

|  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|

***B.Tech. Degree III Semester Supplementary Examination  
November 2020***

**CS 15-1305 PRINCIPLES OF PROGRAMMING LANGUAGES  
(2015 Scheme)**

Time: 3 Hours

Maximum Marks: 60

**PART A**  
(Answer *ALL* questions)

(10 × 2 = 20)

- I. (a) Write the various applications of programming languages
- (b) What are the factors affecting readability of a programming language?
- (c) Write a note on attribute grammar.
- (d) Explain named constants and variable initialization in programs.
- (e) Explain the coroutines.
- (f) Explain the features of Small talk.
- (g) Differentiate between function overloading and function overriding.
- (h) Draw the internal representation of a LISP LIST  
(A (BC) D ( E (FG)))
- (i) Write a note on clausal form.
- (j) Write short note on resolution principle.



**PART B**

(4 × 10 = 40)

- II. Define syntax of a programming language. Discuss the formal methods of describing syntax. (10)
- OR**
- III. Briefly explain various programming paradigms. (10)
- IV. (a) What is meant by scope and lifetime of a variable? (5)
- (b) Write short note on referencing environment with example. (5)
- OR**
- V. Explain various methods of passing parameter to subprograms with suitable example. (10)
- VI. Explain in detail, the design issues associated with programming languages. (10)
- OR**
- VII. What are errors and exceptions? Explain how exceptions are handled in Java. (10)
- OR**
- VIII. (a) What is meant by Lambda Calculus? (5)
- (b) List any four functions in LISP and give examples. (5)
- OR**
- IX. Discuss the applications of functional and logic programming languages. (10)