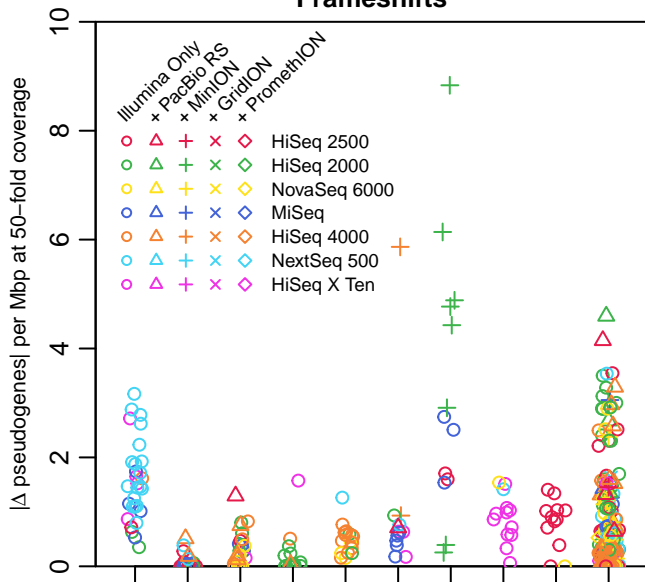


Frameshifts



Internal Stops

