NICHOLAS SHARP

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EDUCATION

Spring 2021 PhD in Computer Science, Carnegie Mellon University (in progress)

Advisor: Keenan Crane

Topics: Geometry Processing, Discrete Differential Geometry, Robust Geometric Algorithms

MAY 2015 Bachelor of Science, Virginia Polytechnic Institute and State University (Virginia Tech)

Triple Major In Honors — Computer Science, Mathematics, and Engineering Physics

Minors: Physics and Statistics

Publications

Nicholas Sharp, Yousuf Soliman, and Keenan Crane. Navigating Intrinsic Triangulations. ACM Transactions on Graphics (TOG), 38(4):55, 2019

Nicholas Sharp, Yousuf Soliman, and Keenan Crane. The Vector Heat Method. ACM Transactions on Graphics (TOG), 38(3):24, 2019

Nicholas Sharp and Keenan Crane. Variational Surface Cutting. ACM Transactions on Graphics (TOG), 2018

Anna Ritz, Christopher L Poirel, Allison N Tegge, **Nicholas Sharp**, Kelsey Simmons, Allison Powell, Shiv D Kale, and TM Murali. Pathways on demand: automated reconstruction of human signaling networks. *npj Systems Biology and Applications*, 2016

Allison N Tegge, Nicholas Sharp, and TM Murali. Xtalk: a path-based approach for identifying crosstalk between signaling pathways. *Bioinformatics*, 2016

Work Experience

FALL 2018 SUMMER 2016 SUMMER 2015	Research Intern at Oculus VR Research / Facebook Reality Labs Designed and implemented a new system for learned appearance modeling in 3D reconstructions using differentiable rendering (with PyTorch and NVIDIA OptiX). Developed an algorithm for temporal correspondence in scan geometry. Designed and built multicamera reconstruction systems, including hardware, software, calibration, and processing pipeline.			
Summer 2013 Software Development Intern at Microsoft Silicon Valley				
Summer 2012	High Energy Density Physics Intern at LAWRENCE LIVERMORE NATIONAL LAB Integrated new visualization capabilities into a massively parallel multiphysics radiation-hydrodynamics codebase. Utilized some of the nation's most powerful supercomputers.			
Summer 2011	NASA Research Intern at Johns Hopkins University Applied Physics Lab Developed an empirical computer model of the terrerstial magnetosphere synthesizing first-principle techniques and data analytics. Improved model performance by a factor of 5.			

NSF Graduate Research Fellowship

Finalist, CRA Undergraduate Researcher Award

Mathematical Contest in Modeling

→ 2014 team designated Meritorious Winners

Competitive Programming World Finalist

- 4 ACM ICPC 2015 World Finals in Marrakech, Morocco
- 4 ACM ICPC 2014 World Finals in Ekaterinburg, Russia

Posters and Presentations

Machine Learning Models for Terrestrial Space Weather Forecasting. *Undergraduate Presentation*. Brendan Avent, **Nicholas Sharp**, and Dhruv Batra. SIAM Annual Meeting 2014.

Optimal Control in Time-Varying Velocity Fields using Alpha Hulls. *Undergraduate Presentation*. **Nicholas Sharp** and Shane D. Ross. SIAM Annual Meeting 2014.

Set-based optimal control in 3D current fields using alpha shapes. *Poster*. **Nicholas Sharp** and Shane D. Ross. Virginia Space Grant Consortium Research Symposium 2014.

TS07D Empirical Geomagnetic Field Model as a Space Weather Tool. *Poster.* **Nicholas Sharp**, Grant Stephens, and Mikhail Sitnov. American Geophysical Union Fall Meeting 2011.

SERVICE

Reviewer

→ Eurographics, CGTA

ACM Inter-Collegiate Programming Contest (ICPC) Problem Author

→ 2017, 2018

Computing Proficiencies

Languages			Skills
C++	Python	PyTorch	Mathematical Modeling and Algorithm Design
OpenGL	MATLAB	IAT _E X	Data and Algorithm Visualization
			High Performance Scientific Computing
			Parallel and Distributed Computation
			Unix and Linux Environments