

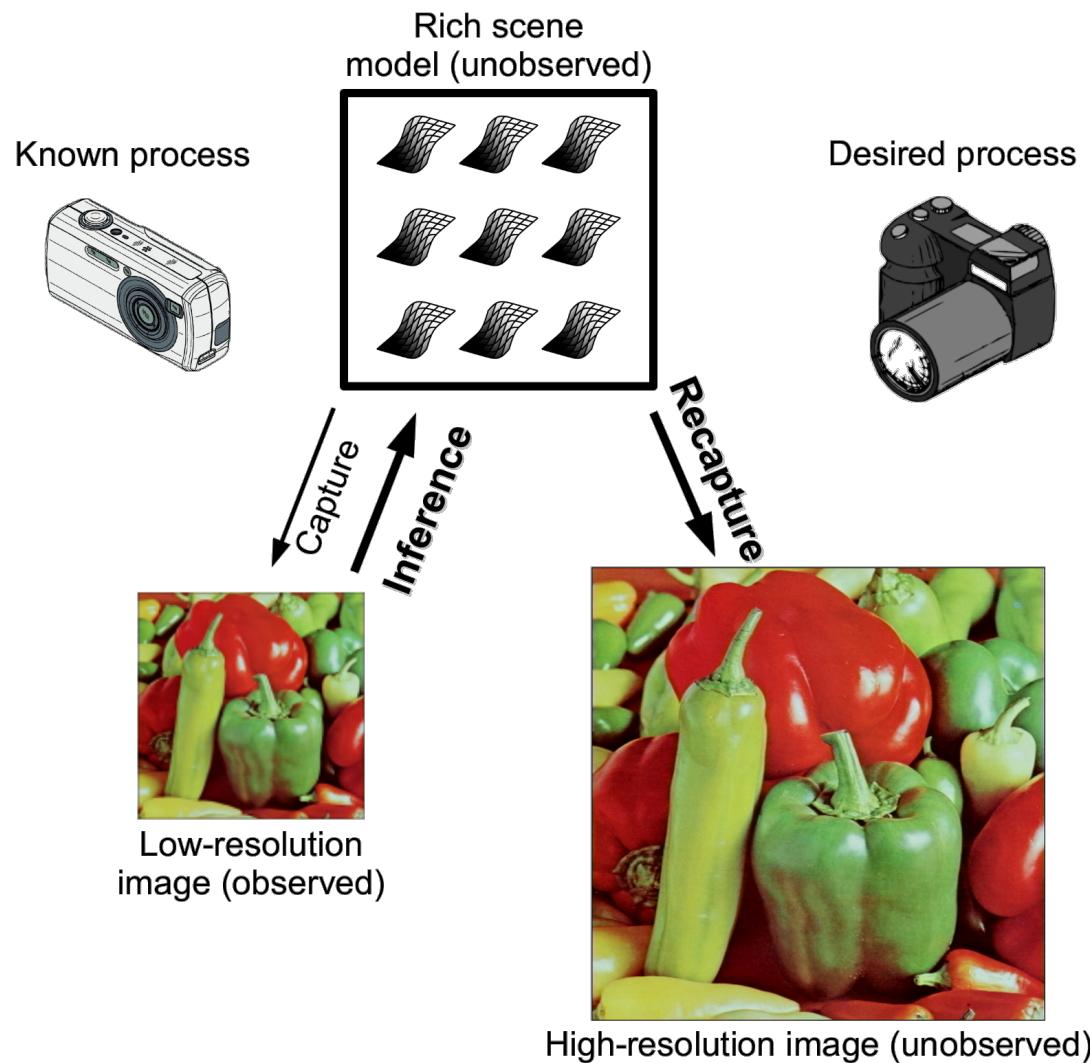
Running Probabilistic Programs Backward

Neil Toronto

PLT @ Brigham Young University



Master's Research: Super-Resolution

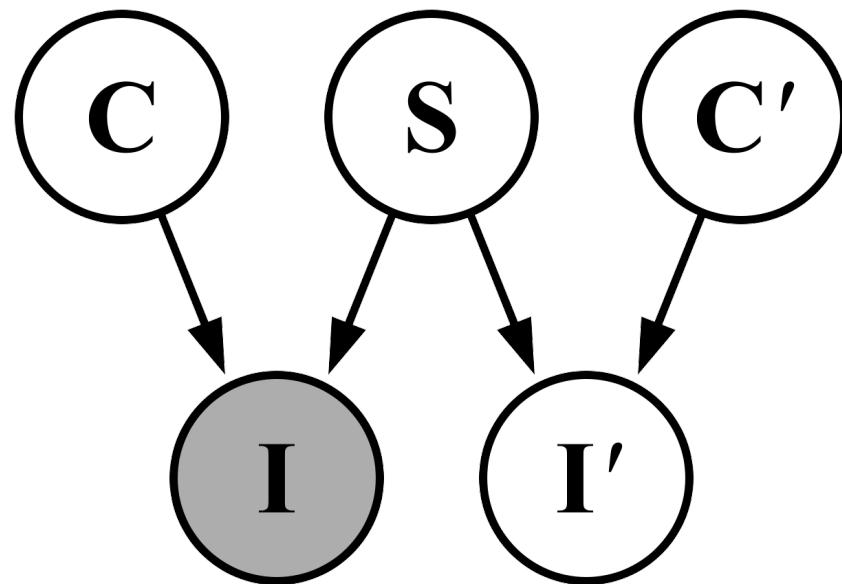


Toronto et al. Super-Resolution via Recapture and Bayesian Effect Modeling. CVPR 2009



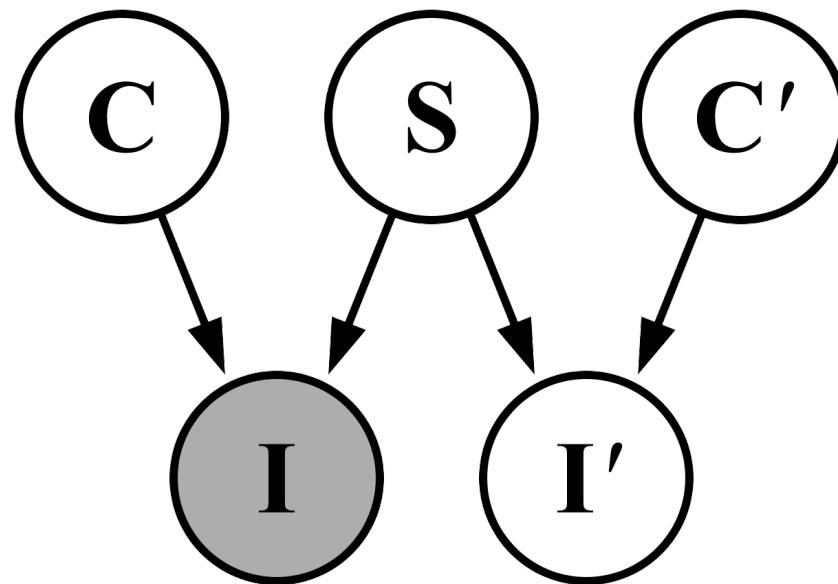
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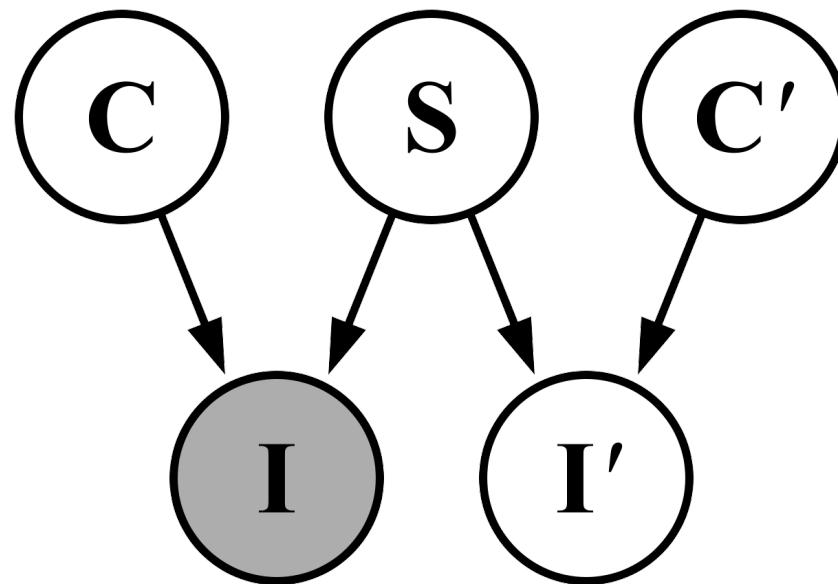


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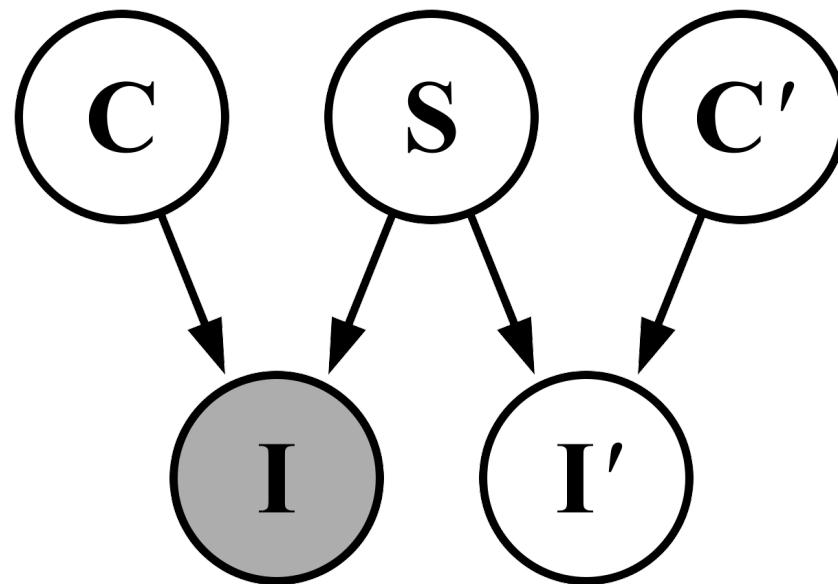


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- Model and query: Half a page of beautiful math
- Query implementation: 600 lines of evil Python



Main Results: Super-Resolution



Resolution Synthesis



Main Results: Super-Resolution



Resolution Synthesis



Local Correlation



Main Results: Super-Resolution



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Bayesian Edge Inference



Main Results: Super-Resolution



Resolution Synthesis



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Bayesian Edge Inference

- Also beat state-of-the-art on “objective” measures



Pleasantly Surprising Results: Inpainting

- Dr. Morse: “Hey, doesn’t Bayesian inference handle missing data easily?”



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In probability theory and the beta distribution is a of continuous probability defined on the interval [0, 1] parameterized by two positive shape parameters, typically denoted by α and β . It is a special case of the Dirichlet distribution with only two dimensions. Since the Dirichlet distribution is the conjugate prior of the multinomial distribution,

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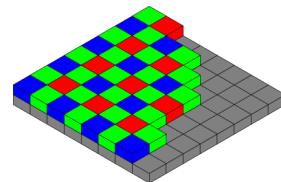
Bayesian Edge Inference



Pleasantly Surprising Results: CCD Demosaicing

- Dr. Morse: “You know, you can think of the result of Bayer filtering on a consumer camera as missing data.”

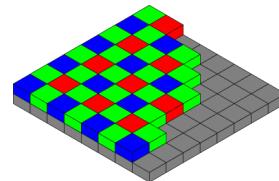
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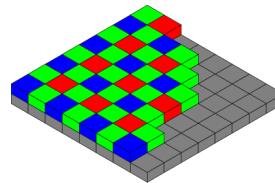
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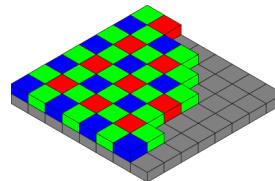
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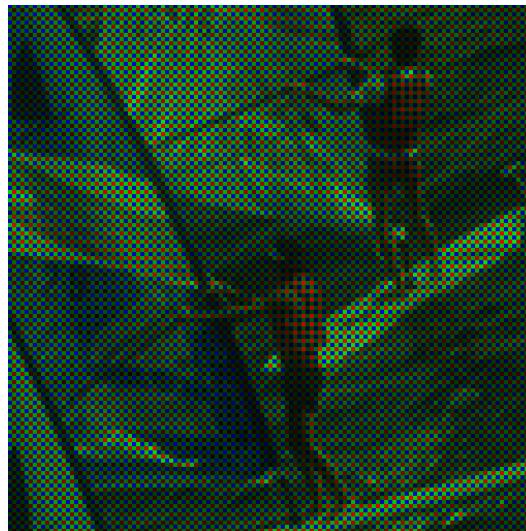
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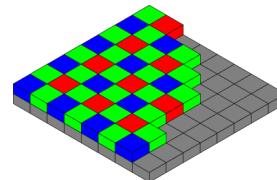
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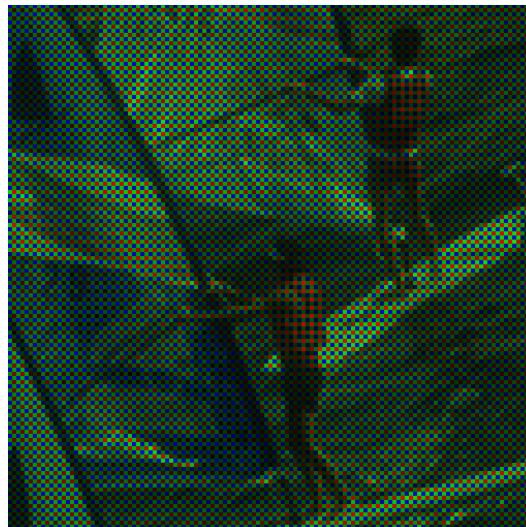
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Bayesian Edge Inference



Only Mostly Satisfying

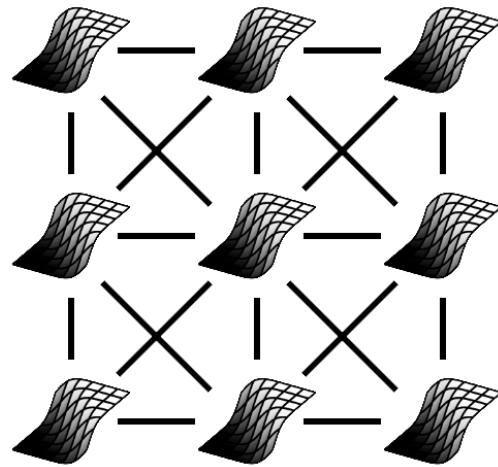
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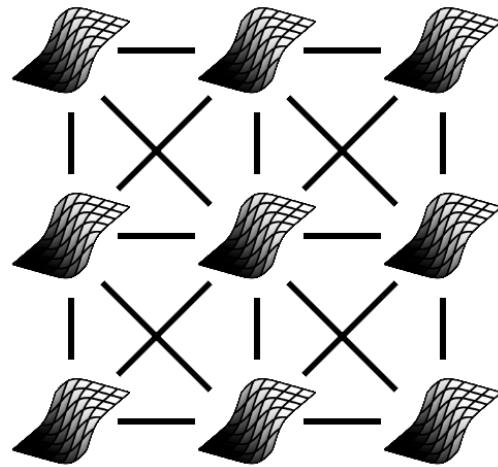
Scene: Markov random field of overlapping facets:



Only Mostly Satisfying

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Scene: Markov random field of overlapping facets:



Reason 2: “To *approximate* blurring with a spatially varying point-spread function (PSF), we assign each facet a Gaussian PSF and convolve each analytically *before combining outputs*.”



Simple Example Theory



Simple Example Theory

- Example theory: Normal-Normal

$$X \sim \text{Normal}(0, 1)$$

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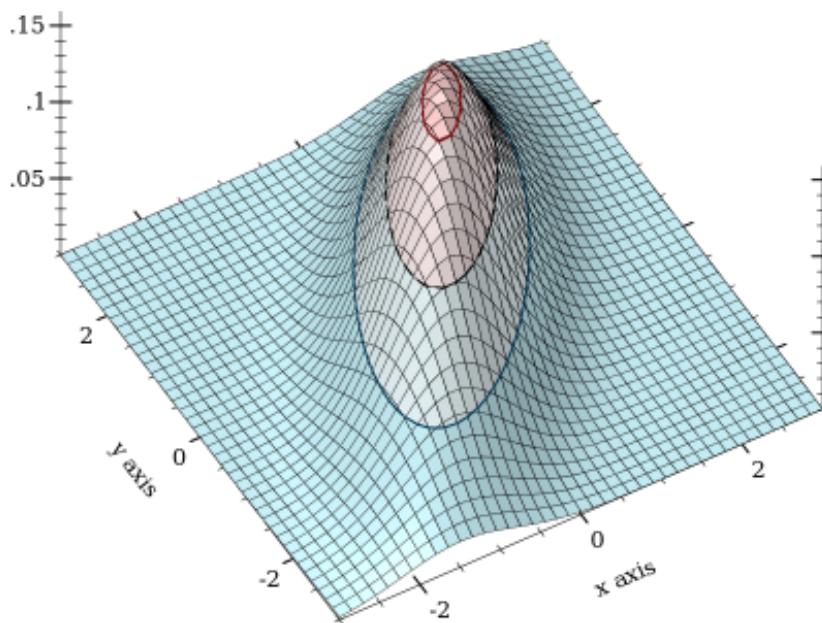
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- Density model $f : \mathbb{R} \times \mathbb{R} \rightarrow [0, \infty)$:



An Observation Problem

- Find the distribution of $X, Y \mid X + Y = 1$



An Observation Problem

- Find the distribution of $X, Y | T_1 = \frac{1}{2}, T_2 = 1$
MIGHT BE TOO EASY



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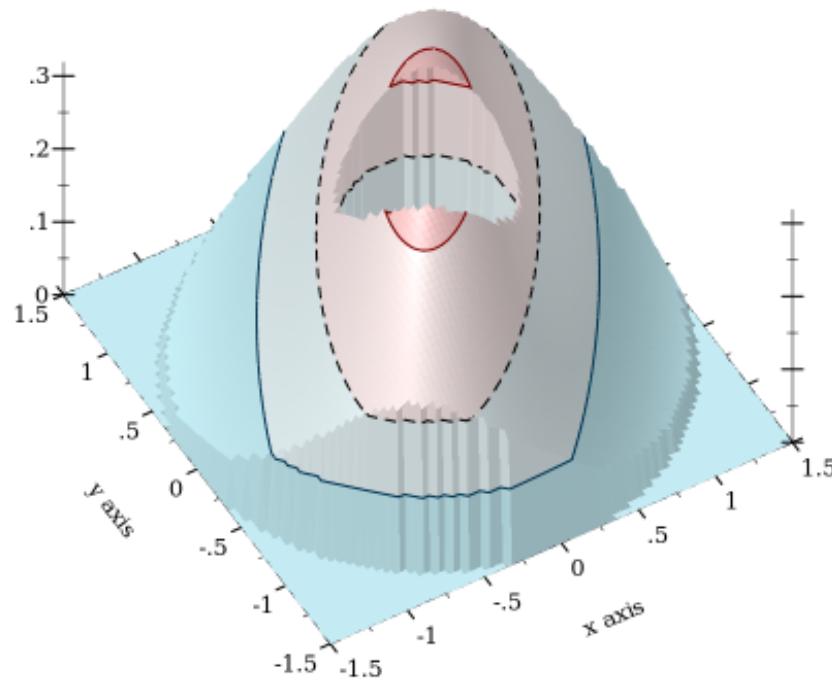
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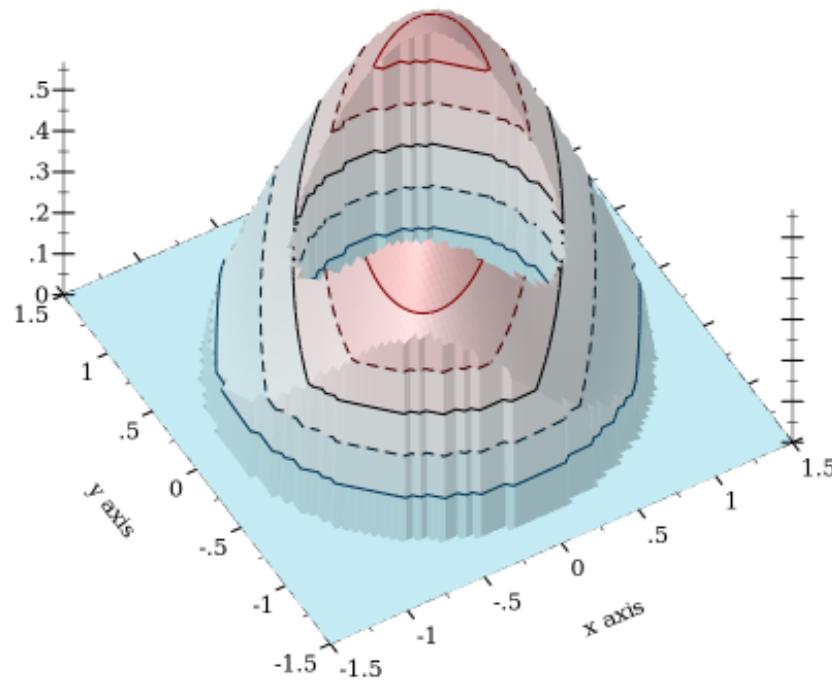
Conditional density with $\epsilon = 0.5$:



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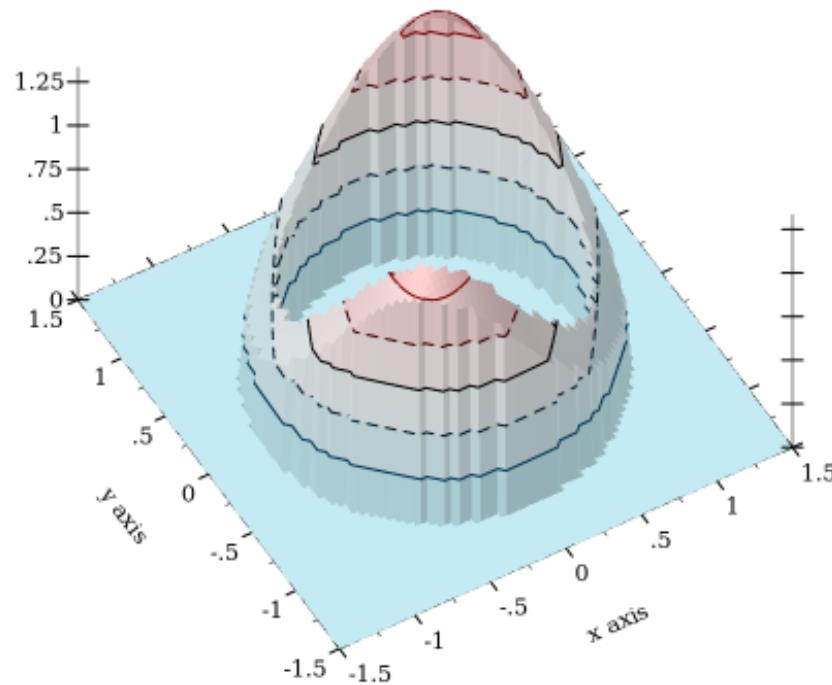
Conditional density with $\epsilon = 0.25$:



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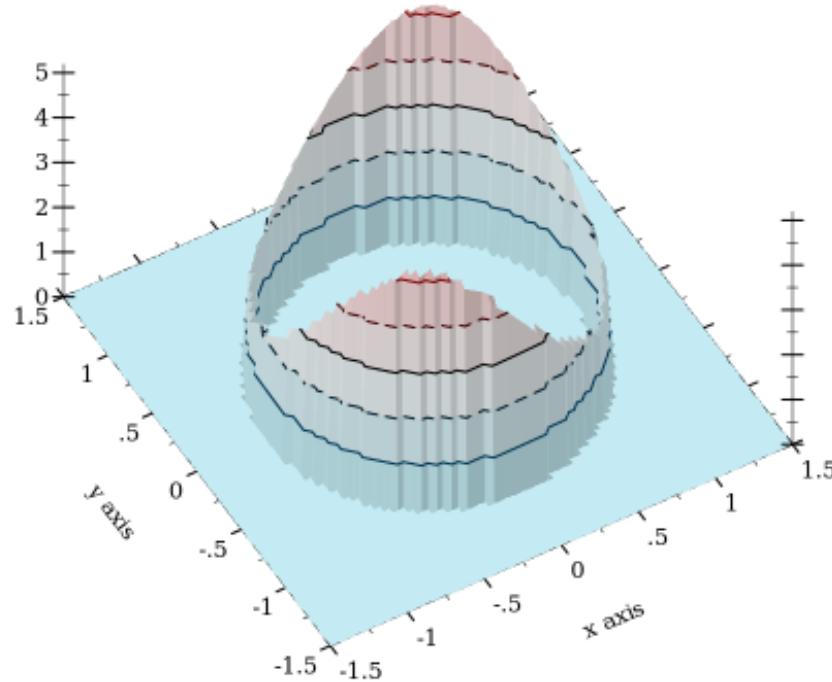
Conditional density with $\epsilon = 0.1$:



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Conditional density with $\epsilon = 0.025$:



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- Anything that puts nonzero probability on a zero-volume domain subset



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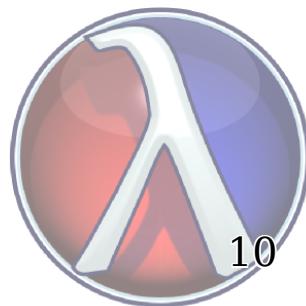
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There are tricks to get around limitations, but none are generally applicable...



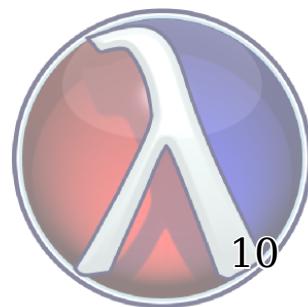
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$$X : \Omega \rightarrow \mathbb{R}, \quad X(\omega) = \omega_0$$

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- Specific query:

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But $\Pr[\sqrt{X^2 + Y^2} = 1] = 0\dots$



Zero-Probability Conditions (Axial)

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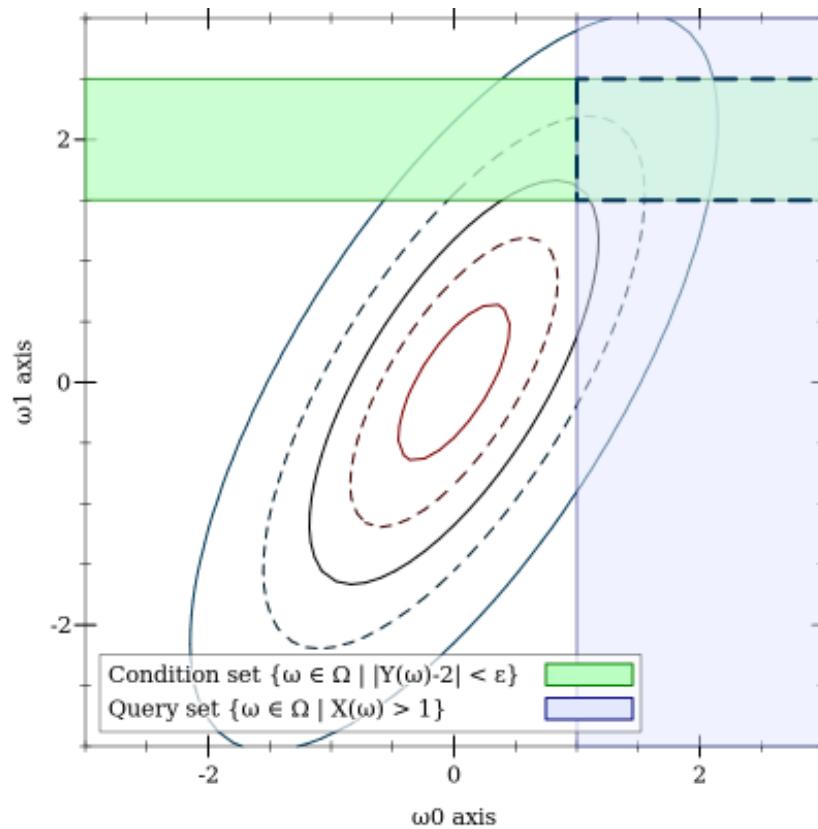
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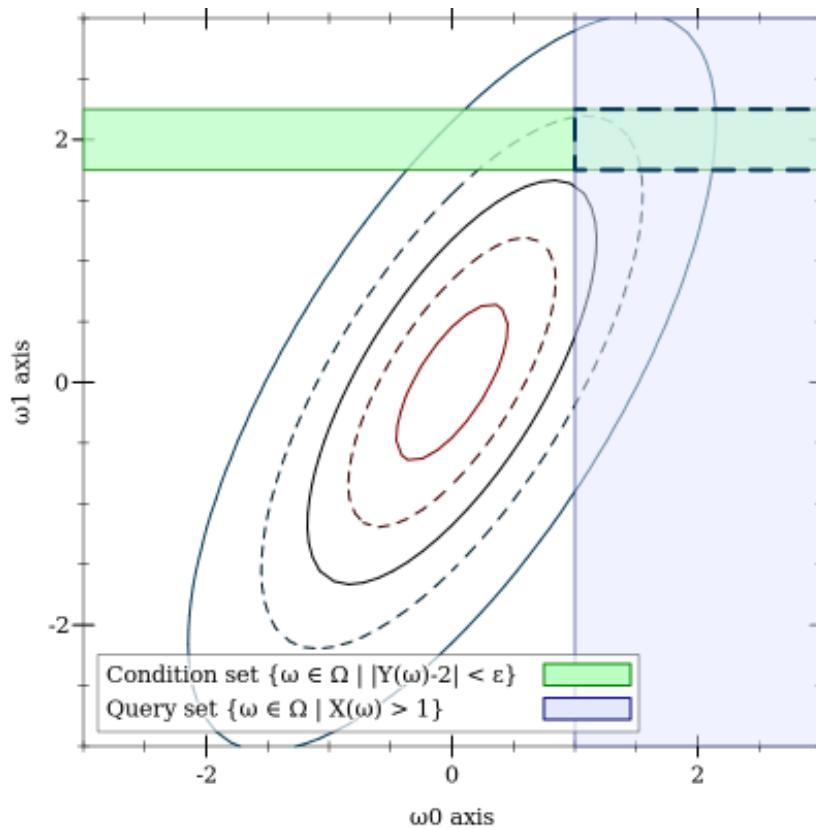
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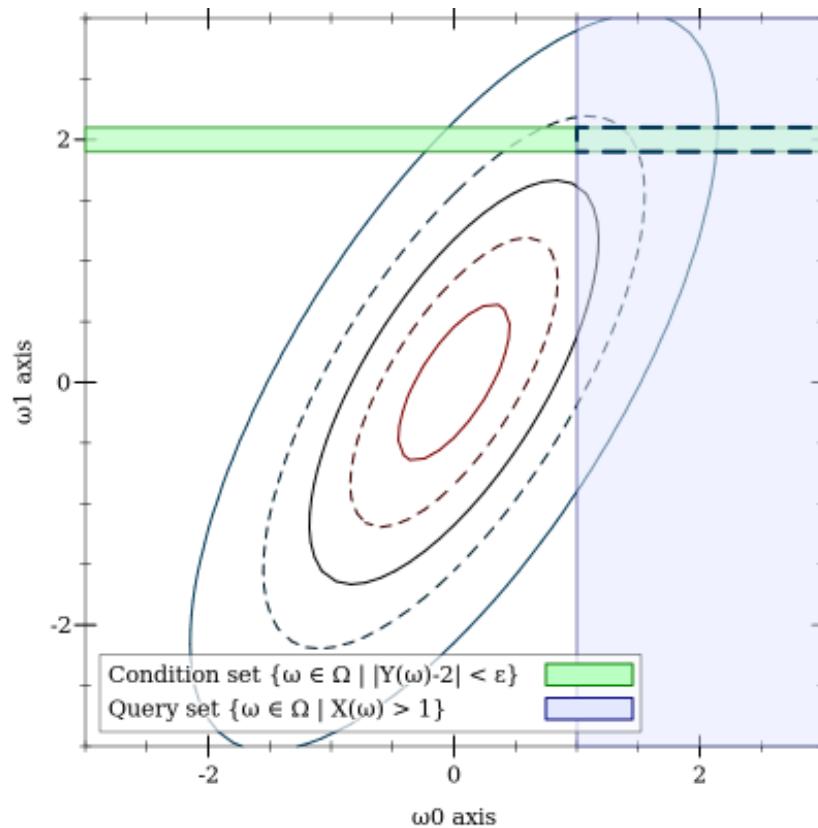
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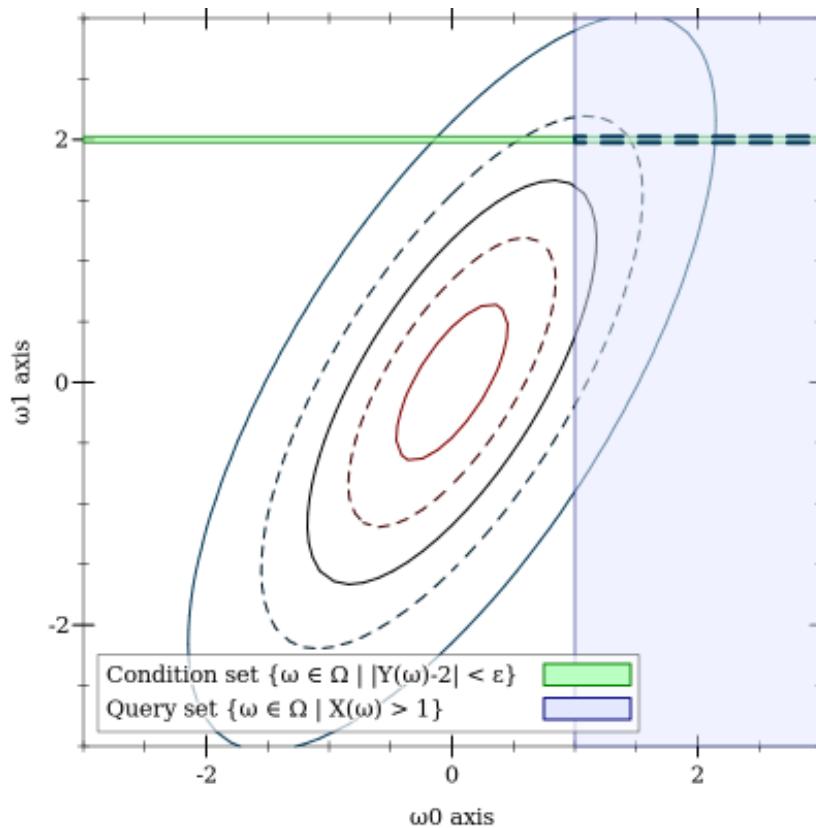
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Condition set $\{\omega \in \Omega \mid |Y(\omega) - 2| < \epsilon\}$
Query set $\{\omega \in \Omega \mid X(\omega) > 1\}$

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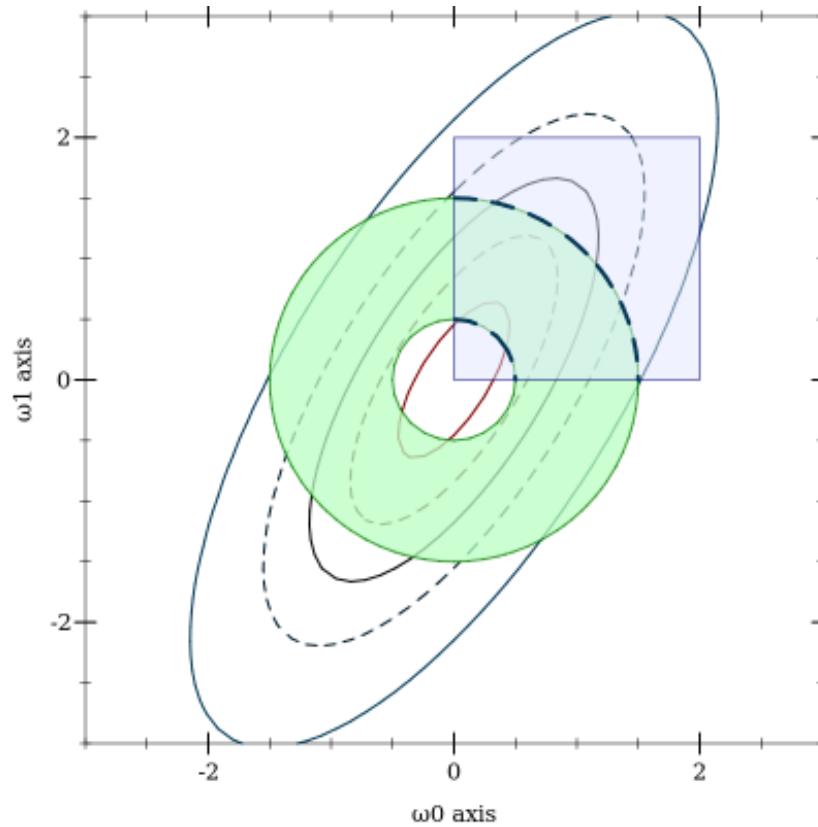
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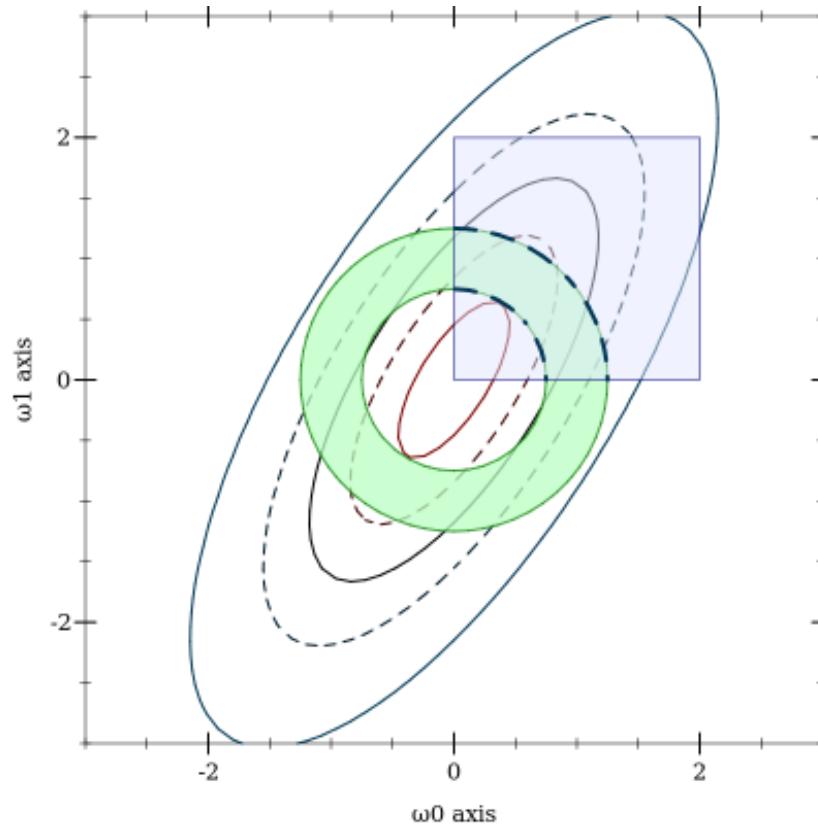
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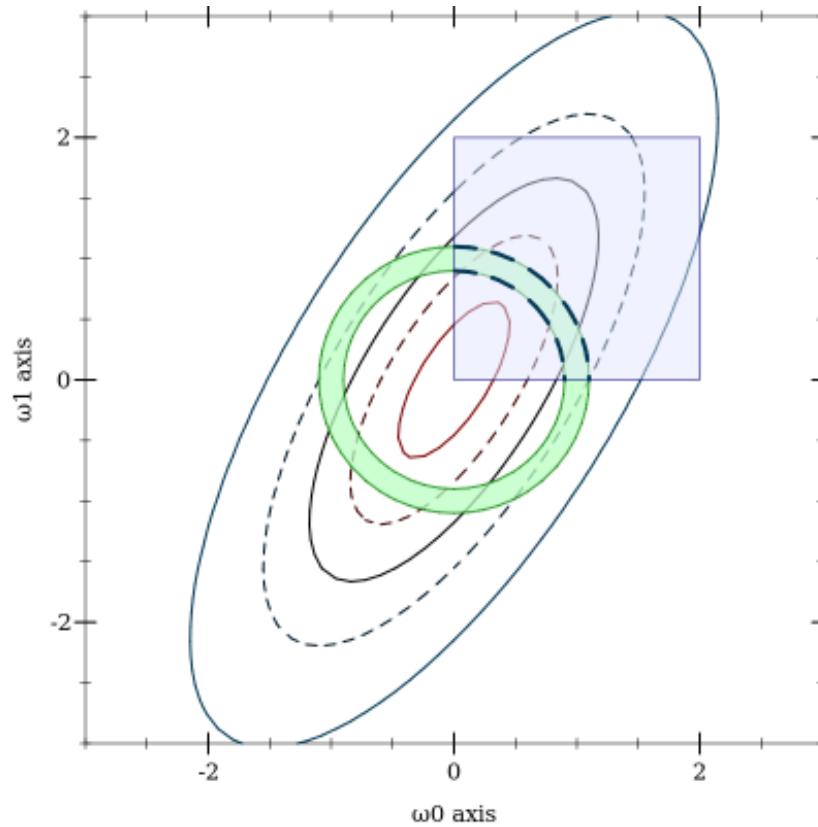
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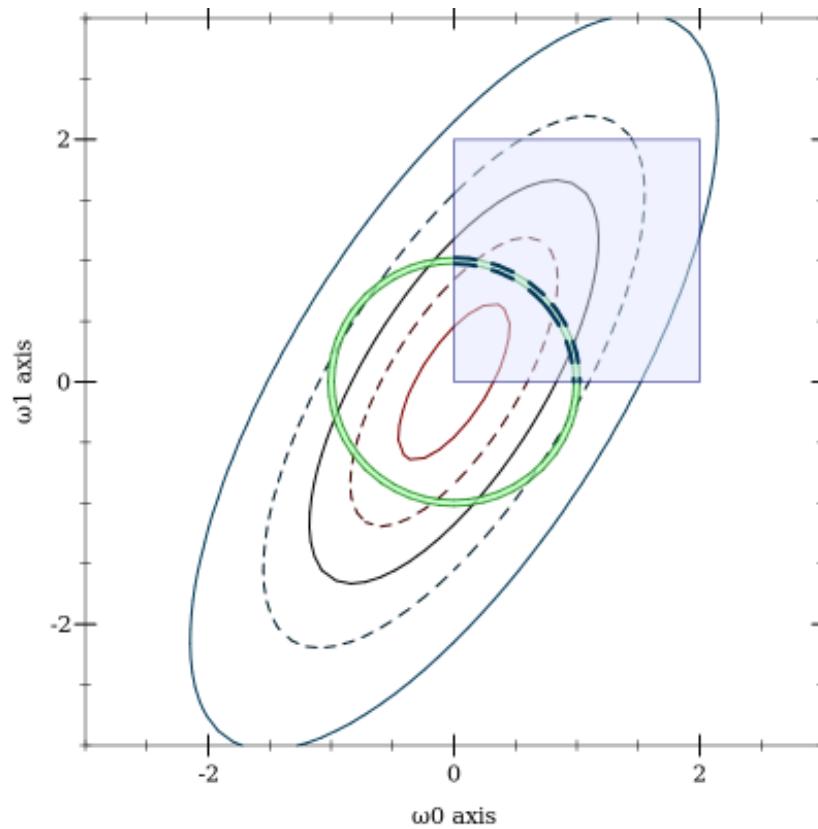
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 - Compute conditional probabilities as quotients of **preimage** areas
 - Sample conditional distributions by sampling uniformly from **preimages** of conditions



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$$Z : \Omega \rightarrow \mathbb{R}, \quad Z(\omega) = |\sqrt{X(\omega)^2 + Y(\omega)^2} - 1|$$

- What do preimages under Z look like? How hard would they be to represent and sample from uniformly?

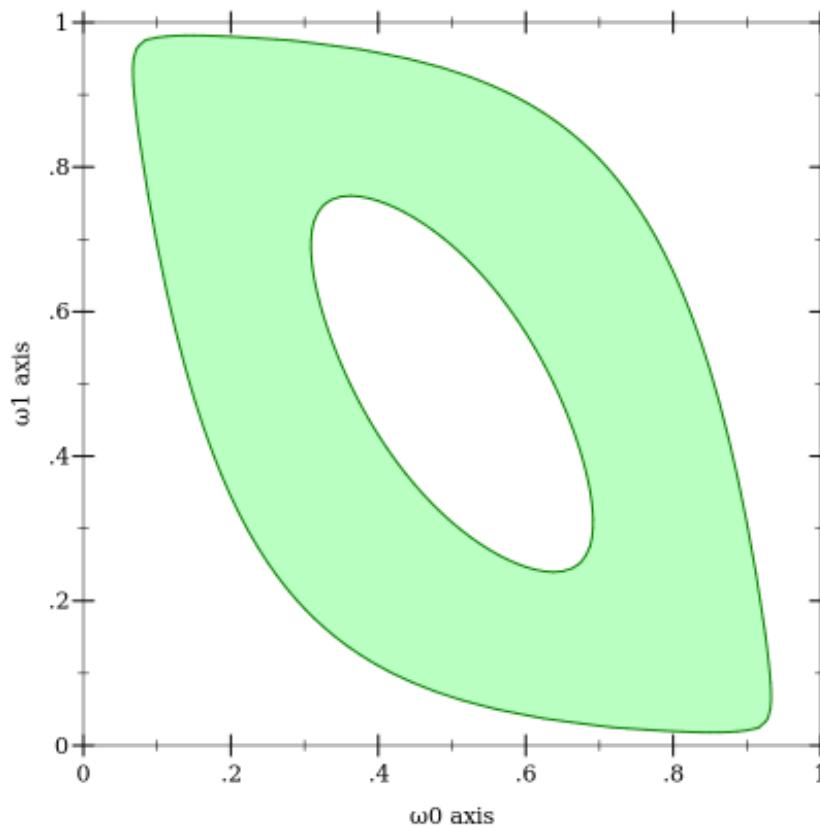


Preimages Under the Unit Circle Condition

- Random variable for the unit circle condition:

$$Z(\omega) = |\sqrt{X(\omega)^2 + Y(\omega)^2} - 1|$$

$Z^{-1}([0, \epsilon))$, $\epsilon = 0.5$:

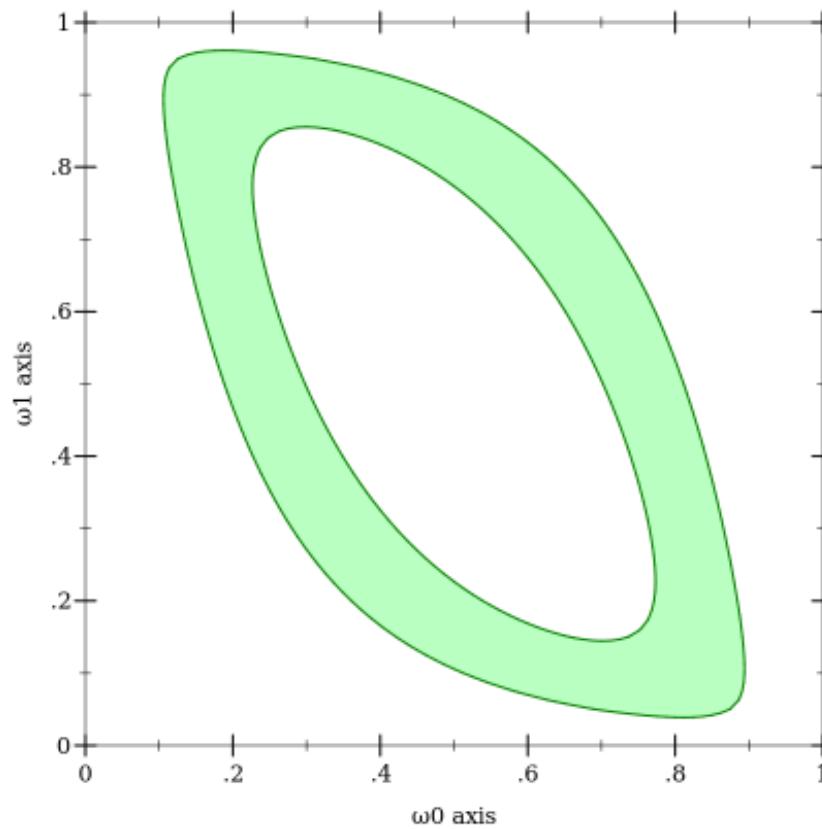


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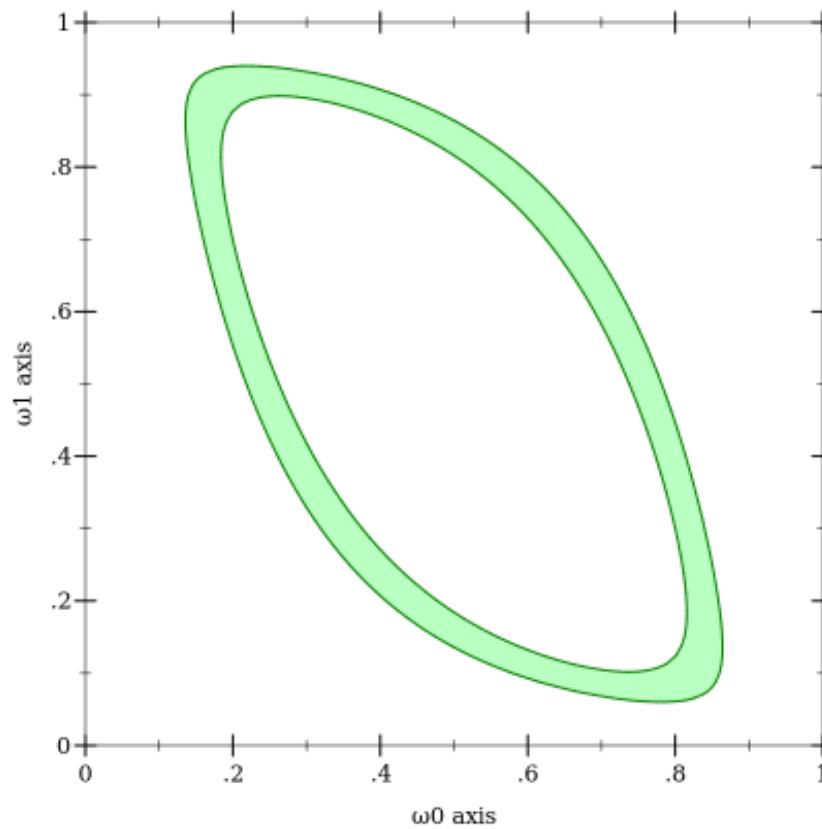


Preimages Under the Unit Circle Condition

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$Z^{-1}([0, \epsilon])$, $\epsilon = 0.1$:

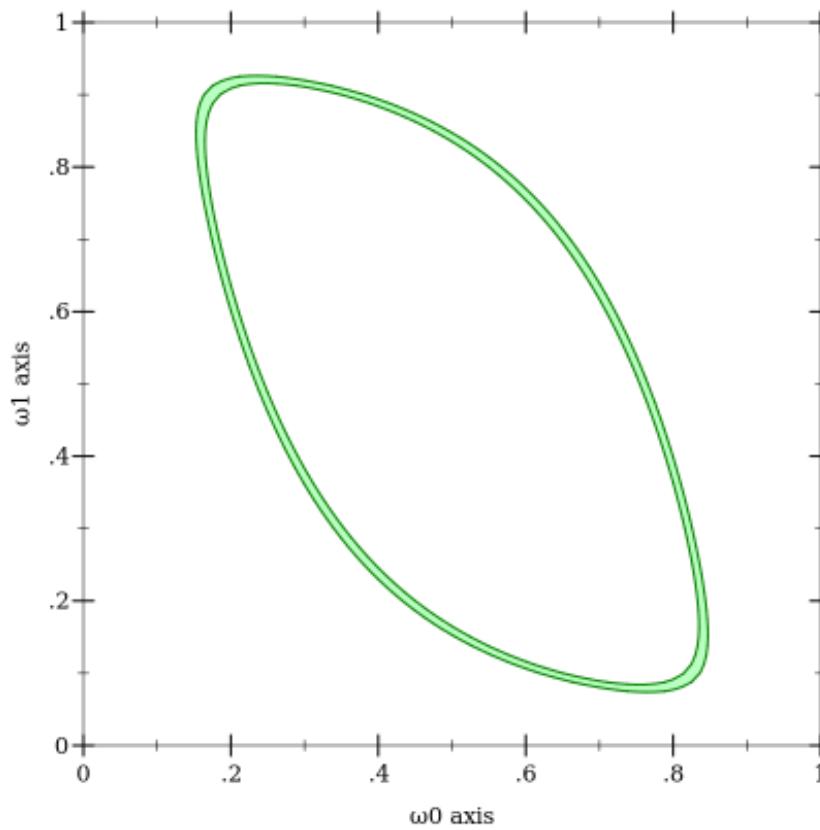


Preimages Under the Unit Circle Condition

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$$Z(\omega) = |\sqrt{X(\omega)^2 + Y(\omega)^2} - 1|$$

$$Z^{-1}([0, \epsilon)), \epsilon = 0.025:$$



Feasible If...

- Seems like we need:
 - Standard interpretation of programs as pure functions from a random source



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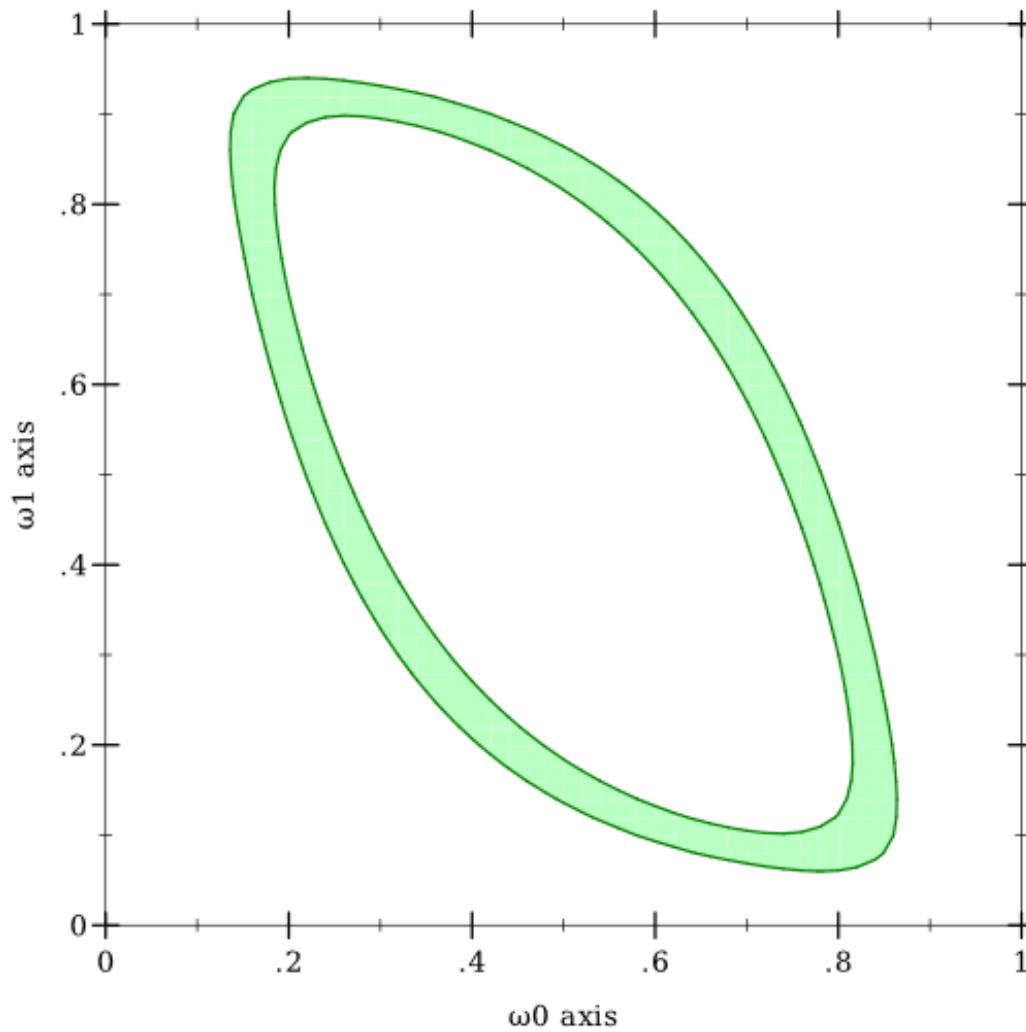
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- Exact implementation is out of reach, but...



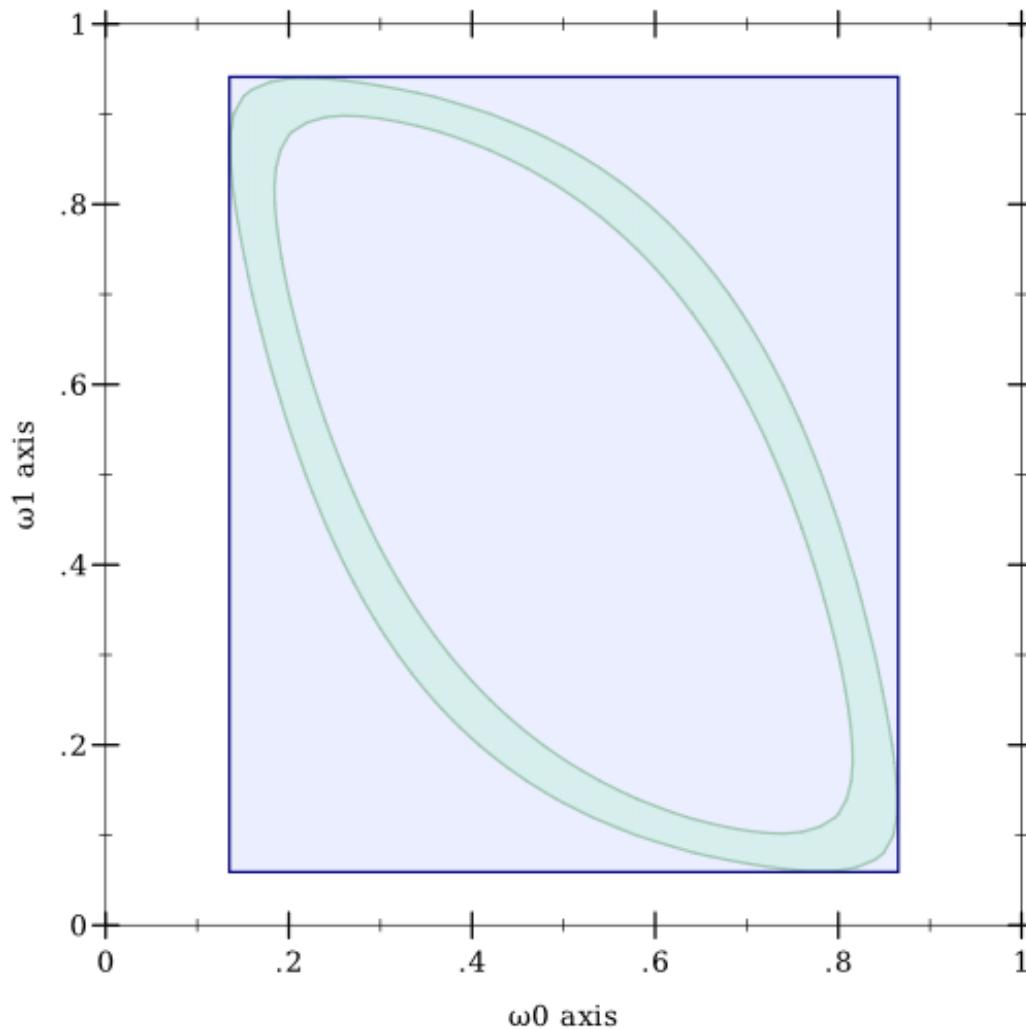
What About Approximating?

Conservative approximation with rectangles:



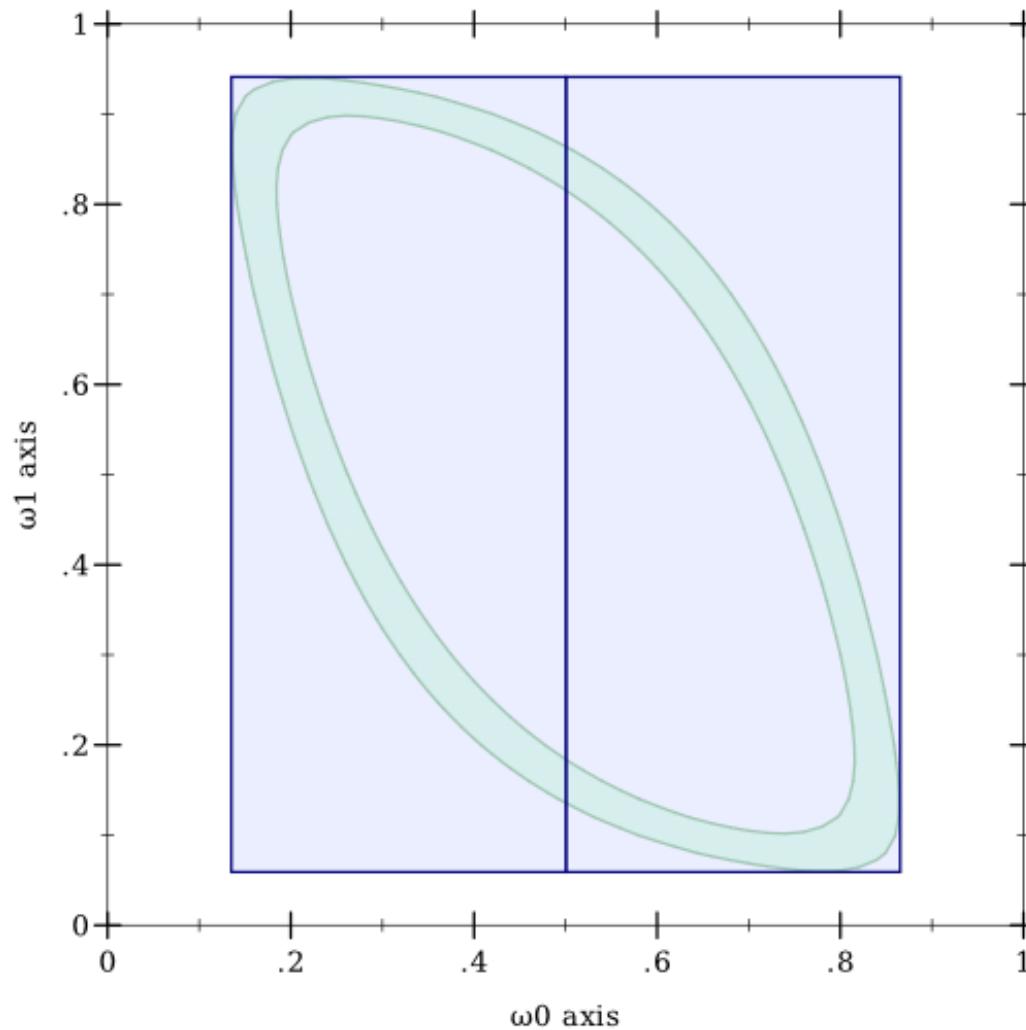
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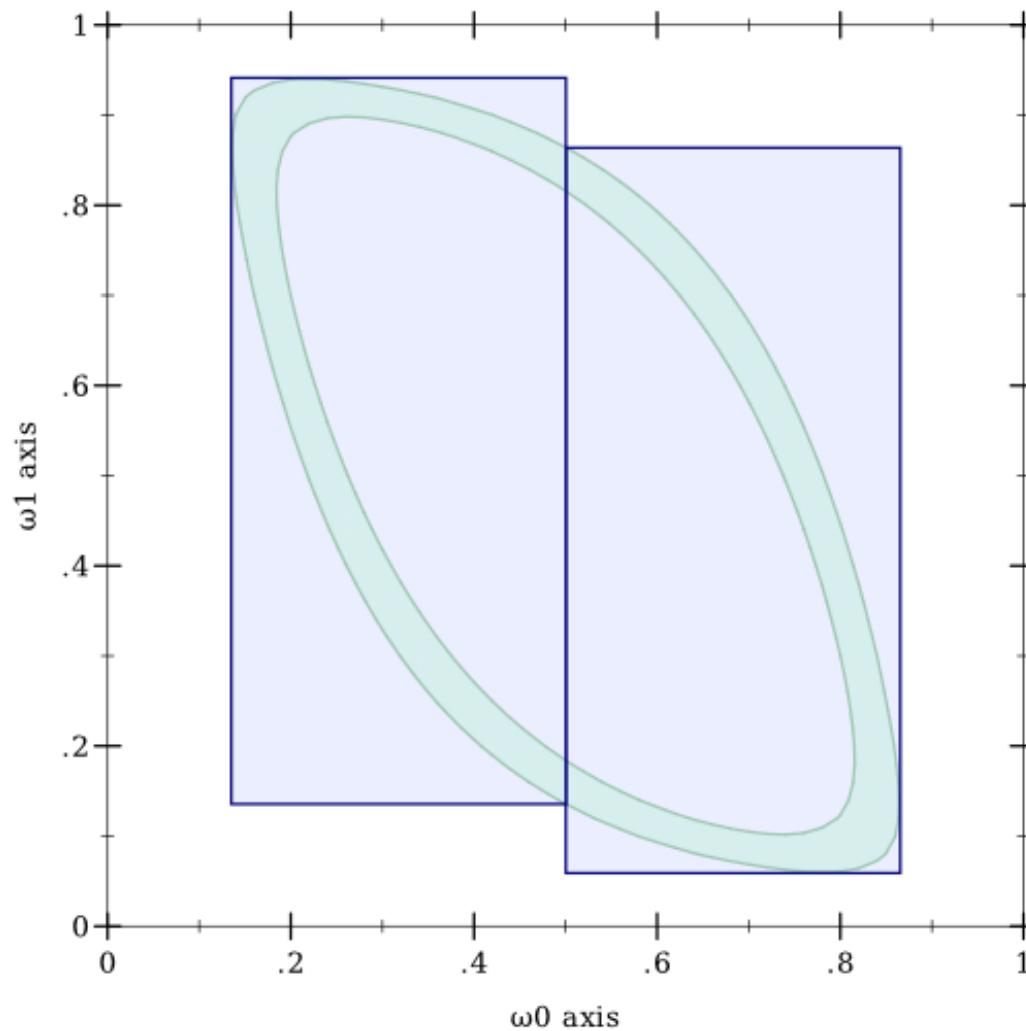
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Restricting preimages to rectangular subdomains:



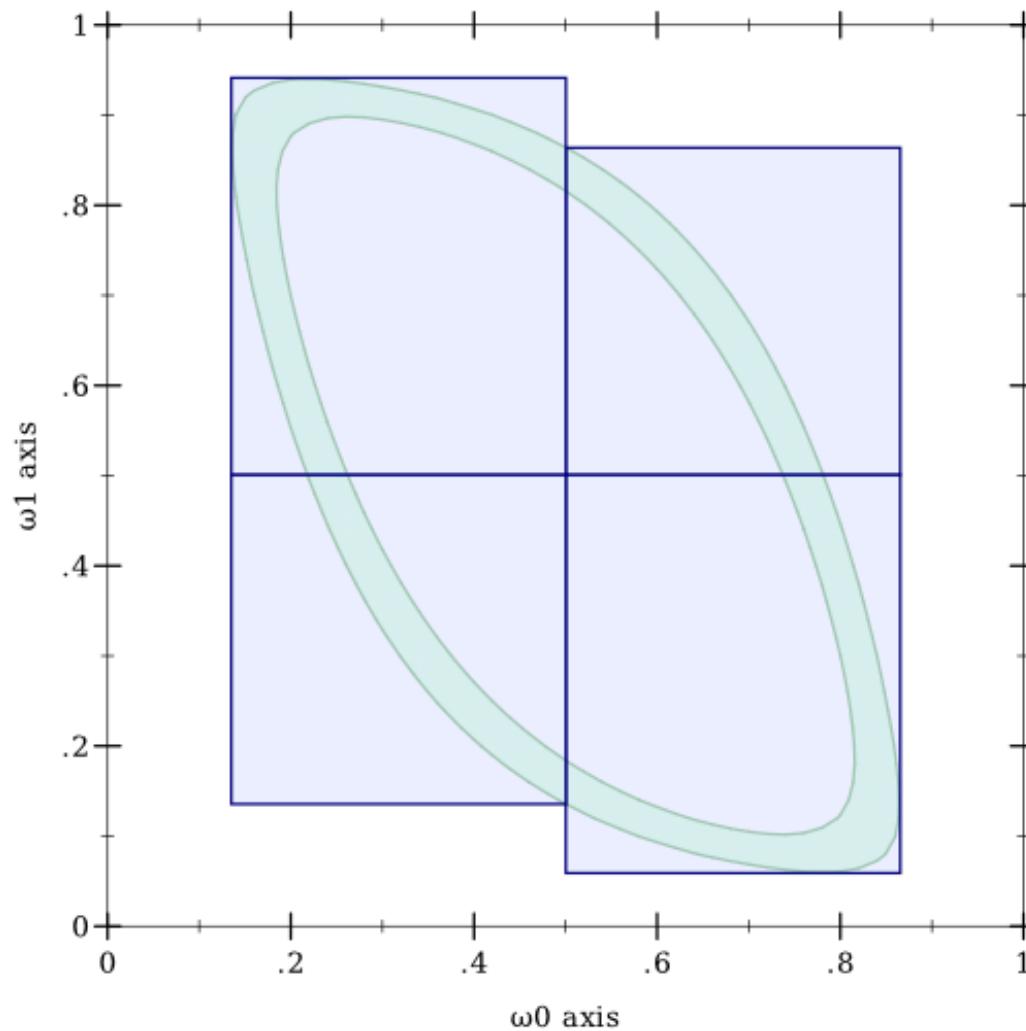
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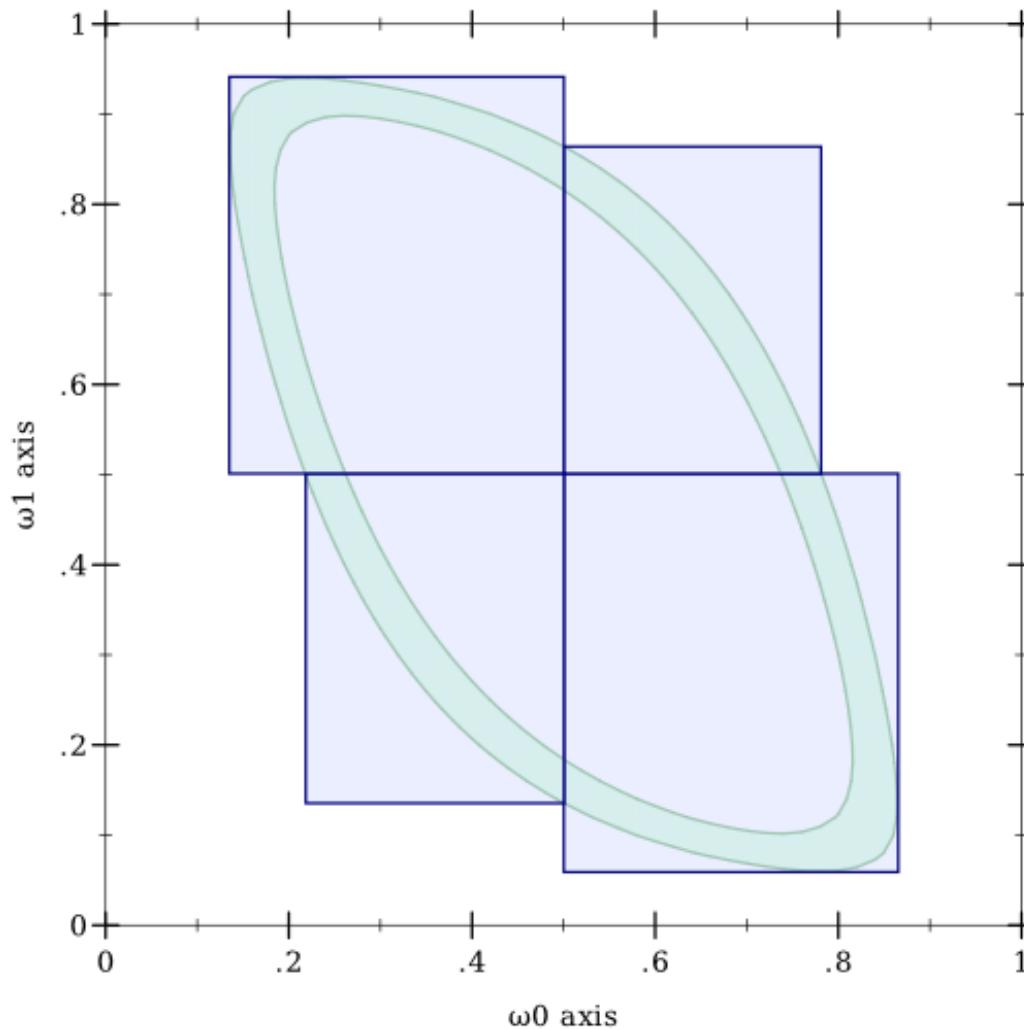
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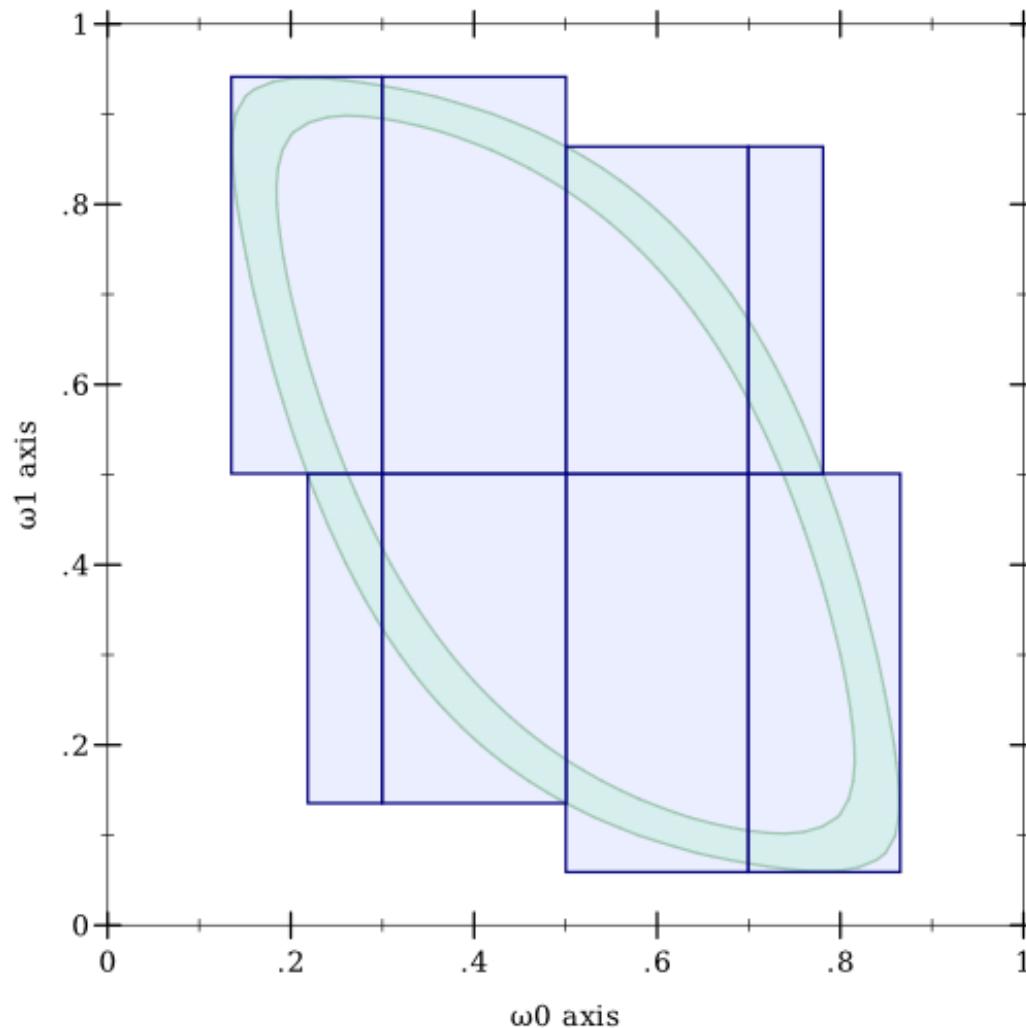
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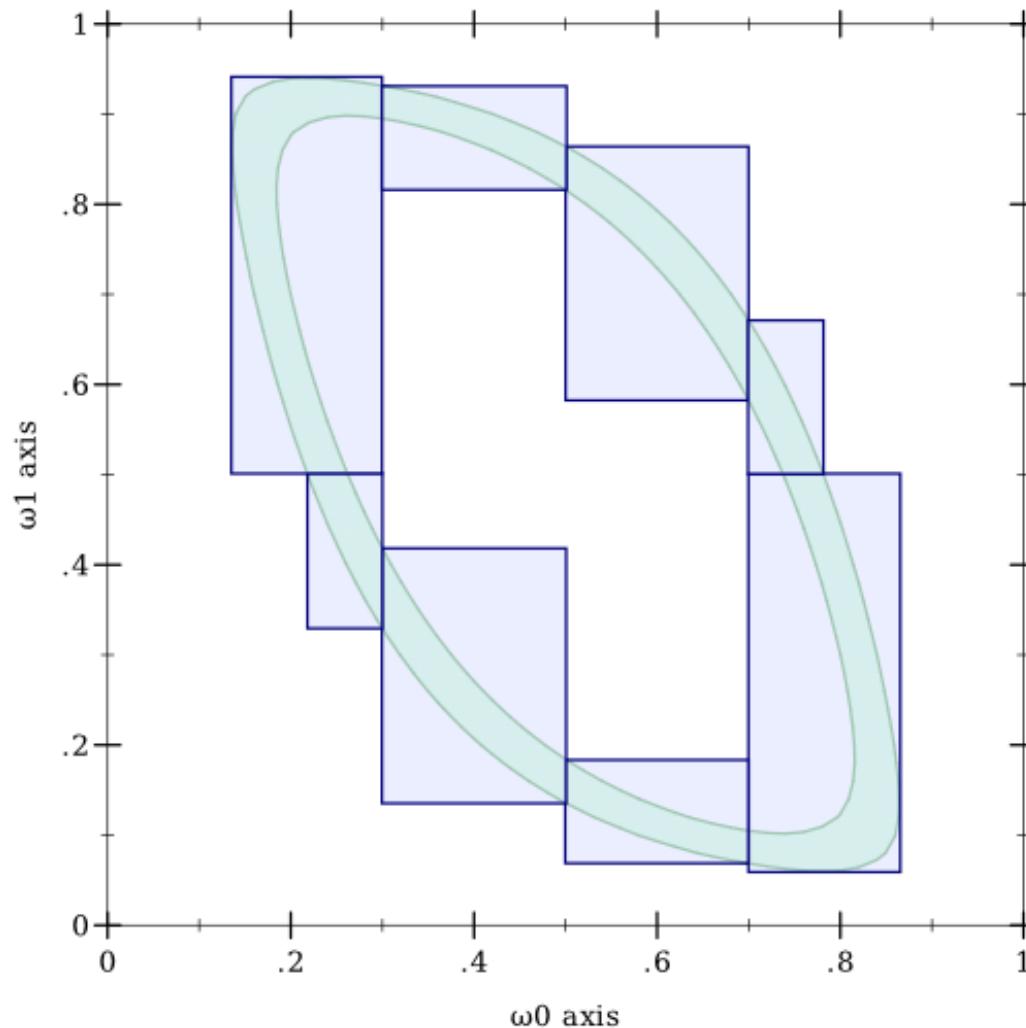
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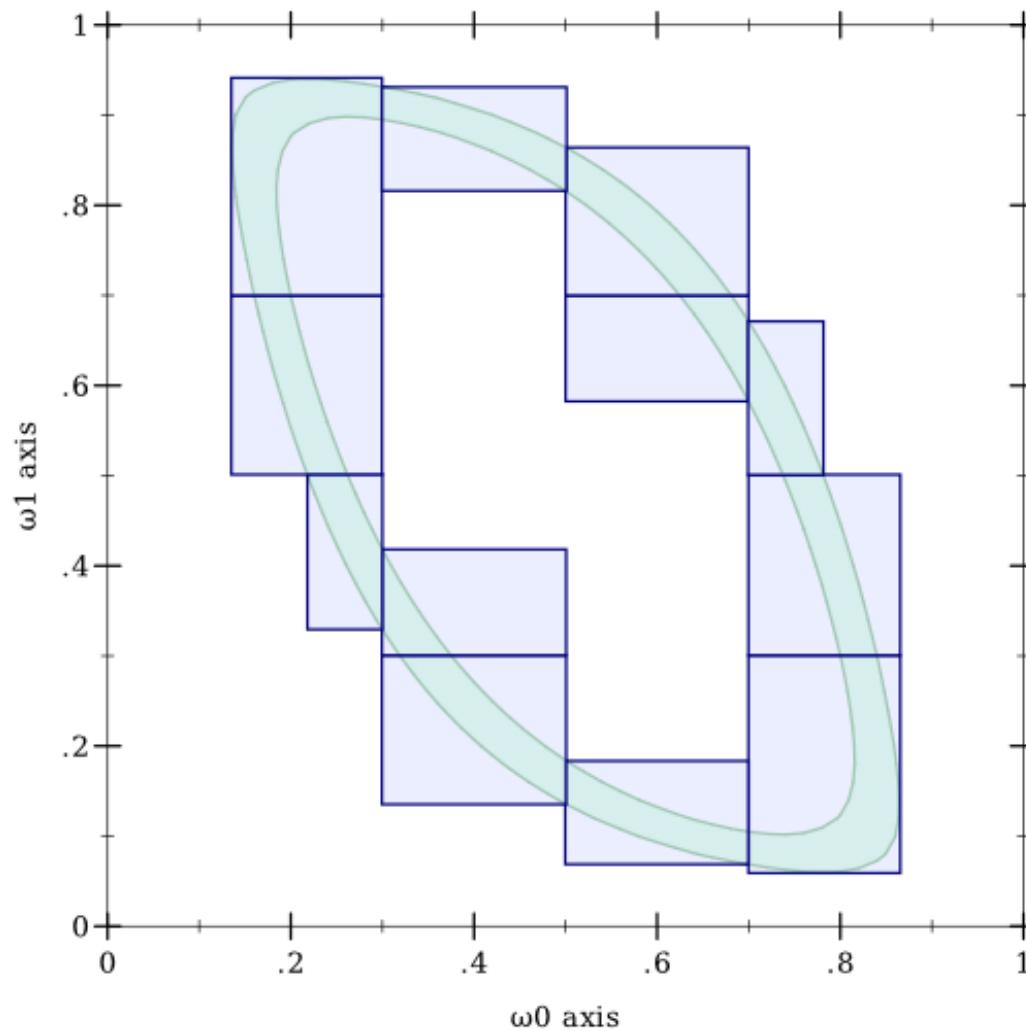
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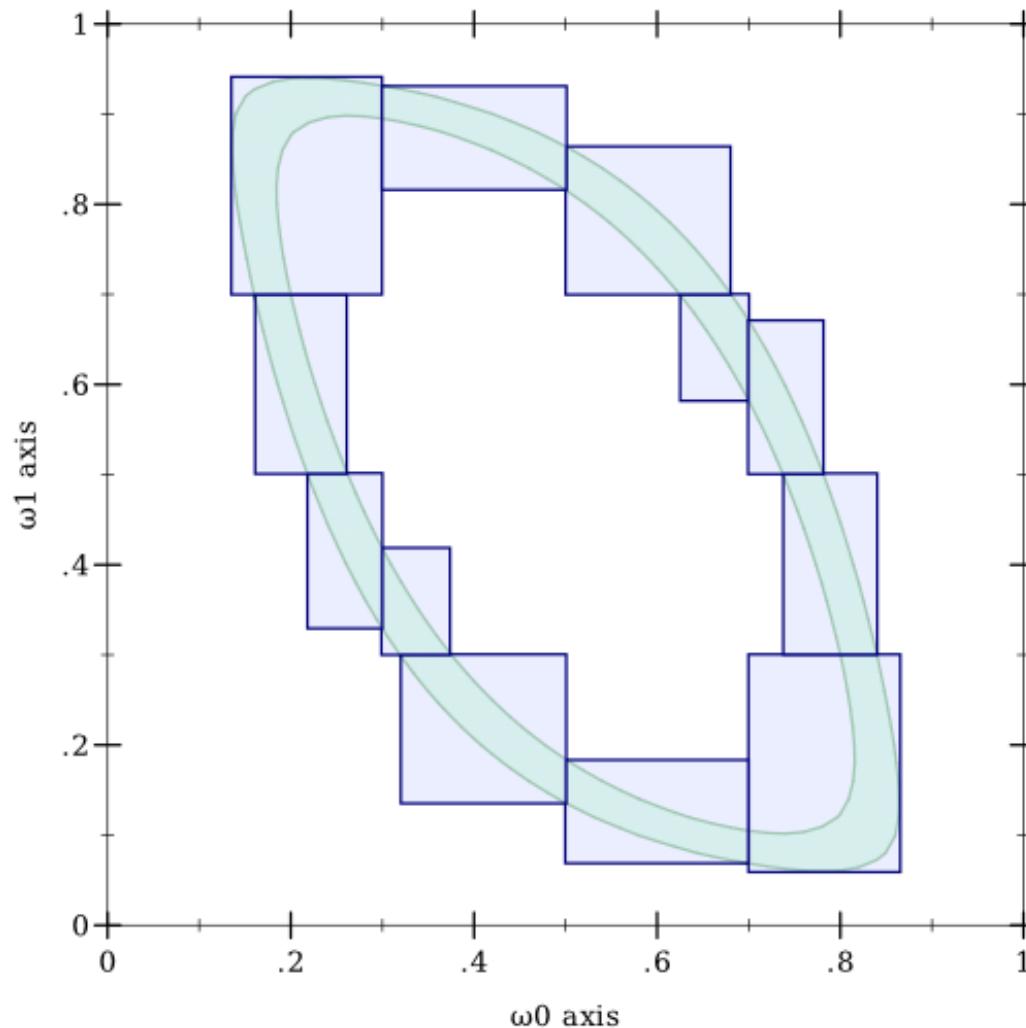
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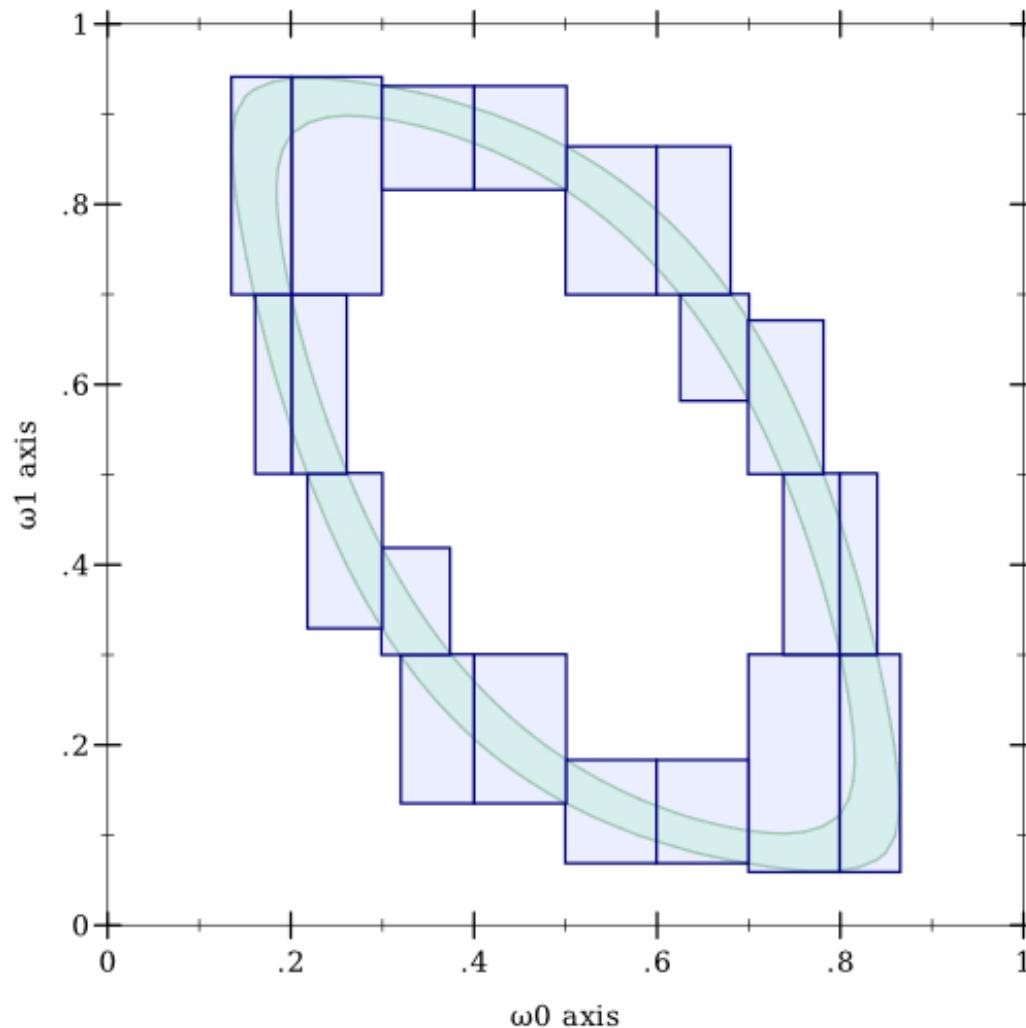
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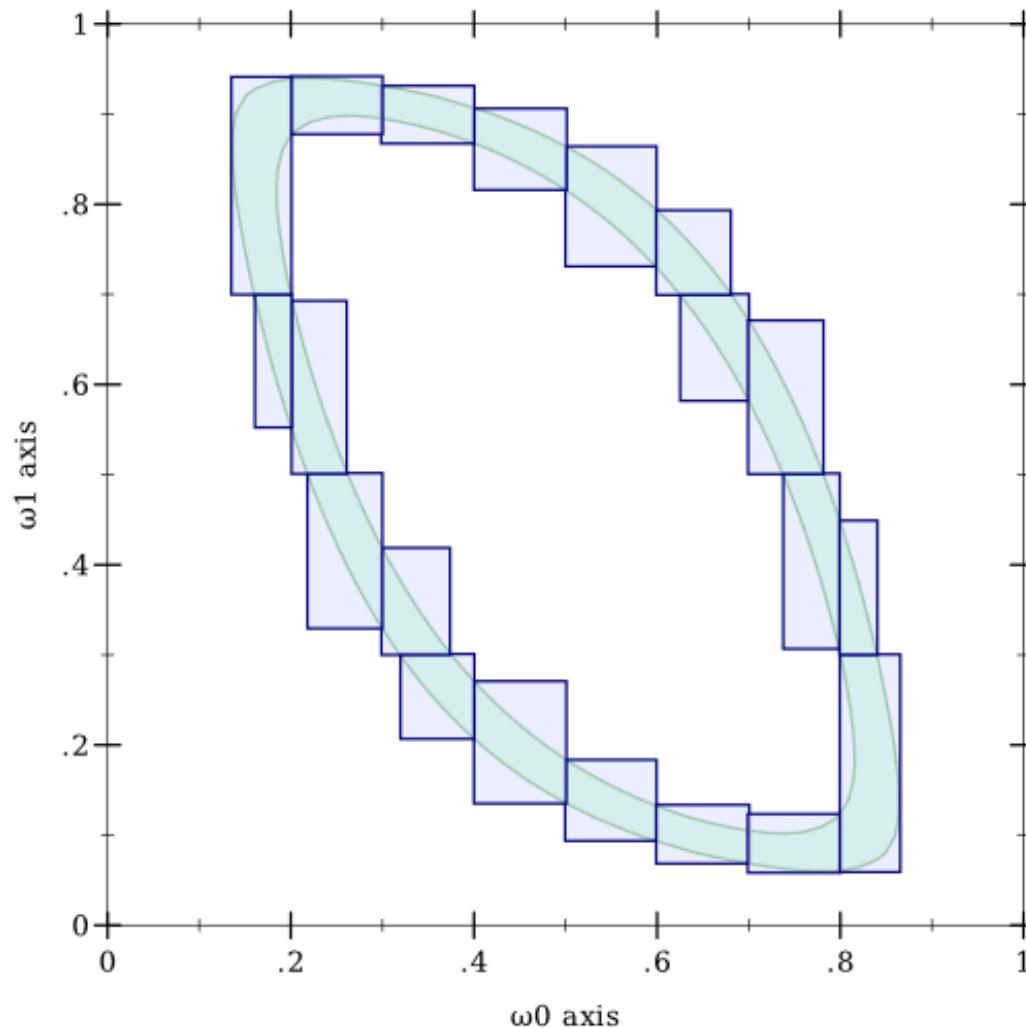
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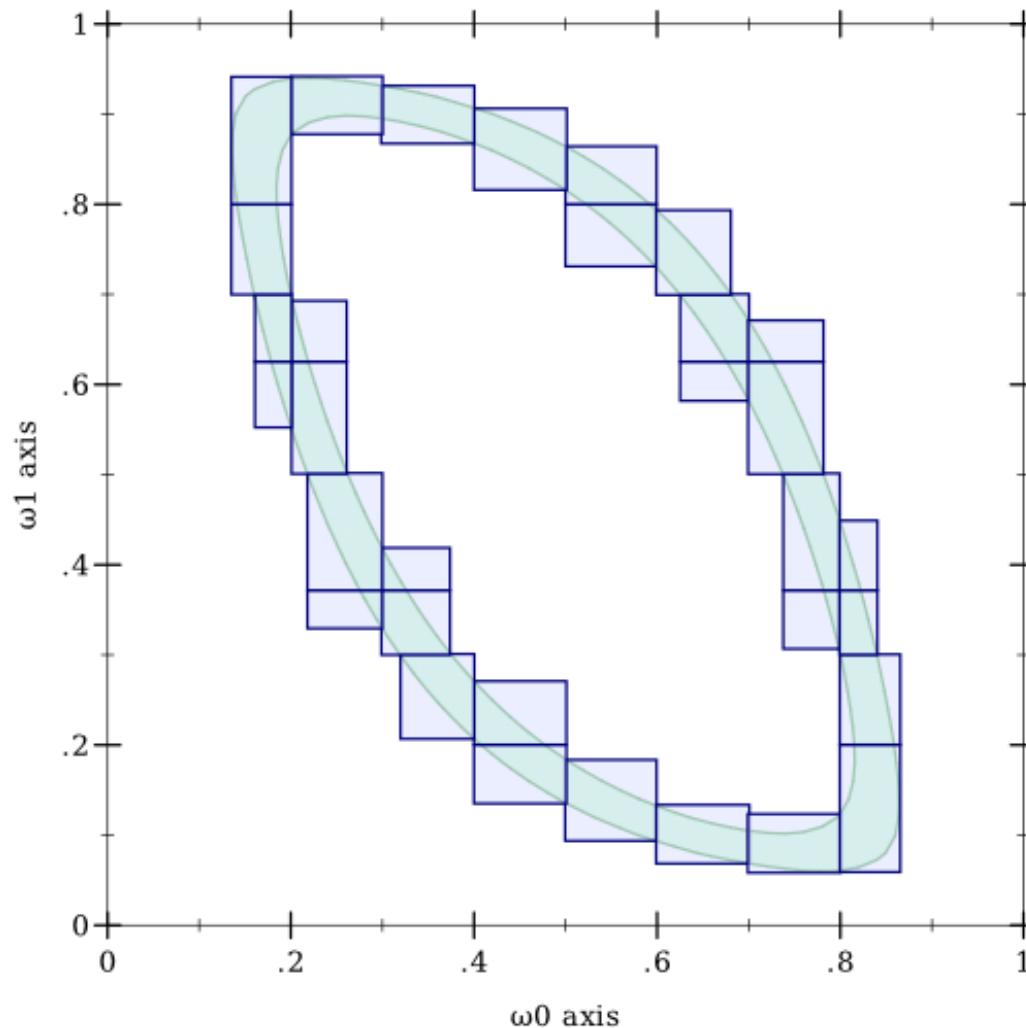
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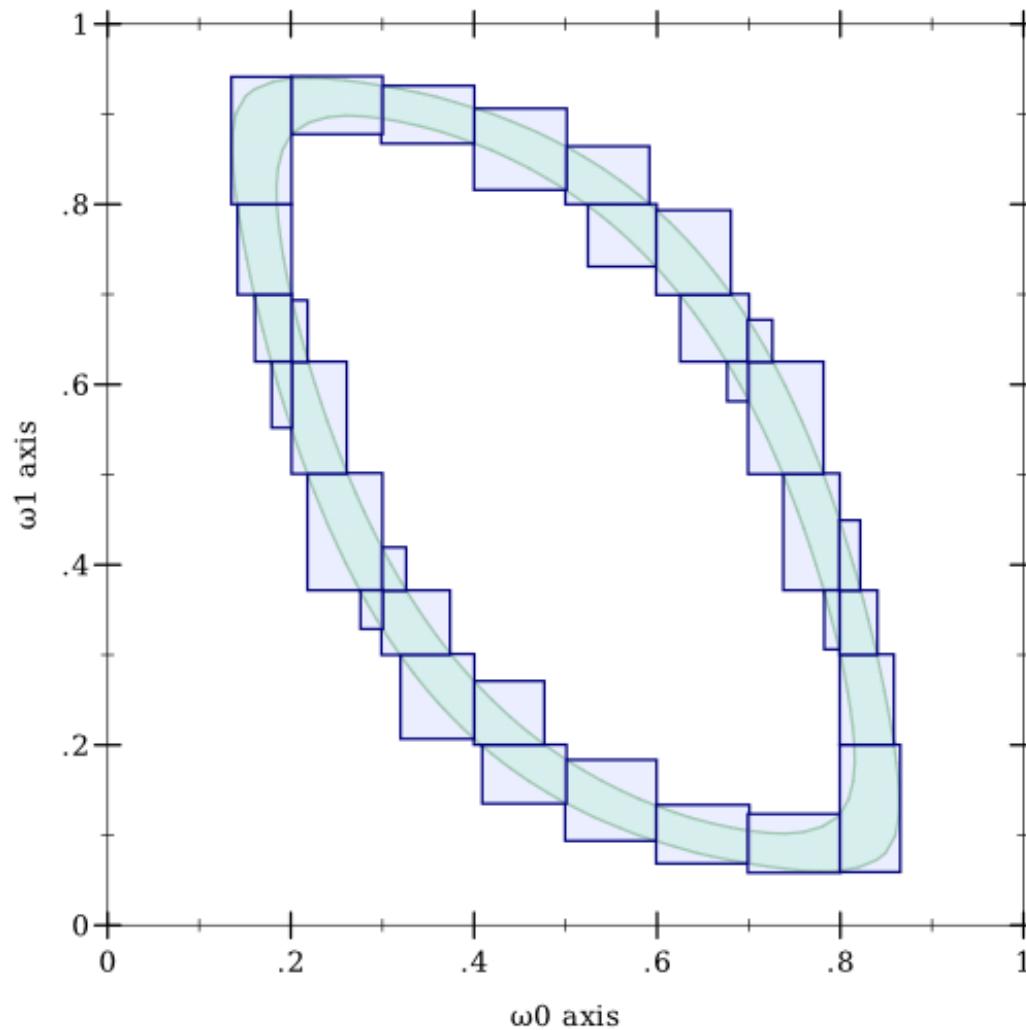
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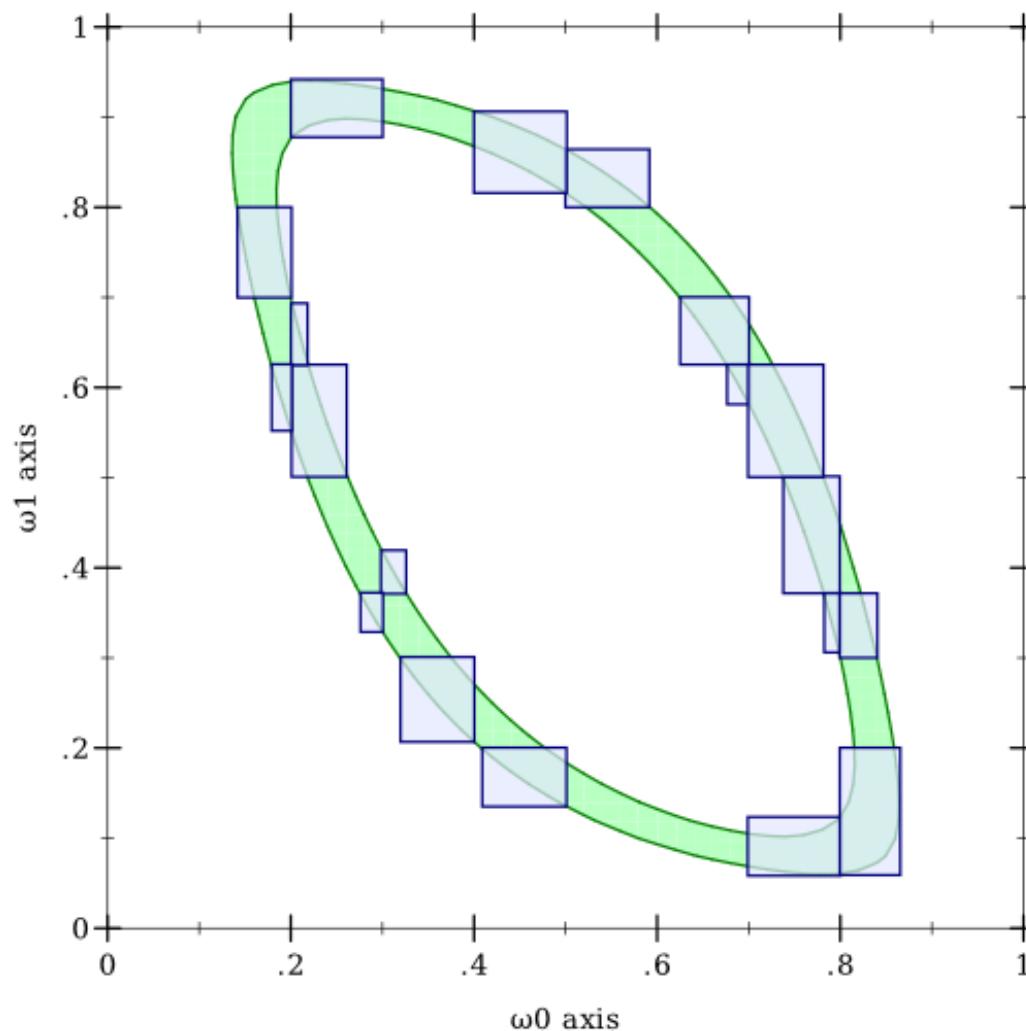
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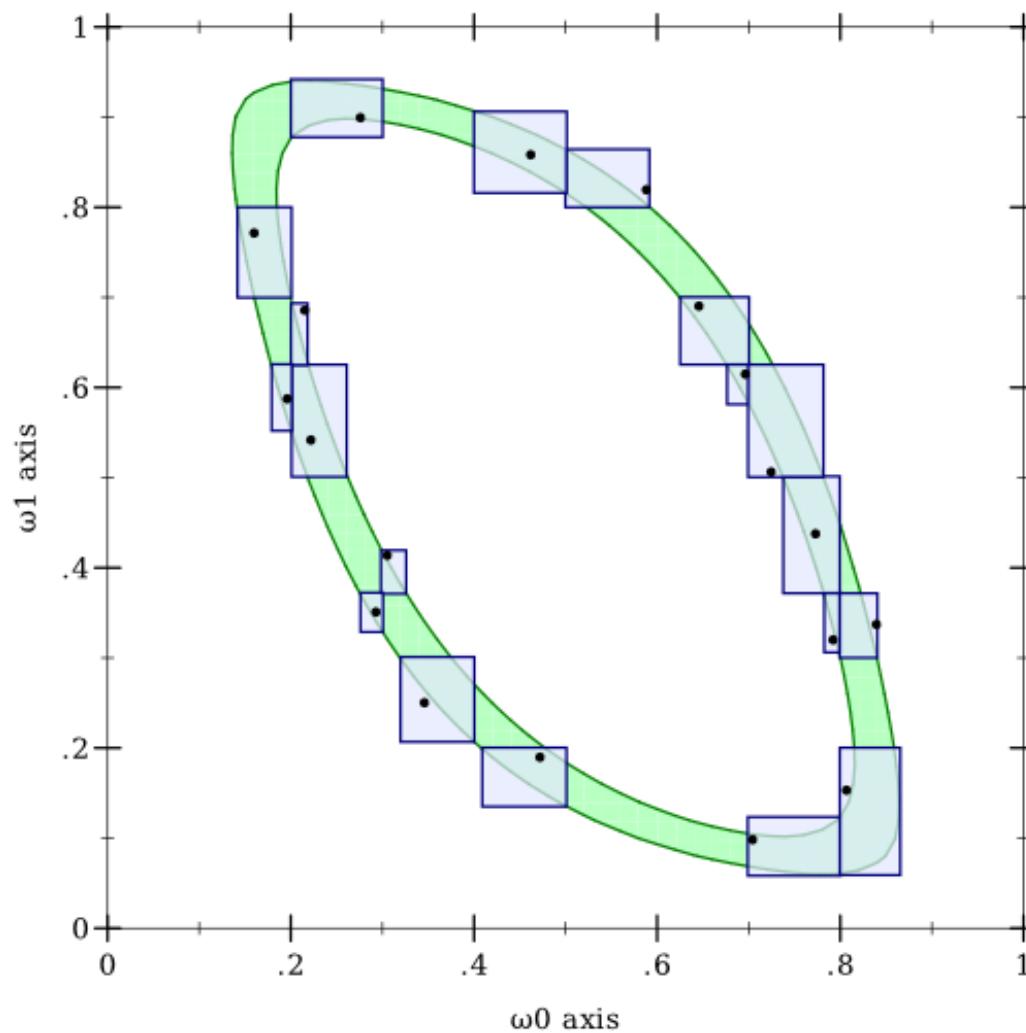
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Sampling to overcome exponential explosion:



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For Conditioned Sampling, We Need...

- Standard interpretation of programs as pure functions from a random source
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 - Efficient domain partition sampling
 - Efficient way to determine whether a domain sample is actually in the preimage (just use standard interpretation)
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Moar Precision: Standard Interpretation

- Grammar:

$p ::= x := e; \dots ; x := e; e$

$e ::= x\ e | \text{if } e\ e\ e | \text{let } e\ e | \text{env } n | \langle e, e \rangle | \delta\ e | v$

$x ::= \text{[first-order function names]}$

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- Math has no general recursion, so $\llbracket p \rrbracket$ (i.e. interpretation of program p) is a λ -calculus term
- Easy implementation: $\llbracket \cdot \rrbracket$ becomes a Racket macro



Why a First-Order Language?



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- Short version: If you stick to standard measurable sets, the results of applying a random function to a random value can't have a sensible distribution
- It's okay, we can defunctionalize lambdas away (closures are just products)



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$$A \underset{\text{pre}}{\rightsquigarrow} B ::= \text{Set}(A) \rightarrow \langle \text{Set}(B), \text{Set}(B) \rightarrow \text{Set}(A) \rangle$$



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$$\text{pair}_{\text{pre}} : (A \underset{\text{pre}}{\rightsquigarrow} B_1) \rightarrow (A \underset{\text{pre}}{\rightsquigarrow} B_2) \rightarrow (A \underset{\text{pre}}{\rightsquigarrow} \langle B_1, B_2 \rangle)$$



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then $\text{pair}_{\text{pre}} h_1 h_2$ computes preimages under
 $a \mapsto \langle f_1(a), f_2(a) \rangle$.



Pair Preimages

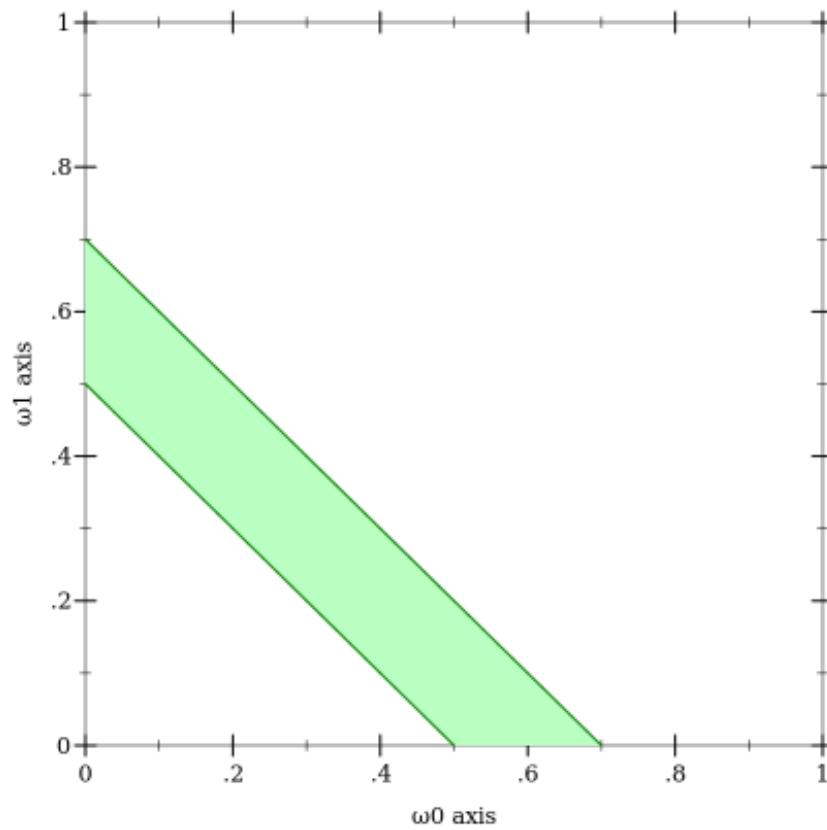
$$f_1(\omega) = \omega_0 + \omega_1 \quad f_2(\omega) = \omega_0 \cdot \omega_1$$



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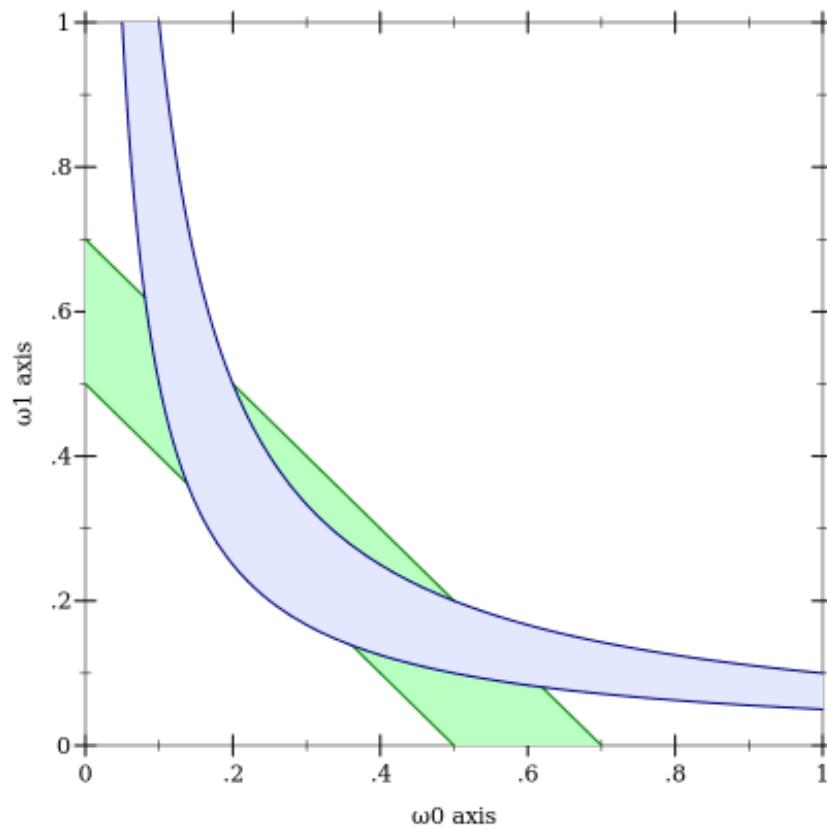
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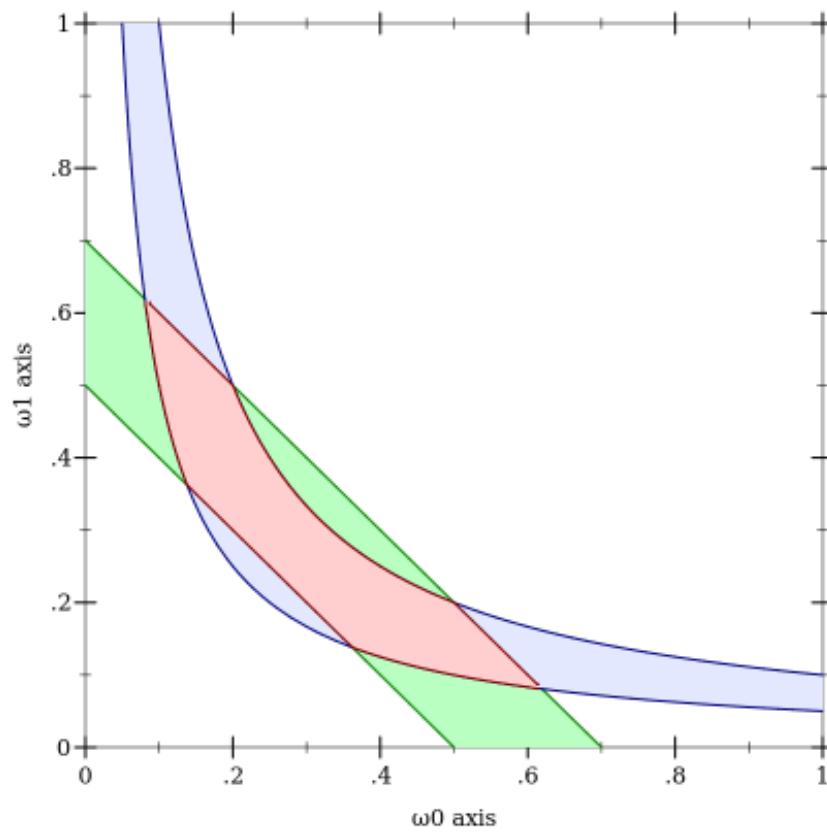
$f_1^{-1}([0.5, 0.7])$ and $f_2^{-1}([0.05, 0.1])$:



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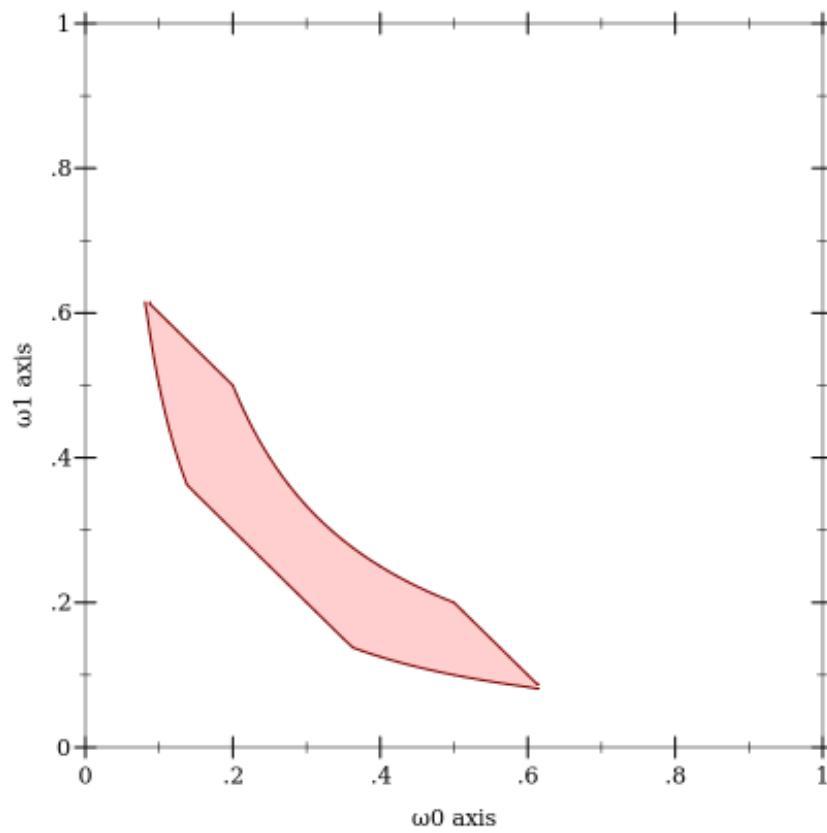
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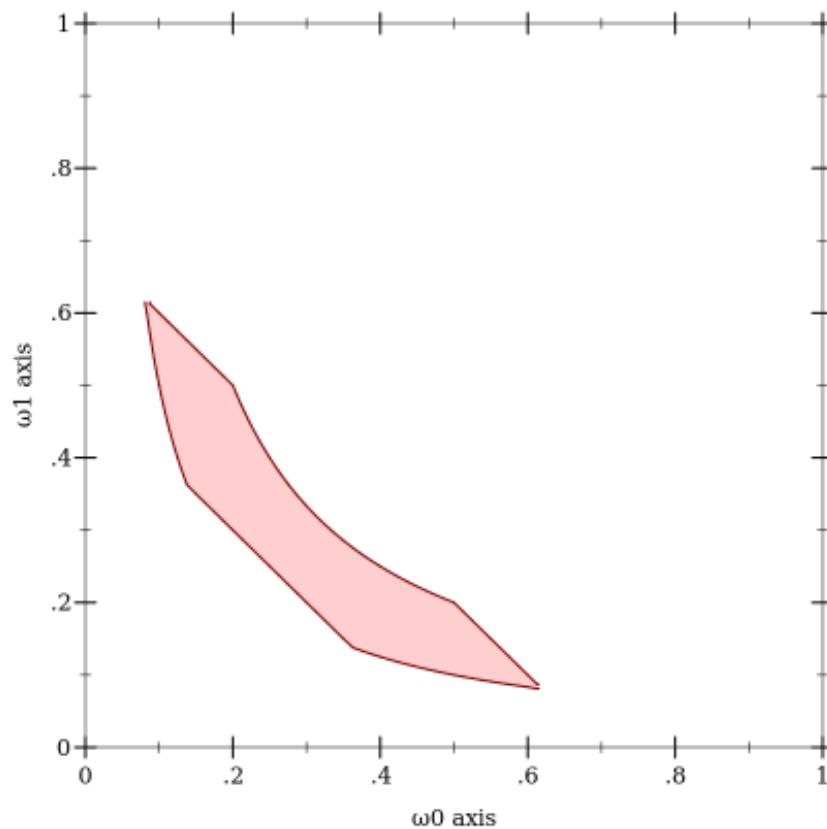
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- pair_{pre} does this, but for arbitrary output sets



Compositional Semantics

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- Compositional definition; e.g.

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Corollary. If

- $\llbracket e_1 \rrbracket_{\text{pre}}$ computes preimages under $\llbracket e_1 \rrbracket$
- $\llbracket e_2 \rrbracket_{\text{pre}}$ computes preimages under $\llbracket e_2 \rrbracket$

then $\llbracket \langle e_1, e_2 \rangle \rrbracket_{\text{pre}}$ computes preimages under $\llbracket \langle e_1, e_2 \rangle \rrbracket$.



Nonstandard Interpretation Correctness

Theorem. For all programs p , $\llbracket p \rrbracket_{\text{pre}}$ computes preimages under $\llbracket p \rrbracket$.

Proof. By structural induction on program terms.



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 - A. Nowhere, but we can approximate them.
- Q. Where did you get a λ -calculus that could operate on arbitrary, possibly infinite sets, anyway?
 - A. Well...



Lambda-ZFC

N. Toronto and J. McCarthy. Computing in Cantor's Paradise
With λ_{ZFC} . FLOPS 2012



Lambda-ZFC

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λ calculus

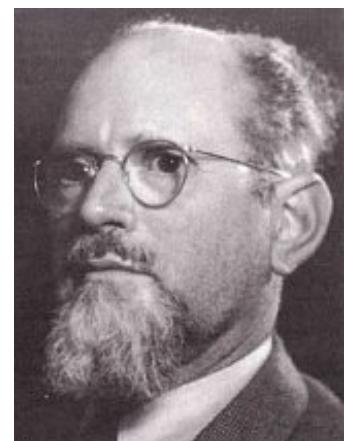


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λ calculus

Set theory



Lambda-ZFC

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λ calculus

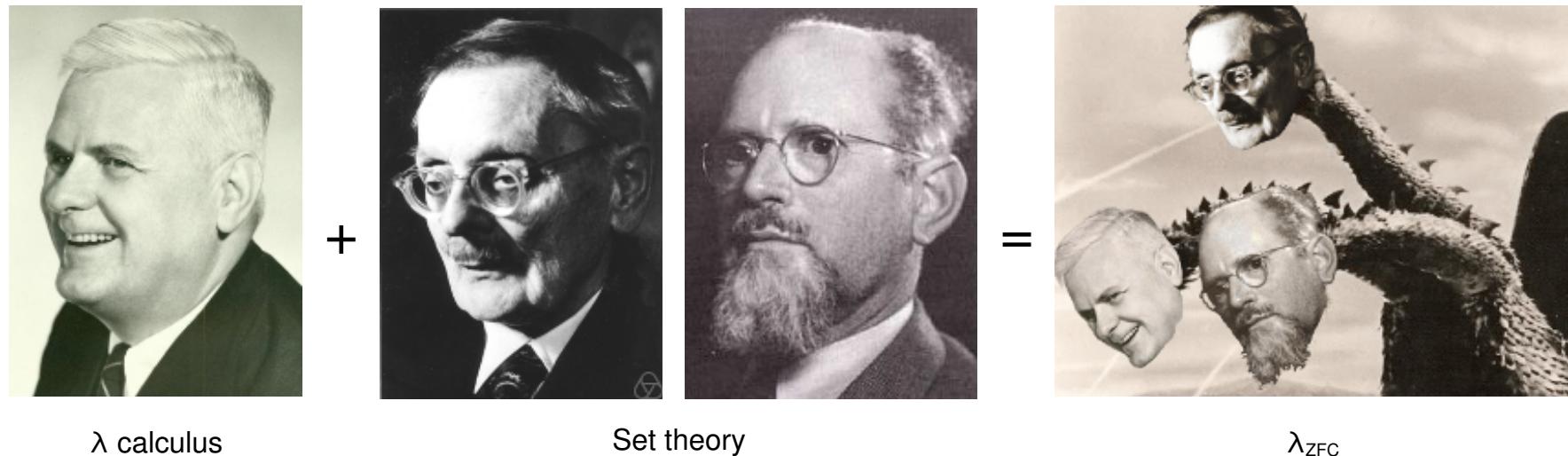
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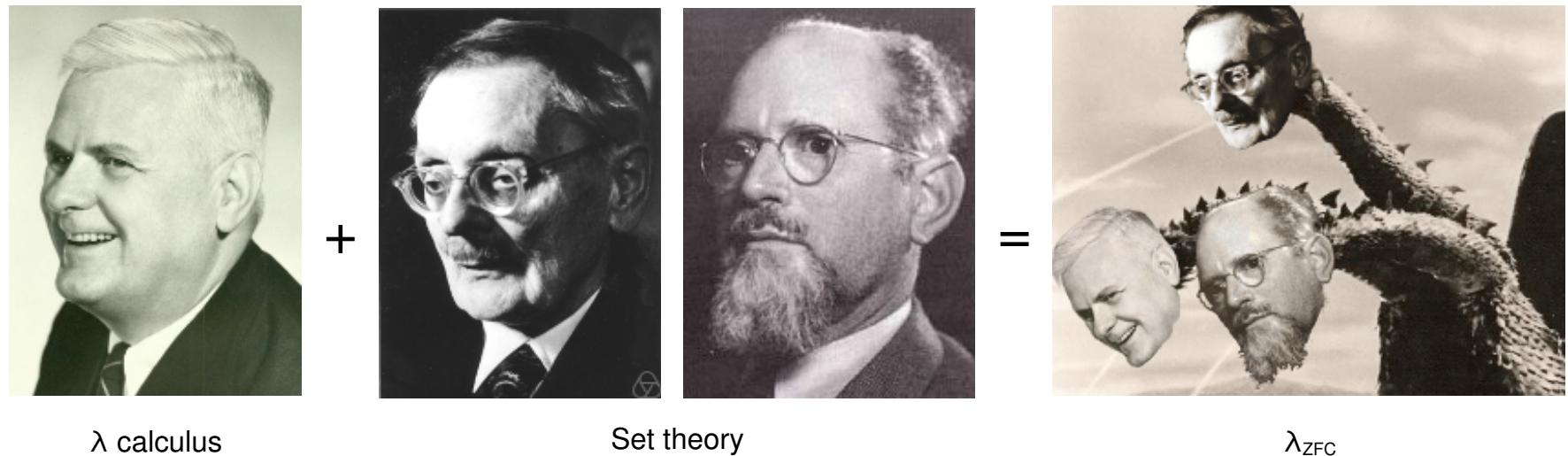


- Contemporary math, but with lambdas and general recursion;
or functional programming, but with infinite sets

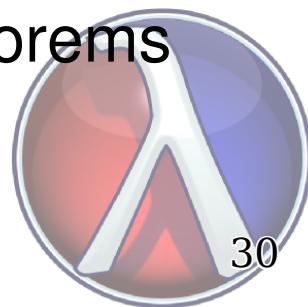


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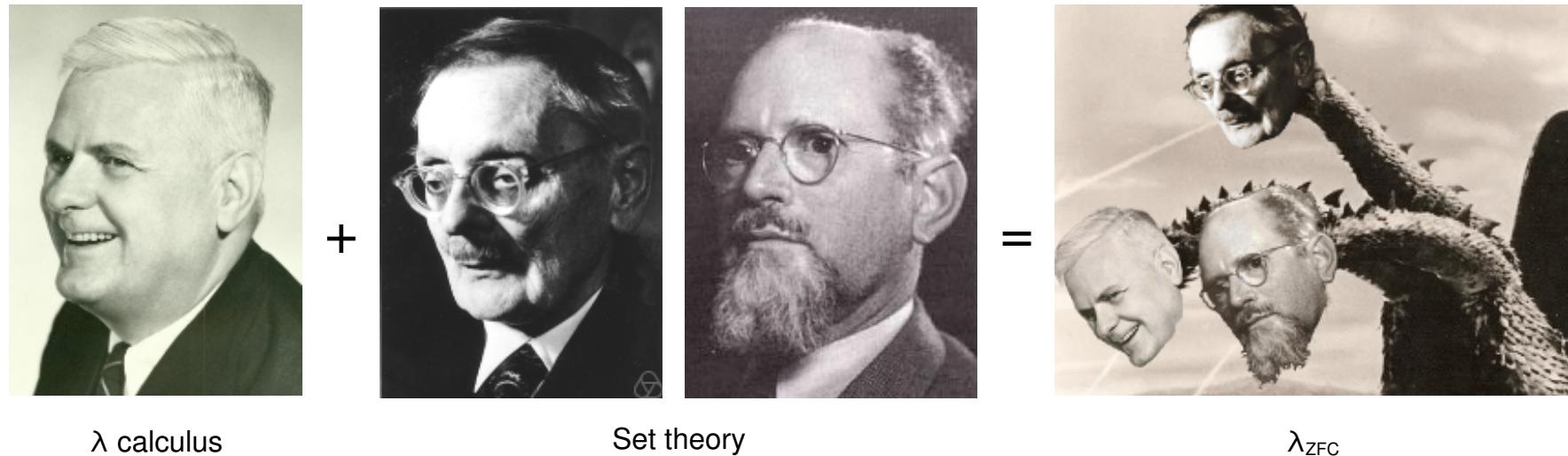


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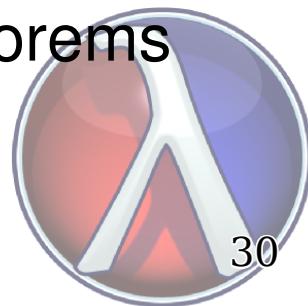


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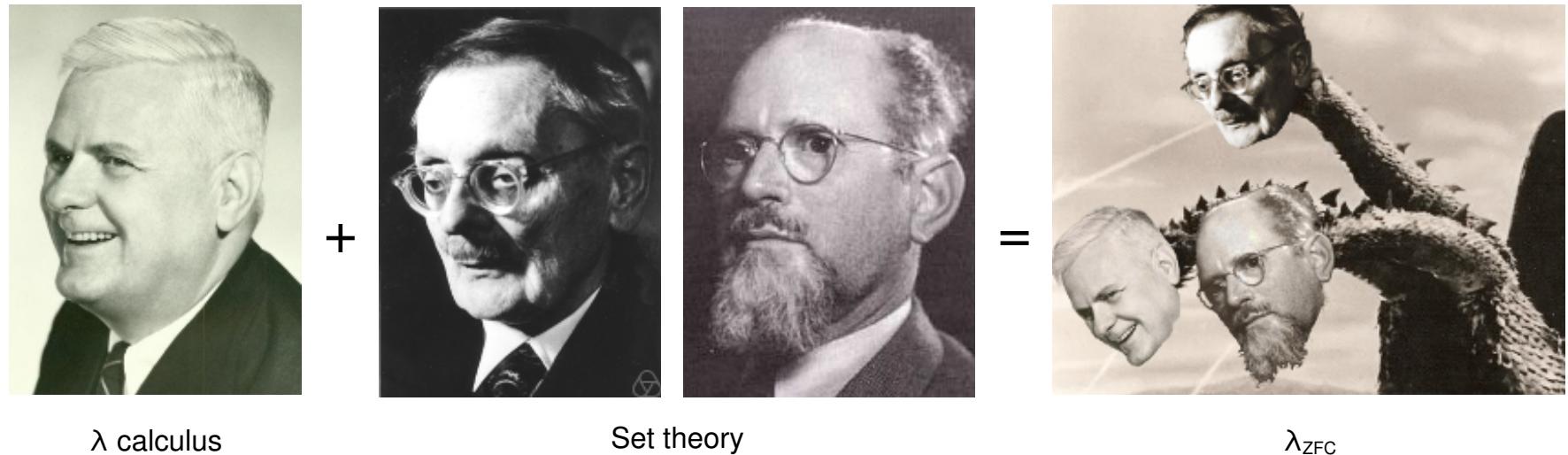


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Everything Is Measurable

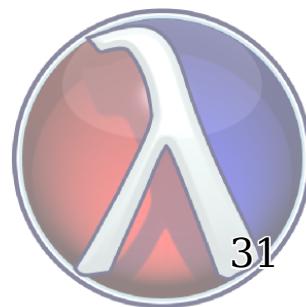
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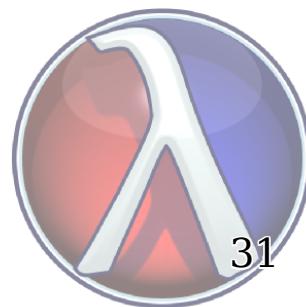
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- Includes uncomputable primitives like real equality and limits
- Applies to all probabilistic language work to date and in the foreseeable future



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- Derive $\llbracket \cdot \rrbracket'_{\text{pre}} : p \rightarrow (\Omega \xrightarrow{\text{pre}'} B)$



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Theorem (sound). $\llbracket \cdot \rrbracket'_{\text{pre}}$ computes overapproximations of the preimages computed by $\llbracket \cdot \rrbracket_{\text{pre}}$.

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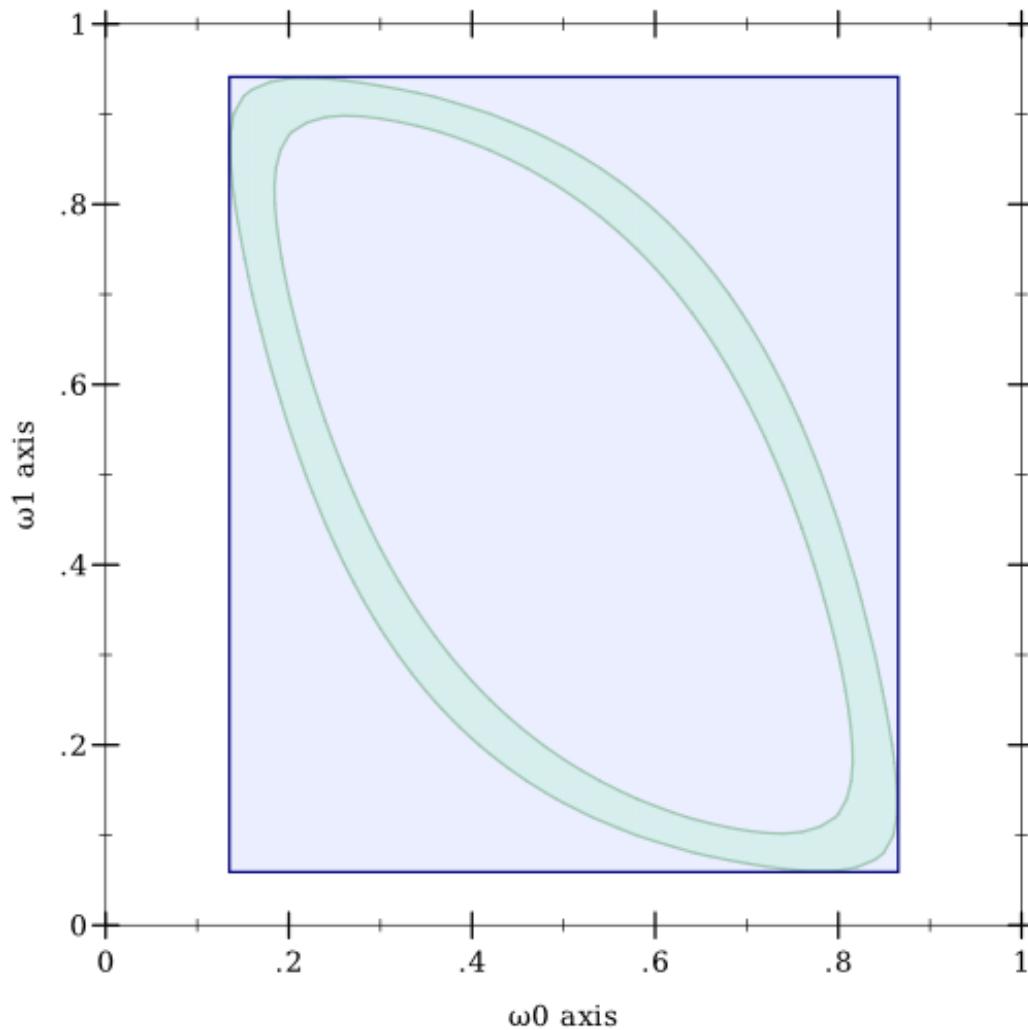
Theorem (decreasing). $\llbracket \cdot \rrbracket'_{\text{pre}}$ never returns preimages larger than the given subdomain.

- Consequence: Refining preimage partitions never explodes



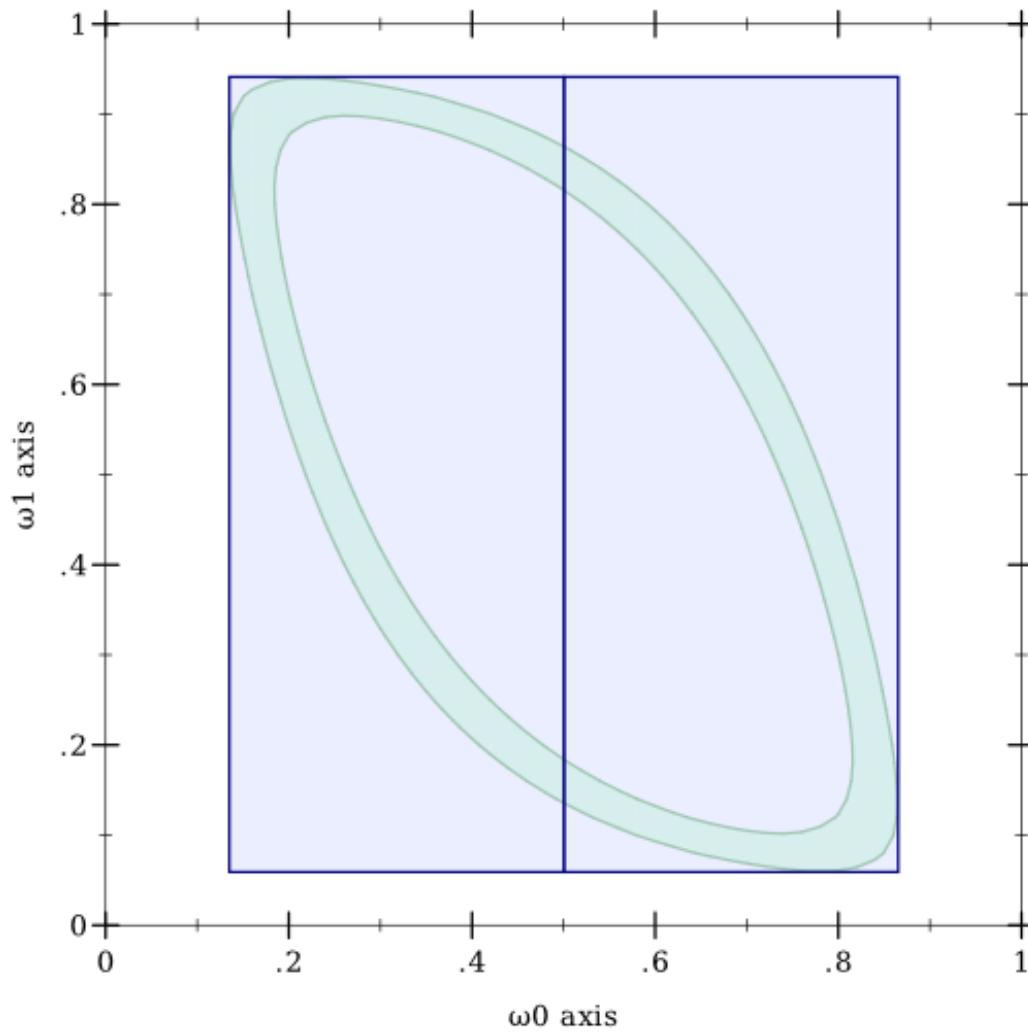
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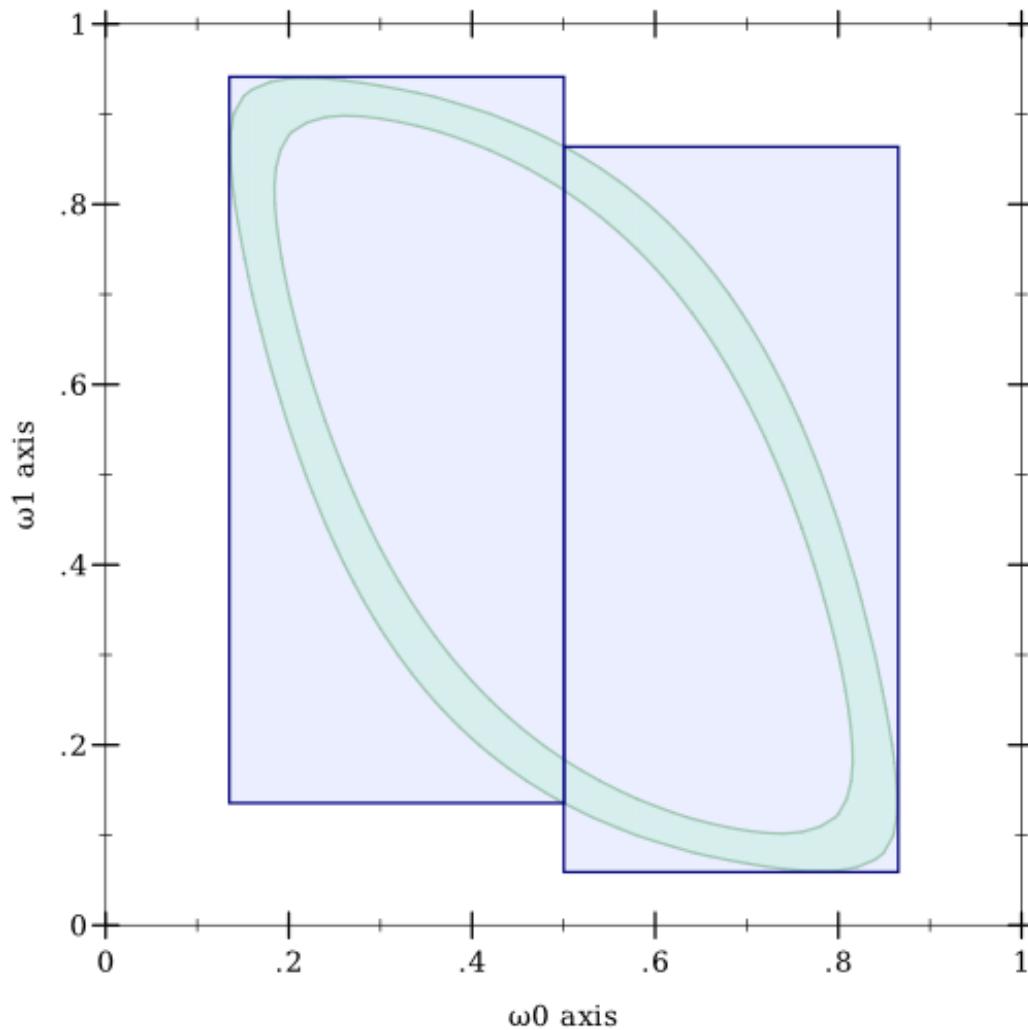
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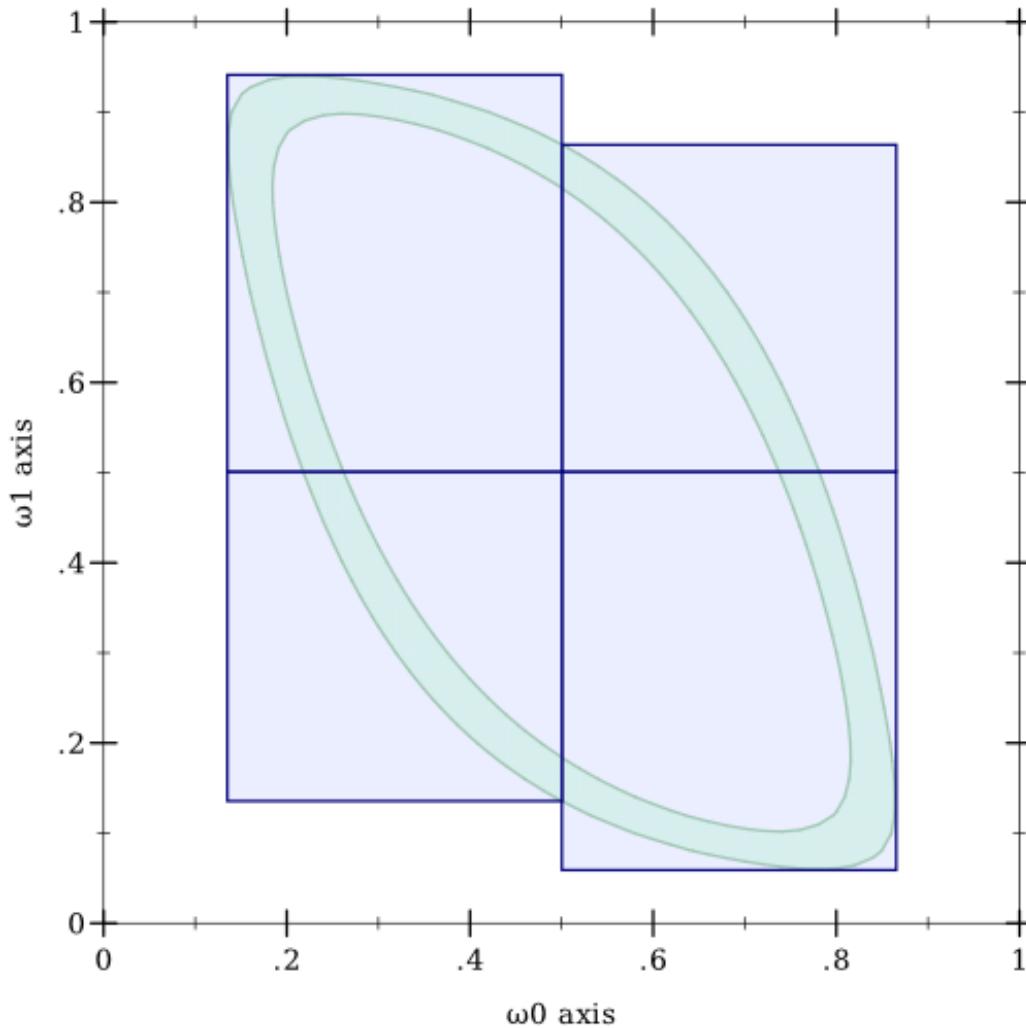
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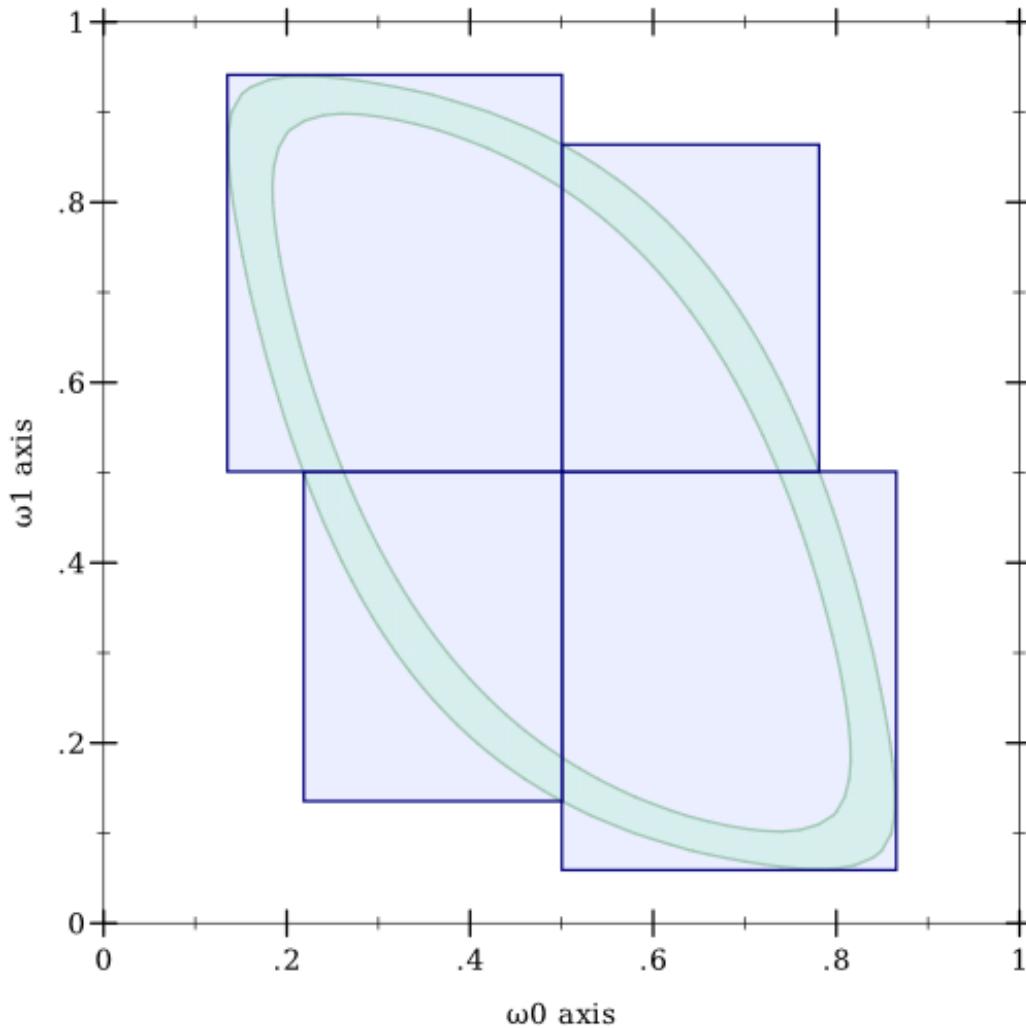
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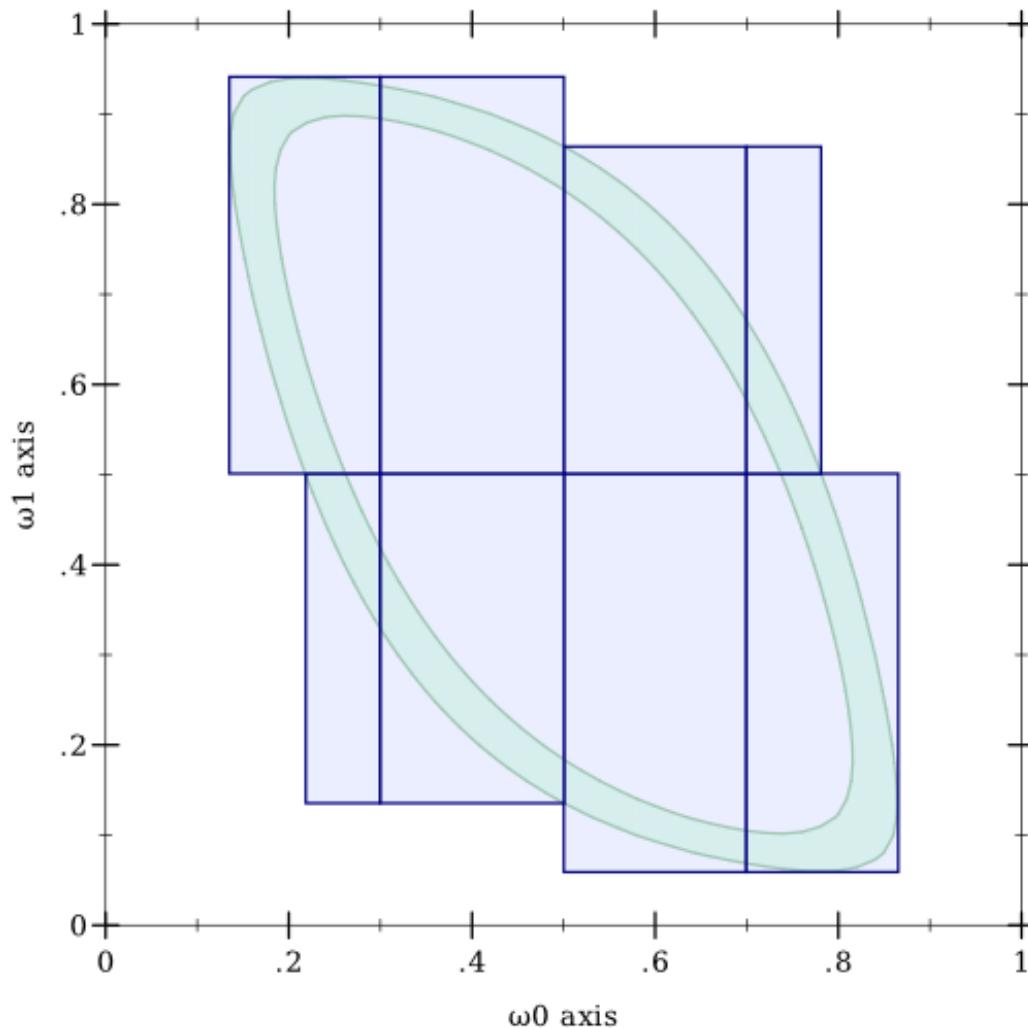
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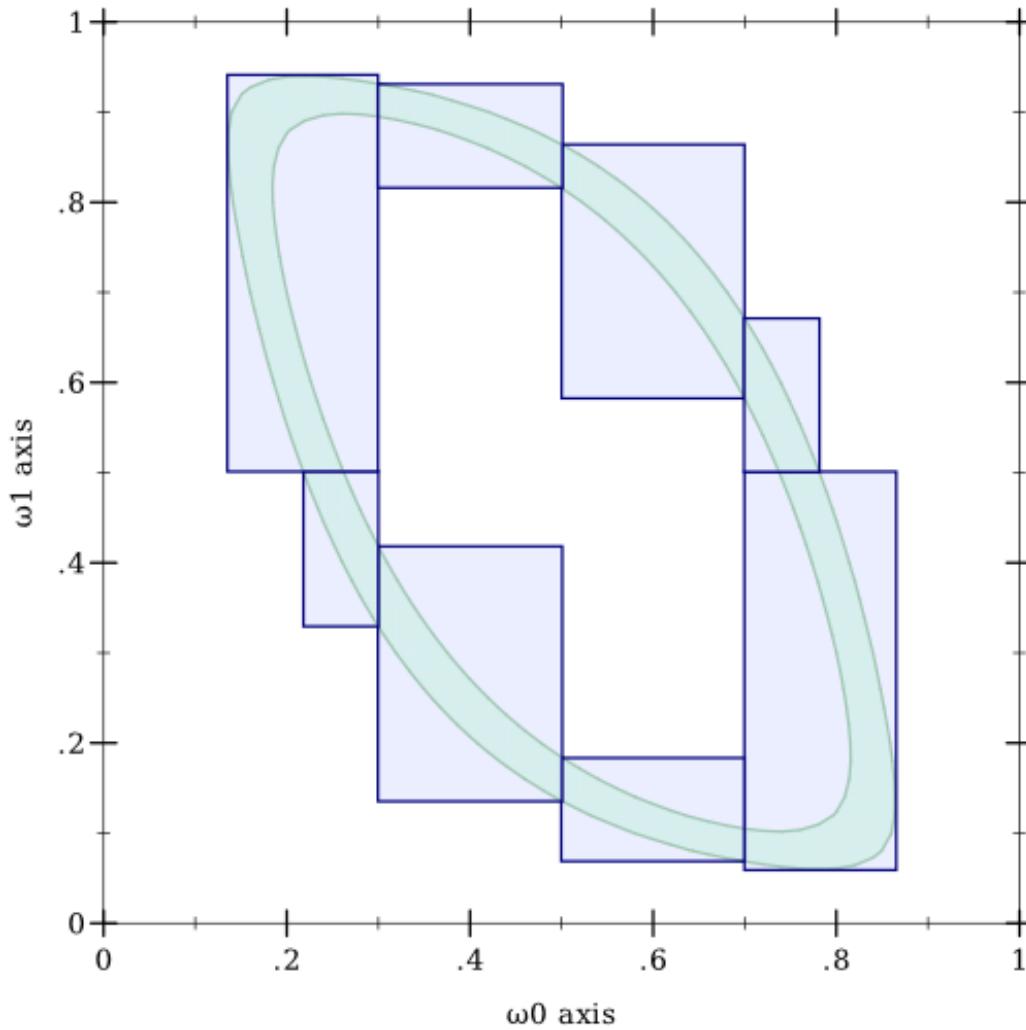
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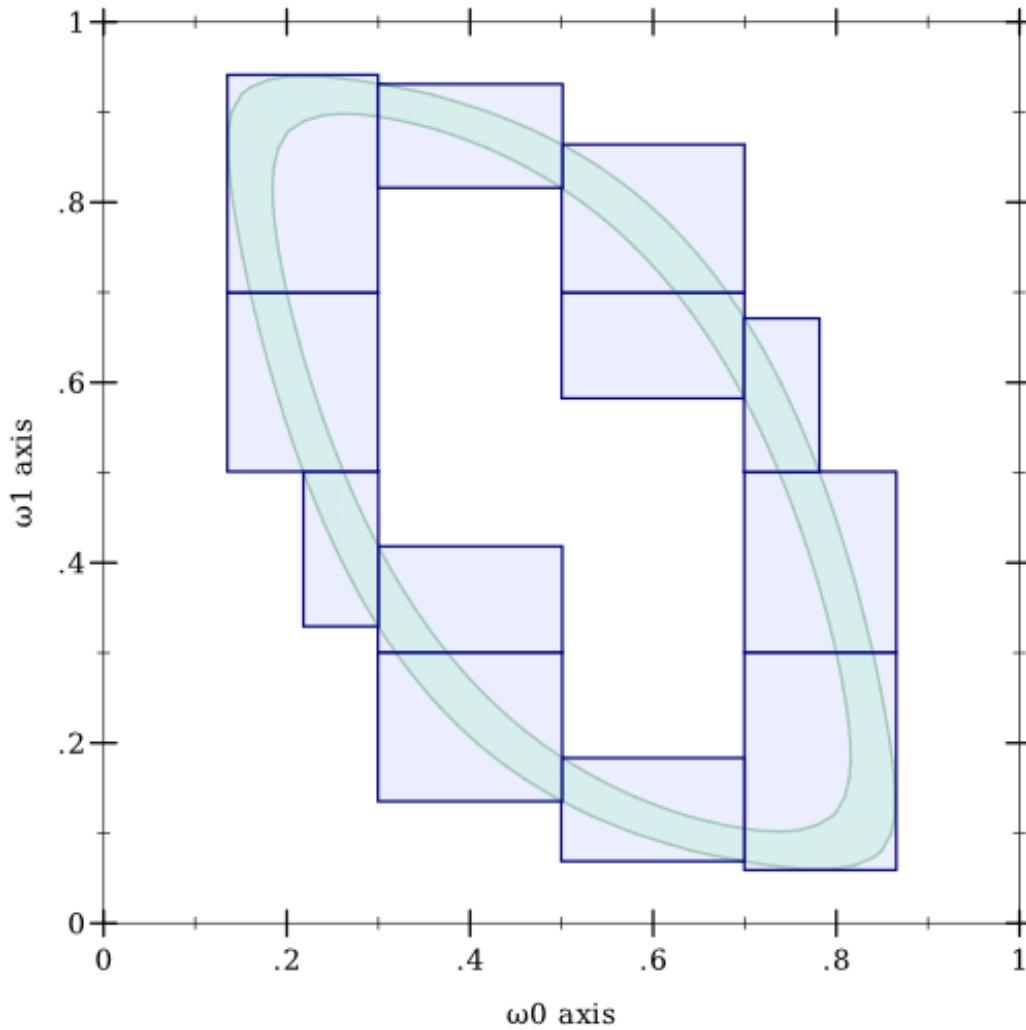
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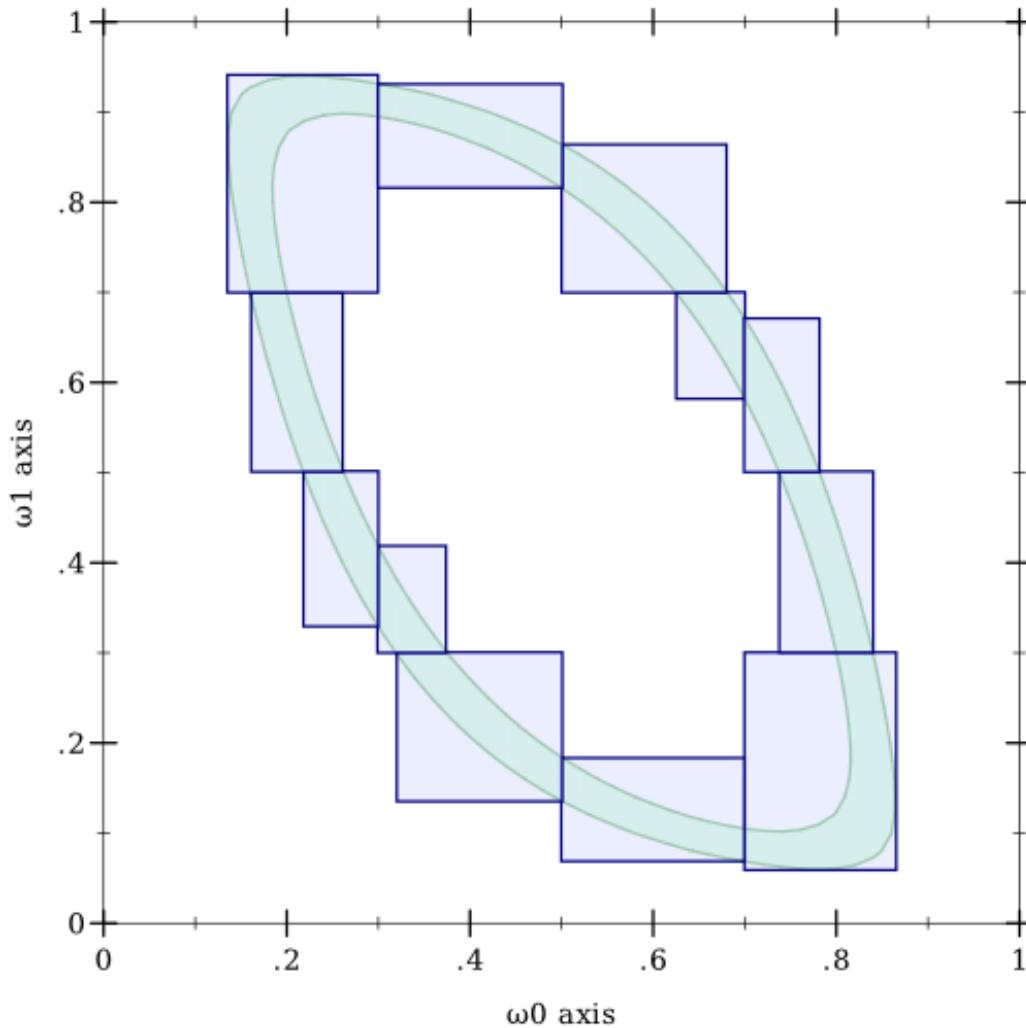
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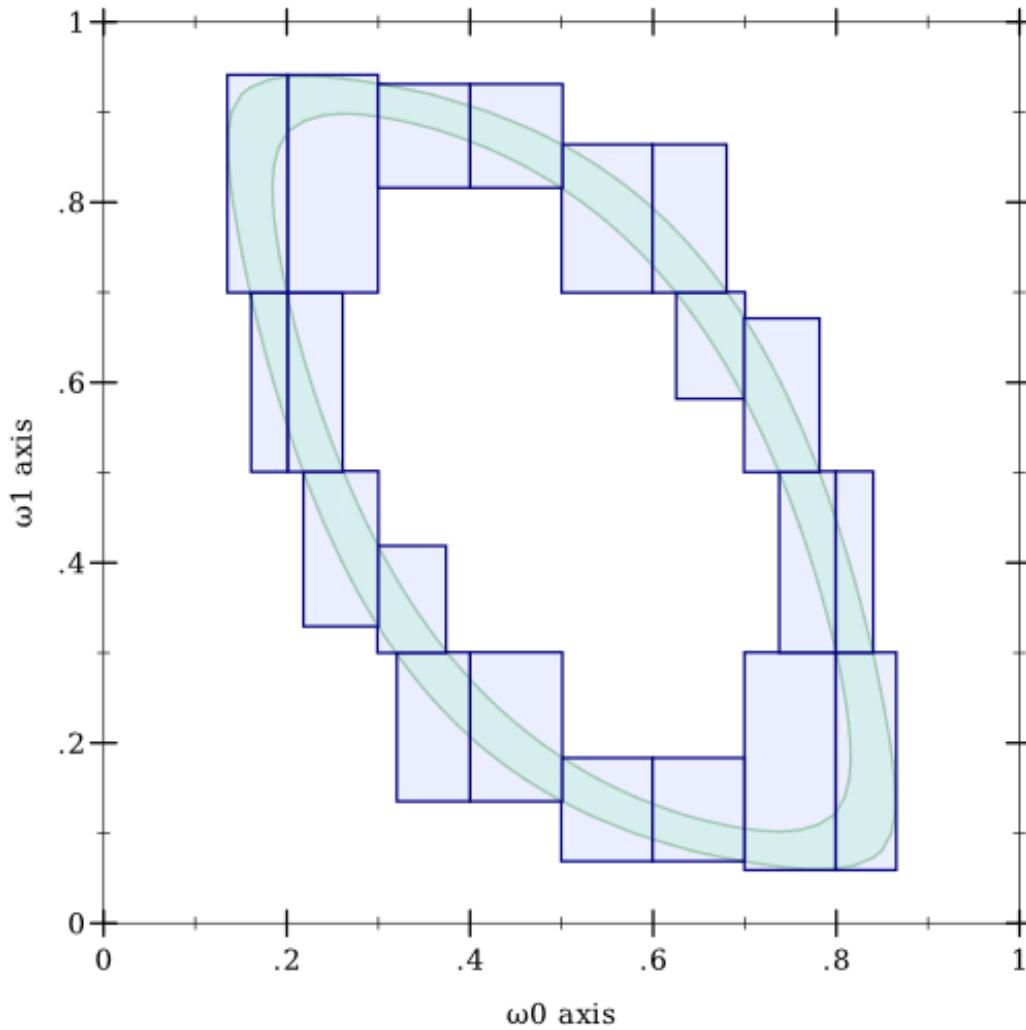
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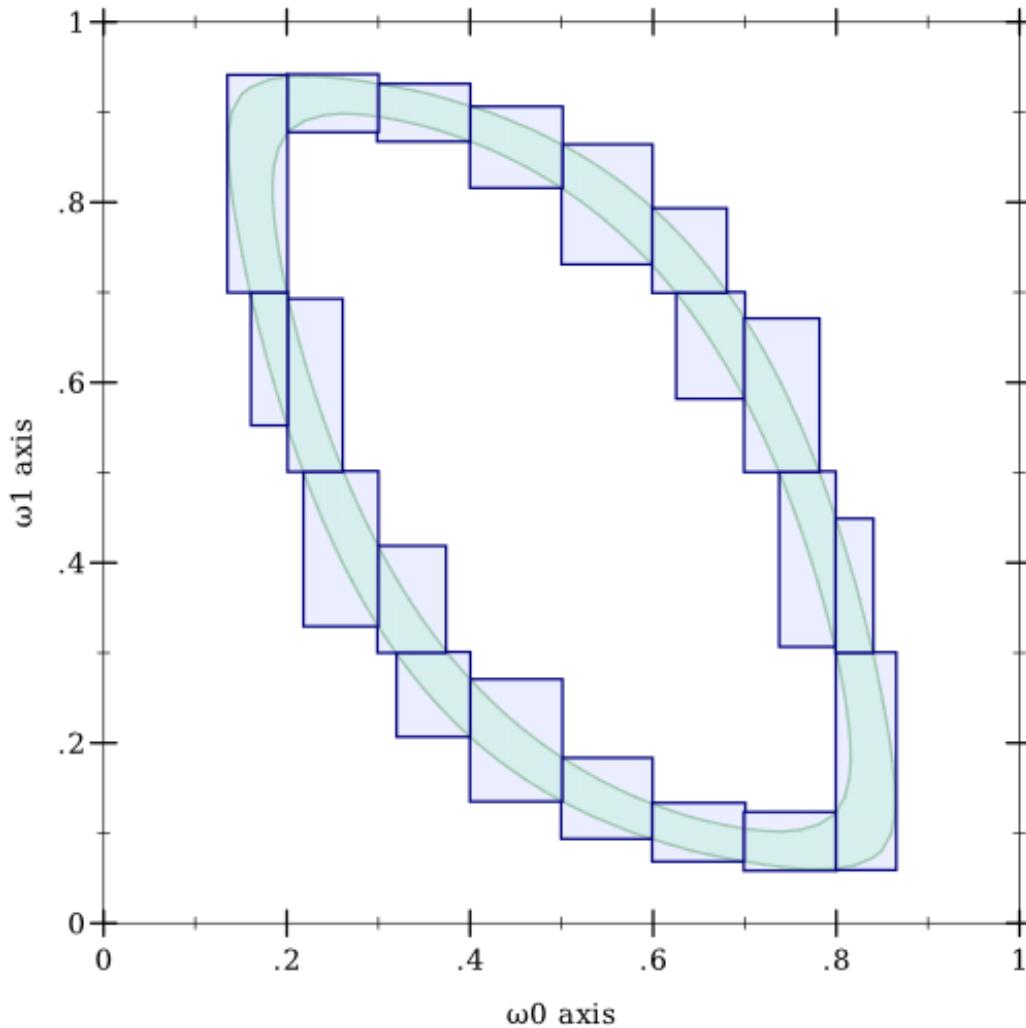
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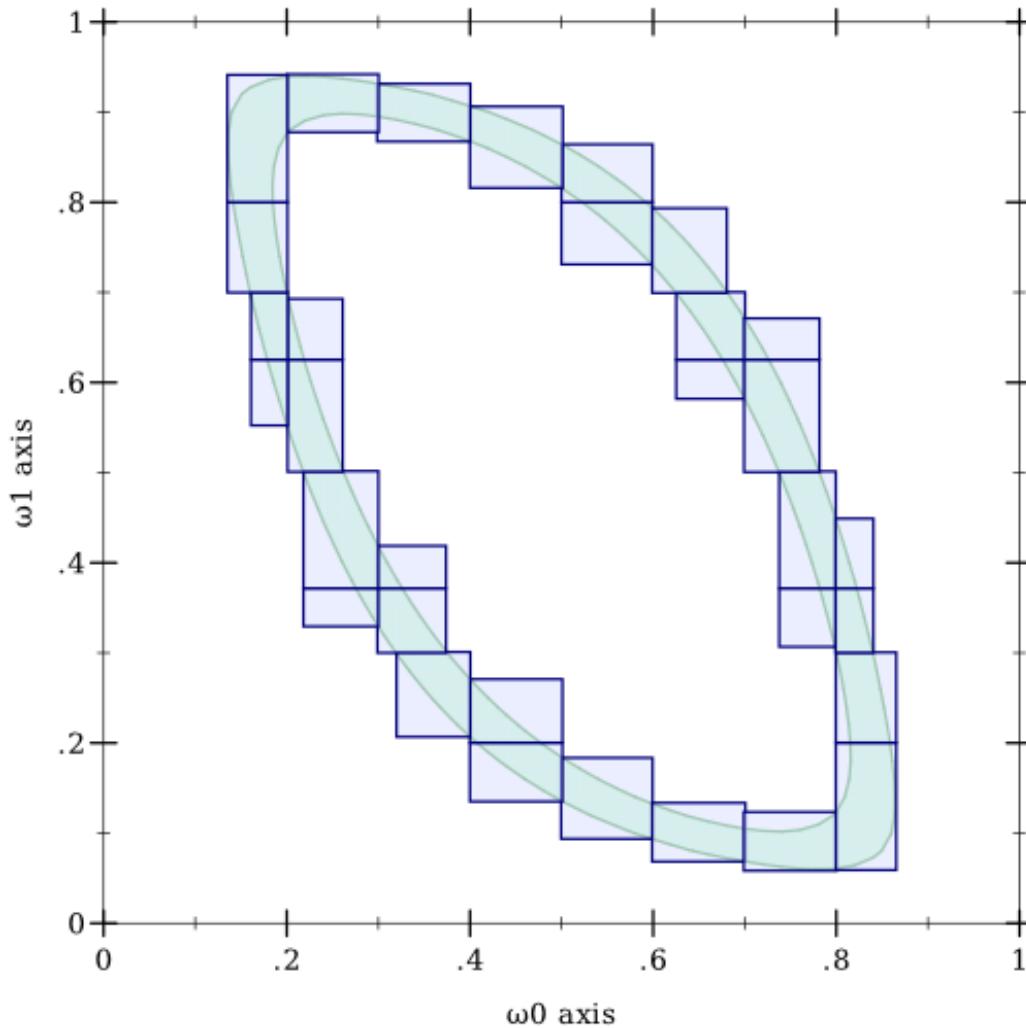
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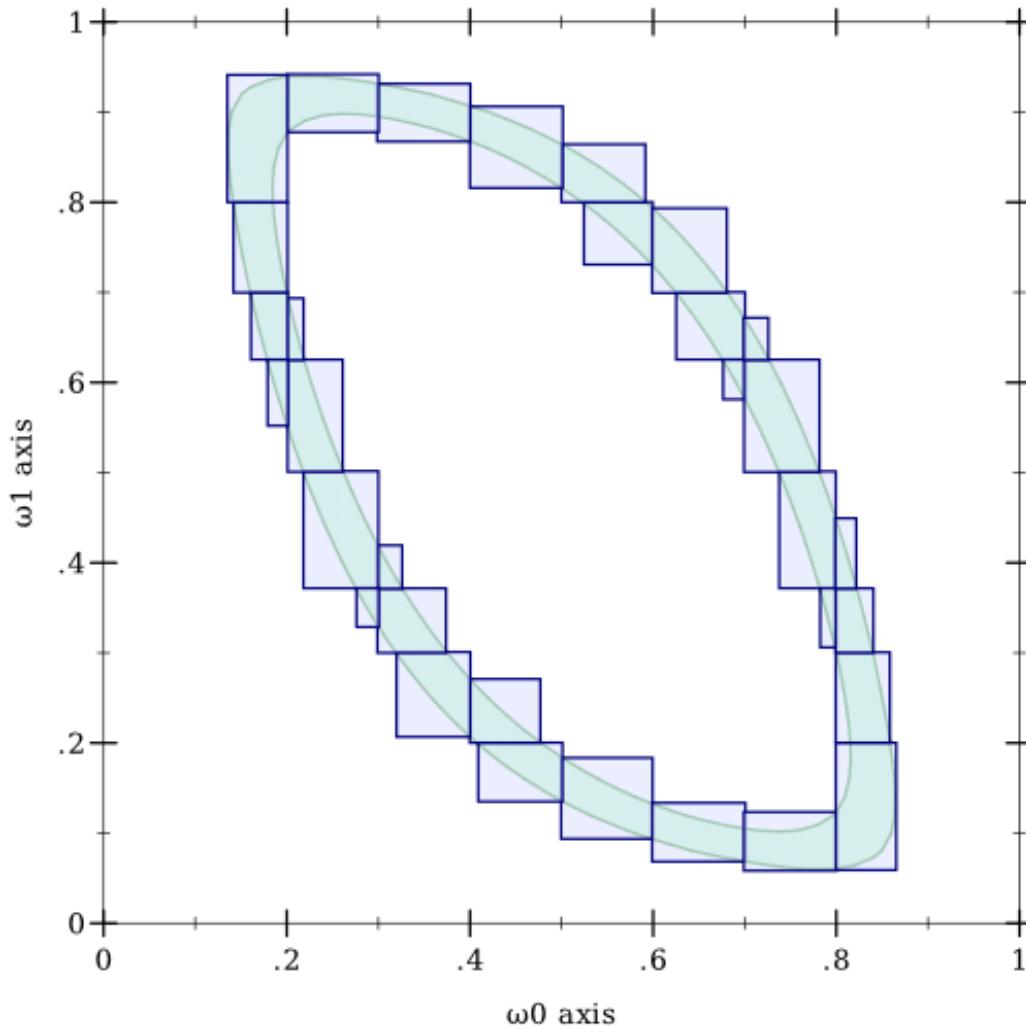
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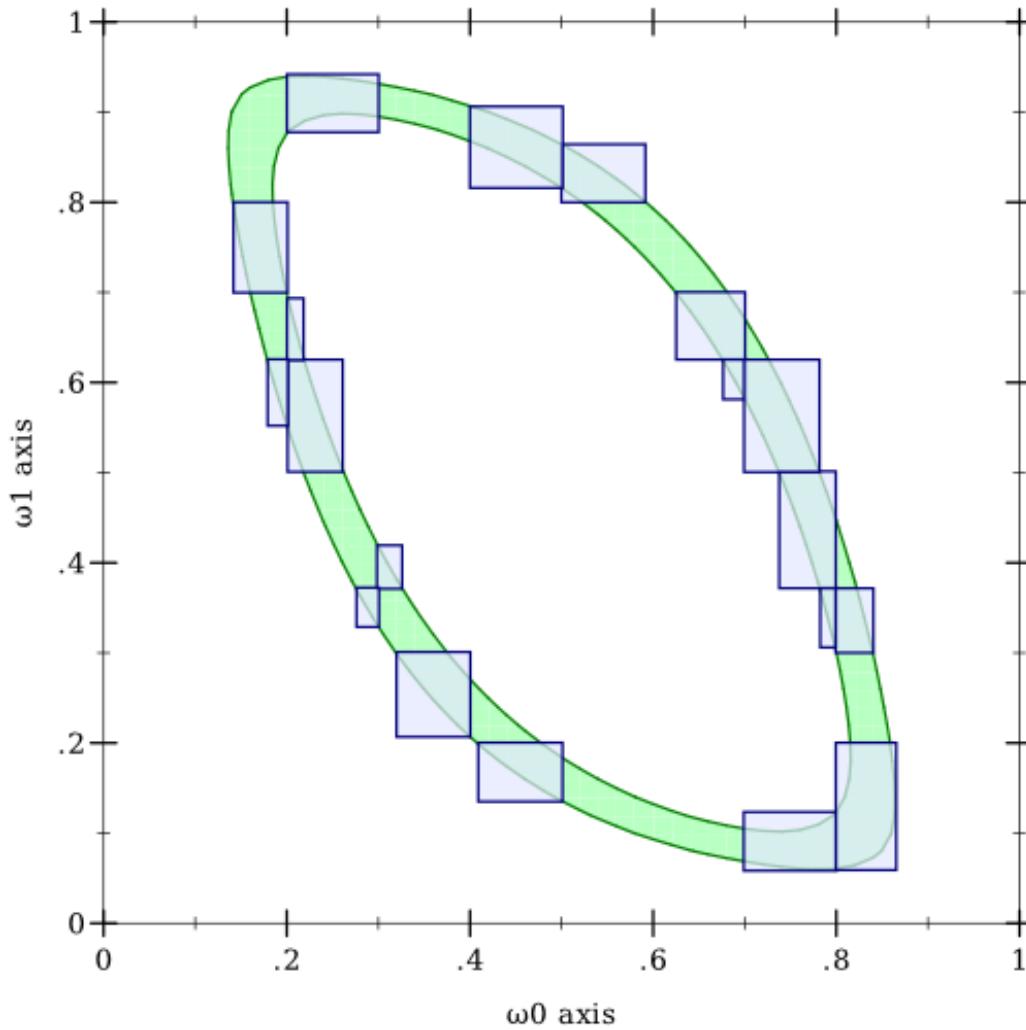
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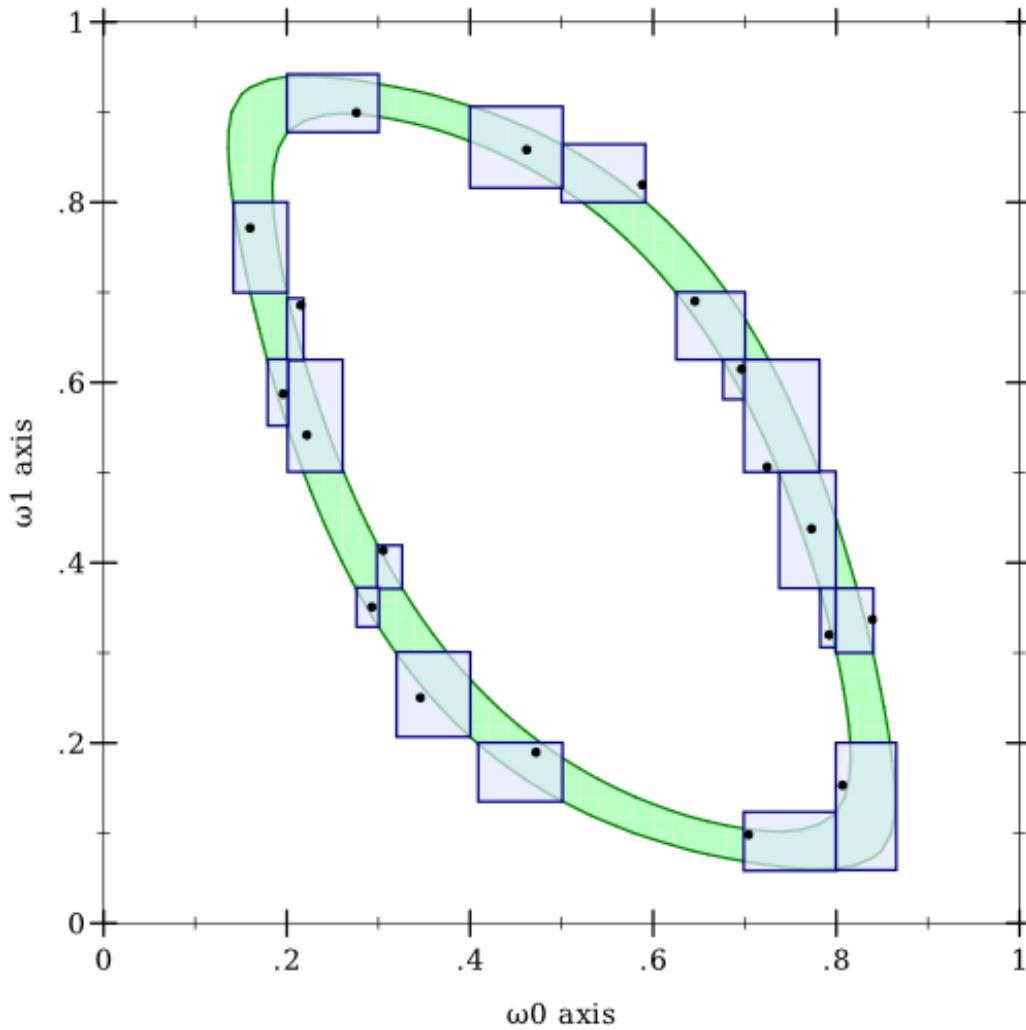
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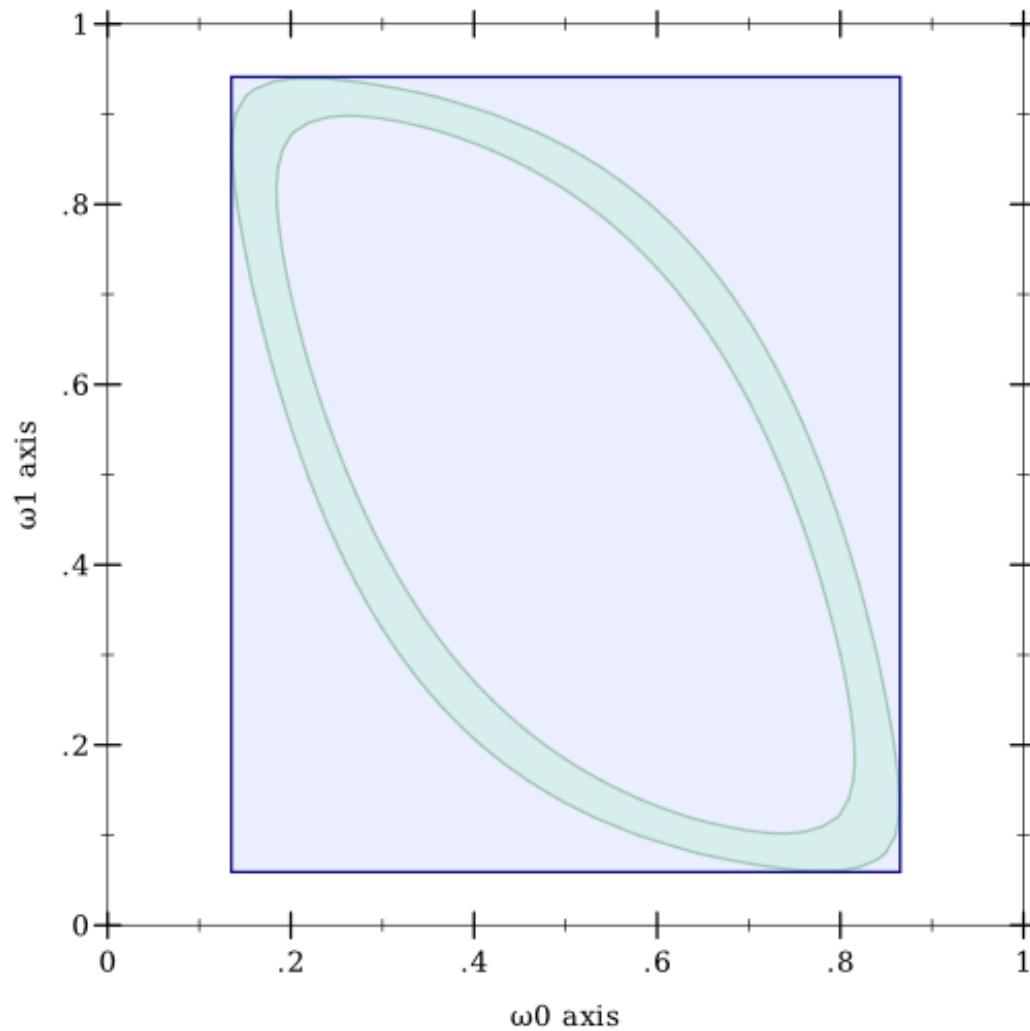
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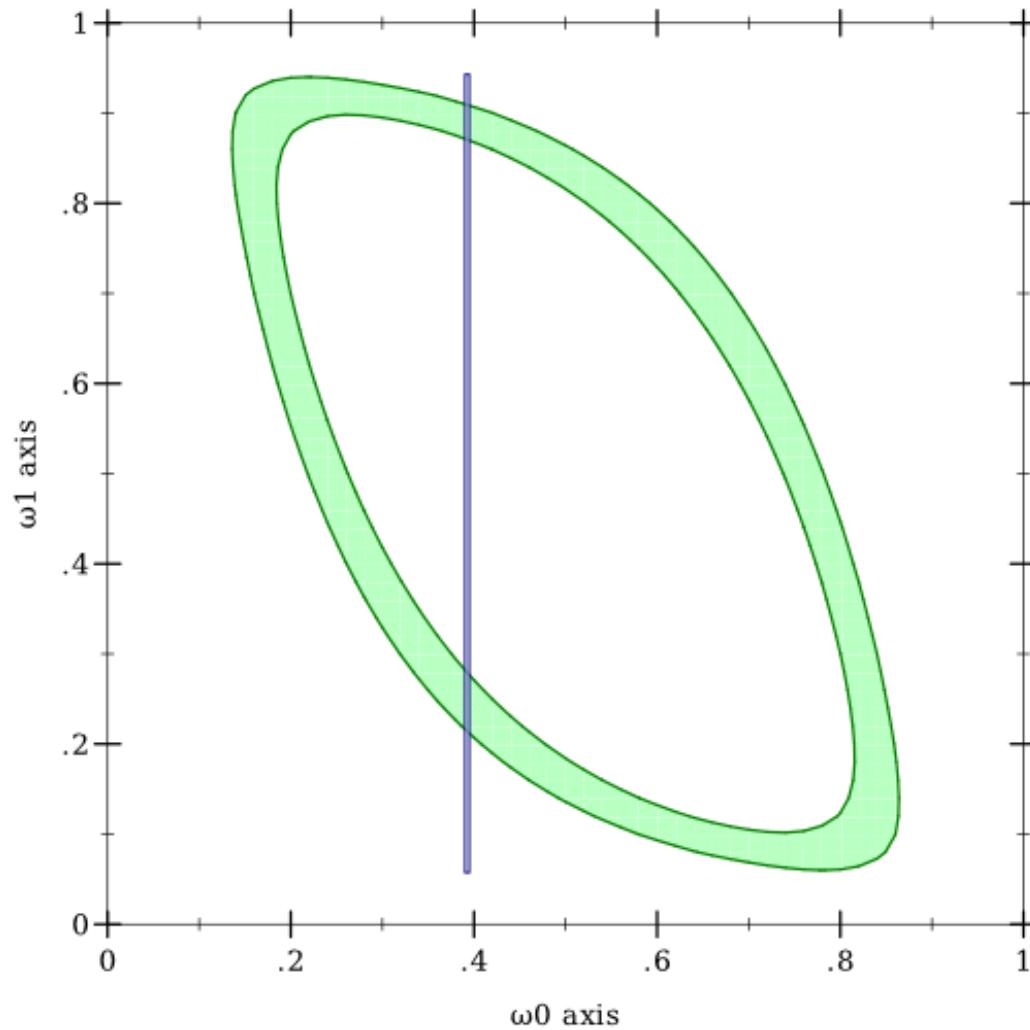
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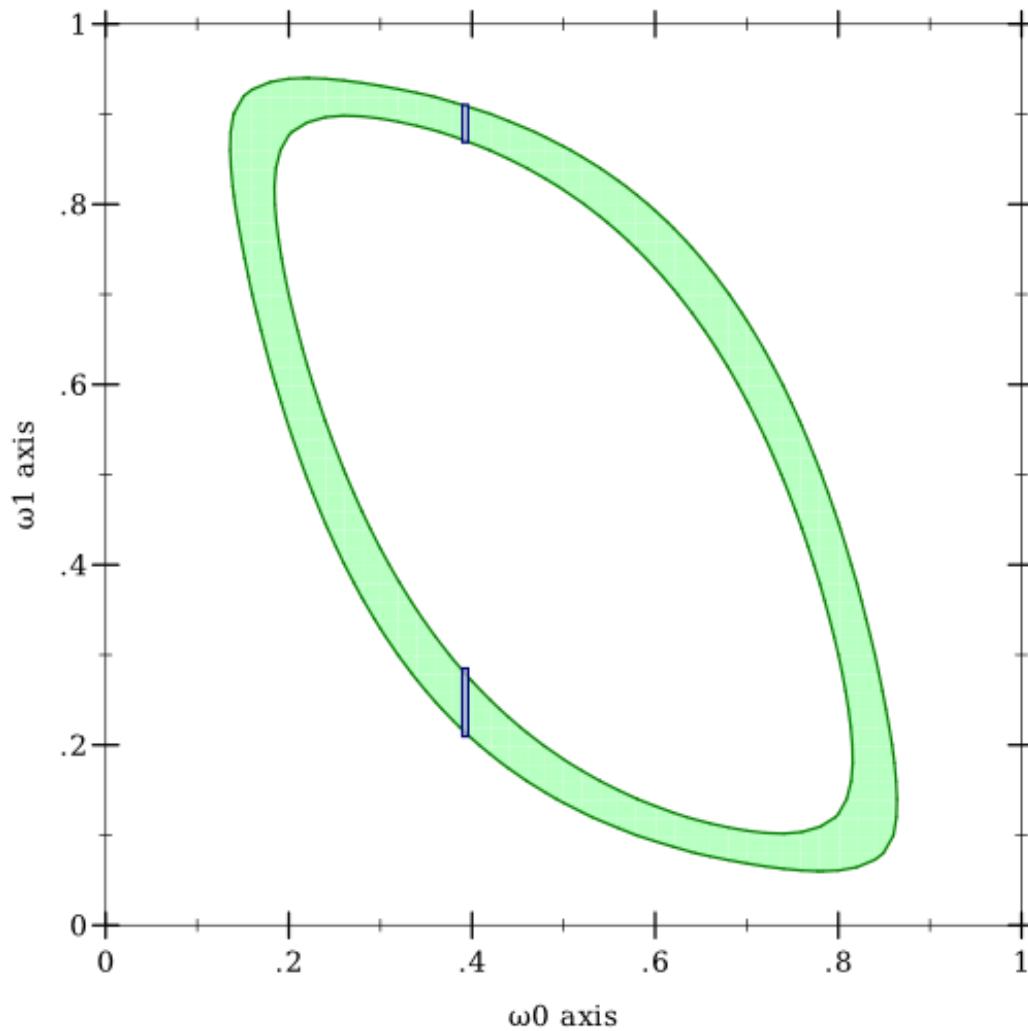
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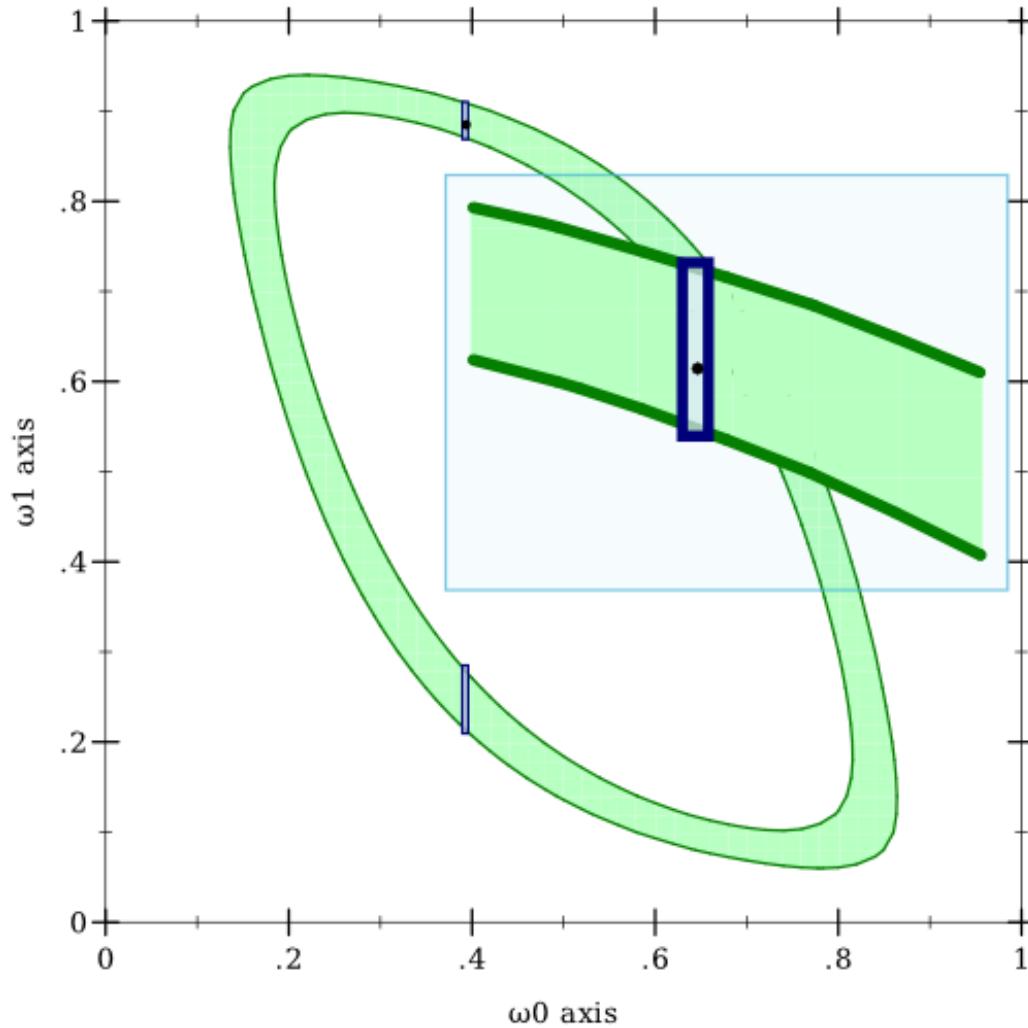
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Third, refine again:



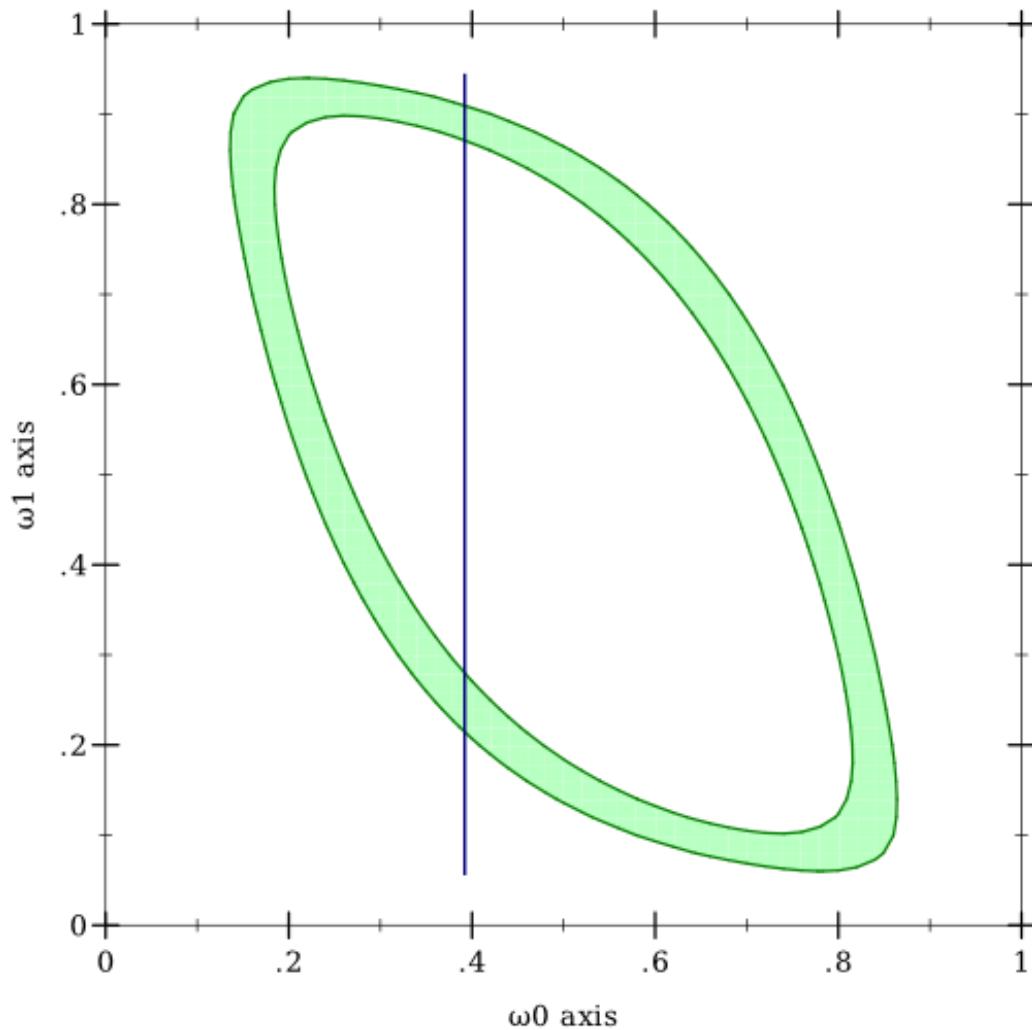
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Fourth, sample uniformly:



Algorithm 2

- Alternative to arbitrarily low-rate rejection sampling:
Do process “in the limit”; i.e. choose $[\omega_0, \omega_0] \times \Omega_1$:



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- Do better than LW by combining Algorithm 1 and Algorithm 2



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- Or a bound on its implementations' error to overapproximate upward- and downward-rounded implementations:

```
> (ivl (norm-inv-cdf- 0.8) (norm-inv-cdf+ 0.8))  
(ivl 0.841621233572914 0.8416212335729149)  
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8
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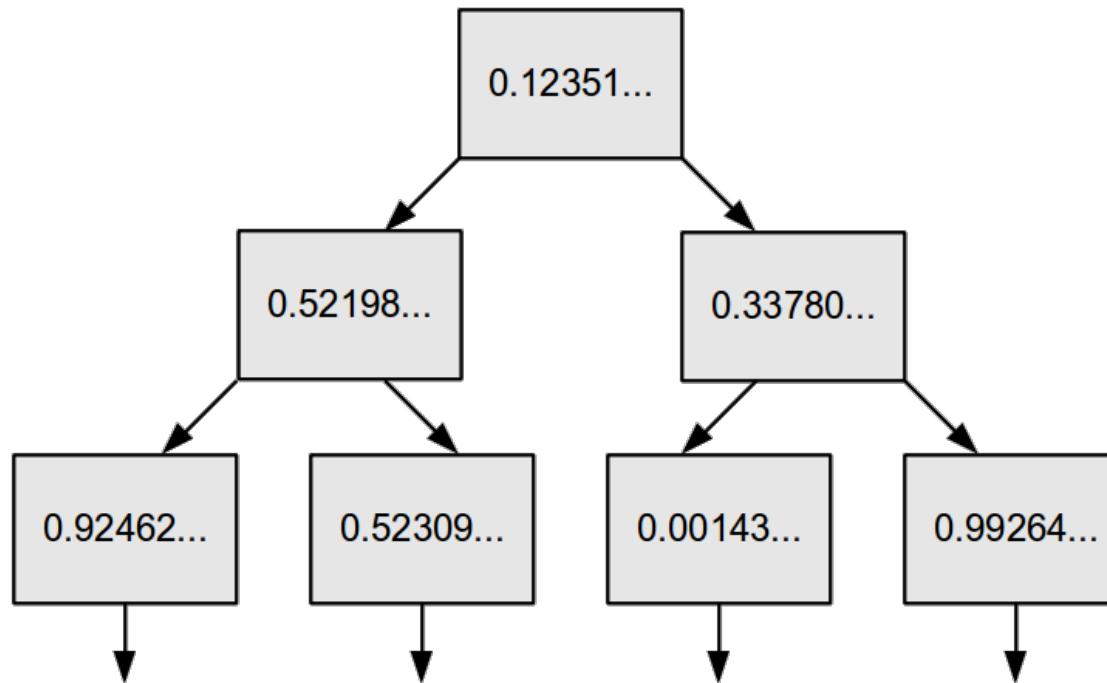
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- Computing preimages often decides branching; it's randomly forced otherwise



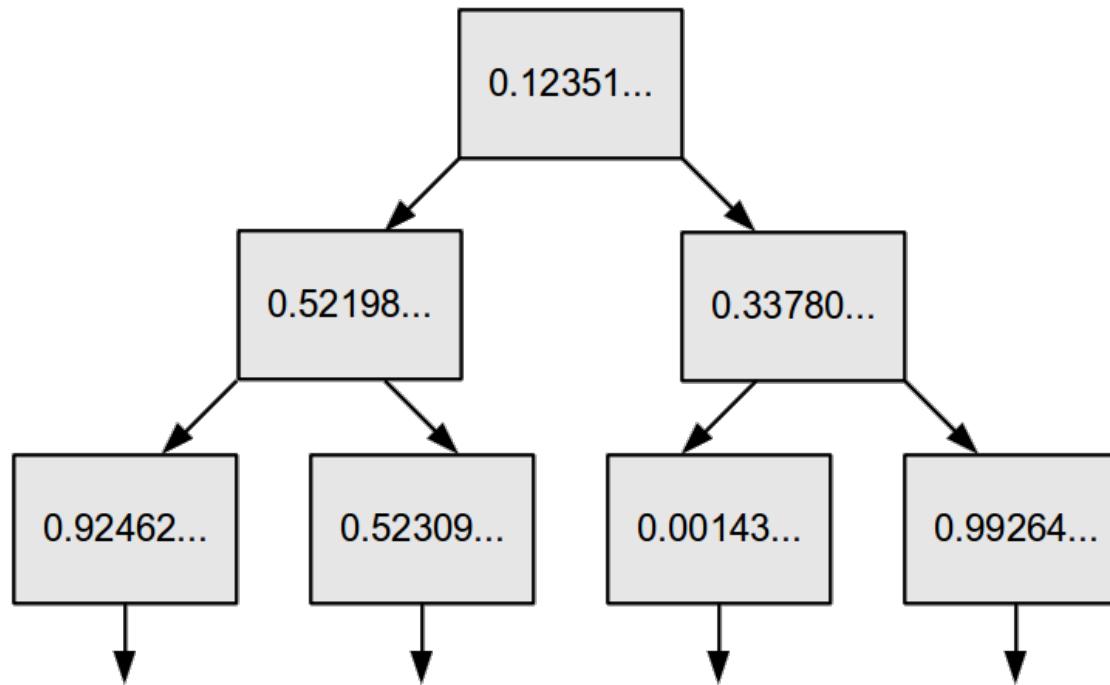
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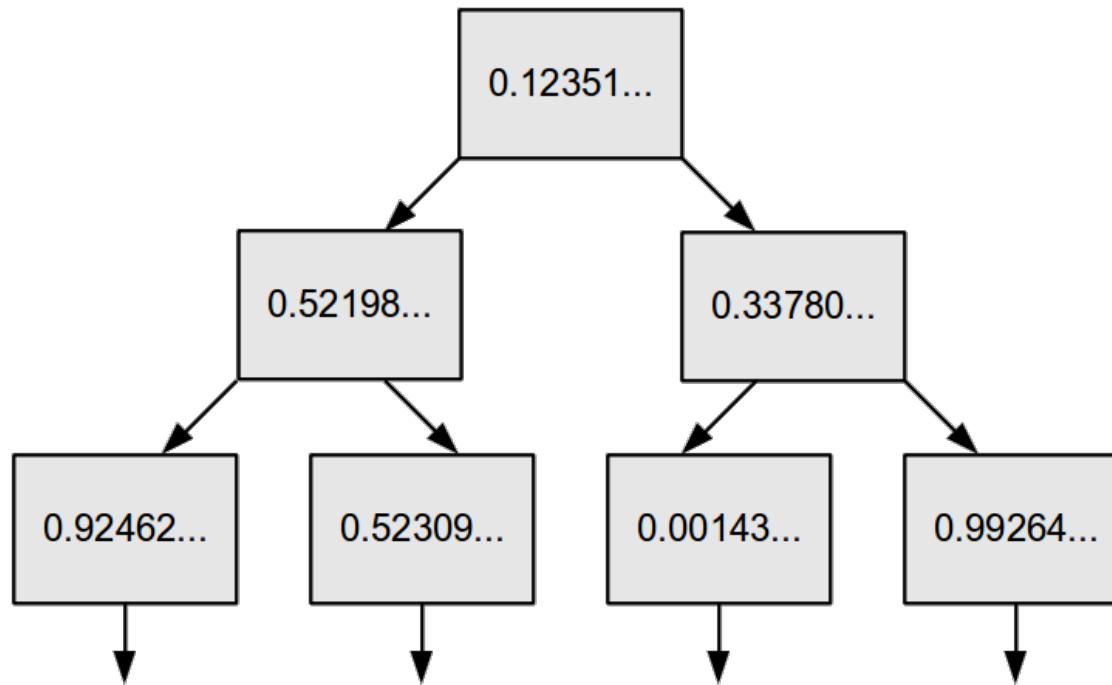


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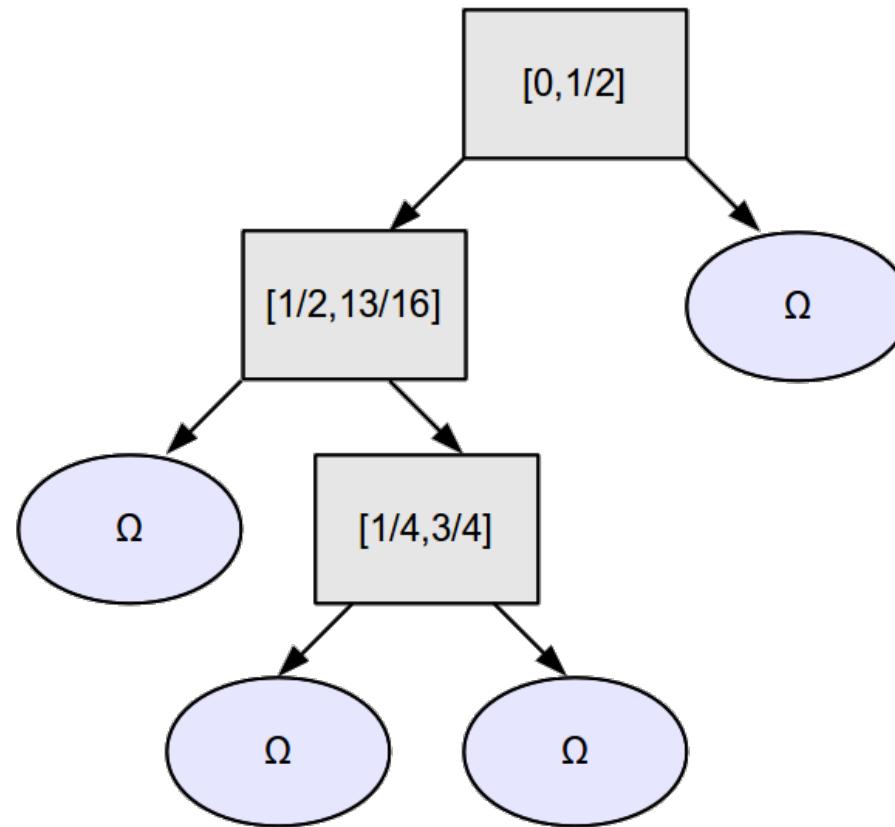


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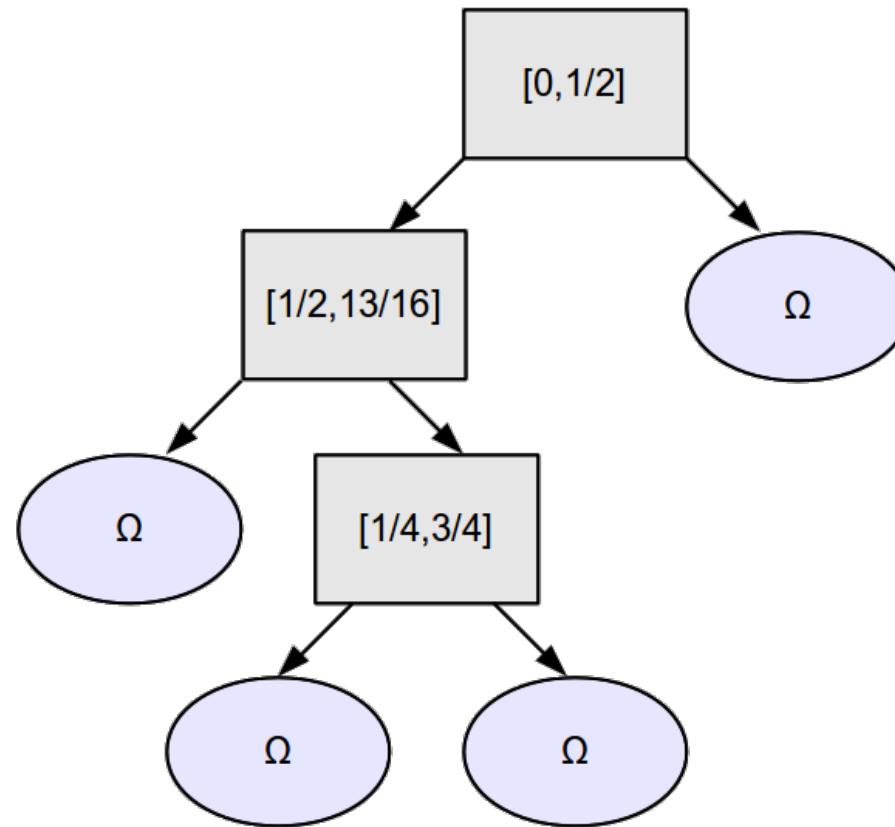
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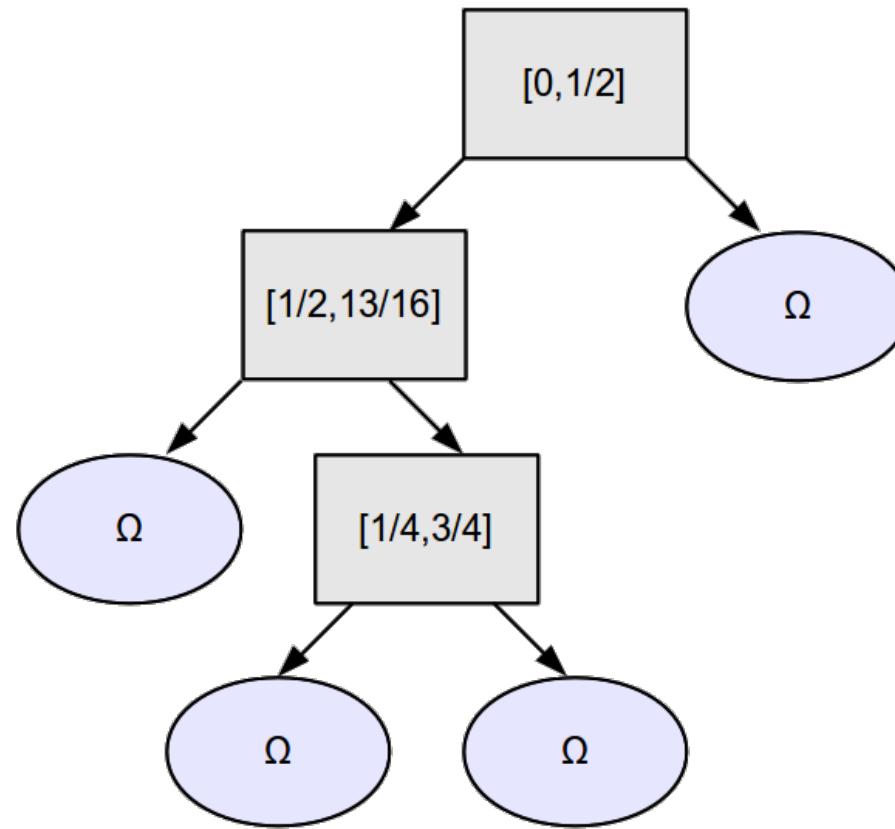


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Demos

- Normal-Normal with observation
- Normal-Normal with circular condition
- Thermometer
- Normal-Normals with varying ϵ
- Boolean PCFG
- Ray tracing



Future Work

- Optimizations
 - $O(1)$ random variable lookup (with proof)



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- Discover, characterize and overcome current limitations

