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EDUCATION

University of California, Irvine

Bachelor of Science in Computer Science

Irvine, California Sep. 2020 - Dec. 2024

PROJECT EXPERIENCE

Distributed Movie Mall Full Stack Web App

- Developed a full-stack online movie store, enabling secure and user-friendly film browsing and purchasing.
- Built a secure **AWS**-based infrastructure with **SSL**-enabled Tomcat, optimized by **JNDI**-managed connection pools and **MySQL** defenses with **stored procedures** and **PreparedStatement**.
- Crafted a seamless user interface using **React.js**, integrating reusable components and custom hooks like **useAuth()** for authentication, **useAnimation()** for engaging user interactions, and an autocomplete search feature, consistently delivering search results in under **1s** through optimized debounce and session caching.
- Integrated a Java servlet back-end with Axios for efficient RESTful API communication and CRUD operations, combined with session and cookie management for user state consistency.
- Upgraded the system with **load balancing** and **master-slave** server setup, deploying the application across instances with MySQL replication for improved performance, achieving up to **600tps**.

Web Crawler & ElasticSearch Engine

- Developed a **Python** web crawler with ethical practices using the **Factory pattern**, ensuring a **500ms** delay for same-domain requests, and built an ElasticSearch-based search engine.
- Efficiently stored large-scale web-scraped data in JSON files and utilized a Priority Queue in the **Frontier class** for URL management, Ensuring prioritized crawling, avoiding crawler traps and infinite loops.
- Integrated ElasticSearch into the **Indexer class** for advanced indexing, using MinHash for duplicate detection and NLTK's PorterStemmer for text normalization, enhancing efficiency in handling large datasets.
- Built a custom search engine delivering queries within **200ms** across hundreds of thousands of documents, leveraging **TF-IDF ranking**, boolean algorithms, and NLTK's **tokenization** and **stemming** for precision.

ZotVote Server

- Developed a C-based voting server at UC Irvine, enabling real-time poll participation and response viewing.
- Achieved a 99.5% data integrity rate by integrating the proprietary PetrV protocol (an internal API), using POSIX System Calls. Implemented precise message type classification, encompassing operations such as LOGIN, VOTE, and LOGOUT, bolstered by a structured header design.
- Achieved **100tps** on the server by integrating **multi-threading** via the pthread library. Concurrent access scenarios boasted a 98% success rate, facilitated by **mutexes**, **read-write locks**, and **Semaphores**.

Distributed Linux Performance Monitoring

- Utilized C++ to develop a performance monitoring and analysis tool for Linux environments, facilitating real-time metric tracking and system optimization.
- Leveraged **Dockerfile** for smooth **CMake**, **gRPC**, and **Protobuf** integration, achieving a 60% increase in deployment speed and reducing errors to 2% from 10%. Consistently replicated over 5 servers and 10 environments, the modular architecture ensures scalable, minimal server-client coupling.
- Enhanced data retrieval and display efficiency by 30% through optimized **Protocol Buffers** serialization paired with Qt integration; models like **cpu model** and **memory model** refresh user data tri-secondly.

TECHNICAL SKILLS

Languages: C/C++, Java, Python, JavaScript, HTML, CSS, SQL, Shell, R, RISC-V, Markdown, LaTex Tools & Frameworks: AWS, Node.js, React, MongoDB, MySQL, Selenium, GDB, Jmeter, JUnit, Docker, Linux, Git