RSA, ssh, sftp
- ▶ We will study a simplification of RSA. In real applications, the method is not implemented this way. RSA is sometimes even used to cipher an AES key, that is used to cipher the message.
- ▶ Also we won't mention block ciphering.

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- ▶ We work **modulo an integer** n (hence the name **modular** exponentiation)
- ▶ $17 \equiv 1 \pmod{4}$
- ▶ $25 \equiv 0 \pmod{5}$

RSA and modular exponentiation

- ▶ We work **modulo an integer** n (hence the term **modular exponentiation**)
- ▶ $17 \equiv 1 \pmod{4}$
- ▶ $25 \equiv 0 \pmod{5}$
- ▶ **Advanced notion** : This means that instead of working with the **ring of integers** \mathbb{Z} (anneau des entiers relatifs) we work in the **quotient ring** $\mathbb{Z}/n\mathbb{Z}$ (anneau quotient).

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- ▶ M : message to cipher. C : code.
- ▶ **Public key** : (n, a)
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RSA

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- ▶ Let D be the **deciphered** message
- ▶ $D \equiv C^b \pmod n$
- ▶ In order for the algorithm to work, we must have $D \equiv M \pmod n$.
- ▶ Which means : $M^{ab} \equiv M \pmod n$

RSA

- ▶ M : message to cipher. C : code.
- ▶ Public key : (n, a) , Private key : b
- ▶ $M^{ab} \equiv M \pmod n$
- ▶ The construction of n , a , and b comes from **number theory** (Fermat theorem, Gauss theorem)

RSA : construction of the keys

- ▶ Choose p and q prime numbers
- ▶ $n = pq$
- ▶ $\phi = (p - 1)(q - 1)$
- ▶ Choose a coprime with ϕ (entiers premiers entre eux)
- ▶ Choose b inverse of a modulo ϕ , which means

$$ab \equiv 1 \pmod{\phi} \quad (2)$$

Setting up a RSA system

Exercise 5 : Building RSA I : choosing keys

- ▶ `cd` to the `./rsa` directory
- ▶ Please modify `rsa_functions.py` so that when calling `generate_rsa_keys()` from `cipher_rsa.py`, a public key and a private key are created and saved.
- ▶ You can change the prime numbers used.

Setting up a RSA system

Exercice 5 : Building RSA II : ciphering the text

- ▶ Please uncomment the end of `cipher_rsa.py` and modify `rsa_functions.py` so that when calling `cipher_rsa()` from `cipher_rsa.py`, a public key and a private key are created and the text stored in `texts` is coded and stored in `./cryptoed_messages`.

Setting up a RSA system

Exercise 5 : Building RSA III : checking that the system works by deciphering the text

- ▶ Please modify `rsa_functions.py` so that when calling `decipher_rsa()` from `decipher_known_rsa.py`, the generated public key private key are used to decipher the crypted text.

Attacking RSA

Exercise 5 : Trying to break RSA

- ▶ Modify `rsa_functions.py` so that when calling `find_private_key()` from `decipher_unknown_rsa.py` the secret private key is found from the public key and used to decipher the crypted message.
- ▶ The function to edit is `primary_decomposition.py`.

Conclusion on RSA

It is extremely hard to break RSA if n is sufficiently large, because you need to find the decomposition of n in **prime numbers**. This is another important example of a algorithmic that is too **complex** to be solved.

In real applications p and q have several hunders of numbers and are **randomly generated** (pseudo random number generation).